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# Line search

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In [optimization](#), the **line search** strategy is one of two basic [iterative](#) approaches to find a [local minimum](#)  $\mathbf{x}^*$  of an [objective function](#)  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ . The other approach is [trust region](#).

The line search approach first finds a descent direction along which the objective function  $f$  will be reduced and then computes a step size that determines how far  $\mathbf{x}$  should move along that direction. The descent direction can be computed by various methods, such as [gradient descent](#), [Newton's method](#) and [Quasi-Newton method](#). The step size can be determined either exactly or inexactly.

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## Example use [\[edit\]](#)

Here is an example gradient method that uses a line search in step 4.

- Set iteration counter  $k = 0$ , and make an initial guess,  $\mathbf{x}_0$  for the minimum
- Repeat:
- Compute a [descent direction](#)  $\mathbf{p}_k$
- Choose  $\alpha_k$  to 'loosely' minimize  $h(\alpha) = f(\mathbf{x}_k + \alpha \mathbf{p}_k)$  over  $\alpha \in \mathbb{R}_+$
- Update  $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \mathbf{p}_k$ , and  $k = k + 1$
- Until  $\|\nabla f(\mathbf{x}_k)\| < \text{tolerance}$

At the line search step (4) the algorithm might either *exactly* minimize  $h$ , by solving  $h'(\alpha_k) = 0$ , or *loosely*, by asking for a sufficient decrease in  $h$ . One example of the former is [conjugate gradient method](#). The latter is called inexact line search and may be performed in a number of ways, such as a [backtracking line search](#) or using the [Wolfe conditions](#).

Like other optimization methods, line search may be combined with [simulated annealing](#) to allow it to jump over some [local minima](#).

## Algorithms [\[edit\]](#)

### Direct search methods [\[edit\]](#)

In this method, the minimum must first be bracketed, so the algorithm must identify points  $x_1$  and  $x_2$  such that the sought minimum lies between them. The interval is then divided by computing  $f(x)$  at two internal points,  $x_3$  and  $x_4$ , and rejecting whichever of the two outer points is not adjacent to that of  $x_3$  and  $x_4$  which has the lowest function value. In subsequent steps, only one extra internal point needs to be calculated. Of the various methods of dividing the interval,<sup>[1]</sup> [golden section search](#) is particularly simple and effective, as the interval proportions are preserved regardless of how the search proceeds:

$$\frac{1}{\phi}(x_2 - x_1) = x_4 - x_1 = x_2 - x_3 = \phi(x_2 - x_4) = \phi(x_3 - x_1) = \phi^2(x_4 - x_3) \text{ where}$$
$$\phi = \frac{1}{2}(1 + \sqrt{5}) \approx 1.618$$

## See also [\[edit\]](#)

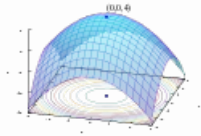
- [Backtracking line search](#)
- [Secant method](#)
- [Newton–Raphson method](#)

- [Pattern search \(optimization\)](#)
- [Nelder–Mead method](#)
- [Golden section search](#)

## References [\[edit\]](#)

1. <sup>^</sup>  Box, M. J.; Davies, D.; Swann, W. H. (1969). *Non-Linear optimisation Techniques*. Oliver & Boyd.

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