

EECS 700 FPGA PRJ01: Synthesizer

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This design was similar to the knight rider project in certain aspects so the real challenge was to design the pdm which took a lot of time. Apart from that the initialization file for the memory was not provided in the beginning thus delaying the designing of the synthesizer. Also unclear explanation about the design requirements in v1 of the project created design difficulties.

When the issue about the design requirements was clear there wasn't enough time to check each and every module and merge them together, The synthesis and implementation also took a lot of time.

In part2b playlist, composing the song notes was difficult because of the unfamiliarity with musical signs such as half notes quarter notes etc. so just created a random tone list for this part with 64 x8 rom.

Direct Digital Synthesizer (DDS)

Tone	Note	Frequency (HZ)	Rate Divider (freq in MHZ)	Error (Hz)	RateCounter Limit
X	0000	-	-	-	-
C	0001	130.81	2.1432	0.948	47
D	0010	146.83	2.4057	1.5082	42
E	0011	164.81	2.7002	-0.1499	37
F	0100	174.61	2.8608	0.2238	35
G	0101	196.00	3.2213	-0.8876	31
A	0110	220.00	3.6045	2.0173	28
B	0111	246.94	4.0459	2.7994	25
C	1000	261.63	4.2685	-3.7402	23
D	1001	293.66	4.8113	3.0164	21
E	1010	329.63	5.4007	8.3923	19
F	1011	349.23	5.7218	-9.8003	18
G	1100	392.00	6.4225	10.5303	16
A	1101	440.00	7.2090	4.0346	14
B	1110	493.88	8.0917	-14.7463	12
C	1111	523.25	8.5729	-31.6137	11

For the 523.25 Hz frequency and 493.88 Mhz tones, the rate counter limits were both 12 so changed the former to be 11 and later one to be 12 thus giving high error value.

Apart from that everything is working fine, only need proper song file to test it.

Overall it was quite an interesting project particularly when it started to play "Hello" and pure tones. Learnt a lot about vivado and vhdl and the importance of initialization and looking out all the possibilities.