

# A

# ANIMATED BOTS

Somethings to understand when dealing with python for loops & indexing!

1) zero based indexing

2) Range (1) → [0]

Range (0) → []

Range (5) → [0, 1, 2, 3, 4] (not 5)!!

(- → 3) substring slicing

a = [1, 2, 3, 4, 5]

a[0:3] → [1, 2] (last element not considered)!!

In java:  
inclusive      exclusive

substring (start index, end index)

a = {1, 2, 3, 4, 5} a.substring(0, 2) → {1, 2}

substring (start index, end index) a.substring(2) → {3, 4, 5}

substring (start index)

# Cracking the Coding Interview notes

Date \_\_\_\_\_

## O(N) tips

1) Recursion → O(branching)<sup>depth.</sup>

2)  $\text{for } (i=0; i < \text{a.length}; i++) \{$

$\text{for } (j=i+1; j < \text{a.length}; j+1) \{$   
do something

$$(N-1) + (N-2) + (N-3) + \dots + 1 = \frac{N(N-1)}{2} = O(N^2)$$

3) Sort strings & then array of strings

sort strings =  $O(a \log a)$ .

$a$  is the <sup>avg</sup> length of string

sort arrays =  $O(n \log n)$

$n$  is the length of array.

V. Int  
time to compare each string

$O(a(\log a + \log n))$

4)

A balanced binary search tree has depth  $\log_2 N$

due to having

$$\text{branch depth } 2^{\log_2 N} = N.$$

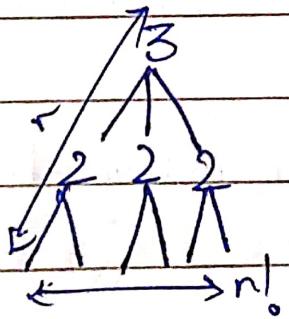
5)

To check prime we only need to go up to square root of  $n$  as if  $n$  is divisible by a number greater than square root then it is divisible by a number smaller than it.

6)

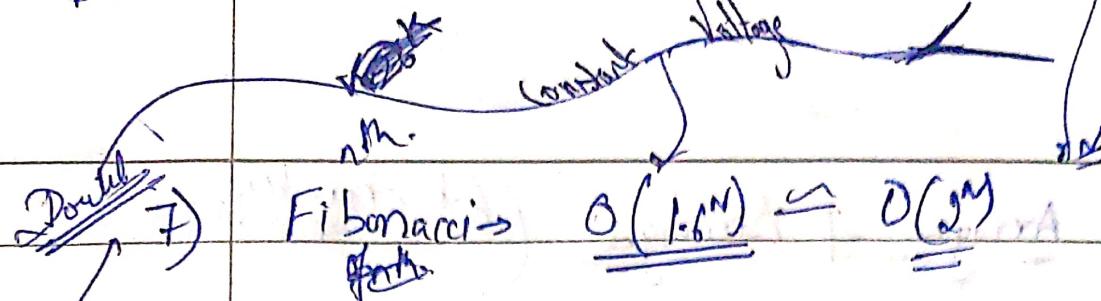
To find permutations running time  $\rightarrow O(n!)$

$$O(n^n n!)$$



$n \times n \times n!$   
 time taken  
 in each  
 permutation  
 call to  
 create  
 switching  
 no of calls to  
 permute.  
 i.e  
 pair b/w  
 root

b b



7) Fibonacci  $\xrightarrow{\text{effort}} \underline{\mathcal{O}(1.6^N)} \leq \underline{\mathcal{O}(2^N)}$

8) to calculate all fibonacci =  $2^0 + 2^1 + 2^2 + \dots + 2^{N-1} = \underline{\mathcal{O}(2^N)}$

9) fibonaci  $\rightarrow \underline{\mathcal{O}(N)}$  (memoization)

10) See example  $\rightarrow$  16 pg  $\underline{\mathcal{O}(N)}$  (TC)

11) example  $\rightarrow$  5 (additional problems)

12) If search space is getting reduced after each step it is normally log running time.

## Arrays of Strings

(Ask character encoding ??)

~~point~~ ① hash table with binary search trees

② To make hash table.

map the hash code of the key to index in array.  
 $\text{hash}(\text{key}) \% \text{array\_length}$

③ ArrayList → dynamic resizing.

(Table doubling).

amortized running time ~~O(N)~~ O(1)

(in python ??) resizing factor JAVA → 2,

Amortised is O(1) as to insert N elements

$$\text{time} \rightarrow \frac{N}{2} + \frac{N}{4} + \frac{N}{8} + \dots \leq N$$

time to insert N elem in O(N)

... " " " " " in O(1)

so amortised is O(1)



#### ④ String Builder.

String Builder sentence = new String Builder();



It creates a resizable array of all the strings.  
copying them back to a string only when necessary.

equivalent python

a = list(string)

b = " ".join(a)

#### ⑤ When trying to edit strings use character arrays.

q

#### ⑥ check ex - 1-3

~~J. tip~~

how to check substrings or not. → s1.contains(s2)

#### ⑦ Bit vector (tips → 1.)

~~tip~~ ⑧ to get ASCII value of unique integer char  
just use.

int. val = str.charAt(i) - 'a'

(10) Strings of diff' lengths can't be permutation of each other.

(11) To sort strings use  
Java.util.Arrays.sort(content)

(12) char[3] content = s.toCharArray()

⑪ To Sort a string:

String sort(String s) {

    char[3] content = s.toCharArray();

    java.util.Arrays.sort(content);

    return new String(content);

}

(13) Check 2 strings.

string1.equals(string2)

(13) to initialise use hash in case of strings  
always use something like

int[26] letter = new int[26];

Ques

- (17) Can we use char as indices.
- (18) Change from char array to string  
new Array (charArry)
- (19) String to char array.  
`char[] chArr = S.toCharArray();`
- (20) Que : 1 to 50 to doubt 22.
- (21) In string manipulation common approach is to  
modify the string from back & then move forward.
- (22) In char array just do str[i] to get char[i]  
"String" do str.charAt(i).....
- (23) Back approach allows you to do string manip in  
place see exp  $\Rightarrow 1.3$ .

21)

Mostly primitive data types.

22)

length of array in java is arr.length. property

23)

" " in str.length()

is pre-defined

Ques → 1.4 again

Ques → 1.4 again

24)

String Builder sb = new String Builder();

String Builder.append (string/ch) or int.

25)

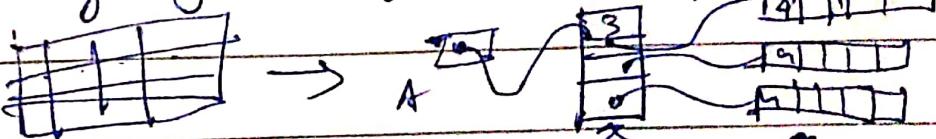
Ques → 1.2.1.1

26)

x,y becomes Matrix [y][x].

y row &amp; x column

27) 2D arrays in java are just arrays of arrays.



A holds the reference to array of 3 items where each item is a reference to an array of 4 ints.  
all elements of array don't occupy contiguous mem.

Each row in grid is an array that can be referred by A[0], A[1], A[2] of type int[].  
A.length → no of rows.  
A[0].length → no of columns

There is no rule to state that all rows of A must be of same length.

7 by 7 triangular matrix

double [][] matrix = new double [7][7]

for (int i = 0; i < 7, i++) {

matrix[i] = new double [i+1];

}

30) copy an array use

have to initialize  
the array ↑

System.arraycopy(source, sourceIndex, destination,  
destinationIndex, length);

or

copy = java.util.Arrays.copyOf(array, length)

or

What happens if  
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Arrays.copyOfRange(array, # \_\_\_\_\_

# HappyCollegeDays # \_\_\_\_\_

- 31) Use Array: Copy of Range (Array, from  $\downarrow$ , to  $\downarrow$ ).  
exclusive
- 32) Using clipboard can values past
- 33) Let us say,  $S_2$  is a submatrix of  $S_1$ ,  
 $\Rightarrow S_2$  is a submatrix of  $\underline{S_1 + S_2}$   
problem 1.9.

# Linked List (Circularly Linked List / Doubly Linked List)

class Node {

    int data;

    Node next = null;

    public Node(int data) {

        this.data = data;

}

~~public void appendToLast(int d) {~~

~~Node n = newNode(d);~~  
~~Node n = this.~~

    while (n.next != null) {

        n = n.next;

    }

    n.next = d;

}

B

~~public static Node deleteNode(int d) {~~

~~Node n = this;~~  
~~while (n.next.data != d) {~~

~~n = n.next;~~

~~}~~

~~if (n != null) {~~

~~n.next = n.next.next;~~

~~}~~

What makes you happy?

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# \_\_\_\_\_

# \_\_\_\_\_

(1)

check the  $n.next == null$  condition before trying to access it.

(2)

Node deleteNode (int data){

$n = this$ ; // Assuming you call this method on head

if ( $n.data == d$ ) {

    return  $n.next$ ; // If node to be deleted is head

    } else if ( $n.next == null$ ) { // If node to be deleted is last

        while ( $n.next != null$ ) {

            if ( $n.next.data == d$ ) {

$n.next = n.next.next$ ;

                return this;

$n = n.next$ ;

}

        return this;

    } else { // If node to be deleted is in middle

(3)

HashSet?

(4)

the 2 pointers

(5)

Read recursive sol<sup>n</sup> for Q2 2.2.

(6)

To delete any node given no access to prev node  
copy data of ~~prev~~<sup>next</sup> node to current node &  
delete next node.

(7)

↓ again.  
<sup>onwards</sup>

(8)

Reverse a linked list

Node head = null;

while (n != null)

    Node n<sup>new</sup> = new Node (~~n~~.data)

    n<sup>new</sup>.next = head.

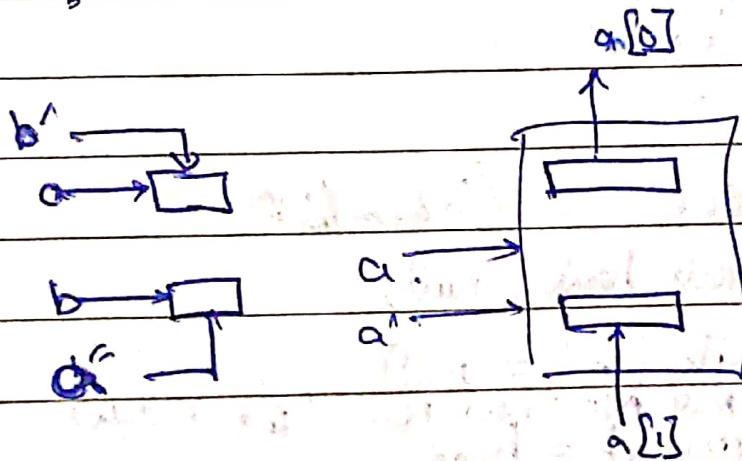
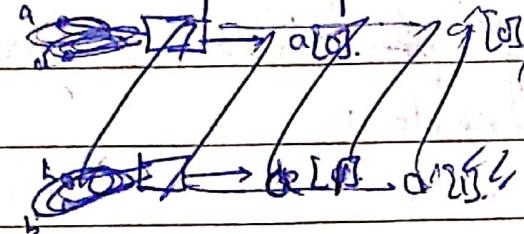
    head = n<sup>new</sup>

    n = n.next

return head

JAVA (call by reference / value) → See practise code

To swap we pass it as an array



## String methods (Snp.)

~~S<sub>1</sub> to Char Array. ()~~ (Str → Char)

~~new String (chararray)~~ (Char → Str)

~~new String (String)~~ (Copy copy string)

~~S<sub>1</sub> · charAt (i)~~ (char of string)

~~S<sub>1</sub> · compareTo (S<sub>2</sub>)~~ (return difference %)

~~S<sub>1</sub> · contains (S<sub>2</sub>)~~ → substring char search

~~S<sub>1</sub> · equals (S<sub>2</sub>)~~ Compare S<sub>1</sub>, S<sub>2</sub>.

~~S<sub>1</sub> · equalsIgnoreCase (S<sub>2</sub>)~~

~~S<sub>1</sub>. contains(S<sub>2</sub>)~~, StartWith

~~S<sub>1</sub>. length();~~

~~remove~~

~~S<sub>1</sub>. trim();~~ → bugs when reading from std::in.

~~S<sub>1</sub>. substring(startIndex, endIndex)~~

~~exclude~~

~~S<sub>1</sub>. replace(S<sub>1</sub>.<sup>9</sup>substring1, substr2)~~

~~if empty~~

~~del S<sub>1</sub> ← delete Sub1~~

~~S<sub>1</sub>. length() == 0 → empty string~~

~~S<sub>1</sub>. indexOf(S<sub>2</sub>);~~

~~S<sub>1</sub>. lastIndexOf();~~

~~S<sub>1</sub>. split(regex) → return array.~~

~~To reverse a string or delete use String Builder.  
Then convert back to String.~~

## String Builder methods

~~(1) append → add at end~~

~~(2) insert(index, sub)~~

~~(3) delete (start index, end index)~~

~~length~~

~~(4) reverse (reverse string)~~

while dealing with binary  
imp

①

`Integer.toString(int, radix);`

②

`Integer.parseInt("Strg", radix);`

to convert arraylist to array

`ArrayList<Integer> = new ArrayList<Integer>(array . subList(index));`

`Integer[] a = al . toArray(new Integer [al.size()]);`

Regex JAVA

①

`Pattern pattern = Pattern.compile(regex);`

`Matcher matcher = pattern.matcher(str);`

`matcher . find();`

`matcher . group();`

`matcher . groupCount();`

`matcher . start();`

`matcher . end();`

→ regex

`*String2 . matcher (String);`

`String2 . replaceAll (regex,`

`String2 . split (regex).`

Capturing groups can be used in replaceAll.

\$1

1) → inside regex

You can reverse an arraylist.

Collections.reverse (al)

ASCII

32 → space

48 → 0

57 → 9

65 → A

90 → Z

97 → a

122 → z

ArrayList - (Imp methods)

~~Wb~~ (1) Collections.reverse (ArrayList);

~~Wb~~ (2) add() → add at end

(3) add (index, element) → add at the specified index

~~Wb~~ (4) addAll (Collection)

(5) ... (index, Collection)

~~Wb~~ (6) clear () → empties the al

~~Wb~~ (7) clone () → shallow copy al.

~~Wb~~ (8) contains () → true if it has element

- ~~1~~ (9) - get (index)
- ~~2~~ (10) - index Of (element)
- ~~3~~ (11) - lastIndex Of (element)
- ~~4~~ (12) - remove (Object/index)
- ~~5~~ (13) - removeAll (Collection of Object)
- ~~6~~ (14) - removeRange (start, end, ~~exclusive~~)
- ~~7~~ (15) - retainAll (Collection)
- ~~8~~ (16) - set (index, data.)
- ~~9~~ (17) - size ()
- ~~10~~ (18) - subList (from, to)
- ~~11~~ (19) - toArray (new Integer [size])

Arrays (doesnt have index of/contains).

- ~~1~~ (1) Arrays. asList (array);
- ~~2~~ (2) Arrays. binarySearch (array, ~~value~~, <sup>key</sup>)
- ~~3~~ (3) " " " " (array, start index, end index, <sup>key</sup>)

- ~~4~~ (4) Arrays. copyOf (array, length)
- ~~5~~ (5) " " " " . Range (array, start, end)

- ~~6~~ (6) Arrays. equals (a<sub>1</sub>, a<sub>2</sub>)

N wp

(7)

Array - sort (array)

(8)

- Array - fill (array, value)

Integer

(1)

parseInt (String)

(2)

reverse

(3)

toBinaryString (i)

(4)

- toString (i, radix)

(8)

- double Value; - float Value; - int Value; - long Value

Random

~~Random r = new Random();~~r.nextInt()  $\rightarrow$  b/wr.nextInt (int)  $\rightarrow$  0 to n-1r.nextDouble()  $\rightarrow$  0 to 1

r.nextGaussian();

or r.nextLong (long n);

## Math

Math - ab.

Math - acr, asin, atan

- ceil

- cos, sin, tan

- sinh, sinh

- exp

- floor

- hypot

- log → base ✓

- log 10 → base 10 ✓

- max(a, b)

- min(a, b)

- pow(a, b) a<sup>b</sup> ✓

- random()

- round()

- sqrt()

- toDegrees()

- toRadians()

## Exception

try {

catch (Exception e) {

    e.printStackTrace();

} finally {

}

## HashMap

HashMap<Integer, String> hm =

new HashMap<Integer, String>();

hm.put(12, "str")

• get(key)

• remove(3)

• containsKey(), containsValue()

• size();

to iterate through dict:

for (Map.Entry<String, String> entry : hm.entrySet()) {

System.out.println(entry.getKey() + ":" + entry.getValue());

Set Interface

HashSet

✓ Set.add (String):

remove.

- clear

- size()

- clone()

✓ • contains()

LinkedList

- pop

- push

- add

- addAll → List

- clear

- clone

- contains

- get

What's your happy?

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Stack

• pop

# \_\_\_\_\_

# \_\_\_\_\_

## Bit Manipulation / Masks

1 0 1  
1 1 1

① Get  $i^{th}$  bit  $\rightarrow (x \& (1 \ll i)) \mid = 6$

② Set  $i^{th}$  bit  $\rightarrow (x \mid (1 \ll i))$

③ Clear  $i^{th}$  bit  $\rightarrow x \& (\sim (1 \ll i))$

$>>>$   $\rightarrow$  Arithmetic right shift

(no arithmetic left shift)

$>>$   $\rightarrow$  Logical right shift

$<<$   $\rightarrow$  Logical left shift

flip the digit in number  $\rightarrow \sim (1 \ll k)$

1 2 4 8 9  
~~0 1 2 4 1~~

1 1 1 1 1  
 1 2 3 4 9  
 0 1 6 4

Date

--	--	--

## Linked list

To access the parent node.

- ① editor uses pointers
- ② iterate on parent node & check next
- ③ recursive approach.

use  
while  
for  
break

→ be careful about assigning

runner = runner.next.next → O<sub>n</sub>2

No buffer required.

① one pointer moves twice as fast as other  
that when faster reaches end slower will  
be at middle.

To detect loops we slow runner  
fast runner

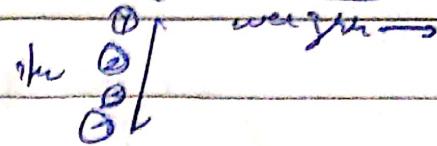
To detect inter nodes just find length  
of them start where the slow  
linked list starts

What makes you happy?  
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1 2 3 2 5 2 2



DP

① Knap Sack.

if ( $i < \text{weight}[j]$ )

$$V[i][j] = V[i][j-1].$$

else.

$$V[i][j] = \max(V[i][j-1], \text{value}[j] +$$

$$V[i - \text{weight}[j]][j-1])$$

$i = \text{max\_weight}$

for  $j$  in range (no. of item):

$$\text{if } (\text{Val}[i][j] = \text{Val}[i][j-1])$$

continue

chosen\_items.append(j)

$$i = \text{max\_weight} - \text{weight}[j].$$

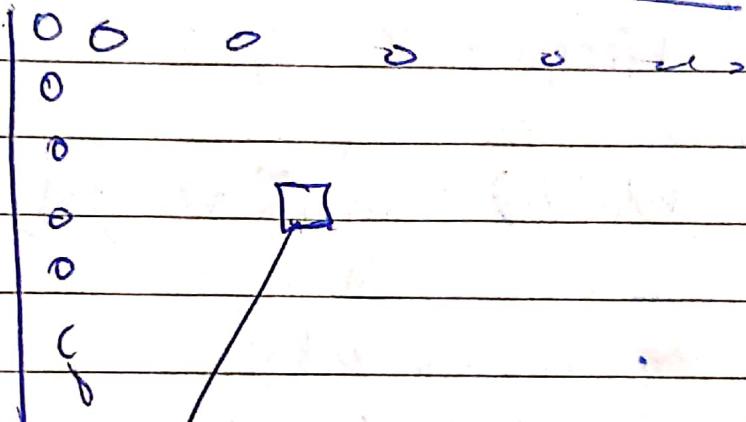
② Coin exchange.

while

$j$  reverse

return ways

## Longest Common Subsequence



if  $(\text{Val}[i] = \text{Val}[j])$  → common char  
 $\text{Val}[i][j] = \text{Val}[i-1][j-1] + 1$  → cause the char to match  
 else →

$$\text{Val}[i][j] = \max(\text{Val}[i-1][j], \text{Val}[i][j-1])$$

## Longest Common Substring

if  $(\text{Val}[i] == \text{Val}[j])$

$$\text{Val}[i][j] = \text{Val}[i-1][j-1] + 1$$

else.

$$\text{Val}[i][j] = 0$$

∴ find the max value in the matrix

## Longest Increasing Subsequence

for  $i = 0 \text{ to } n$

$$\text{lis}(i) = 1$$

for  $i = 1 \text{ to } n$

for  $j = 0 \text{ to } i-1$

if ( $\text{arr}(j) < \text{arr}[i] \text{ and } \text{lis}[j] + 1 > \text{lis}[i]$ ) then

$$\text{lis}[i] = \text{lis}[j] + 1$$

Max sum increasing subsequence.

Same

If ( $\text{arr}(j) < \text{arr}[i] \text{ and } T[i] \leq T[j] + \text{arr}[i]$ ).

$$(T[i] = T[j] + \text{arr}[i])$$

Maximum increasing subarray

Kadane

## Topological Sort (DFS)

- ① list of nodes
- ② set  $\rightarrow$  is contains
- ③ stack  $\rightarrow$  after iterating through each.

```
for (all children in start. node) {
    visitNode (node, graph, set, stack)
}
```

```
visitNode (node, graph, set, stack) {
    if (!set. contains (node)) {
        set.add (node);
        for (child in node. children) {
            visitNode (child, graph, set, stack)
        }
        stack.add (node);
    }
}
```

## Adjacency Matrix

Remove  $O(1)$

Check if edge  $O(1)$

add  $O(v^2)$

Space  $O(v^2)$

Coin change (Min coins) makes use of

Bottom coins  $\rightarrow$

Sum  $\rightarrow$

~~curr[i]  $\rightarrow$  min [sum + i]~~

Make an integer array of length sum + 1 & initialize all elements to  $\infty$ . Initialize first to 0.

~~arr[0]  $\rightarrow$  another array to keep track of~~

Then for each coin iterate over the array,

& update its value as follows

$$\text{arr}[j] = \min(\text{arr}[j], 1 + \text{arr}[j - \text{coin value}])$$

$$\text{arr}[2] = \text{arr}[1]$$

gives min coins required.

If  $(\text{arr}[j] > 1 + \text{arr}[j - \text{coin value}])$

$$\text{arr}[j] = 1 + \text{arr}[j - \text{coin value}]$$

$$\text{arr}[2] = 2$$

In you store

What makes you happy?

The instead  
can have more  
value

## Coin changing number of ways

Sum - 18

~~(coins {1, 2, 5})~~

(coins 2, 3, 5)

	0	1	2	3	4	5	6	7	8
2	1	0	1	0	1	0	1	0	1
3	1	0	1	1	1	1	2	1	2

check:

$$\sum_{i=0}^{\infty} \binom{18}{2i+3}$$

(from hand) / 5  
check 0

Sum =

$$\sum_{i=0}^{\infty} \binom{18}{2i+3}$$

$$= \sum_{i=0}^{\infty} \binom{18}{2i+3} +$$

$$= \sum_{i=0}^{\infty} \binom{18}{2i+3}$$

Maxton

Maxton

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#

#

## Min edit distance

for  $i = 0$  to  $a_1.length$

for  $j = 0$  to  $a_2.length$

$\{ \text{if } (a_1[i]) = a_2[j] \}$

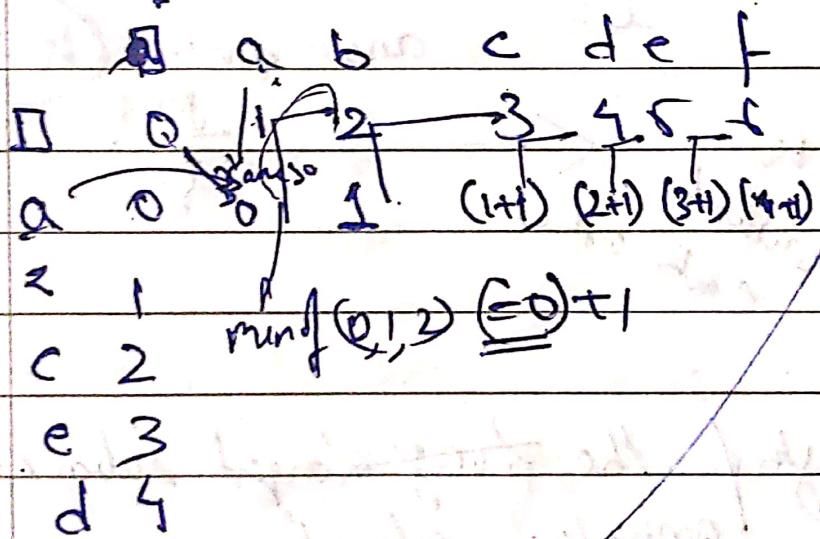
$V[i][j] = V[i-1][j-1]$

else

null string  $V[i][j] = \min\{V[i-1][j], V[i][j-1],$

$\downarrow$

$V[i-1][j-1]$



If min in diagonal one you are changing  
the other  
you are deleting the other  
one.

C2 if moving  
up if min in left

--	--	--

(1)

Triples with sum smaller than given value

Sort then

for  $j = 0 \text{ to } n-2$

$$j = 2^{k-1}, \quad k = n-1$$

white( $i > j$ ) {  
if of maximum }  $\leftarrow k$

che.

$$\rightarrow ans = ans + (k-j)$$

more  
 $j \leftarrow$   
towards  
each other

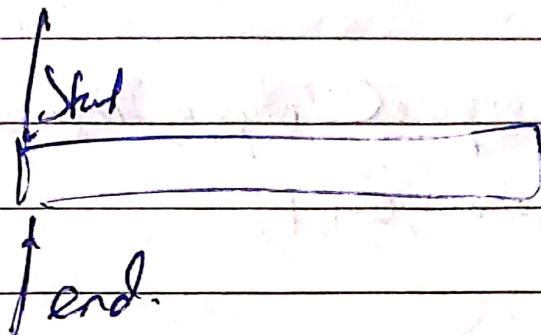
(2)

Length of the Longest Subarray with Contiguous elements.

$$\text{if: } (mx - \min) = \text{firstIndex} - \text{last}$$

to check for all subarrays

smallest subarray with sum greater  
than a given val.



Start, increment end & calculate sum  
until more than given val.  
in which case increment start.

Kadane's algorithm  
max subarray with max sum.

(Largest sum ~~without~~ ~~subarray~~)

The max subarray is either: increasing subarray  
current element or,

current element + previous subarray

Date

--	--	--

Sort an array using custom key

Arrays::sort (array, new Comparator<Object>?)

public int compare (Integer a, Integer b) {  
 return a - b; }

To reverse sort.

- Arrays::sort (-array).

$R \rightarrow J$

$\text{Sift } R \text{ by } (R \times I)$

$i \rightarrow R$



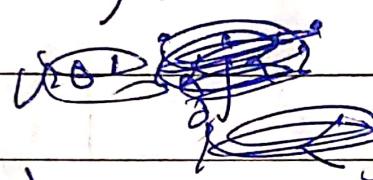
$R = i \rightarrow J$

Date \_\_\_\_\_

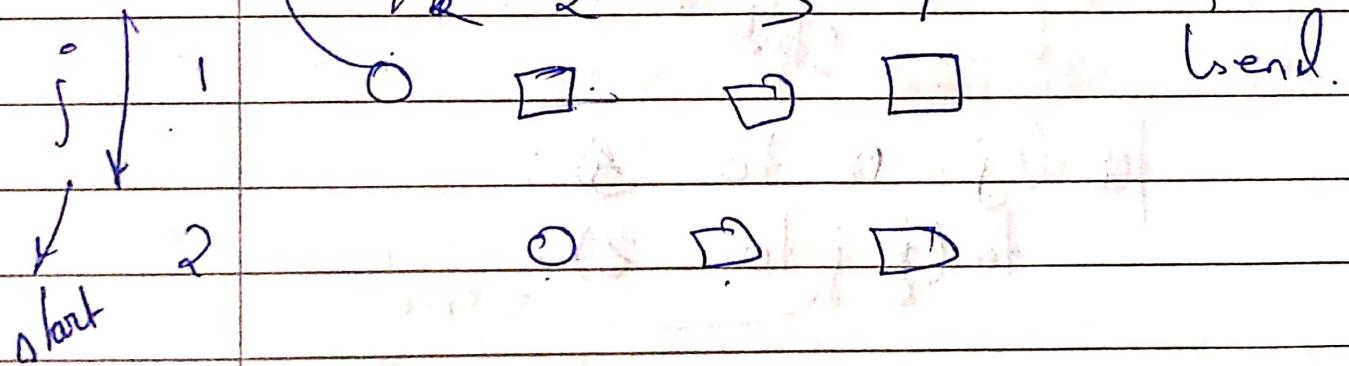
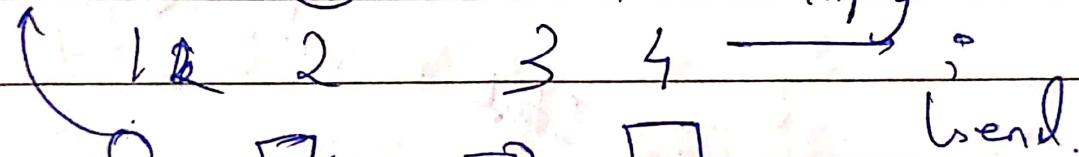
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## Matrix Chain Multiplication

→ We get upper  $J$  Matrix  
 with  $(i)$  Col<sup>index</sup> indirectly, and  $j$  rows  
 start index

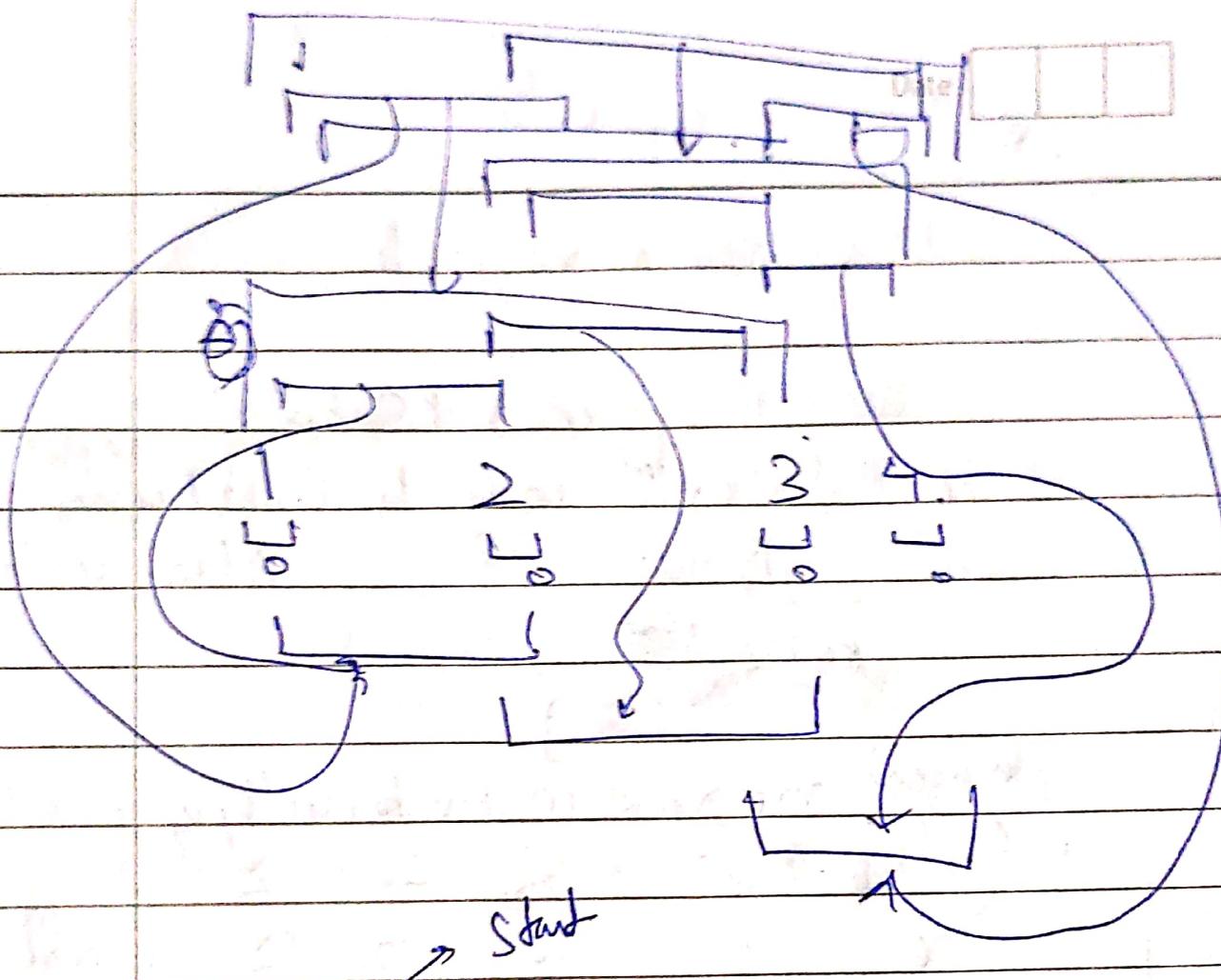


if  $i$  = end no other matrix to multiply - cont ⇒



start  $\leq$  End

$\frac{i}{j} \leq i$



for ( $j = 0$  to  $3$ ):

    for ( $i = j$  to  $3$ ): end.

        if ( $i = j$ )

$$V[j][j] = 0$$

        else:

$$V[j][i] = \min \left( \begin{array}{l} \text{for } k = j \text{ to } i \\ V[k][i] \end{array} \right)$$

$$+ V[i][k] + V[k][i] +$$

$$V[j][0] \times V[k][i] + V[j][i]$$

$$\}$$

elements of subset (non空)

## Subset sum problem

Initialize.  $\underline{z}$  (sum).

0	1	2	3	4	5	6	7
T	F	F	F	F	F	F	F → base
T	F	T	F	F	F	F	F
T	F	T	T	F	T	F	F
T	F	T	T	T	T	F	F
T	F	T	T	T	T	T	T

if ( $v[j][i] = 0$ )

if  $i=0$   $v[j][i] = T$ .  
else false

if ( $v[j][i] \leq \text{input}[j]$ )

$v[j][i] = v[j-1][i]$ ; → the added element from no effect to form.

else

$v[j][i] = v[j-1][i] \cup v[j-1][i - \text{input}[j]]$

if top is false  
return true

(case where  
you don't do one  
inside the case  
at the bottom)

case false  
go top  
move up  
input  $j$  steps  
precondition

case where you  
# are the  
element.

no. of eggs smaller than no. of floors

Date

--	--	--

## Egg Dropping Problem

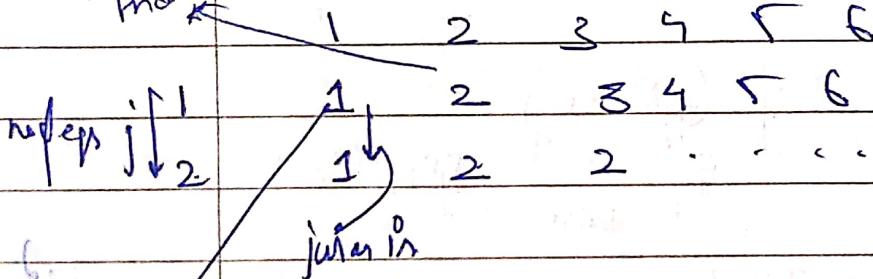
$$V[i][j] = \min_{k=1}^j \max(V[i-k][j-k], V[i][j-k])$$

$$V[i][j] = \begin{cases} \text{for } k=1 \text{ to } i \\ \dots \end{cases}$$

$$1 + \min(\max(V[i-k][j-k], V[i][j-k]))$$

only one egg has to fall from the bottom floor  
not many more.

No. of floors (i)



No. of attempts

Each time you throw an egg counts as a try.

Find the  $k^{th}$  floor from which I dropped for which the no. of attempts is min.

egg breaks  
so  $j-1$  & now check before floors ( $k-1$ )  
egg doesn't break so  $j$  & now check after floors  $n-k$

## Master's method.

$$T(n) = aT(2b) + f(n)$$

If  $f(n) = n^c$

3 cases

①  $c < \log_b a \Rightarrow \Theta(n^{\log_b a}) \Theta(n^{\log_b a})$

②  $c = \log_b a \Rightarrow \Theta(n^c \log n)$

③  $c > \log_b a \Rightarrow \Theta(f(n))$

height of recursion tree  $\approx \log_b n$

work done =  $a^{2^{\log_b n}}$  at each level.

$$\begin{aligned} &\xrightarrow{\text{so}} a^{\log_b n} \text{ at level} \\ &= n^{\underline{\log_b a}} \end{aligned}$$

$$\underline{n^c}$$

If

## Searching & Sorting.

- ① ~~Find the missing number.~~

~~[1, 2, 4, 5, 3, 7, 8]~~

$$\frac{\cancel{\text{sum}} - n(n+1)}{\cancel{2}} = \underline{\text{sum}} \rightarrow \underline{\text{missing number}}$$

sorted

- ② Search in rotated array

① Find pivot (next to is small)  $\hookrightarrow \log(n)$

② Divide into 2 arrays

③ Search in the appropriate array

- ② Median of 2 sorted arrays of  $n$  size each

(Compare middle median of 2 arrays & apply divide & conquer with size of 2 arrays)

$\frac{n}{2}$

$$\text{median} = \frac{\min(\text{arr1}[i], \text{arr2}[j]) + \max(\text{arr1}[i], \text{arr2}[j])}{2}$$

- ③ Building a heap takes  $O(N)$  time

WP

④

Count the number of occurrence of a number in sorted array.

check boundary cases.

return the index of first if occurs mid =  $\lfloor \frac{\text{low} + \text{high}}{2} \rfloor$

$\rightarrow$  if ( $\text{arr}[\text{mid}] == \text{x}$ ) & ( $\text{arr}[\text{mid} - 1] < \text{x}$ )  
return mid.

else if ( $\text{x} > \text{arr}[\text{mid}]$ ).

return first( $\text{arr}, (\text{mid} + 1), \text{high}, \text{x}, \text{n}$ );

else

return first( $\text{arr}, \text{low}, (\text{mid} - 1), \text{x}, \text{n}$ );

}

In binary search always write  $\text{high} = \text{low}$

Jnb

⑤

Floor and Ceiling in an sorted array.

if ( $\text{x} \leq \text{arr}[\text{low}]$ )

return low

if ( $\text{x} > \text{arr}[\text{high}]$ ).

return -1.

if ( $\text{arr}[\text{mid}] == \text{x}$ )

return mid.

check if it's your  
first or last

else if ( $\text{arr}[\text{mid}] < \text{x}$ )

{ if ( $\text{mid} + 1 \leq \text{high}$  &  $\text{x} \leq \text{arr}[\text{mid} + 1]$ )

return mid + 1

else return  $\text{ceilSearch}(\text{arr}, \text{mid} + 1, \text{high}, \text{x})$ ;

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~~b. If Counting Sort is very useful -~~

~~2) Remember to check some cases~~

① start  $\leq$  end

when company 2  $\leftarrow$  13  $\rightarrow$   
makes sure to consider  
boundary cases

at the end write returns -1

8) Use low (high - low) to prevent  
integer overflow.  
instead of high + low -

9) K closest element to given value  
find the value if it exists or find  
crossover point the point before which  
elements are smaller than or  
equal to value & yeah has  
value after that.

use  $\leftarrow r + e \rightarrow l$  in merge sort.

19) Intersection of Union of sorted arrays  
Kunal Ch. may be

Have 2 pointers to the 2 arrays

If  $arr1[i] > arr2[j]$

Set so that  $arr2$ 's pointer  
points to greater element

Idea is always increment the pointer to  
smaller of the two. If they are same  
point for intersection.

Some idea is found in Kunal Ch. 3 arrays.

Q) Maximizing the minimum distance b/w 2 points

Logic: ① Binary search for answer is important

② Then do it this in feasible by iterating over the  
array

$n \log n$

# Programm by bubble

Date

--	--	--

int ~~l~~ & ~~b~~s (int l, int h, int p){

    int mid =  $\frac{l+h}{2}$   $\rightarrow$  integer overflow

    int ans = -1  $\frac{l+(n-1)}{2}$

    while (l <= h)) {

        l +  $\frac{(n-1)}{2}$

        if (a[mid] > p)

            l = m + 1

        else if (a[mid] < p)

            h = m - 1

    }

    ans = mid

    h = m - 1

$\boxed{l = m + 1}$

$\cancel{\text{if}}$

~~mSort (int low, int high)~~

~~if (low < high) {~~

~~int mid = (low + high) / 2;~~

~~mSort (low, mid)~~

~~mSort (mid+1, high);~~

~~merge (low, mid, high);~~

~~}~~

~~void merge (int low, int mid, int high) {~~

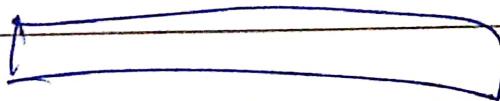
~~for (int i = low, j = mid + 1, k = low; i <= high; i++) {~~

~~args[i] = arr[~~arg[i]~~];~~

~~while (~~left < mid && right <= high~~) {~~

~~if (~~arr[left] < arr[right]~~) {~~

~~args[i] = arr[left];~~



Solve (int arr [ ], int x, int n) f.

int l=0;

int ans = -1;

int h=n;

int mid;

while ( $l \leq h$ ) { Imp

$mid = l + (h - 1) / 2$ ; Prevents integer overflow

if (arr [mid] < x) {

$l = mid + 1$ ; Prevent infinite loop

}

else if (arr [mid] > x) {

$h = mid - 1$ ;

}

else {

ans = mid;

$h = mid - 1$ ;  $\rightarrow (l = mid + 1)$

}

} return ans;

for

Value

Void merge (int low, int mid, int high) {

for (int  $i = low$ ;  $i \leq high$ ;  $i++$ ) {

$\text{aux}[i] = \text{org}[i]$ ;

int left = low, int right = mid + 1, int p = low;

while ( $left \leq mid \wedge right \leq high$ ) {

if ( $\text{aux}[left] < \text{aux}[right]$ )  $\text{org}[p++]$  =  
 $\text{aux}[left++]$   
 else.

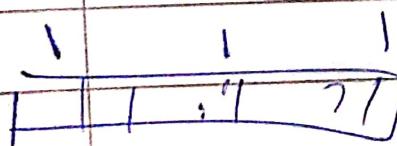
$\text{org}[p++]$  =  $\text{aux}[right--]$ .

while ( $left < mid$ )

$\text{org}[p++] = \text{aux}[left++]$

while ( $right < high$ )

$\text{org}[p++] = \text{aux}[right++]$



DN

What makes you happy?

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# \_\_\_\_\_

# \_\_\_\_\_

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Class nodeL

data;

node<sup>left</sup> left;

node<sup>right</sup> right;

node parent;

}

Class nodeR

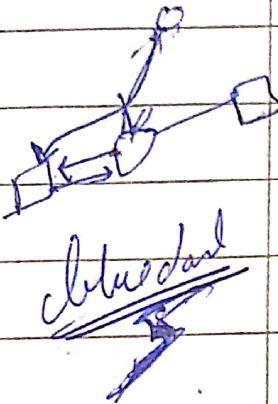
data;

node<sup>children</sup> children[ ];

int nofchildren;

node<sup>parent</sup> parent;

}



preorderTraversal (node<sup>#</sup> root) {

if (root = root = NIL) {

return

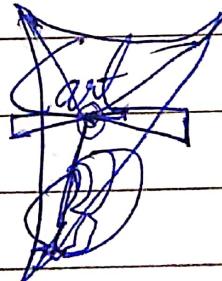
}

do

fullNode preorderTraversal (node<sup>#</sup> child):

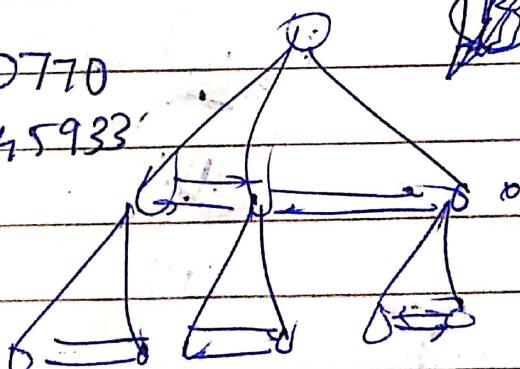
print root->data

{



3B2887B0770

02735238445933



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# \_\_\_\_\_

# \_\_\_\_\_

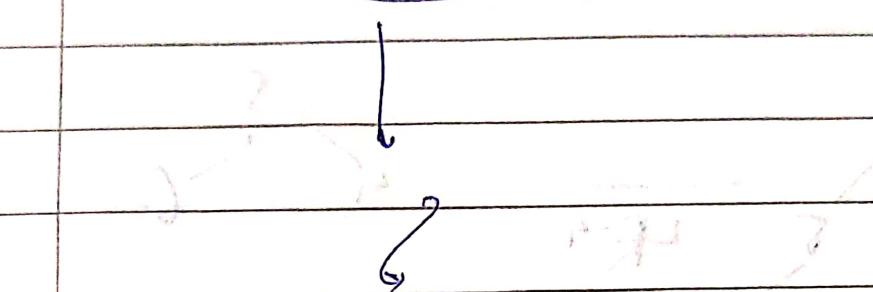
Date

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Order: Nahnke.

$$\begin{array}{|c|c|c|} \hline 4 & 5 & 0 \\ \hline 0 & 2 & \\ \hline \end{array}$$

left count  
right count



left 2 → right 1  
left 1 → right 2

$$\begin{array}{|c|c|c|} \hline 2 & 0 & 0 \\ \hline 0 & 0 & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline 4 & 1 & 0 \\ \hline 0 & 0 & \\ \hline \end{array}$$

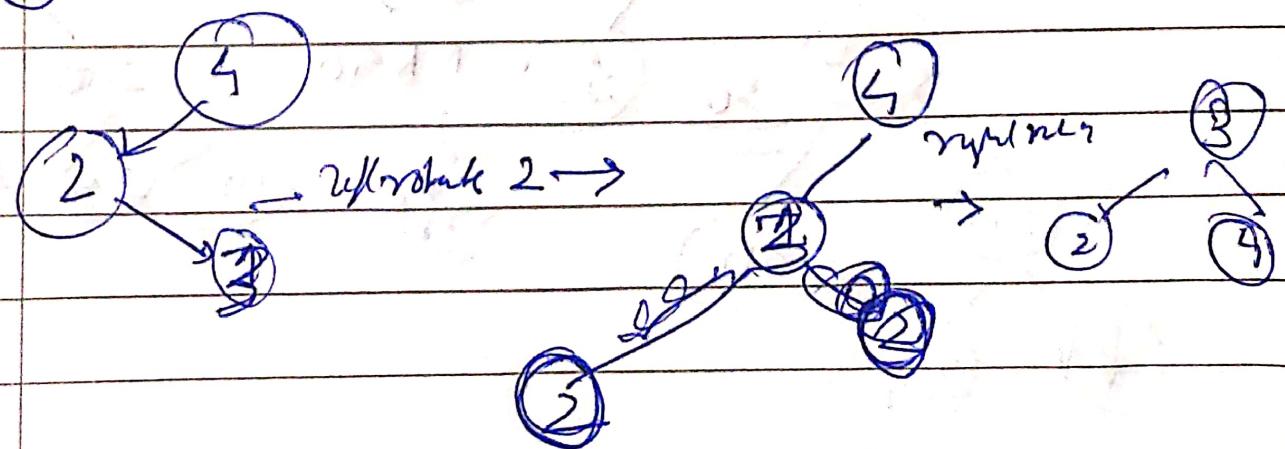
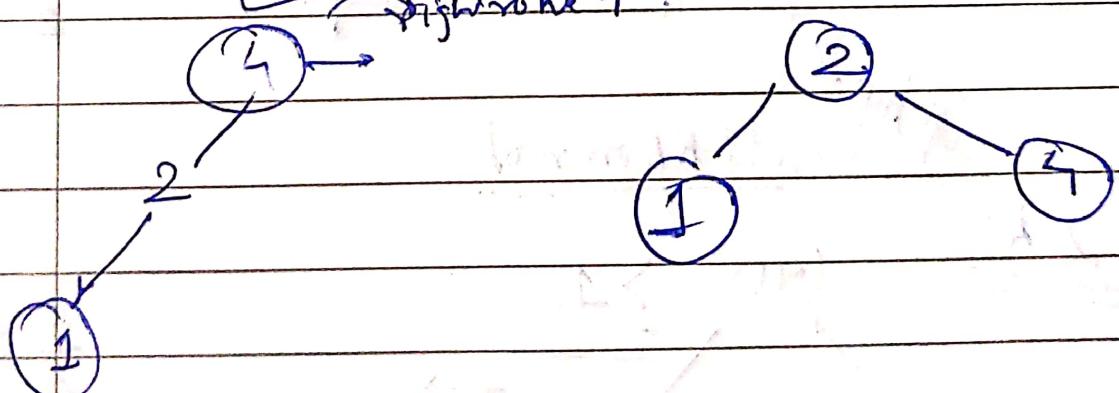
left 1 → right 0  
left 0 → right 1

$$\begin{array}{|c|c|c|} \hline 4 & 2 & 1 \\ \hline 0 & 0 & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline 2 & 0 & 0 \\ \hline 0 & 0 & \\ \hline \end{array}$$

$$\begin{array}{|c|c|c|} \hline 6 & 0 & 0 \\ \hline 0 & 0 & \\ \hline \end{array}$$

left 0 → right 0  
left 0 → right 0



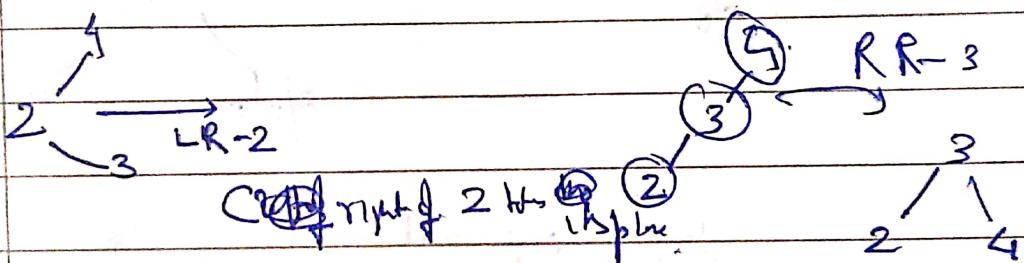
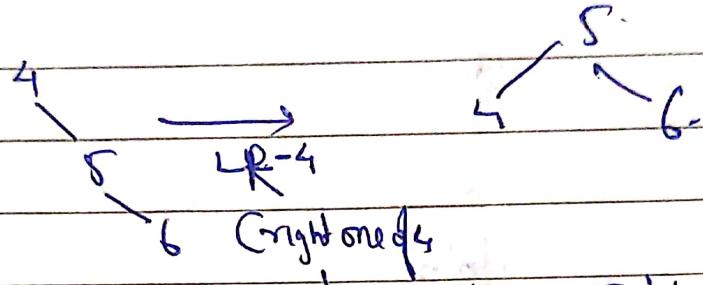
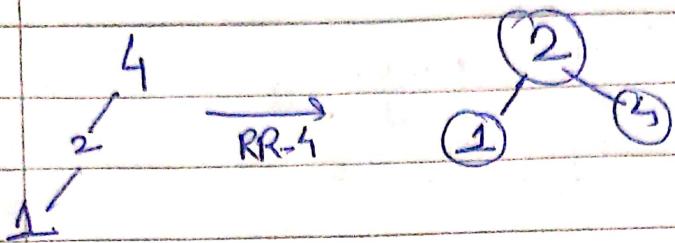
What makes you happy?

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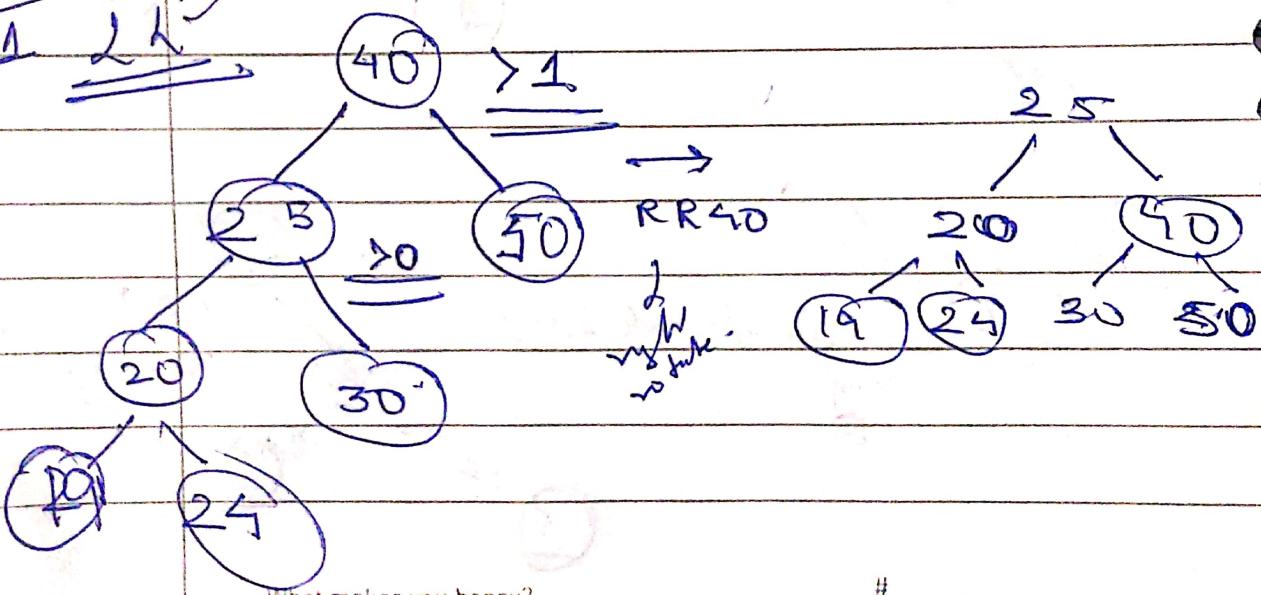
# \_\_\_\_\_

# \_\_\_\_\_

Date



Car  
call RR on root



What makes you happy?

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# \_\_\_\_\_

# \_\_\_\_\_

Date

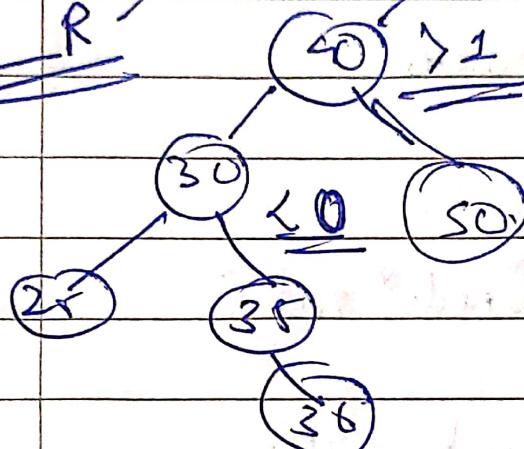
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Cane - 2  
with my R

R

rod n  
knocked.  
by

R  
ch  
child  
infed  
by R



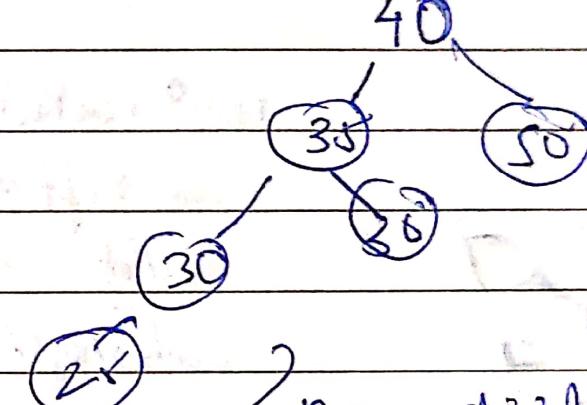
just about, small cars

1

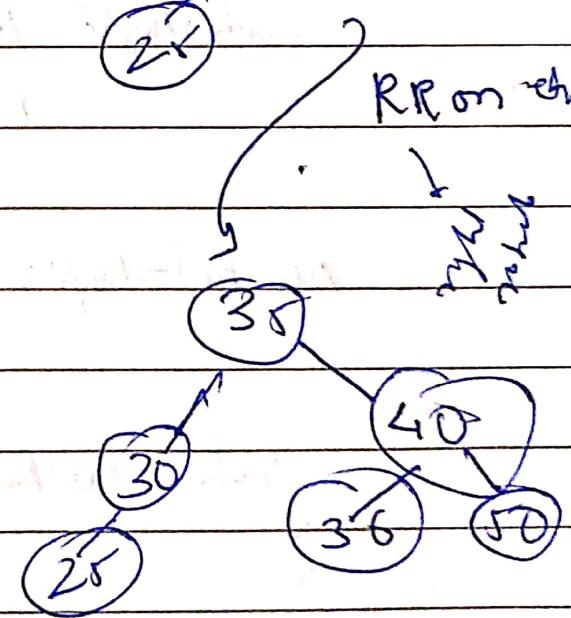
2H note

R

R on child not



R on child front



work done  
number images of above 2

What makes you happy?

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# \_\_\_\_\_

# \_\_\_\_\_

Mujhe  
Zidhwaya

Date

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~~321,000,000 ch.~~ //

node\* right Rotate



node\* right rotate(~~of node\* root~~) {

node\* newRoot = root → left;

root → left = newRoot → right;

newRoot → right = root.

root → height = ~~l + getheight(root → left)~~  
<sup>max</sup>

l + max(getheight(root → left))

getheight(root → right))

newRoot → height =

b + max(getheight(root → left));

getheight(root → right));

return newRoot;

}

## Insertion

node\* insert(node\* root, int data);

// BST Code:

if (root == 0) {

    return getNode(data);

}

else if (root->data > data) {

    root->left = insert(root->left, data);

}

else {

    root->right = insert(root->right, data);

}

rootHeight = 1 + max (getHeight(root->left), getHeight(root->right));

~~root~~ → left = ~~getLeft~~

root->left = ~~getLeft~~ (not left),

root->right = ~~getRight~~ (not right),

if (balance <= 1 & balance >= -1) return

if (balance > 1 && balance (root->left) > 0) {

    root = ~~RR~~ (root)

}

    if (balance > 1 && balance (root->left) < 0)

        root->left = ~~leftRota~~ (root->left)

        root = ~~RLRota~~ (root)

    }

balance

Date

--	--	--

else if (balance < -1 & getBalance(right) > 0) RR  
    {

        root = leftRotate (root)  
    }

else if (balance < -1 & getBalance (right) < 0) RL  
    {  
        root = rightRotate (root)  
        root = leftRotate (root)  
    }

        root = rightRotate (root-right)

        root = leftRotate (root)

}

    return root

}

//

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# \_\_\_\_\_

# \_\_\_\_\_

## Things to keep in mind when using JAVA.

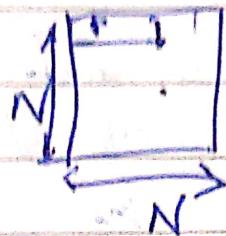
- ① {} for array declarati.
  - ② boolean [] ch = new boolean [128];
  - ③ str.charAt (2) //str = "abc" → 1c
  - ④ true, false
  - ⑤ for (~~int~~ i = 0; i < str.length(); i++)
  - ⑥ function →
- return type name (arg type arg name, ...);

{}

- ⑦ Work type before each variable
- ⑧ char[] content = s.toCharArray();
- ⑨ java.util.Arrays.sort (content);
- ⑩ String to charArray
- ⑪ charArray to string new String (charArray)
- ⑫ for (String s : arr) { }
- ⑬ Object.getName() to get name of object..

{}

Date

1.78/1/100

Swap  $p[i][j]$  with  $\Sigma_{i,j}$ .

1.8)

the array  $\Sigma$  of array of length 2 to save  $\Sigma^{i,j}$  for  $i$  then traverse through the array  $\Sigma$  n times. Then loop over the for loop.

making all round column = 0.

17, 74, 102

for ( $k=0$  to  $k < m$ ;  $k++$ )

$M[k, j] = 0$ .

for ( $k=0$  to  $k < n$ ;  $k++$ )

$M[i, k] = 0$ .

1.9

My maine is



$\frac{1}{2} 2^0 i \Delta$

What makes you happy?

# HappyCollegeDays

#

#

longer  
shorter  
relationships  
short.

Date

--	--	--

1.5)

check length if diffn = 1. i.e.

large small  
binary search small in large

just one different should be there.

23, 24, 130

else if diffn = 0 in length:

just binary search sorted is unsorted  
only one should differ.

or,

no sort & normal search.

1.6)

Initialize a new string char array list.

track first index & change index if diffn char.

if found & also want the number of occurrence

use global flag to see if there are no repeat of char.

array[i] == char[2] c = new.

global flag = false. array[i] == char[1];

if char == prev char < s[0].

count = 1.

if (prev char for (i = 1 to s.length))

if (s[i] == prev char)

count++.

global flag = true.

else:

& c.add (# prevchar)

c.add ((char) count)

# newchar == s[i], count = 1

What makes you happy?

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## String (GFG)

1-4

Sort the string  $O(n \log n)$ .

106, 125, 136

if ( $s.length = 0 \text{ odd}$ )

then only one char should be not sorted  
~~a complete swap~~

else:-

all should be repeated.

1-3

Start from back.

find a space b/w the word

then the word ~~before~~<sup>after</sup> the space has to

be shifted by 3 if the

space replaced by %20

& then continue from next time

track last index of the moving

index.

Swap Substr [moving index : last index]

by 2 to right.

1, 89, 122, 131.

1-2

sort of binary search

1-1) sort & check the next elem.

14, 17, 132.

What makes you happy?

# HappyCollegeDays

# \_\_\_\_\_

# \_\_\_\_\_