

# Average of a stream of numbers

Difficulty Level: Rookie

Given a stream of numbers, print average (or mean) of the stream at every point. For example, let us consider the stream as 10, 20, 30, 40, 50, 60, ...

```
Average of 1 numbers is 10.00
Average of 2 numbers is 15.00
Average of 3 numbers is 20.00
Average of 4 numbers is 25.00
Average of 5 numbers is 30.00
Average of 6 numbers is 35.00
.....
```

To print mean of a stream, we need to find out how to find average when a new number is being added to the stream. To do this, all we need is count of numbers seen so far in the stream, previous average and new number.

Let  $n$  be the count,  $prev\_avg$  be the previous average and  $x$  be the new number being added. The average after including  $x$  number can be written as  $(prev\_avg * n + x) / (n + 1)$ .

```
#include <stdio.h>
```

```
// Returns the new average after including x
float getAvg(float prev_avg, int x, int n)
{
    return (prev_avg*n + x)/(n+1);
}
```

```
// Prints average of a stream of numbers
void streamAvg(float arr[], int n)
{
    float avg = 0;
    for(int i = 0; i < n; i++)
    {
        avg = getAvg(avg, arr[i], i);
        printf("Average of %d numbers is %f \n", i+1, avg);
    }
    return;
}
```

```
// Driver program to test above functions
int main()
{
    float arr[] = {10, 20, 30, 40, 50, 60};
    int n = sizeof(arr)/sizeof(arr[0]);
    streamAvg(arr, n);

    return 0;
}
```

The above function getAvg() can be optimized using following changes. We can avoid the use of prev\_avg and number of elements by using static variables (Assuming that only this function is called for average of stream). Following is the oprimnized version.

```
#include <stdio.h>
```

```
// Returns the new average after including x
float getAvg (int x)
{
    static int sum, n;

    sum += x;
    return (((float)sum)/++n);
}
```

```
// Prints average of a stream of numbers
void streamAvg(float arr[], int n)
{
    float avg = 0;
    for(int i = 0; i < n; i++)
    {
        avg = getAvg(arr[i]);
        printf("Average of %d numbers is %f \n", i+1, avg)
    }
    return;
}
```

```
// Driver program to test above functions
int main()
{
    float arr[] = {10, 20, 30, 40, 50, 60};
    int n = sizeof(arr)/sizeof(arr[0]);
```

```
streamAvg(arr, n);
```

```
return 0;
```

```
}
```

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