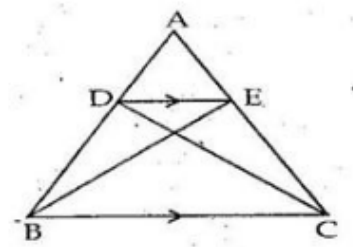




Exercise 10A

Question 11:

Given: A $\triangle ABC$ in which points D and E lie on AB and AC ,
such that $\text{ar}(\triangle BCE) = \text{ar}(\triangle BCD)$



To Prove: $DE \parallel BC$

Proof : As $\triangle BCE$ and $\triangle BCD$ have same base BC , and are
equal in area, they have same altitudes.

This means that they lie between two parallel lines.

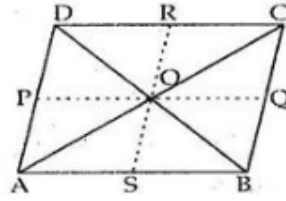
$\therefore DE \parallel BC$

Question 12:

Given : A parallelogram ABCD in which O is a point inside it

To Prove: (i) $\text{ar}(\triangle OAB) + \text{ar}(\triangle OCD) = \frac{1}{2} \text{ar}(\text{gm ABCD})$

(ii) $\text{ar}(\triangle OAD) + \text{ar}(\triangle OBC) = \frac{1}{2} \text{ar}(\text{gm ABCD})$



Construction: Through O draw $PQ \parallel AB$ and $RS \parallel AD$

Proof: (i) $\triangle AOB$ and parallelogram ABQP have same base AB and lie between parallel lines AB and PQ.

If a triangle and a parallelogram are on the same base, and between the same parallels, then the area of the triangle is equal to half the area of the parallelogram.

$$\therefore \text{ar}(\triangle AOB) = \frac{1}{2} \text{ar}(\text{gm ABQP})$$

$$\text{Similarly, } \text{ar}(\triangle COD) = \frac{1}{2} \text{ar}(\text{gm PQCD})$$

$$\begin{aligned} \text{So, } \text{ar}(\triangle AOB) + \text{ar}(\triangle COD) &= \frac{1}{2} \text{ar}(\text{gm ABQP}) + \frac{1}{2} \text{ar}(\text{gm PQCD}) \\ &= \frac{1}{2} [\text{ar}(\text{gm ABQP}) + \text{ar}(\text{gm PQCD})] \\ &= \frac{1}{2} [\text{ar}(\text{gm ABCD})] \end{aligned}$$

(ii) $\triangle AOD$ and gm ASRD have the same base AD and lie between same parallel lines AD and RS.

$$\text{So, } \text{ar}(\triangle AOD) = \frac{1}{2} \text{ar}(\text{gm ASRD})$$

$$\text{Similarly, } \text{ar}(\triangle BOC) = \frac{1}{2} \text{ar}(\text{gm RSBC})$$

$$\begin{aligned} \therefore \text{ar}(\triangle AOD) + \text{ar}(\triangle BOC) &= \frac{1}{2} [\text{ar}(\text{gm ASRD}) + \text{ar}(\text{gm RSBC})] \\ &= \frac{1}{2} [\text{ar}(\text{gm ABCD})] \end{aligned}$$

***** END *****