## **ASSIGNMENT 2**

```
LINK: http://tpcg.io/_E796P4
```

## **PROGRAM:**

```
/* Online Java Compiler and Editor */
public class Puppy {
 int puppyAge;
 public Puppy(String name) {
   // This constructor has one parameter,
name.
   System.out.println("Name chosen is:" +
name);
  }
public void setAge( int age ) {
```

```
puppyAge = age;
  public int getAge( ) {
   System.out.println("Puppy's age is:" +
puppyAge );
   return puppyAge;
public static void main(String []args) {
   /* Object creation */
   Puppy myPuppy = new Puppy( "SAM" );
/* Call class method to set puppy's age */
   myPuppy.setAge(23);
/* Call another class method to get puppy's age
   myPuppy.getAge();
/* You can access instance variable as follows
as well */
```

```
System.out.println("Variable Value :" +
myPuppy.puppyAge );
}
```

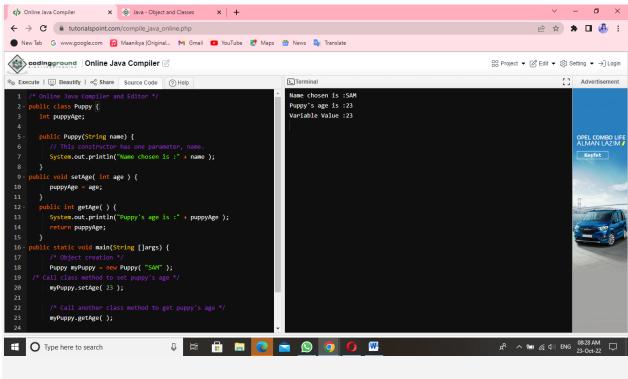
## **OUTPUT:**

Name chosen is: SAM

Puppy's age is :23

Variable Value:23

**SCREENSHOT:** 



## PROGRAM SCREENSHOT