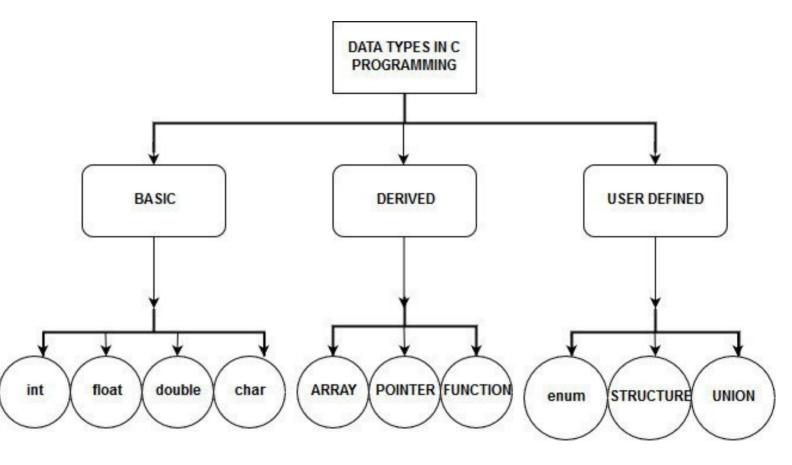
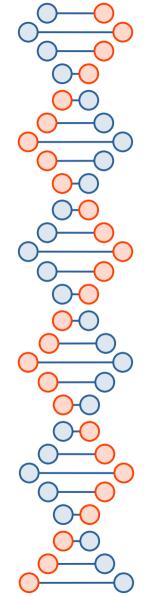
# Data Types in C

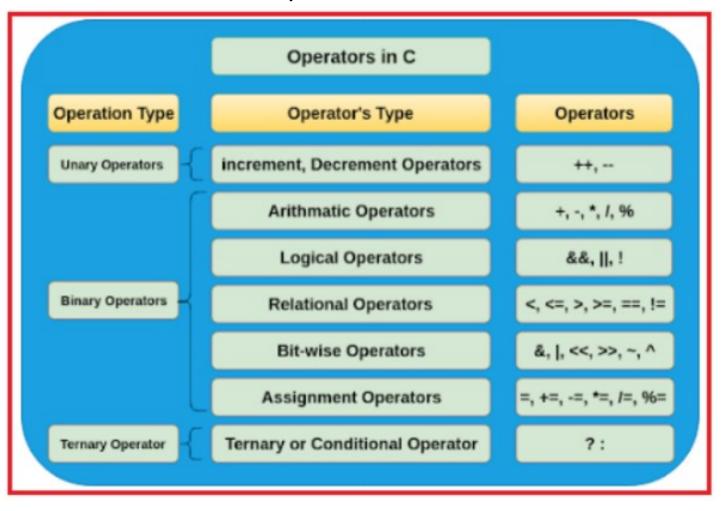


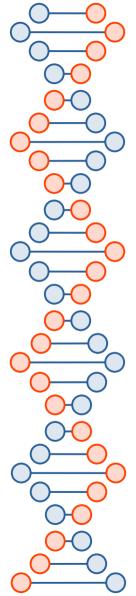


## Data Types Range and Sizes

C Basic	32-bit		64-bit		
Data Types		CPU	CPU		
	Size (bytes)	Range	Size (bytes)	Range	
char	1	-128 to 127	1	-128 to 127	
short	2	-32,768 to 32,767	2	-32,768 to 32,767	
int	4	-2,147,483,648 to 2,147,483,647	4	-2,147,483,648 to 2,147,483,647	
long	4	-2,147,483,648 to 2,147,483,647	8	- 9,223,372,036,854,775,808- 9,223,372,036,854,775,807	
long long	8	9,223,372,036,854,775,808- 9,223,372,036,854,775,807	8	9,223,372,036,854,775,808- 9,223,372,036,854,775,807	
float	4	3.4E +/- 38	4	3.4E +/- 38	
double	8	1.7E +/- 308	8	1.7E +/- 308	

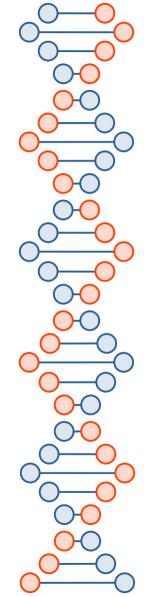
### Operators in C





Precedence of Operators in C

recedence	Operator	Perice of Operators in C	Associativity	
1	::	Scope resolution	Left-to-right	
2	++	Suffix/postfix increment and decrement		
	()	Function call		
	[]	Array subscripting		
		Element selection by reference		
	->	Element selection through pointer		
	++	Prefix increment and decrement	Right-to-left	
	+ -	Unary plus and minus		
	! ~	Logical NOT and bitwise NOT		
	(type)	Type cast		
	×	Indirection (dereference)		
	&	Address-of		
	sizeof	Size-of		
	new, new[]	Dynamic memory allocation		
	delete, delete[]	elete[] Dynamic memory deallocation		
4	. x - x	Pointer to member	Left-to-right	
5	× / %	Multiplication, division, and remainder		
6	+ -	Addition and subtraction		
7	<< >>	Bitwise left shift and right shift		
8	< <=	For relational operators < and ≤ respectively		
	> >=	For relational operators > and ≥ respectively		
9	== !=	For relational = and ≠ respectively		
10	δ.	Bitwise AND		
11	^	Bitwise XOR (exclusive or)		
12	I	Bitwise OR (inclusive or)		
13	&&	Logical AND	1	
14	П	Logical OR		
	?:	Ternary conditional	Right-to-left	
	=	Direct assignment (provided by default for C++ classes)		
15	+= -=	Assignment by sum and difference		
	×= /= %=	Assignment by product, quotient, and remainder		
	ee= >>=	Assignment by bitwise left shift and right shift		
	δ= ^=  =	Assignment by bitwise AND, XOR, and OR		
16	throw	Throw operator (for exceptions)		
17	,	Comma	Left-to-right	



## KEYWORDS IN C

double int auto struct break else long switch enum registertypedef case char extern return union continue for signed void do while static default goto sizeof volatile const float unsigned short