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Data Structures and Algorithms

543 Hi all, I need your help to make a list of most used data structures and algorithms along with their tutorials, implementation and some problems on them. It will be helpful to everyone in many ways. I request everyone to contribute to this list by providing links to tutorials, problems, etc. I will keep updating this list regularly.

1. Binary Search : Tutorial, Problems, Tutorial, Implementation, Problem
- 417** 2. Quicksort : Tutorial, Implementation, Tutorial
3. Merge Sort : Tutorial, Implementation, Tutorial
4. Suffix Array : Tutorial, Tutorial, Implementation, Tutorial, Implementation, Problem, Problem
5. Knuth-Morris-Pratt Algorithm (KMP) : Tutorial, Tutorial, Implementation, Tutorial, Problem
6. Rabin-Karp Algorithm : Tutorial, Implementation, Tutorial, Problem, Problem
7. Tries : Tutorial, Problems, Tutorial : I, II, Tutorial, Problem, Problem, Problem
8. Depth First Traversal of a graph : Tutorial, Implementation, Tutorial, Problems, Problem, Problem, Problem
9. Breadth First Traversal of a graph : Tutorial, Implementation, Tutorial, Problems, Problem, Problem, Problem, Flood Fill
10. Dijkstra's Algorithm : Tutorial, Problems, Problem, Tutorial(greedy), Tutorial (with heap), Implementation, Problem, Problem
11. Binary Indexed Tree : Tutorial, Problems, Tutorial, Original Paper, Tutorial, Tutorial, Problem, Problem, Problem, Problem, Problem, Problem
12. Segment Tree (with lazy propagation) : Tutorial, Implementation, Tutorial, Tutorial, Problems, Implementation, Tutorial, Implementation and Various Uses, Persistent Segment Tree, problems same as BIT, Problem, Problem/HLD is used as well
13. Z algorithm : Tutorial, Problem, Tutorial, problems same as KMP.
14. Floyd Warshall Algorithm : Tutorial, Implementation, Problem, Problem
15. Sparse Table(RMQ) : Tutorial, Problems, Tutorial, Implementation(C++), Java implementation
16. Heap / Priority Queue / Heapsort : Implementation, Explanation, Tutorial, Implementation, Problem, Chapter from CLRS
17. Modular Multiplicative Inverse
18. $nCr \% M$
19. Suffix Automaton : Detailed Paper, Tutorial, Implementation (I), Tutorial, Implementation (II), Problem, Problem, Problem, Problem, Tutorial, Implementation
20. Lowest Common Ancestor : Tutorial, Problems, Paper, Paper, Problem, Problem, Problem
21. Counting Inversions : Divide and Conquer, Segment Tree, Fenwick Tree, Problem
22. Euclid's Extended Algorithm
23. Suffix Tree : Tutorial, Tutorial, Intro, Construction : I, II, Implementation, Implementation, Problem, Problem, Problem, Problem
24. Dynamic Programming : Chapter from CLRS(essential), Tutorial, Problems, Problem, Problem, Problem, Problem, Tutorial, Problem, Problem, Problem, Longest Increasing Subsequence, Bitmask DP, Bitmask DP, Optimization, Problem, Problem, Problem, Problem, Problem, Problem, Problem, Problem, DP on Trees : I, II
25. Basic Data Structures : Tutorial, Stack Implementation, Queue Implementation, Tutorial, Linked List Implementation
26. Logarithmic Exponentiation
27. Graphs : Definition, Representation, Definition, Representation, Problem, Problem

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Asked: 31 Jul '14, 23:29

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- ## 66. Graph Coloring : Tutorial, Implementation


- 67. Meet in the Middle : Tutorial, Implementation
- 68. Arbitrary Precision Integer(BigInt), II
- 69. Radix Sort, Bucket Sort
- 70. Johnson's Algorithm : Tutorial, Tutorial, Implementation
- 71. Maximal Matching in a General Graph : Blossom/Edmond's Algorithm, Implementation, Tutte Matrix, Problem
- 72. Recursion : I, II, Towers of Hanoi with explanation
- 73. Inclusion and Exclusion Principle : I, II
- 74. Co-ordinate Compression
- 75. Sqrt-Decomposition : Tutorial, Tutorial, Problem, Problem
- 76. Link-Cut Tree : Tutorial, Wiki, Tutorial, Implementation, Problem, Problem, Problem, Problem
- 77. Euler's Totient Function : Explanation, Implementation, Problems, Explanation, Problems
- 78. Burnside Lemma : Tutorial, Tutorial, Problem
- 79. Edit/Levenshtein Distance : Tutorial, Introduction, Tutorial, Problem, Problem
- 80. Branch and Bound
- 81. Math for Competitive Programming
- 82. Mo's Algorithm : Tutorial and Problems

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This question is marked "community wiki".

wikified 13 Jun '15, 20:22

asked 31 Jul '14, 23:29

 neo1tech9_7
8.5k • 5 • 15 • 37
accept rate: 19%

24 Just a suggestion. Sort this list according to their usage. Like, the algorithms which are most used would be ranked first, then the rarely used problems.

[thespacedude](#) (01 Aug '14, 15:10)

2 For BIT use this tutorial: <http://stackoverflow.com/questions/15439233/bitusing-a-binary-indexed-tree> - way better than all other resources. And thanks for the resource.

[travis_bickle](#) (09 Sep '14, 22:41)

1 after spending hours reading KMP from several sites and failing to understand, i found this one very straight forward and well explaining: <http://keithschwarz.com/interesting/code/?dir=knuth-morris-pratt>

[nishant2002](#) (03 Nov '14, 19:00)

1 @neo1tech9_7 it seems the first link for Binary Search isn't valid (<http://help.topcoder.com/data-science/competing-in-algorithm-challenges/algorithm-tutorials/binary-search/>). Look into it.

[nisargshah95](#) (31 Mar '15, 21:33)

1 @neo1tech9_7 all topcoder links need to be updated from <http://help.topcoder.com/data-science/competing-in-algorithm-challenges/algorithm-tutorials/introduction-to-string-searching-algorithms/> to <http://www.topcoder.com/community/data-science/data-science-tutorials/introduction-to-string-searching-algorithms/>

[ankursmooth](#) (28 Jun '15, 23:00)

showing 5 of 7 [show all](#)

94 Answers:

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A good initiative :)

30

[link](#) | [award points](#)

answered 01 Aug '14, 05:18

 its_pheonix
2.3k • 6 • 20 • 21
accept rate: 11%

@its_pheonix

In what order should I start.

[arpit728](#) (20 Jan, 21:52)

[link](#)

29

The above link has lesser known but useful data structures.

[link](#) | [award points](#)

answered 07 Aug '14, 10:54
codemaster1994


 2.2k • 7 • 20 • 18
accept rate: 0%

Really good work.

26 God Bless you and you will win IOI :)

link | award points

answered 17 Aug '14, 11:59

 tech_boy
1.2k • 4 • 19 • 31
accept rate: 7%
More concise collection of STL... <http://www.sgi.com/tech/stl/>


tech_boy (31 Aug '14, 14:13)

3 Thanks friends .These links are really useful for newbies like us. May Allah(swt) bless and guide all those who contributed in collecting these links.


ahsankamal (13 Sep '14, 01:05)

For heavy-light decomposition - http://wcipeg.com/wiki/Heavy-light_decomposition**17** link | award points


answered 07 Aug '14, 13:48

 rajat_dtc
1.8k • 5 • 14 • 22
accept rate: 6%
Matrix exponentiation : <http://zobayer.blogspot.in/2010/11/matrix-exponentiation.html>
related problem : <http://www.hackerearth.com/problem/algorithm/long-walks-from-office-to-home-sweet-home-1/>**17** link | award points


answered 12 Aug '14, 21:49

 ravi0213
2.2k • 4 • 13 • 24
accept rate: 14%
Take a look of this website once....Explanation of all the algorithms from different sources can be found at one place!!! <http://algorithm.daqwest.com/>**12** link | award points

answered 05 Aug '14, 19:49

 vicky002 ♦♦
226 • 1 • 2 • 8
accept rate: 27%
we already have a topic for list of imp algo
<http://discuss.codechef.com/questions/18752/what-are-the-must-known-algorithms-for-online-programming-contests>**8** link | award points

answered 01 Aug '14, 00:02


 ravi0213
2.2k • 4 • 13 • 24
accept rate: 14%
Nice Initiative I would recommend <http://e-maxx.ru/algo/> for the implementation and theory. Make use of google translate. It also have a good set of questions in the end.**8** link | award points

For DP I would recommend this the topic is nicely explained by Mimino.(For starters)

answered 04 Aug '14, 02:21

 johri21
436 • 1 • 3 • 6
accept rate: 12%
One might try <http://e-maxx.ru/> :) It's in Russian though, but Google translator might help.**8** link | award points

answered 15 Aug '14, 14:35

 gdisastery1
1.8k • 4 • 13 • 17
accept rate: 11%
See this: <http://codeforces.com/blog/entry/5651> and <https://onedrive.live.com/?cid=a7b8002ee242b572&id=A7B8002EE242B572!3746>

damn_me (07 Jan '15, 14:27)

I think stackoverflow can also be of immense help.
7 Really awesome effort.

link | award points

answered 07 Aug '14, 12:42
ronakymca

1.1k • 3 • 12 • 23
accept rate: 19%[1](#) [2](#) [3](#) [4](#) [5](#) ... [10](#) [next »](#)

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