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Pollard's $p - 1$ algorithm

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Pollard's $p - 1$ algorithm is a [number theoretic integer factorization algorithm](#), invented by [John Pollard](#) in 1974. It is a special-purpose algorithm, meaning that it is only suitable for [integers](#) with specific types of factors; it is the simplest example of an [algebraic-group factorisation algorithm](#).

The factors it finds are ones for which the number preceding the factor, $p - 1$, is [powersmooth](#); the essential observation is that, by working in the multiplicative group [modulo](#) a composite number N , we are also working in the multiplicative groups modulo all of N 's factors.

The existence of this algorithm leads to the concept of [safe primes](#), being primes for which $p - 1$ is two times a [Sophie Germain prime](#) q and thus minimally smooth. These primes are sometimes construed as "safe for cryptographic purposes", but they might be *unsafe* — in current recommendations for cryptographic [strong primes](#) (e.g. [ANSI X9.31](#)), it is [necessary but not sufficient](#) that $p - 1$ has at least one large prime factor. Most sufficiently large primes are strong; if a prime used for cryptographic purposes turns out to be non-strong, it is much more likely to be through malice than through an accident of [random number generation](#). This terminology is considered [obsolescent](#) by the cryptography industry. ^[1]

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Base concepts [\[edit\]](#)

Let n be a composite integer with prime factor p . By [Fermat's little theorem](#), we know that for all integers a coprime to p and for all positive integers K :

$$a^{K(p-1)} \equiv 1 \pmod{p}$$

If a number x is congruent to 1 [modulo](#) a factor of n , then the [gcd](#)($x - 1$, n) will be divisible by that factor.

The idea is to make the exponent a large multiple of $p - 1$ by making it a number with very many prime factors; generally, we take the product of all prime powers less than some limit B . Start with a random x , and repeatedly replace it by $x^w \bmod n$ as w runs through those prime powers. Check at each stage, or once at the end if you prefer, whether [gcd](#)($x - 1$, n) is not equal to 1.

Multiple factors [\[edit\]](#)

It is possible that for all the prime factors p of n , $p - 1$ is divisible by small primes, at which point the Pollard $p - 1$ algorithm gives you n again.

Algorithm and running time [\[edit\]](#)

The basic algorithm can be written as follows:

Inputs: n : a composite number

Output: a nontrivial factor of n or [failure](#)

- select a smoothness bound B
- define $M = \prod_{\text{primes } q \leq B} q^{\lfloor \log_q B \rfloor}$ (note: explicitly evaluating M may not be necessary)
- randomly pick a coprime to n (note: we can actually fix a , random selection here is not imperative)

4. compute $g = \gcd(a^M - 1, n)$ (note: exponentiation can be done modulo n)
5. if $1 < g < n$ then return g
6. if $g = 1$ then select a larger B and go to step 2 or return [failure](#)
7. if $g = n$ then select a smaller B and go to step 2 or return [failure](#)

If $g = 1$ in step 6, this indicates there are no prime factors p for which $p-1$ is B -powersmooth. If $g = n$ in step 7, this usually indicates that all factors were B -powersmooth, but in rare cases it could indicate that a had a small order modulo n .

The running time of this algorithm is $O(B \times \log B \times \log^2 n)$; larger values of B make it run slower, but are more likely to produce a factor.

How to choose B ? [\[edit\]](#)

Since the algorithm is incremental, it can just keep running with the bound constantly increasing.

Assume that $p - 1$, where p is the smallest prime factor of n , can be modelled as a random number of size less than \sqrt{n} . By [Dixon's theorem](#), the probability that the largest factor of such a number is less than $(p - 1)^\epsilon$ is roughly $\epsilon^{-\epsilon}$; so there is a probability of about $3^{-3} = 1/27$ that a B value of $n^{1/6}$ will yield a factorisation.

In practice, the [elliptic curve method](#) is faster than the Pollard $p - 1$ method once the factors are at all large; running the $p - 1$ method up to $B = 10^6$ will find a quarter of all twelve-digit factors and 1/27 of all eighteen-digit factors, before proceeding to another method.

Two-stage variant [\[edit\]](#)

A variant of the basic algorithm is sometimes used; instead of requiring that $p - 1$ has all its factors less than B , we require it to have all but one of its factors less than some B_1 , and the remaining factor less than some $B_2 \gg B_1$. After completing the first stage, which is the same as the basic algorithm, instead of computing a new

$$M' = \prod_{\text{primes } p \leq B_2} q^{\lfloor \log_q B_2 \rfloor}$$

for B_2 and checking $\gcd(a^{M'} - 1, n)$, we compute

$$Q = \prod_{\text{primes } q \in (B_1, B_2]} (H^q - 1)$$

where $H = a^M$ and check if $\gcd(Q, n)$ produces a nontrivial factor of n . As before, exponentiations can be done modulo n .

Let $\{q_1, q_2, \dots\}$ be successive prime numbers in the interval $(B_1, B_2]$ and $d_n = q_n - q_{n-1}$ the difference between consecutive prime numbers. Since typically $B_1 > 2$, d_n are even numbers. The distribution of prime numbers is such that the d_n will all be relatively small. It is suggested that $d_n \leq \ln^2 B_2$. Hence, the values of $H^2, H^4, H^6, \dots \pmod n$ can be stored in a table, and H^{q_n} be computed from $H^{q_{n-1}} \cdot H^{d_n}$, saving the need for exponentiations.

Implementations [\[edit\]](#)

- The [GMP-ECM](#) package includes an efficient implementation of the $p - 1$ method.
- [Prime95](#) and [MPrime](#), the official clients of the [Great Internet Mersenne Prime Search](#), use $p - 1$ to eliminate potential candidates.

See also [\[edit\]](#)

- [Williams' p + 1 algorithm](#)

References [\[edit\]](#)

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- Montgomery, P. L.; Silverman, R. D. (1990). "An FFT extension to the $P - 1$ factoring algorithm". *Mathematics of Computation* **54** (190): 839–854. doi:[10.1090/S0025-5718-1990-1011444-3](#).

External links [\[edit\]](#)

- [Pollard's \$p - 1\$ Method](#)
- [Pollard's \$p - 1\$ Algorithm source code](#)

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Primality tests	AKS TEST · APR TEST · Baillie–PSW · ECPP TEST · Elliptic curve · Pocklington · Fermat · Lucas · LUCAS–LEHMER · LUCAS–LEHMER–RIESEL · PROTH'S THEOREM · PÉPIN'S · Quadratic Frobenius test · Solovay–Strassen · Miller–Rabin	
Prime-generating	Sieve of Atkin · Sieve of Eratosthenes · Sieve of Sundaram · Wheel factorization	
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Categories: Integer factorization algorithms

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