

Department of Computer Engineering App Development Using Flutter (01CE0610)

Practical 1: Android Studio setup for Flutter development with along with Dart SDK.

Solution:

Step 1: Installing a Flutter.

i. System Requirements:

- Assure that your system meets the minimum requirements. Flutter supports macOS, Linux, and Windows.
- o On macOS, you need Xcode with the command-line tools installed.
- On Linux, you need to have git, lib32stdc++6, and other dependencies installed.

ii. Download Flutter:

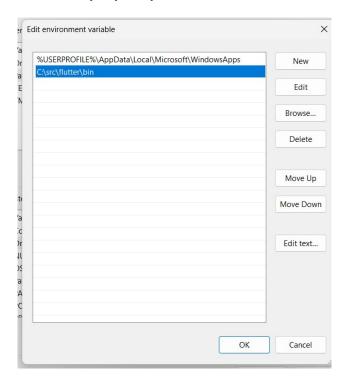
• Visit Flutter Website for Installation of Flutter -> https://docs.flutter.dev/get-started/install.

iii. Extract Flutter:

o If you downloaded the ZIP file, extract it to a location on your machine. (C:\src\flutter).

iv. Set Up Environment Variables:

o Add the C:\src\flutter\bin directory to your system's PATH variable.



v. Run flutter doctor:

- Open a terminal and run the following command: flutter doctor
- This command checks your environment and displays a report of any missing dependencies or issues.

vi. Install Flutter Dependencies:

o Follow the instructions provided by flutter doctor to install any missing dependencies. This may include things like Android Studio, Xcode command-line tools, etc.

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Step 2: Installing Android Studio.

i. Download Android Studio:

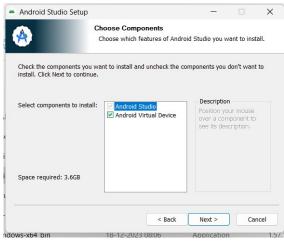
- Visit the Android Studio download page.
- O Click on the "Download" button and download the Windows version.

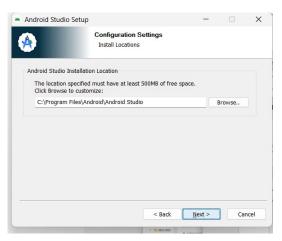
ii. Run the Installer:

Once the download is complete, run the installer executable (.exe) file.

iii. Follow Installation Wizard:



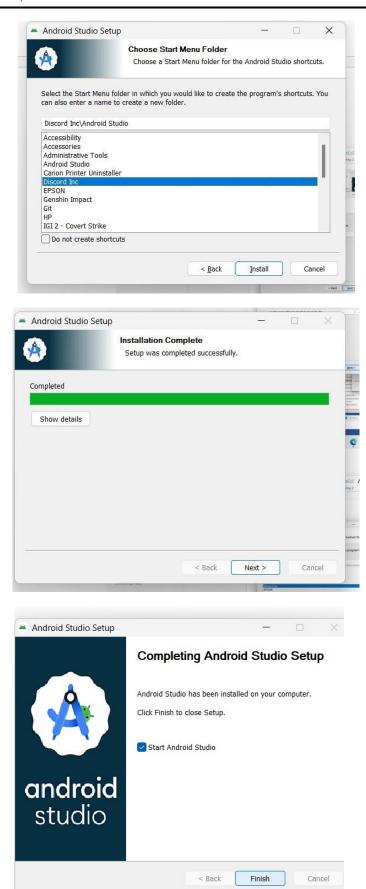




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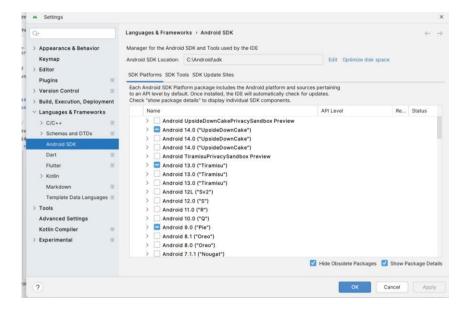


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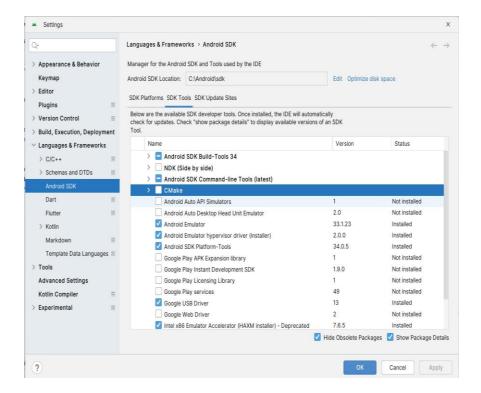


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O Android SDK Platforms:



Android SDK Tools:



Step 3: Run Following Command for checking Flutter dependencies on after installation of android.

iv. Accept Android Licenses

- Flutter doctor --android-licenses to develop for Android, you need to accept the Android licenses.
- Run the following command: flutter doctor --android-licenses