

Assignment 2

// Q1. Find the price of item when discount is given (specify different discount based on price)

```
#include <stdio.h>
```

```
void main () {
```

```
    int price, discount, calculateDiscount, finalPrice;
```

```
    printf("Enter the price: ");
```

```
    scanf("%d", &price);
```

```
    if (price <=1000){
```

```
        discount = 5;
```

```
    } else if (price>1000 && price <=5000)
```

```
    {
```

```
        discount = 10;
```

```
    } else {
```

```
        discount = 20;
```

```
    }
```

```
    calculateDiscount = (price * discount)/100;
```

```
    printf("Total discount is: %d\n", calculateDiscount);
```

```
    finalPrice = price - calculateDiscount;
```

```
    printf("Your dicount Price is: %d", finalPrice);
```

```
}
```

// Q2. Write a program to find greatest of three numbers using nested if-else.

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    int n1, n2, n3;
```

```
    printf("Enter n1: ");
```

```
    scanf("%d", &n1);
```

```
    printf("Enter n2: ");
```

```
    scanf("%d", &n2);
```

```
    printf("Enter n3: ");
```

```
    scanf("%d", &n3);
```

```
    if (n1 >= n2)
```

```
    {
```

```
        if (n1 >= n3)
```

```
        {
```

```
            printf("Greatest number: %d\n", n1);
```

```
        }
```

```
    else
```

```
    {
```

```
        printf("Greatest number: %d\n", n3);
```

```
    }
```

```
}
```

```
else
```

```
{
```

```
if (n2 >= n3)
{
    printf("Greatest number: %d\n", n2);
}
else
{
    printf("Greatest number: %d\n", n3);
}
}
```

```
if (n1 == n2 && n2 == n3)
{
    printf("All numbers are equal.\n");
}
}
```

//Q3. Accept two numbers from user and an operator (+,-,/,*,%) based on that perform the desired operations.

```
#include <stdio.h>
```

```
void main() {
```

```
    int no1, no2, result;
```

```
    printf("Enter the no1: ");
```

```
    scanf("%d", &no1);
```

```
    printf("Enter the no2: ");
```

```
    scanf("%d", &no2);
```

```
    char operator;
```

```
    printf("Enter an operator to perform an operation: ");
```

```
    scanf(" %c", &operator);
```

```
    if (operator == '+')
```

```
    {
```

```
        result = no1 + no2;
```

```
    } else if (operator == '-')
```

```
    {
```

```
        result = no1 - no2;
```

```
    } else if (operator == '*')
```

```
    {
```

```
        result = no1 * no2;
```

```
    } else if (operator == '/')
```

```
{
    if (no2 != 0) {
        result = no1 / no2;
    } else {
        printf("Error! Division by zero.\n");
        return 1;
    }
} else if (operator == '%') {
    if ((int)no1 == no1 && (int)no2 == no2) {
        result = (int)no2 % (int)no2;
    } else {
        printf("Error! Modulus operator operation requires integer values.\n");
        return 1;
    }
}
else {
    printf("Invalid");
}

printf("Result: %d\n", result);
}
```

//Q4. Display a menu to the user (like 1.Even Odd 2. Basic salary etc), ask the user to enter his choice,then based on that perform the desired operations.

```
#include <stdio.h>
```

```
int main() {
```

```
    int choice;
```

```
    printf("Menu \n1) Even Odd \n2) Basic Salary\n");
```

```
    printf("Enter the number to perform the operation: ");
```

```
    scanf("%d", &choice);
```

```
    if (choice == 1) {
```

```
        int no;
```

```
        printf("Even Odd\n");
```

```
        printf("Enter a number: ");
```

```
        scanf("%d", &no);
```

```
        if (no % 2 == 0) {
```

```
            printf("%d is Even\n", no);
```

```
        } else {
```

```
            printf("%d is Odd\n", no);
```

```
        }
```

```
    } else if (choice == 2) {
```

```
        double basic, hra, da, grossSalary;
```

```
        printf("Basic Salary\n");
```

```
        printf("Enter basic salary: ");
```

```
        scanf("%lf", &basic);
```

```
    hra = 0.2 * basic; // HRA = 20% of basic salary
    da = 0.5 * basic; // DA = 50% of basic salary
    grossSalary = basic + hra + da;

    printf("Gross Salary = %.2f\n", grossSalary);
} else {
    printf("Invalid Input\n");
}

return 0;
}
```

// Q5. Accept the price from user. Ask the user if he is a student (user may say yes or no). If he is a student and he has purchased more than 500 then discount is 20% otherwise discount is 10%. But if he is not a student then if he has purchased more than 600 discount is 15% otherwise there is not discount.

```
#include <stdio.h>
```

```
int main() {
```

```
    int price, yesno;
```

```
    double discount = 0.0;
```

```
    printf("Enter user price: ");
```

```
    scanf("%d", &price);
```

```
    printf("You are a student or not \n1) Yes \n2) No\n");
```

```
    scanf("%d", &yesno);
```

```
    if (yesno == 1) {
```

```
        printf("You are a Student\n");
```

```
        if (price > 500) {
```

```
            discount = 0.2 * price;
```

```
            printf("20%% discount applied.\n");
```

```
        } else {
```

```
            discount = 0.1 * price;
```

```
            printf("10%% discount applied.\n");
```

```
        }
```

```
    } else if (yesno == 2) {
```

```
        printf("You are not a student\n");
```

```
        if (price > 600) {
```



```
        discount = 0.15 * price;

        printf("15%% discount applied.\n");
    } else {
        printf("No discount applied.\n");
    }
} else {
    printf("Invalid Input\n");
    return 1;
}

double finalPrice = price - discount;
printf("Final price after discount: %.2f\n", finalPrice);

return 0;
}
```