4. Race Conditions in Multithreaded Code Description:

Reverse debugging is used to analyze nondeterministic bugs caused by race conditions.

Debugging Tasks:

- 1. Compile with threads
- 2. Use GDB:

Run the program and observe output.

Use record to enable reverse debugging.

Reverse-step through thread execution (reverse-next and reverse-step) to locate simultaneous access to counter.

3. Fix the issue using a mutex and retest.

bug_raceconditions_multithread.c

```
#include <stdio.h>
#include <pthread.h>

int shared_counter = 0; // Shared variable

void *increment(void *arg) {
  for (int i = 0; i < 10; i++) {
     shared_counter++; // Increment the shared variable
     printf("Incrementing: Counter = %d\n", shared_counter);
  }
  return NULL;
}

void *decrement(void *arg) {
  for (int i = 0; i < 10; i++) {
     shared_counter--; // Decrement the shared variable
     printf("Decrementing: Counter = %d\n", shared_counter);</pre>
```

```
}
  return NULL;
}
int main() {
  pthread_t thread1, thread2;
  // Create two threads: one for incrementing and one for decrementing
  pthread_create(&thread1, NULL, increment, NULL);
  pthread_create(&thread2, NULL, decrement, NULL);
  // Wait for both threads to finish
  pthread_join(thread1, NULL);
  pthread_join(thread2, NULL);
  printf("Final Counter Value: %d\n", shared_counter);
  return 0;
}
Step to find bug_raceconditions_multithread by debugging using gdb.
Steps to Debug Race Condition
gcc -g -pthread -o bug_raceconditions_multithread bug_raceconditions_multithread.c
gdb ./bug_raceconditions_multithread
break increment
break decrement
run
record
next
print shared_counter
reverse-next
reverse-step
info threads
```

thread <thread-number>

forward or backward shared_counter

delete record

```
Jan 25 16:59 1
                                                                                                                                                                                                                                                                     Q = - 6 x
                                                                                rps@rps-Standard-PC-Q35-ICH9-2009: ~/manish/ManishDTA/capstone_project/project2_day1/module4
               rps@rps-Standard-PC-Q35-ICH9-2009:
bug_raceconditions_multithread.c
                                                                                       /manish/ManishDTA/capstone_project/project2_day1/module4$ gcc -g -pthread -o bug_raceconditions_multithread
                                                                                                                                 pstone_project/project2_day1/module4$ gdb ./bug_raceconditions_multithread
              GNU gdb (dbuntu 12.1-0ubuntu1-22.04.2) 12.1

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This GDB was configured as "x86_64-linux-gnu".

Type "show configuration" for configuration details.

For bug reporting instructions, please see:

<a href="https://www.gnu.org/software/gdb/bugs/">https://www.gnu.org/software/gdb/bugs/</a>

Fund the GDB manual and other documentation resources online at:

<a href="https://www.gnu.org/software/gdb/documentation/">https://www.gnu.org/software/gdb/documentation/</a>.
             Thread 2 "bug_raceconditi" hit Breakpoint 1, increment (arg=0x0) at bug_raceconditions_multithread.c:7
             7 for (int i = 0; i < 10; i++) (
(gdb) target record-full
(gdb) record
The process is already being recorded. Use "record stop" to stop recording first.
(gdb) next
[Switching to Thread 0x7ffff7000640 (LWP 68363)]
                     Terminal
                                                                                                                                                         Jan 25 17:00 🛱
                                       rps@rps-Standard-PC-Q35-ICH9-2009: ~/manish/ManishDTA/capstone_project/project2_day1/module4 Q 🗏 💷 👨 x
             (gdb) next
[Switching to Thread 0x7ffff7000640 (LWP 68403)]
              Thread 3 "bug_raceconditi" hit Breakpoint 2, decrement (arg=0x0) at bug_raceconditions_multithread.c:15
            Thread 3 "bug_racecondttt" hit Breakpoint 2, decrement (arg=0x0) at 15 for (int 1 = 0; i < 10; i++) (
(gdb) print shared_counter  
$1 = 0 (gdb) next  
Incrementing: Counter = 1
Incrementing: Counter = 2
Incrementing: Counter = 3
Incrementing: Counter = 4
Incrementing: Counter = 5
Incrementing: Counter = 6
Incrementing: Counter = 7
Incrementing: Counter = 7
Incrementing: Counter = 8
Incrementing: Counter = 8
Incrementing: Counter = 9
Incrementing: Counter = 10
[Thread 0x7ffff7a00640 (LMP 68402) exited]
16
Shared_counter = ; // Decrement the shared variable (gdb) next
  0
              (gdb) next
17     printf("Decrementing: Counter = %d\n", shared_counter)
(gdb) print shared_counter
             $2 = 9
(gdb) next
Decrementing: Counter = 9
For (int i = 0; i < 10; i++) {
              (gdb) next
           *3 Thread 0x7ffff7600640 (LMP 68403) *bug_racecondtti* decrement (arg=0x0) at bug_racecondttions_multithread.c:17

*3 Thread 0x7ffff7600640 (LMP 68403) *bug_racecondtti* decrement (arg=0x0) at bug_racecondttions_multithread.c:17

(gdb) thread 1

[Switching to thread 1 (Thread 0x7ffff768740 (LMP 68399))]

*8 __futex_abstimed_wait_common04 (private=128, cancel=true, abstime=0x0, op=265, expected=68403, futex_word=0x7ffff7000910)

at ./nptl/futex-internal.c:57

75 _./nptl/futex-internal.c:50 such file or directory.

(gdb) thread 3 (Thread 0x7ffff7000640 (LMP 68403))]

#8 decrement (arg=0x0) at bug_raceconditions_multithread.c:17

17 __printf_(Decrementing: Counter_= xd\n^*, shared_counter);

(gdb) print shared_counter

(4 = 8

(gdb) print shared_counter
             $4 = 8
(gdb) quit
A debugging session is active.
                          Inferior 1 [process 68399] will be killed.
Quit anyway? (y or n) y rps@rps-Standard-PC-Q35-ICH9-2009:-/manish/ManishDTA/capstone_project/project2_day1/module4$
```

Fix the issue using a mutex support the multi threads and retest using gdb:fix_bug_raceconditions_multithread.c

```
#include <stdio.h>
#include <pthread.h>
int shared_counter = 0; // Shared variable
pthread_mutex_t lock; // Mutex lock
void *increment(void *arg) {
  for (int i = 0; i < 10; i++) {
    pthread_mutex_lock(&lock);
    shared_counter++; // Safely increment
    printf("Incrementing: Counter = %d\n", shared_counter);
    pthread_mutex_unlock(&lock);
  }
  return NULL;
}
void *decrement(void *arg) {
  for (int i = 0; i < 10; i++) {
    pthread_mutex_lock(&lock);
    shared_counter--; // Safely decrement
    printf("Decrementing: Counter = %d\n", shared_counter);
    pthread_mutex_unlock(&lock);
  }
  return NULL;
}
int main() {
  pthread_t thread1, thread2;
```

```
pthread_mutex_init(&lock, NULL); // Initialize the mutex
  // Create threads
  pthread_create(&thread1, NULL, increment, NULL);
  pthread_create(&thread2, NULL, decrement, NULL);
  // Wait for threads to finish
  pthread_join(thread1, NULL);
  pthread_join(thread2, NULL);
  pthread_mutex_destroy(&lock); // Destroy the mutex
  printf("Final Counter Value: %d\n", shared_counter);
  return 0;
}
Steps to Verify if the Bug is Fixed or not using debugging with gdb
gcc -g -pthread -o fix_bug_raceconditions_multithread fix_bug_raceconditions_multithread.c
gdb./fix\_bug\_race conditions\_multithread
break increment
break decrement
run
record
next
print shared_counter
info threads
thread <thread-number>
reverse-next
reverse-step
delete record
```

