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Zero-suppressed decision diagram

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A **zero-suppressed decision diagram** (**ZSDD** or **ZDD**) is a type of [binary decision diagram](#) (BDD) where instead of nodes being introduced when the positive and the negative part are different, they are introduced when positive part is different from constant 0. A [zero-suppressed](#) decision diagram is also commonly referred to as a **zero-suppressed binary decision diagram** (ZBDD).

They are useful when dealing with functions that are almost everywhere 0.




In a 2011 talk "All Questions Answered",^[1] [Donald Knuth](#) referred to ZDD as the most beautiful construct in computer science.

In *The Art of Computer Programming*, volume 4, Knuth introduces his [Simpath algorithm](#) for constructing a ZDD representing all simple paths between two vertices in a graph.



Available packages [\[edit\]](#)

- [CUDD](#) : A BDD package written in C that implements BDDs and ZBDDs, University of Colorado, Boulder
- [JDD](#) : A java library that implements common BDD and ZBDD operations
- [Graphillion](#) : A ZDD software implementation based on Python
- [\[1\]](#) : A CWEB ZDD implementation by Donald Knuth.

References [\[edit\]](#)

- ↑ ""All Questions Answered" by Donald Knuth" . *YouTube.com*. Retrieved 12 June 2013.
- Shin-ichi Minato, "Zero-suppressed BDDs for set manipulation in combinatorial problems" , DAC '93: Proceedings of the 30th international conference on Design automation, 1993
- Ch. Meinel, T. Theobald, "Algorithms and Data Structures in VLSI-Design: OBDD – Foundations and Applications" , Springer-Verlag, Berlin, Heidelberg, New York, 1998.

External links [\[edit\]](#)

- Alan Mishchenko, *An Introduction to Zero-Suppressed Binary Decision Diagrams* 
- Donald Knuth, *Fun With Zero-Suppressed Binary Decision Diagrams (ZDDs)*  (video lecture, 2008)
- Minato Shin-ichi, *Counting paths in graphs (fundamentals of ZDD)*  (video illustration produced on Miraikan)

Categories: [Graph data structures](#)

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