

String Handling Functions

Examples with description

```
void *memchr(const void *str, int c, size_t n)
```

Searches for the first occurrence of the character c (an unsigned char) in the first n bytes of the string pointed to, by the argument str.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    const char str[] = "Hello. All ."Techies;
```

```
    const char ch = '.';
```

```
    char *ret;
```

```
    ret = memchr(str, ch, strlen(str));
```

```
    printf("String after |%c| is - |%s|\n", ch, ret);
```

```
    return(0);
```

```
}
```

```
int memcmp(const void *str1, const void *str2, size_t n)
```

compares the first n bytes of memory area str1 and memory area str2.

```
#include <stdio.h>
#include <string.h>
int main () {
    char str1[15];
    char str2[15];
    int ret;
    memcpy(str1, "abcdef", 6);
    memcpy(str2, "ABCDEF", 6);
    ret = memcmp(str1, str2, 5);
```

```
    if(ret > 0) {
        printf("str2 is less than str1");
    } else if(ret < 0) {
        printf("str1 is less than str2");
    } else {
        printf("str1 is equal to str2");
    }

    return(0);
}
```

```
void *memcpy(void *dest, const void * src, size_t n)
```

The C library function `void *memcpy(void *dest, const void *src, size_t n)` copies `n` characters from memory area `src` to memory area `dest`.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    const char src[50] = "Hello All Coders";
```

```
    char dest[50];
```

```
    strcpy(dest,"Helooooo!!");
```

```
    printf("Before memcpy dest = %s\n", dest);
```

```
    memcpy(dest, src, strlen(src)+1);
```

```
    printf("After memcpy dest = %s\n", dest);
```

```
    return(0);
```

```
}
```

```
void *memmove(void *str1, const void *str2, size_t n)
```

copies n characters from str2 to str1, but for overlapping memory blocks, memmove() is a safer approach than memcpy().

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    char dest[] = "oldstring";
```

```
    const char src[] = "newstring";
```

```
    printf("Before memmove dest = %s, src = %s\n", dest, src);
```

```
    memmove(dest, src, 9);
```

```
    printf("After memmove dest = %s, src = %s\n", dest, src);
```

```
    return(0);
```

```
}
```

```
void *memset(void *str, int c, size_t
```

copies the character c (an unsigned char) to the first n characters of the string pointed to, by the argument str.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    char str[50];
```

```
    strcpy(str,"This is string.h library  
function");
```

```
    puts(str);
```

```
    memset(str,'$',7);
```

```
    puts(str);
```

```
    return(0);
```

```
}
```

```
char *strstr(const char *haystack, const char *needle)
```

Function finds the first occurrence of the substring needle in the string haystack. The terminating '\0' characters are not compared.

```
#include <stdio.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    const char haystack[20] = "My Favourite Book";
```

```
    const char needle[10] = "Favourite";
```

```
    char *ret;
```

```
    ret = strstr(haystack, needle);
```

```
    printf("The substring is: %s\n", ret);
```

```
    return(0);
```

```
}
```

```
char *strtok(char *str, const char *delim)
```

breaks string str into a series of tokens using the delimiter delim.

```
#include <string.h>
```

```
#include <stdio.h>
```

```
int main () {
```

```
    char str[80] = "Learning -With - Fun";
```

```
    const char s[2] = "-";
```

```
    char *token;
```

```
    /* get the first token */
```

```
    token = strtok(str, s);
```

```
    /* walk through other tokens */
```

```
    while( token != NULL ) {
```

```
        printf( " %s\n", token );
```

```
        token = strtok(NULL, s);
```

```
    }
```

```
    return(0);
```

```
}
```