# <u>CSE 5524 – Homework #10</u> <u>11/04/2013</u> <u>Manjari Akella</u>

1) The file homography.txt contains 16 corresponding 2-D points from two different images, where the first and second columns correspond to the x and y coordinates of the points in the first image and the third and fourth columns correspond to the x and y coordinates of the points in the second image. Load the 2-D points and use the Normalized Direct Linear Transformation algorithm to compute the homography that maps the points from image 1 to image 2 (i.e., P2 = HP1).

# **Output**

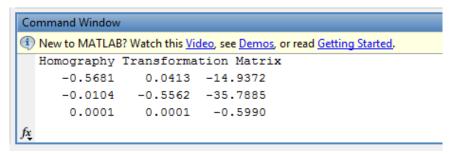


Figure 1: Homography Transformation Matrix

2) Plot the points from image 2 and the projected points from image 1 on the same plot. Make sure the projected points are scaled properly when converting into inhomogeneous form.

### Output

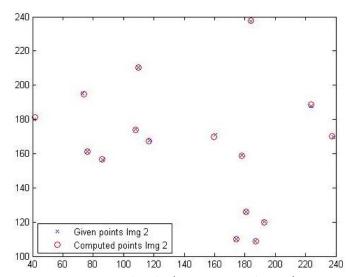


Figure 2: Overlay plot (Given+Projected points)

3) Compute the sum-of-squared error (squared Euclidean distance) between the points from image 2 and the projected points from image 1.

# **Output**

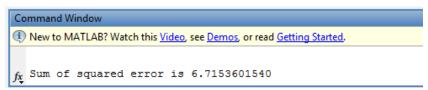
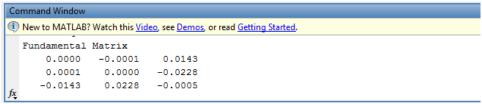


Figure 3: Sum of squared error(Homography)

4) The file funMatrix.txt contains 85 points from two images and has the same format as the file homography.txt. Use the normalized 8-point algorithm to compute the fundamental matrix between the image pair assuming the points from the first image correspond to P and the points from the second image correspond to P'. (Remember to make the points homogeneous and enforce the singularity constraint on the fundamental matrix.)

### **Output**



**Figure 4: Fundamental Matrix** 

5) Let the error for the i<sup>th</sup> pair of corresponding points be  $\varepsilon_i = p_i{'}^T F p_i$ . Compute the sum-of-squared error using all 85 points.

#### **Output**

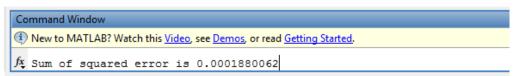


Figure 5: Sum of squared error

- 6) Compute a disparity map for the canonically-aligned images left.png and right.png using the basic stereo matching algorithm. Use normalized cross-correlation to perform the template matching for each patch in the left image searching in the right image (search only leftward from the starting point along each row!), and use a window size of 11x11 pixels. Use the following code to display the disparity map D with a gray colormap and clip the disparity values at 50 pixels.
  - In Figure 6, the lighter the intensity, the closer the object. Darker (or black) shades correspond to far away objects.
  - Figure 7 shows a 'hot' colormap. Hotter shades represent far away objects. For e.g. the cone is behind the cube
  - The border of black is due to padding D with 0s for invalid pixels(where window can't fit) around the border

# **Output**

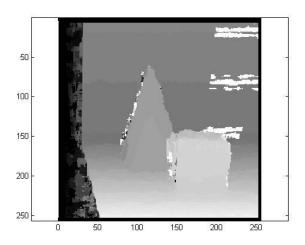


Figure 6: Disparity Map (Gray)

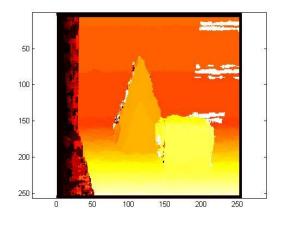


Figure 7: Disparity Map (Hot)

#### CODE

### 1).HW10.m

```
% Manjari Akella
% CSE5524 - HW10
% 11/04/2013
% Question 1
close all;
clear all;
clc;
% Load data
data = load('given data/homography.txt');
% Set N=number of data points
N = size(data, 1);
% Seperate points of the 2 images
P1 = data(:,1:2);
P2 = data(:, 3:4);
% Compute mean for each image
m1 = mean(P1);
m2 = mean(P2);
% Compute scale factor for each image
s1 = (sqrt(2))/(sum(sqrt(sum(((P1-[repmat(m1(1,1),[N 1]),repmat(m1(1,2),[N 1])),repmat(m1(1,2),[N 1]))
1])]).^2),^2)))/N);
s2 = (sqrt(2))/(sum(sqrt(sum(((P2-[repmat(m2(1,1),[N 1]),repmat(m2(1,2),[N 1])),repmat(m2(1,2),[N 1])))
1])]).^2),^2)))/N);
% Define T matrices
T1 = [s1, 0, -s1*m1(1, 1); 0, s1, -s1*m1(1, 2); 0, 0, 1];
T2 = [s2, 0, -s2*m2(1, 1); 0, s2, -s2*m2(1, 2); 0, 0, 1];
% Transform given points
TP1 = [];
TP2 = [];
for i=1:N
    % Multiply in homogenous land
    t = T1*[P1(i,:)';1];
    % Convert back to inhomogenous land
    t = t./t(size(t,1),1);
    % Append into transformed points vector
    TP1 = [TP1;t'];
    t = T2*[P2(i,:)';1];
    t = t./t(size(t,1),1);
    TP2 = [TP2;t'];
end
% Crop off trailing ones
TP1 = TP1(:,1:2);
TP2 = TP2(:,1:2);
% Create A matrix
A = [];
for i=1:N
        % Compute rows for each point
        temp = [TP1(i,1), TP1(i,2), 1, 0, 0, 0, (-TP1(i,1)*TP2(i,1)), (-TP1(i,1)*TP2(i,1))]
TP1(i,2)*TP2(i,1)),-TP2(i,1);
                 0,0,0,TP1(i,1),TP1(i,2),1,(-TP1(i,1)*TP2(i,2)),(-
TP1(i,2)*TP2(i,2)),-TP2(i,2)];
```

```
% Append into A matrix
       A = [A; temp];
end
% Transpose
AT = A';
% Multiply
B = AT*A;
% Find Eigen values and vectors
[EVec, EVal] = eig(B);
% Minimum Eigen value index
[~,ind]=min(diag(EVal)');
\mbox{\ensuremath{\$}} Unrasterize corresponding Eigen Vector to form H of transformed points
TH = [EVec(1:3, ind)'; EVec(4:6, ind)'; EVec(7:9, ind)'];
% Un-normalize TH
H = T2 \backslash TH * T1;
fprintf('Homography Transformation Matrix\n');
disp(H);
% Ouestion 2
computedP = [];
for i=1:N
    % Multiply in homogenous land
    newP = H*[P1(i,:)';1];
    % Convert to inhomogenous land
    newP = newP./newP(size(newP,1),1);
    % Append new 2D point into matrix
    computedP = [computedP;newP'];
end
% Crop off trailing 1 to represent in inhomogenous land
computedP = computedP(:,1:2);
% Plot image points (projected+given)
figure('Name','Q2: Given vs Projected Image Points ','NumberTitle','off');
plot(P2(:,1),P2(:,2),'bx');
hold on;
plot(computedP(:,1),computedP(:,2),'ro');
hleg = legend('Given points Img 2', 'Computed points Img
2', 'Location', 'SouthWest');
hold off:
% Ouestion 3
% (x1-xo).^2, (y1-yo).^2
e = (computedP-P2).^2;
% Sum of squared error
error =sum(sum(e,2));
fprintf('Sum of squared error is %.10f',error);
pause;
% Question 4
clear all;
close all;
data = load('given data/funMatrix.txt');
% Set N=number of data points
N = size(data, 1);
```

```
% Seperate points of the 2 images
P1 = data(:, 1:2);
P2 = data(:, 3:4);
% Compute mean for each image
m1 = mean(P1);
m2 = mean(P2);
% Compute scale factor for each image
s1 = (sqrt(2))/(sum(sqrt(sum(((P1-[repmat(m1(1,1),[N 1]),repmat(m1(1,2),[N
1])]).^2),2)))/N);
s2 = (sqrt(2))/(sum(sqrt(sum(((P2-[repmat(m2(1,1),[N 1]),repmat(m2(1,2),[N 1])),repmat(m2(1,2)),[N 1]))
1])]).^2),2)))/N);
% Define T matrices
T1 = [s1, 0, -s1*m1(1, 1); 0, s1, -s1*m1(1, 2); 0, 0, 1];
T2 = [s2, 0, -s2*m2(1,1); 0, s2, -s2*m2(1,2); 0, 0, 1];
% Transform given points
TP1 = [];
TP2 = [];
for i=1:N
    % Multiply in homogenous land
    t = T1*[P1(i,:)';1];
    % Convert back to inhomogenous land
    t = t./t(size(t,1),1);
    % Append into transformed points vector
    TP1 = [TP1;t'];
    t = T2*[P2(i,:)';1];
    t = t./t(size(t,1),1);
    TP2 = [TP2;t'];
end
% Crop off trailing ones
TP1 = TP1(:,1:2);
TP2 = TP2(:,1:2);
% Create A matrix
A=[];
for i=1:N
        % Append row corresponding to each point into A matrix
        temp =
[(TP2(i,1)*TP1(i,1)),(TP2(i,1)*TP1(i,2)),TP2(i,1),(TP2(i,2)*TP1(i,1)),(TP2(i,
2) *TP1(i,2)), TP2(i,2), TP1(i,1), TP1(i,2),1];
        A = [A; temp];
end
% Transpose
AT = A';
% Multiply
B = AT*A;
% Find Eigen values and vectors
[EVec, EVal] = eig(B);
% Minimum Eigen value index
[~,ind]=min(diag(EVal)');
% Unrasterize correspoding Eigen Vector to form F of transformed points
TF = [EVec(1:3,ind)';EVec(4:6,ind)';EVec(7:9,ind)'];
% Perfom SVD
[U,S,V] = svd(TF);
S(end) = 0;
NewTF = U*S*V';
% Un-normalize the NewF matrix
F = T2'*NewTF*T1;
```

```
fprintf('\nFundamental Matrix\n');
disp(F);
% Ouestion 5
for i=1:N
           e(i,1) = [P2(i,:),1]*F*[P1(i,:)';1];
end
error = sum(e.^2);
fprintf('Sum of squared error is %.10f',error);
pause;
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% Question 6
clear all;
close all;
clc;
% Load images
IL = double(imread('given pics/left.png'));
IR = double(imread('given pics/right.png'));
% Define size of search and template images, offset, Disparity matrix
sr = size(IR, 1);
sc = size(IR, 2);
tr = 11;
tc = 11;
offset = ceil(tr/2);
D = zeros(sr,sc);
for i=1:sr-(tr-1)
           for j=1:sc-(tc-1)
                      template = IL(i:i+(tr-1),j:j+(tc-1));
                      % Left position
                      xl = j+offset;
                      % Compute mean of template
                      mt = mean(template(:));
                      % T(x,y)-T
                      t dash = repmat(mt,[tr tc]);
                      T = (template-t_dash);
                      % Sigma t
                      st = std(template(:));
                      search = IR(i:i+(tr-1), 1:j+(tc-1));
                      % NCC
                     NCC=[];
                      for col=1:(size(search, 2) - (tc-1))
                                 patch = search(1:tr,col:col+(tc-1));
                                  % Compute mean of patch
                                 mp = mean(patch(:));
                                 % P(x,y)-P
                                 p dash = repmat(mp,[tr tc]);
                                 % (P(x,y)-P) \cdot (T(x,y)-T)
                                 t = (patch-p dash).*T;
                                  % Sigma p
                                 sp = std(patch(:));
                                  % ((P(x,y)-P).(T(x,y)-T))/(sigma p*sigma t)
                                 temp1 = t./(sp*st);
```

```
% Score value of NCC is sum(((P(x,y)-P).(T(x,y)-T)))/(sigma)
p*sigma t))/n-1
          NCC(1,col) = (sum(sum(temp1)))/((tr*tc)-1);
       end
       % To deal with std(template)=0 case
       flag = isnan(NCC);
       if(all(flag) == 1)
          D(i+offset,j+offset) = 0;
       else
           [\sim, maxpos] = max(NCC);
           % Right position(Best match from NCC)
          xr = maxpos+offset;
           D(i+offset, j+offset) = (xl-xr);
       end
   end
end
figure('Name','Q3: DisparityMap(Gray) ','NumberTitle','off');
imagesc(D, [0 50]);
axis ('equal');
colormap ('gray');
figure('Name','Q3: DisparityMap(Hot) ','NumberTitle','off');
imagesc(D, [0 50]);
axis ('equal');
colormap ('hot');
```