

what is exception .
 what is exception handling (for reliable)
 what is exception handling (Unreliable)
 which type of exception is occurs on sometimes (Unreliable)
 which type exception is occurs on compiletime (checked)
 which type of exception is occurs on run time (unchecked)
 what is checked exception .
 what is un checked exception .

Q) functional programming
 Q) abstract and upcasting
 Q) characteristics of objects
 Q) process based (Thread)

String S₁ = "Hello"
 S₁ = "welcome".

processing .

Q) who is calling responsible to calling main method
 Q) JVM architecture
 Q) JIT Compiler
 Q) main method (String[] args)
 Q) Exception error and
 Q) throw and throws .

Object oriented

oop

only for array

int arr[] = new int[10]

Date:

Page:

for (int i = 0; i < arr.length; i++)

arr[i] = i;

ArrayList arr = new ArrayList();

arr.add("A");
arr.add("B");

Jyoti

Q what is java?

A C++ is a class based or not

procedure and oops difference.

Java is fully object oriented and partially.

Wrapper class utility methods.

Character of pass by value &

Serialization

Deserialization - downcasting

without knowledge object from which

what is process.

Class level locking

Exception - is compile time or runtime.

JVM and main method.

Subham

Q checked ~~unchecked~~ leaked array

████

reference array.

Multi-dimensional array. int arr[][] = new int[10][10]

2D-Array and multidimensional array.

For each loop array only.

What is array list

ArrayList and array difference.

How array fixed in size

generic class



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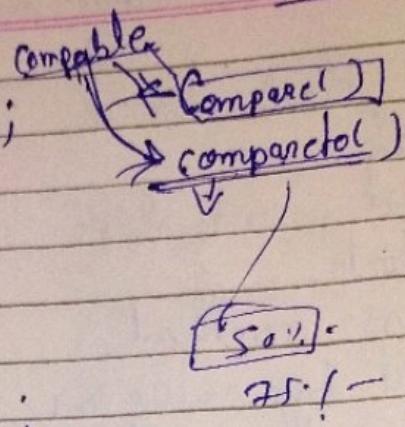
dead lock

oops - real world entity \rightarrow oriented ex
Java -
superclass \rightarrow call. println() \rightarrow Basic's at java

class system {
public static pointstream out ;

\rightarrow
sg

system.out.println();



programming
where two or
more threads are
blocked

Aashish

- (1) Thread group
- (2) Thread pool.
- (3) character stream

Iterator
all child class
collection

list iterator.
only ArrayList
list interface

shallow copy. or
deep cop.

default copy const.
shallow copy copies
the reference of
object and deep
copy copies the
exact copy of
Object

- (1) Excavation Engine
- (2) Result set

Connection con = DriverManager.getConnection(

)

- (1) static nested and non static nested class
- (2) inner classes
- (3) method reference

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the class of which only one object can be created
call by reference to origin a program

Object is class Name to object and
that class create only one obj

what is a class based java ?
class variable what is object and class
Initialization block
object class method
java is call by value or call by reference.
prepared statement and statement

Praveen.

↳ prepared statement and statement in java.
↳ defined pattern.
↳ ResultSet, Statement
↳ given interviewer, in java.

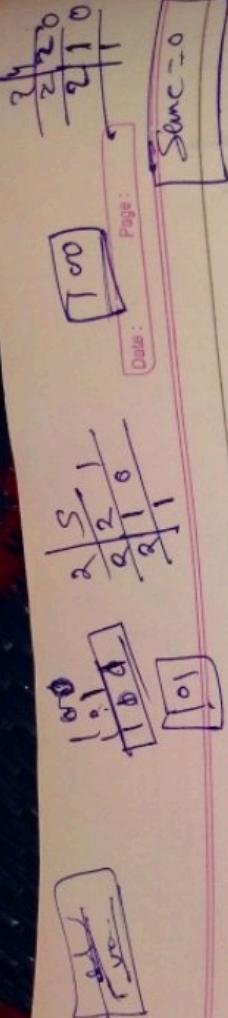
Ranbir.

① reference variable, (only wrapper class variable),
② reference, array of object
③ array of object
↳ linked object
↳ can it make array final.
④ Hollow and welcome,



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Vishal

- ① Abstract classes in Java.
- ② Composition in Java;
- ③ Synchronized blocks.
- ④ Runnable Interface.

Photo.

Compound Operators

- ⑤ Increment Operator,
- ⑥ Decrement Operator.
- ⑦ who is responsible to increase, the object without increase and print value
- ⑧ this and super
- ⑨ Only child class constructor : child(^{parent}._{ctor})
- ⑩ factory pattern.

bin
getclass() // class name return
String s; // we can
String Thread t;

- ⑪ existing Thread demon in check so if
- ⑫ thread group.
- ⑬ type - forward only
- ⑭ type of Result set ← Type - scroll sensitive
- ⑮ Type - scroll - insensitive.

R

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Decorators

- I Customise Behavior through and knows. If method overrides child method it throws we can.
- II data input stream. File output stream. Byte array.
- III without stream, scanner, out
- IV ~~Upcast~~ - Synchronise :-
 - V class member override are not set.
 - VI Central statement
 - VII Composition Association,
 - VIII dependency injection.

Factory

- I Object class.
- II Just initialization.
- III design pattern, [with pattern inside, singleton]
bean class
[Have to work]
- IV Comparable and Comparable. [difference & similar]
- V Inherited and inheritance.
- VI Composition \rightarrow tightly coupled
- VII named expression (which problem decrease by using method reference)
- VIII linked list capacity vector.
- IX Unchecked exception classes.
- X A arr = new ArrayList; \rightarrow memory of object.
- XI Interface array

Component = + ==

badigade
and on notice
Main Thread → main method

- ① Initialization
- ② Creation
- ③ Structure
- ④ ~~Access~~

which is providing org. ab or run time.

dates, function, template module.

Singletion. Lazy initialization → ~~not~~ need to
method reference.

reference annoy.

package private.

Legacy class (1.0 / 11)

R

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~~Today~~

Date: _____

Page: _____

bite code execute responsible (From Java for C/C++ developer)
hit corner
memory area (stack, heap, method, native, PC Register branch)
static and interface
large amount data store
↳ Autogenous data type store in array (vo)
object class. In Java (object is a parent class of all the)
object type array (we have class but i know what is data)
singleton class
String in Java, immutability, how to create own define immutability
bl. class

Ques Significance private constructor (where do we use private)

- (i) bubble class
constructor final & non constructor
Final String s1 = "Hello"
String s2 = s1 + "World";
System.out.println(s2);

Ques Compiling operation combining operation

String s1 = "Hello" + "World";
System.out.println(s1);
Output: HelloWorld

String $s_1 = "Hello world"$,
 $\text{sep}(s_2 = s_1) = " "$ (sc)

String $s_2 = "Hello."$,

final strings $s_2 = "Hello".$

String $s_3 = \text{new String}("Hello")$,

~~String~~ $s = null$,
 $s_3 = null$,



- (i) Inheritance
- (ii) types of inheritance
 - (a) single level
 - (b) multi-level
 - (c) multiple inheritance
 - (i) why Java not support multiple inheritance
 - (ii) what happens if we can achieve multiple inheritance
 - (iii) how to implement multiple inheritance
- (iv) provide method
- (v) checked exception
- (vi) parent class throw exception
- (vii) child class overrides the method



(1) p. c. on method unclear ex. check out then

(10) p.c.m. override

(1) can we change return type method change method();

class A {

 A m1();

 return obj;

}

class B extends A {

 B m1();

 return objB;

}

A obj = new B();

(Co-variant return type change)

(11) down cast and upcast

- ① Java is a robust why (!)
- ② Java is a secure why (there is no pointer concept)
- ③ JIT compiler
- ④ Interface abstract class interface
- ⑤ Can we define a method inside interface.

interface I₁ {

def. void m₁() { }

}

interface I₂ {

def. void m₂() { }

}

class A implements I₁, I₂ {

psum() { }

I₂ obj = new I₂();

obj.m₂()

}

}

} Interface ref.

technical difference

parent p₁ = new parent();

parent p₂ = new child();

child c = new child();

⑥ Association

⑦ Constructors

⑧ Recursive call constructors

⑨ Static constructor creation or not
is it relationship?

(Recursive constructor
invocation);



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A. - A. -
Stack - Stack.
Turbine - Heap

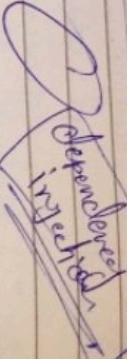
- ① independent or end obstruction
- ② significance or of access modified.
- iii) Inhouse and static class member.
- ④ copy Create which static and instance.

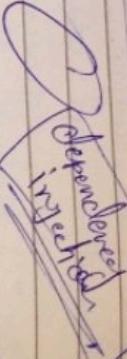
name
purpose
modification
date
address

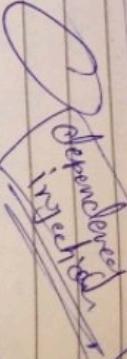
① High coupling - loose coupling.
② ~~For dependency in java.~~

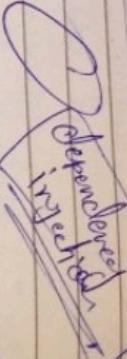
Constructors

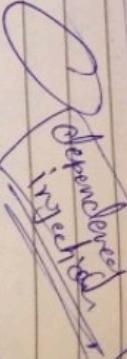
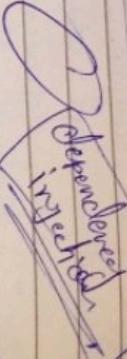
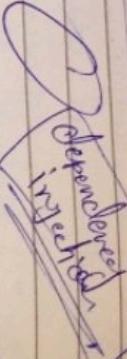
final int = 3	Vector = 4	HashMap = 4	StackedSet = 2
linkedlist = 2	stack = 1	linkedhashset = 2	queue = 4

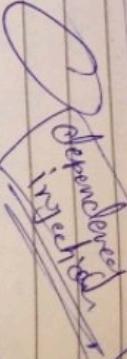
① stack and heap memory 

② can ; throw the exception of overriding method . 

③ Garbage collector  initiating method.

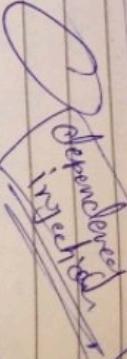
④ ~~which type exception is thrown~~  ~~ThreadLocal~~

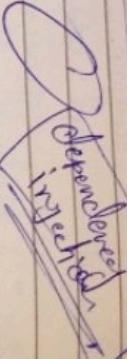
⑤ ~~How to remove a object garbage collector~~  ~~too long time in~~  ~~so many gc's~~  ~~etc~~

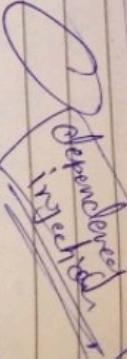
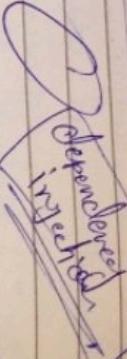
⑥ Single ton class  immutable class.

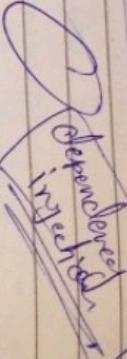
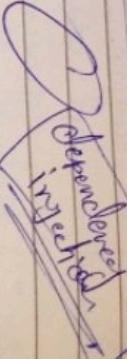
⑦ which time i we string, StringBuffer and string builder.

⑧ String threadsafe and synchronized.

⑨ immutable class threadsafe or not  ~~yes~~

⑩  String s1 = "a";
final String s2 = "b";

String s3 = new String("a");  s3 is same as s1 

String s4 = "a,b";  ~~unlike~~ 

$S_1 = S_2$
 $S_1 - S_2$

c. $\lambda = \lambda^{(i+1)}$
2 args = ab S_i

Class A_i

sep is a part of heap!

Date:

Page:

final int a;
public void setA(int a);

String S₁ = S₂ + S₂
String S₂ = new String ("a")
String S₂ = "a".

S₁ = S₂ + S₂ →
S₂ = new String ("a") →
S₂ = "a". →

① object orientation in java
object → in runtime. nothing (+/−)

② aggregation and composition.
③ injection: dependency (setter and constructor)

④ can be defined the return method inside the immutable

Dynamic binding, static binding

⑤ category न होते सब Products → new

⑥ order Name → एक सब का प्रोडक्ट वाला एक वर्ग है।

⑦ final फलत जाने कोशल होता है।

// what do you mean properties [behavior], members, and.

what is serialization → variable

new

⑧ sleep(), wait(), yield(), no perform clean up.

activity before destroying

finalize method in java! copy object.

⑩ parallel checked and fully checked exception

⑪ user defined unchecked exception

(i) can your previous methods checked, unchecked and

error and can you catch the all exception.



$S_1 = "a";$

$"a" = "a";$

$S_1.length();$

Value true

$'a'.length();$

C

$S_1 = S_1 +$

$C \quad \text{re} \quad C \quad \text{new}$

$C \quad \text{new}$

$\text{String } S = "a";$

$S[5] = 'h'$

$S[5] = 'h' \quad \text{Hello}$

$S[5] = 'h' \quad \text{Hello}$

$\cdot getName(),$

$\{ \text{paren } p = \text{new child},$

~~①~~ Upcasting and downcasting !

$\} \text{child } c = (\text{child }) \quad p,$

~~②~~ Difference between string ob. and string literal !

③ How to create arraylist ob. final

~~④~~ immutable class what we don't change class or object

~~⑤~~ ob. never we shall

Final class A {

 final private ArrayList<A> list;

 private A();

}

A a = new A();



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Q) How we can create multi threads in Java program?
A) Data inconsistency problem and how overcome from
program. If sync method or sync block should be used.

(iii) How to create

13 Synchronized

Q) How to stop a current thread and How release
the obj. `|| wait()` to we release the lock

A) Min priority and max priority `1 to 10`

Q) Can we assign same priority. `|| yes`

A) Which thread will execute first `Priority`

Q) Can we set priority greater than 10, compilation
gives error and `final` and `abstract`.

A) No Can we create multiple synchronized block `|| yes`

A) checked `&` unchecked.

A) what is the use of finally block `|| closing the connection`

A) Upcasting and downcasting class `|| clean up.`



Java - Convert type code to generated machine

① Syntax error
② Logical error
Date: 10 Jan 2024

- why java support multiple inherit. and multiple interface
- why java allow to multiple interface

class 1.8 Interface

on October 2023

what is Java?

which type of work

Java features.
what is the responsibility of Java compiler

from

type of error
exception is what (Runtime error)
advantage of inheritance (what is practical)
why Java provide inheritance!

- Java collection.
- Java collection and array.
- Java List Stack DQ
- Object type array.
- Java Collection methods. (Inheritance)
- Set in Hashcode and equals methods
- equals method signature (public boolean equals)
- HashMap and LinkedHashMap



Possibly implement Concrete implements

Page

- ① Default nature, garbage collection, Comparable interface
- ② Customized

→ ① String or override equals method
→ ② Can be used in interface and abstract which type you prefer!

- ③ static method

④ category has a many products!
loose coupling and tight coupling

- ⑤ category has a many products!

product {
 int id = 101;

str name = "Product";

}

category {
 product p = new product();

sop(p.id)
 sop(p.name)

}

- ⑥ How to check the value of element wise correctly

Binary search and linear search,
chart time, bubble sort,



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to string method
go around. etc

file done



Date: _____
Page: _____

S1 = "Hello",

Q How bubble algorithm is run.

Q Deserialization
never of serialization. &
why your collection implement serialization.
parent serialization to child serialization } what?

Q Any about clone → shallow copy
Q Shallow copy and deep copy.

Q How to archive deep copy with the help of clone.

Q Why static memory is allocate 1 time more
Q How free defers in C; C++;

Q What is pointer developer's and programmer's side.
What is the responsibility of JVM / compiler

Q JVM pre-optimization → JIT (execute/run both same)

Q Page. Hope inheritance. (Ans)
Q Which time will be strongest method.

Q Most common derive
Renaming function override

Q Which member should be static and instance
Q It object properties

Q What is the role of constructors of a constructor
of interface

Q Which constructors will execute of parent class
Q Object can call out to make
child c = new child();

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Q

→ Late binding (because the method that will be run
in chosen or run time)

Dynamic binding

runtime binding and compile time binding
why overloading is a runtime binding meaning polymorphism meaning many forms and away between different class
there is a general class in your program
what is functional interface (1, 2, 3)
marked interface use.

How many ways to implement thread and implement
which generic you implement Thread (^{we extend interface})
which time you use reusable interface and thread:

Can we call directly run method (in case of thread),
sleep() and wait() (is alive or not)
join() → interrupted exception,
which type exception throw the final type

why byte data type in few
interface class. (when use primitive and wrapper)
parent() which exception throw (NumberFormat)
array index out of bound exception child of indexofbound
how many type of bound exception. (2 types)

When you get three error

map is collection or not (Not a collection)

what is map. ()

large amount of data

Can we create duplicate, (will affect in basket)
null multi put (will affect)
hashable not allow any null

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overhead - behaviour + member

doubleton \Rightarrow imutable, full life cycle, static

Singleton - half-life cycle, not a class, no pointer creation, Hashmap and hashtable

list. ~~if~~ "set"

String buffer size = 16: ~~85536~~ object literal size = 11 ~~85536~~ how is car filled with string, stringbuffer and build or how is car filled with string, string buffer with object, char forced with object, ~~char code~~ \rightarrow object String (\leftarrow) to encoding method, ~~char code~~ what is the ~~asc~~ code, ~~hexcode~~, ~~the hexcode of obj~~ hexcode and ~~asc~~

use of testing method (String) ~~classifying~~, ~~stringbuffer~~ by do string (classifying)

parent p = new parent(); $\left\{ \begin{array}{l} \text{technical def} \\ \text{child c = new child();} \end{array} \right.$
parent p = new child();
child c = new parent(); (damn confusing)

X child have a mi. $\left\{ \begin{array}{l} \text{Instance finish is valid or not} \\ \text{p me!} \end{array} \right.$

parent class serializable so child: Serializable or not. ~~Class~~

- ① private construction see if object create how?
 - Can we create an "instance in a interface
 - Interface method of interface (yes)

R

variable well-known, well-known

Ques [overloading]

① final class is called or static is what is no (sic).

② interface default signature (instance and static)
child class immutable.

How we make a child class immutable. (No) 100

How to create mutable class (mutation).
object-class object change value of mutable class.

How to change object value of mutable class.
object-class change its called mutable (true)

How to create a custom exception (extends Exception).
How to create user-defined exception (RuntimeException)

Ques If other extends exception so if then what type

I create exception
static members and instance member.

Ques Why Java compiler is nullpointer.
Unreported exception (

final, finally, synchronize) (Synchronization)
Can we override synchronize method in Java

use of hashtable in Java
Can we avoid time return type value, change or not but parent
time, we can have not a return type (void/ primitive)

int x=20;
Integer x = 20;

What is advantage if you go for the wrapper classes.

What is use of long integer.

(iv) ~~int~~ Integer y = 20;
(x = y) ? (true / false)

Ques 1) A.S. program Explain Object oriented programming with example

Ans 1) Object oriented programming is a paradigm of computer programming which uses the concept of objects.

Ques 2) What is Object Orientation in Java?

Ans 2) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 3) What is Object Orientation in Java?

Ans 3) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 4) What is Object Orientation in Java?

Ans 4) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 5) What is Object Orientation in Java?

Ans 5) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 6) What is Object Orientation in Java?

Ans 6) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 7) What is Object Orientation in Java?

Ans 7) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 8) What is Object Orientation in Java?

Ans 8) Object Orientation in Java means the ability to represent real-life situations as objects.

Ques 9) What is Object Orientation in Java?

Ans 9) Object Orientation in Java means the ability to represent real-life situations as objects.

① prohibited in Java

Recursion

~~defn~~

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① Reverse array, factored number

- ii) Iterative Problem (loop)
- iii) Not be print - zero number without loop
- iv) Integer & -1 is not possible object.
- v) Has to comment broken by saying (throwing)
- vi) Method overloading, basic
- vii) Three way to consider overriding (default you have explicit method so why java introduce constructors)

② C++ and Java (procedural lang)

- a) How i can give encapsulation (use default)
ai) Comparable and Comparable.
aii) Can you override the method inside the interface
- b) Clear, inheritance, and constntined (use synchronized)
- ii) Default private constructor (No because we can't use parent thread to child automatically forced)
- iii) If parent -> Singleten -> Singleton
parent -> constructor to child -> Exephorn
parent -> serialization to child -> Exephorn

₹

11 - D
B - C
C - A

Time =
Space =
Data =
Time =
Space =
Data =

- ① Sometime, my catch () block, reading and some time my memory interrupted checked (checked) close method or exception (TOException) every static member level compile time and want to multipal have (When the class is loaded) (Hence output will be)
- ② French concept — in java process based - we thread based.

③ Design pattern

- (i) Creational (single) the way of creating objects
(ii) Structural
(iii) Behavioral (you can read about it in chapter).

- ④ Multi-level inheritance
Java becomes one class by taking of override of int and another of Singular inheritance in java. (Not supported)
Hybrid inheritance in java. (Not supported)
Final and Concept (why when)

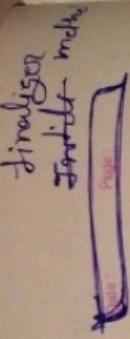
⑤ Multiple Inheritance And Multipath

- ⑥ Not Thread safe Value return from static How
⑦ Runnable API Thread shared and to config
⑧ wait() method. use case
⑨ who will notify ()

ooty

R

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checked
compile time

for A -
viii - A

Three types

Garbage Collection // Method.

new 30

~~abc = abc + 50 int abc = 50~~

Case 1 : (Garbage collection object label is positive or negative)

① Swap variable (without) (2x2)

② By explicit or implicit Account creation for

Example
below

How many types of relationships in Java ?

When we use is -A , when we use has -A

Unreported exception (by (code) " abnormal terminate) { }
throws and throws

null pointer exception ? "

String literal string object ?

Use case of clone method .

final .

① Const keyword
is initialized at
compile - time

② we require
only use inside
the function
of function

7

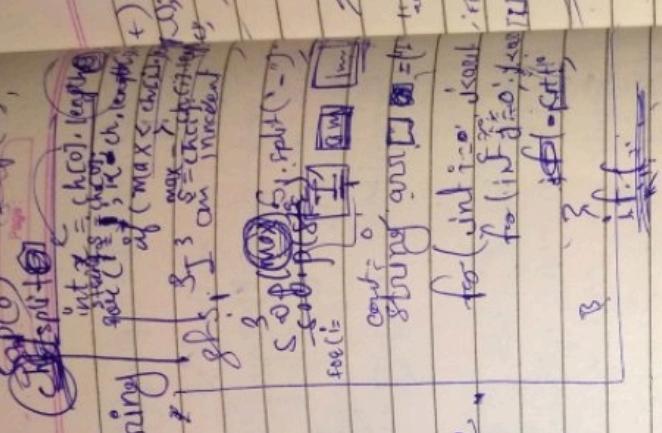
Date : _____
Page : _____

- Management - data store \leftarrow database
which time you use file
file store the data in structure (No)
How will write arraylist in file
How you will serialized data (class implemented serializable)
difference between file stream character stream.
any marker interface name - RandomAccess, Serializable, close
any functional interface name - Runnable,
difference between draw copy and string?
why we use package in java?
package code compile code are same code
How to import the package
How to import the subpackage ('import java.util.*;')
How to import package inside all class *
~~Thread safety~~ (Synchronize method)
class and object level locking.
Instance, method inside synchronized block.
inter thread communication what?
How we can make a thread inside a thread.
Equal and Isstring() default implement
Every collection class ~~is~~ Serializable (True)
generic class advantage ~~addition~~
Code of generic class
pre class mutable (yes)
with out mutable and thread we can create thread
with thread variable
1) Self divisible prime, 5, 13, 2,
2) Palindrome, (" " || s || " ") ,
3) Comparable (" " || s || " ") ,

Q1

`String s = new String("Hello");` object or ->

`s = "Hello";` `s = new String()` `String s;`



`String s = "Hello";`
Object - `O = "Hello";`

`String s1 = "He llo";`

Q2 How Java different other language.

- ① C/C++ Java
- ② Java Java
- ③ Java Java
- ④ Java Java
- ⑤ Java Java

AI QUAD CAMERA
Shot by _Aashish



Shot by _Aashish

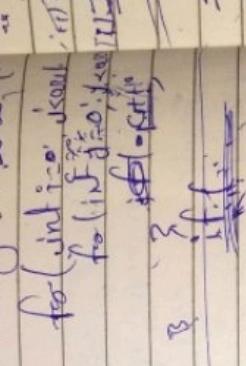
new String();

`String s = new String("Hello");`

when to use char[], and string

`String s = "Hello";`

`String s1 = "He llo";`



class A {

class B {

3

final class child extend A {

- Q. what is object oriented?
- Q. what you mean by procedural object oriented?
- Q. functional programming kya hota hai?
- Q. thread me process kya hota hai?
- Q. String s1 = "Hello"; ? what is the output?
s1 = "welcome";
- Q. who is responsible for calling your main method?
- Q. what jit compiler?
- Q. (String[]) args) → Array of String type
- Q. what is Exception
 - ① throw
 - ② throws
- Q. what is java?
- Q. multi Dimension array System? or kya hota hai.
- Q. for each loop kya karta hai?
- Q. Collection kya hota Hai?
- Q. list kya hote hei?
- Q. Array or ArrayList a/b? | int arr [] = new int [n];
- Q. A) Generic class in java?
 - ① clone kya hote hei?
 - ② java me copy Constructor 1 to 1 1 to 1 kya?
 - ③ what is dependence in java?
 - ④ what is inheritance?
 - ⑤ multiple inheritance?
 - ⑥ interface?
 - ⑦ functional interface?

Q. Control Statements ?

Switch Case ?
Run-time Polymorphism क्या होता है ?

Encapsulation क्या होता है ?
Abstraction क्या होता है ?

Encapsulation क्या होता है ?
Abstraction क्या होता है ?

Q. Singleton class का लाये जाने की ?

Q. JIT Compiler ?

ArrayList & linked list क्या होता है ?

Iterator or List Iterator क्या होता है ?

Q. Comparable और Comparator क्या होता है ?

Q. Database Connection का Code क्या होता है ?

Static nested class or non-static nested Class
में क्या अंतर है ?

Q. Predicates क्या होता है ? (functional interface)

cl. method Reference क्या होता है ? (lambda exp.)

Q. Comparator और Comparable सिद्धांत

Generic class क्या होता है ? or Simple
List क्या होता है ?

Q. Hash code क्या होता है ?

Java class Based क्या होता है ?

Object-oriented क्या होता है ?

Class को Define करना ?

Object को Define करना ?

Class Variable क्या होते है ?

Object class का method क्या होता है ?

String का equals method क्या होता है ?

Scanner (Sc) - new Scanner -

Sc. in
Sc. next

Date: / / Page no: / /

- Q. Kisi object ka address nikal sake hai ?
- Q. Prepared Statement me vs Statement me kya difference hota hai ?
- Q. Result Set kya karta hai ?
- Q. Design pattern kya hote hai ?
- Q. Instance kya hote hai ?
- Q. Reference Variable kya hote hai ?
- Q. Array of object kaise Banaye ?
- Q. Association mein kya hote hai ?
- Q. Aggregation mein kya hote hai ?
- Q. Thread Synchronization kya hote hai ?
- Q. Runnable kya hote hai ?
- Q. for name method kya horti hai ?
- Q. Lambda expression kya horti hai ?
- Q. Compound operation
- Q. Bitwise operators kya hote hain ?
- Q. Xor operator kya hota hai ?
- Q. Who is responsible for creating the object ?
- Q. finalize method kya hota hai ?
- Q. Difference b/w throw & throws
Custom exception

Child Exception aur parent throws inherit }

Data Input Stream ?

byte array output stream
without Scanner use it output print ? ?
what is replacing ?

Parent aur self aur child aur object

print & in child aur method change ?

What is control statements ?

Dependency injection, composition, Aggregation,

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Date: 11 Page no: _____

what is object class ?

what is lazy initialization ?

Rules to make a Singleton class ?

part design pattern ये बात है Singleton class ,

what is design pattern ?

Total classes in design pattern ?

what is bean class ?

Differ b/w Comparable & Comparator } (syntax)

Differ b/w iterator & list iterator ?

what is composition ? (Strong or weak dependent)

what is lambda expression ? (why)

what is method reference ?

what is there a capacity of linked list ?

Differ b/w linkedlist & Vector ?

what is legacy classes ? (vector, set)

what is reference array ? (syntax)