

Assignment 8

```
#include <stdio.h>
```

```
// Function prototypes
```

```
void inputArray(int arr[], int size);
```

```
void printArray(int arr[], int size);
```

```
void findMaxMin(int arr[], int size);
```

```
void findSum(int arr[], int size);
```

```
void printEvenOdd(int arr[], int size);
```

```
void printAlternate(int arr[], int size);
```

```
int isPrime(int n);
```

```
void printPrimes(int arr[], int size);
```

```
void sumArrays(int arr1[], int arr2[], int result[], int size);
```

```
void mergeArrays(int arr1[], int arr2[], int merged[], int size);
```

```
void reverseArray(int arr[], int size);
```

```
void sortArray(int arr[], int size);
```

```
int main() {
```

```
    int arr[8] = {6, 2, 7, 4, 9, 13, 5, 8};
```

```
    int arr1[5] = {1, 2, 3, 4, 5};
```

```
    int arr2[5] = {10, 20, 30, 40, 50};
```

```
    int result[5];
```

```
    int merged[10];
```

```
    printf("Original Array:\n");
```

```
    printArray(arr, 8);
```

```
    findMaxMin(arr, 8);
```

```
    findSum(arr, 8);
```

```
    printEvenOdd(arr, 8);
```

```
    printAlternate(arr, 8);
```

```
printPrimes(arr, 8);
```

```
sumArrays(arr1, arr2, result, 5);
```

```
printf("Sum of Arrays:\n");
```

```
printArray(result, 5);
```

```
mergeArrays(arr1, arr2, merged, 5);
```

```
printf("Merged Array:\n");
```

```
printArray(merged, 10);
```

```
reverseArray(arr, 8);
```

```
printf("Reversed Array:\n");
```

```
printArray(arr, 8);
```

```
sortArray(arr, 8);
```

```
printf("Sorted Array:\n");
```

```
printArray(arr, 8);
```

```
return 0;
```

```
}
```

```
void inputArray(int arr[], int size) {
```

```
    for (int i = 0; i < size; i++) {
```

```
        printf("Enter element at index %d: ", i);
```

```
        scanf("%d", &arr[i]);
```

```
    }
```

```
}
```

```
void printArray(int arr[], int size) {
```

```
    for (int i = 0; i < size; i++) {
```

```
        printf("%d ", arr[i]);
```

```
    }

    printf("\n");
}

void findMaxMin(int arr[], int size) {

    int max = arr[0], min = arr[0];

    for (int i = 1; i < size; i++) {

        if (arr[i] > max) max = arr[i];

        if (arr[i] < min) min = arr[i];

    }

    printf("Max: %d, Min: %d\n", max, min);
}
```

```
void findSum(int arr[], int size) {

    int sum = 0;

    for (int i = 0; i < size; i++) {

        sum += arr[i];

    }

    printf("Sum: %d\n", sum);
}
```

```
void printEvenOdd(int arr[], int size) {

    for (int i = 0; i < size; i++) {

        if (arr[i] % 2 == 0)

            printf("Even: %d\n", arr[i]);

        else

            printf("Odd: %d\n", arr[i]);

    }

}
```

```
void printAlternate(int arr[], int size) {
```

```
printf("Even Positions:\n");

for (int i = 0; i < size; i += 2)

    printf("Index %d: %d\n", i, arr[i]);


printf("Odd Positions:\n");

for (int i = 1; i < size; i += 2)

    printf("Index %d: %d\n", i, arr[i]);
}
```

```
int isPrime(int n) {

    if (n < 2) return 0;

    for (int i = 2; i * i <= n; i++)

        if (n % i == 0)

            return 0;

    return 1;

}
```

```
void printPrimes(int arr[], int size) {

    printf("Prime Numbers: ");

    for (int i = 0; i < size; i++) {

        if (isPrime(arr[i]))

            printf("%d ", arr[i]);

    }

    printf("\n");

}
```

```
void sumArrays(int arr1[], int arr2[], int result[], int size) {

    for (int i = 0; i < size; i++) {

        result[i] = arr1[i] + arr2[i];

    }

}
```

```
void mergeArrays(int arr1[], int arr2[], int merged[], int size) {  
    for (int i = 0; i < size; i++) {  
        merged[i] = arr1[i];  
        merged[i + size] = arr2[i];  
    }  
}
```

```
void reverseArray(int arr[], int size) {  
    for (int i = 0; i < size / 2; i++) {  
        int temp = arr[i];  
        arr[i] = arr[size - 1 - i];  
        arr[size - 1 - i] = temp;  
    }  
}
```

```
void sortArray(int arr[], int size) {  
    for (int i = 0; i < size - 1; i++) {  
        for (int j = i + 1; j < size; j++) {  
            if (arr[i] > arr[j]) {  
                int temp = arr[i];  
                arr[i] = arr[j];  
                arr[j] = temp;  
            }  
        }  
    }  
}
```