

Web Fundamentals

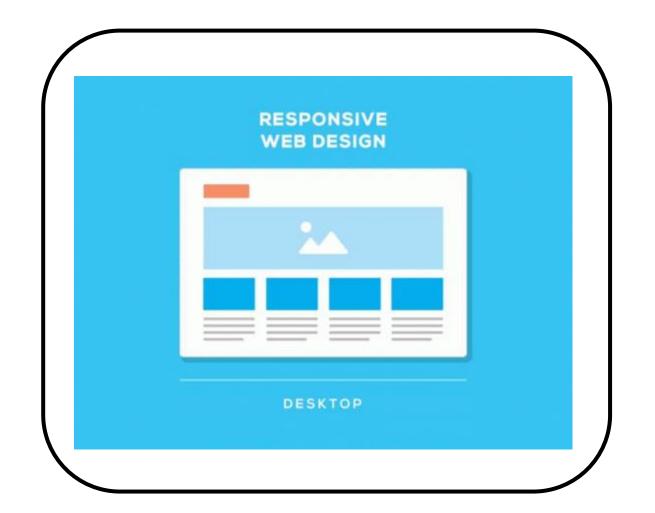


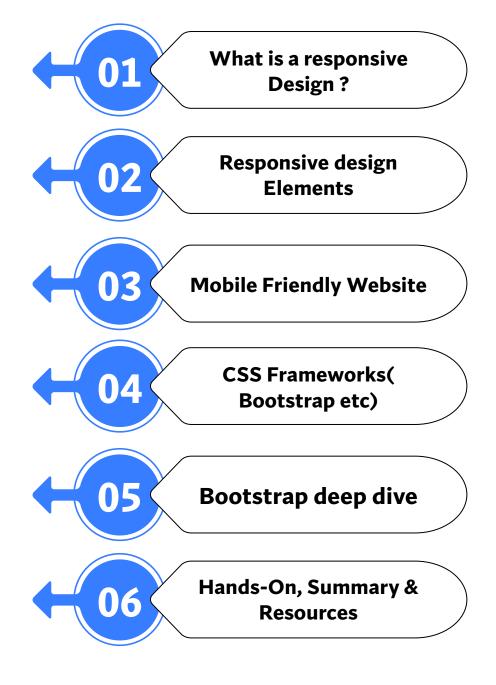
Session-07

Responsiveness



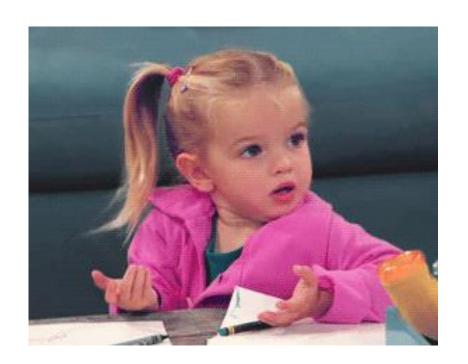
Agenda





<|>esto

Why a website need to be responsive?



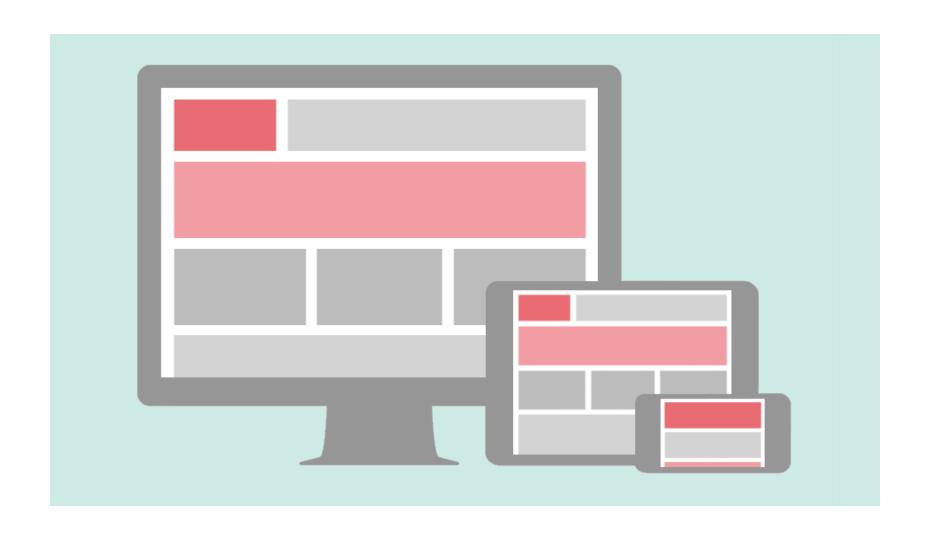


Why a website need to be responsive?





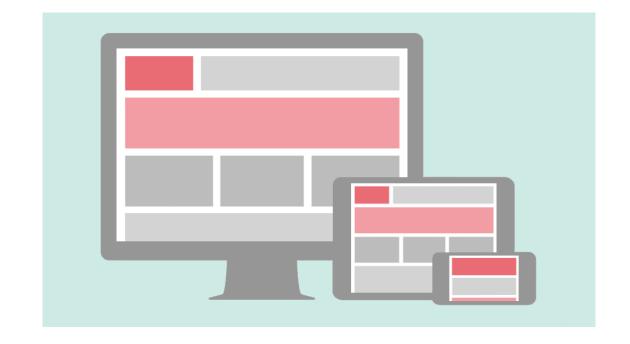
HOW DO MARKETERS ENGAGE USERS ON SO MANY SCREENS?





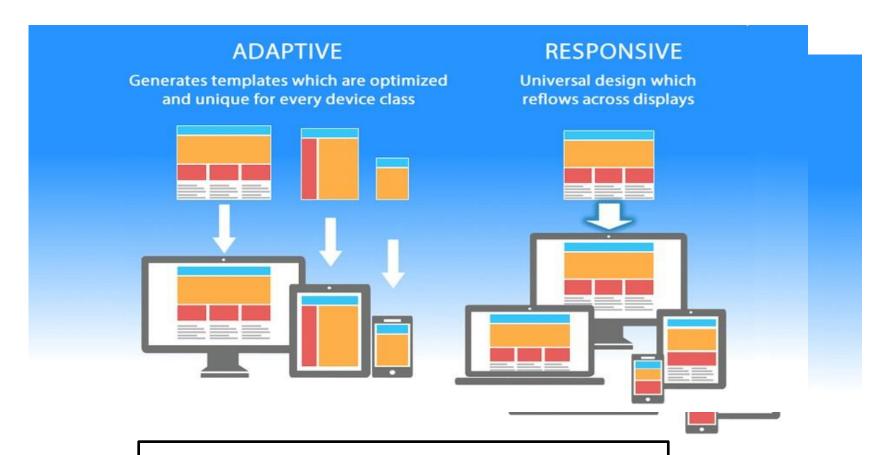
RESPONSIVE DESIGN

- Separate layouts of your content and design to different devices depending on screen size.
- CSS code will control the layout and render it differently based on screen size





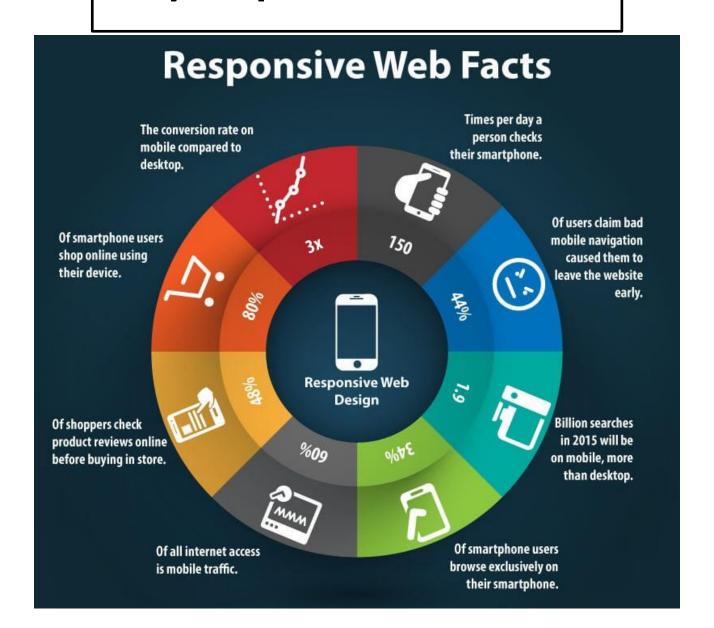
Responsive Vs Adaptive



What are the disadvantages of adaptive?

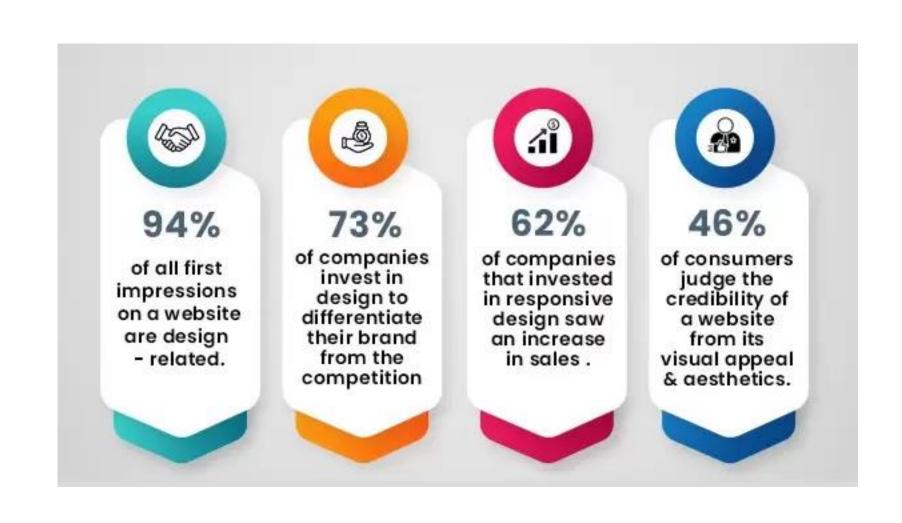


Why Responsiveness?





Responsiveness SEO Advantages



<|>esto

"Having A Mobile Responsive Website Is Not Just Another Option

it's A Requirement!"



What makes a website mobile friendly?

- Watch out for popups
- Forget the mouse
- Ask fewer questions in forms
- Shorter paragraphs
- Speed things up



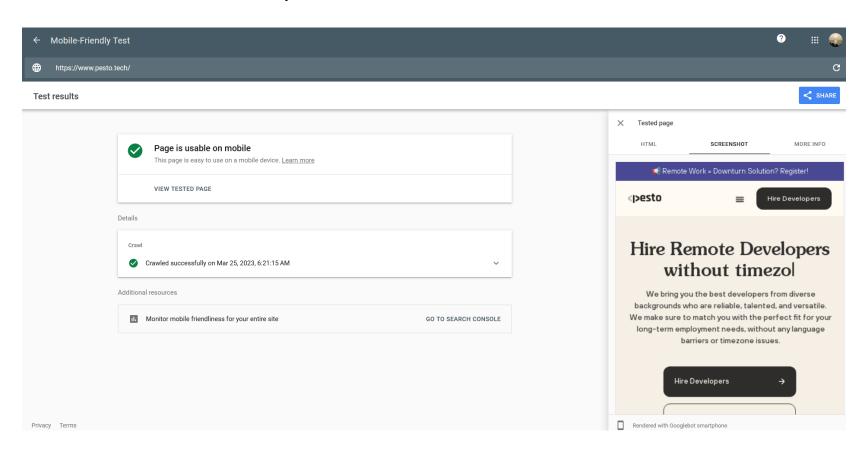






Mobile Friendly test Demo

- 1. https://search.google.com/test/mobile-friendly
- 2. Developer Tools





The How Part



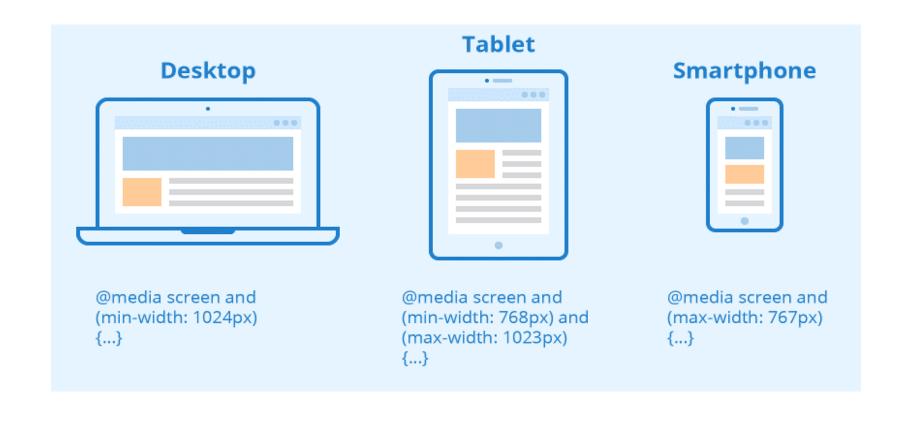


Responsiveness Design Elements

- HTML & CSS
- Breakpoints
- Fluid layout
- Flex box / Grid layout



Choose Breakpoints you need to target





Media Queries for any Typical breakpoint

```
/* Extra small devices (phones, 600px and down) */
@media only screen and (max-width: 600px) {...}
/* Small devices (portrait tablets and large phones, 600px and up) */
@media only screen and (min-width: 600px) {...}
/* Medium devices (landscape tablets, 768px and up) */
@media only screen and (min-width: 768px) {...}
/* Large devices (laptops/desktops, 992px and up) */
@media only screen and (min-width: 992px) {...}
/* Extra large devices (large laptops and desktops, 1200px and up) */
@media only screen and (min-width: 1200px) {...}
```

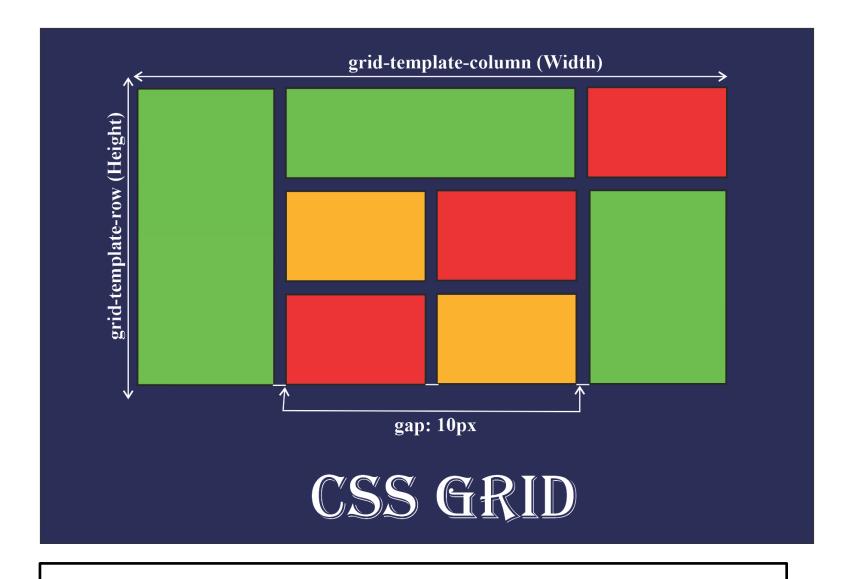


Different Layout Techniques

- Grid Layout
- Fluid Layout
- Flex Layout

<|>esto

Grid Layout



Container based, 2D technique layout

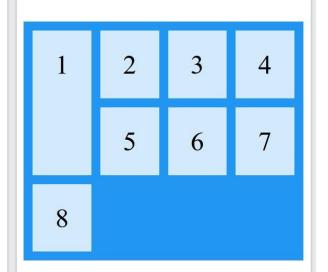


Grid Layout: Example

```
.grid-container {
    display: grid:
    grid-template-columns: auto auto auto;
    gap: 10px;
    background-color: #2196F3;
    padding: 10px;
}

.grid-container > div {
    background-color: rgba(255, 255, 255, 0.8);
    text-align: center;
    padding: 20px 0;
    font-size: 30px;
}

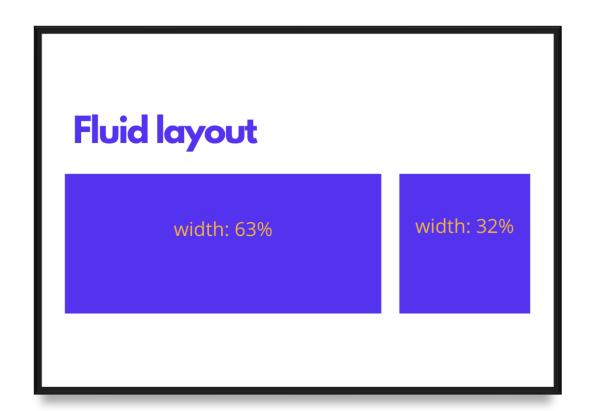
.item1 {
    grid-row-start: 1;
    grid-row-end: 3;
}
```



You can refer to line numbers when placing grid items.



Fluid Layout



A fluid layout relies on dynamic values like a percentage of the viewport width.



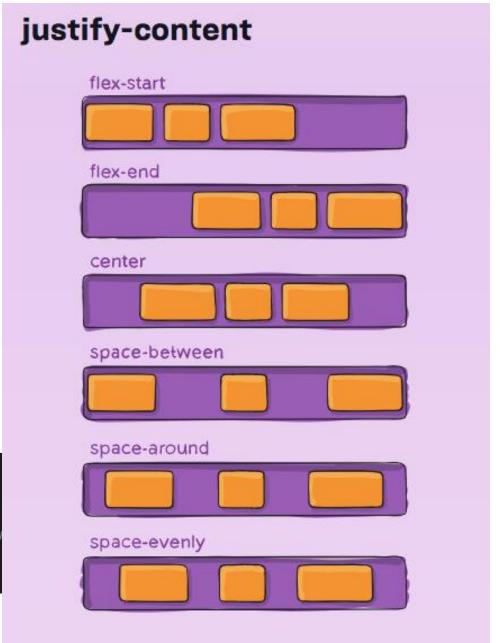
Fluid Layout: Example

```
.sidebar {
 width: 20%;
 /* Sidebar width is set to 20% of the container width */
 float: left;
 /* Sidebar is floated to the left */
 background-color: #f2f2f2;
 /* Example background color */
.content {
 width: 80%;
 /* Content width is set to 80% of the container width */
 float: left;
 /* Content is floated to the left */
 padding: 20px;
 /* Example padding for content */
```

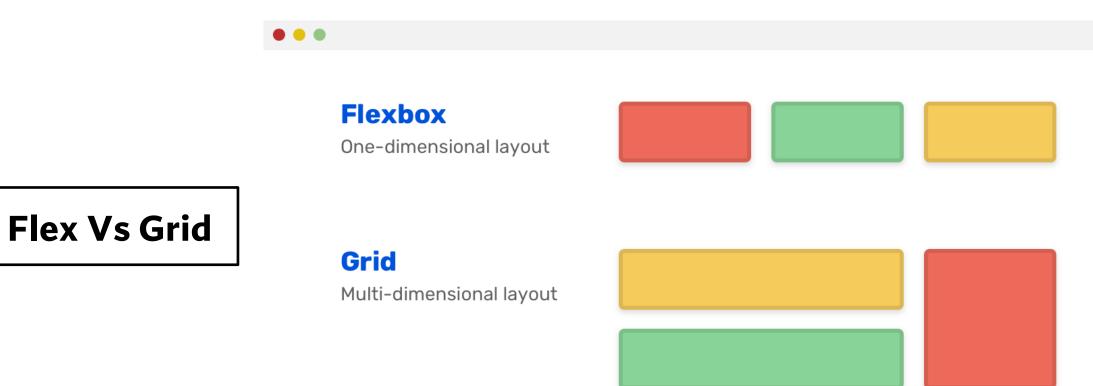


Flex Layout

```
.parent {
   display: flex;
   flex-flow: row wrap; /* OK elements, go as far as you can on on
}
```









Responsiveness Concepts

- Meta tag
- Media Query
- Relative units
- Flexible Typography
- Responsive images
- Bitmap vs vector images for icons.



Meta Tag

To **signal to browsers that your page** adapts to all devices, add a meta tag to the head of the document:

<meta name="viewport" content="width=device-width, initial-scale=1">



A media query is a fundamental part of CSS3 that lets you render content to adapt to different **factors like screen size** or resolution.

Media Queries

```
article {
                               PREFERRED
   width: 50%;
@media only screen and (max-width: 600px) {
   article {
                               SMALL SCREENS
      width: 200px;
@media only screen and (min-width: 1200px) {
   article {
                               LARGE SCREENS
      width: 800px;
```



A media query is a fundamental part of CSS3 that lets you render content to adapt to different **factors like screen size** or resolution.

Media Queries

```
@media all and (orientation: landscape) {
/* Target device in landscape mode */
}

@media all and (orientation: portrait) {
/* Target device in portrait mode */
}
```



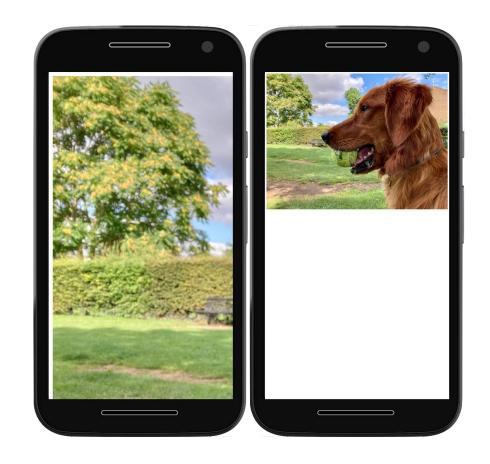
Relative Units

Unit	Description
em	Relative to the font-size of the element (2em means 2 times the size of the current font)
ex	Relative to the x-height of the current font (rarely used)
ch	Relative to the width of the "0" (zero)
rem	Relative to font-size of the root element
vw	Relative to 1% of the width of the viewport*
vh	Relative to 1% of the height of the viewport*
vmin	Relative to 1% of viewport's* smaller dimension
vmax	Relative to 1% of viewport's* larger dimension
%	Relative to the parent element



```
img {
  max-inline-size: 100%;
  block-size: auto;
}
```

Responsive Images



The % unit approximates to a single percentage of the width or height of the viewport and makes sure the image remains in proportion to the screen.



I don't want to do all this, Can I get readymade??



CSS Frameworks



CSS Frameworks

CSS frameworks **offer generic functionalities** that can be overridden.

CSS frameworks save the time



CSS Frameworks



Top CSS Frameworks







Drilldown on Bootstrap

To start using Bootstrap:

- Go to <u>GetBootstrap.com</u>.
- Download the most current version (Bootstrap current version: 5.1).
- Unpack into a directory and upload to your server.

That's it. You now "have Bootstrap."



Add reference in head section

```
<h
<inclinity
</pre>
<h
<ilink rel="stylesheet" a href="css/bootstrap.css"/>
<meta http-equiv="Content-Type" content="text/html; charset=utf-8">
<!--</pre>
-->
```

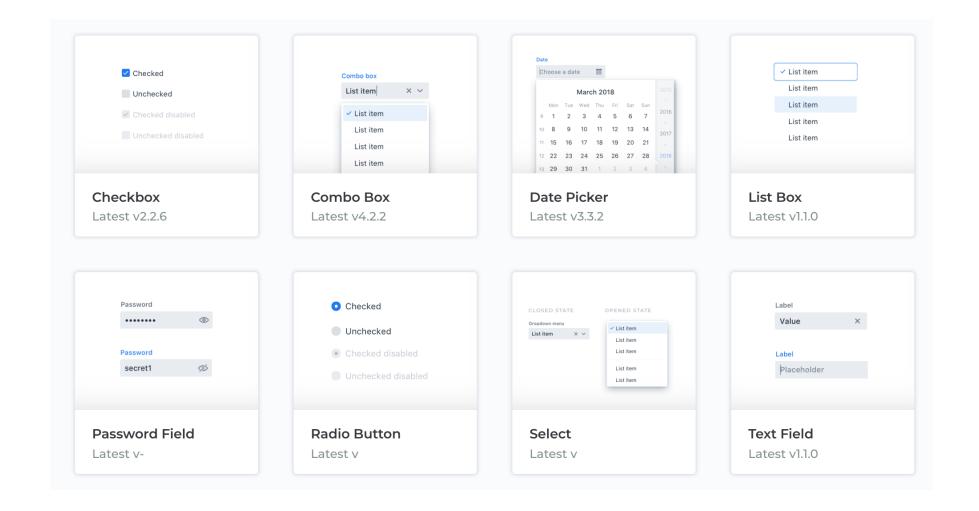


Use existing classes-Demo

```
HTML
     <div class="col-lg-6">
         <div class="card alert">
             <h4>Default</h4>
             <div class="multi-select">
                 <select id="pre-selected-options" multiple="multiple">
                     <option value="elem 1" selected="">elem 1</option>
                     <option value="elem_2">elem 2</option>
                     <option value="elem 3">elem 3</option>
                     <option value="elem 4">elem 4</option>
                     <option value="elem 5">elem 5</option>
                     <option value="elem 6">elem 6</option>
                     <option value="elem 7">elem 7</option>
                     <option value="elem 8">elem 8</option>
                     <option value="elem 9">elem 9</option>
                     <option value="elem 10">elem 10</option>
                     <option value="elem 11">elem 11</option>
                     <option value="elem 12">elem 12</option>
```

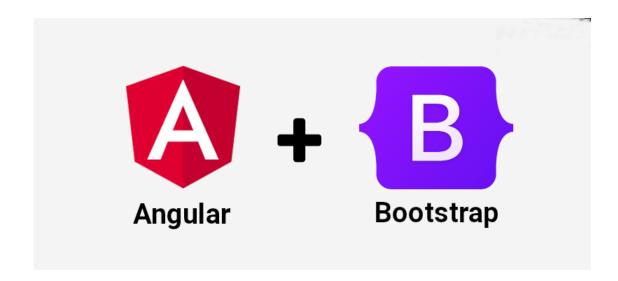


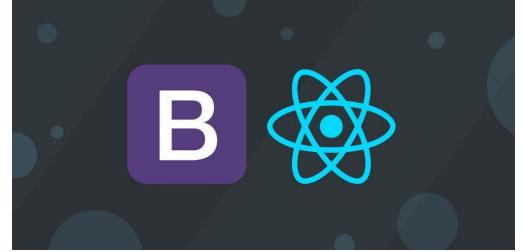
Ready-made custom components





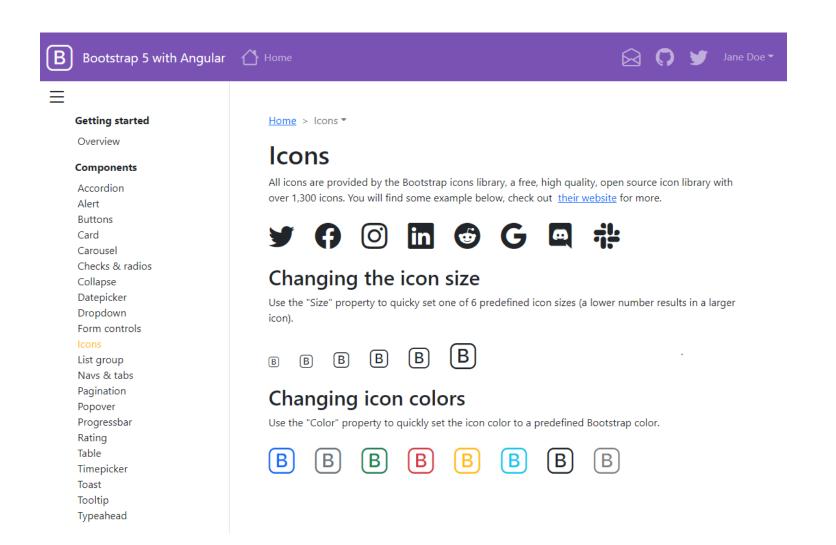
Support for modern frameworks







Support for modern frameworks

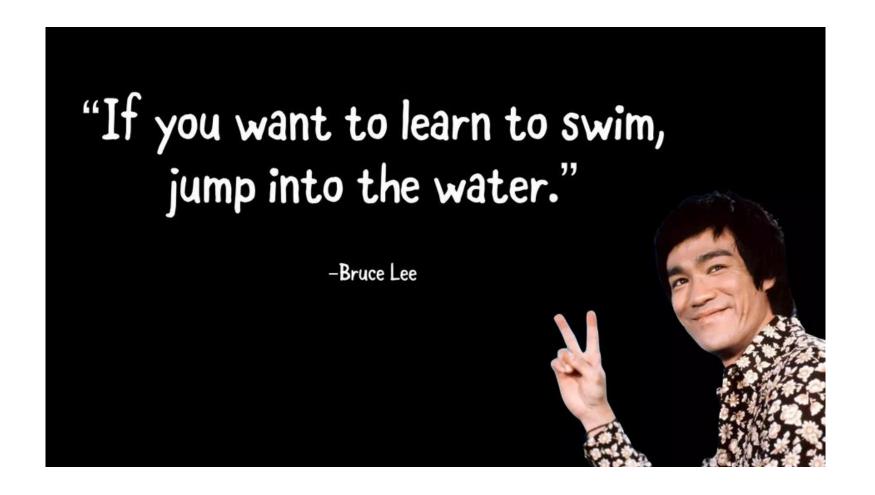




Disadvantages

- It is extraordinarily heavy
- Expectation to learn and adapt
- Customization is a pain





<|>esto

Q&A