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tmux 2

Productive
Mouse-Free
Development



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Edited by Susannah Davidson Pfalzer

tmux 2

Productive Mouse-Free Development

by Brian P. Hogan

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What readers are saying about tmux

2: Productive Mouse-Free Development

A must-have book for anyone that uses the command line daily. This is a book I have been recommending since it was first published, and I will definitely recommend it again!

→ Jeff Holland

Senior software engineer, Ackmann & Dickenson

The tricks mentioned in this book completely changed my workflow. I recommend this book to anyone who is looking to improve their workflow on the command line.

→ Jacob Chae

Software engineer, Assurant

The author always has something amazing in store for you: custom commands to fire up your development environment, customizing it, pair programming, and many use cases. This book makes you step up your game in becoming a more efficient developer.

→ Peter Perlepes

Software engineer, adaplo

I had zero tmux experience before picking up the book, and I could use tmux in my day-to-day routine after reading the book.

→ Nick McGinness

Software engineer, Direct Supply

Acknowledgments

Thank you for reading this book. It's my sincere hope that this book will help you get better at what you do by making you faster and more productive.

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Preface

Your mouse is slowing you down.

When it was first introduced, the mouse created a new way for people to interact with computers. We can click, double-click, and even triple-click to open documents, switch windows, and select text. And thanks to trackpads, we can even swipe and use gestures to interact with our applications. The mouse, along with graphical interfaces, made computers just a little easier to use for the average person. But there's a downside to the mouse, especially for programmers.

As we build software, we work with multiple programs throughout the course of our day. A web developer, for example, might have a database console, a web server, and a text editor running at the same time. Switching between these with the mouse can slow you down. It may not seem like much, but moving your hand off of the keyboard's home row, placing it on the mouse, locating the pointer, and performing the task can eat up time and break your focus. And it can also induce strain on your wrist, arm, or shoulder. That repetitive movement of reaching for your mouse can cause some serious discomfort if you're not careful about how you hold that mouse.

Using `tmux`, you can create an environment like this, right in your terminal, managed entirely without a mouse:

A screenshot of a tmux terminal window. The window is split into three horizontal panes. The top pane shows a web browser displaying a page with the text "Find me in app/views/dashboard/index.html.erb". The middle pane shows a text editor with the same text. The bottom pane shows an IRC client window with a list of users and a chat log. The tmux status bar at the bottom shows "session: devproject", "links", "server", "database", and the time "27 Oct 13:37".

Using tmux’s windows, you can easily manage a text editor, a database console, and a local web server within a single environment. And you can split tmux windows into sections, so multiple apps can run side by side. This means you can run a text-based browser, an IRC client, or your automated tests in the same window as your main editor.

Best of all, you can quickly move between these windows and panes using only the keyboard. Over time, the keystrokes you use to manage your environment will become second nature to you, which will greatly increase both your concentration and your productivity.

In this book, you’ll learn how to configure, use, and customize tmux. You’ll learn how to manage multiple programs simultaneously, write scripts to create custom environments, and use tmux to work remotely with others. With tmux, you can create a work environment that keeps almost everything you need at your fingertips.

What Is tmux?

tmux is a *terminal multiplexer*. It lets you use a single environment to launch multiple terminals, or windows, each running its own process or program. For example, you can launch tmux and load up the Vim text editor. You can then create a new window, load up a database console, and switch back and forth between these programs all within a single session.

If you use a modern operating system and a terminal that has tabs, this doesn't sound like anything new. But running multiple programs simultaneously is only one of tmux's features. You can divide your terminal windows into horizontal or vertical panes, which means you can run two or more programs on the same screen side by side. And you can do it all without using the mouse.

You can also *detach* from a session, meaning you can leave your environment running in the background. If you've used GNU-Screen before, you're familiar with this feature. In many ways, tmux is like GNU-Screen with a lot of extra features and a much simpler configuration system. And since tmux uses a client-server model, you can control windows and panes from a central location, or even jump between multiple sessions from a single terminal window. This client-server model also lets you create scripts and interact with tmux from other windows or applications.

Over the course of this book, we'll explore all of these features and more.

Who Should Read This Book

Whether you're a system administrator or a software developer who spends a good part of your time using the terminal and command-line tools, this book aims to help you work faster.

If you're a software developer, you'll see how to use tmux to build a development environment that can make working with multiple terminal sessions a breeze. And if you're already comfortable using Vim or Emacs, you'll see how tmux can accelerate your workflow even more.

If you're a system administrator or a developer who spends some time working with remote servers, you'll be interested in how you can leverage tmux to create a persistent dashboard for managing or monitoring servers.

What's in This Book

This book will show you how to incorporate tmux into your work by taking you through its basic features and showing you how you might apply them to everyday situations.

In Chapter 1, [*Learning the Basics*](#), you'll learn about the basic features of tmux as you create sessions, panes, and windows and learn how to perform basic navigation.

In Chapter 2, [*Configuring tmux*](#), you'll redefine many of the default keybindings and customize how tmux looks.

In Chapter 3, [*Scripting Customized tmux Environments*](#), you'll script your own development environment using the command-line interface, configuration files, and the tmuxinator program.

After that, you'll work with text in Chapter 4, [*Working With Text and Buffers*](#). You'll use the keyboard to move backwards through the buffer, select and copy text, and work with multiple paste buffers.

Next, in Chapter 5, [*Pair Programming with tmux*](#), you'll set up tmux so that you and a coworker can work together on the same codebase from different computers using tmux.

Finally, Chapter 6, [*Workflows*](#) covers more advanced ways to manage windows, panes, and sessions, and shows you how to be even more productive with tmux.

Changes in the Second Edition

This new edition has some notable changes from the first edition. tmux 2.1 and 2.2 introduced several backwards-incompatible changes that this edition addresses; this edition also introduces some new options. And tmux is now more popular than it was, so there are more tools and tricks you can use to improve your workflow. Here's what's new:

- All examples require at least tmux 2.3.
- This book now covers installation on Windows 10, where tmux is supported under Microsoft's Windows Subsystem for Linux.
- Chapter 2, [Configuring tmux](#) includes more options for identifying the active pane, uses more updated methods for controlling tmux's visual styles, and removes some outdated configuration options that no longer work.
- Chapter 3, [Scripting Customized tmux Environments](#) contains updated instructions for Tmuxinator and its new configuration format, as well as information on how to export tmux scripts from Tmuxinator.
- Chapter 4, [Working With Text and Buffers](#) has an updated method for getting text to and from system clipboards on Linux and Mac.
- Chapter 5, [Pair Programming with tmux](#) now includes instructions on generating an SSH key, and discusses how to use `tmate` as a quick alternative.
- Chapter 6, [Workflows](#) contains several new sections:
 - [Opening a Pane in the Current Directory](#)
 - [Keeping Specific Configuration Separate](#)
 - [Integrating Seamlessly with Vim](#)

- [Extending tmux with Plugins](#)

What You Need

In order to use tmux, you'll need a computer that runs Mac OS X, Windows 10 with Bash support, or a flavor of Unix or Linux. Unfortunately, tmux doesn't run under the regular Windows Command Prompt or Powershell, but it will run great on a virtual machine, VPS, or shared hosting environment running Linux or FreeBSD.

You should also have a good grasp of using command-line tools on a Linux or Unix system. We'll use the Bash shell in this book, and being comfortable with creating directories and text files, as well as some basic scripting, will help you move more quickly through the examples.

While not required, experience with text editors such as Vim or Emacs might be helpful. tmux works much the same way, and it has some predefined keyboard shortcuts that you may find familiar if you use one of these text editors.

Conventions

tmux is a tool that's driven by the keyboard. You'll encounter many keyboard shortcuts throughout the book. Since tmux supports both lowercase and uppercase keyboard shortcuts, it may sometimes be unclear which key the book is referencing.

To keep it simple, these are the conventions I've used.

- **CTRL**-**b** means “press the **CTRL** and **b** keys simultaneously.”
- **CTRL**-**R** means you'll press the **CTRL** and **r** keys simultaneously, but you'll need to use the **SHIFT** key to produce the capital “R.” I won't explicitly show the **SHIFT** key in any of these keystrokes.
- **CTRL**-**b** **d** means “press the **CTRL** and **b** keys simultaneously, then release, and then press **d**.” In Chapter 1, [Learning the Basics](#), you'll learn about the *command prefix*, which will use this notation, but shortened to **PREFIX** **d**.
- I'll show some terminal commands throughout the book, like

\$ `tmux new-session`

The dollar sign represents the prompt from the Bash shell session. You won't need to type it when you type the command. It just denotes that this is a command you should type.

-

Finally, as you'll see in Chapter 2, [Configuring tmux](#), you can configure tmux with a configuration file called `tmux.conf`. Filenames starting with a period don't show up in directory listings on most systems or text editors by default. Code listings in this book have a header that points to the file in the book's source code download, like this:

```
config/tmux.conf
```

```
# Setting the prefix from C-b to C-a  
set -g prefix C-a
```

To make it easy for you to find the file in the source code download, I've named the example file [tmux.conf](#), without the leading period. The headers above the code listing reference that file.

Online Resources

The book's website^[1] has links to an interactive discussion forum as well as a place to submit errata for the book. You'll also find the source code for the configuration files and scripts we use in this book. You can click the box above the code excerpts to download that source code directly.

Working with tmux has made me much more productive, and I'm excited to share my experiences with you. Let's get started by installing tmux and working with its basic features.

Footnotes

[1] <http://pragprog.com/titles/bhtmux2>

Chapter 1

Learning the Basics

tmux can be an incredible productivity booster once you get the hang of it. In this chapter, you'll get acquainted with tmux's basic features as you manage applications within sessions, windows, and panes. These simple concepts make up the foundation of what makes tmux an amazing environment for developers and system administrators alike.

But before you can learn how to use these basic features, you need to get tmux installed.

Installing tmux

You can install tmux in one of two ways: using a package manager for your operating system, or building tmux from source.

Whichever method you choose, you'll want to ensure you install tmux version 2.2 or higher. Earlier versions of tmux don't support some of the features we're going to cover in this book, or have configuration that's incompatible.

Installing on a Mac

The easiest way to install tmux on the Mac is with Homebrew.^[2]

First, install Xcode through the Mac App Store. Once Xcode is installed, open a new terminal and run the command

```
$ xcode-select --install
```

to install the command-line tools that Homebrew needs.

Next, install Homebrew by following the instructions on the Homebrew website.

Finally, install tmux with the following terminal command:

```
$ brew install tmux
```

To ensure that tmux is installed properly, and to check that you have the correct version, execute this command from your terminal:

```
$ tmux -V  
tmux 2.3
```

Installing on Windows 10

In August of 2016, Microsoft released an update to Windows 10 that brings the Bash shell to Windows. This shell is powered by Ubuntu and supports tmux. To use it, first put your machine in Developer mode. Open the Settings app, select Update & Security, and then choose For Developers. Enable the “Developer

mode" option.

Next, open the Control Panel and select Programs. Then click Turn Windows Features On Or Off. Locate and enable the option for “Windows Subsystem For Linux.” Then reboot your computer.

When the computer reboots, open a Command Prompt and type

```
C:\> bash
```

You’ll be prompted to install Bash from the Windows Store. It’s a free download that takes several minutes to download and extract, but in a short time you’ll be ready to install tmux.

Once Bash is installed, move on to the next section, as you’ll install tmux from source as if you were using Ubuntu.

Installing on Linux

On Linux, your best bet is to install tmux by downloading the source code and compiling it yourself. Package managers don’t always have the most recent version of tmux available. The process of installing tmux is the same on all platforms. You’ll need the GCC compiler, and [libevent](#) and [ncurses](#), which tmux depends on.

For Ubuntu, you can install all of these with the [apt](#) package manager:

```
$ sudo apt-get install build-essential libevent-dev libncurses-dev
```

Once you have the compilers and prerequisites installed, grab the tmux source code and download it.^[3] Untar the downloaded version and install it like this:

```
$ tar -zxvf tmux-2.3.tar.gz
$ cd tmux-2.3
$ ./configure
$ make
$ sudo make install
```

You can test out the installation by executing this from the terminal, which returns the currently installed version of tmux:


```
$ tmux -V
```

```
tmux 2.3
```

Now that you have tmux properly installed, let's explore the core features of tmux, starting with a basic session.

Starting tmux

Starting tmux is as easy as typing

```
$ tmux
```

from a terminal window. You'll see something that looks like the following image appear on your screen.



This is a tmux “session,” and it works just like your normal terminal session. You can issue any terminal command you’d like, and everything will work as expected.

To close the tmux session, simply type

```
$ exit
```

in the session itself. This will close tmux and then return you to the standard terminal.

But, unless you’re only using tmux for a very brief period, this isn’t the best way to work with sessions in tmux. You can instead create “named sessions” that you can then identify and work with later.

Creating Named Sessions

You can have multiple sessions on a single computer, and you'll want to be able to keep them organized. For example, you might have one session for each application you're developing, or a session for work and a session for your cool side project. You can keep these sessions organized by giving each session you create its own unique name. Try it out right now. Create a named session called "basic" with the following command:

```
$ tmux new-session -s basic
```

You can shorten this command to

```
$ tmux new -s basic
```

When you enter this command, you'll be brought into a brand-new tmux session, but you won't really notice anything special or different than if you started things up normally. If you typed `exit`, you'd just be right back at the terminal. Named sessions come in handy when you want to leave tmux running in the background, which we'll discuss shortly. But before you continue, type

```
$ exit
```

to exit tmux.

Before we look at how to work with tmux sessions and run programs in the background, let's talk about how we send commands to tmux.

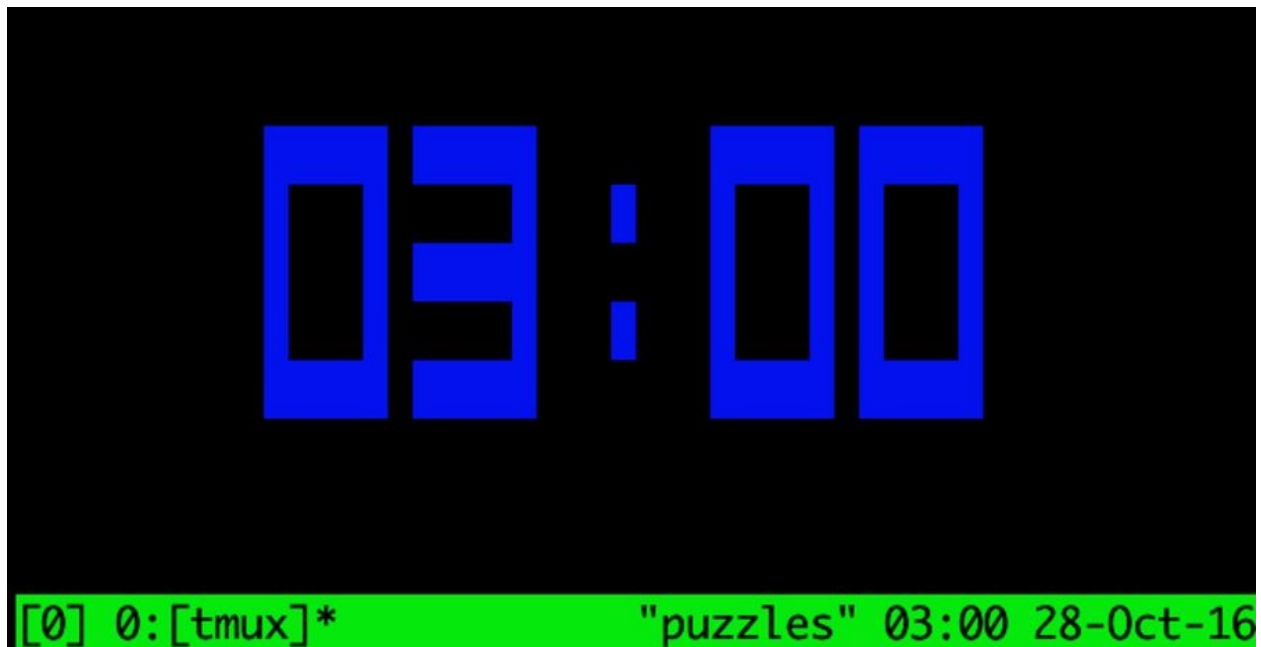
The Command Prefix

Since our command-line programs run inside tmux, we need a way to tell tmux that the command we're typing is for tmux and not for the underlying application. The `CTRL-b` combination does just that. This combination is called the *command prefix*.

You prefix each tmux command with this key combination. To get a feel for how this works, open tmux again:

```
$ tmux
```

Then, inside of tmux, press `CTRL-b`, then press `t`. A large clock will appear on the screen.



It's important to note that you don't hold all these keys down together. Instead, first press `CTRL-b` simultaneously, release those keys, and then immediately press the key for the command you want to send to tmux.

Throughout the rest of this book, I'll use the notation `PREFIX`, followed by the shortcut key for tmux commands, like `PREFIX d` for detaching from a session. In

Chapter 2, [Configuring tmux](#), you'll remap the prefix to an easier combination, but until then, you'll use the default of `CTRL-b` whenever you see `PREFIX`.

Press the `ENTER` key to dismiss the clock, and exit tmux by typing `exit`. Now let's look at how to run programs in the background.

Detaching and Attaching Sessions

One of tmux's biggest advantages is that you can fire it up, start up programs or processes inside the tmux environment, and then leave it running in the background by "detaching" from the session.

If you close a regular terminal session, all the programs you have running in that session are killed off. But when you detach from a tmux session, you're not actually closing tmux. Any programs you started up in that session will stay running. You can then "attach" to the session and pick up where you left off. To demonstrate, let's create a new named tmux session, start up a program, and detach from the session. First, create the session:

```
$ tmux new -s basic
```

Then, within the tmux session, start an application called `top`, which monitors our memory and CPU usage, like this:

```
$ top
```

You'll have something that looks like the following figure running in your terminal.

```
top - 03:12:32 up 30 days, 7:03, 1 user, load average: 0.00, 0.00, 0.00
Tasks: 119 total, 1 running, 118 sleeping, 0 stopped, 0 zombie
%Cpu(s): 0.0 us, 0.0 sy, 0.0 ni, 100.0 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 500232 total, 66384 free, 47668 used, 386180 buff/cache
KiB Swap: 0 total, 0 free, 0 used. 423080 avail Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
1	root	20	0	37840	5124	3216	S	0.0	1.0	0:44.90	systemd
2	root	20	0	0	0	0	S	0.0	0.0	0:00.06	kthreadd
3	root	20	0	0	0	0	S	0.0	0.0	0:19.79	ksoftirqd/0
5	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	kworker/0:0H
7	root	20	0	0	0	0	S	0.0	0.0	1:24.25	rcu_sched
8	root	20	0	0	0	0	S	0.0	0.0	0:00.00	rcu_bh
9	root	rt	0	0	0	0	S	0.0	0.0	0:00.00	migration/0
10	root	rt	0	0	0	0	S	0.0	0.0	0:28.17	watchdog/0
11	root	20	0	0	0	0	S	0.0	0.0	0:00.00	kdevtmpfs
12	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	netns
13	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	perf
14	root	20	0	0	0	0	S	0.0	0.0	0:01.26	khungtaskd
15	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	writeback
16	root	25	5	0	0	0	S	0.0	0.0	0:00.00	ksmd
17	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	crypto

```
[basic] 0:top* "puzzles" 03:12 28-Oct-16
```

Now, detach from the tmux session by pressing `PREFIX d`. This returns you to your regular terminal prompt.

Now, let's look at how to get back in to that tmux session we left running. But before we do, close your terminal window.

Reattaching to Existing Sessions

We've set up a tmux session, fired up a program inside the session, detached from it, and closed our terminal session, but the tmux session is still chugging along, along with the `top` application we launched.

You can list existing tmux sessions using the command

```
$ tmux list-sessions
```

in a new terminal window. You can shorten the command to this:

```
$ tmux ls
```

The command shows that there's one session currently running:

```
basic: 1 windows (created Tue Aug 23 16:58:26 2016) [105x25]
```

To attach to the session, use the `attach` keyword. If you only have one session running, you can simply use

```
$ tmux attach
```

and you'll be attached to the session again. Things get more tricky if you have more than one session running. Detach from the `basic` session with `PREFIX d`.

Now create a new tmux session in the background using the command

```
$ tmux new -s second_session -d
```

This creates a new session, but doesn't attach to the session automatically.

Now list the sessions, and you'll see two sessions running:

```
$ tmux ls
basic: 1 windows (created Tue Aug 23 16:58:26 2016) [105x25]
second_session: 1 windows (created Tue Aug 23 17:49:21 2016) [105x25]
```

You can attach to the session you want by using the `-t` flag, followed by the session name. Run the following command:

```
$ tmux attach -t second_session
```

This attaches you to the `second_session` tmux session. You can detach from this session just as you did previously, using `PREFIX d`, and then attach to a different session. In [Moving Between Sessions](#), you'll see some other ways to move between active sessions. But for now, let's remove the active sessions.

Killing Sessions

You can type `exit` within a session to destroy the session, but you can also kill off sessions with the `kill-session` command. It works just like `tmux attach`:

```
$ tmux kill-session -t basic
$ tmux kill-session -t second_session
```

This is useful for situations where a program in a session is hanging.

If you list the sessions again, you'll get this message:

If you list the sessions again, you'll get this message.

```
$ tmux ls  
no server running on tmptmux-1002/default
```

Since there are no tmux sessions running, tmux itself isn't running, so it isn't able to handle the request.

Now that you know the basics of creating and working with sessions, let's look at how we can work with multiple programs within a single session.

Working with Windows

It's possible, and very common, to run multiple, simultaneous commands within a tmux session. We can keep these organized with windows, which are similar to tabs in modern graphical terminal emulators or web browsers.

When we create a new tmux session, the environment sets up an initial window for us. We can create as many as we'd like, and they will persist when we detach and reattach.

Let's create a new session that has two windows. The first window will have our normal prompt, and the second window will run the `top` command. Create a named session called "windows," like this:

```
$ tmux new -s windows -n shell
```

By using the `-n` flag, we tell tmux to name the first window so we can identify it easily.

Now let's add a window to this session.

Creating and Naming Windows

To create a window in a current session, press `PREFIX C`. Creating a window like this automatically brings the new window into focus. From here, you can start up another application. Let's start `top` in this new window.

```
$ top
```

The first window has a name you defined, called "shell," but the second window now appears to have the name "top." This window's name changes based on the app that's currently running because you never gave it a default name when you created it. So let's give this window a proper name.

To rename a window, press `PREFIX` followed by `,` (a comma), and the status line changes, letting you rename the current window. Go ahead and rename the

window to “Processes.”

You can create as many windows in a tmux session as you’d like. But once you have more than one, you need to be able to move between them.

Moving Between Windows

So far, you’ve created two windows in your environment, and you can navigate around these windows in several ways. When you only have two windows, you can quickly move between windows with `PREFIX n`, for “next window.” This cycles through the windows you have open. Since you only have two windows right now, this just toggles between them.

You can use `PREFIX p` to go to the *previous* window.

By default, windows in tmux each have a number, starting at 0. You can quickly jump to the first window with `PREFIX 0`, and the second window with `PREFIX 1`.

This zero-based array of windows isn’t always intuitive, and in Chapter 2, [Configuring tmux](#), you’ll see how to make the list of windows start at one instead of zero.

If you end up with more than nine windows, you can use `PREFIX w` to display a visual menu of your windows so you can select the one you’d like. You can also use `PREFIX f` to find a window that contains a string of text. Typing the text and pressing `ENTER` displays a list of windows containing that text.

From here, you can continue creating new windows and launching programs. When you detach from your session and reattach later, your windows will all be where you left them.

To close a window, you can either type “exit” into the prompt in the window, or you can use `PREFIX &`, which displays a confirmation message in the status bar before killing off the window. If you accept, your previous window comes into focus. To completely close out the tmux session, you have to close all the windows in the session.

Creating windows is great, but we can make tmux even more useful by splitting a window into panes.

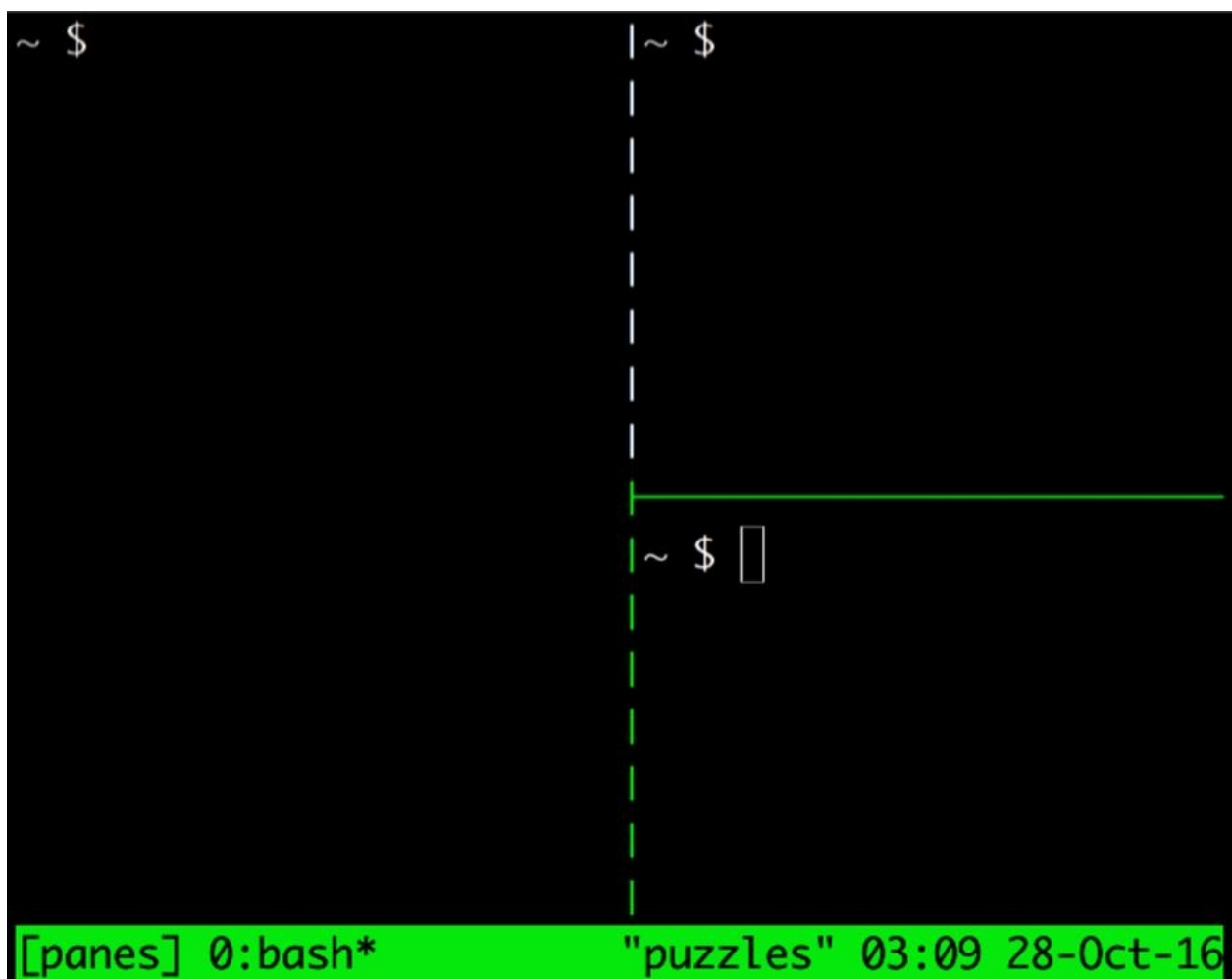
Working with Panes

Having programs in separate windows is fine for stuff we don't mind having out of the way. But with tmux, we can divide a single session into panes.

Create a new tmux session called "panes" so we can experiment with how panes work. Exit any existing tmux sessions and create a new one like this:

```
$ tmux new -s panes
```

We can split windows vertically or horizontally. Let's split the window in half vertically first, and then horizontally, creating one large pane on the left and two smaller panes on the right, as shown in the [figure](#).



In the tmux session, press `PREFIX` `%`, and the window will divide down the middle

and start up a second terminal session in the new pane. In addition, the focus will move to this new pane. Pressing `PREFIX "` (double quote) will split this new pane in half horizontally. By default, new panes split the existing pane in half evenly.

To cycle through the panes, press `PREFIX o`. You can also use `PREFIX`, followed by the `Up`, `Down`, `Left`, or `Right` keys to move around the panes.

With just a couple keystrokes, we've divided one window into a workspace with three panes. Let's look at how we can rearrange these panes with layouts.

Pane Layouts

We can resize a pane, either using incremental resizing or by using templates. Resizing panes incrementally using the default keybindings is quite awkward. In Chapter 2, [Configuring tmux](#), we'll define some shortcuts to make resizing panes easier. For now, we'll use one of tmux's several default pane layouts:

- `even-horizontal` stacks all panes horizontally, left to right.
- `even-vertical` stacks all panes vertically, top to bottom.
- `main-horizontal` creates one larger pane on the top and smaller panes underneath.
- `main-vertical` creates one large pane on the left side of the screen, and stacks the rest of the panes vertically on the right.
- `tiled` arranges all panes evenly on the screen.

You can cycle through these layouts by pressing `PREFIX SPACEBAR`.

Closing Panes

You close a pane the same way you exit a terminal session or a tmux window: you simply type "exit" in the pane. You can also kill a pane with `PREFIX x`, which also closes the window if there's only one pane in that window.

You'll be asked to confirm if you want to kill the specified pane. Killing a pane like this is great for situations where the pane has gotten stuck, or you can't interact with it anymore.

So far, we've been able to create new sessions, create windows and panes, and move around a bit. Before we move on to more advanced topics, let's explore some additional tmux commands.

Working with Command Mode

So far, we've used key combinations to create windows and panes, but those keybindings are actually just shortcuts for tmux commands with some preset options. We can execute tmux commands two ways: from the terminal itself or from the command area in the tmux status line. You'll learn about using tmux commands from the terminal in Chapter 3, [Scripting Customized tmux Environments](#), but for now, let's explore tmux's Command mode by using it to create some new windows and panes in our workspace.

To enter Command mode, press `PREFIX` `:` (the colon) from within a running tmux session. The status line changes color and we get a prompt that indicates that we can type our command. Create a new window by using the `new-window` command, like this:

```
new-window -n console
```

By using a command rather than the shortcut, you can create a new window and give it a name at the same time by using the `-n` flag. Let's take this a step further and launch a new window that starts the `top` program. To do that, we enter Command mode and type this command:

```
new-window -n processes "top"
```



When you press `ENTER`, a new window appears and the `top` application runs, showing your running processes.

Specifying an initial command for a window is extremely handy for short-term tasks, but there's a slight wrinkle; if you exit the `top` app by pressing `q`, the tmux window you created will also close. You can use configuration settings to get around this, but if you want the window to persist, simply create it without specifying an initial command, and then execute your own command in the new window.

You can use Command mode to create new windows, new panes, or new sessions, or even set other environmental options. In Chapter 2, [Configuring *tmux*](#), we'll create a few custom keybindings to make some of these commands easier to use.

What's Next?

In this chapter, you explored the very basic usage of tmux sessions, panes, windows, and commands, but there's a lot more you can try.

By pressing  , you can get a list of all predefined tmux keybindings and the associated commands these trigger.

As you work with tmux, think about how you can create different environments for your work. If you're monitoring servers, you could use tmux panes to create a dashboard that shows your various monitoring scripts and log files.

With the basics under our belt, let's put together a custom configuration we can use for the rest of our work.

For Future Reference

Creating Sessions

Command

`tmux new-session`

`tmux new -s development`

`tmux new -s development -n editor`

`tmux attach -t development`

Description

Creates a new session without a name. Can be shortened to `tmux new` or simply `tmux`.

Creates a new session called “development.”

Creates a session named “development” and names the first window “editor.”

Attaches to a session named “development.”

Default Commands for Sessions, Windows, and Panes

Command Description

<code>PREFIX</code> <code>d</code>	Detaches from the session, leaving the session running in the background.
<code>PREFIX</code> <code>:</code>	Enters Command mode.
<code>PREFIX</code> <code>c</code>	Creates a new window from within an existing tmux session. Shortcut for new-window .
<code>PREFIX</code> <code>n</code>	Moves to the next window.
<code>PREFIX</code> <code>p</code>	Moves to the previous window.
<code>PREFIX</code>	Selects windows by number.
<code>0 ... 9</code>	
<code>PREFIX</code> <code>w</code>	Displays a selectable list of windows in the current session.
<code>PREFIX</code> <code>f</code>	Searches for a window that contains the text you specify. Displays a selectable list of windows containing that text in the current session.
<code>PREFIX</code> <code>,</code>	Displays a prompt to rename a window.
<code>PREFIX</code> <code>&</code>	Closes the current window after prompting for confirmation.
<code>PREFIX</code> <code>%</code>	Divides the current window in half vertically.

PREFIX " 

Divides the current window in half horizontally.

PREFIX o 

Cycles through open panes.

PREFIX q 

Momentarily displays pane numbers in each pane.

PREFIX x 

Closes the current pane after prompting for confirmation.

PREFIX SPACE 

Cycles through the various pane layouts.

Footnotes

[2] <http://brew.sh>

[3] <https://tmux.github.io/>

Chapter 2

Configuring tmux

tmux, by default, doesn't have the most friendly commands. Many of the most important and useful features are assigned to hard-to-reach keystrokes or consist of long, verbose command strings. And tmux's default color scheme isn't very easy on the eyes. In this chapter, you'll build a basic configuration file for your environment that you'll then use for the rest of this book. You'll start out by customizing how you navigate around the screen and how you create and resize panes, and then you'll explore some more advanced settings. You'll also learn how to make sure your terminal is properly configured so that some of the settings you'll make to tmux's appearance look good on your screen. When you're done, you'll have a better understanding of how flexible tmux is, and you can start making it your own. Let's start by talking about how to configure tmux in the first place.

Introducing the `.tmux.conf` File

By default, tmux looks for configuration settings in two places. It first looks in `etc/tmux.conf` for a system-wide configuration. It then looks for a file called `.tmux.conf` in the current user's home directory. If these files don't exist, tmux simply uses its default settings. We don't need to create a system-wide configuration, so let's create a brand-new configuration file in our home directory. Execute the following command in your shell:

```
$ touch ~/.tmux.conf
```

In this file we can do everything from defining new key shortcuts to setting up a default environment with multiple windows, panes, and running programs. Let's start by setting a couple basic options that will make working with tmux much easier.



The `.tmux.conf` file is a hidden file and doesn't show up in file explorers or directory listings by default. The labels above the code listings in this book reference the file as `tmux.conf`, without the leading period, so it corresponds with the file in the book's source code download.

Defining an Easier Prefix

As you saw earlier, tmux uses `CTRL-b` as its command prefix. Many tmux users started out using GNU-Screen, which uses `CTRL-a` for its command prefix. `CTRL-a` is an excellent choice for a prefix because it's easier to trigger, especially if you remap your computer's `CAPS LOCK` key to `CTRL` as explained in the sidebar that follows. This keeps your hands on the home row of your keyboard.

Remapping the Caps Lock Key

On many keyboards, the `CAPS LOCK` key sits right next to the `a` key on the home row of the keyboard. By remapping this key to `CTRL`, you can make triggering commands more comfortable.

On your Mac, you can remap the **⌘** key under the Keyboard preference pane, under System Preferences. Just press the Modifier Keys button and change the action for **⌘** to “Control.”

Under Linux, the process can be a little more tricky depending on your distribution or window manager, but you can find several methods described on the Emacs wiki.^[4]

This small change to your configuration can save you a surprising amount of time over the course of a day.

To set options in the `.tmux.conf` file, use the `set-option` command, which you can shorten to `set`. You define the tmux prefix by adding this to the `.tmux.conf` file: [config/tmux.conf](#)

```
# Setting the prefix from C-b to C-a
set -g prefix C-a
```

In this example, we’re using the `-g` switch, for “global,” which sets the option for all tmux sessions we create.

The line starting with `#` is a comment. It’s a good idea to put comments in your configuration files; they’ll jog your memory later on when you go back and look at your configuration a few months from now. Comments in a tmux configuration file work just like comments in source code.

While not necessary, we can use the `unbind-key`, or `unbind` command, to remove a keybinding that’s been defined, so we can assign a different command to this key later. Let’s free up **⌘-b** like this: [config/tmux.conf](#)

```
# Free the original Ctrl-b prefix keybinding
unbind C-b
```

Changes to the file aren’t read by tmux automatically. So if you’re editing your `.tmux.conf` file while tmux is running, you’ll either need to completely close *all* tmux sessions, or enter tmux’s Command mode with **⌘-:** and type this whenever you make a change:

```
source-file ~/.tmux.conf
```

You can now use `CTRL-a` for your prefix. The rest of the examples in this book will continue to refer to it as `PREFIX`, though.

Changing the Default Delay

tmux adds a very small delay when sending commands, and this delay can interfere with other programs such as the Vim text editor. We can set this delay so it's much more responsive. Add this line to your configuration file:

```
#setting the delay between prefix and command
set -s escape-time 1
```

Once you reload the configuration file, you'll be able to issue keystrokes without delay.

Setting the Window and Panes Index

In Chapter 1, [Learning the Basics](#), you learned about windows and how when you create more than one window in a session, you have to reference windows by their index. This index starts at zero, which can be a little awkward, since you'd have to use `PREFIX 0` to access the first window. By adding this line to your configuration file

```
# Set the base index for windows to 1 instead of 0
set -g base-index 1
```

the window index will start at 1, so you can use `PREFIX 1` to jump to the first window. That's a lot easier since the keys on the keyboard now directly correspond with the windows listed in the status line.

You can also set the starting index for panes using the `pane-base-index` option. Add this line to your configuration so you have some consistency between pane and window numbering.

```
config/tmux.conf
```

```
# Set the base index for panes to 1 instead of 0
setw -g pane-base-index 1
```


Up until now, we've used the `set` command, which sets options for the `tmux` session. In order to configure options that affect how we interact with windows, we have to use another command, called `set-window-option`, which we can shorten to `setw`. In this book, I've used the shortened versions of commands to make the configuration examples fit on one line.

Now let's build some useful shortcuts that will increase your productivity.

Customizing Keys, Commands, and User Input

Many of the default keyboard shortcuts in tmux are a bit of a stretch, both physically and mentally. Not only is `PREFIX %` hard to press, as it involves holding three keys, but without looking at the command reference, there's no easy way to remember what it does.

In this section, we'll define, or redefine, some of the most-used tmux commands. Let's start by creating a custom keybinding to reload the tmux configuration.

Creating a Shortcut to Reload the Configuration

Every time you make a change to your configuration file, you either have to shut down *all* sessions and then restart tmux, or issue the `source` command to reload your configuration from within the running instances. Let's create a custom keybinding to reload the configuration file.

The `bind` command defines a new keybinding. You specify the key you want to use, followed by the command you want to perform.

Let's define `PREFIX r` so it reloads the `.tmux.conf` file in the current session. Add this line to your configuration file:

```
bind r source-file ~/.tmux.conf
```

When you define keybindings using `bind`, you still have to push the `PREFIX` key before you can press the newly defined key. And while you just defined a new command to make reloading the tmux configuration easier, you can't use it until you reload the configuration file. So be sure to enter Command mode with `PREFIX` `:` and type

```
source-file ~/.tmux.conf
```

one more time.

When you reload the file, you might not always be able to tell that anything

changed, but you can use the [display](#) command to put a message in the status line. Modify your reload command to display the text “Reloaded!” when the configuration file loads: [config/tmux.conf](#)

```
# Reload the file with Prefix r
bind r source-file ~/.tmux.conf \; display "Reloaded!"
```

As you can see, you can bind a key to a series of commands by separating the commands with the `\;` character combination.

Defining Keybindings That Don't Require a Prefix

Using the [bind](#) command with the `-n` prefix tells tmux that the keybinding doesn't require pressing the prefix. For example,

```
bind-key -n C-r source-file ~/.tmux.conf
```

would make `CTRL-r` reload the configuration file. Unfortunately, this would completely disable that key combination in any application that's running in a tmux session, so you'll want to use this with care.

With this keybinding in place, you can make additional changes to the configuration file and then immediately activate them by pressing `PREFIX r`.

Sending the Prefix to Other Applications

We've remapped `CTRL-a` as the Prefix, but programs such as Vim, Emacs, and even the regular Bash shell also use that combination. You'll probably want to configure tmux to send that command through when you need it. You can do that by binding the [send-prefix](#) command to a keystroke, like this:

```
# Ensure that we can send Ctrl-A to other apps
bind C-a send-prefix
```

After reloading the configuration file, you can send `CTRL-a` to an application running within tmux simply by pressing `CTRL-a` twice.

Splitting Panes

The default keys for splitting panes can be difficult to remember, so let's set our own keys that we won't be able to forget. We'll set the horizontal split to `PREFIX`

`|` and the vertical split to `PREFIX -`. To do that, add these lines to your configuration: [config/tmux.conf](https://tmux.github.io/1.9/config/tmux.conf)

```
# splitting panes with | and -
bind | split-window -h
bind - split-window -v
```

At first glance, this may look backwards. The `-v` and `-h` flags on `split-window` stand for “vertical” and “horizontal” splits, but to tmux, a vertical split means creating a new pane below the existing pane so the panes are stacked vertically on top of each other. A horizontal split means creating a new pane *next* to the existing one so the panes are stacked horizontally across the screen. So, in order to divide the window vertically, we use a “horizontal” split, and to divide it horizontally, we use a “vertical” split.

These new shortcuts give us a nice visual association. If we want our windows split, we simply press the key that looks like the split we want to create.

Remapping Movement Keys

Moving from pane to pane with `PREFIX o` is cumbersome, and using the arrow keys means you have to take your fingers off the home row. If you use the Vim text editor, you're probably familiar with its use of `h`, `j`, `k`, and `l` for movement keys. You can remap the movement keys in tmux to these same keys.

```
# moving between panes with Prefix h,j,k,l
bind h select-pane -L
bind j select-pane -D
bind k select-pane -U
bind l select-pane -R
```

In addition, you can use `PREFIX CTRL-h` and `PREFIX CTRL-l` to cycle through the windows by binding those keystrokes to the respective commands:

```
# Quick window selection
bind -r C-h select-window -t :-
```

```
bind -r C-l select-window -t :+
```

Provided you've mapped your `CAPS LOCK` key to the `CTRL` key, you can now move between panes without moving your hands off the home row.

Resizing Panes

To resize a pane, you can enter Command mode and type `resize-pane -D` to resize a pane downward one row at a time. You can increase the resizing increment by passing a number after the direction, such as `resize-pane -D 5`. The command itself is pretty verbose, but you can make some keybindings to make resizing panes easier.

Let's use a variation of the Vim movement keys to resize windows. We'll use `PREFIX H`, `PREFIX J`, `PREFIX K`, and `PREFIX L` to change the size of the panes. Add these lines to your configuration file:

```
bind H resize-pane -L 5
bind J resize-pane -D 5
bind K resize-pane -U 5
bind L resize-pane -R 5
```

Notice that we're using uppercase letters in the configuration file. tmux allows both lowercase and uppercase letters for keystrokes. You'll need to use the `SHIFT` key to trigger the uppercase keystroke.

Using these movement keys will help us keep track of which way we want the window size to change. For example, if we have a window divided into two panes stacked vertically, like this

```
-----
|           |
|  Pane 1   |
|           |
-----
|           |
|  Pane 2   |
|           |
-----
```

and we want to increase the size of Pane 1, then we'd place our cursor inside Pane 1 and then press `PREFIX J`, which moves the horizontal divider *downward*. If we pressed `PREFIX K`, we would move the horizontal divider up.

With the configuration we just used, you have to use the `PREFIX` each time you want to resize the pane. But if you use the `-r` flag with the `bind` command, you can specify that you want the key to be *repeatable*, meaning you can press the prefix key only once and then continuously press the defined key within a given window of time, called the repeat limit.

Redefine the window resizing commands by adding the `-r` option:

```
# Pane resizing panes with Prefix H,J,K,L
bind -r H resize-pane -L 5
bind -r J resize-pane -D 5
bind -r K resize-pane -U 5
bind -r L resize-pane -R 5
```

Now you can resize the panes by pressing `PREFIX J` once, and then press `J` until the window is the size you want. The default repeat limit is 500 milliseconds, and can be changed by setting the `repeat-time` option to a higher value.

Now let's turn our attention to how tmux can work with the mouse.

Handling the Mouse

While tmux is meant to be completely keyboard-driven, there are times when you may find it easier to use the mouse. If your terminal is set up to forward mouse clicks and movement through to programs in the terminal, then you can tell tmux how to handle certain mouse events.

Sometimes it's nice to be able to scroll up through the terminal buffer with the mouse wheel, or to select windows and panes, especially when you're just getting started with tmux. To configure tmux so we can use the mouse, we need to enable mouse mode.

```
set -g mouse on
```

```
→ . . . . .
```

This setting configures tmux so it will let us use the mouse to select a pane or resize a pane, let us click the window list to select a window, or even let us use the mouse to scroll backwards through the buffer if your terminal supports it.

This can be a handy addition to your configuration, but remember that using the mouse with tmux will slow you down. Even though being able to scroll and click might seem like a neat idea, you should learn the keyboard equivalents for switching panes and moving forward and backward through the buffers. So, for our configuration file, we're going to disable the mouse.

```
config/tmux.conf
```

```
# mouse support - set to on if you want to use the mouse  
set -g mouse off
```

Setting this option prevents us from accidentally doing things when we select the terminal window with our mouse, and it forces us to get more comfortable with the keyboard.

The flexible configuration system tmux provides lets you customize the way you interact with the interface, but you can also configure its appearance to make its interface easier to see, and in some cases, more informative.

Visual Styling

tmux provides quite a few ways to customize your environment's appearance. In this section, we'll walk through configuring some of these options, as we customize the status line and other components. We'll start by configuring the colors for various elements, then we'll turn our bland status line into something that will provide us with some vital information about our environment.

Configuring Colors

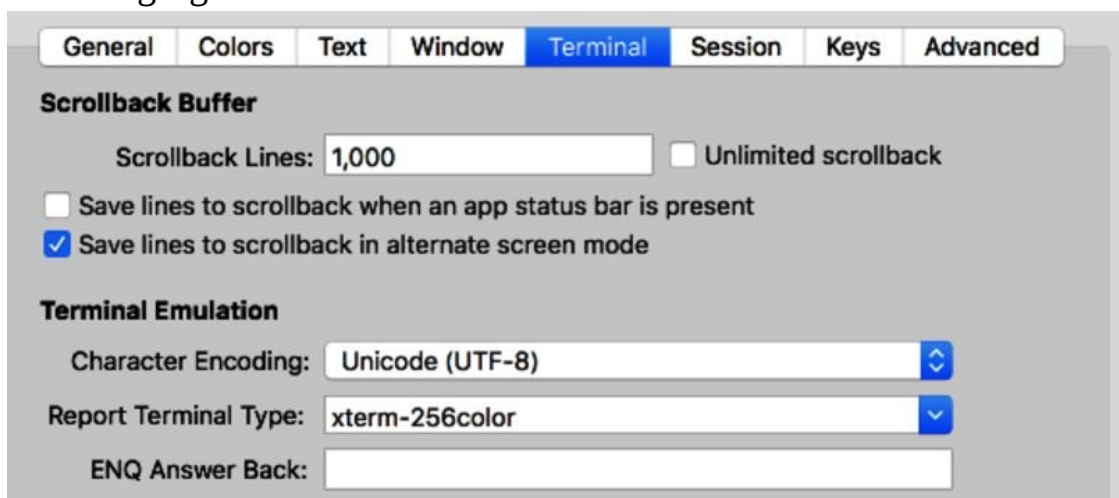
To get the best visual experience out of tmux, make sure that both your terminal and tmux are configured for 256 colors.

Using the `tput` command, you can quickly determine the number of colors supported by your terminal session. Enter the command

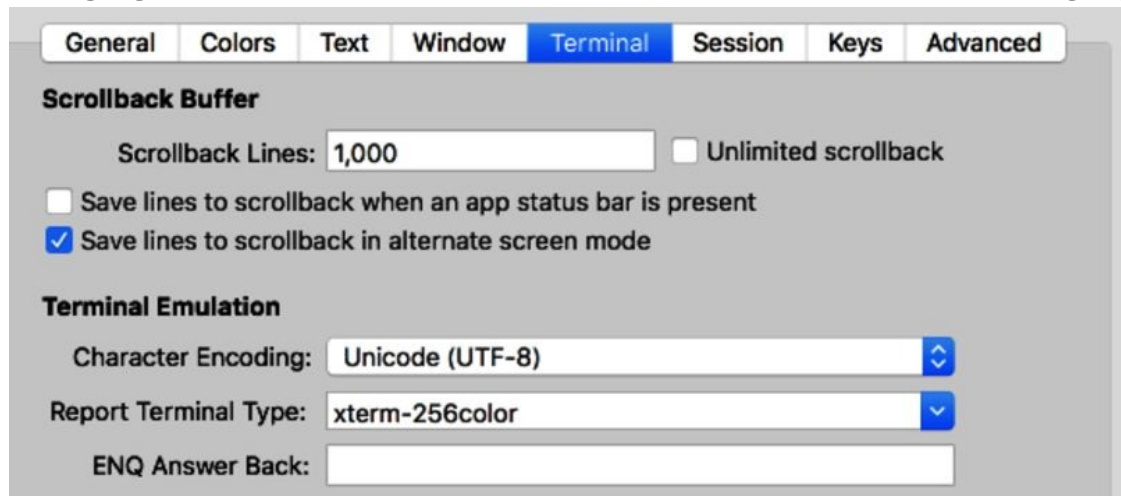
```
$ tput colors  
256
```

into your terminal. If you don't see 256 as the result, you'll need to do a little configuration.

You may need to configure your terminal to use `xterm`'s 256 mode. On the Mac, you can configure this in the Terminal app by editing the profile as shown in the following figure:



If you're using iTerm2, [\[5\]](#) you can find this by editing the default profile and changing the terminal mode to `xterm-256color`, as shown in the following figure:



If you're using Linux, you might need to add

```
[ -z "$TMUX" ] && export TERM=xterm-256color
```

to your `.bashrc` file to enable a 256color terminal. This conditional statement ensures that the `TERM` variable is only set outside of `tmux`, since `tmux` sets its own terminal.

Also, ensure that your terminal emulator supports displaying UTF-8 characters so that visual elements such as the pane dividers appear as dashed lines.

To make `tmux` display things in 256 colors, add this line to our `.tmux.conf` file:

```
config/tmux.conf
```

```
# Set the default terminal mode to 256color mode
set -g default-terminal "screen-256color"
```

Once the right color mode is set, you'll find it much easier to use programs such as Vim, Emacs, and other full-color programs from within `tmux`, especially when you are using more complex color schemes for syntax highlighting. Just take a look at this figure to see the difference.

```

1 # A simple hello program with tests in Ruby
2 require 'test/unit'
3
4 def hello(name)
5   "Hello #{name}!"
6 end
7
8 class HelloTest < Test::Unit::TestCase
9   def test_hello_uses_name
10    assert_equal "Hello Ted", hello("Ted")
11  end
12 end

```

```

1 # A simple hello program with tests in Ruby
2 require 'test/unit'
3
4 def hello(name)
5   "Hello #{name}!"
6 end
7
8 class HelloTest < Test::Unit::TestCase
9   def test_hello_uses_name
10    assert_equal "Hello Ted", hello("Ted")
11  end
12 end

```

Now let's configure the appearance of tmux's components, starting with colors.

Changing Colors

You can change the colors of several parts of the tmux interface, including the status line, window list, message area, and even the pane borders.

tmux provides variables you can use to specify colors, including [black](#), [red](#), [green](#), [yellow](#), [blue](#), [magenta](#), [cyan](#), or [white](#). You can also use [colour0](#) to [colour255](#) to reference more specific colors on the 256 color palette.

To find the numbers for those colors, you can run this simple shell script to get the color variable you'd like to use:[\[6\]](#)

```

for i in {0..255} ; do
  printf "\x1b[38;5;${i}m${i} "
done

```

When you execute this command, you'll see the following output in your terminal, displaying the colors:

```

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36
37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53
54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69
70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86
87 88 89 90 91 92 93 94 95 96 97 98 99 100 101 102
103 104 105 106 107 108 109 110 111 112 113 114
115 116 117 118 119 120 121 122 123 124 125 126 127
128 129 130 131 132 133 134 135 136 137 138 139
140 141 142 143 144 145 146 147 148 149 150 151 152
153 154 155 156 157 158 159 160 161 162 163 164
165 166 167 168 169 170 171 172 173 174 175 176 177
178 179 180 181 182 183 184 185 186 187 188 189
190 191 192 193 194 195 196 197 198 199 200 201 202
203 204 205 206 207 208 209 210 211 212 213 214
215 216 217 218 219 220 221 222 223 224 225 226 227
228 229 230 231 232 233 234 235 236 237 238 239
240 241 242 243 244 245 246 247 248 249 250 251 252
253 254 255 ~ $ █

```

tmux has specific configuration options to change foreground and background colors for each of its components. Let's start exploring these by customizing the colors of the status line.

Changing the Status Line Colors

The default status line has black text on a bright green background. It's pretty bland, and depending on your terminal configuration, it can be hard to read. Let's make it have white text on a black background by default, so it looks like this:

```
[0] 1: bash* "puzzles" 03:57 31-Oct-16
```

The `status-style` option sets the foreground and background colors of the status line, as well as the style. Add the following line to your configuration to set the status line colors: [config/tmux.conf](https://github.com/tmux/tmux/blob/master/.tmux.conf)

```
# set the status line's colors
set -g status-style fg=white,bg=black
```

You can set the foreground color and the background color, and you can control the appearance of the text, depending on whether or not your terminal supports

it. As you can probably guess, the `fg` option sets the foreground color, and the `bg` option sets the background color.

This command supports the options `dim`, `bright` (or `bold`), `reverse`, and `blink` in addition to colors. For example, to make the status line's text white and bold, you'd use the following configuration:

```
set -g status-style fg=white,bold,bg=black
```

You can also customize the colors of the items within the status line. Let's start by customizing the window list.

Changing the Window List Colors

tmux displays a list of windows in the status line. Let's make it more apparent which window is active by styling the active window red and the inactive windows cyan. The option `window-status-style` controls how regular windows look, and the `window-status-current-style` option controls how the active window looks. To configure the colors, you use the same syntax you used for the `status-style` option.

Let's make the names of the windows cyan, like this:



```
[0] 1: bash* "puzzles" 04:02 31-Oct-16
```

Add this to your configuration file: [config/tmux.conf](https://tmux.github.io/0.9.3/100-config.html)

```
# set the color of the window list
setw -g window-status-style fg=cyan,bg=black
```

You can use `default` for a value so it inherits from the color of the status line.

To style the active window with a red background and bold white text, add this to your configuration:

```
# set colors for the active window
setw -g window-status-current-style fg=white,bold,bg=red
```

Now inactive windows are cyan, and the active window is easily identifiable:



```
[0] 1: bash- 2: bash* "puzzles" 04:06 31-Oct-16
```

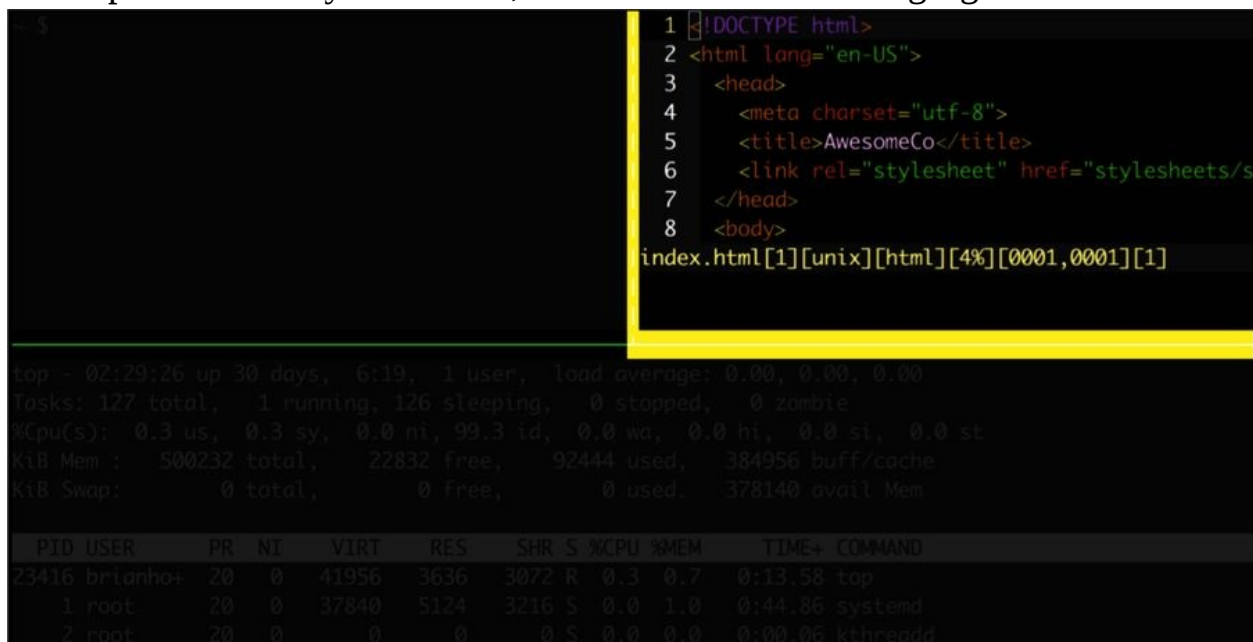
This takes care of the window list. Let's look at how we can customize how

THIS TAKES CARE OF THE WINDOW LIST. LET'S LOOK AT HOW WE CAN CUSTOMIZE HOW panes within a window appear.

Changing the Appearance of Panes

We have a few options to control how panes look. We can control the color of the pane dividers, we can define colors to make the active pane more apparent, and we can even “dim out” the inactive panes.

Panes have both foreground and background colors. The foreground color of a pane is the actual dashed line that makes up the border. The background color, by default, is black, but if we color it when the pane is active, we can make the active pane extremely noticeable, as shown in the following figure:

A screenshot of a tmux window. The window is divided into two panes. The top pane is active and has a yellow background and a white border. It contains HTML code:

```
1 <!DOCTYPE html>
2 <html lang="en-US">
3 <head>
4   <meta charset="utf-8">
5   <title>AwesomeCo</title>
6   <link rel="stylesheet" href="stylesheets/s
7 </head>
8 <body>
```

 The bottom pane is inactive and has a black background and a green border. It contains system information and a table of running processes. The system information includes:

```
top - 02:29:26 up 30 days, 6:19, 1 user, load average: 0.00, 0.00, 0.00
Tasks: 127 total, 1 running, 126 sleeping, 0 stopped, 0 zombie
%Cpu(s): 0.3 us, 0.3 sy, 0.0 ni, 99.3 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
KiB Mem : 500232 total, 22832 free, 92444 used, 384956 buff/cache
KiB Swap: 0 total, 0 free, 0 used, 378140 avail Mem
```

 The table of running processes is as follows:

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
23416	brianho	20	0	41956	3636	3072	R	0.3	0.7	0:13.58	top
1	root	20	0	37840	5124	3216	S	0.0	1.0	0:44.86	systemd
2	root	20	0	0	0	0	S	0.0	0.0	0:00.06	kthreadd

Add this to your configuration file to add this effect to your environment:

[config/tmux.conf](#)

```
# colors for pane borders
setw -g pane-border-style fg=green,bg=black
setw -g pane-active-border-style fg=white,bg=yellow
```

Finally, you may want to be able to more easily determine what the active pane is by changing the color of the foreground or background of the current pane. Or, you might want to fade out panes that are not in use. The [set-window-style](#) and [set-window-active-style](#) options let you control the foreground and background colors,

although you have to specify both the foreground and background colors as part of the value you set for the option.

Let's dim out any pane that's not active. We'll achieve this by actually dimming all of the panes, and then making the active pane look normal. Add these lines to your configuration:

```
# active pane normal, other shaded out
setw -g window-style fg=colour240,bg=colour235
setw -g window-active-style fg=white,bg=black
```

To create the dimming effect, we set the foreground text color to a lighter grey, and then use a darker grey for the background color. Then for the active window, we use black and white.

With this change and the active pane borders, it should be pretty clear which pane is active. Now let's touch up the area of tmux where we issue commands.

Customizing the tmux Command Line

We can also customize the command line, where we enter tmux commands and see alert messages. The approach is almost identical to the way we styled the status line itself. Let's change the background color to black and the text color to white. We'll use a bright white so the message stands out in more detail. Add this to your configuration: [config/tmux.conf](https://manpages.debian.org/tmux/tmux.1.en.html#Configuration)

```
# Command / message line
set -g message-style fg=white,bold,bg=black
```

That was easy. Now let's change the areas of the status line on both sides of the window list.

Customizing the Status Line's Content

The tmux status line can display nearly any information we want. We can use some predefined components or create our own by executing shell commands.

The status line consists of three components: a left panel, the window list, and a right panel. By default, it looks like this:

```
[development] 0:bash*          "example.local" 13:37 31-Oct-16
```

On the left side, we have the name of the tmux session followed by the list of windows. The list of windows shows the numerical index of the current window and its name. On the right side, we have the hostname of our server followed by the date and time. Let's customize the content of our status line.

Configuring Status Line Items

You can change the content in the left or right panels of the status bar using a combination of text and variables. The following table shows the possible variables we can use in our status line.

Table 1. Status Line Variables

Variable	Description
#H	Hostname of local host
#h	Hostname of local host without the domain name
#F	Current window flag
#I	Current window index
#P	Current pane index
#S	Current session name
#T	Current window title
#W	Current window name
##	A literal #

```
#{shell-command}
```

First line of the shell command's output

```
#[attributes]
```

Color or attribute change

For example, if you wanted to show just the name of the current tmux session on the left, you'd use the `set-option -g status-left` option with the `#S` value, like this:

```
set -g status-left "#S"
```

But you can also make it stand out more by using an attribute to set the foreground color, like this:

```
set -g status-left "#[fg=green]#S"
```

You can add as many attributes and items to the status line as you want. To demonstrate, let's alter the left side of the status line so it shows the session name in green, the current window number in yellow, and the current pane in cyan. Add this line to your configuration file:

```
set -g status-left "#[fg=green]#S #[fg=yellow]#I #[fg=cyan]#P"
```

You can add any arbitrary text into the status line, too. Let's add text to make the session, window, and pane more noticeable, like this:

```
config/tmux.conf
```

```
# Status line left side to show Session:window:pane
set -g status-left-length 40
set -g status-left "#[fg=green]Session: #S #[fg=yellow]#I #[fg=cyan]#P"
```

We set the `status-left-length` option because the output we've specified is too long for the default length, so we have to make that region wider.

You can configure the right side of the status line too. Add the current date and time, like this:

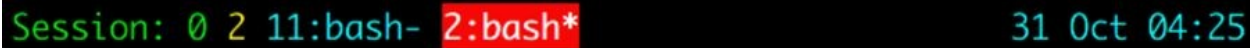
```
config/tmux.conf
```

```
# Status line right side - 31-Oct 13:37
```



```
set -g status-right "[fg=cyan]%d %b %R"
```

This formats the date as “31-Oct 13:37,” but you can format it however you’d like, using the standard [strftime](#) time formatting mechanism used in many programming languages.^[7] Your status line should now look like this:

A terminal status bar with a black background. On the left, it shows 'Session: 0 2 11: bash- 2: bash*' in green and red text. On the right, it shows '31 Oct 04:25' in green text.

```
Session: 0 2 11: bash- 2: bash* 31 Oct 04:25
```

You can take things a step further by incorporating shell commands into the mix by using the `$(shell-command)` variable to return the result of any external command-line program into the status line. We’ll go into this in detail in [Adding Battery Life to the Status Line](#).

Keeping Status Line Info Up to Date

We’ve added the current time and some other dynamic information to our status line, but we need to tell tmux how often to refresh that information periodically. By default, tmux refreshes the status line every 15 seconds. We can specify exactly how quickly tmux refreshes its status line with `set-option -g status-interval` followed by the refresh interval in seconds, like this:

```
# Update the status line every sixty seconds
set -g status-interval 60
```

This would refresh the status line every 60 seconds. Keep in mind that if you’re firing off shell commands, those will be executed once per interval, so be careful not to load too many resource-intensive scripts.

Centering the Window List

We can also control the placement of the window list. By default, the window list is left-aligned, but we can center the window list in between the left and right status areas with a single configuration change:

```
config/tmux.conf
```

```
# Center the window list in the status line
set -g status-justify centre
```

With this in place, the window list appears centered:

```
Session: 0 2 1      1: bash- 2: bash*      31 Oct 04:26
```

As you create new windows, the window list will shift accordingly, staying in the center of the status line.

Identifying Activity in Other Windows

When you're working with more than one window, you'll want to be notified when something happens in one of the other windows in your session so you can react to it. You can do that by adding a visual notification, like this:

```
config/tmux.conf
```

```
# enable activity alerts
setw -g monitor-activity on
set -g visual-activity on
```

The `monitor-activity on` command highlights the window name in the status line when there's activity in that window. The `visual-activity on` line tells tmux to show a message in the status line as well.

Now when one of the other windows has some activity, it'll stand out with a cyan background, like the "top" window shown here:

```
Session: 0 2 1      1: bash 2: bash* 3: top#-      31 Oct 04:27
```

Once you switch to that window, the colors will revert back to normal. If you want to configure different colors, you can do so with `setw -g window-status-activity-style` and the colors of your choice.

What's Next?

We've built up a pretty solid configuration file throughout this chapter. Look at Appendix 1, [Our Configuration](#) to see the whole `.tmux.conf` file.

You can define additional options in your `.tmux.conf` file. For example, in Chapter 3, [Scripting Customized tmux Environments](#), you'll set up a custom default work environment using project-specific configuration files.

In addition, you can configure a default configuration for your system in `etctmux.conf`. This is great for situations where you've set up a shared server so members of your team can collaborate, or if you just want to ensure that every user on the system has some sensible defaults.

Now that you have a configuration defined, let's look at creating your own custom development environments with scripts so you can take advantage of tmux's panes and windows without having to set them up every day.

For Future Reference

Keybindings defined in this chapter

Command

CTRL - **a**

PREFIX **a**

PREFIX **r**

PREFIX **|**

PREFIX **-**

PREFIX **h**, **PREFIX** **j**, **PREFIX** **k**,

and **PREFIX** **l**

PREFIX **H**, **PREFIX** **J**, **PREFIX** **K**,

and **PREFIX** **L**

PREFIX **CTRL** - **h** and **PREFIX**

CTRL - **l**

Description

The new **PREFIX**.

Sends **CTRL** - **a** to the program running in a tmux window or pane.

Reloads the tmux configuration file.

Splits the window horizontally.

Splits the window vertically.

Moves between panes.

Resizes the current pane.

Moves forward and backward through windows.

Commands to control tmux's behavior

Command

set -g prefix C-a

set -sg escape-time n

set -g base-index 1

setw -g pane-base-index 1

source-file [file]

bind C-a send-prefix

Description

Sets the key combination for the Prefix key.

Sets the amount of time (in milliseconds) tmux waits for a keystroke after pressing **PREFIX**.

Sets the base index for windows to 1 instead of 0.

Sets the base index for panes to 1 instead of 0.

Loads a configuration file. Use this to reload the existing configuration or bring in additional configuration options later.

Configures tmux to send the prefix when

	pressing the <code>PREFIX</code> combination twice consecutively.
<code>bind-key [key] [command]</code>	Creates a keybinding that executes the specified command. Can be shortened to <code>bind</code> .
<code>bind-key -r [key] [command]</code>	Creates a keybinding that is repeatable, meaning you only need to press the <code>PREFIX</code> key once, and you can press the assigned key repeatedly afterwards. This is useful for commands where you want to cycle through elements or resize panes. Can be shortened to <code>bind</code> .
<code>unbind-key [key]</code>	Removes a defined keybinding so it can be bound to a different command. Can be shortened to <code>unbind</code> .
<code>display-message</code> or <code>display</code>	Displays the given text in the status message.
<code>set-option [flags] [option] [value]</code>	Sets options for sessions. Using the <code>-g</code> flag sets the option for all sessions.
<code>set-window-option [option] [value]</code>	Sets options for windows, such as activity notifications, cursor movement, or other elements related to windows and panes.
<code>set -a</code>	Appends values onto existing options rather than replacing the option's value.
<code>set -g mouse off</code>	Disables mouse support in tmux. Set to <code>on</code> if you wish to use the mouse.
<code>set -g default-terminal "screen-256color"</code>	Defines the terminal type for windows. Sets the value of <code>TERM</code> , which other programs will use. <code>screen-256color</code> ensures the widest compatibility with programs originally written for the <code>screen</code> program.

Commands to control tmux's appearance

Command	Description
---------	-------------

`set -g status-style`

Sets the foreground and background color for the status line. Supports the options `dim`, `bright` (or `bold`), `reverse`, and `blink` in addition to colors.

Example: `set -g status-style fg=white,bold,bg=black`

`setw -g window-status-style`

Sets the foreground and background color of the window list in the status line. Uses the same options as `status-style`.

`setw -g window-status-current-style`

Sets the foreground and background color of the active window in the window list in the status line. Uses the same options as `status-style`.

`setw -g window-status-activity-style`

Sets the foreground and background color of any window with background activity. Uses the same options as `status-style`.

`setw -g pane-border-style`

Sets the foreground and background color of the pane borders. Uses the same options as `status-style`.

`setw -g pane-active-border-style`

Sets the foreground and background color of the active pane's border. Uses the same options as `status-style`.

`setw -g window-style`

Sets the foreground and background color of the window. Uses the same options as `status-style`.

`setw -g window-active-style`

Sets the foreground and background color of the active window. Uses the same options as `status-style`.

`setw -g message-style`

Sets the foreground and background color of the message area and tmux command line. Uses the same options as `status-style`.

`set -g status-length-left` and `set -g status-length-right`

Controls the number of visible characters in the left and right sides of the status line.

`set -g status-left` and `set -g status-right`

Configures the items that appear in the left and right sides of the status line.

`set -g status-interval n`

Defines the refresh interval for the status line, where `n` is the number of seconds between

	where <i>n</i> is the number of seconds between refreshes.
<code>set -g status-justify centre</code>	Centers the window list in the status line.
<code>setw -g monitor-activity on</code>	Looks for activity in other windows and highlights the name of the window with background activity.
<code>set -g visual-activity on</code>	Displays a message in the message area when there is activity in another window.

Footnotes

[4] <http://www.emacswiki.org/emacs/MovingTheCtrlKey>

[5] <http://www.ITERM2.COM>

[6] <http://superuser.com/questions/285381/how-does-the-tmux-color-palette-work>

[7] See <http://www.foragoodstrftime.com/> for a handy tool to help you find the perfect time format.

Chapter 3

Scripting Customized tmux Environments

You probably run a wide collection of tools and programs as you work on your projects. If you're working on a web application, you most likely need to have a command shell, a text editor, a database console, and another window dedicated to running your automated test suite for your application. That's a lot of windows to manage, and a lot of commands to type to get it all fired up.

Imagine being able to come to your workstation, ready to tackle that new feature, and being able to bring every one of those programs up, each in its own pane or window in a single tmux session, using a single command. We can use tmux's client-server model to create custom scripts that build up our development environments, splitting windows and launching programs for us automatically. We'll explore how to do this manually first, and then we'll look at more advanced automatic tools.

Creating a Custom Setup with tmux Commands

We've already explored how we use the `tmux` command to create new tmux sessions, but the `tmux` command takes many other options. We can take an existing session and split its windows into panes, change layouts, or even start up applications within the session.

The key to this is the `-t` switch, or the “target.” When you have a named tmux session, you can attach to it like this:

```
$ tmux attach -t [session_name]
```

You can use this target switch to direct a tmux command to the appropriate tmux session. Create a new tmux session called “development,” like this:

```
$ tmux new-session -s development
```

Then detach from the session with `PREFIX d`. Even though you're no longer connected, you can split the window in the tmux session horizontally by issuing this command:

```
$ tmux split-window -h -t development
```

When you attach to the session again, the window will split into two panes. Attach to your session again to see for yourself.

```
$ tmux attach -t development
```

In fact, you don't even have to detach from a tmux session to send commands. You can open another terminal and split the window again, but this time with a vertical split. Try it out. Open a second terminal window or tab, and enter this command:

```
$ tmux split-window -v -t development
```

Using this approach, you can customize your environment easily. Let's explore this concept by creating our own development environment.

Scripting a Project Configuration

In Chapter 1, [Learning the Basics](#), we discussed tmux commands such as `new-session` and `new-window`. Let's write a simple script using these and similar commands that creates a new tmux session and creates a window with a couple panes and two additional windows with one pane each. To top it off, we'll launch applications in each of the panes.

Let's start by creating a new script called `development` in our home directory. We'll make this script executable too, so we can run it like any other executable program from our shell. Execute these commands in your terminal:

```
$ touch ~/development
$ chmod +x ~/development
```

When we start up our session, we want to change to the directory for our project. We'll call that directory `devproject`. And before we can change to that directory, we'd better create it first.

```
$ mkdir ~/devproject
```


Now, open the `~/development` script in your text editor and add this line to create a new tmux session called “development”: [scripting/development](#)

```
tmux new-session -s development -n editor -d
```

We're passing a couple additional parameters when we create this new session. First, we're creating this session and naming it with the `-s` flag like we've done before. Then we give the initial window a name of “editor,” and then immediately detach from this new session with the `-d` flag.

Next, add a line to our configuration that uses tmux's `send-keys` command to change the current directory to the one we're using for our project:

```
tmux send-keys -t development 'cd ~/devproject' C-m
```

We place `C-m` at the end of the line to send the Carriage Return sequence, represented by Ctrl-M.^[8] This is how we tell tmux to press the  key.

We'll use the same approach to open the Vim text editor in that window. Add this line to your script:

```
tmux send-keys -t development 'vim' C-m
```

With these three commands, we've created a new session, changed to a directory, and opened a text editor, but our environment isn't yet complete. Let's split the main editor window so we have a small terminal window on the bottom. We do this with the [split-window](#) command. Add this line to your script:

```
tmux split-window -v -t development
```

This splits the main window in half horizontally. You could have specified a percentage using something like

```
tmux split-window -v -p 10 -t development
```

but for now, just leave the [split-window](#) command as is and then select one of the default tmux layouts—the [main-horizontal](#) one—by adding this to your script:

```
tmux select-layout -t development main-horizontal
```

We've created our first window and split it into two panes, but the bottom pane needs to open in the project folder. We already know how we send commands to tmux instances, but now we have to target those commands at specific panes and windows.

Targeting Specific Panes and Windows

With commands such as [send-keys](#), you can specify not only the target session, but also the target window and pane. In the configuration file you created back in Chapter 2, [Configuring tmux](#), you specified a [base-index](#) of 1, meaning that your window numbering starts at 1. This base index doesn't affect the panes, though, which is why you also set the [pane-base-index](#) to 1. In our case, we have two panes in our current setup, like the following example:

```
-----  
|           |  
|   Pane 1   |  
|           |
```

```
-----  
|   Pane 2   |  
-----
```

We have the Vim text editor open in Pane 1, and we want to send a command to Pane 2 that changes to our project directory. We target a pane using the format `[session]:[window].[pane]`, so to target Pane 2, we'd use `development:1.2`. So, add this line to your script, and you'll get exactly what you want:

```
tmux send-keys -t development:1.2 'cd ~/devproject' C-m
```

We're almost there. Let's finish up this configuration by adding a couple more windows to the session.

Creating and Selecting Windows

We want a second window in our session that will be a full-screen console. We can create that new window using the `new-window` command. Add these lines to your script:

```
tmux new-window -n console -t development  
tmux send-keys -t development:2 'cd ~/devproject' C-m
```

After we create the window, we use `send-keys` to once again change into our project directory. We only have one pane in our new window, so we only have to specify the window number in the target.

When we start up our session, we want our first window to be displayed, and we do that with the `select-window` command:

```
tmux select-window -t development:1  
tmux attach -t development
```

We could continue to add to this script, creating additional windows and panes, starting up remote connections to our servers, tailing log files, connecting to database consoles, or even running commands that pull down the latest version of our code when we start working. But we'll stop here, and simply end our script by finally attaching to the session so it shows up on the screen, ready for us to begin working. Our entire script looks like this:

```
tmux new-session -s development -n editor -d
tmux send-keys -t development 'cd ~/devproject' C-m
tmux send-keys -t development 'vim' C-m
tmux split-window -v -t development
tmux select-layout -t development main-horizontal
tmux send-keys -t development:1.2 'cd ~/devproject' C-m
tmux new-window -n console -t development
tmux send-keys -t development:2 'cd ~/devproject' C-m
tmux select-window -t development:1
tmux attach -t development
```

When you run it with

\$ ~/development

your environment will look like this:

```

1
~
~
~
~
~
VIM - Vi IMproved
~
~
~
version 7.4.1689
~
by Bram Moolenaar et al.
Modified by pkg-vim-maintainers@lists.alieth.debian.org
Vim is open source and freely distributable
~
~
~
Help poor children in Uganda!
type :help iccf<Enter>      for information
~
type :q<Enter>              to exit
type :help<Enter> or <F1>   for on-line help
type :help version7<Enter> for version info
~
~
~
[No Name][0][unix][100%][0000,0001][1]
~
cd ~/devproject
~ $ cd ~/devproject
devproject $ 
Session: development 1 2
1:editor* 2:console#-
31 Oct 01:55

```

One drawback to this approach is that this script creates a brand-new session. It won't work properly if you run it a second time while the `development` session is currently running. You could modify the script to check if a session with that name already exists by using the `tmux has-session` command and only create the session if it's not there, like this: [scripting/reattach/development](#)

```
tmux has-session -t development
if [ $? != 0 ]
```

then

```
tmux new-session -s development -n editor -d
tmux send-keys -t development 'cd ~/devproject' C-m
tmux send-keys -t development 'vim' C-m
tmux split-window -v -t development
tmux select-layout -t development main-horizontal
tmux send-keys -t development:1.2 'cd ~/devproject' C-m
tmux new-window -n console -t development
tmux send-keys -t development:2 'cd ~/devproject' C-m
tmux select-window -t development:1
```

fi

```
tmux attach -t development
```

This approach works well for a single project setup. You could modify this further by using a variable for the project name to make the script more generic, but let's look at a couple other ways we can configure things to manage multiple projects.

Using tmux Configuration for Setup

The `.tmux.conf` file itself can include commands that set up a default environment. If you wanted every tmux session to start in the same default folder, or automatically open a split window, you could bake that right in to your default configuration, simply by using the appropriate commands.

But you can also specify a configuration file when you start up an instance of tmux, by using the `-f` flag. This way you don't have to change your original default configuration file, and you can check your configuration file in with your project's source code. You can also set up your own per-project configuration options, such as new keyboard shortcuts to run commands or start your test suite.

Let's try this out. Create a new file called `app.conf`.

```
$ touch app.conf
```

Inside this file, you can use the same commands you just learned about in the previous section, but since you're inside the configuration file rather than a shell script, you don't have to explicitly prefix each command with `tmux`. Add this code to your `app.conf` file: [scripting/app.conf](#)

```
source-file ~/.tmux.conf
new-session -s development -n editor -d
send-keys -t development 'cd ~/devproject' C-m
send-keys -t development 'vim' C-m
split-window -v -t development
select-layout -t development main-horizontal
send-keys -t development:1.2 'cd ~/devproject' C-m
new-window -n console -t development
send-keys -t development:2 'cd ~/devproject' C-m
select-window -t development:1
```

This code first loads your existing `.tmux.conf` file. This way you'll have all your environment settings you previously defined, including your keybindings and status bar settings. This isn't mandatory, but if you left this off, you'd have to use all the default keybindings and options, or you'd have to define your own

options in this file.

To use this configuration file, pass the `-f` flag followed by the path to the config file. You also have to start tmux with the `attach` command, like this:

```
$ tmux -f app.conf attach
```

This is because, by default, tmux always calls the `new-session` command when it starts. This file creates a new session already, so you'd have *two* tmux sessions running if you left off `attach`.

This approach gives you a lot of flexibility, but you can gain even more by using a command-line tool called `tmuxinator`.

Managing Configuration with tmuxinator

tmuxinator is a simple tool you can use to define and manage different tmux configurations. You define window layouts and commands in a simple YAML format, and then launch them with the `tmuxinator` command. Unlike the other approaches, tmuxinator offers a central location for your configurations and a much easier dialect for creating complex layouts. It also lets you specify commands that should always run before each window gets created.

tmuxinator requires the Ruby interpreter, so you'll need to have that on your system. Mac OS X users already have Ruby installed, and Linux users can usually install Ruby through a package manager. However, if you plan to use Ruby for anything beyond tmuxinator, I strongly encourage you to install Ruby through RVM by following along with the instructions on the RVM website.^[9]

Install tmuxinator by using Rubygems, which is the package management system for Ruby.

```
$ gem install tmuxinator
```

If you are not using RVM, you will need to run this as root or with the `sudo` command.

tmuxinator needs the `$EDITOR` shell environment to be defined, so if you haven't set yours yet, you'll want to do that in your `.bashrc` file on Linux, or `.bash_profile` on OS X. For example, to define Vim as the default editor, you'd add this line to your Bash configuration:

```
export EDITOR=vim
```

Now we can create a new tmuxinator project. Let's call it "development." Execute this command:

```
$ tmuxinator open development
```

This pops open the editor you assigned to the `$EDITOR` environment variable and

displays the default project configuration, which looks like this:

```
scripting/default.yaml
```

```
# ~/.tmuxinator/development.yml

name: development
root: ~/

# a bunch of comments....

windows:
- editor:
    layout: main-vertical
    panes:
      - vim
      - guard
- server: bundle exec rails s
- logs: tail -f log/development.log
```

This is an environment that a Ruby on Rails developer who works with Git might really appreciate. This creates a tmux session with three windows. The first window is divided into two panes, using the [main-vertical](#) layout scheme. The left pane opens Vim, and the right pane opens Guard, a Ruby program that watches files for changes and executes tasks, like test runners. The second window launches Rails' built-in web server, and the third window uses the [tail](#) command to follow the application's development log file.

As you can see, tmuxinator makes it trivial to define not only the windows and panes, but also what commands we want to execute in each one. Let's use Tmuxinator to construct our development environment, with Vim in the top pane and a terminal on the bottom, starting in the [~/devproject](#) folder. Remove the contents of this file and replace it with the following code:

[scripting/development.yaml](#)

```
name: development
root: ~/devproject
windows:
- editor:
    layout: main-horizontal
    panes:
```

- vim
- #empty, will just run plain bash
- console: # empty

The `yaml` file format uses two spaces for indenting, so it's really important to ensure you format the file correctly and that you don't accidentally use tabs when you write the file.

To fire up the new environment, save the config file and then execute the following command:

```
$ tmuxinator development
```

tmuxinator automatically loads up your original `.tmux.conf` file, applies the settings, and then arranges the windows and panes for you, just like you specified. If you want to make more changes to your environment, just use

```
$ tmuxinator open development
```

again and edit the configuration.

By default, the configuration files for tmuxinator are located in `~/.tmuxinator/`, so you can find those and back them up, or share them with others.

Under the hood, tmuxinator is just constructing a script that executes the individual tmux commands just like we did when we wrote our own script. However, it's a nicer syntax that's pretty easy to follow. It does require a Ruby interpreter on your machine, though, so it may not be something you'll set up on every environment where you'd like to use tmux. However, you can use Tmuxinator to generate a configuration you can use anywhere. The `tmuxinator debug` command can display the script that Tmuxinator will use:

```
$ tmuxinator debug development
```

Here's what the output looks like:

```
#!/bin/bash

# Clear rbenv variables before starting tmux
unset RBENV_VERSION
```

```

unset RBENV_VERSION

unset RBENV_DIR

tmux start-server;

cd homebrianhogan/devproject

# Run pre command.

# Create the session and the first window. Manually switch to root
# directory if required to support tmux < 1.9
TMUX= tmux new-session -d -s development -n editor
tmux send-keys -t development:1 cd\ homebrianhogan/devproject C-m

# Create other windows.
tmux new-window -t development:2 -n console

# Window "editor"
tmux send-keys -t development:1.1 vim C-m

tmux splitw -c homebrianhogan/devproject -t development:1
tmux select-layout -t development:1 tiled

tmux select-layout -t development:1 tiled

tmux select-layout -t development:1 main-horizontal
tmux select-pane -t development:1.1

# Window "console"

tmux select-window -t 1

if [ -z "$TMUX" ]; then
tmux -u attach-session -t development
else
tmux -u switch-client -t development
fi

```

You could save the output of `tmuxinator debug` to a script you can run on any machine. You can also use this option to troubleshoot any issues you might be having as you develop your configuration file.



What's Next?

You can use every tmux command through the shell, which means you can write scripts to automate nearly every aspect of tmux, including running sessions. For example, you could create a keyboard binding that sources a shell script that divides the current window into two panes and logs you into your production web and database servers.

We've covered a lot so far. You know how to set up projects, move around panes and windows, and launch your consoles. You've tinkered around with your configuration enough to understand how to customize things to your liking. And you've experimented with three separate ways to script out your tmux environment. But as you start to integrate tmux into your workflow, you'll start to notice some new issues crop up. For example, the results of tests or application logs start to scroll off the screen, and you'll want to be able to scroll up to read things. And you'll probably want to copy and paste text between panes, windows, or other applications. So let's learn how to work with tmux's output buffers next.

For Future Reference

Scriptable tmux commands

Command	Description
<code>tmux new-session -s development -n editor</code>	Creates a session named “development” and names the first window “editor.”
<code>tmux attach -t development</code>	Attaches to a session named “development.”
<code>tmux send-keys -t development '[keys]' C-m</code>	Sends the keystrokes to the “development” session’s active window or pane. <code>C-m</code> is equivalent to pressing the  key.
<code>tmux send-keys -t development:1.1 '[keys]' C-m</code>	Sends the keystrokes to the “development” session’s first window and first pane, provided the window and pane indexes are set to 1. <code>C-m</code> is equivalent to pressing the  key.
<code>tmux select-window -t development:1</code>	Selects the first window of “development,” making it the active window.
<code>tmux split-window -v -p 10 -t development</code>	Splits the current window in the “development” session vertically, dividing it in half <i>horizontally</i> , and sets its height to 10% of the total window size.
<code>tmux select-layout -t development main-horizontal</code>	Sets the layout for the “development” session to <code>main-horizontal</code> .
<code>tmux source-file [file]</code>	Loads the specified tmux configuration file.
<code>tmux -f app.conf attach</code>	Loads the <code>app.conf</code> configuration file and attaches to a session created within the <code>app.conf</code> file.

tmuxinator commands

Command	Description
---------	-------------

tmuxinator	Opens the configuration file for the project <code>name</code> in the default text editor. Creates the configuration if it doesn't exist.
open [name]	
tmuxinator [name]	Loads the tmux session for the given project. Creates the session from the contents of the project's configuration file if no session currently exists, or attaches to the session.
tmuxinator list	Lists all current projects.
tmuxinator copy [source] [destination]	Copies a project configuration.
tmuxinator delete [name]	Deletes the specified project.
tmuxinator implode	Deletes all current projects.
tmuxinator doctor	Looks for problems with the tmuxinator and system configuration.
tmuxinator debug	Shows the script that tmuxinator will run, helping you figure out what's going wrong.

Footnotes

[8] http://en.wikipedia.org/wiki/Carriage_return

[9] <https://rvm.io/>

Chapter 4

Working With Text and Buffers

Throughout the course of your average day, you'll copy and paste text more times than you can keep track of. When you're working with `tmux`, you will eventually come to the point where you need to scroll backwards through the terminal's output buffer to see something that scrolled off the screen. You might also need to copy some text and paste it into a file or into another program. This chapter is all about how to manage the text inside your sessions. You'll see how to use the keyboard to scroll through `tmux`'s output buffer, how to work with multiple paste buffers, and how to work with the system clipboard.

Scrolling Through Output with Copy Mode

When you work with programs in the terminal, it's common that the output from these programs scrolls off the screen. But when you use tmux, you can use the keyboard to move backwards through the output buffer so you can see what you missed. This is especially useful for those times when you're running tests or watching log files and you can't just rely on the `less` command or your text editor.

Pressing `PREFIX` `[` places you in Copy mode. You can then use your movement keys to move the cursor around the screen. By default, the arrow keys work. But in Chapter 2, [Configuring tmux](#), you configured tmux to use Vim keys for moving between windows and resizing panes so you wouldn't have to take your hands off the home row. tmux has a `vi` mode for working with the buffer as well. To enable it, add this line to `.tmux.conf`:

```
config/tmux.conf
```

```
# enable vi keys.  
setw -g mode-keys vi
```

With this option set, you can use `h`, `j`, `k`, and `l` to move around your buffer.

To get out of Copy mode, press the `ENTER` key. Moving around one character at a time isn't very efficient. Since you enabled `vi` mode, you can also use some other visible shortcuts to move around the buffer.

For example, you can use `w` to jump to the next word and `b` to jump back one word. And you can use `f`, followed by any character, to jump to that character on the same line, and `F` to jump backwards on the line.

Moving Quickly Through the Buffer

When you have several pages of buffered output, moving the cursor around to scroll isn't going to be that useful. Instead of moving word by word or character by character, you can scroll through the buffer page by page, or jump to the beginning or end of the buffer.

You can move up one page with **CTRL**-**b** and down one page with **CTRL**-**f**. You can jump all the way to the top of the buffer's history with **g**, and then jump all the way to the bottom with **G**.

Searching Through the Buffer

You don't have to browse through the hundreds of lines of content page by page if you know what you're looking for. By pressing **?** in Copy mode, you can search upwards for phrases or keywords. Simply press **?**, type in the search phrase, and press **ENTER** to jump to the first occurrence of the phrase. Then press **n** to jump to the next occurrence, or **N** to move to the previous.

To search downward, press **/** instead of **?**. Pressing **n** then jumps to the next occurrence, and **N** jumps to the previous occurrence.

Learning to move around the buffer this way will dramatically speed you up. It's faster to type the word you want to move to instead of using the arrows to move around, especially if you're looking through the output of log files.

Now let's explore how to copy text from one pane and paste it to another. This is Copy mode, after all.

Copying and Pasting Text

Moving around and looking for things in the output buffer is usually only half the equation. We often need to copy some text so we can do something useful with it. tmux's Copy mode gives us the opportunity to select and copy text to a paste buffer so we can dump that text elsewhere.

To copy text, enter Copy mode and move the cursor to where you want to start selecting text. Then press `SPACE` and move the cursor to the end of the text. When you press `ENTER`, the selected text gets copied into a paste buffer.

To paste the contents you just captured, press `PREFIX]`.

Let's look at a few ways to copy and paste text from our main output buffer.

Capturing a Pane

tmux has a handy shortcut that copies the entire visible contents of a pane to a paste buffer. Enter tmux's Command mode with `PREFIX :` and type

```
capture-pane
```

The contents of the pane will be in a paste buffer. You can then paste that content into another pane or window by pressing `PREFIX]`.

Showing and Saving the Buffer

You can display the contents of your paste buffer by using the `show-buffer` command in Command mode, or from a terminal session with

```
$ tmux show-buffer
```

However, by using the `save-buffer` command, you can save the buffer to a file, which can often be a real time saver. In fact, you can capture the contents of the current pane to a text file.

In Command mode, execute the command `capture-pane; save-buffer buffer.txt`. You could easily map that command to a keystroke if you wanted.

Using Multiple Paste Buffers

tmux maintains a stack of paste buffers, which means you can copy text without replacing the buffer's existing content. This is much more flexible than the traditional clipboard offered by the operating system.

Every time you copy some new text, tmux creates a new paste buffer, putting the new buffer at the top of the stack. To demonstrate, fire up a new tmux session and load up a text editor such as Vim or Nano. In the editor, type the following sentences, one per line:

```
First sentence is first.  
Next sentence is next.  
Last sentence is last.
```

Now copy some text to the paste buffer using tmux. Enter Copy mode with `PREFIX` `[`. Move to the start of the first sentence, press `SPACE` to start selecting text, move to the end of the first sentence, and press `ENTER` to copy the selection. Repeat this with the second and third sentences.

Each time you copied text, tmux created a new buffer. You can see these buffers with the `list-buffers` command.

```
0: 22 bytes: "Last sentence is last."  
1: 22 bytes: "Next sentence is next."  
2: 24 bytes: "First sentence is first."
```

Pressing `PREFIX` `]` always pastes buffer 0, but you can issue the command `choose-buffer` to select a buffer and paste the contents into the focused pane.

Split the current window in half and launch Nano in the second pane, then enter Command mode and type this:

```
choose-buffer
```


You'll be presented with a list that looks like this:

You will be presented with a list that looks like this.

```
GNU nano 2.0.6                               New Buffer                               Modified
First sentence is first.
Next sentence is next.
Last sentence is last.

^G Get Help      ^O WriteOut      ^R Read File     ^Y Prev Page     ^K Cut Text      ^C Cur Pos
^X Exit          ^J Justify       ^W Where Is     ^V Next Page     ^U UnCut Text    ^T To Spell






(0) 0: 22 bytes: "Last sentence is last."
(1) 1: 22 bytes: "Next sentence is next."
(2) 2: 24 bytes: "First sentence is first."
```

You can select any entry in the list, press , and the text will be inserted into the selected pane.

This is an excellent way to manage multiple bits of text, especially in text-based environments where you don't have access to an OS-level clipboard.

These buffers are shared across *all* running tmux sessions, too, so you can take content from one session and paste it into another.

Remapping Copy and Paste Keys

If you use Vim and you'd like to make the copy and paste command keys a little more familiar, you can remap the keys in your configuration. For example, you can use   to enter Copy mode, then use  to start Visual mode to select your text, use  to “yank” text into the buffer, and use  to paste the text:

```
bind Escape copy-mode
bind -t vi-copy 'v' begin-selection
bind -t vi-copy 'y' copy-selection
unbind p
bind p paste-buffer
```

This can be a real productivity boost if you happen to do a lot of copying and

pasting between windows and panes and are already comfortable with the keys that Vim uses.

Working with the Clipboard on Linux

Using the `xclip` utility, [\[10\]](#) you can integrate your buffers with the Linux system clipboard so you can more easily copy and paste between programs.

First, you have to install `xclip`. On Ubuntu, use this command:

```
$ sudo apt-get install xclip
```

Then we use tmux's `save-buffer` and `set-buffer` commands with `xclip`.

To copy the current buffer to the system clipboard, we add this command to our `.tmux.conf` file:

```
bind C-c run "tmux save-buffer - | xclip -i -sel clipboard"
```

This configures `PREFIX` `CTRL` `-` `C` so it pipes the current buffer to `xclip`.

So, you enter Copy mode, select your text, press `y`, and then press `PREFIX` `CTRL` `-` `C` to get your text on the clipboard. You can speed up the process by binding the `y` key to send the output to `xclip` directly:

```
bind -t vi-copy y copy-pipe "xclip -sel clip -i"
```

Now text you select and copy in Copy mode will be on your system clipboard.

To paste text from the system clipboard into a tmux session, add this line to your configuration:

```
bind C-v run "tmux set-buffer \"$(xclip -o -sel clipboard)\"; tmux paste-buffer"
```

This configures tmux to pull the content from `xclip` into a new tmux buffer and then pastes it into the selected tmux window or pane when you press `PREFIX` `CTRL` `-` `v`.

Using OS X Clipboard Commands

If you're a Mac user, you may be familiar with OS X's command-line clipboard utilities `pbcopy` and `pbpaste`. These simple utilities make it a snap to work with the clipboard. The `pbcopy` command captures text to the system clipboard, and the `pbpaste` command pastes content out. For example, you can use `pbcopy` and `cat` together to easily put the contents of your `.tmux.conf` file into the clipboard so you can paste it in an email or on the web, like this:

```
$ cat ~/.tmux.conf | pbcopy
```

This is a pretty handy way to work with text, but `tmux` doesn't have access to these utilities, so we can't use them while running inside a `tmux` session. We can use a wrapper program written by Chris Johnsen to get around this limitation. [\[11\]](#)

To use this wrapper script, we first install the script with Homebrew. While you could install this from source, using Homebrew simplifies the process:

```
$ brew install reattach-to-user-namespace
```

Then configure `tmux` to use the wrapper by adding this line to your `.tmux.conf`:

```
set -g default-command "reattach-to-user-namespace -l binbash"
```

This configures the default command that `tmux` uses for new windows, so it loads the Bash shell through the wrapper script. If you use a shell other than Bash, like Fish or `zsh`, you'd specify its path or command instead.

Once you reload the configuration file, you'll be able to use the `pbcopy` command again. And as an added bonus, you can send the contents of the current `tmux` buffer to the system clipboard:

```
$ tmux show-buffer | pbcopy
```

Or you can paste the clipboard contents with this:

```
$ tmux set-buffer $(pbpaste); tmux paste-buffer
```


This means that you can also create keyboard shortcuts to do this, just like you did in [Working with the Clipboard on Linux](#). Unfortunately, the wrapper program we're using doesn't work with tmux's `run` command. The workaround is to explicitly prefix `pbpaste` and `pbcopy` with the wrapper script. So, to support copying the buffer to the system clipboard, add this line to your `.tmux.conf` file:

```
bind C-c run "tmux save-buffer - | reattach-to-user-namespace pbcopy"
```

Just like with Linux, you can also configure tmux's Copy mode to send the text you copy directly to the system clipboard by adding this keybinding to your configuration:

```
bind -t vi-copy y copy-pipe "reattach-to-user-namespace pbcopy"
```

Now when you select text in Copy mode and press `y`, the text will be sent to `pbcopy` and will be on your system clipboard, ready for use in other programs.

To support pasting from the system clipboard, we'd add this longer command, which must be *all on one line*.

```
bind C-v run \  
"tmux set-buffer \"$(reattach-to-user-namespace pbpaste)\"; tmux paste-buffer"
```

This provides a simple solution to an otherwise fairly complex problem.

What's Next?







By using tmux paste buffers to move text around, you gain the ability to have a clipboard in situations where you might not have one, such as when you're logged into the console of a server or without a graphical terminal. Being able to scroll back through the history of a long console output can be a huge help. It's worth installing tmux directly on your servers for that reason alone.

Now that you have a good understanding of how to find, copy, and paste text, you can start working tmux into your daily routine. For many developers, pair programming is often part of that routine. Let's take a look at how to use tmux to work with another developer.

For Future Reference

















Shortcut keys

Shortcut	Description
----------	-------------

 	Enters Copy mode.
 	Pastes current buffer contents.
 	Lists all paste buffers and pastes selected buffer contents.

Copy mode movement keys (vi mode)

Command	Description
---------	-------------

 ,  ,  , and 	Moves the cursor left, down, up, and right, respectively.
	Moves the cursor forward one word at a time.
	Moves the cursor backward one word at a time.
 followed by any character	Moves to the next occurrence of the specified character.
 followed by any character	Moves to the previous occurrence of the specified character.
 	Scrolls up one page.
 	Scrolls down one page.
	Jumps to the top of the buffer.
	Jumps to the bottom of the buffer.
	Starts a search backward through the buffer.
	Starts a search forward through the buffer.

Commands

Command	Description
---------	-------------

<code>show-buffer</code>	Displays current buffer contents.
--------------------------	-----------------------------------

<code>capture-pane</code>	Captures the selected pane's visible contents to a new buffer.
<code>list-buffers</code>	Lists all paste buffers.
<code>choose-buffer</code>	Shows paste buffers and pastes the contents of the one you select.
<code>save-buffer [filename]</code>	Saves the buffer's contents to the specified file.

Footnotes

[10] <http://sourceforge.net/projects/xclip/>

[11] <https://github.com/ChrisJohnsen/tmux-MacOSX-pasteboard>

Chapter 5

Pair Programming with tmux

Up until now, you've been making configuration changes and learning how to work within tmux on your own machine. But one of the most popular uses of tmux by developers is pair programming. It was actually my first introduction to tmux, and I immediately saw the potential as my friend walked me through using its various features.

Pair programming has a lot of great benefits. Working with another developer can help you see things you might not have seen on your own, but unless you're physically in the same location, pair programming can be somewhat difficult. Screen-sharing through iChat, Skype, or even GoToMeeting takes up a lot of bandwidth and can be dodgy when you're not using the best network connection. In this chapter, we'll explore using tmux for pair programming, so you can work remotely with another developer on even the slowest hotel Wi-Fi connection.

There are two ways to work with remote users. The first method involves creating a new user account that you and others share. You set up tmux and your development environment under that account and use it as a shared workspace. The second approach uses tmux's sockets so you can have a second user connect to your tmux session without having to share your user account.

Both of these methods have an inherent security flaw: they let someone else see things on your screen and in your account. You're inviting someone in to potentially look at your files. To get around this, it's wise to use an intermediate server for pairing. Using a low-cost VPS or a virtual machine with VirtualBox^[12] and Vagrant^[13], you can quickly create a development environment for pairing.

In this chapter, we'll be working with a remote server as we explore both of these approaches.

Pairing with a Shared Account

Using a shared account is the simplest way to work with another user. In a nutshell, you enable SSH access on the machine that will act as the host, install and configure tmux on that machine, and then create a tmux session there. The second user logs into that machine with the same user account and attaches to the session. By using SSH public keys, you can make the login process somewhat transparent. Let's walk through the setup. For this example, we'll use a server called `puzzles` running Ubuntu that has the SSH daemon installed.

First, create a "tmux" user on the server. This is the user everyone will use to connect to the pairing session. On the remote server, execute this command:

```
tmux@puzzles$ adduser tmux
```

We want to configure the account so we can take SSH keys from other developers and use them to log into this account. We do this by creating the file `~/.ssh/authorized_keys` under the `tmux` account. So, use the `su` command to switch to the user:

```
tmux@puzzles$ su tmux
```

Then create the `.ssh` folder and the `.ssh/authorized_keys` file, setting the appropriate permissions. Only the `tmux` user should be allowed to read, write, or execute the folder and file.

```
tmux@puzzles$ mkdir ~/.ssh  
tmux@puzzles$ touch ~/.ssh/authorized_keys  
tmux@puzzles$ chmod 700 ~/.ssh  
tmux@puzzles$ chmod 600 ~/.ssh/authorized_keys
```

Each user you'd like to connect needs a public key, which they would generate on their local machine. To generate a key, use the command

```
$ ssh-keygen
```

and follow the prompts on the screen.

Then each user would transfer their public key over to the server and add it to the `authorized_keys` file. There are a number of ways to do this, but the most universal approach would be to use `cat` and `ssh` to transfer the key and append it to `authorized_keys` at the same time, like this:

```
$ cat ~/.ssh/id_rsa.pub | ssh tmux@your_server 'cat >> .ssh/authorized_keys'
```

You'll be prompted for the `tmux` user's password before you can connect.

The command `ssh-copy-id` makes this process slightly easier. If you install this command using your package manager on your client, then you can transfer the key like this:

```
$ ssh-copy-id tmux@your_server
```

This copies the `.id_rsa.pub` file automatically.

You would repeat this process for any other users you wanted to share this account with.

Then on the remote server, you'd set up `tmux`, text editors, compilers, programming languages, and version control systems just like you would on any other development environment. Then you create a new `tmux` session on the server:

```
tmux@puzzles$ tmux new-session -s Pairing
```

Another member of your team can log in to the same machine and attach to the session with this:

```
tmux@puzzles$ tmux attach -t Pairing
```

You can then work collaboratively on the project. What's more, you can detach from the session and reattach to it later, which means you can leave your environment running for days or even weeks at a time. You'd have a persistent development environment you can log into from anywhere that has a terminal with SSH support.

Using a Shared Account and Grouped Sessions

When two people are attached to the same tmux session, they usually both see the same thing and interact with the same windows. But there are times when it's helpful if one person can work in a different window without completely taking over control.

Using “grouped sessions,” you can do just that. Let's demonstrate by creating a new session on our remote server called `groupedsession`.

```
tmux@puzzles$ tmux new-session -s groupedsession
```

Then, instead of attaching to the session, another user can join that session by *creating a new session* by specifying the target of the original session `groupedsession` and then specifying their *own* session name, like this:

```
tmux@puzzles$ tmux new-session -t groupedsession -s mysession
```

When the second session launches, both users can interact with the session at the same time, just as if the second user had attached to the session. However, the users can create windows independent of each other. So, if our new user creates a window, you'll both see the new window show up in the status line, but you'll stay on the window you're currently working in! This is great for those “Hey, let me just try something” moments, or when one person wants to use Emacs and the other person prefers Vim:

Quickly Pairing with tmate

tmate^[14] is a fork of tmux designed to make pair programming painless. Using tmate, you can quickly invite another developer to collaborate. When you launch tmate, it generates an address that your pair can use to make the connection. You don't have to set up any keys or use any intermediate services. Instead, tmate's servers handle tunneling the connection for you.

The catch is that you have to install tmate and use it instead of tmux. But don't worry; it completely supports the configuration you've already built. Let's look at how to get it installed.

On Ubuntu, you can install it by adding the tmate PPA to your package manager:

```
$ sudo apt-get install software-properties-common  
$ sudo add-apt-repository ppa:tmate.io/archive  
$ sudo apt-get update && sudo apt-get install tmate
```

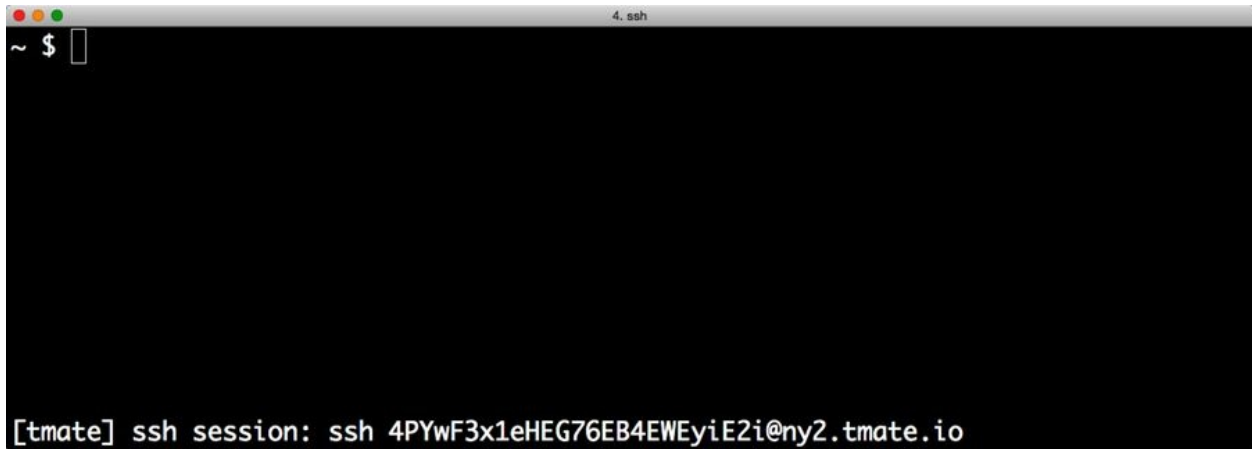
On the Mac, you can install it with Homebrew:

```
$ brew install tmate
```

Once tmate is installed, fire it up with

```
$ tmate
```

and tmate will launch, displaying the connection address in the bottom of the window where your status line would be.

A terminal window with a dark background. The title bar at the top says "4, ssh". The prompt is "~ \$". At the bottom, a message from tmate is displayed: "[tmate] ssh session: ssh 4PYwF3x1eHEG76EB4EWEyiE2i@ny2.tmate.io".

```
~ $  
  
[tmate] ssh session: ssh 4PYwF3x1eHEG76EB4EWEyiE2i@ny2.tmate.io
```

Copy that address and send it to your pair, and they'll be able to join you instantly. If the address disappears before you can copy it, or you'd like to see it again, execute the command

```
$ tmate show-messages
```

to view the address again, along with some other interesting details, including a readonly address you can send to someone if you just want to demonstrate something and don't want them to have any control:

```
Sun Sep 25 17:46:13 2016 [tmate] Connecting to ssh.tmate.io...  
Sun Sep 25 17:46:13 2016 [tmate] Note: clear your terminal before sharing readonly  
access  
Sun Sep 25 17:46:13 2016 [tmate] web session read only: https://...  
Sun Sep 25 17:46:13 2016 [tmate] ssh session read only: ssh ...  
Sun Sep 25 17:46:13 2016 [tmate] web session: https://...  
Sun Sep 25 17:46:13 2016 [tmate] ssh session: ssh ...
```

tmate supports the same commands that tmux supports, so you can create named sessions and even script up your configurations. You can even use it with Tmuxinator by adding the following to your Tmuxinator YAML file:

```
tmux_options: -S tmpyour_project_name_tmate_socket  
tmux_command: tmate
```

Since tmate creates a randomly named socket file, we just tell it not to do that by passing the `-S` switch. Then we tell Tmuxinator that it should use `tmate` instead of `tmux`.

Using tmate with Your Own Servers

If you feel uncomfortable going through <http://ssh.tmate.io> to connect to other sessions, you can find instructions for setting up your own server at the tmate website.^[15] It provides you with the server, which you compile and install on your own Linux server. Then you run the server and configure client machines to use that server instead of the default service. This may add more security, but you'll want to think about redundancy and availability. For example, the tmate.io address resolves to multiple backend servers, ensuring high availability. If you want to ensure continuity, you'll want to configure your environment in a similar way.

Using shared accounts or tmate is easy, but it's not always desirable to share user accounts with team members or let someone remotely access your development machine. Let's look at an alternative approach.

Pairing with Separate Accounts and Sockets

Using tmux's support for sockets, you can create sessions that multiple users can connect to with ease.

To test this out, create two new user accounts for the session: one called “ted” and another named “barney.”

```
tmux@puzzles$ sudo adduser ted
```

```
tmux@puzzles$ sudo adduser barney
```

Next, create the “tmux” group and the `vartmux` folder that will hold the shared sessions.

```
tmux@puzzles$ sudo addgroup tmux
```

```
tmux@puzzles$ sudo mkdir vartmux
```

Next, change the group ownership of the `vartmux` folder so that the `tmux` group has access:

```
tmux@puzzles$ sudo chgrp tmux vartmux
```

Then alter the permissions on the folder so that new files will be accessible for all members of the `tmux` group:

```
tmux@puzzles$ sudo chmod g+ws vartmux
```

Finally, add `ted` and `barney` to the `tmux` group.

```
tmux@puzzles$ sudo usermod -aG tmux ted
```

```
tmux@puzzles$ sudo usermod -aG tmux barney
```

Now let's look at how these users can work together on a project.

Creating and Sharing Sessions

So far, you've used the `new-session` command to create these sessions, but that uses

the default socket location, which won't be reachable by every user. Instead of creating named sessions, we create our sessions using the `-S` switch.

Log in to your server as `ted` and create a new tmux session using a socket file in the `vartmux/` folder:

```
ted@puzzles$ tmux -S vartmux/pairing
```

In another terminal window, log in as `barney` and then attach to the session. But instead of specifying the target with the `-t` switch, specify the location of the socket file, like this:

```
barney@puzzles$ tmux -S vartmux/pairing attach
```

The `barney` user now attaches to the tmux session and sees everything that the `ted` user sees.

It's important to note that when using this approach, the `.tmux.conf` file used is the one that started up the session. Having two separate accounts doesn't mean that each account gets to use its own configuration files within the tmux session, but it does mean they can customize their accounts for other purposes, and can each initiate their own tmux session as needed. More importantly, it keeps `barney` out of `ted`'s home directory.

What's Next?

Now that you know how to use tmux to share your screen with others, you can use it for remote training, impromptu collaboration on open source projects, or even presentations.

In addition, you could use this technique to fire up a tmux session on one of your production servers, load up monitoring tools or consoles, and then detach from it, leaving those tools running in the background. Then you simply connect to your machine, reattach to the session, and everything is back where you left it. I do something similar with my development environment. I set up tmux on a VPS, which lets me use nothing more than an iPad, an SSH client, and a Bluetooth keyboard to hack on code when I'm away from home. It even works brilliantly over the 3G network.

Pair programming and working remotely are just two examples of how incorporating tmux into your workflow can make you more productive. In the next chapter, we'll look at other enhancements we can make to our environment as we explore advanced ways to work with windows, panes, and our system in general.

For Future Reference

Command

`tmux new-session -t [existing session] -s [new session]`

`tmux show-messages`

`tmux -S [socket]`

`tmux -S [socket] attach`

Description

Creates a connection to a grouped session.

Displays a log of messages in the current window, useful for debugging.

Creates a new session using a socket instead of a name.

Attaches to an existing session using a socket instead of a name.

Footnotes

[12] <https://www.virtualbox.org/>

[13] <https://www.vagrantup.com/docs/getting-started/>

[14] <https://tmate.io/>

[15] <https://tmate.io/>

Chapter

6

Workflows

By itself, tmux is just another

terminal with a few bells and whistles that let us display...more terminal sessions. But tmux makes

it easier to work with the programs we run in those sessions, so this chapter will explore some common, and uncommon, configurations and commands that you may find useful in your day-to-day work. You'll see some advanced ways to manage your panes and sessions, how to make tmux work with your shell of choice, how to extend tmux commands with external scripts, and how to create keybindings that execute several commands. Let's start with windows and panes.

Working Effectively with Panes and Windows

Throughout this book, you’ve seen ways to divide up your tmux sessions into panes and windows. In this section, we’ll look at more advanced ways to work with those panes and windows.

Turning a Pane into a Window

Panes are great for dividing up a workspace, but sometimes you might want to “pop out” a pane into its own window. tmux has a command to do just that.

Inside any pane, press `PREFIX` `!` and tmux will create a new window from your pane, removing the original pane.

Turning a Window into a Pane

Occasionally, it’s nice to consolidate a workspace. You can easily take a window and turn it into a pane. To do this, issue the `join-pane` command.

Try it out. Create a new tmux session with two windows.

```
$ tmux new-session -s panes -n first -d
$ tmux new-window -t panes -n second
$ tmux attach -t panes
```

Now, to move the first window into a pane in the second window, press `PREFIX` `:` to enter Command mode, and type this: `join-pane -s panes:1`

This means “Take window 1 of the `panes` session and join it to the current window,” since we did not specify a target. When you “join” a pane, you’re essentially moving a pane from one session to another. You specify the source window and pane, followed by the target window and pane. If you leave the target off, the current focused window becomes the target.

You can use this technique to move panes around as well. If your first window had two panes, you could specify the source pane like this, keeping in mind that



you set the window and pane base indexes to `1` instead of `0` back in Chapter 2, [Configuring tmux](#).

```
join-pane -s panes:1.1
```

This command grabs the first pane of the first window and joins it to the current window.

To take it a step further, you can specify a different source session, using the notation `[session_name]:[window].[pane]`, and you can specify a target window using the `-t` flag using the same notation. This lets you pull panes from one session into another.

Maximizing and Restoring Panes

Sometimes you just want a pane to go full-screen for a bit so you can see its contents or work in a more focused way. You could use the `break-pane` command. But then you'd have to use `join-pane` to put it back where it was. But there's a better way. The `resize-pane` command accepts the `-Z` option for zooming a pane. Best of all, it's already mapped to  , and pressing it again restores the pane to its original size.

Launching Commands in Panes

In Chapter 3, [Scripting Customized tmux Environments](#), we explored how to use shell commands and `send-keys` to launch programs in our panes, but we can execute commands automatically when we launch a window or a pane.

We have two servers, `burns` and `smithers`, which run our web server and database server, respectively. When we start up `tmux`, we want to connect to these servers using a single window with two panes.

Let's create a new script called `servers.sh` and create one session connecting to two servers:

```
$ tmux new-session -s servers -d "ssh deploy@burns"
$ tmux split-window -v "ssh dba@smithers"
```

```
$ tmux attach -t servers
```

When we create a new session, we can pass the command we want to execute as the last argument. In our case, we fire off the new session and connect to `burns` in the first window, and we detach the session. Then we divide the window using a vertical split and then connect to `smithers`.

This configuration has a handy side effect: when we log off of our remote servers, the pane or window will close.

Opening a Pane in the Current Directory

When you open a new pane, tmux places you in the directory where you originally launched tmux. Sometimes that's exactly what you want, but if you navigated into another directory, you might want to create a new pane that starts in that directory instead.

You can use the `pane_current_path` variable provided by tmux when creating a new pane. Open Command mode and execute

```
split-window -v -c "#{pane_current_path}"
```

This splits the window horizontally, but opens the new terminal session in the same working directory as the current pane or window.

You can add this to your configuration file to make this easy. Instead of changing the existing bindings for splits, add new ones so you can choose the behavior you'd like: [workflows/tmux.conf](https://workflows.tmux.conf)

```
# split pane and retain the current directory of existing pane
bind _ split-window -v -c "#{pane_current_path}"
bind \ split-window -h -c "#{pane_current_path}"
```




This configures things so that   splits the window horizontally and   splits the window vertically.

Issuing Commands in Many Panes Simultaneously

Every once in a while, you might need to execute the same command in multiple

panes. You might need to run the same update script on two servers, for example. You can do this easily with tmux.

Using the command `set-window-option synchronize-panes on`, anything you type in one pane will be immediately broadcast to the other panes in the current session. Once you've issued the command, you can turn it off with `set-window-option synchronize-panes off`.

To make this easier to do, you can map this to   - , like this:
workflows/tmux.conf

```
# shortcut for synchronize-panes toggle  
bind C-s set-window-option synchronize-panes
```

By not specifying the `off` or `on` option, the `synchronize-panes` command acts as a toggle. While this isn't something you'll use very often, it's amazingly handy when you need it.

Managing Sessions

As you get more comfortable with tmux, you may find yourself using more than one tmux session simultaneously. For example, you may fire up unique tmux sessions for each application you're working on so you can keep the environments contained. There are some great tmux features to make managing these sessions painless.

Moving Between Sessions

All tmux sessions on a single machine route through a single server. That means you can move effortlessly between your sessions from a single client.

Let's try this out. Start two detached tmux sessions, one named "editor," which launches Vim, and the other running the `top` command, called "processes":


```
$ tmux new -s editor -d vim
$ tmux new -s processes -d top
```

Connect to the "editor" session with

```
$ tmux attach -t editor
```

and then press `PREFIX` `(` to go to the previous session and `PREFIX` `)` to move to the next session.

You can also use `PREFIX` `s` to display a list of sessions, so you can quickly navigate between sessions:



```
(0) + editor: 1 windows (attached)
(1) + processes: 1 windows
```

The screenshot shows a terminal window with a black background. The first line is highlighted in yellow and shows '(0) + editor: 1 windows (attached)'. The second line shows '(1) + processes: 1 windows'.

You can use the `j` and `k` keys to move up and down if you've configured tmux to use Vim-like movement, and you can press `SPACE` to expand a session so you can jump to a specific window or pane.

You can add custom keybindings for this to your `.tmux.conf` file by binding keys to the `switch-client` command. The default configuration looks like this:

```
bind ( switch-client -p
bind ) switch-client -n
```

If you’ve set up multiple workspaces, this is an extremely efficient way to move around your environments, without detaching and reattaching.

Moving Windows Between Sessions

You can move a window from one session to another. This is handy in case you’ve started up a process in one environment and want to move it around or want to consolidate your workspaces.

The `move-window` command is mapped to `PREFIX .` (the period), so you can bring up the window you want to move, press the key combination, and then type the name of the target session.

To try this out, create two sessions, with the names “editor” and “processes,” running `vim` and `top` respectively:

```
$ tmux new -s editor -d vim
$ tmux new -s processes -d top
```

Let’s move the window in the “processes” session into the “editor” session.

First, attach to the “processes” session with this:

```
$ tmux attach -t processes
```

Then, press `PREFIX .` and type “editor” in the command line that appears.

This removes the only window in the “processes” session, causing it to close. If you attach to the “editor” session, you’ll see both windows.

You can use shell commands to do this, too, so you don’t need to consolidate things by opening sessions. To do that, use `move-window`, like this:


```
$ tmux move-window -s processes:1 -t editor
```

This moves the first window of the “processes” session to the “editor” session.

Creating or Attaching to Existing Sessions

So far, we’ve always taken the approach of creating new tmux sessions whenever we want to work. However, we can actually detect if a tmux session exists and connect to it if it does.

The `has-session` command returns a Boolean value that we can use in a shell script. That means we can do something like this in a Bash script:

```
if ! tmux has-session -t development; then
  exec tmux new-session -s development -d
  # other setup commands before attaching....
fi
exec tmux attach -t development
```

If you modify the script to take an argument, you can use this to create a single script that you can use to connect to or create any tmux session.

tmux and Your Operating System

As tmux becomes part of your workflow, you may want to integrate it more tightly with your operating system. In this section, you'll discover ways to make tmux and your system work well together.

Using a Different Shell

In this book, we've used the Bash shell, but if you're a fan of [zsh](#), you can still get all the tmux goodness.

Just explicitly set the default shell in [.tmux.conf](#) like this:

```
set -g default-shell binzsh
```

Since tmux is just a terminal multiplexer and not a shell of its own, you just specify exactly what to run when it starts.

Launching tmux by Default

You can configure your system to launch tmux automatically when you open a terminal. And using what you know about session names, you can create a new session if one doesn't exist, or attach to one that does.

When tmux is running, it sets the [TERM](#) variable to "screen" or the value of the [default-terminal](#) setting in the configuration file. You can use this value in your [.bashrc](#) (or [.bash_profile](#) on macOS) file to determine whether or not you're currently in a tmux session. You set your tmux terminal to "screen-256color" back in Chapter 2, [Configuring tmux](#), so you could use that to detect if tmux is actually running.

For example, you could add these lines to the end of your [.bashrc](#) file:

```
if [[ "$TERM" != "screen-256color" ]]
then
  tmux attach-session -t "$USER" || tmux new-session -s "$USER"
fi
```

This first checks that you're not already in a tmux session. If that's the case, it attempts to attach to a session with a session name of `$USER`, which is your username. You can replace this with any value you want, but using the username helps avoid conflicts.

If the session doesn't exist, tmux will throw an error that the shell script can interpret as a `false` value. It can then run the right side of the expression, which creates a new session with your username as the session's name. It then exits out of the script.

When the tmux session starts up, it will run through our `.bashrc` or `.bash_profile` file again, but this time it will see that we're in a tmux session, skip over this chunk of code, and execute the rest of the commands in our configuration file, ensuring that all our environment variables are set for us.

Now every time you open a new terminal, you'll be in a tmux session. Be careful, though, since each time you open a new terminal session on your machine, it will be attached to the same session. Exiting tmux in one terminal will exit tmux in all of them.

Keeping Specific Configuration Separate

In Chapter 4, [Working With Text and Buffers](#), you learned how to make tmux work with the OS X and Linux system clipboards, and this involved adding some specific configuration options to your `.tmux.conf` file. But if you wanted your configuration to work on both operating systems, you'd run into some conflicts.

The solution is to move your OS-specific configuration into a separate file and then tell tmux to load it up by using tmux's `if-shell` command and the `source` command.

Try it out. Create a new file called `.tmux.mac.conf` in your home directory:

```
$ touch ~/.tmux.mac.conf
```

In that file, put all the code to make the Mac's clipboard work with tmux: [workflows/tmux.mac.conf](#)

```
# Setting the namespace
set -g default-command "reattach-to-user-namespace -l binbash"

# Prefix C-c copy buffer to system clipboard
bind C-c run "tmux save-buffer - | reattach-to-user-namespace pbcopy"

# Prefix C-v paste system clipboard into tmux
bind C-v run \
"tmux set-buffer \"$(reattach-to-user-namespace pbpaste)\"; tmux paste-buffer"

# use y in visual mode to copy text to system clipboard
bind -t vi-copy y copy-pipe "reattach-to-user-namespace pbcopy"
```

Then open `.tmux.conf` and remove any lines related to OS X if you’ve put them in. Then add this to the end of the file: [workflows/tmux.conf](#)

```
# Load mac-specific settings
if-shell "uname | grep -q Darwin" "source-file ~/.tmux.mac.conf"
```

The `if-shell` command runs a shell command, and if it was successful, it executes the step. In this case, we tell tmux to run the `uname` command and use `grep` to see if it contains the word “Darwin.” If it does, it’s a safe bet we’re on a Mac, so we load the configuration file.

You could use a similar approach to load an additional bit of configuration only if it exists. For example, you may want to share your main `.tmux.conf` file with the world on GitHub, but you may want to keep some of your own secret sauce private. So move all of those tricks into `.tmux.private`, and add this to your `.tmux.conf` file: [workflows/tmux.conf](#)

```
# load private settings if they exist
if-shell "[ -f ~/.tmux.private]" "source ~/.tmux.private"
```

This will only load the file if it exists.

Recording Program Output to a Log

Sometimes it’s useful to be able to capture the output of a terminal session to a log. You already learned how to use `capture-pane` and `save-buffer` to do this, but tmux can actually record the activity in a pane right to a text file with the `pipe-pane`

command. This is similar to the `script` command available in many shells, except that with `pipe-pane`, you can toggle it on and off at will, and you can start it after a program is already running.

To activate this, enter Command mode and type `pipe-pane -o "cat >> mylog.txt"`.

You can use the `-o` flag to toggle the output, which means if you send the exact command again, you can turn the logging off. To make it easier to execute this command, add this to your configuration script as a shortcut key.

```
workflows/tmux.conf
```

```
# Log output to a text file on demand
bind P pipe-pane -o "cat >> ~/#W.log" \; display "Toggled logging to ~/#W.log"
```

Now you can press `P` to toggle logging. Thanks to the `display` command (short for `display-message`), you'll see the name of the log file displayed in the status line. The `display` command has access to the same variables as the status line, which you learned about in Table 1, [Status Line Variables](#).

Adding Battery Life to the Status Line

If you use tmux on a laptop, you may want to show the remaining battery life in your status line, especially if you run your terminal in full-screen mode. It turns out that this is a simple thing to add thanks to the `$(shell-command)` variable.

Let's add the battery status to our configuration file. Grab a shell script that can fetch the remaining battery charge and display it to the screen. We'll place this in a file called `battery` in our home folder and tell tmux to run it for us.

First, download the file:

```
$ wget --no-check-certificate \
  https://raw.githubusercontent.com/richo/battery/master/binbattery
```

You can also find the `battery` script in the book's source code downloads.

Now make it executable so tmux can use it:

```
$ chmod +x ~/battery
```

Test it out by running

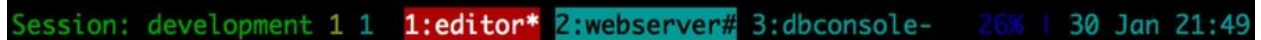
```
$ ~/battery Discharging
```

If you're running this on a laptop without the power cord plugged in, you'll see the percentage left on the battery.

We can get tmux to display the output of any command-line program in its status bar by using `#{<command>}`. So, to display the battery in front of the clock, change the `status-right` line in `.tmux.conf` to this:

```
# Status line right side - 50% | 31 Oct 13:37
set -g status-right "#{~/battery Discharging} | #[fg=cyan]%d %b %R"
```

Now, when you reload the `.tmux.conf` file, the battery status indicator will appear.

A screenshot of a tmux status bar. It displays session information: "Session: development 1 1", followed by pane titles "1:editor*" and "2:webserver#", and then "3:dbconsole-". On the right side, it shows the battery status "26%" and the date and time "30 Jan 21:49".

To get battery status when it's charging, you'll need to execute the command

```
$ ~/battery Charging
```

and work that into the status line. I'll leave that up to you.

You can use this approach to customize your status line further. You'd simply need to write your own script that returns the value you want to display, and then drop it into the status line.

Integrating Seamlessly with Vim

The Vim text editor works pretty well with tmux, but developer Mislav Marohnić developed a solution that lets you move between tmux panes and Vim splits seamlessly. To make this work, you'll need to install Chris Toomey's `vim-tmux-navigator` plugin for Vim^[16] and add some keybindings to your `.tmux.conf` file.

This setup will create the following keybindings:

- `CTRL-j` moves up
- `CTRL-k` moves down
- `CTRL-h` moves left
- `CTRL-l` moves right

If you're in tmux and you move into Vim, then the Vim plugin will take over. If you're in Vim and you move to tmux, then tmux will take over. Instead of having to learn two sets of commands to navigate, you just have one. To set this up, install the Vim plugin using Vundle by adding this to your `.vimrc` file:

```
Plugin 'christoomey/vim-tmux-navigator'
```

Then save your `.vimrc` file and run

```
:PluginInstall
```

in Vim to install the plugin.

Then in `.tmux.conf`, add these lines: [workflows/tmux.conf](https://github.com/christoomey/vim-tmux-navigator/blob/master/.tmux.conf)

```
is_vim="ps -o state= -o comm= -t '#{pane_tty}' \
| grep -iqE '^[^TXZ ]+ +(\\S+\\/)?g?(view|n?vim?x?)(diff)?$'"
bind-key -n C-h if-shell "$is_vim" "send-keys C-h" "select-pane -L"
bind-key -n C-j if-shell "$is_vim" "send-keys C-j" "select-pane -D"
bind-key -n C-k if-shell "$is_vim" "send-keys C-k" "select-pane -U"
bind-key -n C-l if-shell "$is_vim" "send-keys C-l" "select-pane -R"
bind-key -n C-\\ if-shell "$is_vim" "send-keys C-\\\" "select-pane -l"

bind C-l send-keys 'C-l'
```

`CTRL-l` is the keybinding used by the `readline` library in many shells for clearing the screen. The last line of this configuration sets up `PREFIX CTRL-l` to issue that command instead.

Extending tmux with Plugins

So far, we've made modifications directly to the tmux configuration file. While that works, it can be a little awkward when doing something more complex. Bruno Sutic developed a solution to this called TPM, the tmux plugin manager. Since then, more and more people have come together to build plugins to extend tmux. Let's use TPM to install the incredibly useful [tmux-resurrect](#)^[17] plugin, which can restore tmux sessions even after a reboot!

To set it up, first clone the repository into a folder called `~/.tmux/plugins/tpm`:

```
$ git clone https://github.com/tmux-plugins/tpm ~/.tmux/plugins/tpm
```

Then add these lines to your `.tmux.conf` file: [workflows/tmux.conf](#)

```
set -g @plugin 'tmux-plugins/tpm'
set -g @plugin 'tmux-plugins/tmux-resurrect'
run '~/.tmux/plugins/tpm/tpm'
```

First we list TPM itself, followed by the [tmux-resurrect](#) plugin. Then we load TPM so it can load other plugins. Save this file and reload your configuration. Then press `PREFIX I` to install the plugin. You'll see this output in tmux:

```
Already installed "tpm"
```

```
Installing "tmux-resurrect"
"tmux-resurrect" download success
```

```
TMUX environment reloaded.
```

```
Done, press ENTER to continue.
```

Now test out the [tmux-resurrect](#) program. Open a couple more panes, and then press `PREFIX CTRL-S` to save the state of the tmux session. Then close all of the panes and exit tmux. Finally, reload tmux and press `PREFIX CTRL-r` to restore the session you saved. All of your panes will come back!

Visit the list of tmux plugins^[18] and find one you'd like to install. You'll find one

for the batter meter we set up, another for OS-specific clipboards, and even one with sensible configuration options.

What's Next?

There's so much more you can do with tmux now that you know the basics and you've had some experience playing around with various configurations. The tmux manual, which you can access from your terminal with

```
$ man tmux
```

has the complete list of configuration options and available commands.

And don't forget that tmux itself is rapidly evolving. The next version will bring new configuration options, which will give you even more flexibility.

As you integrate tmux into your workflow, you may discover other techniques you start to rely on. For example, you can use tmux and a text-based editor on a remote server to create an incredibly effective development environment that you can use to collaborate with another developer. You can even use irssi (a terminal-based IRC client) and Alpine (a terminal-based email app) within your tmux sessions, either alongside of your text editor in a pane, or in background windows. Then you can detach from the session and come back to it later, with your entire environment ready to go.

Keep working with tmux and before you know it, it'll be an indispensable part of your workflow.

For Future Reference

Command

PREFIX !

join-pane -s [session]:[window].[pane]

join-pane -s [session]:[window].[pane]
-t [other session]

PREFIX Z

tmux new-session "[command]"

split-pane "[command]"

split-window -c "#
{pane_current_path}"

set-window-option synchronize-panes

PREFIX (

PREFIX)

PREFIX S

move-window -s [source session]:
[window] -t [target session]

set -g default-shell [shell]

Description

Converts the currently selected pane into a new window.

Converts the specified session's window or pane into a pane in the current window.

Converts the specified session's window or pane into a pane in the target session.

Zooms the current pane, making it full screen. Pressing it again restores the pane to its original size.

Launches tmux and executes a command. When the command completes, the tmux session closes.

Splits the current window and executes the specified command in the new pane. When the command completes, the pane closes.

Splits the pane and sets the working directory of the new pane to the current working directory of the focused pane.

Toggles pane synchronization, where keystrokes are issued to all panes simultaneously instead of only the current pane.

Moves to the next tmux session.

Moves to the previous tmux session.

Shows the session selection list.

Moves a window from one session to another. Also available with PREFIX ., followed by the target session name.

Sets the default shell that tmux uses when

<code>set -g default-command [command]</code>	creating new windows. Sets the default command that tmux uses when creating new windows. Blank by default.
<code>if-shell "[condition]" "[command]"</code>	Performs a given <i>command</i> if the <i>condition</i> evaluates to <code>true</code> .
<code>pipe-pane -o "cat >>~/#W.log"</code>	Records the current pane to a text file.

Footnotes

[16] <https://github.com/christoomey/vim-tmux-navigator>

[17] <https://github.com/tmux-plugins/tmux-resurrect>

[18] <https://github.com/tmux-plugins>

Appendix 1

Our Configuration

Throughout the book, we've built up a somewhat complex `.tmux.conf` file. Here's the entire file for your reference.

```
workflows/tmux.conf
```

```
# Setting the prefix from C-b to C-a
set -g prefix C-a
#
# Free the original Ctrl-b prefix keybinding
unbind C-b
#
#setting the delay between prefix and command
set -s escape-time 1
#
# Ensure that we can send Ctrl-A to other apps
bind C-a send-prefix

# Set the base index for windows to 1 instead of 0
set -g base-index 1

# Set the base index for panes to 1 instead of 0
setw -g pane-base-index 1

# Reload the file with Prefix r
bind r source-file ~/.tmux.conf \; display "Reloaded!"

# splitting panes with | and -
bind | split-window -h
bind - split-window -v

# moving between panes with Prefix h,j,k,l
```

```
bind h select-pane -L
bind j select-pane -D
bind k select-pane -U
bind l select-pane -R
```

Quick window selection

```
bind -r C-h select-window -t :-
bind -r C-l select-window -t :+
```

Pane resizing panes with Prefix H,J,K,L

```
bind -r H resize-pane -L 5
bind -r J resize-pane -D 5
bind -r K resize-pane -U 5
bind -r L resize-pane -R 5
```

mouse support - set to on if you want to use the mouse

```
set -g mouse off
```

Set the default terminal mode to 256color mode

```
set -g default-terminal "screen-256color"
```

set the status line's colors

```
set -g status-style fg=white,bg=black
```

set the color of the window list

```
setw -g window-status-style fg=cyan,bg=black
```

set colors for the active window

```
setw -g window-status-current-style fg=white,bold,bg=red
```

colors for pane borders

```
setw -g pane-border-style fg=green,bg=black
setw -g pane-border-active-style fg=white,bg=yellow
```

active pane normal, other shaded out

```
setw -g window-style fg=colour240,bg=colour235
setw -g window-active-style fg=white,bg=black
```

Command / message line

```
setw -g message-style fg=white,bold,bg=black
```

Status line left side to show Session:window:pane

```
set -g status-left-length 40
set -g status-left "#[fg=green]Session: #S #[fg=yellow]#I #[fg=cyan]#P"
```

```

# Status line right side - 50% | 31 Oct 13:37
set -g status-right "#(~/battery Discharging) | #[fg=cyan]%d %b %R"

# Update the status line every sixty seconds
set -g status-interval 60

# Center the window list in the status line
set -g status-justify centre

# enable activity alerts
setw -g monitor-activity on
set -g visual-activity on

# enable vi keys.
setw -g mode-keys vi

# shortcut for synchronize-panes toggle
bind C-s set-window-option synchronize-panes

# split pane and retain the current directory of existing pane
bind _ split-window -v -c "#{pane_current_path}"
bind \ split-window -h -c "#{pane_current_path}"

# Log output to a text file on demand
bind P pipe-pane -o "cat >>~/#W.log" \; display "Toggled logging to ~/#W.log"
#
# Load mac-specific settings
if-shell "uname | grep -q Darwin" "source-file ~/.tmux.mac.conf"

# load private settings if they exist
if-shell "[ -f ~/.tmux.private]" "source ~/.tmux.private"

is_vim="ps -o state= -o comm= -t '#{pane_tty}' \
| grep -iqE '^[^TXZ ]+ +(\\S+\\V)?g?(view|n?vim?x?)(diff)?$'"
bind-key -n C-h if-shell "$is_vim" "send-keys C-h" "select-pane -L"
bind-key -n C-j if-shell "$is_vim" "send-keys C-j" "select-pane -D"
bind-key -n C-k if-shell "$is_vim" "send-keys C-k" "select-pane -U"
bind-key -n C-l if-shell "$is_vim" "send-keys C-l" "select-pane -R"
bind-key -n C-\\ if-shell "$is_vim" "send-keys C-\\ " "select-pane -l"

bind C-l send-keys 'C-l'

set -g @plugin 'tmux-plugins/tpm'
set -g @plugin 'tmux-plugins/tmux-resurrect'
run '~/.tmux/plugins/tpm/tpm'

```


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