

document object model

Daniel Jackson

a web page

Screenshot of webpage removed due to copyright restrictions. See next slide for image reference.

highlighting elements



```
-IICHIC VIIICII2- IICCD://WWW.MD:OLG/T333/VIICHIC
lang="en-US">
<head>...
▼<body id="home" class="keynote">
   <script type="text/javascript">
            var searchSection = 'global';
            var searchCountry = 'us';
   </script>
   <script src="http://images.apple.com/u</pre>
   globalnav.js" type="text/javascript"
   8"></script>
  ▶ <nav id="globalheader" class="apple g</p>
   globalheader-loaded globalheader-load
   <script type="text/javascript">
            AC.GlobalNav.Instance = new A
   </script>
   <div id="globalheader-loaded-test"></
  ▶ <div id="top">...</div>
  ▼<div id="main">
   ▼<div id="content">
     ▶ <div id="billboard">...</div>
       <!--/billboard-->
     ▶ <aside id="headlines">...</aside>
     ▶ <aside class="promos">...</aside>
       <!--/promos-->
     </div>
     <!--/content-->
   ▶ <footer id="homefooter">...</footer>
     <!--/homefooter-->
   </div>
   <!--/main-->
   <!-- Start of DoubleClick Spotlight Ta
   <!-- Creation Date: 11/19/07 -->
  <script type="text/javascript">...</scr:</pre>
  ▶ <iframe src="http://fls.doubleclick.ne
   src=1566767; type=apple663; cat=apple24
   ord=6378379939123.988?" width="1" hei
   "0">...</iframe>
  ▶ <noscript>...</noscript>
   <!-- End of DoubleClick Spotlight Tag
   remove-->
 </body>
</html>
```

the DOM structure

```
Shady Grove
  Aeolian
 Over the River, Charlie
  Dorian
  >
                                      >
                                >
                              Over the river,
                  Shady Grove
                         Aeolian
                                     Dorian
                               Charlie
```

client-side programming

where's the code?

› JavaScript

manipulating the DOM

- > traverse the elements
- > add and delete elements
- modify properties (eg position)
- > modify styles (eg color)

also

- registering events (against timers, buttons)
- making calls to webservers

what DOM code looks like

```
// bind arrow button callbacks
 // to arrow keys also
 $(document).keydown(function(e){
   if (e.keyCode == ARROW_LEFT) {
     gallery.prev();
     widget.refresh();
   else if (e.keyCode == ARROW_RIGHT)
     gallery.next();
     widget.refresh();
   });
gallery.prev = function () {
  if (mode == SP.mode.SLIDESHOW) {
    change(SP.mode.PHOTO);
    gallery.prev_photo();
  else if (mode == SP.mode.PHOTO)
    gallery.prev_photo();
  else if (mode == SP.mode.GRID)
    gallery.prev_grid();
```

```
var photo = {};
 // JQuery image object
 var image = $('<img>');
 // box to contain image and caption
 var box = $('<div>');
 // box to contain caption
 var captionBox = $('');
 // make invisible initially
 box.css('opacity', 0);
 box.addClass(css_prefix + '_box');
 box.append(image);
 if (caption && caption != "") {
   captionBox.text(caption);
   captionBox.addClass(css_prefix +
' caption');
   box.append(captionBox);
```

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6.170 Software Studio Spring 2013

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