



WIKIPEDIA  
The Free Encyclopedia

- Main page
- Contents
- Featured content
- Current events
- Random article
- Donate to Wikipedia
- Wikipedia store

- Interaction
- Help
  - About Wikipedia
  - Community portal
  - Recent changes
  - Contact page

- Tools
- What links here
  - Related changes
  - Upload file
  - Special pages
  - Permanent link
  - Page information
  - Wikidata item
  - Cite this page

- Print/export
- Create a book
  - Download as PDF
  - Printable version

- Languages
- Français
  - Русский
- Edit links

Create account Log in

Article [Talk](#)  [Read](#) [Edit](#) [View history](#)  Search

# Fürer's algorithm

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**Fürer's algorithm** is an [integer multiplication algorithm](#) for very large numbers possessing a very low [asymptotic complexity](#). It was created in 2007 by [Swiss](#) mathematician [Martin Fürer](#) of [Pennsylvania State University](#)<sup>[1]</sup> as an asymptotically faster (when analysed on a multitape [Turing machine](#)) algorithm than its predecessor, the [Schönhage–Strassen algorithm](#) published in 1971.<sup>[2]</sup>

The predecessor to the Fürer algorithm, the Schönhage–Strassen algorithm, used [fast Fourier transforms](#) to compute integer products in time  $O(n \log n \log \log n)$  (in [big O notation](#)) and its authors, [Arnold Schönhage](#) and [Volker Strassen](#), also conjectured a [lower bound](#) for the problem of  $\Omega(n \log n)$ . Here,  $n$  denotes the total number of bits in the two input numbers. Fürer's algorithm reduces the gap between these two bounds: it can be used to multiply binary integers of length  $n$  in time  $n \log n 2^{O(\log^* n)}$  (or by a [circuit](#) with that many logic gates), where  $\log^* n$  represents the [iterated logarithm](#) operation. However, the difference between the  $\log \log n$  and  $2^{\log^* n}$  factors in the time bounds of the Schönhage–Strassen algorithm and the Fürer algorithm for realistic values of  $n$  is very small.<sup>[1]</sup>

In 2008, Anindya De, Chandan Saha, Piyush Kurur and Ramprasad Saptharishi<sup>[3]</sup> gave a similar algorithm that relies on [modular arithmetic](#) instead of complex arithmetic to achieve the same running time.

In 2014, David Harvey, Joris van der Hoeven, and Grégoire Lecerf<sup>[4]</sup> showed that an optimized version of Fürer's algorithm achieves a running time of  $O(n \log n 2^{4 \log^* n})$ , making the implied constant in the  $O(\log^* n)$  exponent explicit. They also gave a modification to Fürer's algorithm that achieves  $O(n \log n 2^{3 \log^* n})$

In 2015 Svyatoslav Covanov and Emmanuel Thomé provided another modifications that achieves same running time.<sup>[5]</sup> Yet, as all the other implementation, it's still not practical.<sup>[*citation needed*]</sup>

## See also [edit]

- [Number-theoretic transform](#)

## References [edit]

- ↑ <sup>*a b*</sup> Fürer, M. (2007). "Faster Integer Multiplication ". in Proceedings of the thirty-ninth annual ACM symposium on Theory of computing, June 11–13, 2007, San Diego, California, USA
- ↑ A. Schönhage and V. Strassen, "Schnelle Multiplikation großer Zahlen", Computing 7 (1971), pp. 281–292.
- ↑ Anindya De, Piyush P Kurur, Chandan Saha, Ramprasad Saptharishi. Fast Integer Multiplication Using Modular Arithmetic. Symposium on Theory of Computation (STOC) 2008. [arXiv:0801.1416](#)
- ↑ David Harvey, Joris van der Hoeven, and Grégoire Lecerf, "Even faster integer multiplication", 2014, [arXiv:1407.3360](#)
- ↑ Svyatoslav Covanov and Emmanuel Thomé, "Fast arithmetic for faster integer multiplication", 2015 [arXiv:1502.02800](#)

V · T · E <span>Number-theoretic algorithms</span> <span>[hide]</span>	
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<b>Multiplication</b>	<span>Ancient Egyptian</span> · <span>Long</span> · <span>Karatsuba</span> · <span>Toom–Cook</span> · <span>Schönhage–Strassen</span> · <b>Fürer's</b>
<b>Discrete logarithm</b>	<span>Baby-step giant-step</span> · <span>Pollard rho</span> · <span>Pollard kangaroo</span> · <span>Pohlig–Hellman</span> · <span>Index calculus</span> · <span>Function field sieve</span>
<b>Greatest common divisor</b>	<span>Binary</span> · <span>Euclidean</span> · <span>Extended Euclidean</span> · <span>Lehmer's</span>
<b>Modular square root</b>	<span>Cipolla</span> · <span>Pocklington's</span> · <span>Tonelli–Shanks</span>

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