

## Summary of the Document:

There are several models of ecommerce, each serving different purposes . Ecommerce has led to job losses in the traditional retail sector . Cybersecurity remains a major concern, with threats like phishing scams . The COVID19 pandemic accelerated the adoption of ecommerce . Ecommerce presents both opportunities and obstacles, but its growth shows no signs of slowing . Ecommerce presents both opportunities and obstacles, but its growth shows no signs of slowing .

Question 1: Looking forward, the future of \_\_\_\_\_ will likely be shaped by advancements in technology such as augmented reality (AR), voice commerce, blockchain for secure transactions, and drone-based delivery systems.

- a) Trade
- b) Exchange
- c) Selling
- d) E-commerce

Question 2: Consumer-to-Consumer (C2C) platforms, like eBay or OLX, allow individuals to sell to one another, while Consumer-to-Business (C2B) reverses the traditional model by allowing individuals to offer products or services to \_\_\_\_\_ — common in freelancing and content creation platforms.

- a) Trade
- b) Exchange
- c) Businesses
- d) Selling

Question 3: Consumer-to-Consumer (C2C) platforms, like eBay or OLX, allow individuals to sell to one another, while Consumer-to-Business (C2B) reverses the traditional model by allowing individuals to offer products or \_\_\_\_\_ to businesses — common in freelancing and content creation platforms.

- a) Services
- b) Timework
- c) Loose End
- d) Logging

Question 4: Consumer-to-Consumer (C2C) platforms, like eBay or OLX, allow individuals to sell to one another, while Consumer-to-Business (C2B) reverses the traditional model by allowing individuals to offer \_\_\_\_\_ or services to businesses — common in freelancing and content creation platforms.

- a) Basic
- b) Export
- c) Salvage
- d) Products

Question 5: It has dramatically transformed the retail landscape by offering \_\_\_\_\_ and businesses a fast, efficient, and often cost-effective alternative to traditional brick-and-mortar commerce.

- a) Consumers
- b) End User

- c) Wearer
- d) Consumer

Question 6: Delivery logistics can be complex, especially in rural or remote areas, sometimes resulting in delays or damaged \_\_\_\_\_.

- a) Solubility
- b) Unsatisfactoriness
- c) Divinity
- d) Goods

Question 7: Consumer-to-Consumer (C2C) \_\_\_\_\_, like eBay or OLX, allow individuals to sell to one another, while Consumer-to-Business (C2B) reverses the traditional model by allowing individuals to offer products or services to businesses — common in freelancing and content creation \_\_\_\_\_.

- a) Copyright
- b) Platforms
- c) Charter
- d) Resignation

Question 8: Looking forward, the future of e-\_\_\_\_\_ will likely be shaped by advancements in technology such as augmented reality (AR), voice \_\_\_\_\_, blockchain for secure transactions, and drone-based delivery systems.

- a) Uptick
- b) Commerce
- c) Borrowing
- d) Transfer

Question 9: With the growing \_\_\_\_\_ of smartphones and the internet, people can shop for virtually anything from anywhere at any time.

- a) Opportuneness
- b) Handiness
- c) Accessibility

Question 10: Looking forward, the future of e-commerce will likely be shaped by advancements in technology such as augmented reality (AR), voice commerce, blockchain for secure \_\_\_\_\_, and drone-based delivery systems.

- a) Social Control
- b) Transactions
- c) Internationalization
- d) Coup D'etat

Question 11: Personalization will continue to evolve, driven by artificial intelligence and machine learning, offering \_\_\_\_\_ tailored experiences.

- a) Chewer

- b) Prodigal
- c) Eater
- d) Customers

Question 12: Cybersecurity remains a major \_\_\_\_\_, with threats like data breaches, phishing scams, and identity theft affecting consumer trust.

- a) Concern
- b) Annoyance
- c) Grief
- d) Aversive Stimulus

Question 13: Additionally, services like digital wallets and one-click \_\_\_\_\_ enhance the user experience by streamlining transactions.

- a) Assumption
- b) Restitution
- c) Purchases
- d) Succession

Question 14: Consumer-to-Consumer (C2C) platforms, like eBay or OLX, allow \_\_\_\_\_ to sell to one another, while Consumer-to-Business (C2B) reverses the traditional model by allowing \_\_\_\_\_ to offer products or services to businesses — common in freelancing and content creation platforms.

- a) Microorganism
- b) Sitter
- c) Individuals
- d) Plankton

Question 15: The most common is Business-to-Consumer (B2C), where \_\_\_\_\_ sell products directly to customers through websites or mobile apps.

- a) Poultryman
- b) Retailers
- c) Trader
- d) Retailer

Question 16: There are several \_\_\_\_\_ of e-commerce, each serving different purposes.

- a) Model
- b) Typification
- c) Models
- d) Dramatization

Question 17: For businesses, it reduces overhead costs by eliminating the need for physical \_\_\_\_\_ and allows access to a global market.

- a) Stores
- b) Magnetic Tape

- c) Buffer
- d) Register

Question 18: With the growing accessibility of smartphones and the \_\_\_\_\_, people can shop for virtually anything from anywhere at any time.

- a) Intelnet
- b) Internet
- c) Wide Area Network
- d) Local Area Network

Question 19: Embracing technological innovation and addressing its \_\_\_\_\_ will be key to shaping the future of commerce in a digital world.

- a) Affirmation
- b) Challenges
- c) Informing
- d) Denunciation

Question 20: Moreover, the rise of online shopping has led to job losses in the traditional retail sector and contributed to environmental concerns due to increased \_\_\_\_\_ and transportation emissions.

- a) Finance
- b) Packaging
- c) Printing
- d) Storage