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LZRW

From Wikipedia, the free encyclopedia

Lempel–Ziv Ross Williams (LZRW) refers to variants of the [LZ77 lossless data compression algorithms](#) with an emphasis on improving compression speed through the use of [hash tables](#) and other techniques. This family was explored by [Ross Williams](#), who published a series of algorithms^[1] beginning with LZRW1 in 1991.



The variants are:

- [LZRW1](#)^[2]
- [LZRW1-A](#)
- [LZRW2](#)
- [LZRW3](#)
- [LZRW3-A](#)
- [LZRW4](#)
- [LZRW5](#)

The [LZJB](#) algorithm used in [ZFS](#) is derived from LZRW1.

Notes [\[edit\]](#)

- ↑ Williams, Ross. [LZRW1](#) . May 16 2005.
- ↑ Williams, R.N., "An Extremely Fast Ziv-Lempel Data Compression Algorithm", Data Compression Conference 1991 (DCC'91), 8-11 April, 1991, Snowbird, Utah, pp.362-371

v · t · e		Data compression methods	[hide]
Lossless	Entropy type	Unary · Arithmetic · Golomb · Huffman (Adaptive · Canonical · Modified) · Range · Shannon · Shannon–Fano · Shannon–Fano–Elias · Tunstall · Universal (Exp-Golomb · Fibonacci · Gamma · Levenshtein)	
	Dictionary type	Byte pair encoding · DEFLATE · Lempel–Ziv (LZ77 / LZ78 (LZ1 / LZ2) · LZJB · LZMA · LZO · LZRW · LZS · LZSS · LZW · LZWL · LZX · LZ4 · Statistical)	
	Other types	BWT · CTW · Delta · DMC · MTF · PAQ · PPM · RLE	
Audio	Concepts	Bit rate (average (ABR) · constant (CBR) · variable (VBR)) · Companding · Convolution · Dynamic range · Latency · Nyquist–Shannon theorem · Sampling · Sound quality · Speech coding · Sub-band coding	
	Codec parts	A-law · μ-law · ACELP · ADPCM · CELP · DPCM · Fourier transform · LPC (LAR · LSP) · MDCT · Psychoacoustic model · WLPc	
Image	Concepts	Chroma subsampling · Coding tree unit · Color space · Compression artifact · Image resolution · Macroblock · Pixel · PSNR · Quantization · Standard test image	
	Methods	Chain code · DCT · EZW · Fractal · KLT · LP · RLE · SPIHT · Wavelet	
Video	Concepts	Bit rate (average (ABR) · constant (CBR) · variable (VBR)) · Display resolution · Frame · Frame rate · Frame types · Interlace · Video characteristics · Video quality	
	Codec parts	Lapped transform · DCT · Deblocking filter · Motion compensation	
Theory	Entropy · Kolmogorov complexity · Lossy · Quantization · Rate–distortion · Redundancy · Timeline of information theory		
<div><div> Compression formats</div><div> Compression software (codecs)</div></div>			

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