Assignment 2: Daily Standup Simulation - Write a script for a Daily Standup meeting for a development team working on the software feature from Assignment 1. Address a common challenge and incorporate a solution into the communication flow.

Daily Standup Simulation Script

Team Composition:

• Scrum Master (SM): Alex

Frontend Developer (FE): Jamie

Backend Developer (BE): Taylor

• QA Engineer (QA): Morgan

• **UI/UX Designer (UX):** Riley

[Opening]

SM (Alex): Good morning, team! Let's start today's standup. We'll go through what each of us worked on yesterday, what we plan to work on today, and any blockers we're facing. Remember, keep it brief! Jamie, let's start with you.

[Frontend Developer Update]

FE (Jamie):

- **Yesterday:** I implemented the theme toggle button and added basic functionality to switch between light and dark themes.
- **Today:** I'll focus on integrating the toggle functionality with the global style sheet for consistency across components.
- Blockers: I noticed some style conflicts with legacy components that don't adhere to our design system.

SM (Alex): Thanks, Jamie. That's a good callout. Riley, do you have bandwidth to assist with this?

UX (Riley): Yes, I can coordinate with Jamie after this standup to identify the mismatched components and suggest updates.

SM (Alex): Great, thanks! Taylor, you're up next.

[Backend Developer Update]

BE (Taylor):

• **Yesterday:** I finalized the local storage implementation to persist the user's theme preference across sessions.

- **Today:** I'll work on creating a REST endpoint for syncing user preferences to the database for logged-in users.
- Blockers: None at the moment.

SM (Alex): Awesome, Taylor. Let's move on to Morgan.

[QA Engineer Update]

QA (Morgan):

- **Yesterday:** I set up test cases for theme persistence and conducted manual testing on the toggle button.
- **Today:** I'll expand test coverage to include edge cases for theme switching and begin regression testing to ensure no existing features are broken.
- Blockers: I noticed inconsistent behavior in the dark mode styles when testing on Safari.

SM (Alex): Noted, Morgan. Jamie, can you prioritize debugging this issue with Morgan?

FE (Jamie): Sure, I'll schedule time to review this with Morgan.

[UI/UX Designer Update]

UX (Riley):

- **Yesterday:** I completed a design review for the dark theme styles and updated the color palette to meet accessibility standards.
- **Today:** I'll start updating the icon set to ensure they're optimized for the dark mode.
- **Blockers:** None, but I'll need input from the team if any icons are too complex to implement in dark mode.

SM (Alex): Thanks, Riley. Let's keep the team in the loop if any icons become a challenge.

[Challenge Discussion]

SM (Alex): Before we wrap up, let's address a recurring challenge. Jamie and Morgan, the style conflicts in legacy components have come up before. To streamline, I suggest we schedule a short session to identify components needing immediate fixes versus those we can update later. Riley can join to provide design input. How does that sound?

FE (Jamie): That works for me.

QA (Morgan): Sounds good. Let's aim to fix the high-impact components first.

UX (Riley): Agreed, I'll prepare a list of components with the most significant design inconsistencies.

SM (Alex): Perfect. I'll schedule a 30-minute sync for this afternoon. Anything else before we close?

[Closing]

SM (Alex): Alright, team, great updates today! Let's stay aligned and tackle these blockers together. Have a productive day!