

**Audio Synthesizer**Part1a: AWG

Implement an Arbitrary Waveform Generator with the following specifications.

Master Clock	100 MHz
Waveform ROM Size	16384-lines by 10-bits wide *initialized using text file*
Up-date Rate	12.207 kHz (100 MHz / 8192)
Inputs	
Clock	100 MHz
Play	1-bit button to start when pressed *the waveform only plays once*
Rate Divider	16-bit divider value
Outputs	
Audio	Waveform
Busy	1-bit play indicator

Part 1b: Volume Control

Provide some amplitude modulation (synchronous multiplier) to the signal at the output of the DDS using a DSP block. Use switch 3:0 as the level input.

Inputs:	Clock	100 MHz Oscillator
	Audio_in	12-bit input Tone
	Level	4-bit Volume Level
Outputs:	Audio_out	16-bit output Tone

Part 1c: PDM

Integrate a Pulse Density Modulator (PDM) interface to convert a 10-bit audio input into a 1-bit signal for the audio amplifier and headphone jack on the Nexys-4 board.

Inputs:	Clock	100 MHz Oscillator
	Audio_in	10-bit audio input
Outputs:	Audio_out	1-bit PDM signal

### Part 2a: DDS

Create a Direct Digital Synthesizer (DDS) that produces a continuous sinusoidal signal that can be programmed with various step rates to operate at the following frequencies.

	Note	Frequency	Rate Divider	Error
OFF	X (0000)	NA	infinity	0 Hz
	C (0001)	130.81 Hz		
	D (0010)	146.83 Hz		
	E (0011)	164.81 Hz		
	F (0100)	174.61 Hz		
	G (0101)	196.00 Hz		
	A (0110)	220.00 Hz		
	B (0111)	246.94 Hz		
Middle	C (1000)	261.63 Hz		
	D (1001)	293.66 Hz		
	E (1010)	329.63 Hz		
	F (1011)	349.23 Hz		
	G (1100)	392.00 Hz		
	A (1101)	440.00 Hz		
	B (1110)	493.88 Hz		
	C (1111)	523.25 Hz		

Inputs:   Clock               100 MHz Oscillator  
          Note               4-bit Note based on Table.  
Outputs:  Tone               10-bit sinusoidal output

Using a phase-to-sine lookup table with a 14-bit address input (16384 lines of 10-bit words). Calculate the required rate divider to complete the table above (if the lookup table is operating at 100 MHz) as well as the error from the desired frequency. Use four switches (7:0) to select the note to produce the correct tone at the headphones. Attach the output to the PDM through the Volume Controller.

### Part 2b: Playlist

Implement a 1024-line by 8-bit playlist ROM that increments at a rate of 0.25 Hz and is used to control the sequence of notes bits (7:4) and volume level bits (3:0) to replace the switch input. Program with a song and verify.

Inputs:   Clock               100 MHz Oscillator  
Outputs:  Note               4-bit Note

### Extra: Part 2c: Keyboard Control

What can you do with the USB-UART module to control this with the Keyboard?