



Neural mechanisms of musical pitch

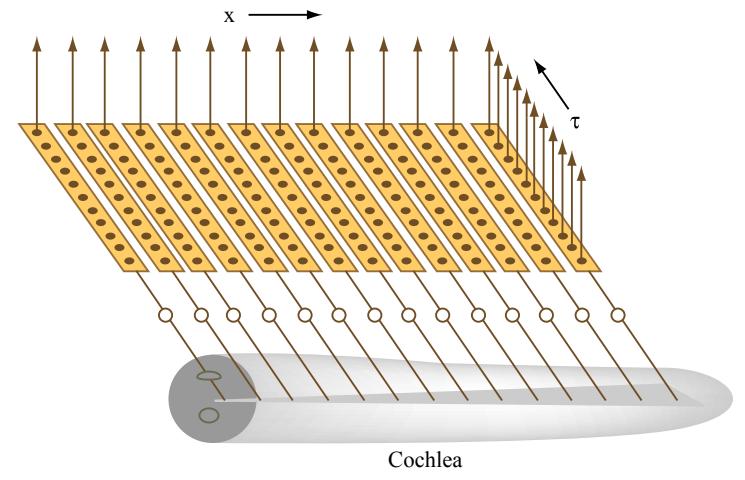


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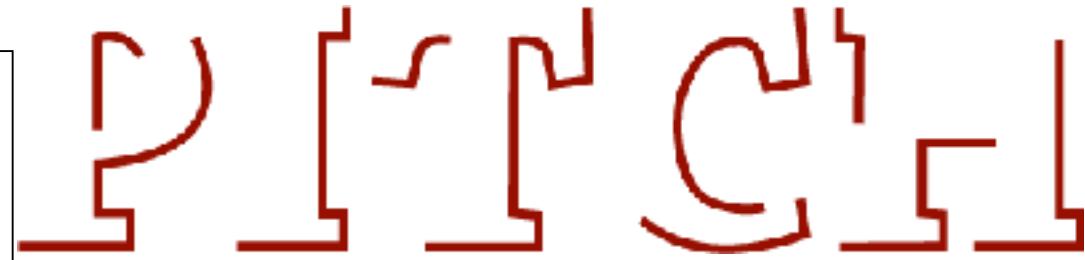


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Big questions - why music?

- **What does music do for us?**
- **Why is music effective at this?**
- **How is music structured to make it effective?**
- **What are the neural codes & computations?**
- **Why is music the way it is?** (e.g. why scales?)
- **How/why did music arise?** evolutionary adaptation?
hijack internal rewards?
- **How can I become a rock star?** self-control of states?

Roadmap

○ overview

○ functions of music

○ sound, ear

○ loudness & pitch

basic qualities of notes

○ timbre

○ consonance, scales & tuning

interactions between notes

○ melody & harmony

patterns of pitches

○ time, rhythm, and motion

patterns of events

○ grouping, expectation, meaning

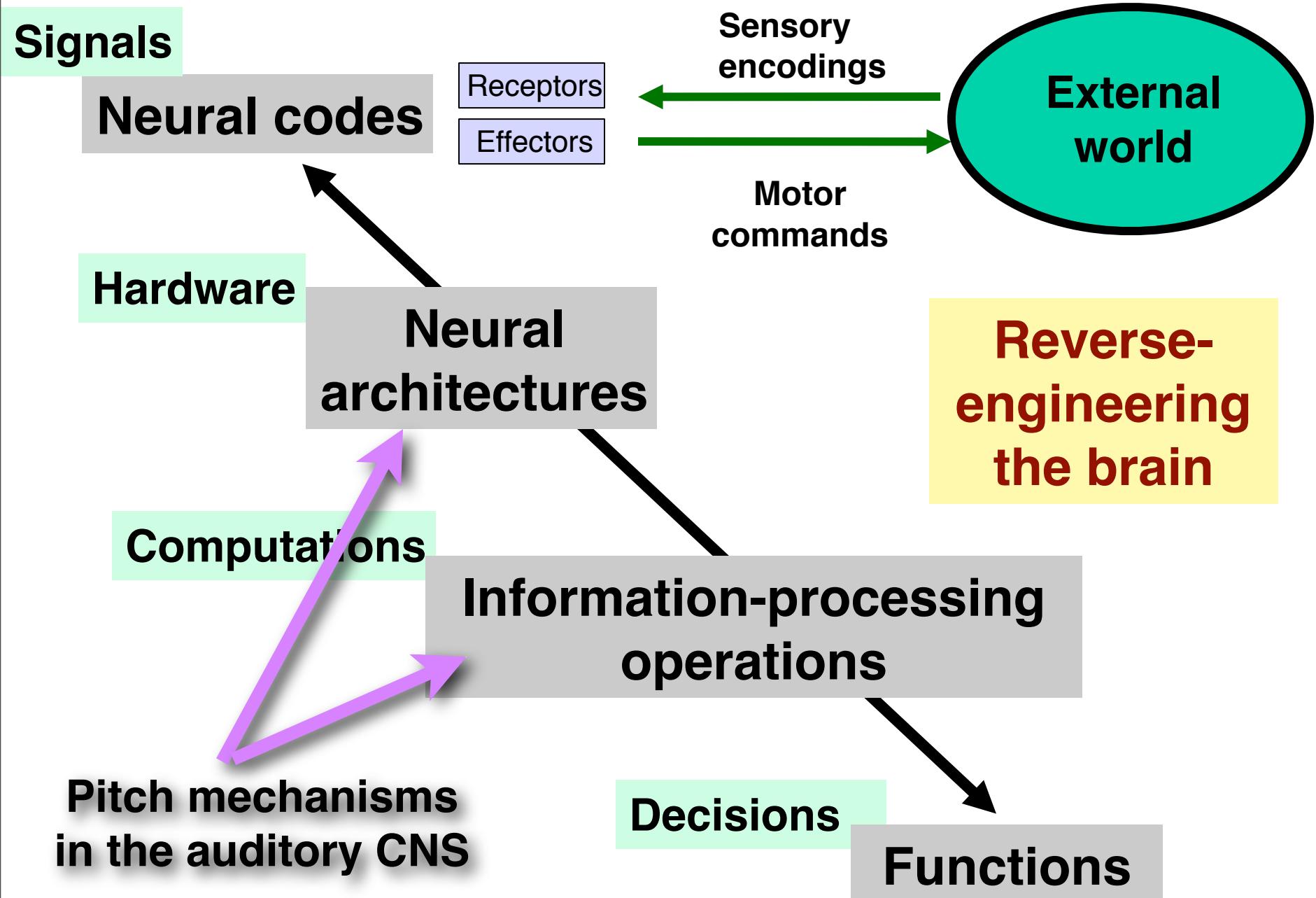
interpretations

○ music & language

Roadmap

- 
- **music therapy**
 - **neurology of music**
 - **developmental & comparative psychology**
 - **origins: evolutionary psychology**
 - **how/why music fulfils its diverse functions**

**my own belief is that music
speaks the language of the brain,
a temporal pattern code
and that this is why music can affect us
in so many different ways**

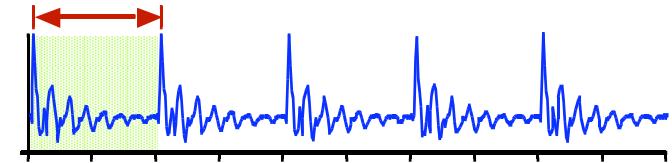
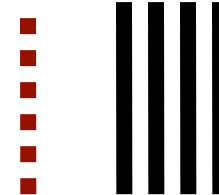


Basic analysis strategies

- Frequency-domain
 - Place-codes form central spectra
 - In some models, interspike intervals form central spectra (Goldstein)
 - Patterns of partials are analyzed to infer F0
 - Architectures: feature-detectors and connectionist networks
 - Output: pitch detectors
- Time-domain theories
 - Temporal patterns of spikes form autocorrelation-like representations
 - Dominant interval patterns correspond to F0-pitch
 - Architectures1:
 - Time-to-place conversion (Jeffress, Licklider. time-delay neural networks)
 - Output: Pitch detectors
 - Architectures2:
 - Time-to-time conversion (neural timing nets)
 - Output: Temporal patterns of spikes; pattern similarity detection
- Evidence in the auditory pathway
- Neural timing models
 - Pitch matching, similarity, and F0-based separation

Search for the missing fundamental: theories & models of musical pitch

- Distortion theories (nonlinear processes produce F0 in the cochlea)
- Spectral pattern theories
 - Pattern-recognition/pattern-completion
 - Fletcher: frequency separation
 - The need for harmonic templates (Goldstein)
 - Terhardt's Virtual pitch: adding up the subharmonics
 - Musical pitch equivalence classes
 - Pitch classes and neural nets: Cohen & Grossberg
 - Learning pitch classes with connectionist nets: Bharucha



- Temporal theories
 - Residues: Beatings of unresolved harmonics (Schouten, 1940's)
 - Problems with residues and envelopes
 - Temporal autocorrelation models (Licklider, 1951)
 - Interspike interval models (Moore, 1980)
 - Correlogram demonstration (Slaney & Lyon, Apple demo video)

Basic aspects of pitch to be explained

- **Pure tone pitches** (50-20,000 Hz)
- **Complex tone pitches** (periodic sounds F0s 30-1000 Hz)
- **Pitch equivalence classes** (pure & complex tones w. diff spectra)
- **Precision and robustness of pitch discrimination**
- **Pitch salience** (why some pitches are strong or weak)
- **Pitch similarities** (octave relations)
- **Musical interval recognition/transposition/pitch relativity**
- **Role of common periodicity in auditory grouping**
 - How multiple notes are simultaneously represented.
- **Pitch memory (for relative & absolute pitch)**

Harmonic series

A harmonic series consists of integer multiples of a fundamental frequency, e.g. if the fundamental is 100 Hz, then the harmonic series is: 100, 200, 300, 400, 500, 600 Hz, etc.

The 100 Hz fundamental is the *first harmonic*, 200 Hz is the *second harmonic*. The fundamental is often denoted by F0.

The fundamental frequency is therefore the greatest common divisor of all the frequencies of the partials.

Harmonics above the fundamental constitute the ***overtone series***.

Subharmonics are integer divisions of the fundamental:

e.g. for F0= 100 Hz, subharmonics are at 50, 33, 25, 20, 16.6 Hz etc.

Subharmonics are also called ***undertones***.

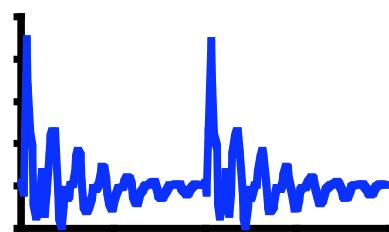
The fundamental period is $1/F_0$, e.g. for F0=100 Hz, it is 1/100 sec or 10

Periodic sounds: time and frequency domains

Waveforms

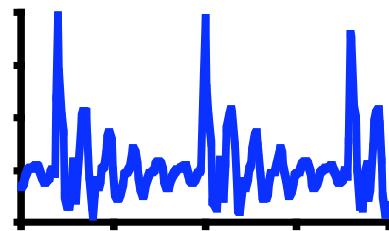
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F0 = 100 Hz



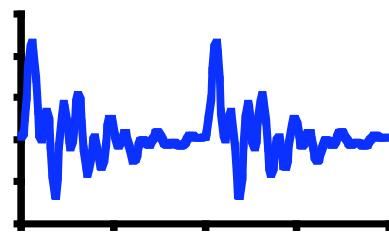
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F0 = 125 Hz



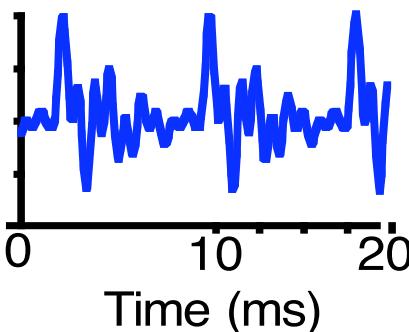
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F0 = 100 Hz



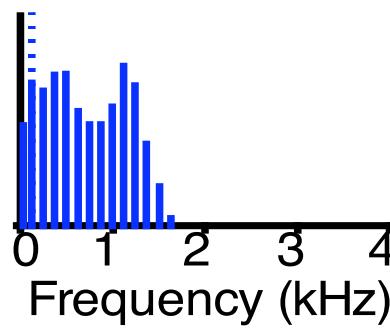
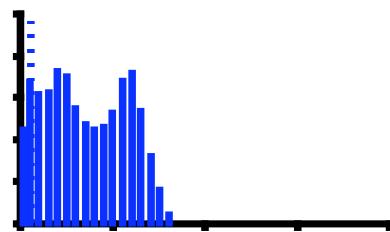
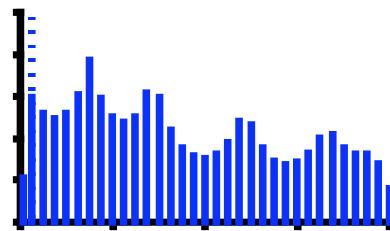
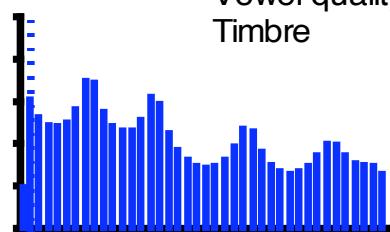
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F0 = 125 Hz



Power Spectra

Formant-related
Vowel quality
Timbre

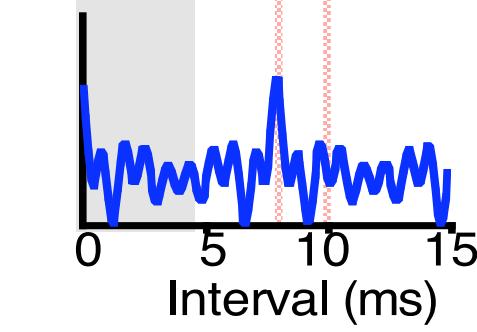
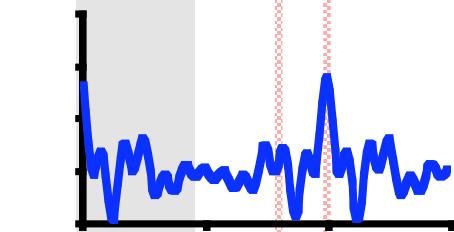
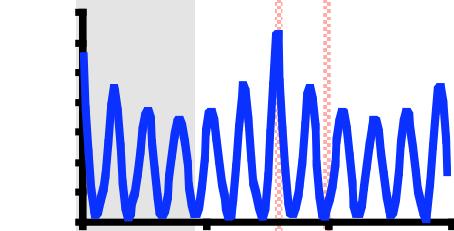
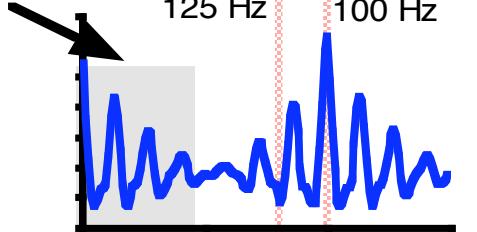


Autocorrelations

Pitch periods, 1/F0

125 Hz

100 Hz



Pitch : basic properties to be explained

- **Highly precise percepts**
 - Musical half step: 6% change F0
 - Minimum JND's: 0.2% at 1 kHz (20 usec time difference, comparable to ITD jnd)
- **Highly robust percepts**
 - **Robust quality** Salience is maintained at high stimulus intensities
 - **Level invariant** (pitch shifts < few % over 40 dB range)
 - **Phase invariant** (largely independent of phase spectrum, $f < 2$ kHz)
- **Strong perceptual equivalence classes**
 - **Octave similarities** are universally shared
 - **Musical tonality** (octaves, intervals, melodies) 30 Hz - 4 kHz
- **Perceptual organization (“scene analysis”)**
 - **Fusion:** Common F0 is a powerful factor for grouping of frequency components
- **Two mechanisms? Temporal (interval-based) & place (rate-based)**
 - **Temporal:** predominates for periodicities < 4 kHz (level-independent, tonal)
 - **Place:** predominates for frequencies > 4 kHz (level-dependent, atonal)

Periodic sounds produce distinct pitches

Strong pitches

Many different sounds produce the same pitches

Strong

- Pure tones
- Harmonic complexes
- Iterated noise

Weaker

- High harmonics
- Narrowband noise

Very weak

- AM noise
- Repeated noise

Weaker low pitches

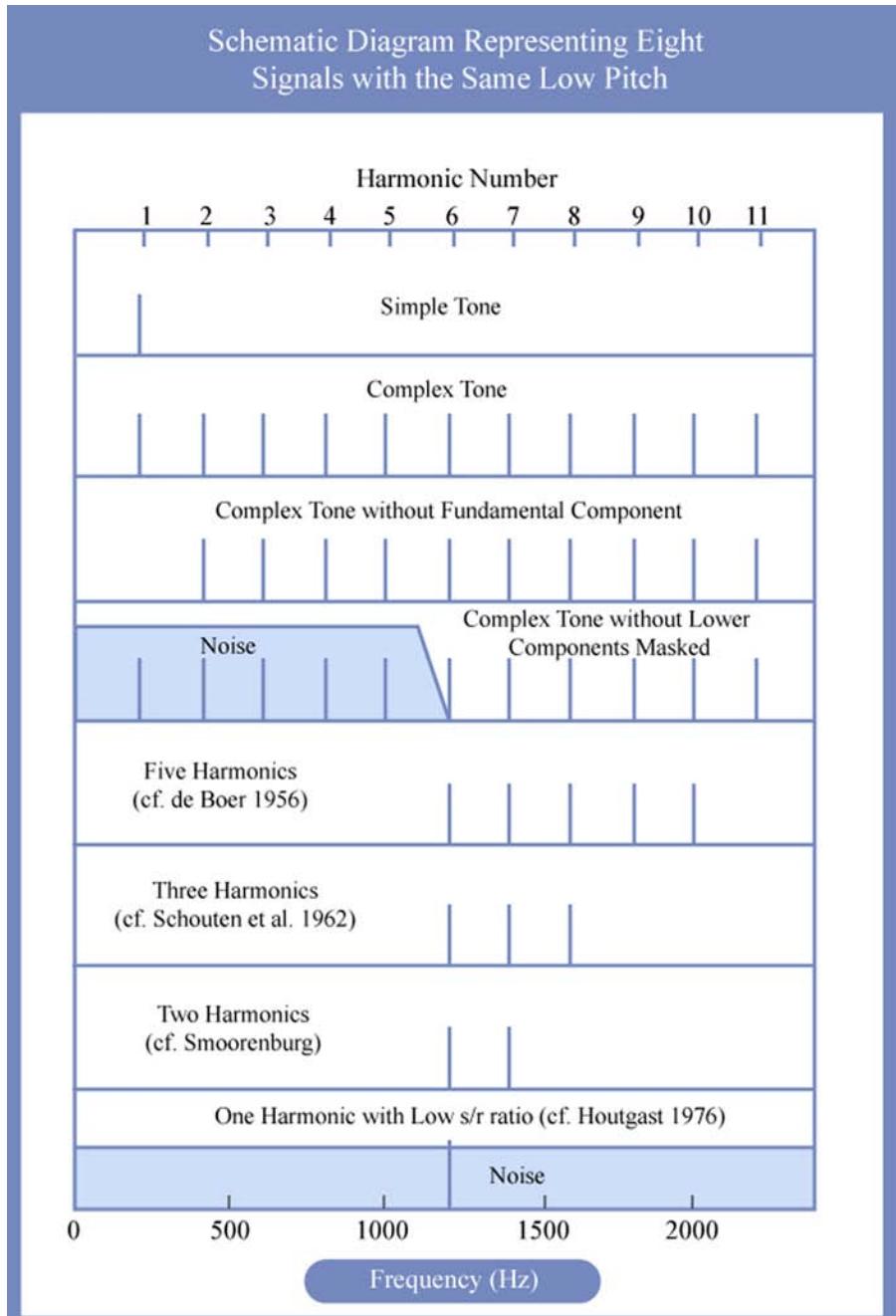


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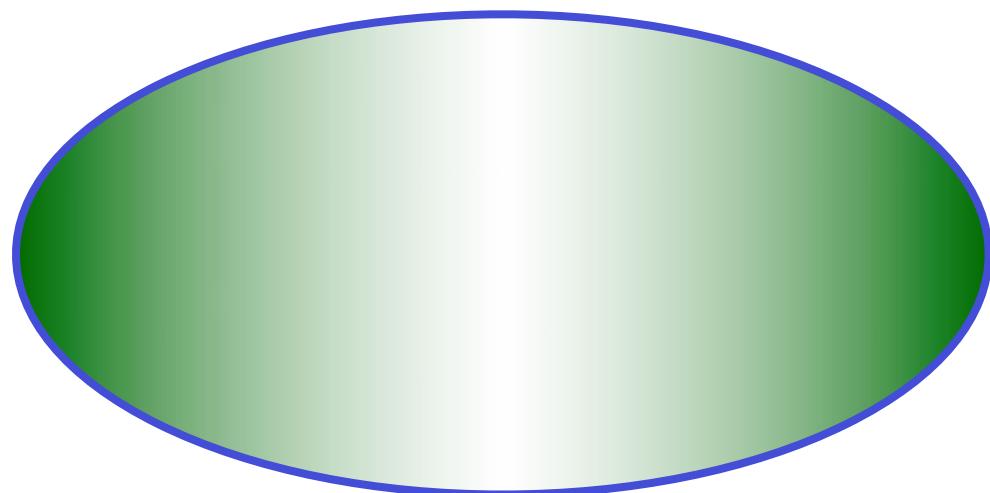
Duplex time-place representations

"Pitch is not simply frequency"

Musical tonality: octaves, intervals, melodies



Strong phase-locking (temporal information)



temporal representation
level-invariant, precise

place representation
level-dependent, coarse



30 100

1k

10k

Frequency (kHz)

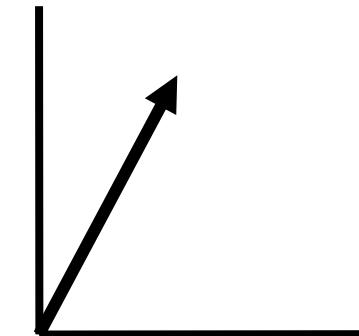
temporal representation level-invariant

- strong (low fc, low n, “resolved”)
- weak (high fc, high n; “unresolved”
 $F_0 < 100 \text{ Hz}$)

place-based representation level-dependent coarse

30 100 1k 10k

Similarity
to
interval
pattern

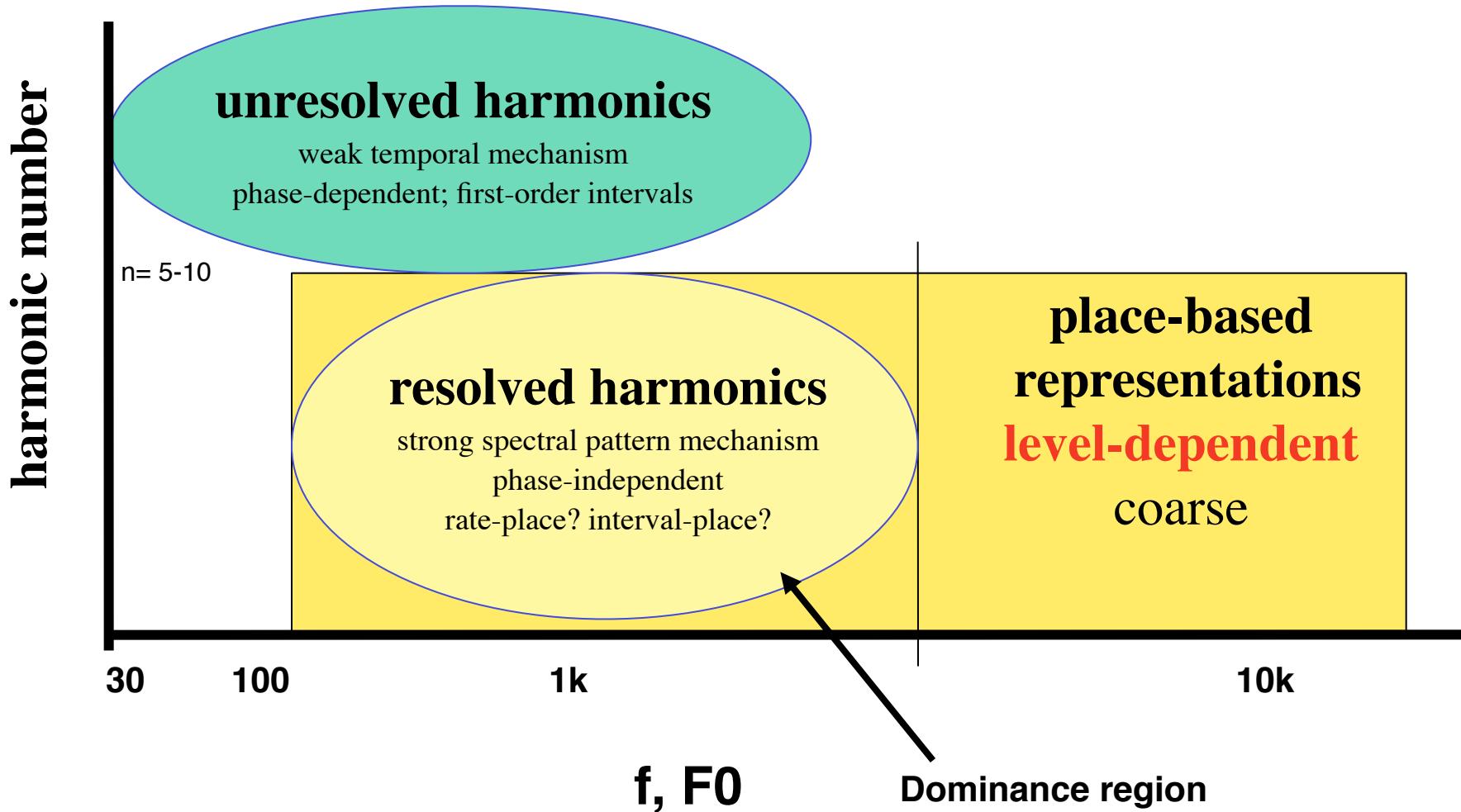


Similarity to place pattern

cf. Terhardt's
spectral and virtual pitch

A "two-mechanism" perspective

(popular with some psychophysicists, compatible with spectral pattern models of F0 pitch)



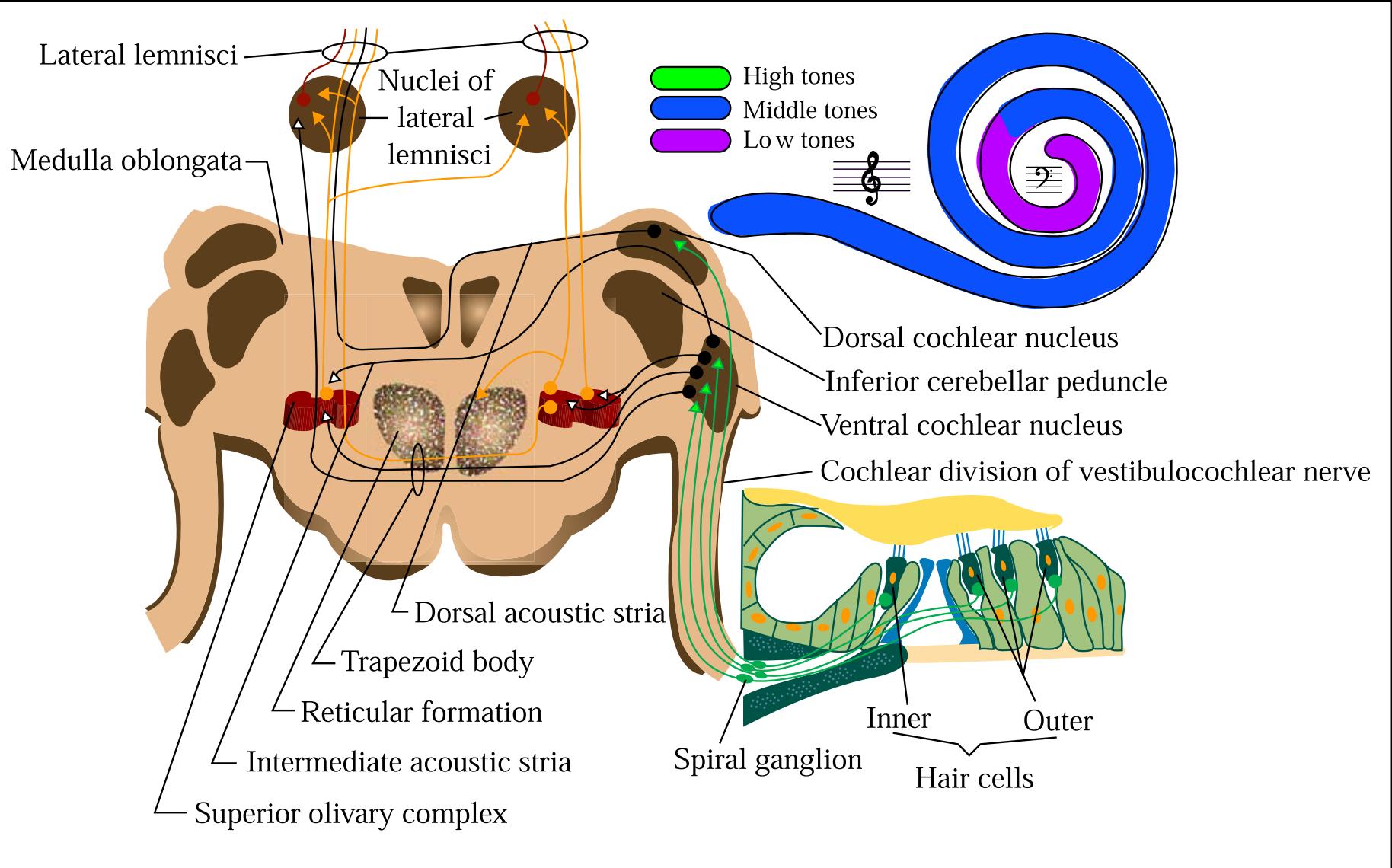
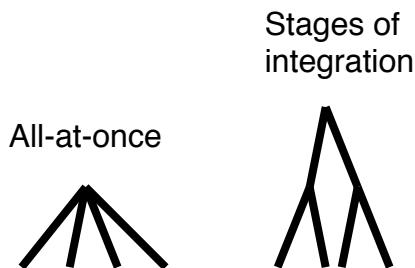
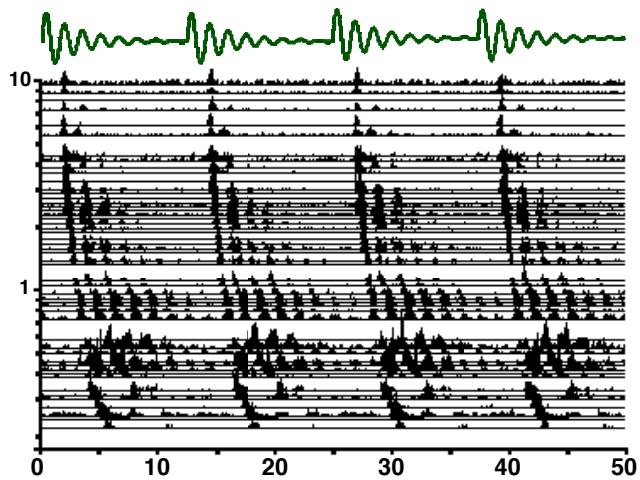


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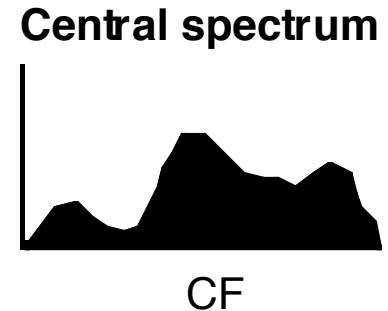
Some possible auditory representations



Local



Masking phenomena
Loudness



Synchrony-place

Phase-place

Interval-place

Pure tone pitch JNDs: Goldstein

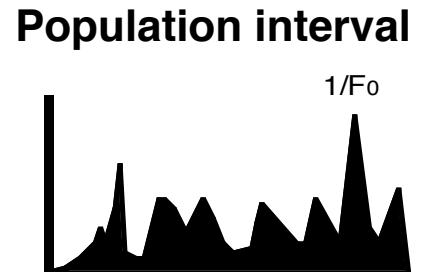


Population-interval

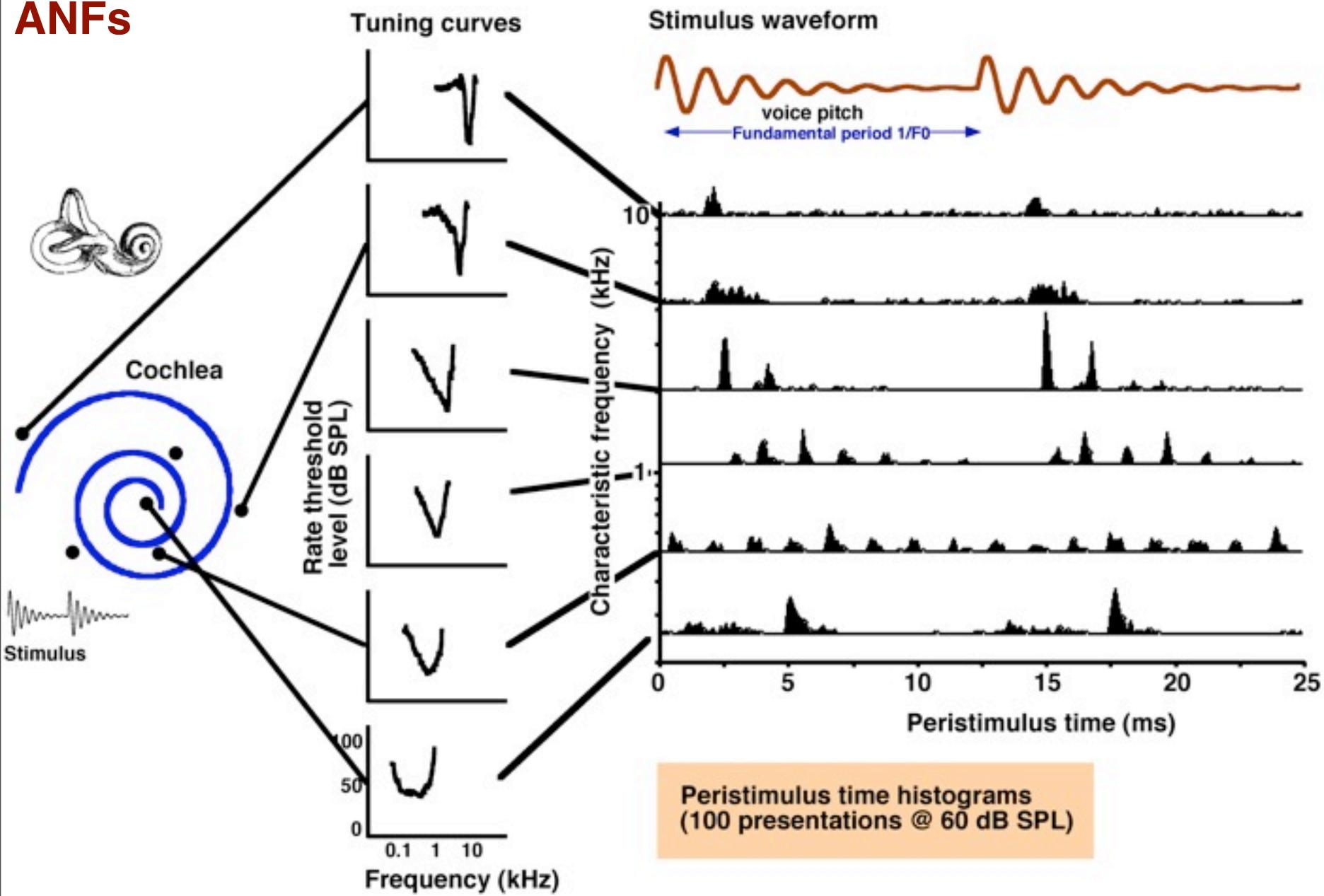


Complex tone pitch

Global



ANFs



General theories of pitch

1. Distortion theories

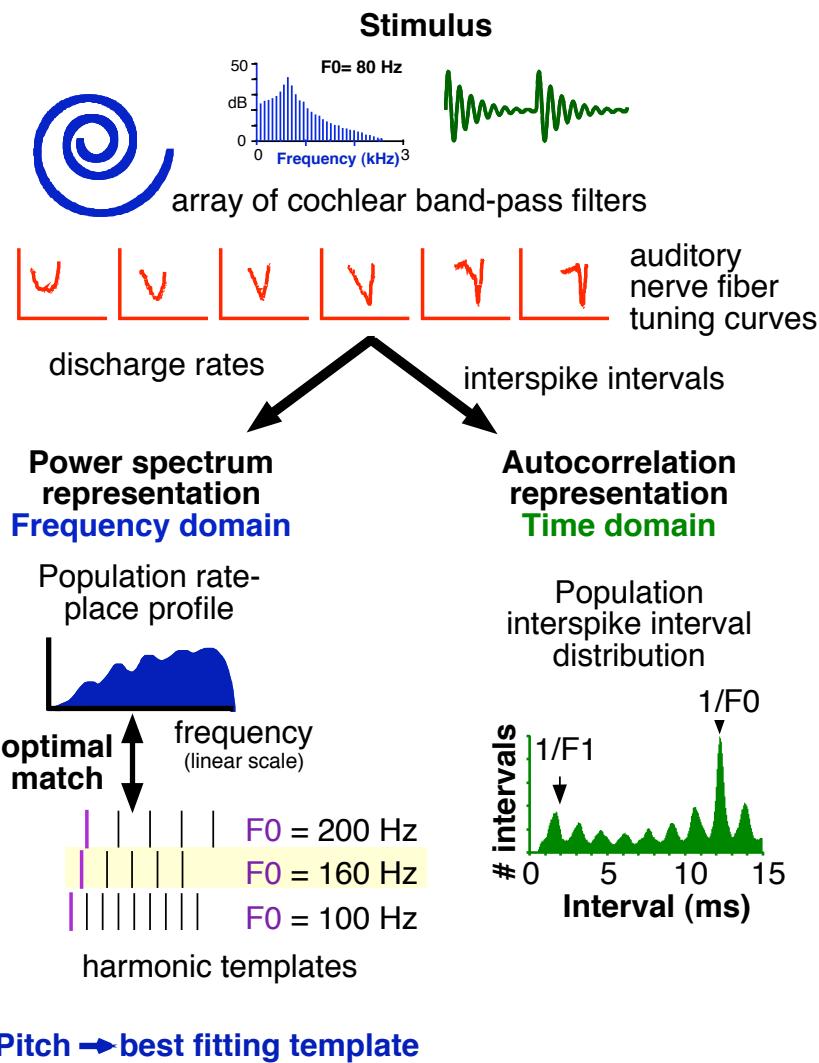
- reintroduce F0 as a cochlear distortion component (Helmholtz)
- sound delivery equipment can reintroduce F0 through distortion
- however, masking F0 region does not mask the low pitch (Licklider)
- low pitch thresholds and growth of salience with level not consistent with distortion processes (Plomp, Small)
- binaurally-created pitches exist

2. Spectral pattern theories

- Operate in frequency domain
- Recognize harmonic relations on resolved components

3. Temporal pattern theories

- Operate in time domain
- Analyze interspike interval dists.



“Virtual” pitch: F0-pitch as pattern completion

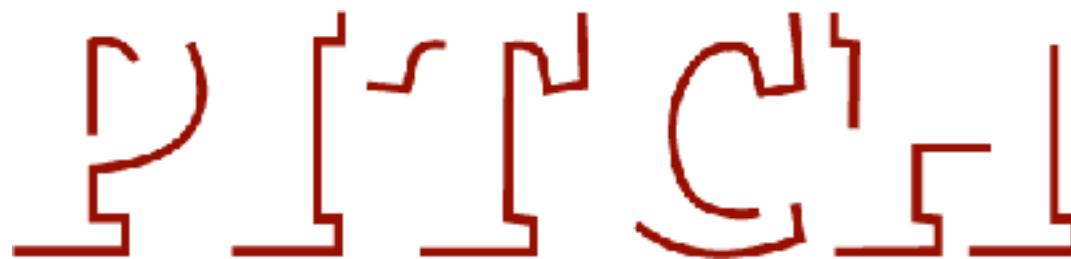
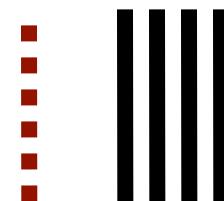


Figure by MIT OpenCourseWare.



“Missing fundamental“ analogy to illusory contour

Psychological perspectives on pitch

Analytical: **break sounds into frequencies** (perceptual atoms, features),
then analyze patterns (templates, combinations)

(British empiricism; machine perception)

Relational: **extract invariant relations from patterns**
(Gestaltists, Gibsonians, temporal models)

Nativist/rationalist: mechanisms for pitch are given by innate knowledge and/or computational mechanisms
differences re: how recently evolved these are

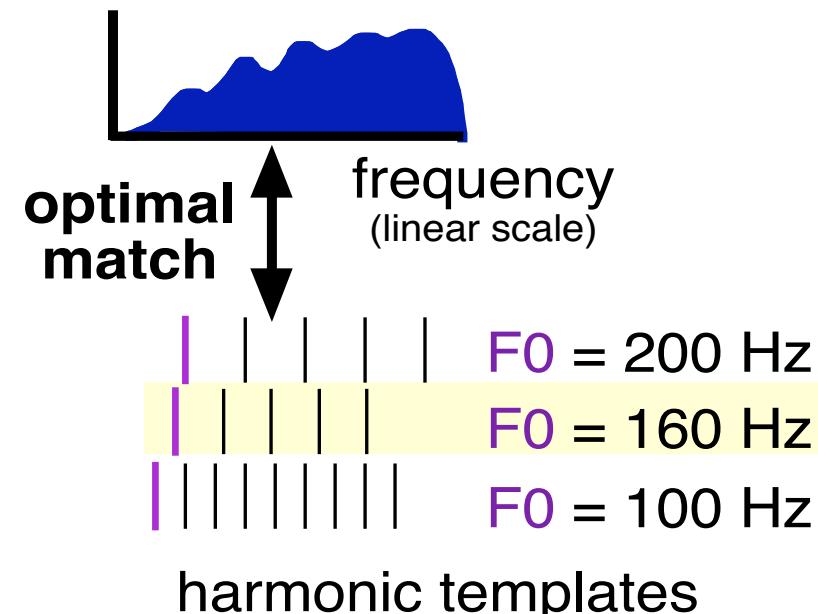
Associationist: mechanisms for pitch (e.g. templates) must be acquired through experience (ontogeny, culture)

Interactionist: (Piaget) interaction between native faculties and

Spectral pattern theories

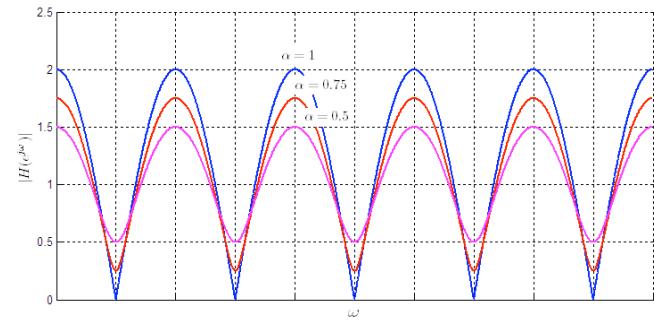
- Not the lowest harmonic
- Not simple harmonic spacings
- Not waveform envelope or peak-picking (pitch shift exps by Schouten & de Boer)
- Must do a real harmonic analysis of spectral fine structure to find common denominator, which is the fundamental frequency (comb filtering works)
- Terhardt: find common subharmonics
- Wightman: autocorrelation of spectra
- Goldstein, Houtsma: match spectral excitation pattern to harmonic templates
- SPINET: Use lateral inhibition/center-surround then fixed neural net to generate equivalence classes
- Barucha: adaptive connectionist networks for forming harmonic associations (hear many harmonic exemplars; problems with F0 range --

Central spectrum



Pitch → best fitting template

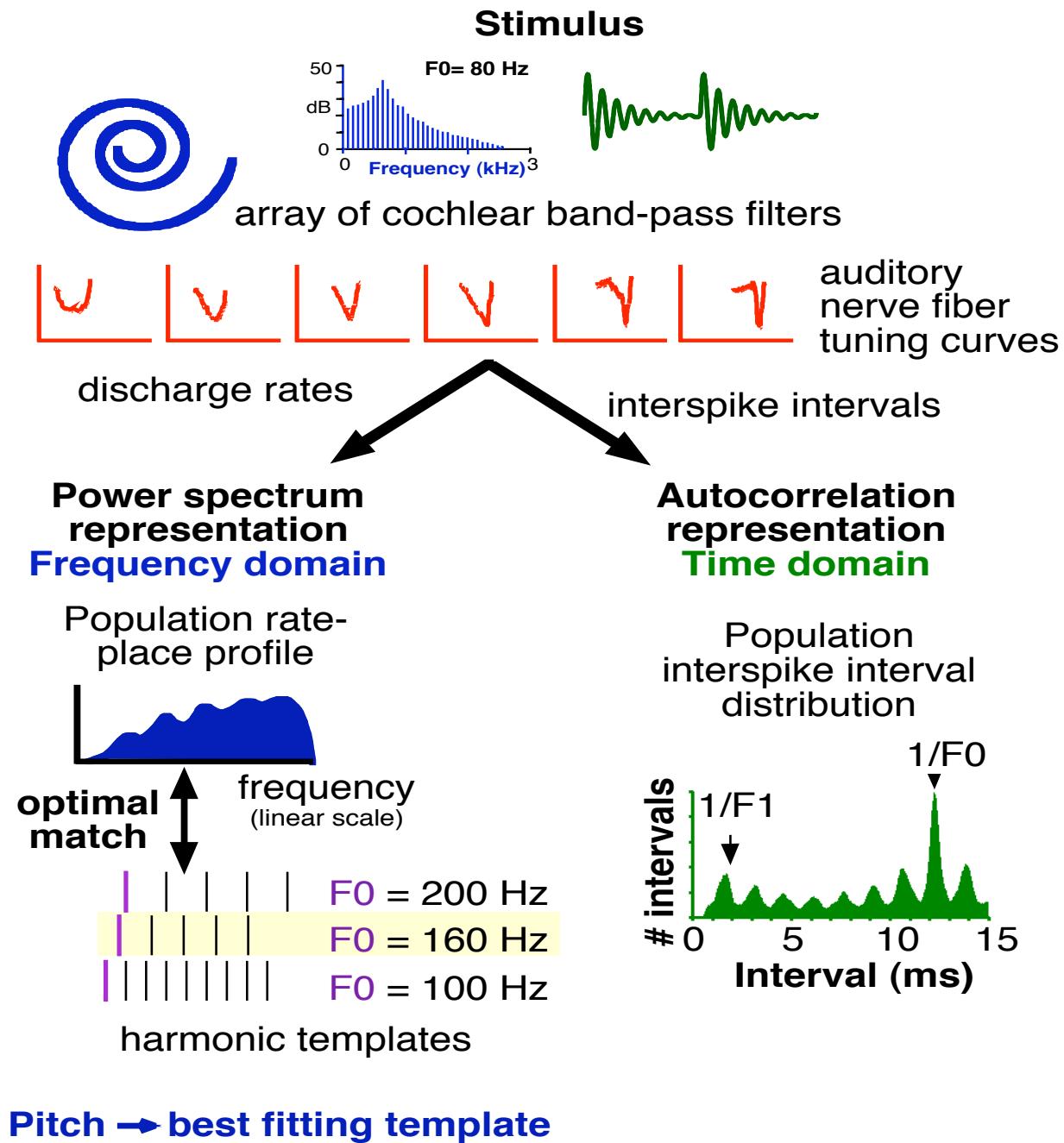
Output of comb filters



Spectral pattern analysis vs. temporal pattern analysis

Note: Some models, such as Goldstein's use interspike interval information to first form a Central Spectrum which is then analyzed using harmonic spectral templates.

There are thus dichotomies
1) between use of time and place information as the basis of the central representation, and
2) use of spectral vs. autocorrelation-like central representations



Resolution of harmonics

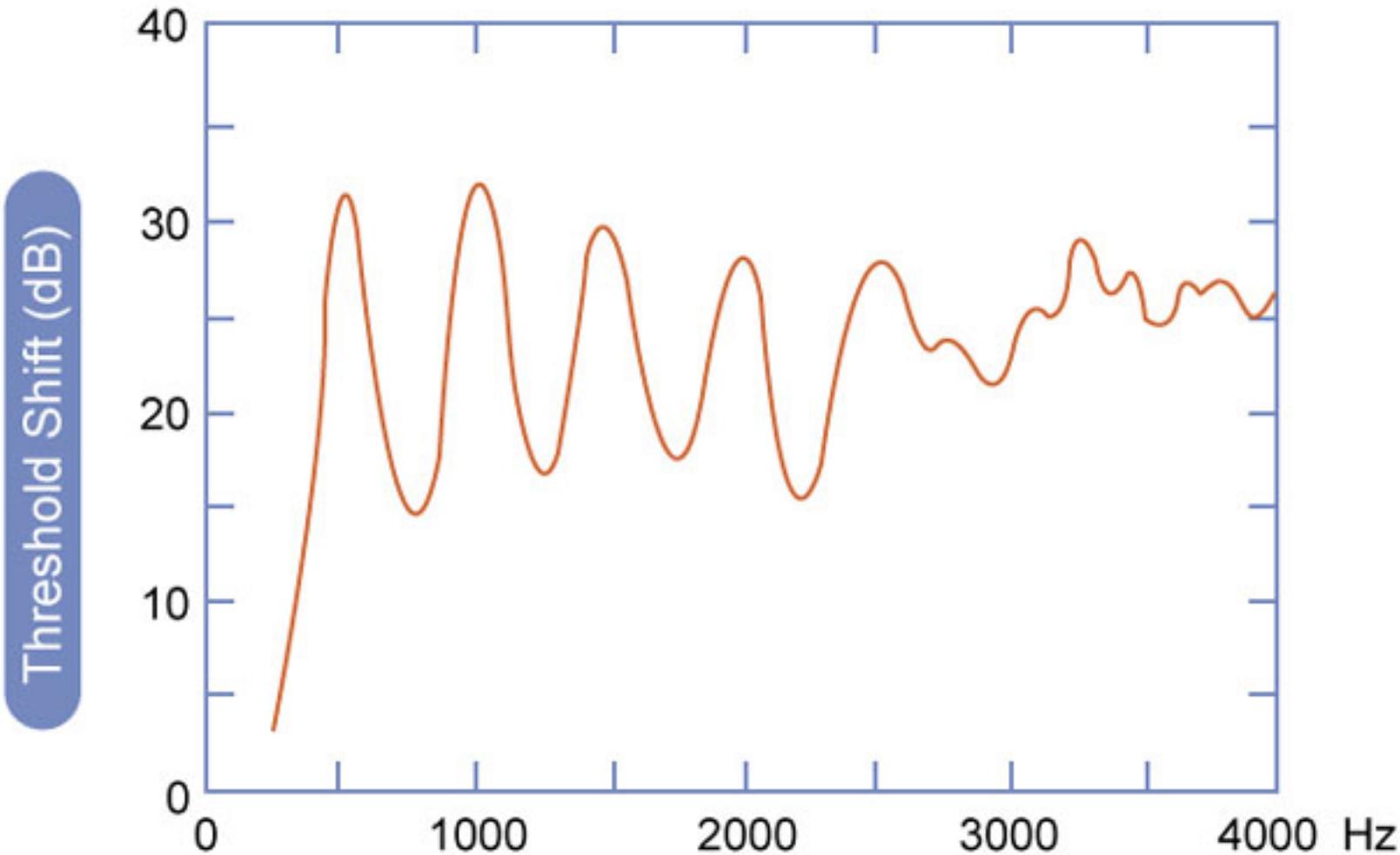


Figure by MIT OpenCourseWare.

Periodic sounds produce distinct pitches

Strong pitches

Many different sounds produce the same pitches

Strong

- Pure tones
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- Iterated noise

Weaker

- High harmonics
- Narrowband noise

Very weak

- AM noise
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Weaker low pitches

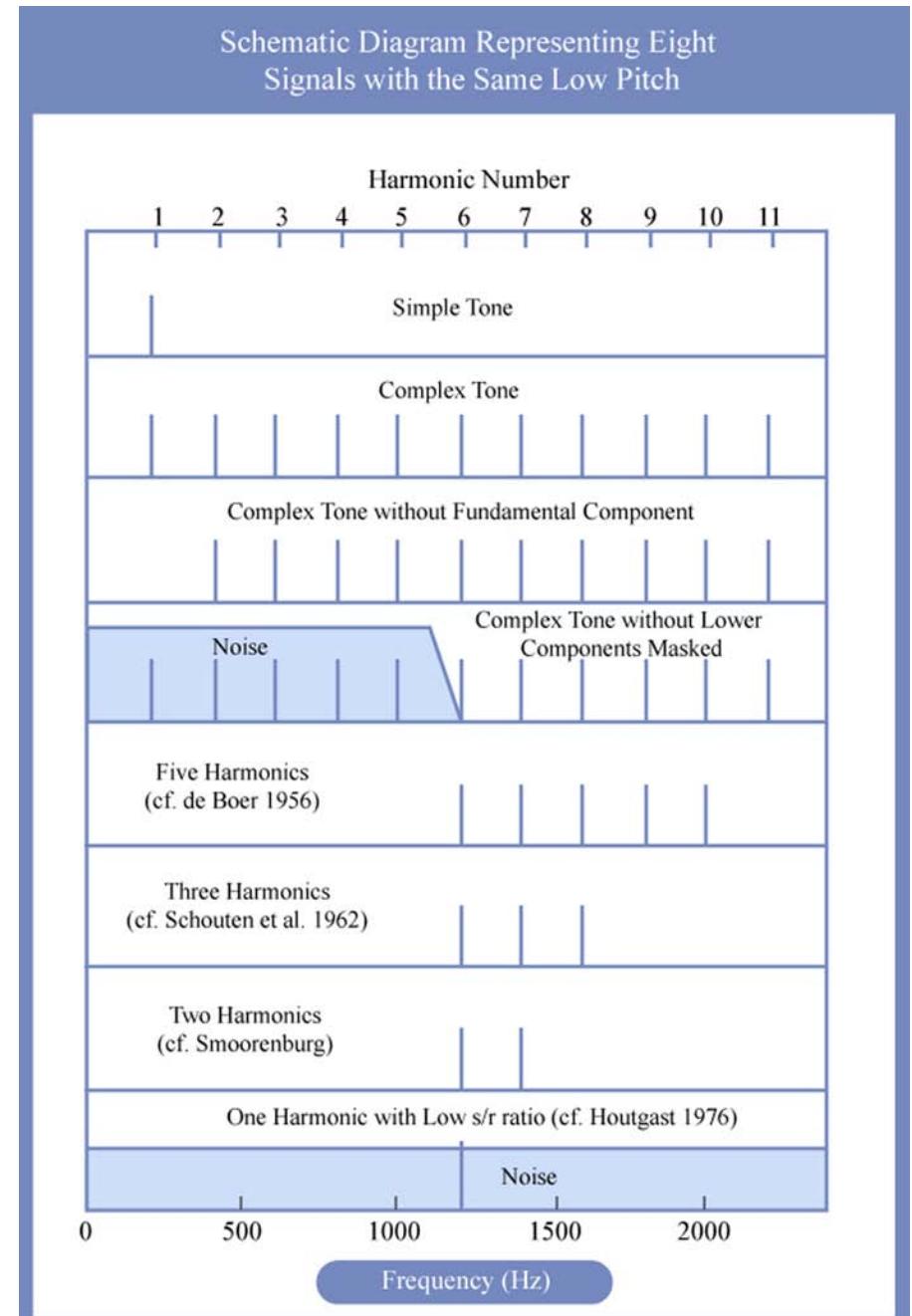


Figure by MIT OpenCourseWare.

Goldstein's

Figure removed due to copyright restrictions.

Diagram of periodicity pitch as harmonic frequency pattern recognition.

figure 3 in Goldstein, J. L., et al. "Verification of the Optimal Probabilistic Basis of Aural Processing in Pitch of Complex Tones." *J Acoust Soc Am* 63 (1978): 486-510.

<http://dx.doi.org/10.1121/1.381749>

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Terhard's method of common subharmonics

Spectral vs. virtual pitch: duplex model

Virtual pitch computation:

1. Identify frequency components, e.g. 1000, 1200, 140
2. Find common subharmonics
3. Strongest common subharmonic after F0 weighting is the virtual pitch

Terhardt's model has been extended by Parncutt to cover pitch multiplicity and fundamental bass of chords

Terhard's method

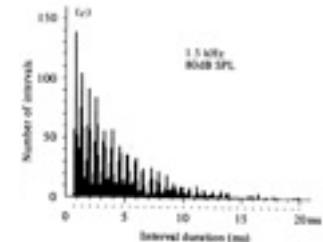
1. Identify frequency components, e.g. 1000, 1200, 1400
2. Find common subharmonics, f/n for $n = 1, 2, 3, \dots$
 $f=1000$: 500, 333, 250, 200, 166, 143, 125, 111, 100, ...
 $f=1200$: 600, 400, 300, 240, 200, 171, 150, 133, 109,
100, $f=1400$: 700, 466, 350, 280, 233, 200, 175, 155,
140, ... 100, ...
3. Strongest common subharmonic after F0 weighting, which biases against low F0s, is the virtual pitch

Parallels with all-order interspike interval models

Each harmonic generates intervals at its subharmonics

Adding together all the intervals and finding the most common intervals therefore finds the common subharmonics ($F0/n$)

F0-weighting is achieved by limiting interval length



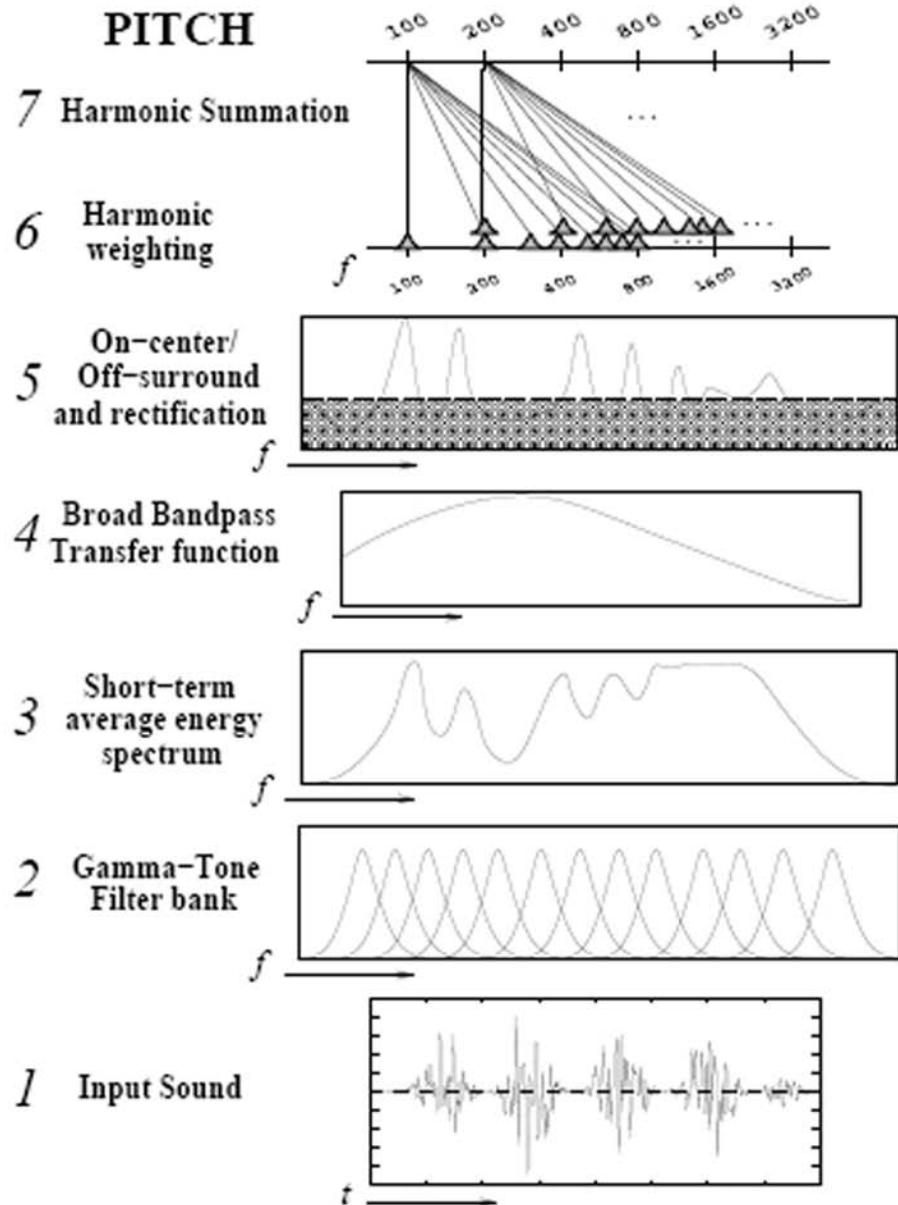
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- Parncutt R (1989) Harmony: A Psychoacoustical Approach. Berlin: Springer-Verlag

SPINET:

Cohen Grossberg, Wyse JASA

Fixed
neural
network:
connection
weights
arranged
so as to form
pitch-equivalence
classes



Courtesy of Prof. Stephen Grossberg. Used with permission.

Source: Cohen, M. A., S. Grossberg, and L. L. Wyse. "A Spectral Network Model of Pitch Perception." Technical Report CAS/CNS TR-92-024, Boston University. Also published in *J Acoust Soc Am* 98, no. 2 part 1 (1995): 862-79.

Neural networks

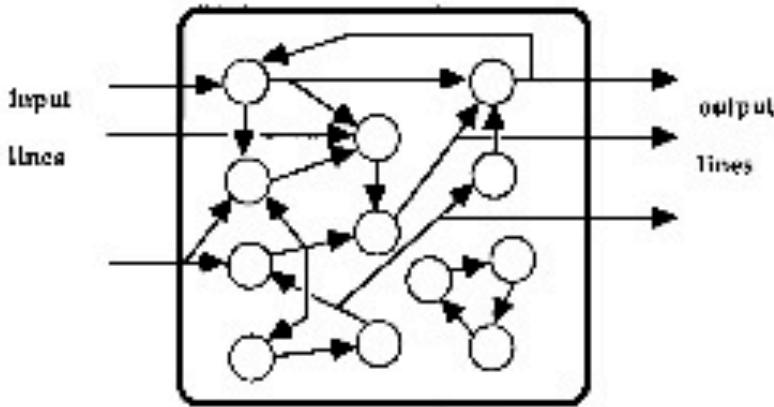
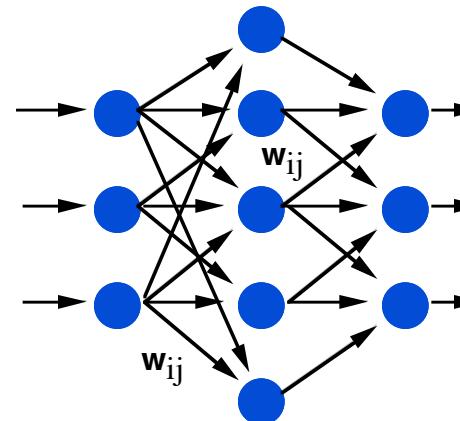
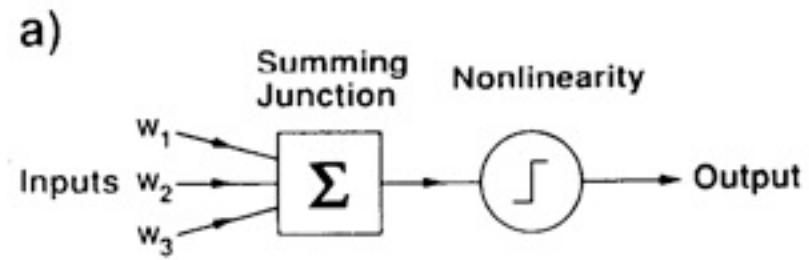
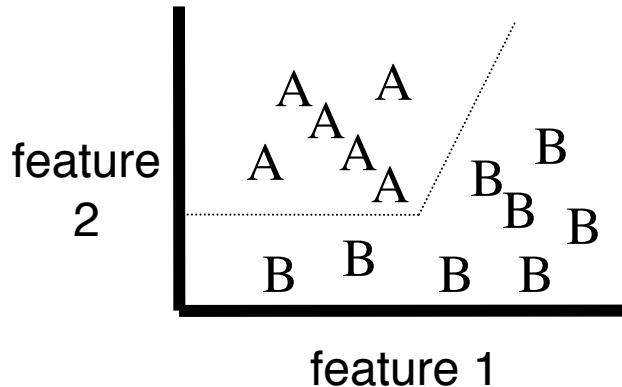


Figure 5. A neural network viewed as a system. The input at time t is the pattern of firing on the input lines, the output is the pattern of firing on the output lines; and the internal state is the vector of firing rates of all the neurons of the network.

Courtesy of MIT Press. Used with permission.

Source: Arbib, M. A., ed. *The Handbook of Brain Theory and Neural Networks*. 2nd ed. Cambridge MA: MIT Press, 2003. ISBN: 9780262011976.

Purpose: group combinations of features into equivalence classes



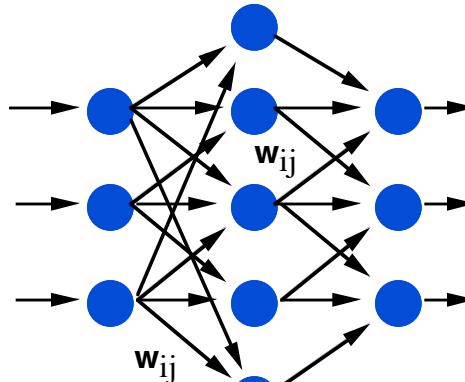
Adaptive adjustment of synaptic weights so as to properly classify objects by their feature combinations

Neural networks

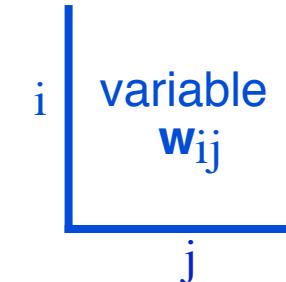
Connectionist networks

Purely spatial correlators

Place-Place mappings



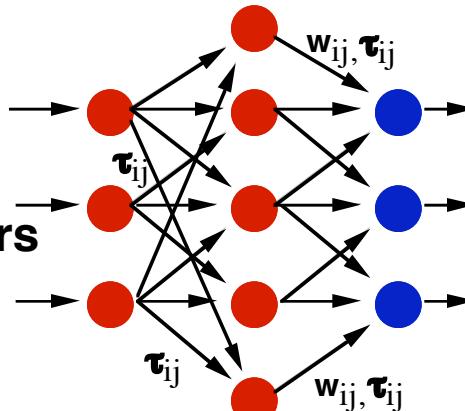
Rate
integrators



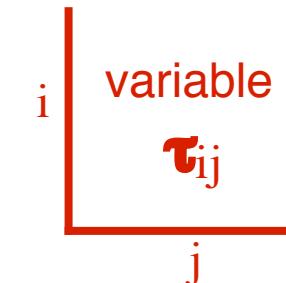
Time-delay networks

Spatio-temporal correlators

Time-Place mappings



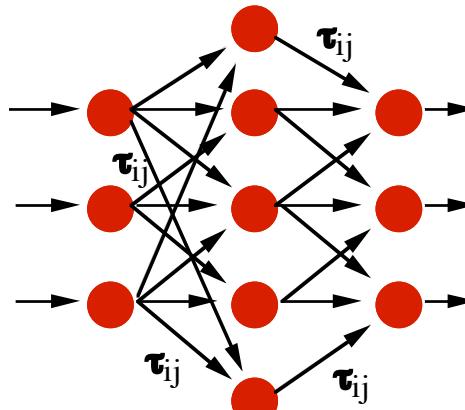
Coincidence
detectors



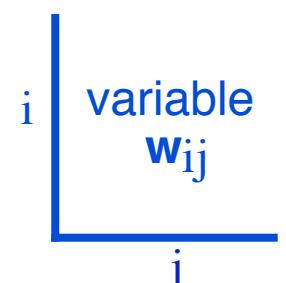
Timing nets

Temporal correlators

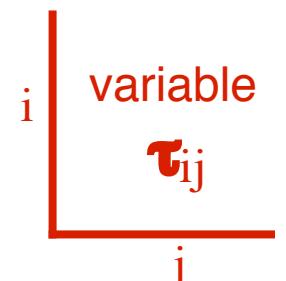
Time-Time mappings



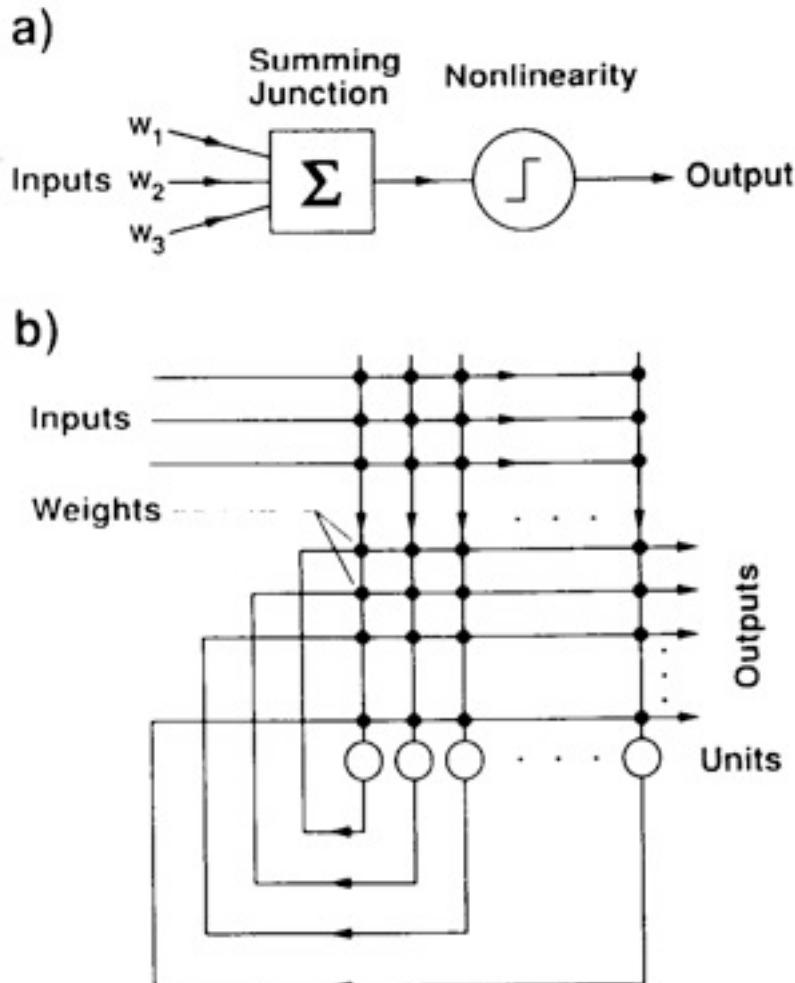
Rate
integrators



Coincidence
detectors

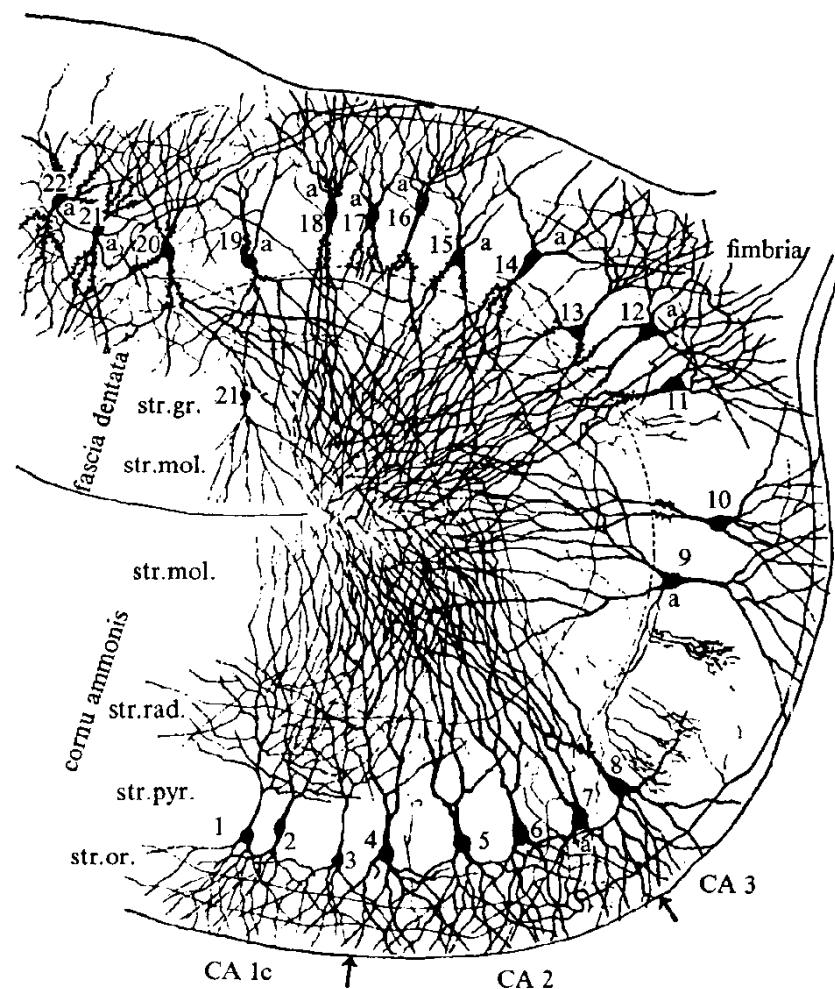


Hippocampus as a connectionist architecture



Courtesy of the MIT Press. Used with permission.

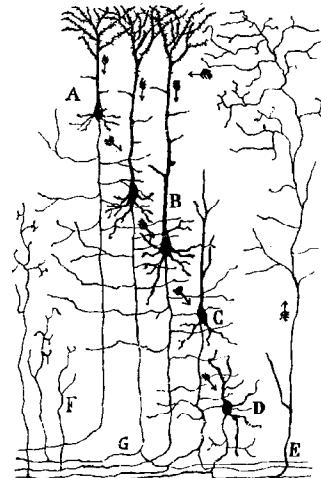
Source: Fig 3.14 in Churchland, P. and T. Sejnowski. *The Computational Brain*. Cambridge, MA: MIT Press, 1992. ISBN: 9780262531207.



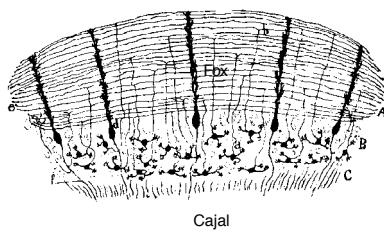
Lorente de Nò

Auto-associative network
(rate-channel code)

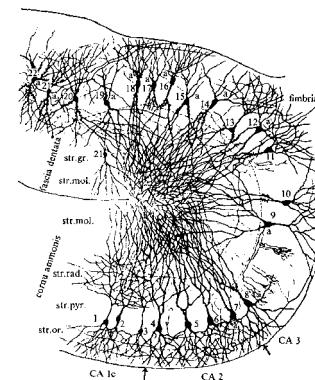
Cerebral cortex



Cerebellar cortex



Hippocampus



CORTICAL STRUCTURES

RATE CODES

PURELY SPATIAL CORRELATORS

effective connectivity

TIME CODES

SPATIO-TEMPORAL CORRELATORS

effective connectivity & timing relations

Spectral pattern theories - pros & cons

Do make use of frequency tuning properties of auditory elements

No clear neural evidence of narrow (< 1/3 octave) frequency channels in low-BF regions (< 2 kHz) (re: mistuning detection)

Operate on perceptually-resolved harmonics

Do not explain low pitches of unresolved harmonics

Require templates or harmonic pattern analyzers

Little neural evidence for resolved low harmonics or req. analyzers

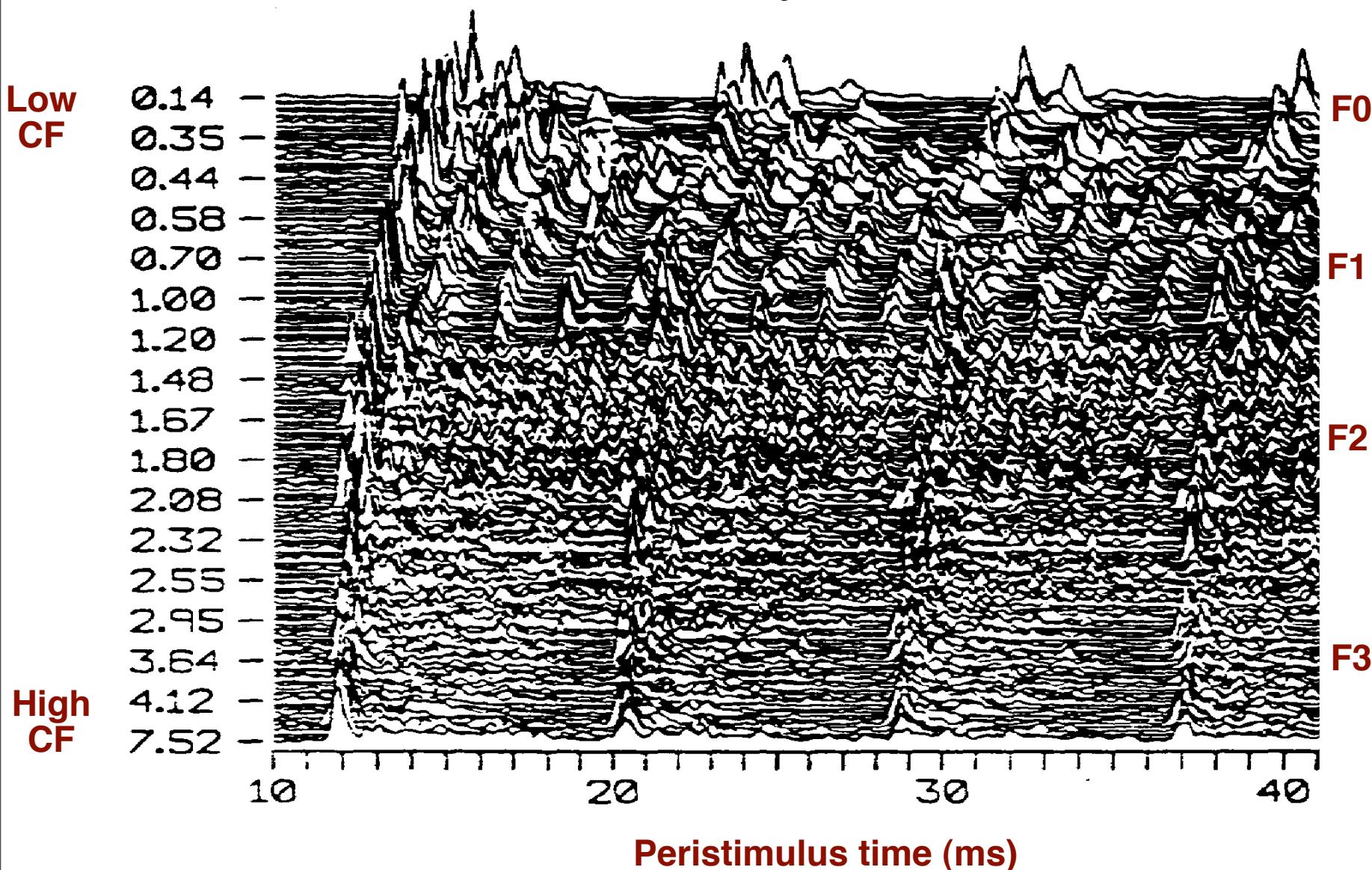
Possible evidence for F0-detectors (Bendor & Wang(2005))

Problems w. templates: relative nature of pitch

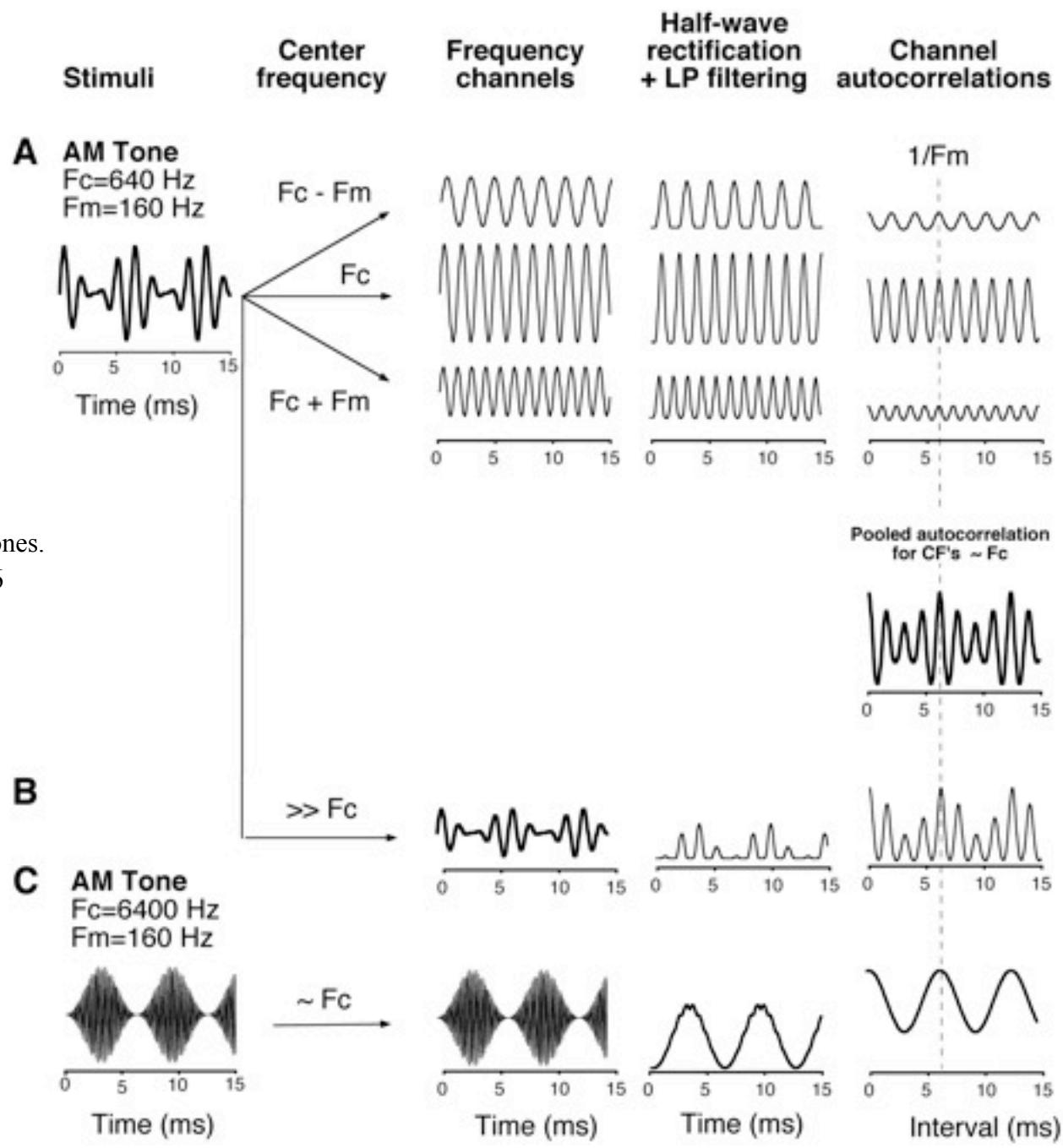
Do not explain well existence region for F0

Vowel Formant Regions

Time domain analysis of auditory-nerve fiber firing rates.
Hugh Secker-Walker & Campbell Searle, J. Acoust. Soc. 88(3), 1990
Neural responses to /da/ @ 69 dB SPL from Miller and Sachs (1983)



Reprinted with permission, from Secker-Walker HE, Searle CL. 1990. "Time-domain Analysis of Auditory-Nerve-Fiber Firing Rates." *J Acoust Soc Am* 88 (3): 1427-36. Copyright 1990, Acoustical Society of America.



Friday, March 13, 2009

Temporal pattern theories

Image removed due to copyright restrictions.

See Fig. 2, "Schematic representation of the origination of low pitch." In van Noorden, L. "Two Channel Pitch Perception." Clynes, M., ed. *Music, Mind and Brain*. New York, NY: Plenum, 1982.

van Noorden (1982)

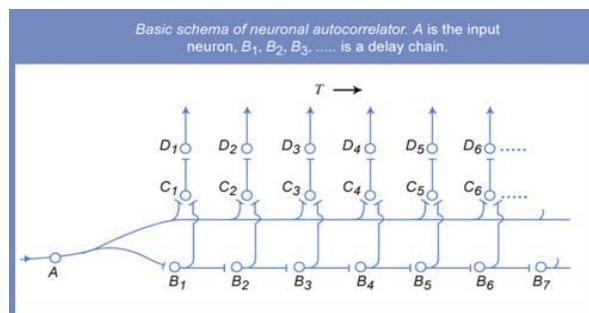
Σ First-order intervals
(renewal density)

Schouten's temporal theory (1940's) depended on interactions between unresolved (high) harmonics. It was displaced by discovery of dominance region and binaural combination pitches in the 1960's. The idea persists, however in the form of spectral mechanisms for resolved harmonics and temporal ones for unresolved harmonics.

Σ All-order intervals (temporal autocorrelation)

Licklider (1951)

Meddis & Hewitt (1991)

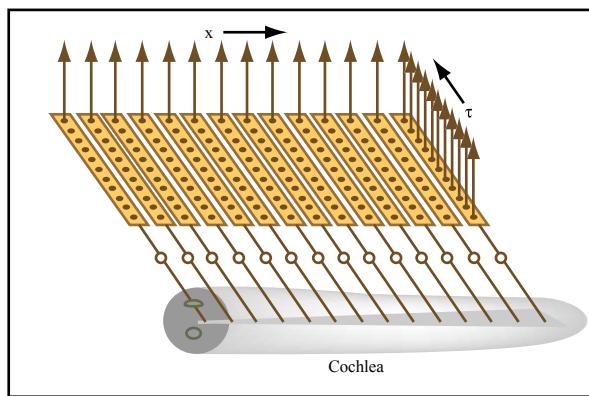


Please see Figure 1 in Meddis, R., and M. J. Hewitt. Virtual Pitch and Phase Sensitivity of a Computer Model of the Auditory Periphery. I. Pitch identification. *J Acoust Soc Am* 89, no. 6 (1991): 2866-2882.

Image removed due to copyright restrictions.

See Moore, B. C. J. *An Introduction to the Psychology of Hearing*. 5th ed. San Diego, CA: Academic Press, 2003.

Moore (1982)
 Σ First-order intervals



Images by MIT OpenCourseWare.

Image removed due to copyright restrictions.

Moore, B. C. J. *An Introduction to the Psychology of Hearing*. 5th ed.
San Diego, CA: Academic Press, 2003.

Moore
(1982)

Image removed due to copyright restrictions.

See Fig. 2, "Schematic representation of the origination of low pitch." In van Noorden, L. "Two channel pitch perception." In Clynes, M. ed. *Music, Mind and Brain*
New York, NY: Plenum Press, 1982.

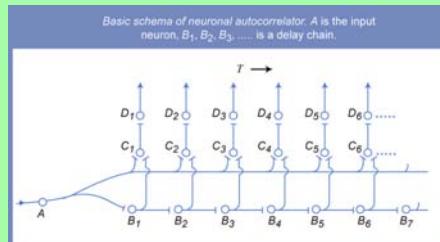
van Noorden (1982)

Interval-based theories of pitch

First-order intervals (renewal density)

All-order intervals (temporal autocorrelation)

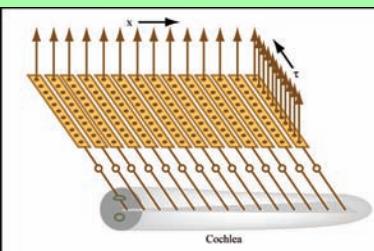
Licklider (1951)



Meddis & Hewitt (1991)

Image removed due to copyright restrictions.

Figure 1 in Meddis, R., and M. J. Hewitt.
"Virtual Pitch and Phase Sensitivity of a Computer Model of the Auditory Periphery. I. Pitch identification."
J Acoust Soc Am 89, no. 6 (1991): 2866-2882.



Figures by MIT OpenCourseWare.

Licklider's (1951) duplex model of pitch perception

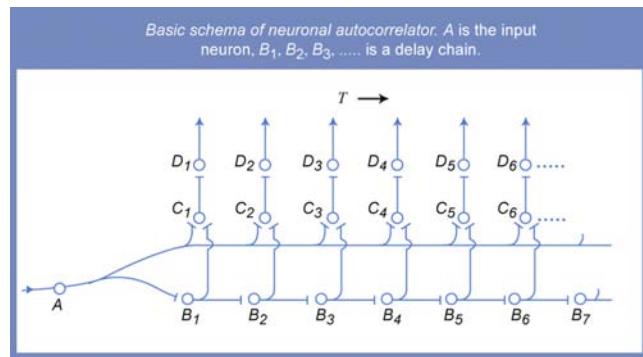


Figure by MIT OpenCourseWare.

Licklider's binaural triplex model

Image removed due to copyright restrictions.

Figure 5, "Schematic illustration of hypothetical auditory system."

Frequency

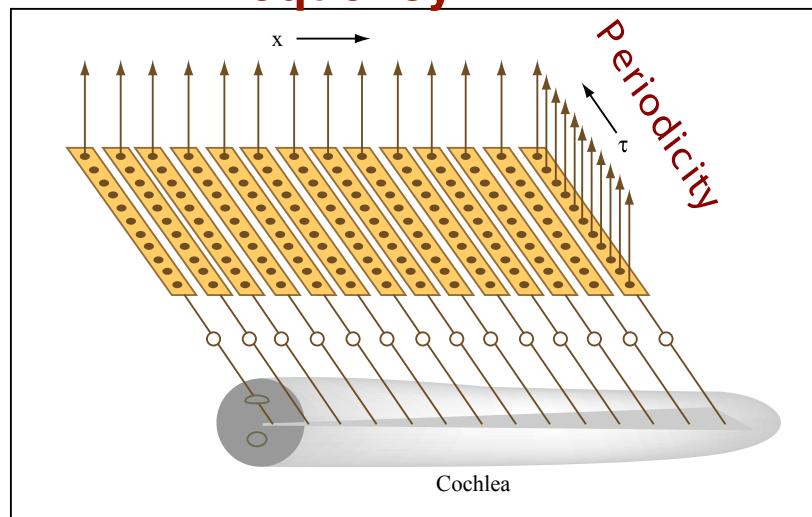
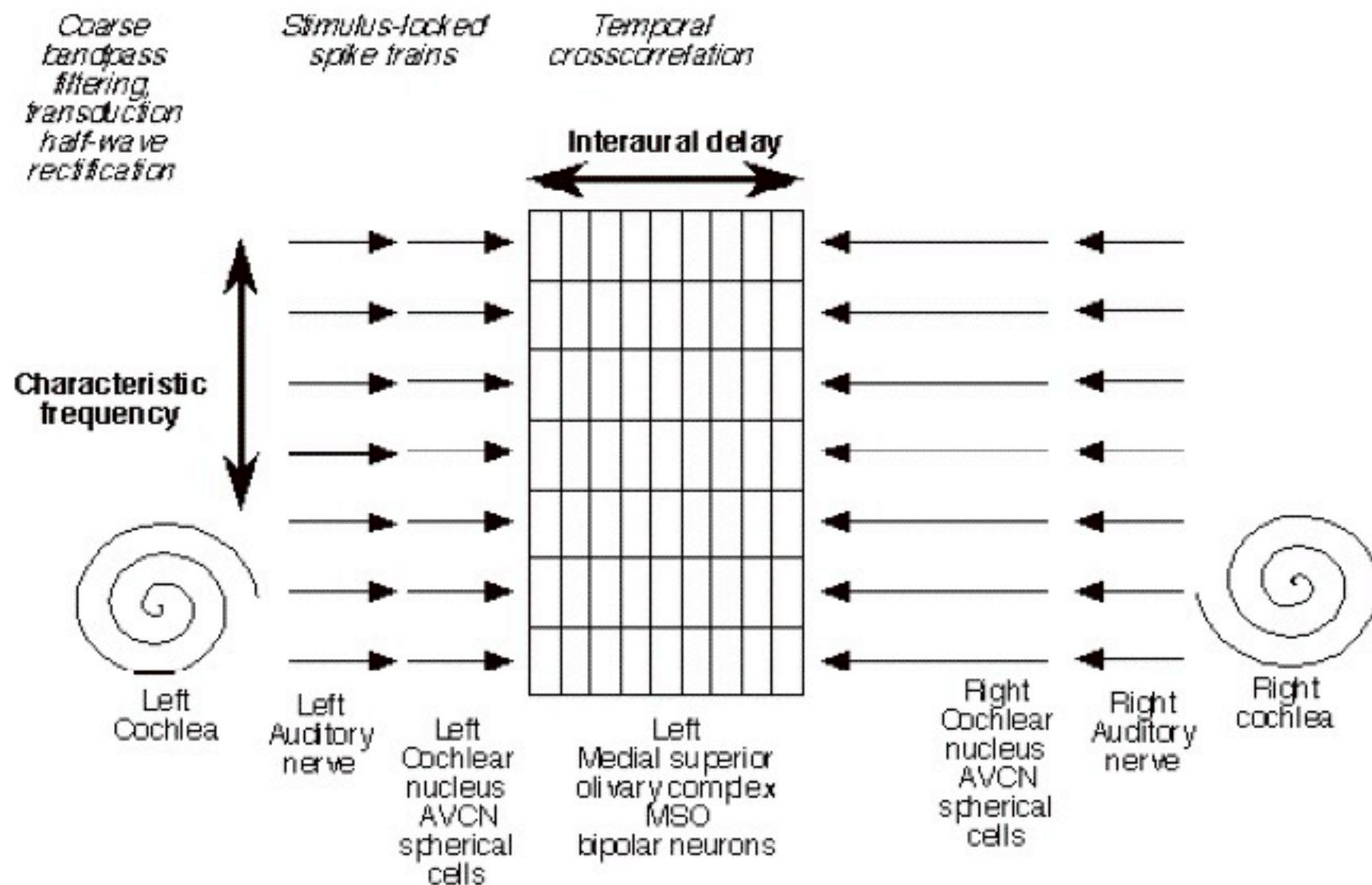


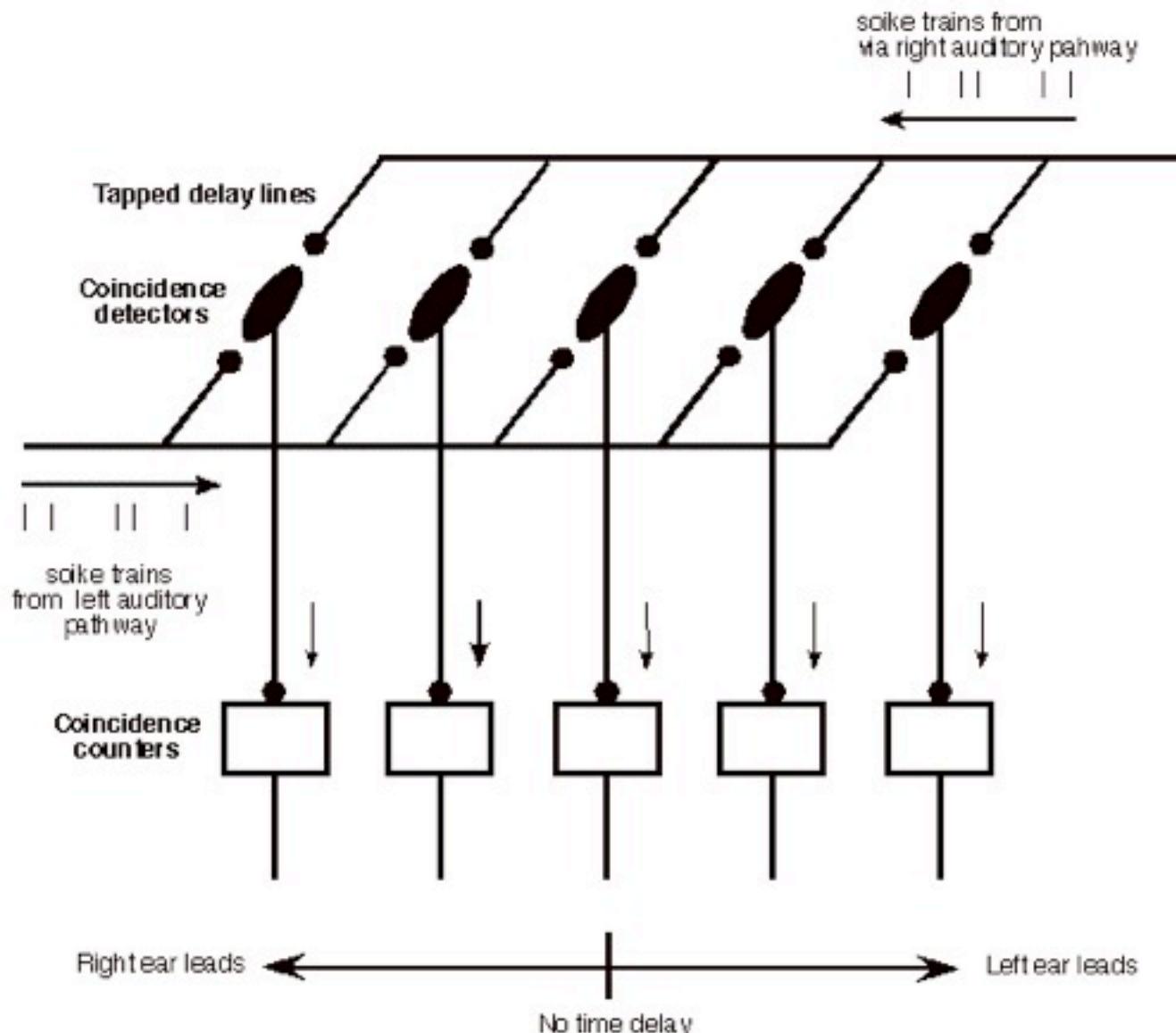
Figure by MIT OpenCourseWare.

J.C.R. Licklider (1959) "Three Auditory Theories" in Psychology: A Study of a Science, Vol. 1, S. Koch, ed., McGraw-Hill, pp. 41-144.

Basic plan of the Jeffress binaural crosscorrelator



Jeffress temporal correlation model for sound localization (1948)



Tapped delay lines: synaptic and transmission delays

Basic schema of neuronal autocorrelator. A is the input neuron, B_1, B_2, B_3, \dots is a delay chain.

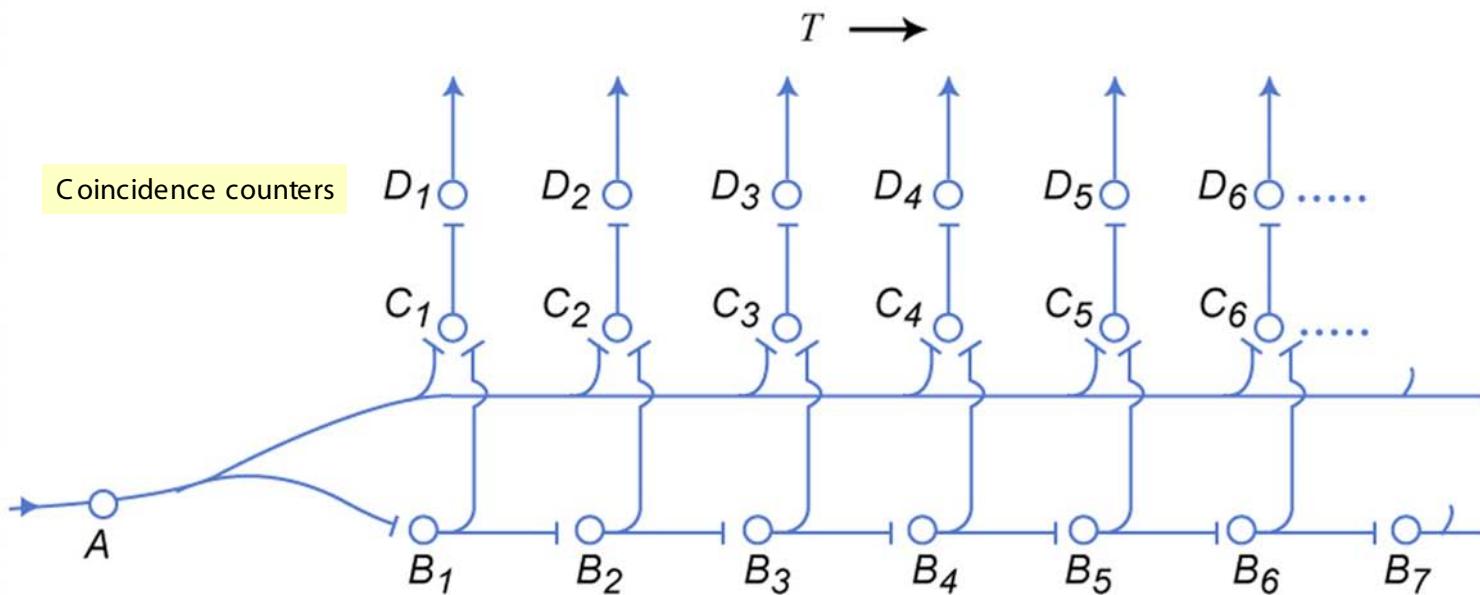


Figure by MIT OpenCourseWare.

Frequency

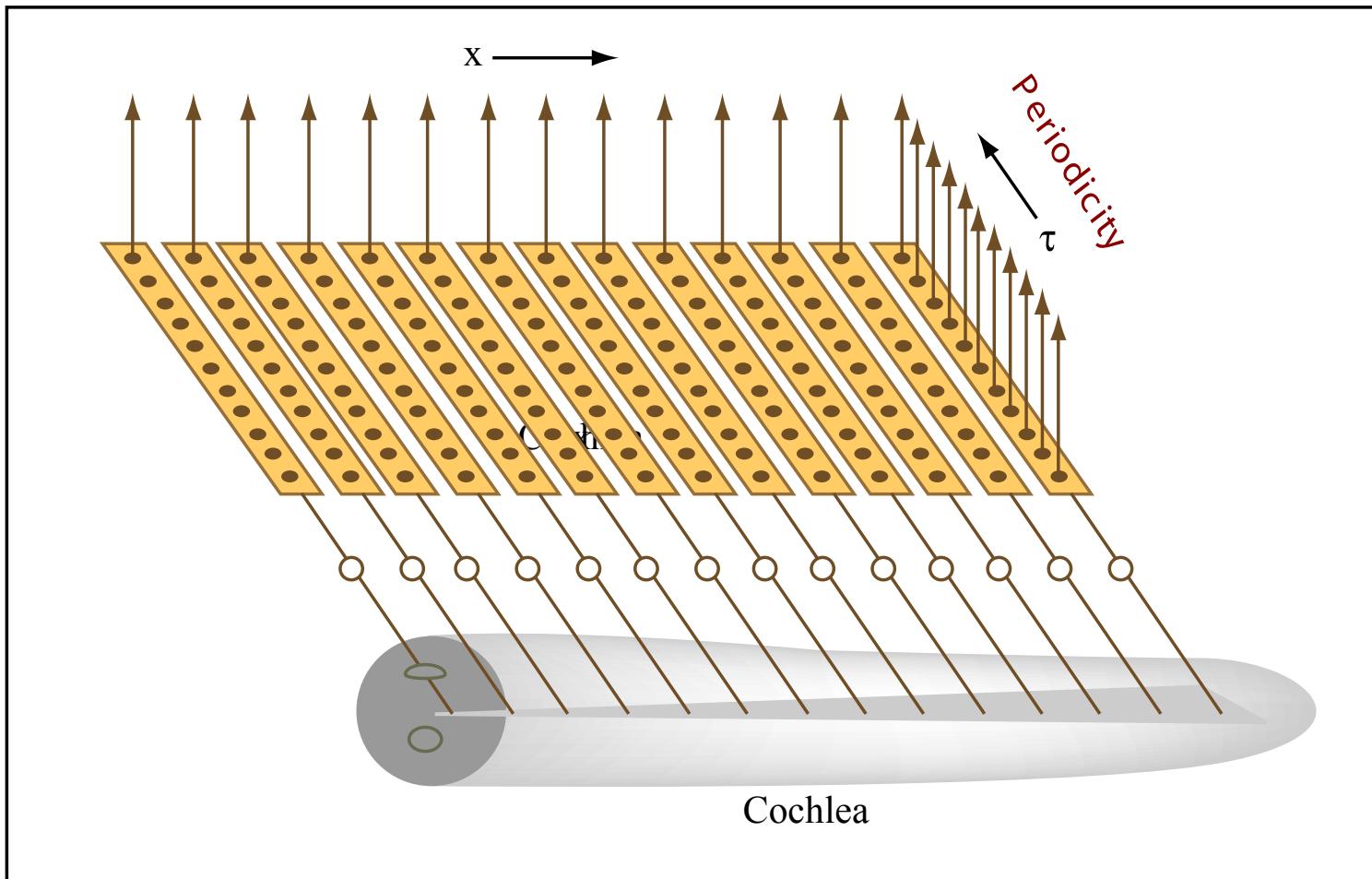


Figure by MIT OpenCourseWare.

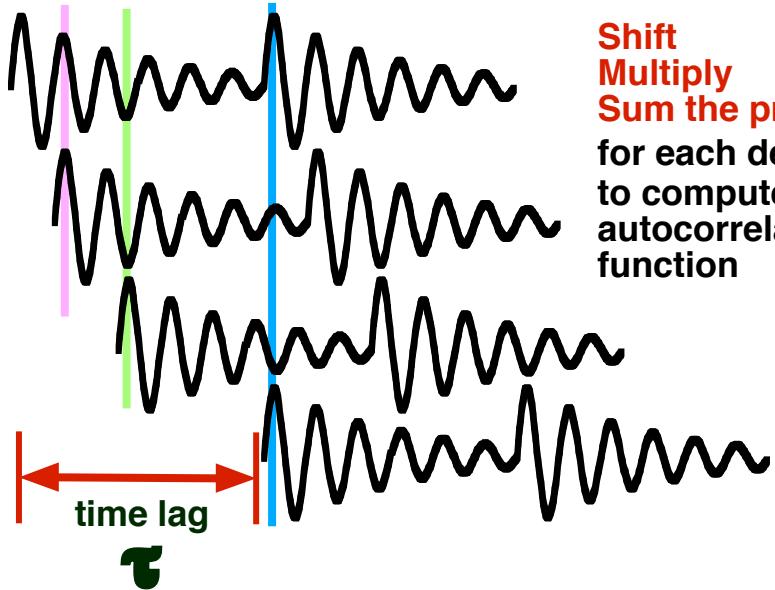
Autocorrelation and interspike intervals

Autocorrelation functions

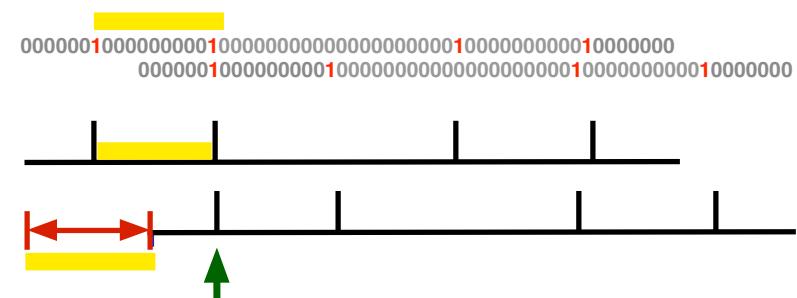
Fundamental period

$$\text{Corr}(\tau) = \sum_{t=1}^T S(t) S(t - \tau)$$

Shift
Multiply
Sum the products
for each delay τ
to compute
autocorrelation
function

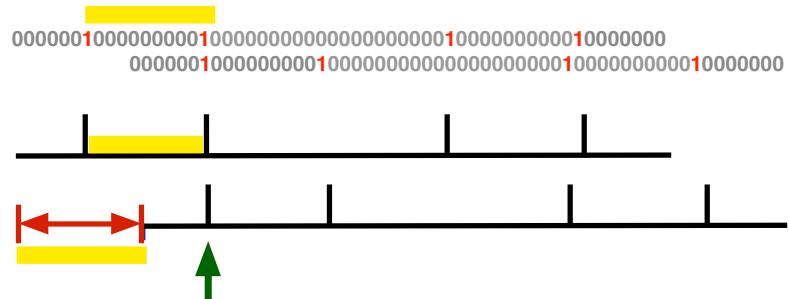


Autocorrelations of spike trains = Histograms of all-order intervals



Delay lines, coincidence detectors, and autocorrelation

Autocorrelations of spike trains = Histograms of all-order intervals



Basic schema of neuronal autocorrelator. A is the input neuron, B_1, B_2, B_3, \dots is a delay chain.

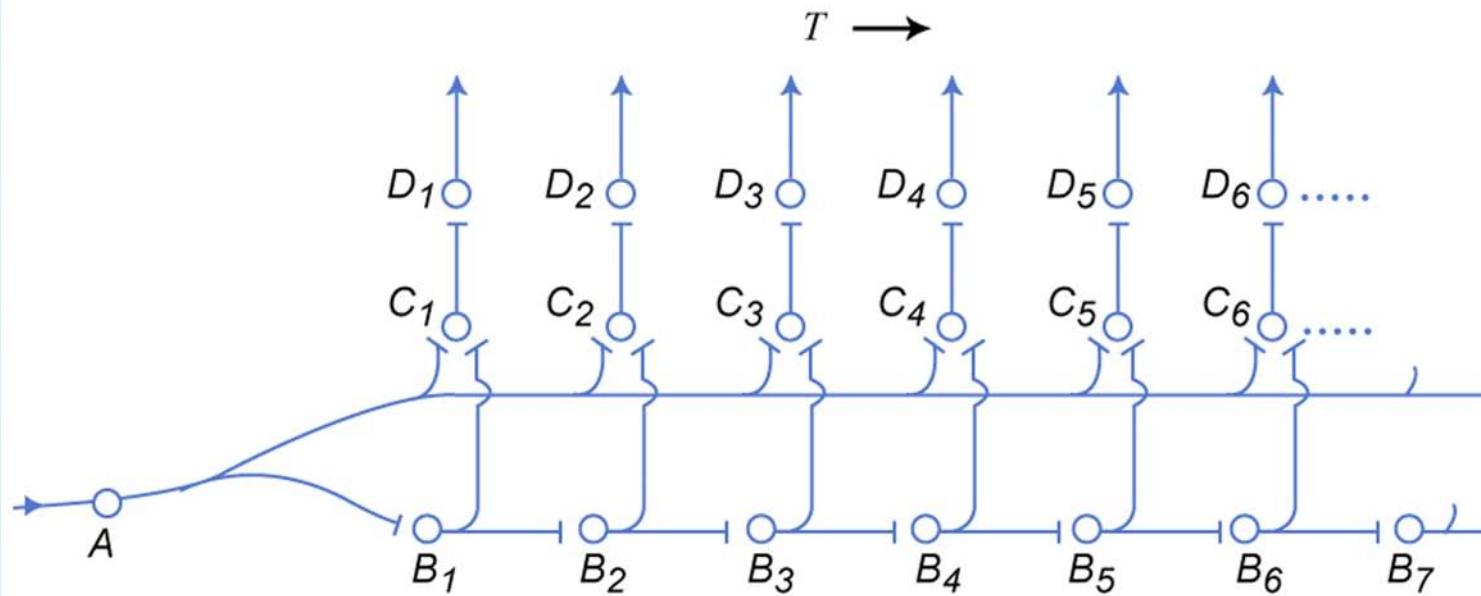


Figure by MIT OpenCourseWare.

Images removed due to copyright restrictions.

See Figure 6.16A-D in Lyon, R., and S. Shamma. "Auditory Representations of Timbre and Pitch." In *Auditory Computation*. Edited by R. R. Fay. New York, NY: Springer, 1996.

1950's Tape autocorrelator

Images removed due to copyright restrictions.

Two photos of a tape autocorrelator machine (magnetic correlatograph).

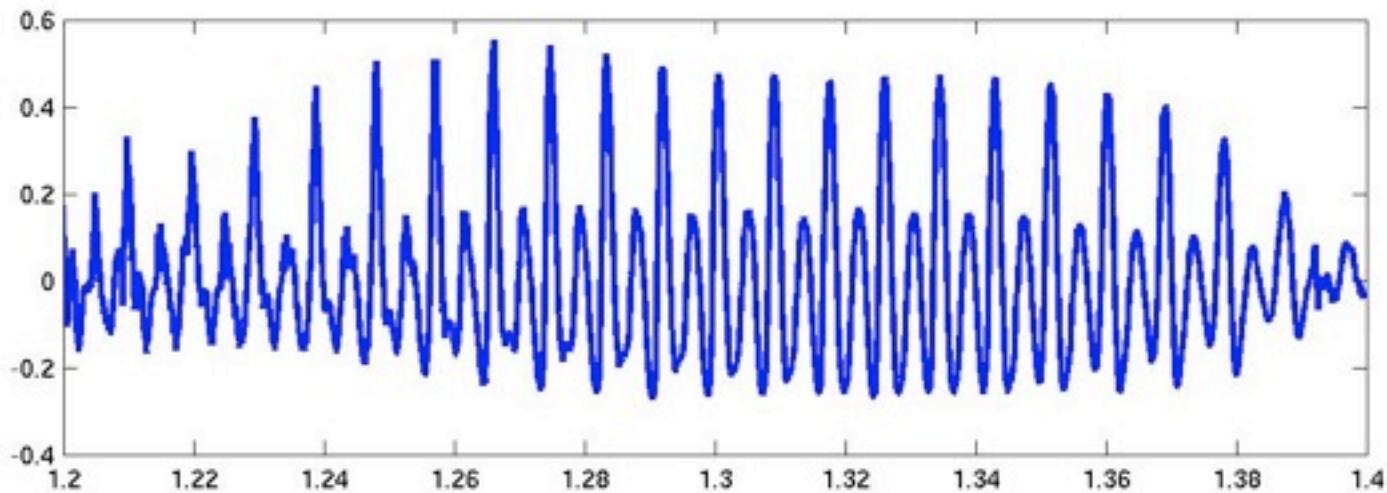
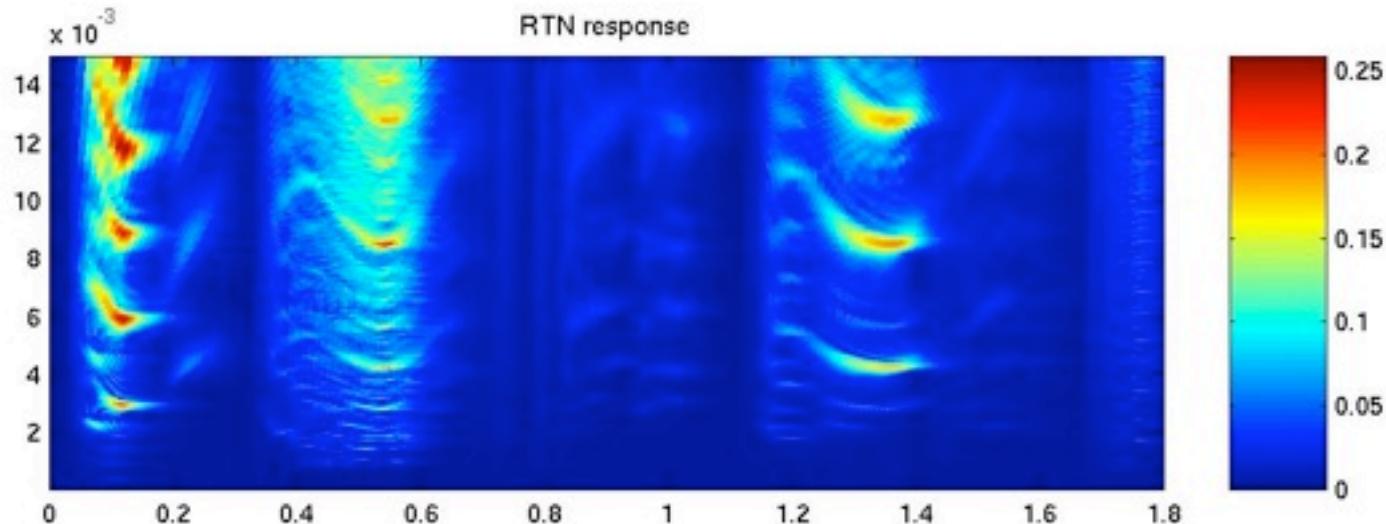
See Plates 3.1 and 3.2 in Lange, F. H. *Correlation Techniques: Foundations and Applications of Correlation Analysis*. Iliffe, 1967.

Biddulph's speech autocorrelograms (from Lange, *Correlation Techniques*)

Image removed due to copyright restrictions.

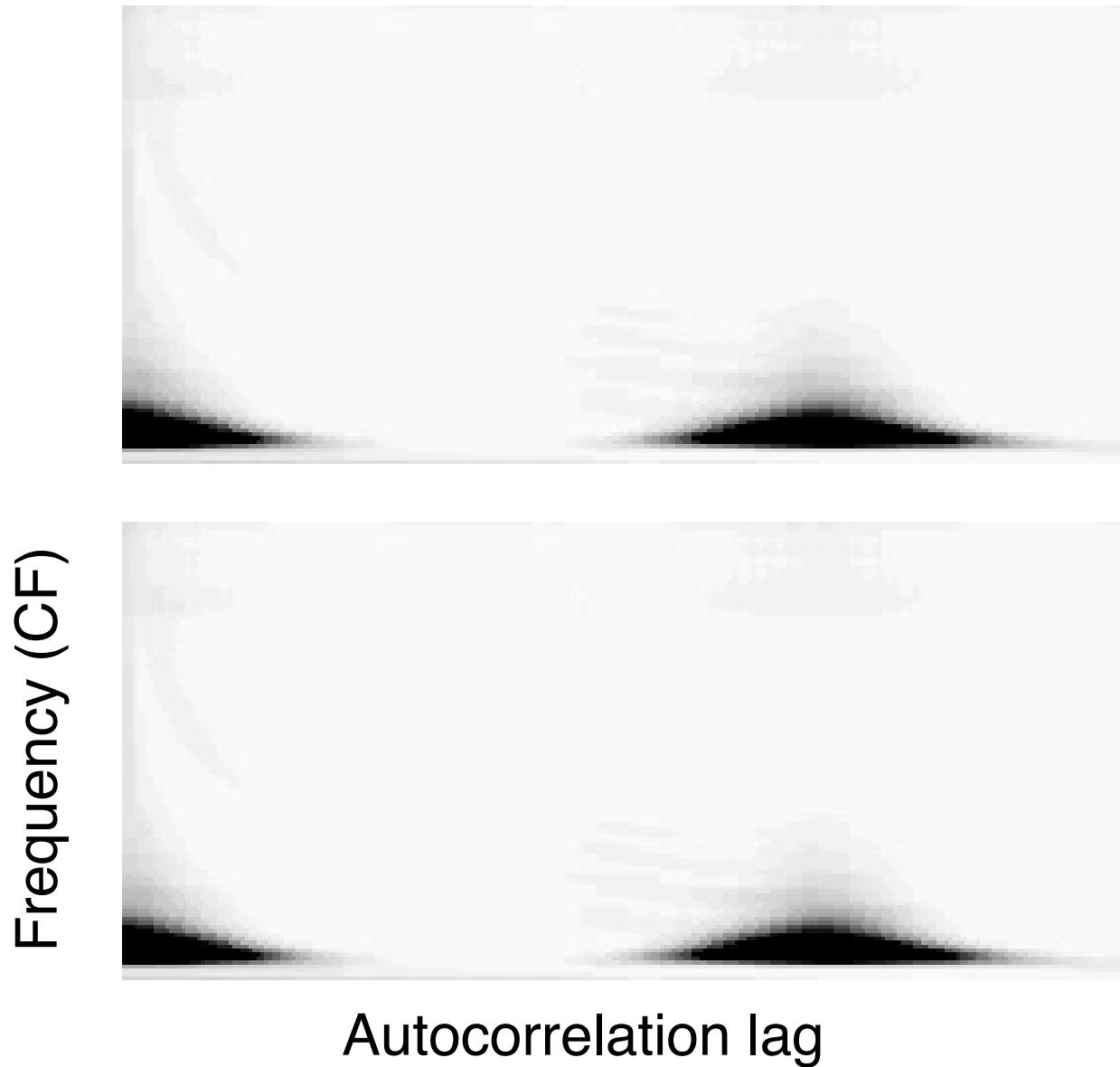
"Biddulph's Correlatogram 29" showing various sounds. See Plate 3.4 in Lange, F. H. *Correlation Techniques: Foundations and Applications of Correlation Analysis*. Iliffe, 1967.

'Big dogs can be dangerous.'



See Cariani, P. "Recurrent Timing Nets for F0-based Speaker Separation." Paper for Proceedings of Perspectives on Speech Separation, Montreal, October 30-November 2, 2003.

Correlograms: interval-place displays (Slaney & Lyon)



Correlograms

Images removed due to copyright restrictions.

See Figure 6.17 in Lyon, R. and S. Shamma. "Auditory Representations of Timbre and Pitch."
In *Auditory Computation*. Edited by R. R. Fay. New York, NY: Springer, 1996.

INTERVAL DISTRIBUTIONS AND OCTAVE SIMILARITY

This image is from the article Cariani, P. "Temporal Codes, Timing Nets, and Music Perception." *Journal of New Music Research* 30, no. 2 (2001): 107-135. DOI: 10.1076/jnmr.30.2.107.7115.
This journal is available online at <http://www.ingentaconnect.com/content/routledg/jnmr/>

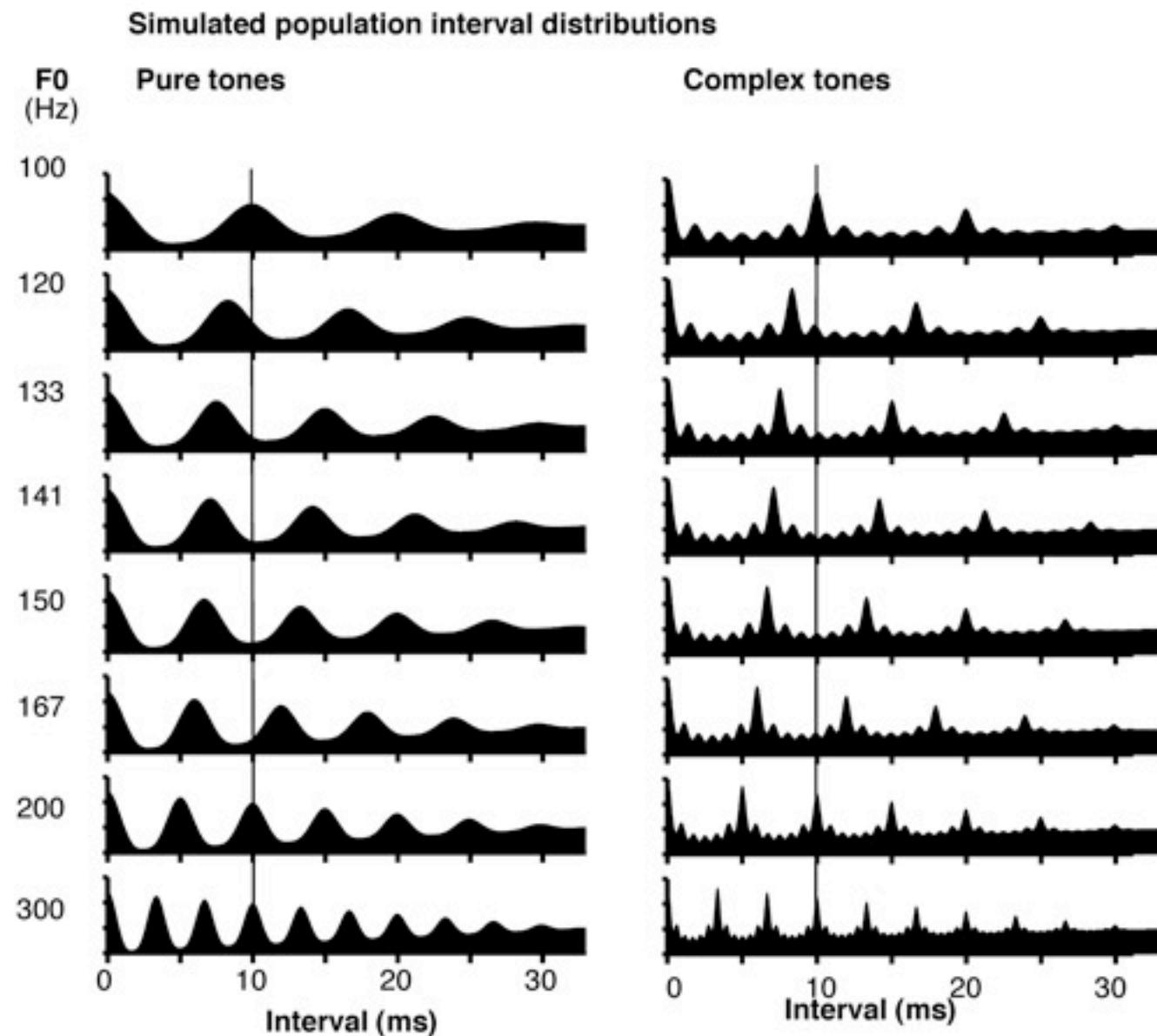
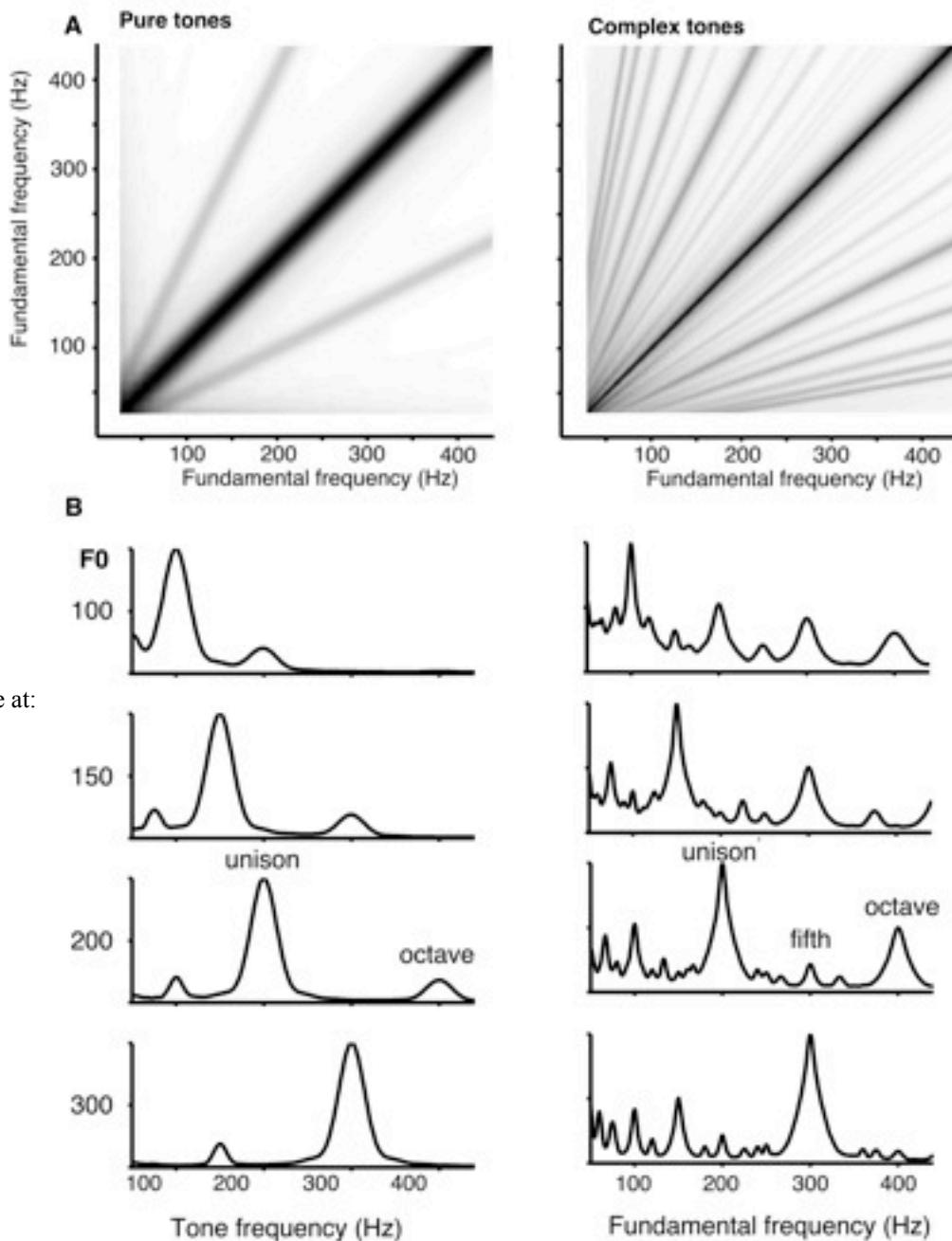


Figure 4. Similarities between population-interval representations associated with different fundamental frequencies. Simulated population-interval distributions for pure tones (left) and complex tones (right) consisting of harmonics 1-6.

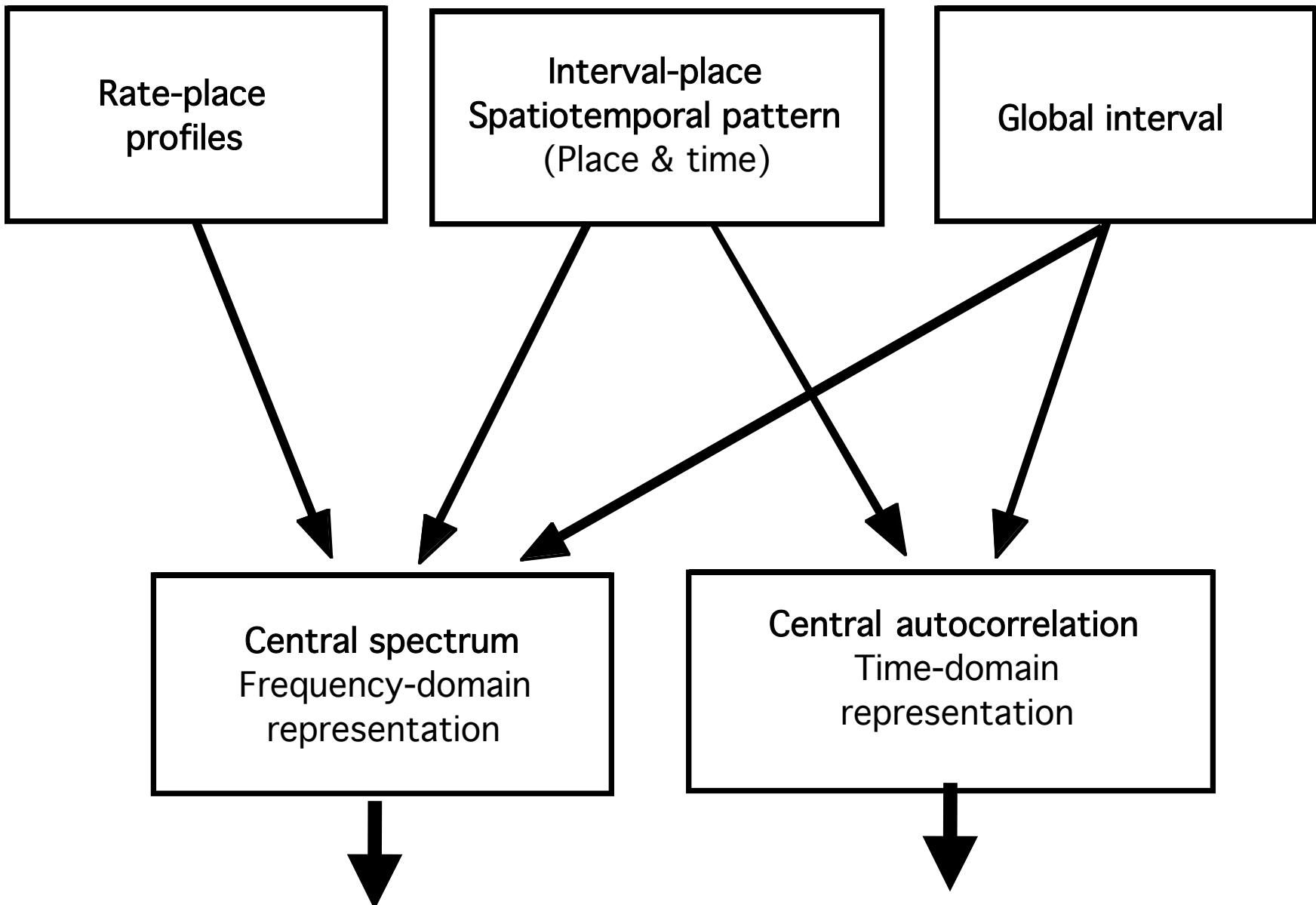
Octave similarity



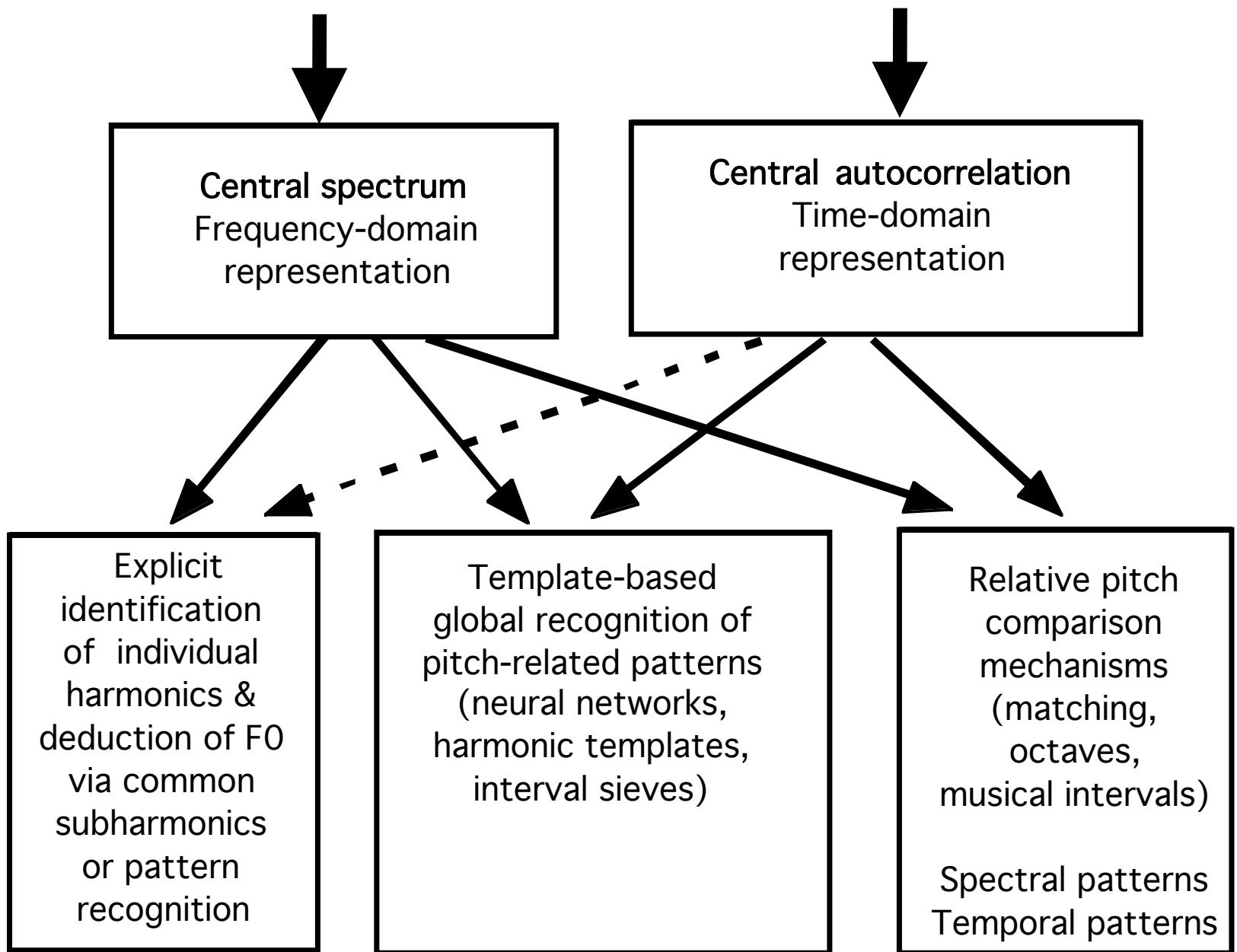
This image is from the article Cariani, P. "Temporal Codes, Timing Nets, and Music Perception." *Journal of New Music Research* 30, no. 2 (2001): 107-135.

DOI: 10.1076/jnmr.30.2.107.7115. This journal is available online at:
<http://www.ingentaconnect.com/content/routledg/jnmr/>

Physiological and functional representations



Different representations can support analogous strategies for pitch extraction, recognition, and comparison

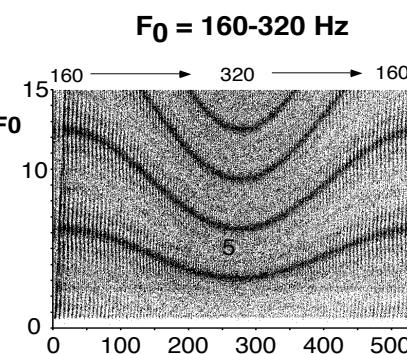
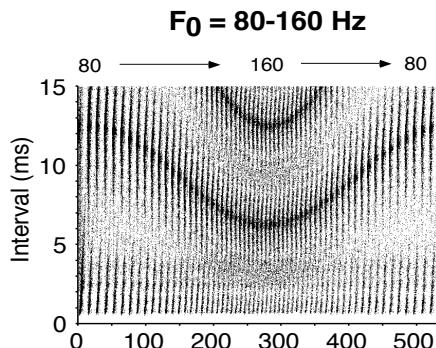


Cochlear nucleus I

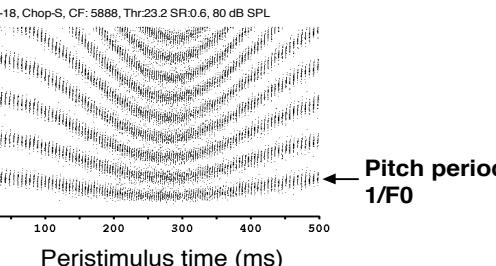
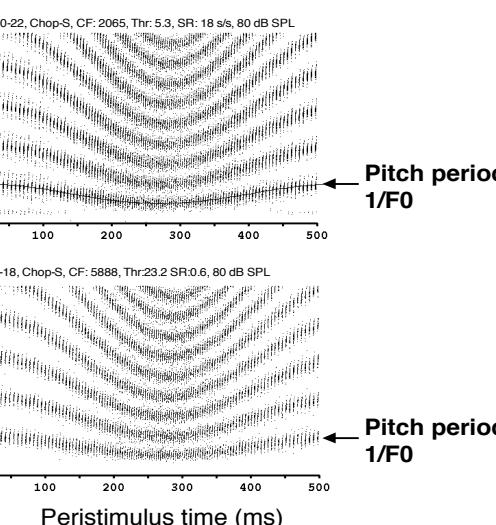
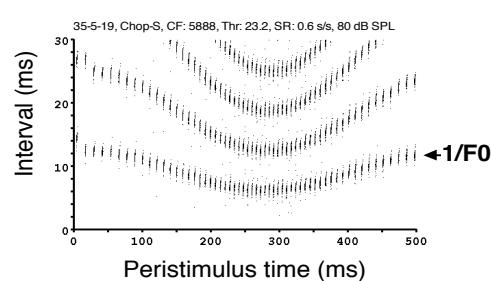
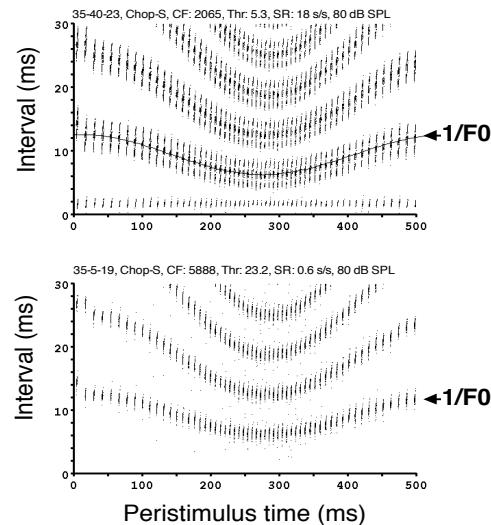
Pooled ANF's

Unipolar click trains Variable F0

Pitch period $\sim 1/F_0$

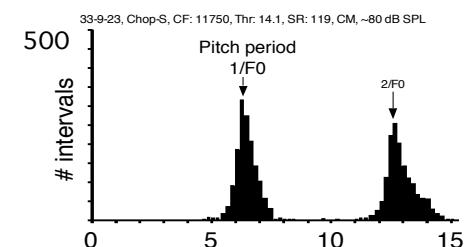
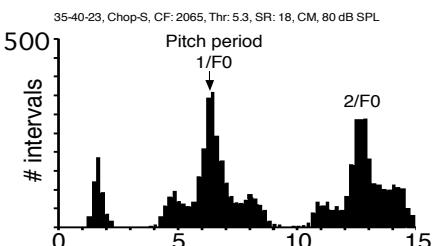
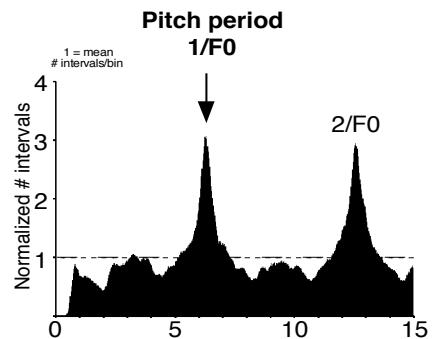


Chop S



Unipolar click train Fixed F0 (160 Hz)

Pitch $\sim 160 \text{ Hz}$



Pitch height and pitch chroma

Images removed due to copyright restrictions. Figures 1, 2 and 7 in this paper.

Roger N. Shepard
Geometrical approximations to the
structure of musical pitch.
Psychological Review
89(4):305-322, 1982

Inharmonic complex tones (inharmonic AM tones)

Were used to falsify spectral models based on simple f-spacings and simple temporal models based on waveform envelopes.

Rules of thumb:

Low harmonics (perceptually resolved):

pitch is phase-insensitive

pitch follows fine structure of waveform, not envelope (pitch shifts, de Boer's rule)

High harmonics (unresolved)

pitch can be phase-sensitive (octave shifts)

Temporal theories - pros & cons

Make use of spike-timing properties of elements in early processing (to midbrain at least)
Interval-information is precise & robust & level-insensitive
No strong neurally-grounded theory of how this information is used

Unified model: account for pitches of perceptually-resolved & unresolved harmonics in an elegant way (dominant periodicity)

Explain well existence region for F0 (albeit with limits on max interval durations)

Do explain low pitches of unresolved harmonics

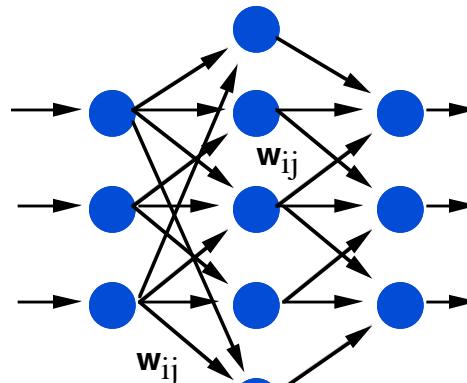
Interval analyzers require precise delays & short coincidence windows

Three networks

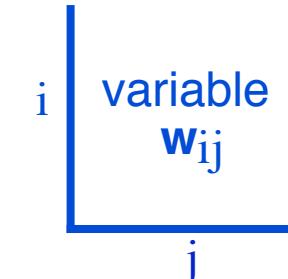
Connectionist networks

Purely spatial correlators

Place-Place mappings



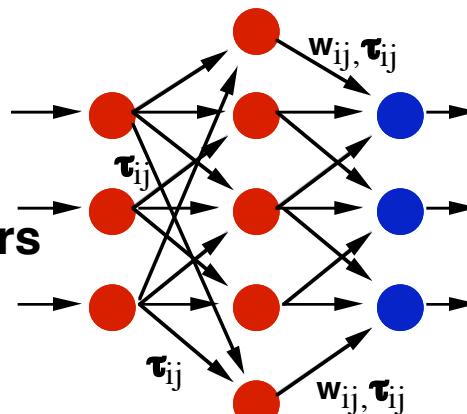
Rate
integrators



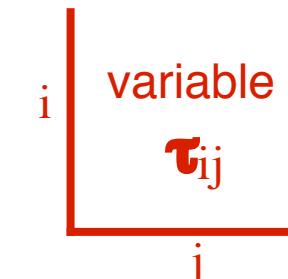
Time-delay networks

Spatio-temporal correlators

Time-Place mappings



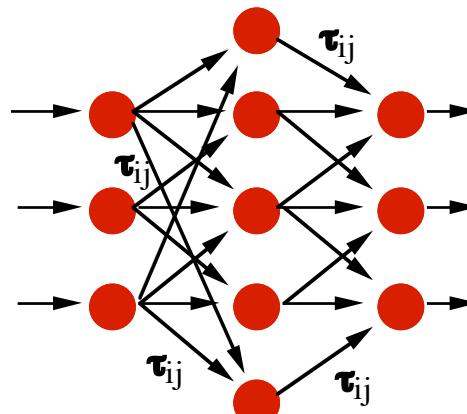
Coincidence
detectors



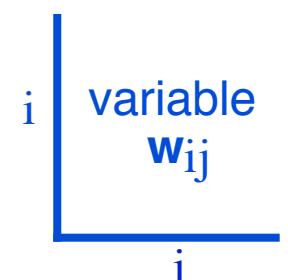
Timing nets

Temporal correlators

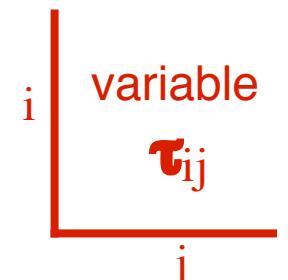
Time-Time mappings



Rate
integrators



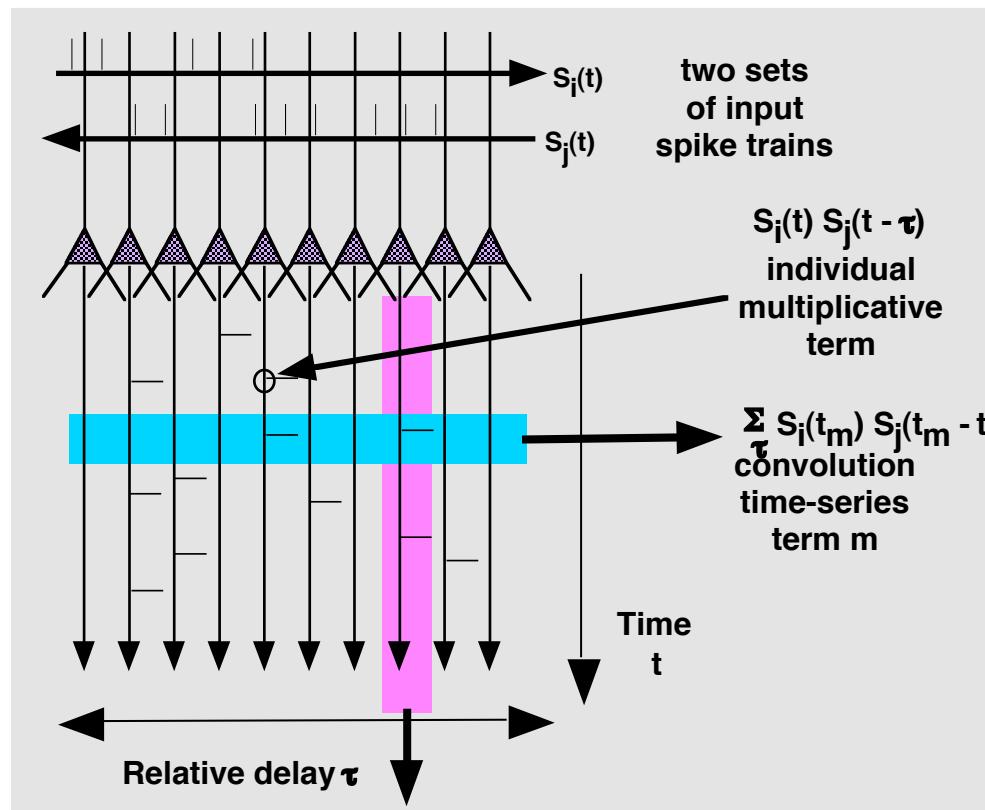
Coincidence
detectors



Neural timing nets

FEED-FORWARD TIMING NETS

- Temporal sieves
- Extract (embedded) similarities
- Multiply autocorrelations
- Pitch & timbre matching



RECURRENT TIMING NETS

- Build up pattern invariances
- Detect periodic patterns
- Separate auditory objects by F0
- Metric induction
- Time domain comb filters

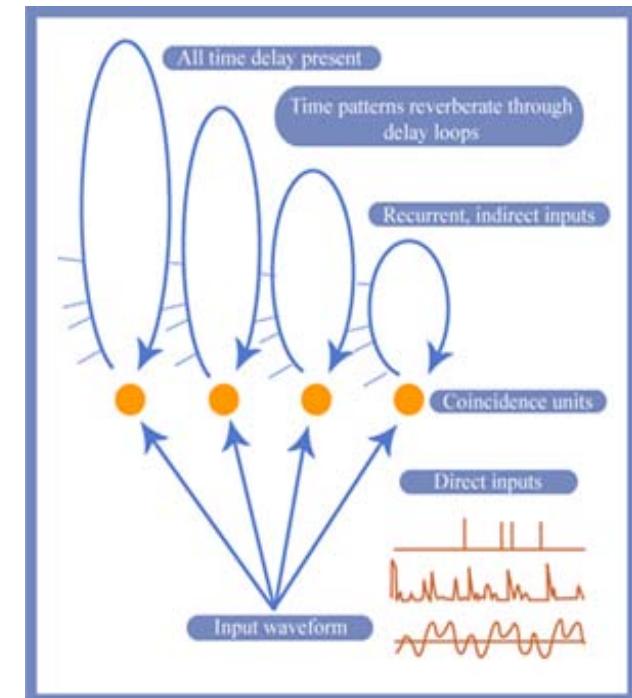
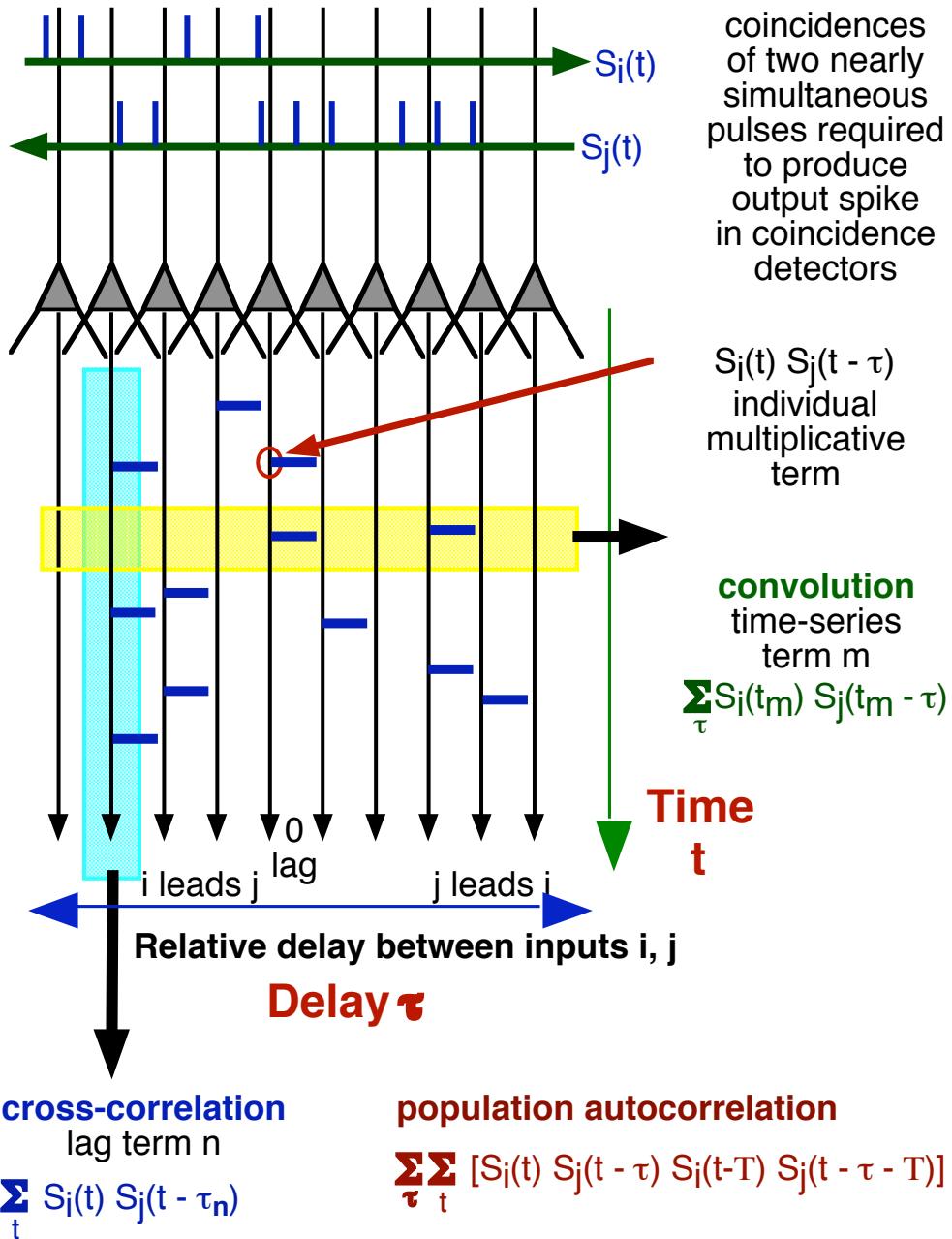
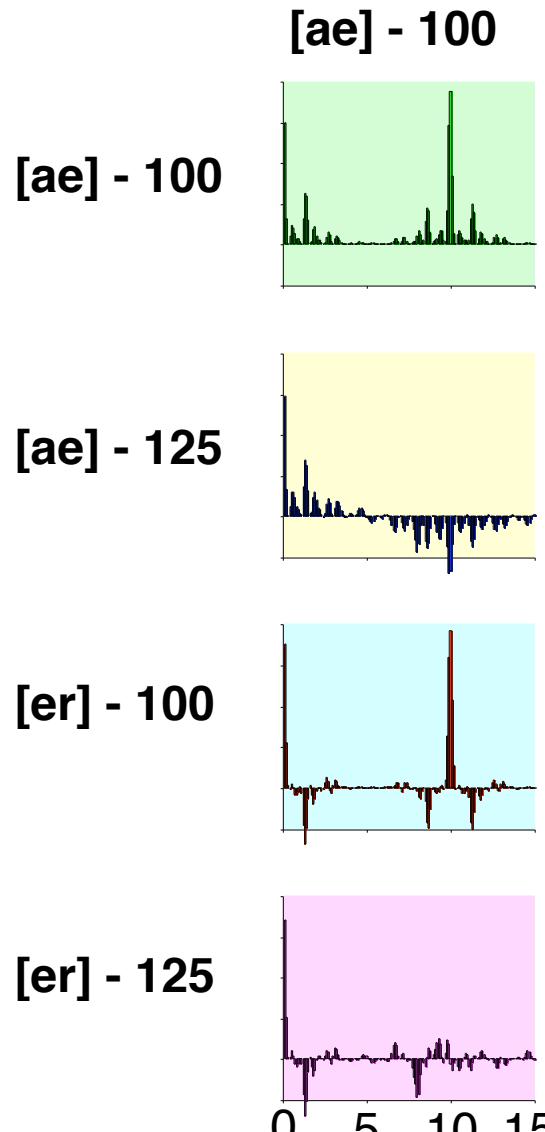


Figure by MIT OpenCourseWare.

Feedforward coincidence net



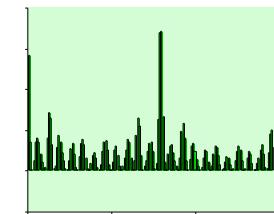
Common timbre



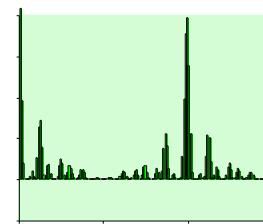
Population autocorrelations of the output
of a coincidence array for all vowel combinations:

- Same vowel (same F0s & formants)
- Same F0s, different formants
- Same formants, different F0s
- Different F0s and formants

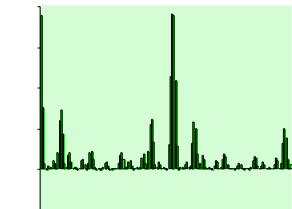
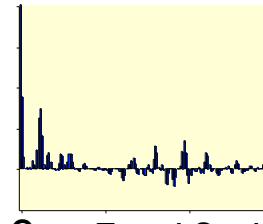
[ae] - 125



[er] - 100



[er] - 125



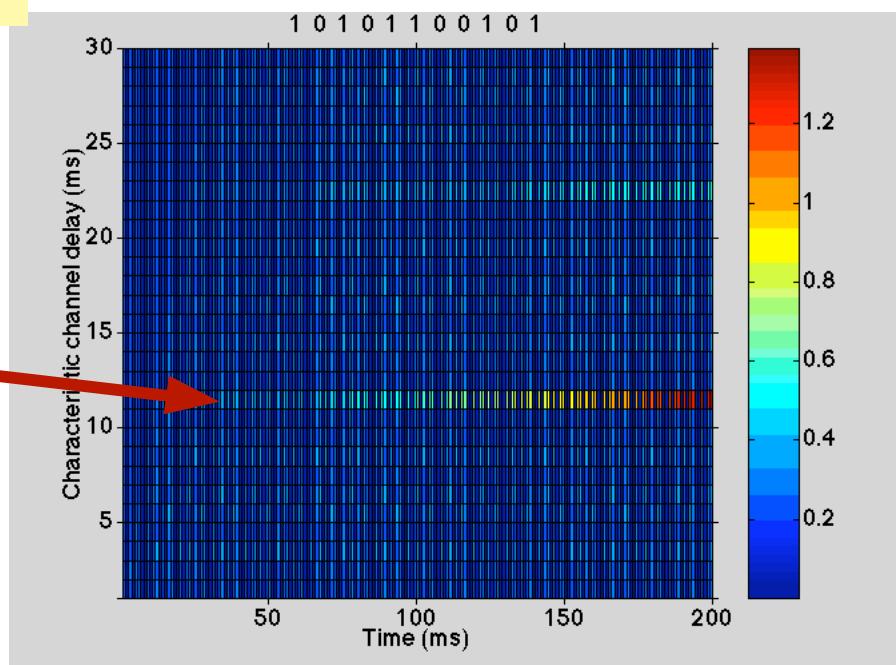
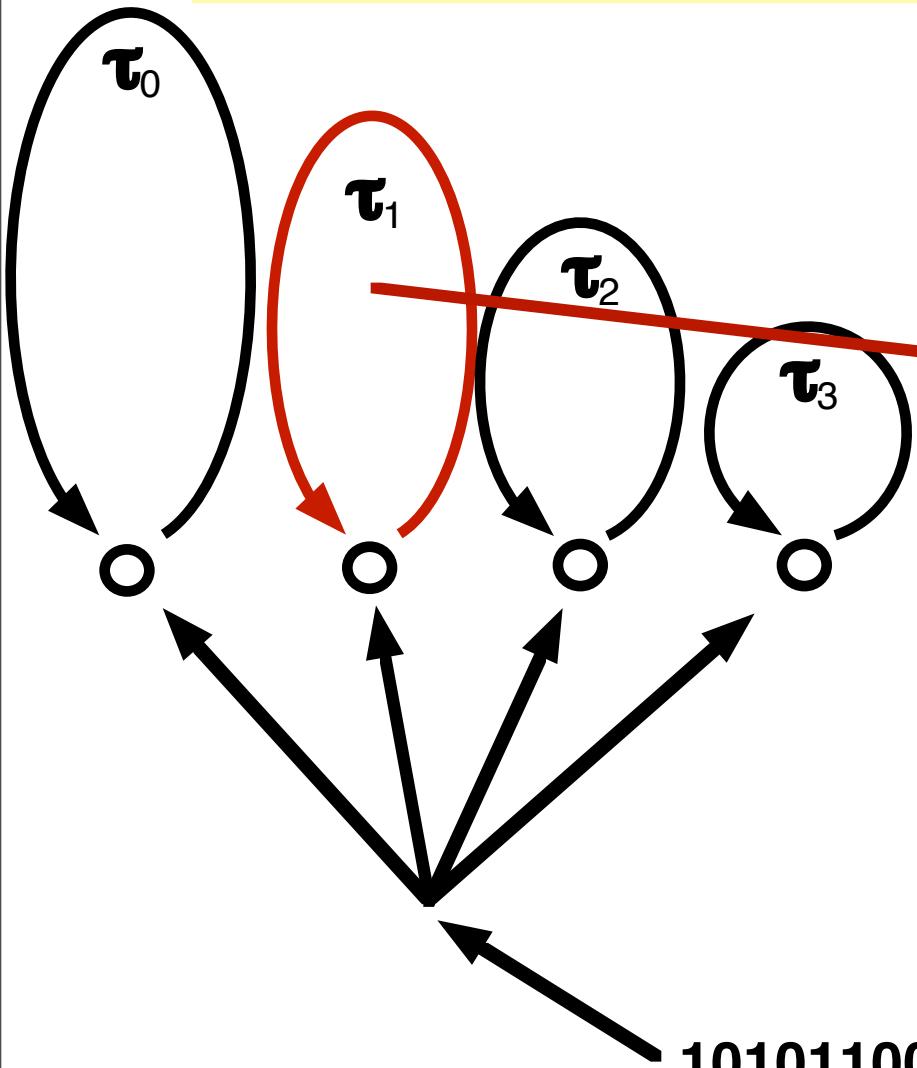
Interval (ms)

Detection of arbitrary periodic patterns



Periodic patterns invariably build up in delay loops whose recurrence times equals the period of the pattern and its multiples.

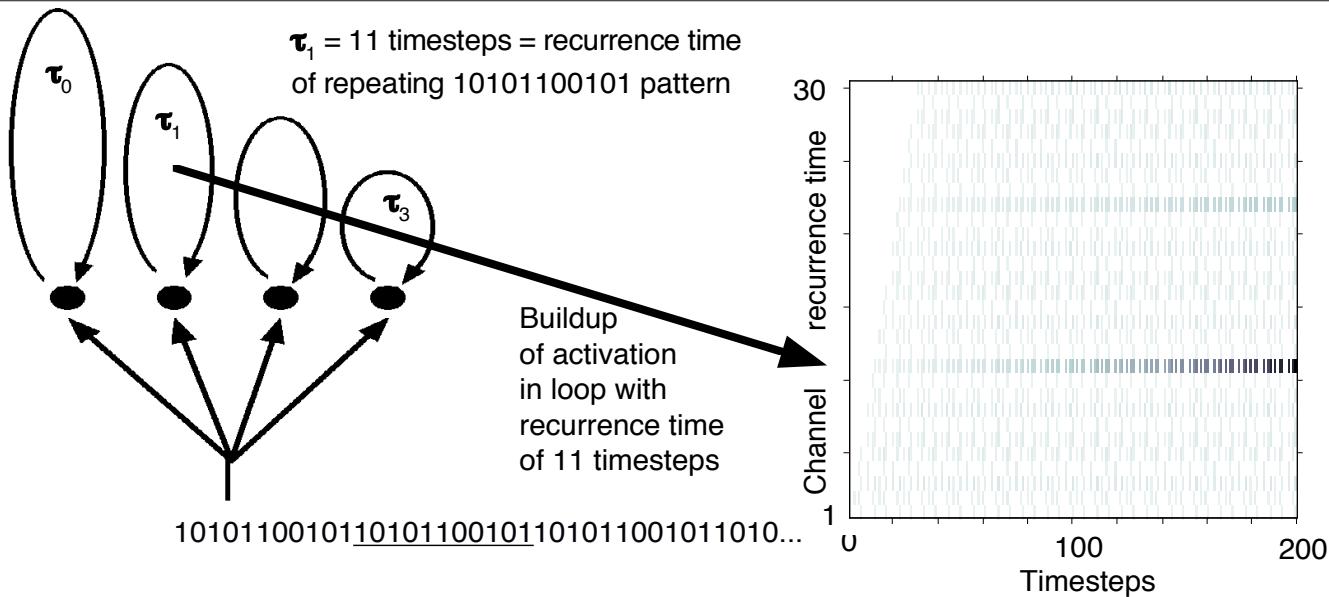
"cyclochronism" (Popov)



$\tau_1 = 11 \text{ ms} = \text{recurrence time}$
of input pattern 10101100101

Input pattern

101011001011010110010110101...

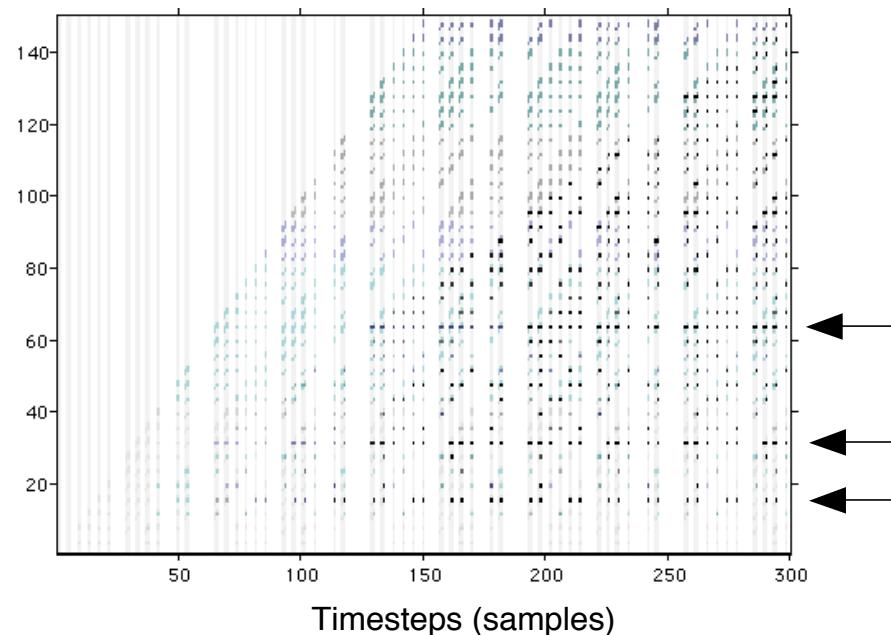


Periodic pattern builds up

La Marseillaise rhythm

1100110001000100010000001100110011000100000000000...

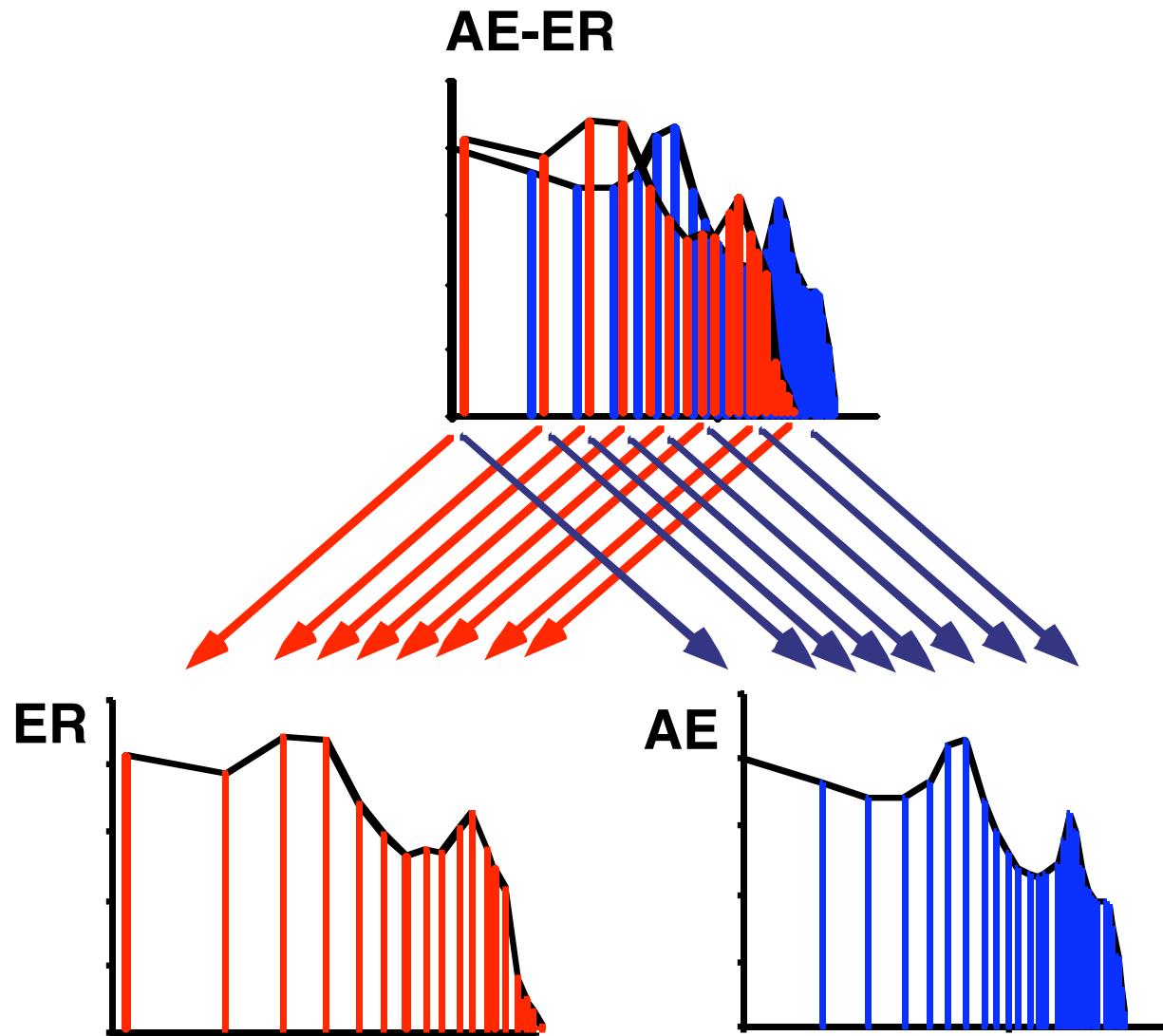
Delay loop
(recurrence time, in samples)



Traditional approach (Frequency domain)

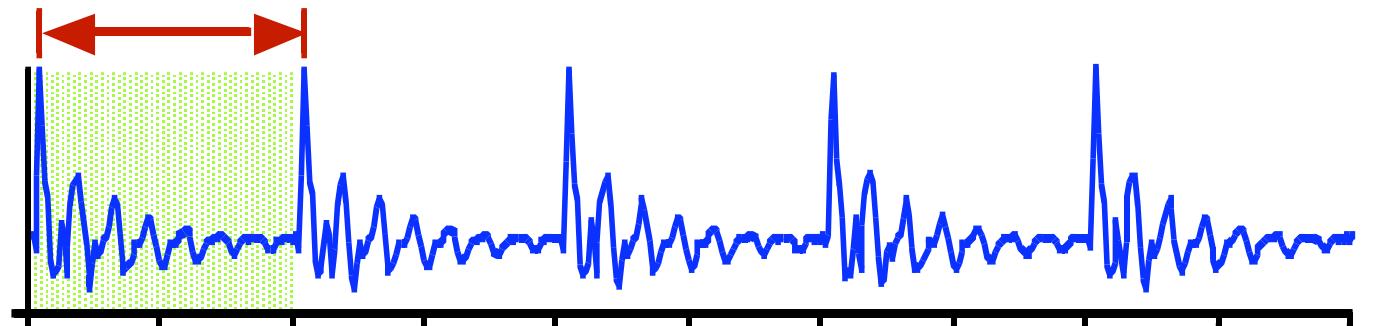
Segregate
frequency
channels

Assign
channels
to objects

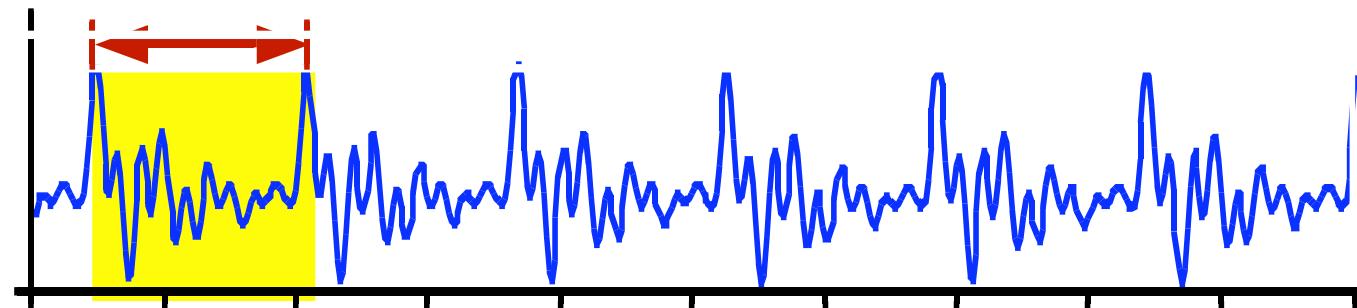


Is a time-domain strategy possible? Effect of different F0s in the time domain

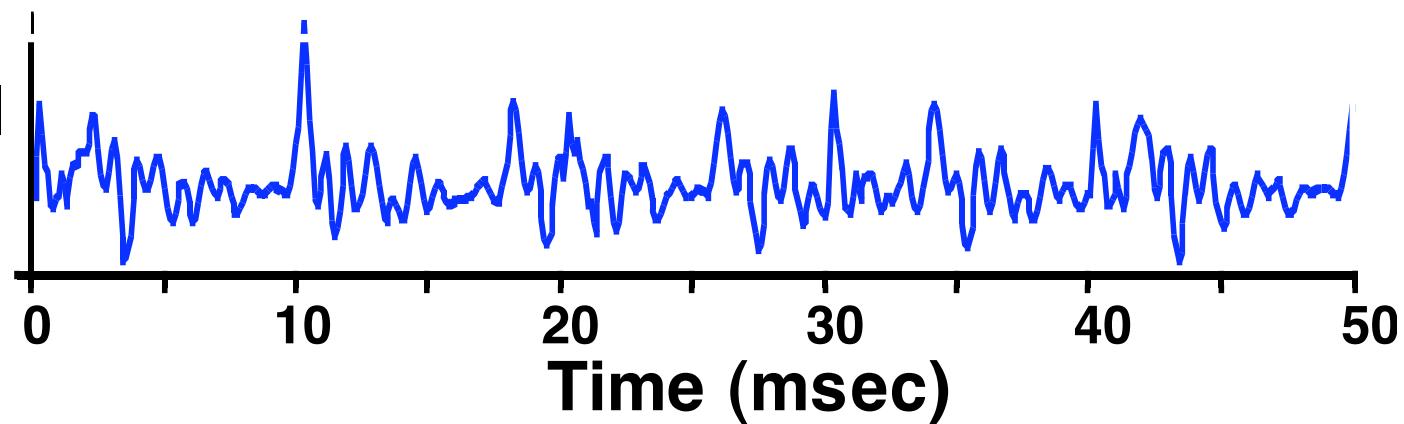
Vowel [ae]
 $F_0 = 100 \text{ Hz}$



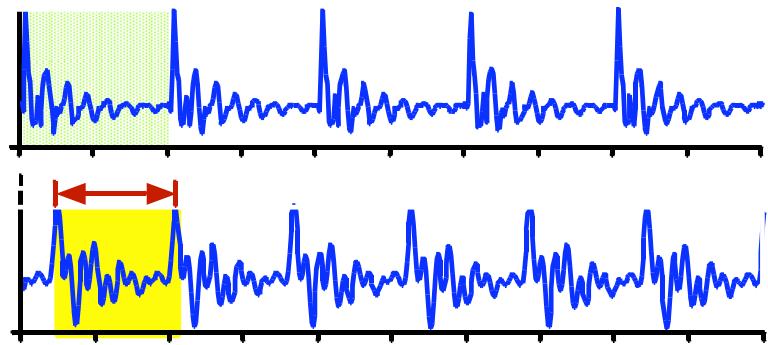
Vowel [er]
 $F_0 = 125 \text{ Hz}$



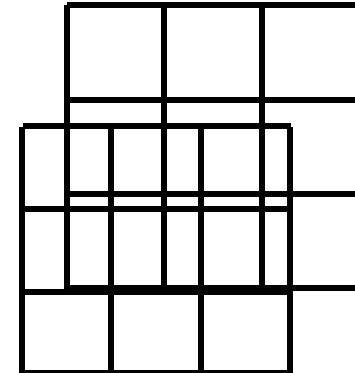
Double vowel
[ae]+[er]



A general hypothesis re phase relations & grouping



1. Constant temporal relations fuse
2. Changing temporal relations separate
3. The build-up mechanism is indifferent to particular stationary phase relations, but sensitive to changes in phase.
4. After stable objects are formed, they are analyzed via representations & mechanisms that are phase-insensitive (pitch, timbre, loudness)



Reading/assignment for next meeting

- **Pitch models & mechanisms**

Pitch classes and perceptual similarity

Build up harmonic associations from repeated exposure to harmonic complex tones

Harmonic similarity relations are direct consequences of the inherent structure of interval codes

From cochlea to cortex

Afferent Auditory Pathways

10,000k

Primary
auditory cortex
(Auditory forebrain)

Auditory thalamus

500k

Inferior colliculus
(Auditory midbrain)

Lateral lemniscus

Auditory brainstem

Auditory nerve (VIII)

Cochlea

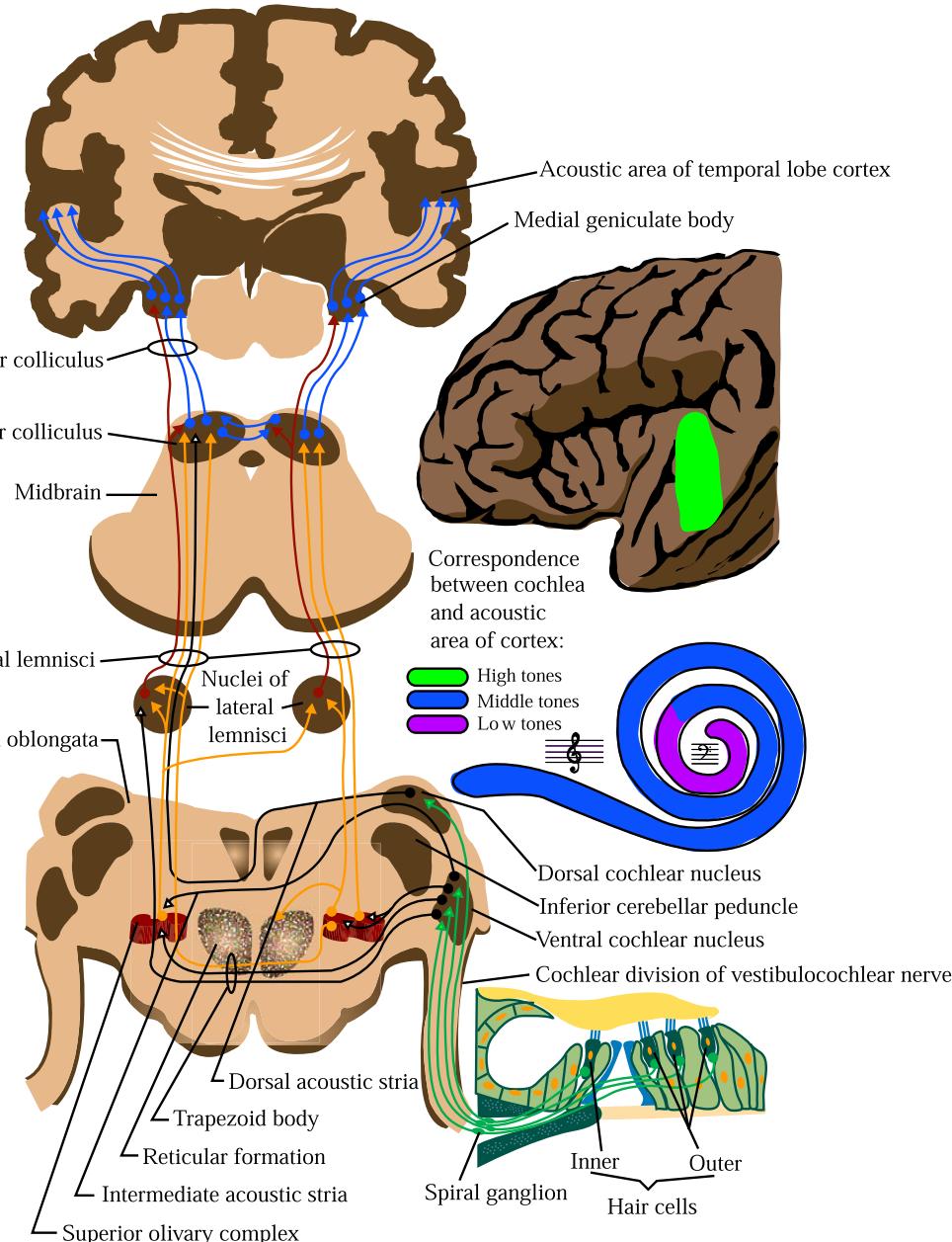


Figure by MIT OpenCourseWare.

Basic problems to be solved

- "Hyperacuity problem"
- Account for the precision of pitch discriminations given the relatively coarse tunings of auditory neurons (at all levels), especially lower-frequency ones (BFs < 2 kHz)
- "Dynamic range problem"
- Account for the ability of listeners to discriminate small fractional changes ($\Delta I/I$) in intensity over a large dynamic range, and especially at high SPLs, where the vast majority of firing rates are saturated.
- "Level-invariance problem"
- Account for the invariance (and precision) of auditory percepts over large dynamic ranges given the profound changes in neural response patterns that occur over those ranges (rate saturation, rate non-monotonicities).
- Pitch equivalence
- Account for the ability to precisely match pitches of pure and complex tones (pitch equivalence, metamery) given differences in spectra and under conditions where stimulus intensities are roved 20 dB or more
- Relative nature of pitch & transpositional invariance
- Account for the ability to precisely match pitches an octave apart (and/or to recognize patterns of pitch sequences) in the absence of an ability to identify absolute frequencies/periodicities. Account for ability to recognize transposed melodies as similar

Some generalities about the auditory system

- Rough cochleotopy is found at all levels, but not necessarily in all pops
- Orderly tonotopic spatial maps exist only at low tone levels, near neural thresholds

As one ascends the afferent pathway:

- Numbers of neurons at each level increases (usually 2x or more)
- Fine timing information exists in great superabundance in lower stations, but becomes successively sparser
- Firing rates (spontaneous & driven) decline (usually 2x or more)
- Inhibition increases; % nonmonotonic rate-level functions increase
- Greater proportion of phasic responders, onset & offset responses
- Diversity and complexity of response increases
- History-dependence and contextual effects increase
- Some modulation tuning that suc. declines in periodicity

Typical BMFs: AN: 200-300 Hz; IC: 50-100 Hz; Ctx (< 16 Hz)

- No clear "pitch detectors" (Schwarz & Tomlinson, 1991);
–until, perhaps, recently (Bendor & Wang, 2005)
- No narrow ($BW < 0.3$ octaves) "frequency channels" for BFs < 2 kHz (thus far)

Brainstem stations involved in localization of sounds

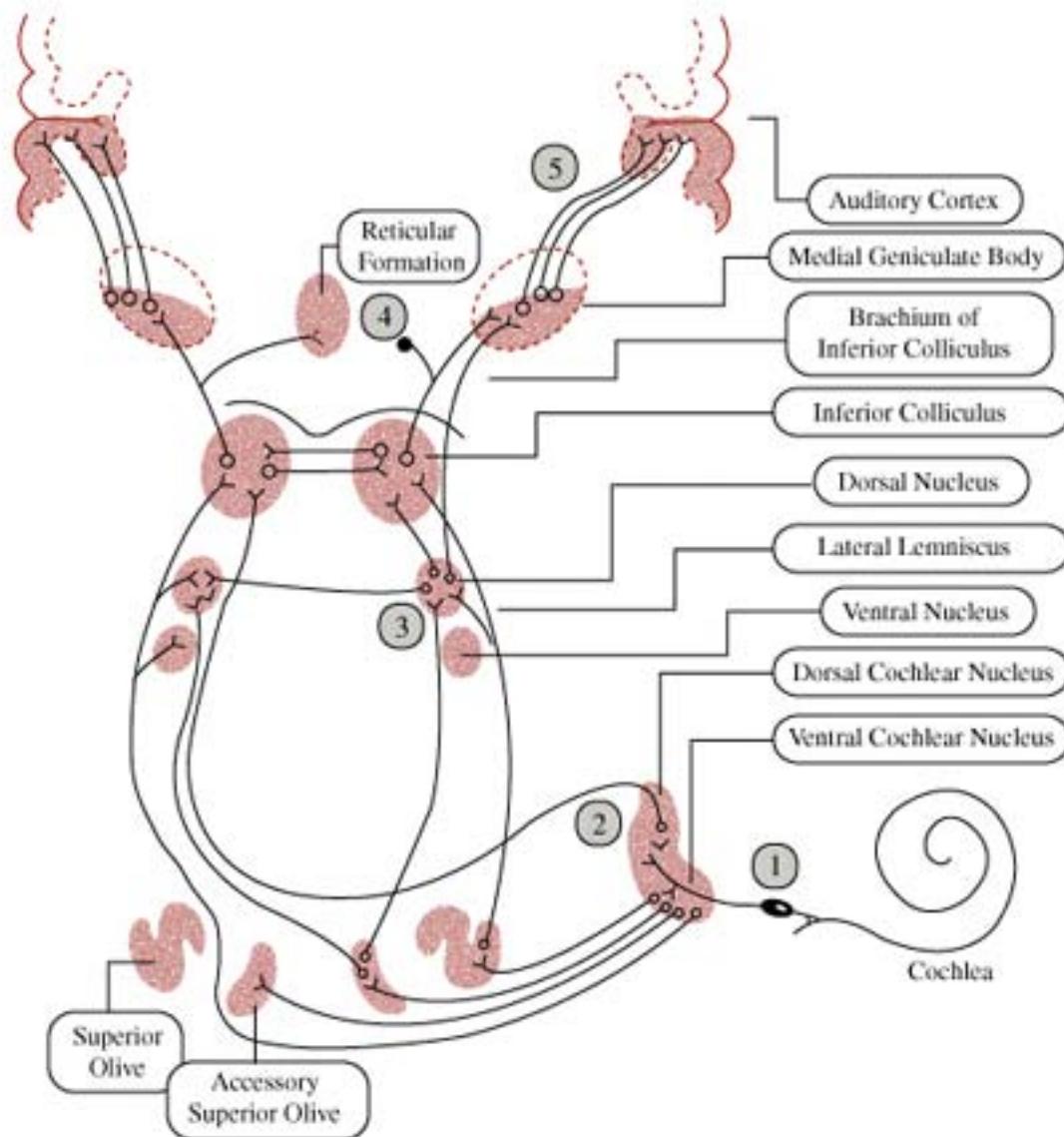


Figure by MIT OpenCourseWare.

Three cochlear nuclei :
AVCN
PVCN
DCN

Bifurcation of auditory nerve

**Innervation of 3 major
cochleotopically-organized**

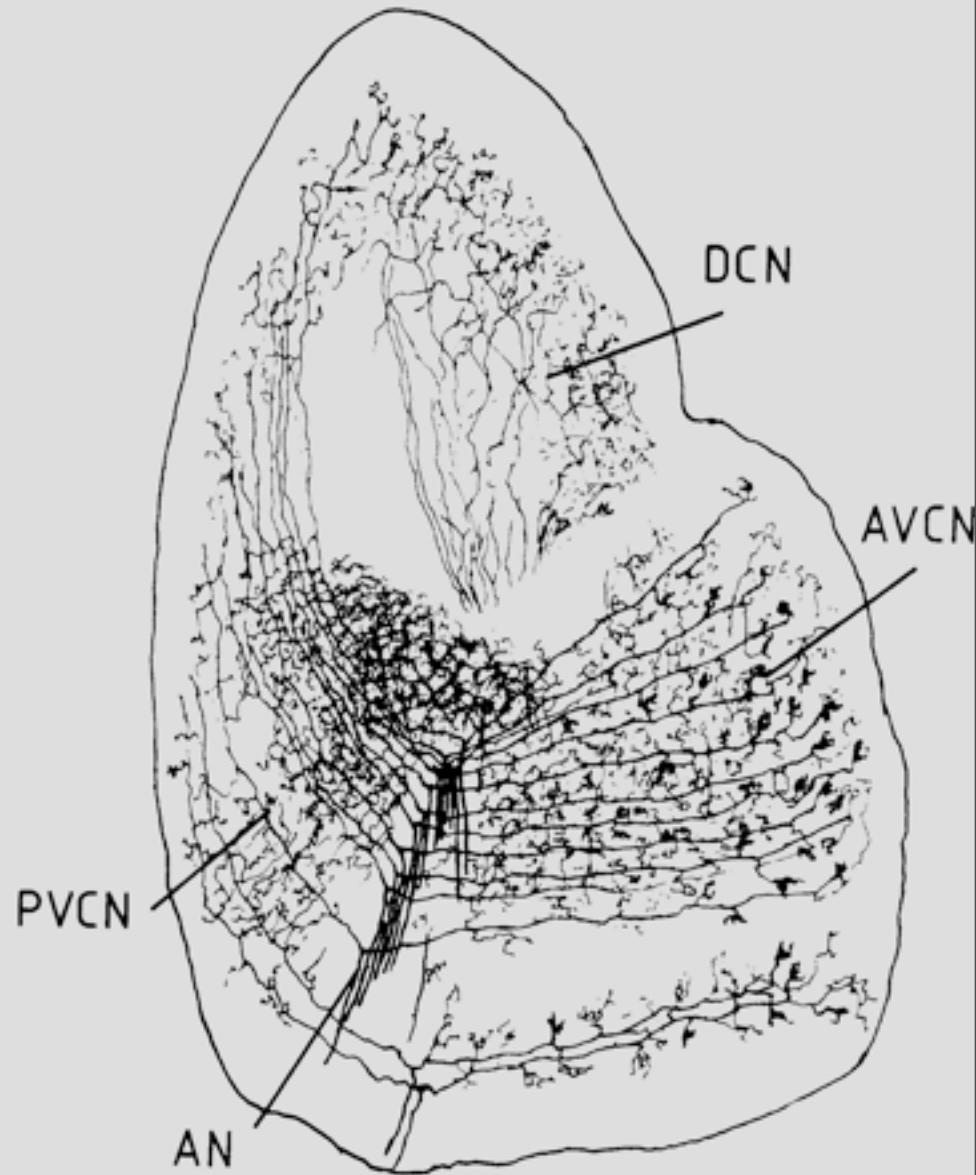


FIG. 2. Parasagittal section through cochlear nucleus of 4-day-old cat stained by Golgi method. Auditory nerve fibers, AN, bifurcate to yield ascending branch to AVCN and descending branch to PVCN and DCN. Ascending branch terminates in AVCN with large end bulbs of Held. [From Lorente de Nò (279).]

Source: public domain

Cochlear nuclei : first station in the auditory CNS

Images removed due to copyright restrictions.

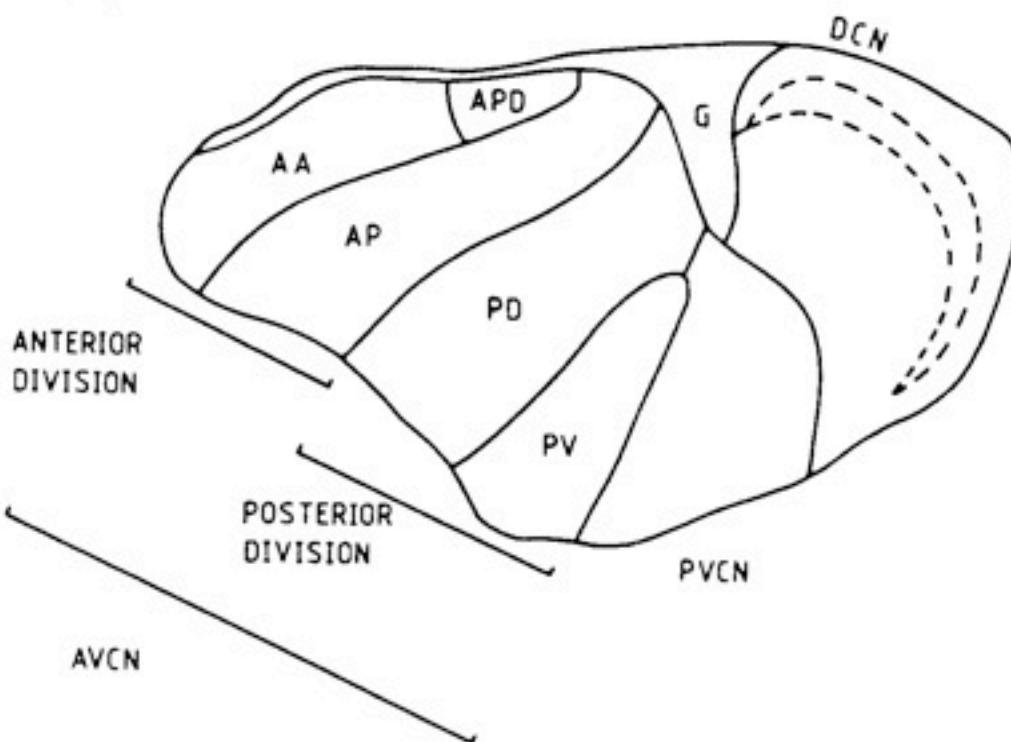
Figures 1, 3 and 13 in Irvine, D. R. F. *The Auditory Brainstem*. New York, NY: Springer, 1986. ISBN: 9783540162995.

Cochlear nuclei : 3 major divisions (AVCN, PVCN, DCN)

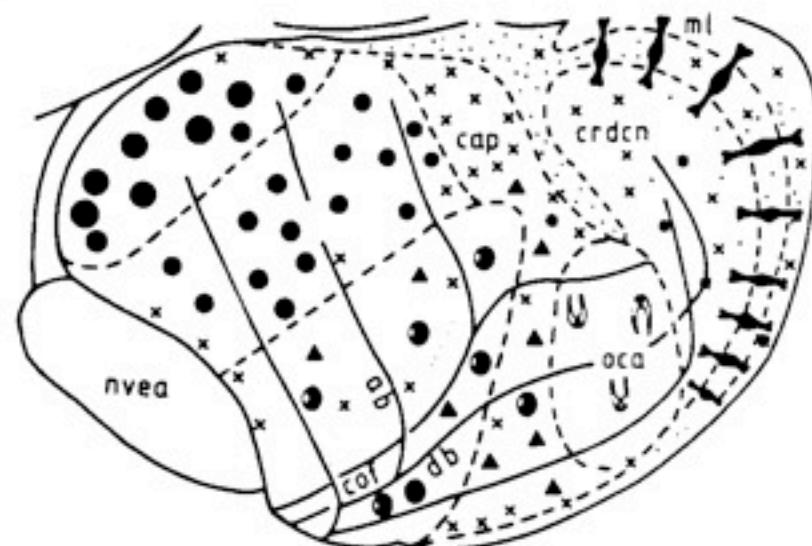
680

HANDBOOK OF PHYSIOLOGY - THE NERVOUS SYSTEM III

A



B



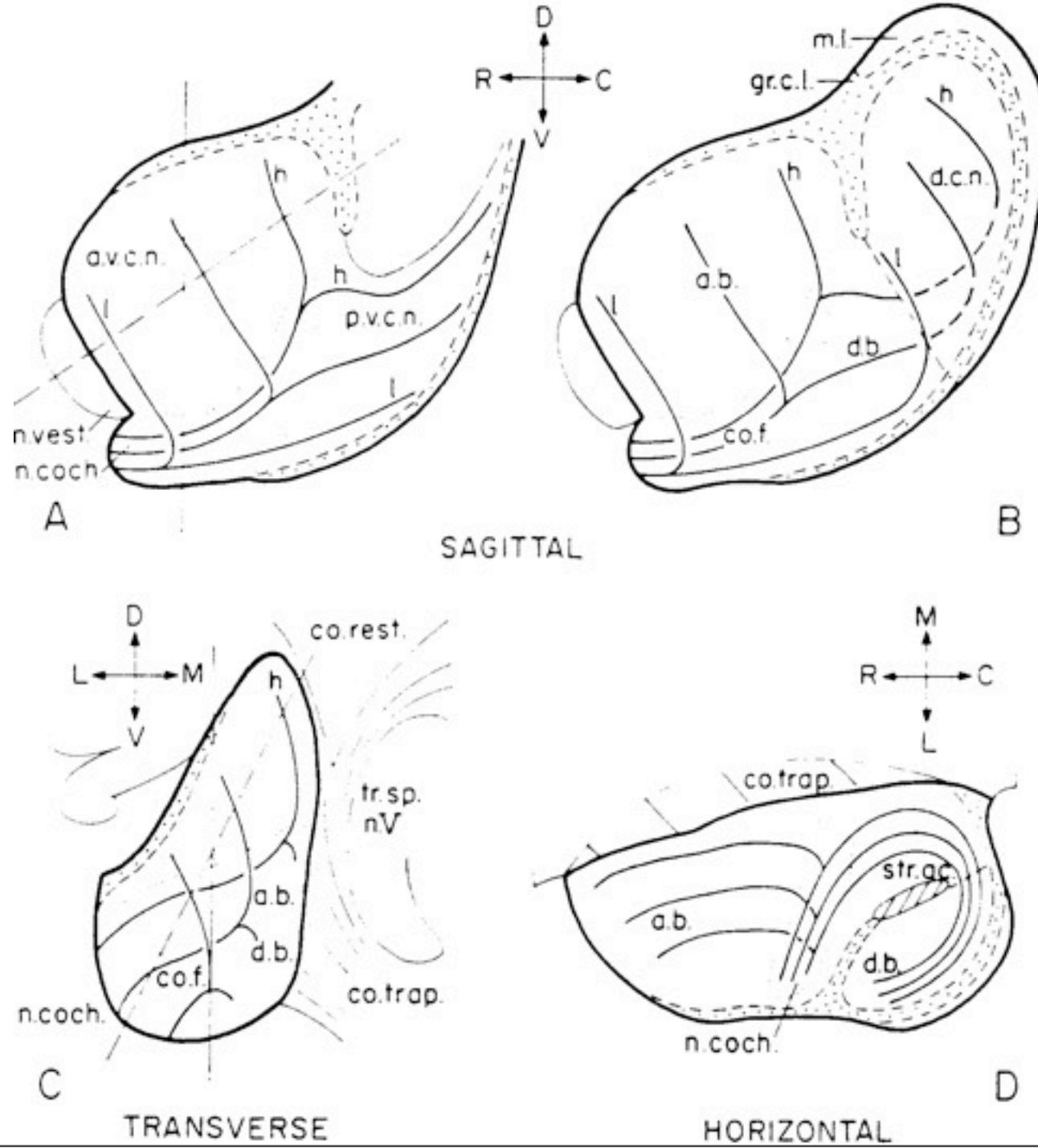
- large spherical cell
- small spherical cell
- globular cell
- ▲ multipolar cell
- granular cell
- octopus cell
- pyramidal cell
- giant cell
- × small cell

FIG. 4. Schematic drawings of sagittal sections comparing A: divisions of cochlear nucleus identified by Brawer et al. (59), and B: divisions of cochlear nucleus of Osen (343). In A: AVCN, anterior ventral cochlear nucleus, which is divided into anterior division comprising AA, anterior; AP, posterior; and APD, dorsal parts; and a posterior division comprising PD, dorsal; and PV, ventral parts; PVCN, posterior ventral cochlear nucleus; G, granule cell layer; DCN, dorsal cochlear nucleus; dotted line represents position of fusiform (pyramidal) cell layer. In B: nvea, vestibular nerve; oca, octopus cell area; cap, small cell cap; crdcn, central region of dorsal cochlear nucleus; ab, ascending cochlear branch; cof, cochlear nerve fiber; db, descending cochlear branch; ml, molecular layer.

Source: public domain

Cochlear nuclei : 3 major divisions (AVCN, PVCN, DCN)

FIG. 3. Cochlear nuclei in three dimensions showing bifurcation pattern in A, B: sagittal; C: transverse; and D: horizontal planes. Branches that represent high and low frequencies are labeled h and l, respectively. a.b., Ascending cochlear branch; a.v.c.n., anteroventral cochlear nucleus; C, caudal; co.f., cochlear nerve fiber; co. rest., restiform body; co. trap., trapezoid body; D, dorsal; d.b., descending cochlear branch; d.c.n., dorsal cochlear nucleus; gr.c.l., granular cell layer; m.l., molecular layer; L, lateral; M, medial; n.coch., cochlear nerve; n.vest., vestibular nerve; p.v.c.n., posteroverentral cochlear nucleus; R, rostral; str.ac., acoustic striae; tr.sp.n.V., spinal fifth tract; V, ventral. [From Osen (346).]



Cochlear nuclei :

Types of responses seen (to tone bursts at CF):

Primary-like (AVCN)

Primary-like w. notch (AVCN)

Phase-locked (PVCN)

Chopper (PVCN)

Pauser (DCN)

Build-up (DCN)

Onset (PVCN)

Image removed due to copyright restrictions.

See Fig. 2.18 in Romand, R., and P. Avan.

"Anatomical and Functional Aspects of the Cochlear Nucleus."

The Central Auditory System. Edited by G. Ehret and R. Romand.
New York, NY: Oxford University Press, 1997.

[Preview this image in [Google Books](#).]

Most are linked to a particular neuronal morphological type

(-) indicate main regions

Figure 2.18. Types of responses that can be obtained in the cochlear nucleus to a 25 ms tone-burst stimulation. In the auditory nerve (AN), only a single response type exists for tone frequencies higher than 1 kHz, the so-called primary responses or primary-like responses. In the anteroventral cochlear nucleus (AVCN), mainly the following responses are obtained: A: primary-like; B: phase-locked; C: sustained chopper; D: onset chopper (O_C); E: onset. In the posteroverentral (PVCN) and dorsal cochlear nucleus (DCN), the following responses are obtained: F: pauser; G: buildup; H: sustained chopper; I: onset sustained (O_L); J: onset transient (O_T).

Cochlear nucleus units: responses to tone bursts

Image removed due to copyright restrictions.

See Fig. 2.18 in Romand, R., and P. Avan.

"Anatomical and Functional Aspects of the Cochlear Nucleus."
The Central Auditory System. Edited by G. Ehret and R. Romand.
New York, NY: Oxford University Press, 1997.
[Preview this image in [Google Books](#).]

Note: (C) & (H)
“chopping” occurs
for $f > 1.5$ kHz;
phase-locking to
fine structure
for $f < 1.5$ kHz

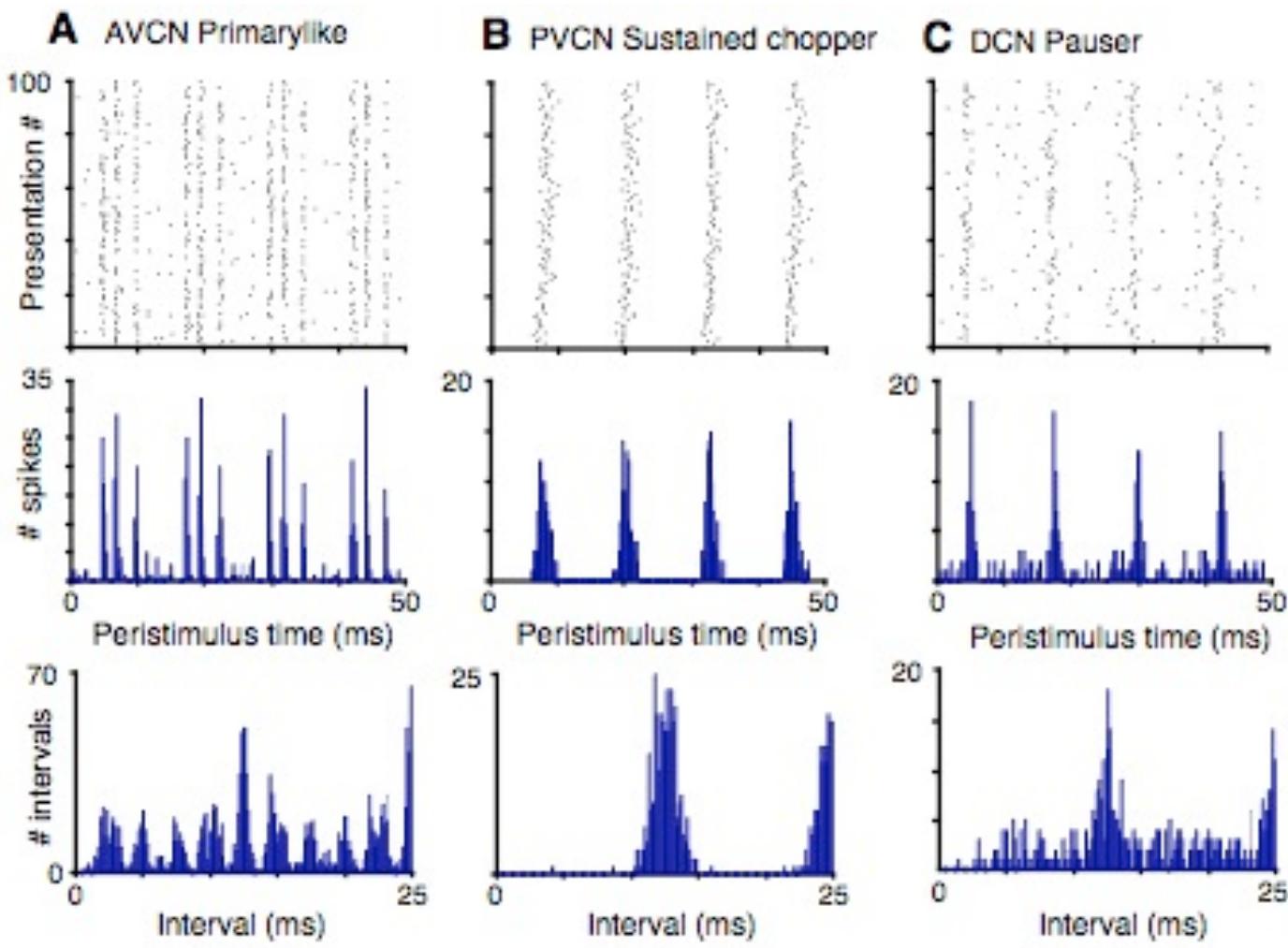
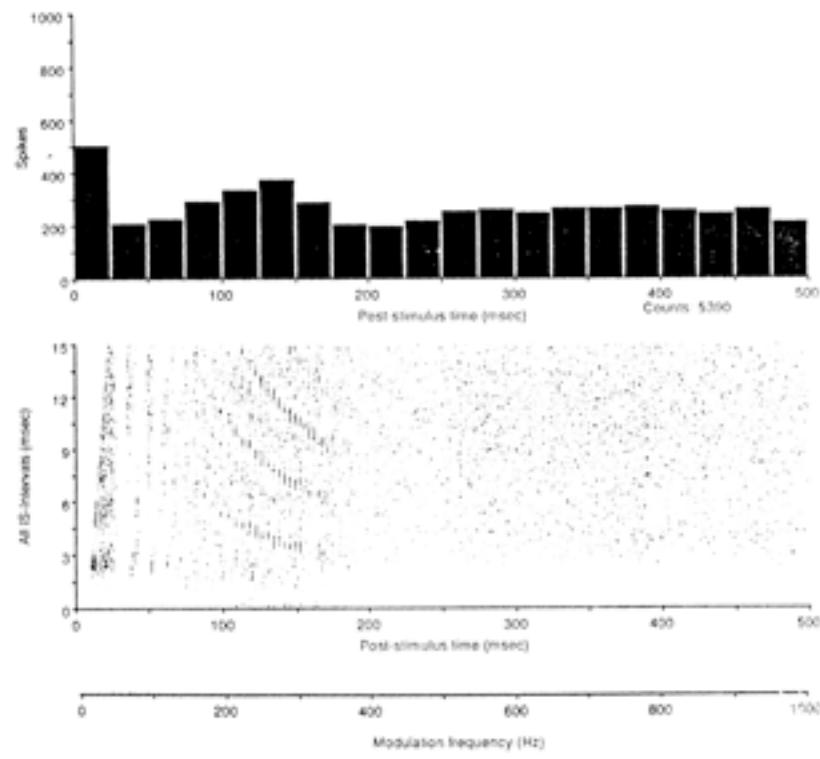
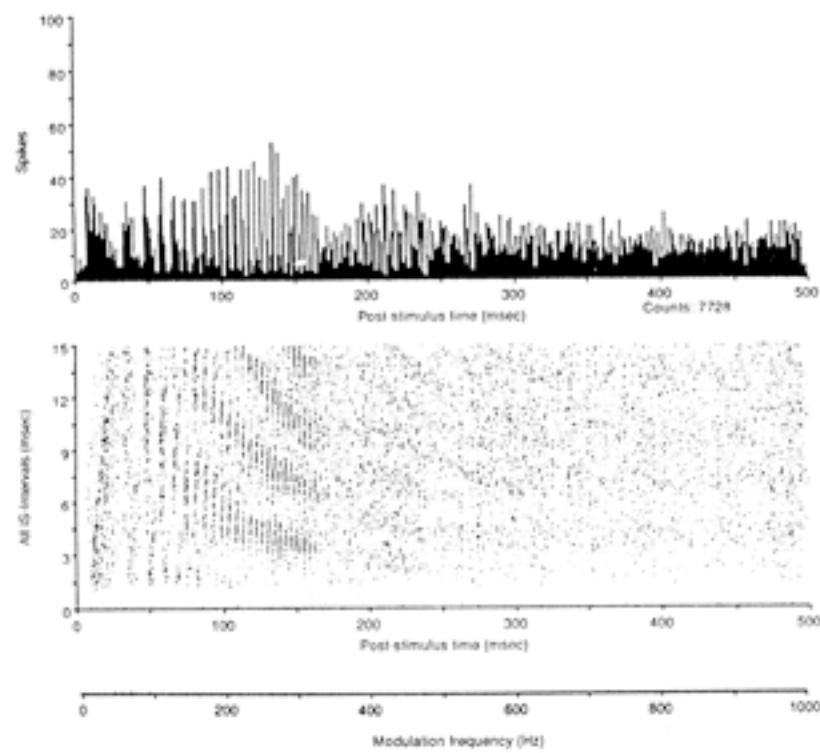
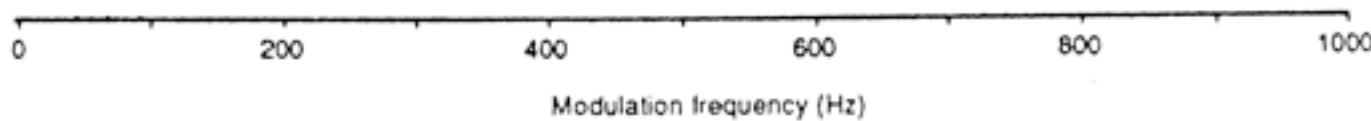
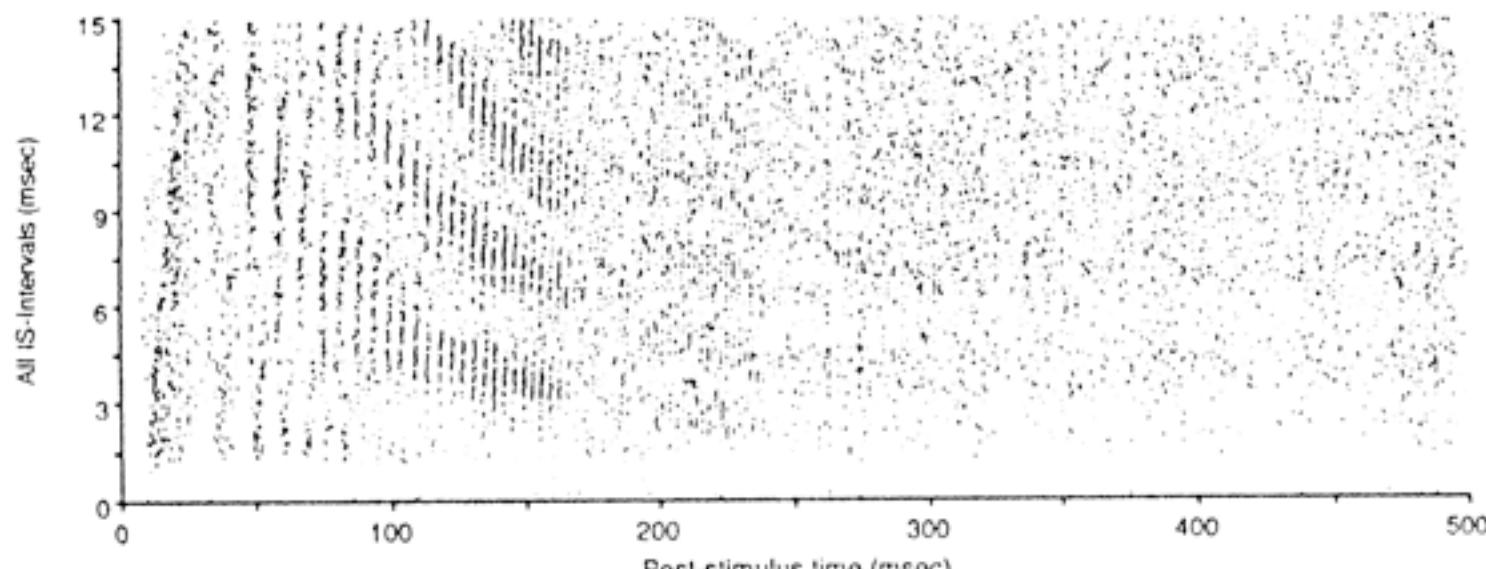
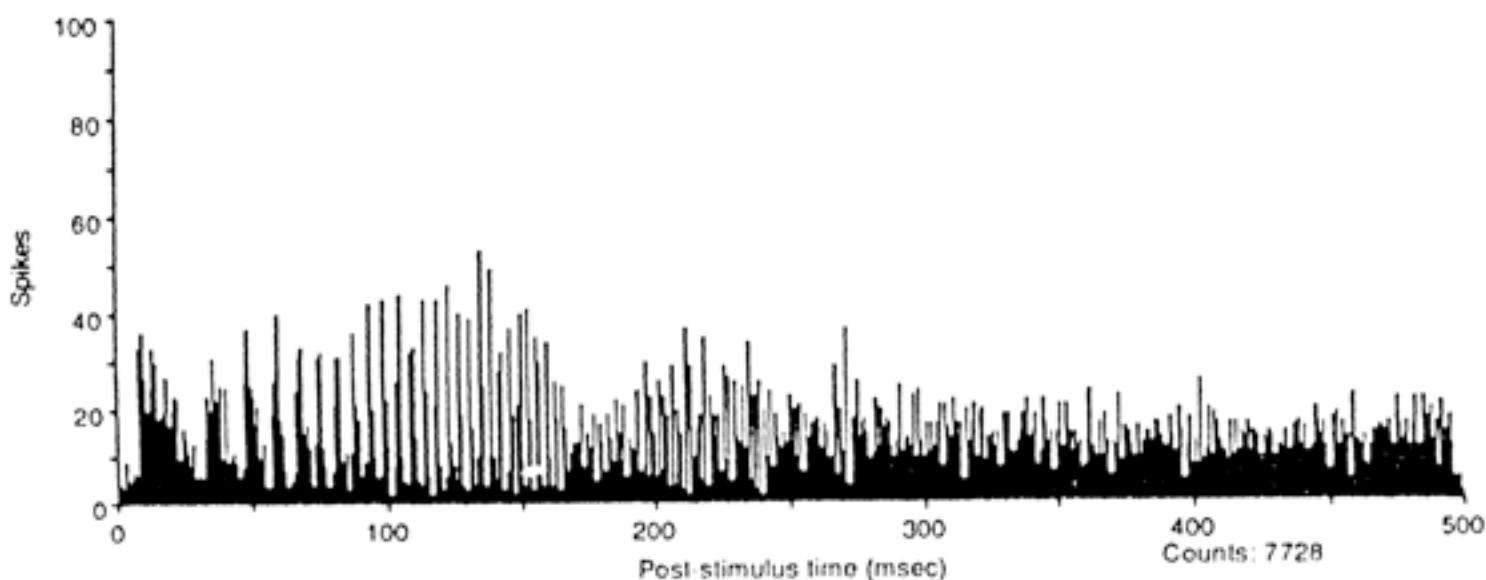


Figure 6. Responses of three units in the cochlear nucleus to 100 presentations of a single-formant vowel ($F_0 = 80$ Hz, $F_1 = 640$ Hz, BW = 50) at 60 dB SPL. Units were classified according to their PSTH response to short tone bursts at CF. A. Dot-raster, PSTH, and all-order interval histogram for a primarylike unit in antero-ventral cochlear nucleus (AVCN), CF = 400 Hz. B. Response of a sustained chopper unit in posterior-ventral cochlear nucleus (PVCN), CF = 1.5 kHz. C. Response of a pauser unit in dorsal cochlear nucleus (DCN), CF = 4.4 kHz.

Responses of Two Posterior-Ventral Cochlear Nucleus (PVCN) Sustained Chopper (Chop-S) Units to an Amplitude Modulated Sweep at CF





Auditory central pathways: road map

Image removed due to copyright restrictions.

Figure 1 in Irvine, D. R. F. *The Auditory Brainstem*. New York, NY: Springer, 1986. ISBN: 9783540162995.

Brainstem stations involved in localization of sounds

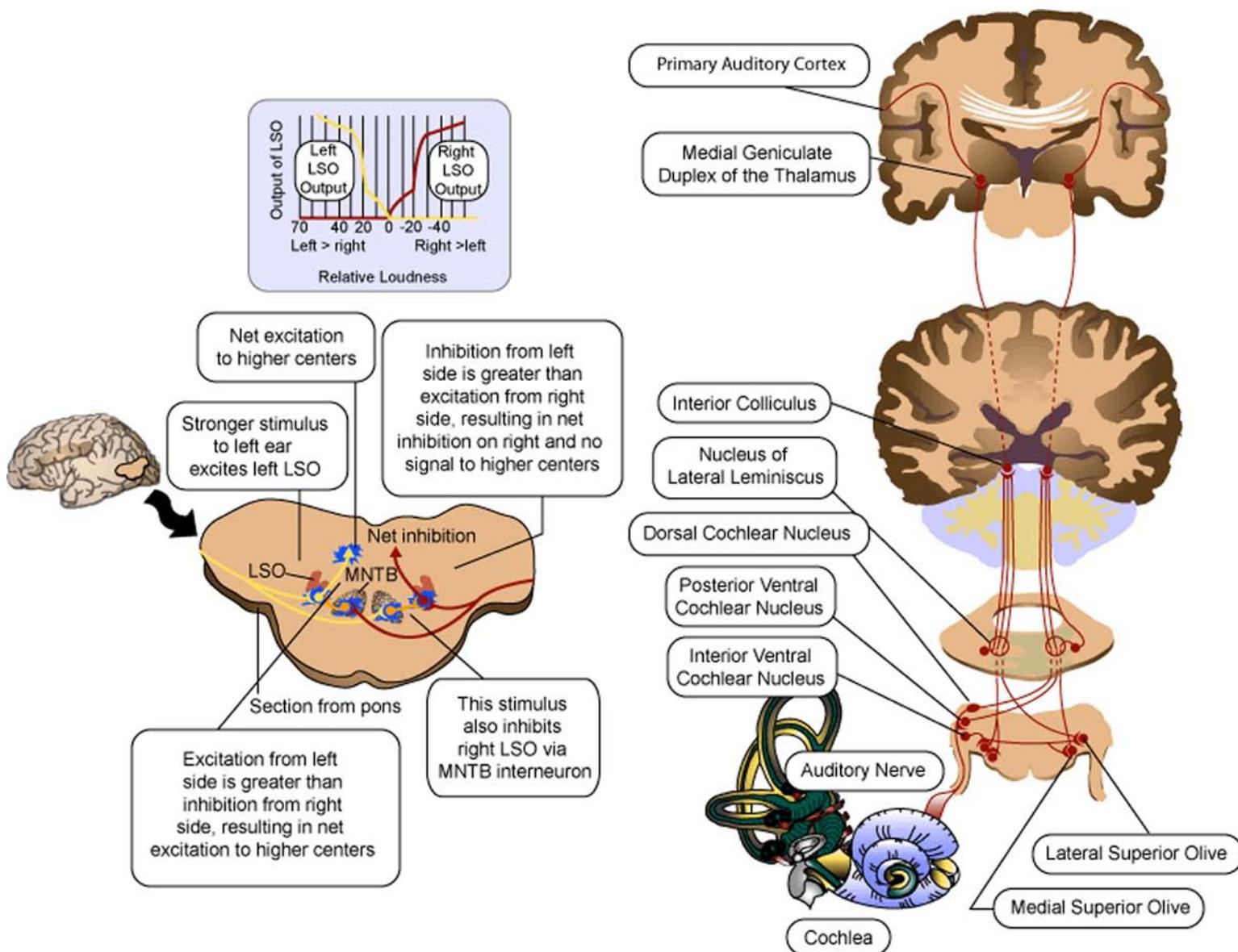
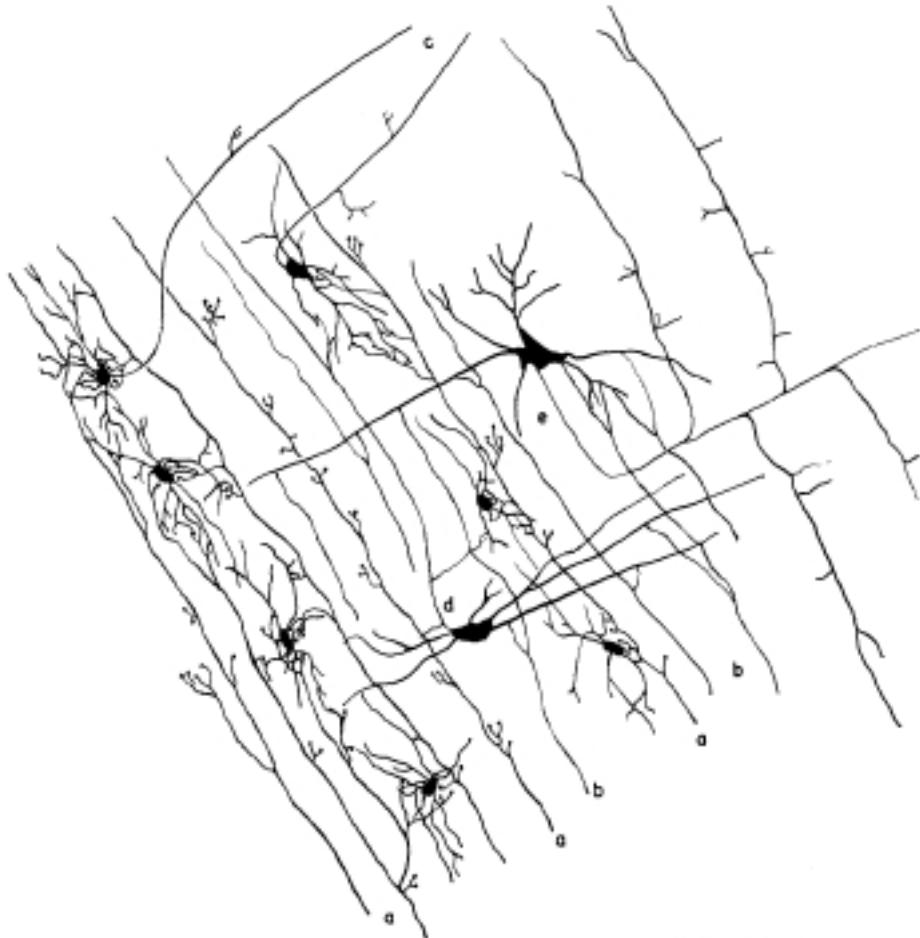


Figure by MIT OpenCourseWare.

Auditory midbrain: inferior colliculus



Fig. 22. Multi-layered colliculus in transverse plane. Just caudal to the commissure the arrangement of substrata is similar to that seen in Figure 2. Cate-Cre stained age, 2 months; scale = 0.5 mm.



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Sources: Fig. 3 in Morest, D. K., and D. L. Oliver. "The Neuronal Architecture of the Inferior Colliculus in the Cat: Defining the Functional Anatomy of the Auditory Midbrain." *J Comp Neurol* 222, no. 2 (1984): 209-236.

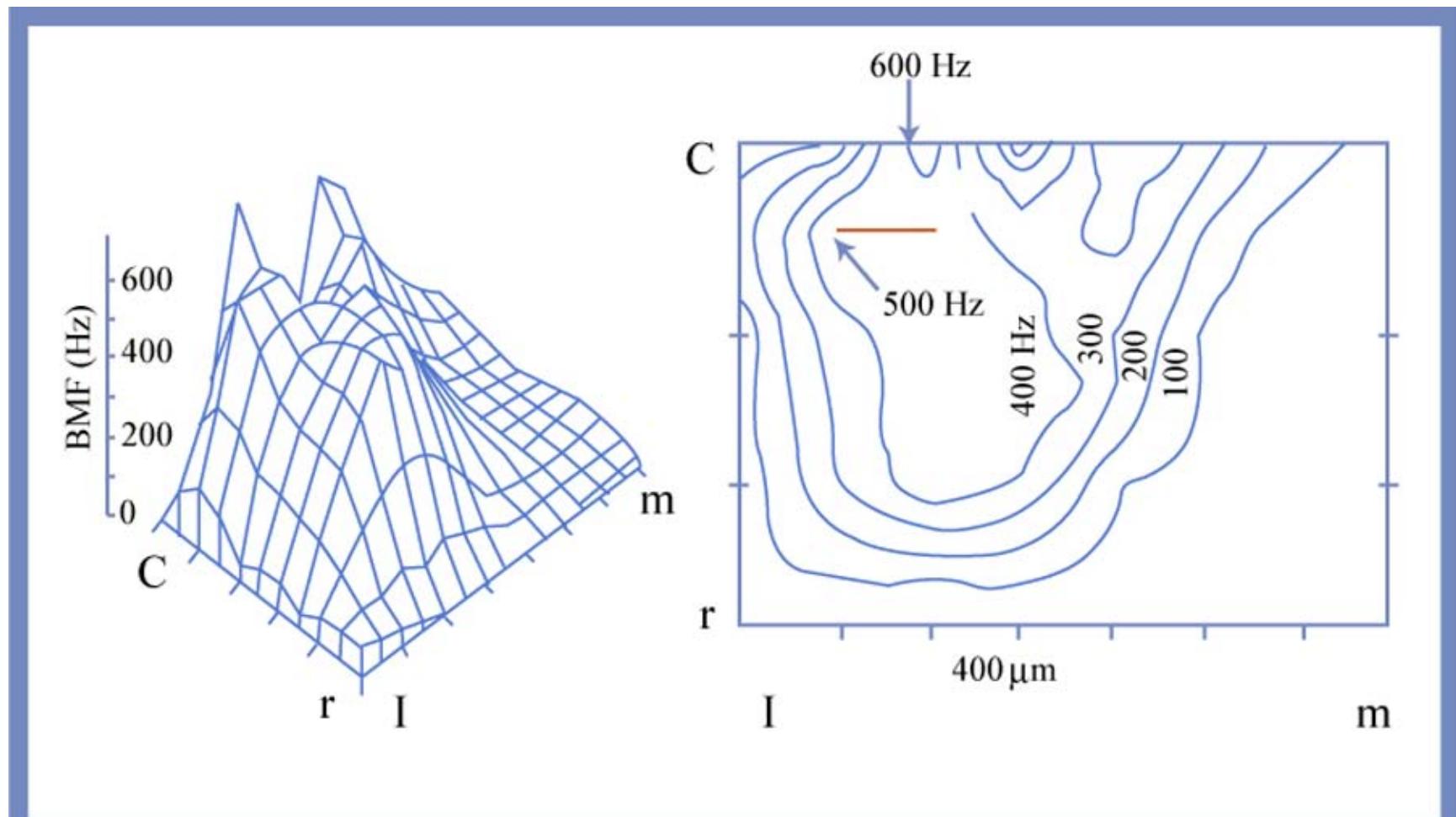
Fig 23 in Oliver, D. L., and D. K. Morest. "The Central Nucleus of the Inferior Colliculus in the Cat." *J Comp Neurol* 222, no. 2 (1984): 237-264.

Narrowly-tuned units in ICC (high BF)

Image removed due to copyright restrictions.

See Fig. 4.8 in Ehret, G. "The Auditory Midbrain..." in
The Central Auditory System. Edited by G. Ehret and R. Romand.
New York, NY: Oxford University Press, 1997.
[Preview this image in [Google Books](#).]

Auditory midbrain: periodotopy?



View on the 3 kHz isofrequency plane of the inferior colliculus of a cat. Best modulation frequencies (BMF of amplitude modulation) are indicated as three-dimensional contour lines (left) and as iso-best modulation lines (right).

Figure by MIT OpenCourseWare.

Modulation detectors in the midbrain

Problems:

1) MTF tuning degrades at high SPLs & in noise

2) Wrong operation.

Modulation tuning does not account for pitches of resolved harmonics of inharmonic tones (pitch-shift exps)

3) Representation will degrade when multiple F0s are present (doesn't support scene analysis)

4) Does not explain pitch equivalence of pure & complex tones

5) Structural. Could be due to ratio of excitation-inhibition rather than for specific function

Images removed due to copyright restrictions.

See Fig. 3 in Langner, G. and Schreiner, C.E.

"Periodicity coding in the inferior colliculus of the cat. I. Neuronal mechanisms." *J. Neurophysiol.* 60 (1988): 1799-1822.

Sources for auditory CNS figures: Günter Ehret (1997) The auditory midbrain, a "shunting yard" of acoustical information processing. In: The Central Auditory System, Ehret, G. & Romand, R., eds. Oxford University Pres. Langner, G. and Schreiner, C.E. Periodicity coding in the inferior colliculus of the cat. I. Neuronal mechanisms. *J. Neurophysiol.* 60:1799-1822. See also Langner (1992) review, Periodicity coding in the auditory system. *Hearing Research*, 60:115-142.

Stimulus-related temporal discharge patterns in IC (PTs to ~4 kHz, F0s to 1200 Hz)

Images removed due to copyright restrictions.

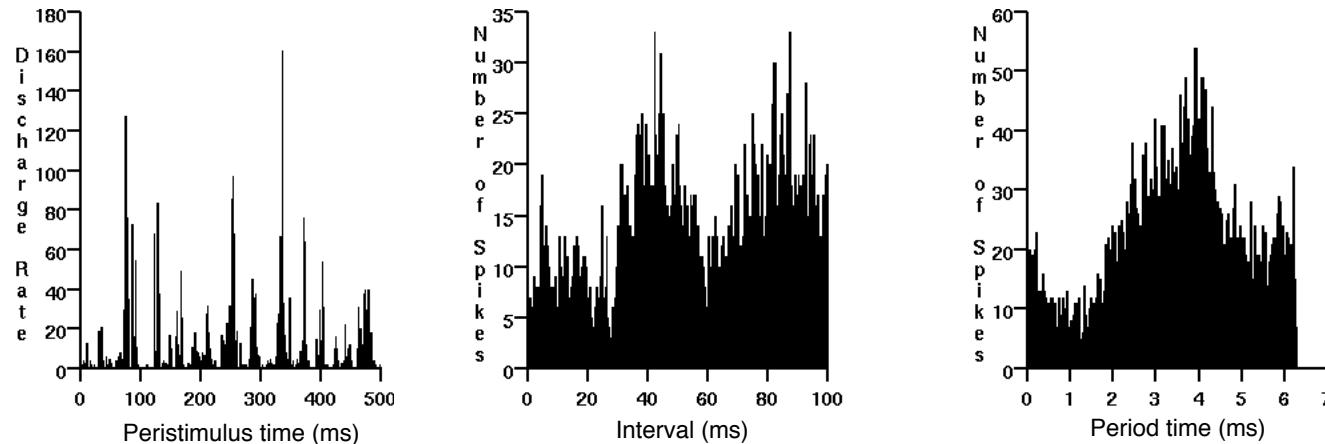
See Fig. 2 in Langner, G. and Schreiner, C.E.

"Periodicity coding in the inferior colliculus of the cat. I. Neuronal mechanisms."

J. Neurophysiol. 60 (1988): 1799-1822.

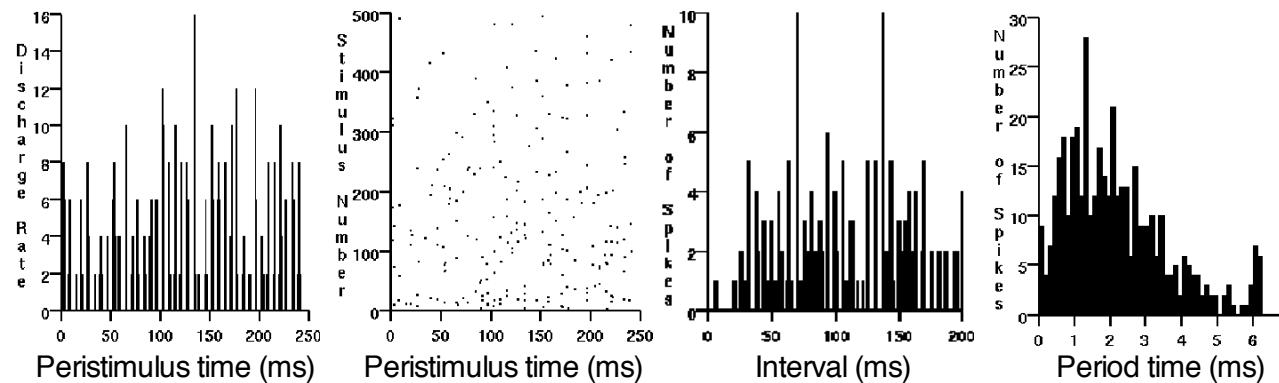
Coding of pitch in the inferior colliculus

AM broadband noise, Fm = 160 Hz, 1000 contralateral monotic presentations @ 80 dB SPL



PST histogram, all-order interval histogram, and period histogram (6.25 ms analysis period). Total number of spikes: 4421. Note the longer (~40 ms) preferred intervals for this unit and the pitch-related spacings (6.25 ms) between the individual interval peaks.

Click train, F0 = 160 Hz, 500 contralateral monotic presentations @ 80 dB SPL



Total number of spikes: 418. Patterns of longer intervals are pitch-related.

Upper limits of temporal pattern information (rough estimate)

Cochlear hair cells: no limit, but weakening AC component

Auditory nerve: < 4-5 kHz abundant & highly significant;
statistical significance depends on #spikes (> 5 kHz)

Cochlear nucleus: depending

Midbrain: 4-5 kHz in inputs (frequency-following response)

Interval information: $1/F_0$ up to ~ 1200 Hz

Thalamus: 10% of units lock to 2-3 kHz with $SI > 0.3$
(deRibaupierre, lightly anesthetized preps)

Primary cortex: 200 Hz averaged gross surface potentials
(unanesthetized, 100 Hz anesthetized; Goldstein
& Kiang, 1959);

300 Hz averaged gross potentials (CSD, input layers,
Steinschneider et al); anecdotal reports of locking
to 1 kHz in single units, but these are very rare

Rule-of-thumb: anesthesia decreases f_{max} by factor of 2

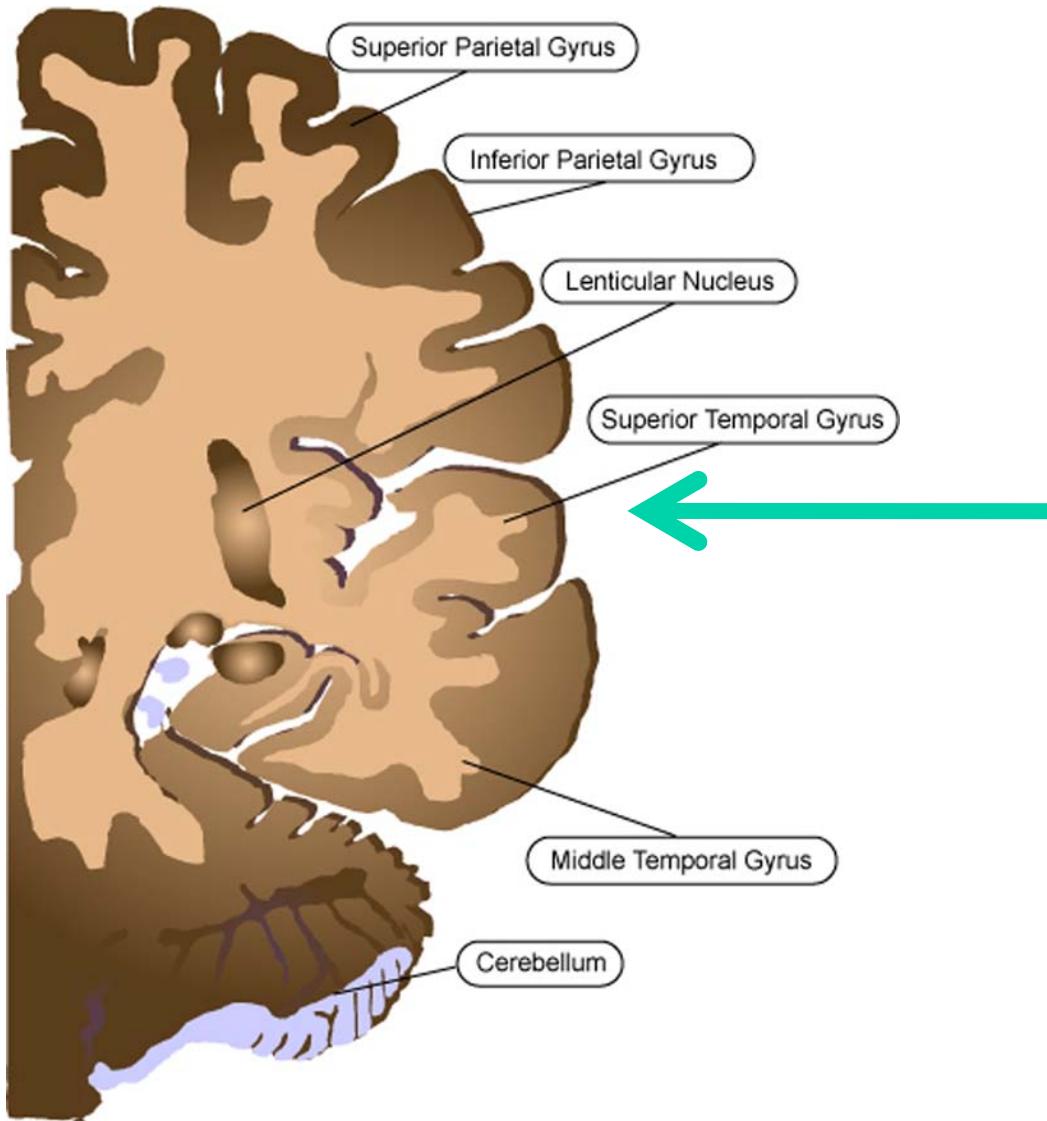
Auditory thalamus: medial geniculate body

Image removed due to copyright restrictions.

See Figure 1 in Morest, D. K. "The Neuronal Architecture of the Medial Geniculate Body of the Cat."

J Anat 98 (October 1964): 611-30. Available online at <http://www.ncbi.nlm.nih.gov/pmc/articles/PMC1261345/>.

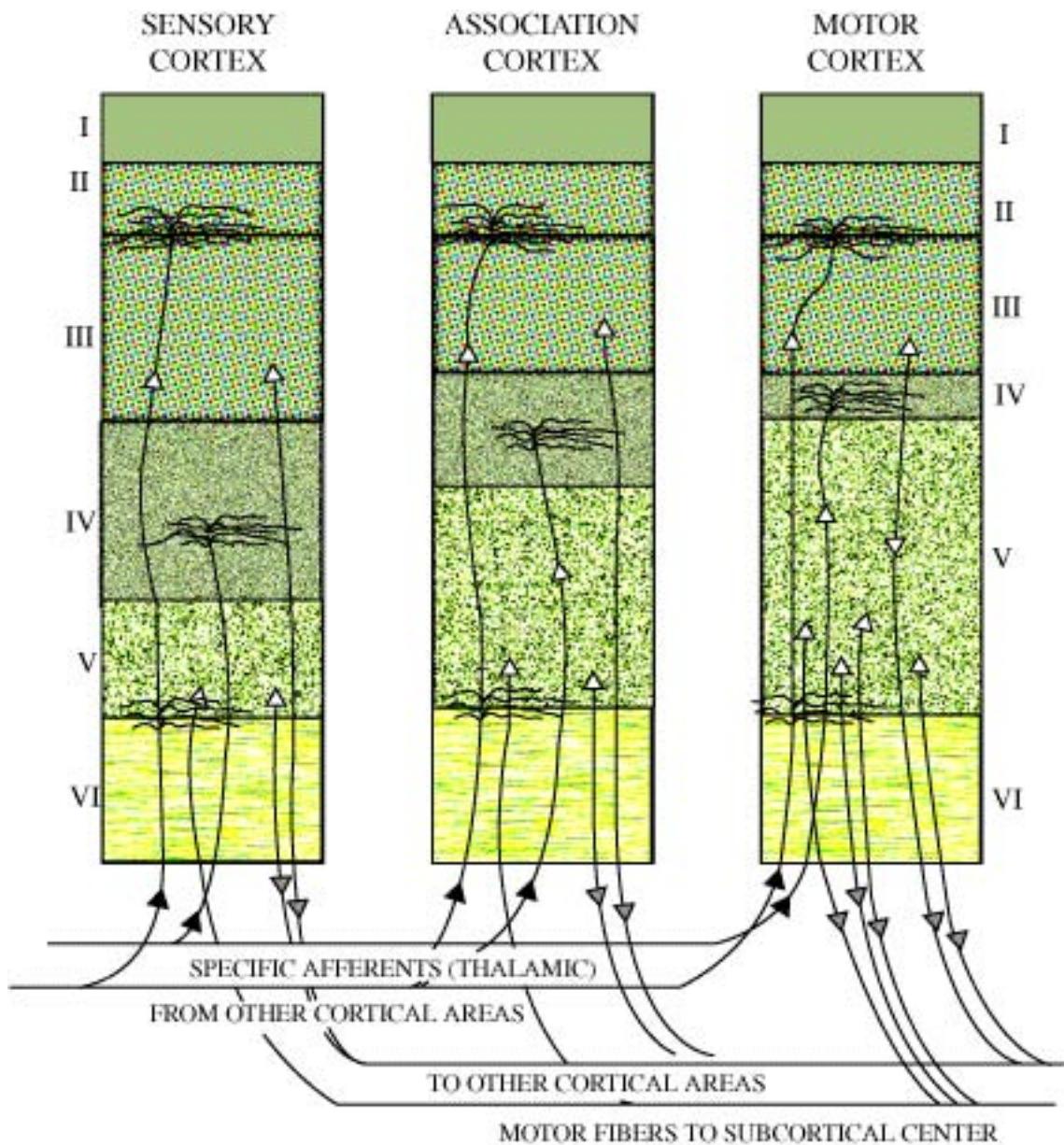
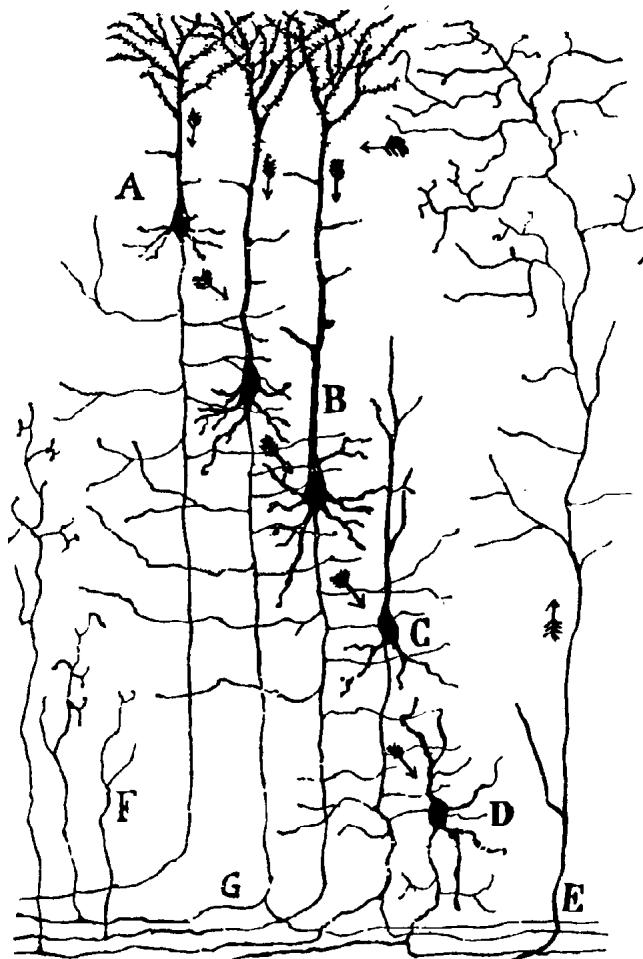
**Gyri: hills
Sulci: valleys**



**Auditory cortex is
located in the
Superior
Temporal**

Figure by MIT OpenCourseWare.

Laminated “cortical” structures



Ramon y Cajal

Figure by MIT OpenCourseWare, after Sutherland / Woodburne (1967).

Primary and secondary auditory cortex regions

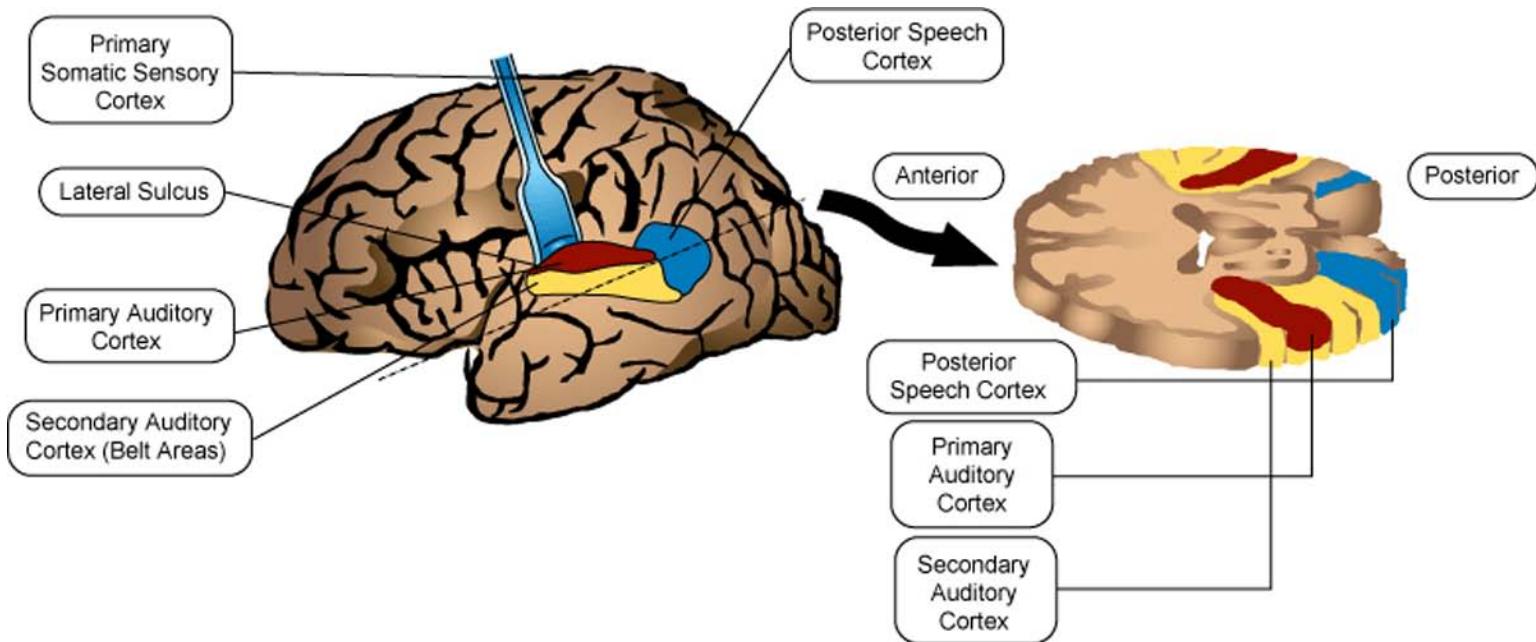


Figure by MIT OpenCourseWare.

Cochleotopic organization of auditory cortex (cartoon)

Two concepts best kept separate in one's mind:

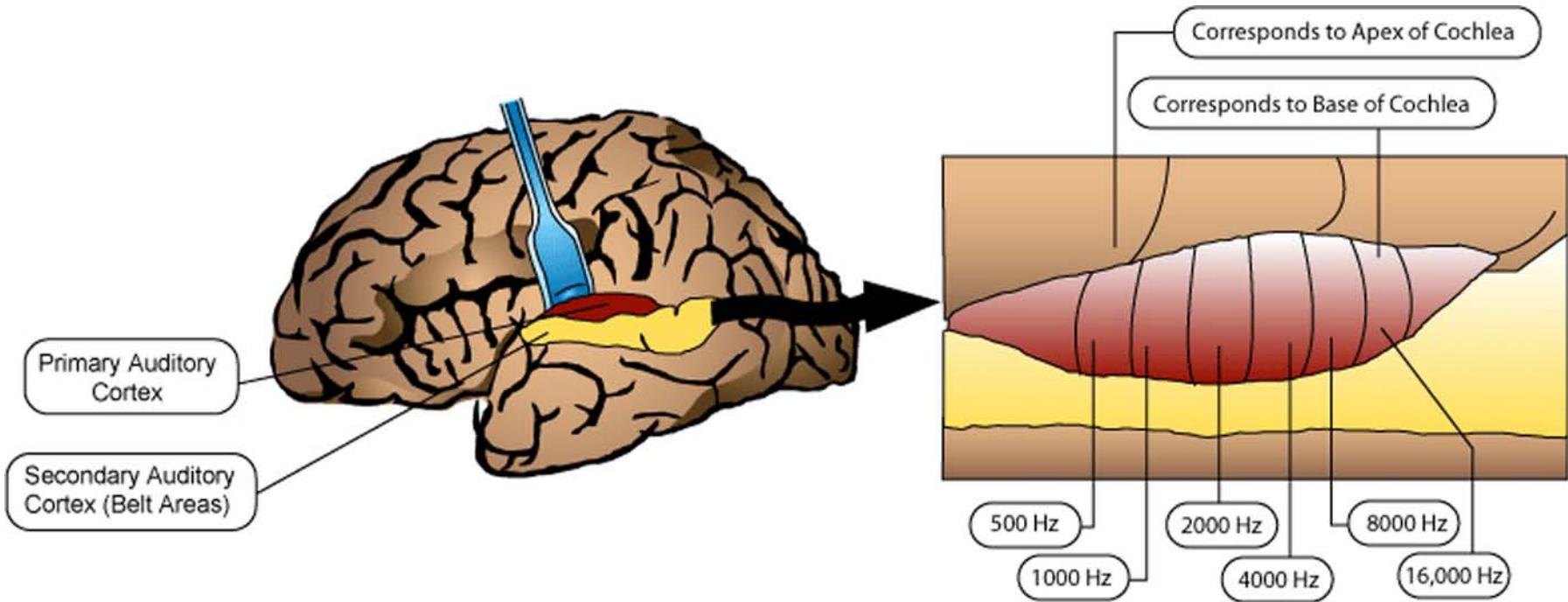
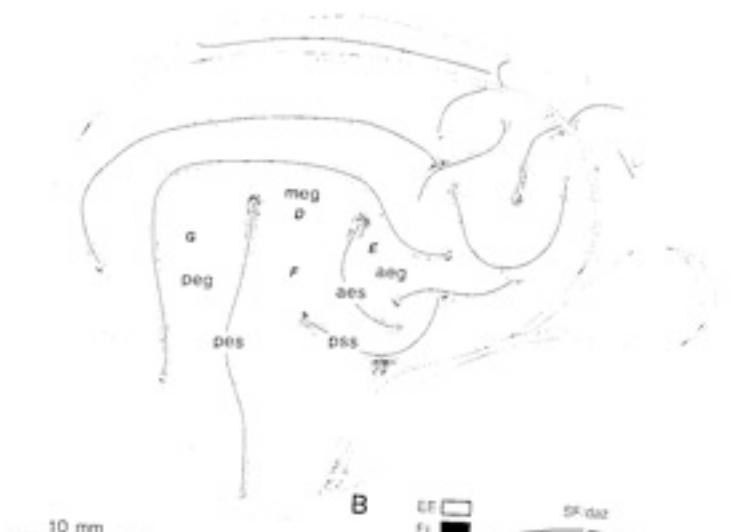


Figure by MIT OpenCourseWare.

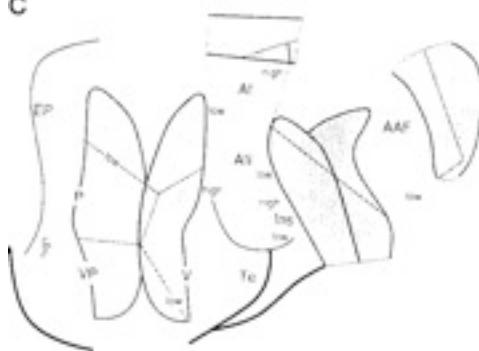
[Purves et al]]

Auditory cortex: cat

A



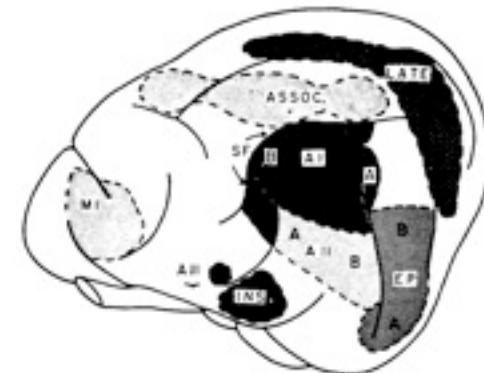
C



712

HANDBOOK OF PHYSIOLOGY - THE NERVOUS SYSTEM III

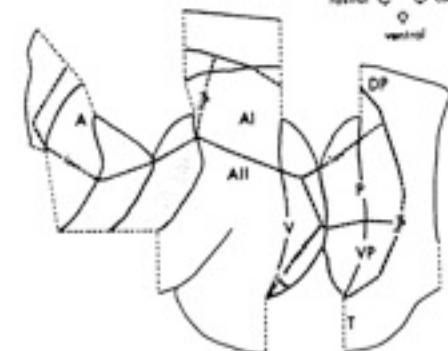
A



B



C



Images: Public domain

Auditory central pathways:

Fig. 1.11 (p. 38) in De Ribaupierre, F. "Acoustical Information Processing in the Auditory Thalamus and Cerebral Cortex." In *The Central Auditory System*. Edited by G. Ehret and R. Romand. New York, NY: Oxford University Press, 1997.
[Preview this image in [Google Books](#)]

Auditory central pathways: cortico-thalamic connections

Fig. 1.12 (p. 39) in De Ribaupierre, F. "Acoustical Information Processing in the Auditory Thalamus and Cerebral Cortex." In *The Central Auditory System*. Edited by G. Ehret and R. Romand. New York, NY: Oxford University Press, 1997.
[Preview this image in [Google Books](#)]

Auditory cortex: responses to high frequency pure tones

Figures removed due to copyright restrictions.

Fig. 2, 3, 4 and 9 in Phillips, D. P., et al. "Level-dependent Representation of Stimulus Frequency in Cat Primary Auditory Cortex." *Exp Brain Res* 102 (1994): 210-226. DOI: 10.1007/BF00227510.

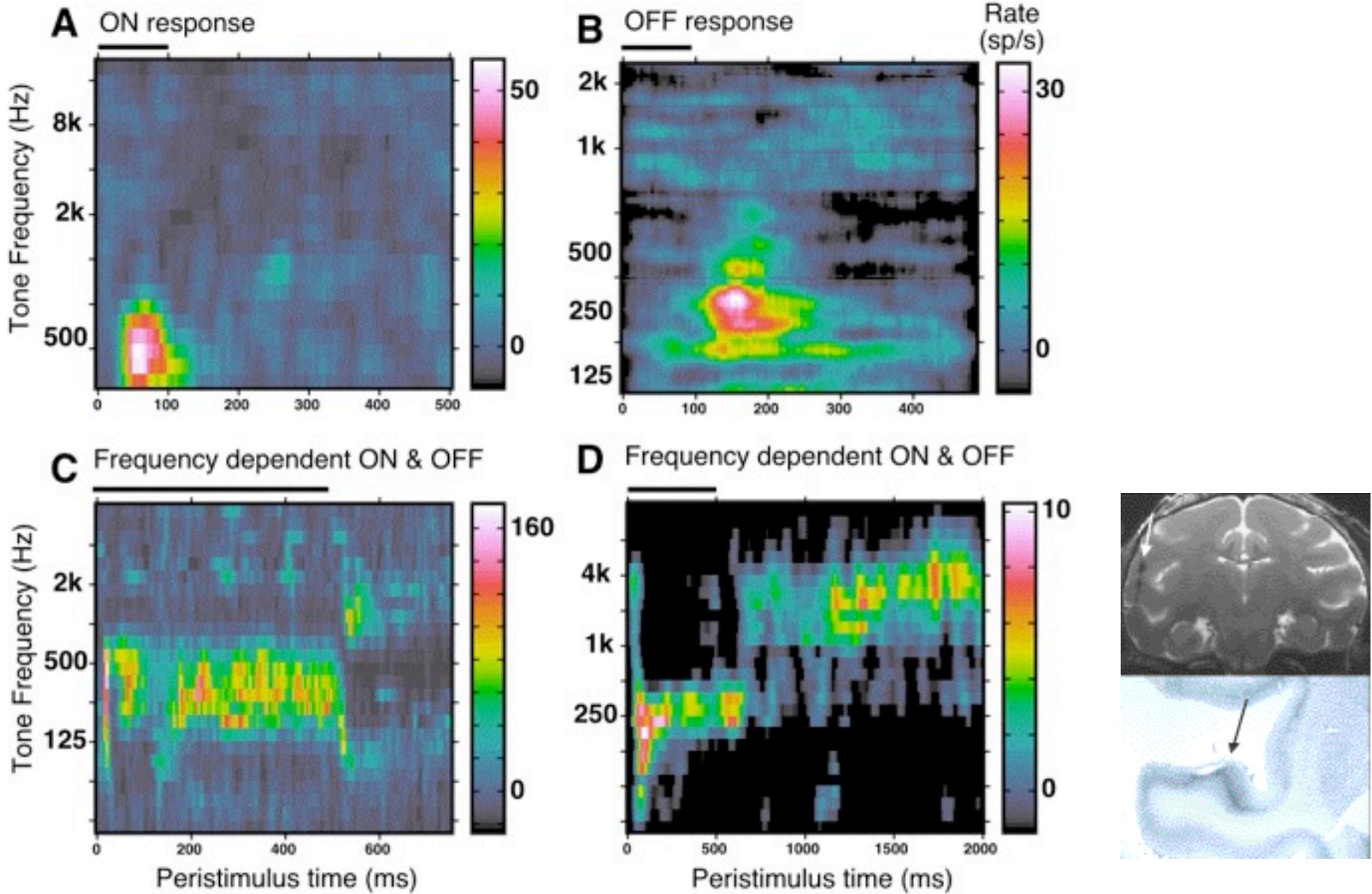
Pitch-related temporal patterns in field potentials in awake monkey cortex

Figure. Averaged cortical field potentials (current source density analysis, lower lamina 3, site BF=5 kHz) in response to 50 ms click trains F0=100-500 Hz. Ripples up to 300-400 Hz show synchronized component of the ensemble-response, From Steinschneider (1999).

Image removed due to copyright restrictions.

See Fig. 9 right, in Steinschneider, M., et al. "Click Train Encoding in Primary Auditory Cortex of the Awake Monkey: Evidence for Two Mechanisms Subserving Pitch Perception." *J Acoust Soc Am* 104, no. 5 (1998): 2935-2955. DOI: 10.1121/1.423877.□□

Pure tone temporal response profiles in auditory cortex (A1)



Courtesy of Prof. Mark J. Tramo, M.D., Ph.D. Used with permission.

Source: Tramo, Mark J. "Neural Representations of Acoustic Information in Relation to Voice Perception." Harvard University PhD Thesis, 1999.

Where everything takes place: from cochlea to cortex, and beyond

10,000k	Primary auditory cortex (Auditory forebrain)
500k	Auditory thalamus
	Inferior colliculus (Auditory midbrain)
	Lateral lemniscus
30k	Auditory brainstem
3k	Auditory nerve (VIII)
	Cochlea

Afferent Auditory Pathways

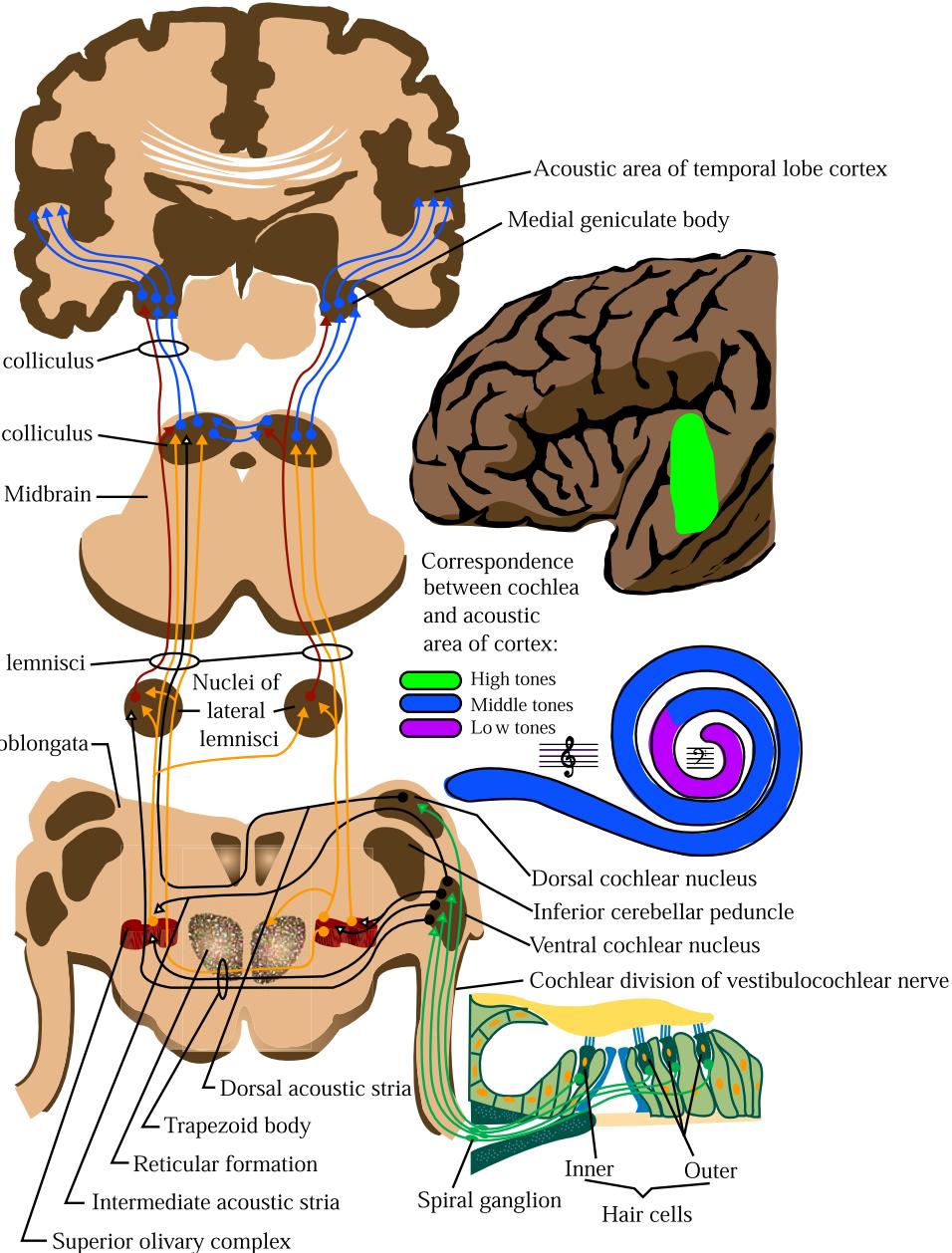


Figure by MIT OpenCourseWare.

Tonotopy, cochleotopy & frequency maps: Common pitfalls

Orderly spatial arrangements of frequency-tuned neurons (“auditory frequency maps”) exist at every auditory station.

However, these maps are coarse relative to perceptual discriminations, especially for low frequencies (< 2 kHz) and for moderate to high sound levels (> 60 dB SPL).

I have yet to see evidence in the literature for neuronal tuning finer than about 1/2 octave for low frequency tones at high levels (barely good enough to resolve the 2nd harmonic).

In auditory cortex the ordering of frequency tunings is only seen at very low sound levels -- tonotopy breaks down at moderate to high levels (> 60 dB SPL).

Tonotopy: seen at all auditory stations

- Simple tonotopic order only seen at levels near neural thresholds; this order breaks down at mod-high levels
- At every auditory station, tuning of most units broadens at higher intensities (especially for tones < 1 KHz; exceptions to this rule usually involve high-BF units)
- Q values (BW/BF) increase with BF; however frequency discrimination declines with BF
- Does not solve the problem of pitch of complex tones
 - Additional mechanisms are needed
- Tonotopy likely reflects mappings of most direct connections to sensory surfaces rather than carrying the information for frequency coding per se

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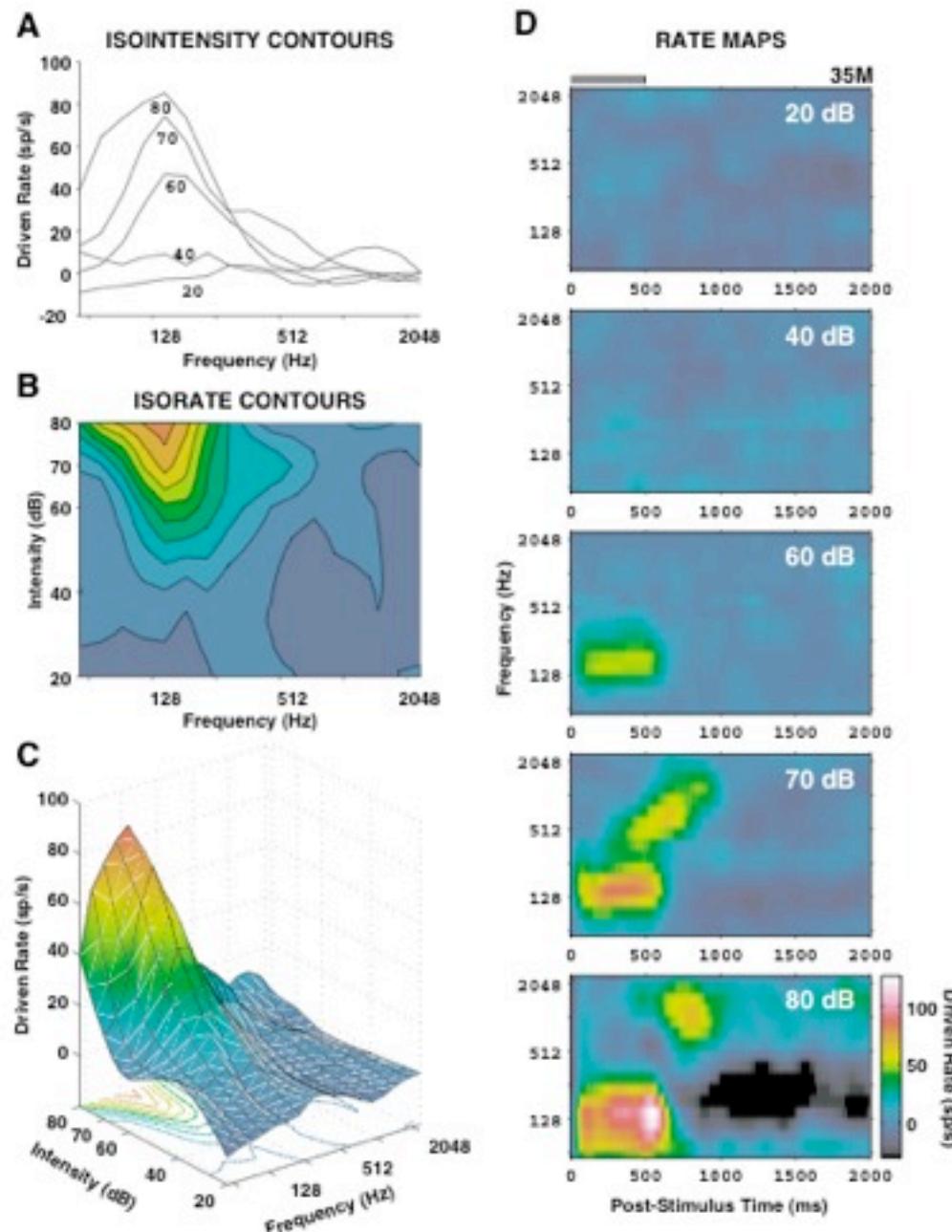
Fig. 9 in Phillips, D. P., et al. "Level-dependent Representation of Stimulus Frequency in Cat Primary Auditory Cortex." *Exp Brain Res* 102 (1994): 210-226. DOI: 10.1007/BF00227510.

Phillips et al 1994

Narrowly-tuned units in auditory cortex (high BF)

Image removed due to copyright restrictions.

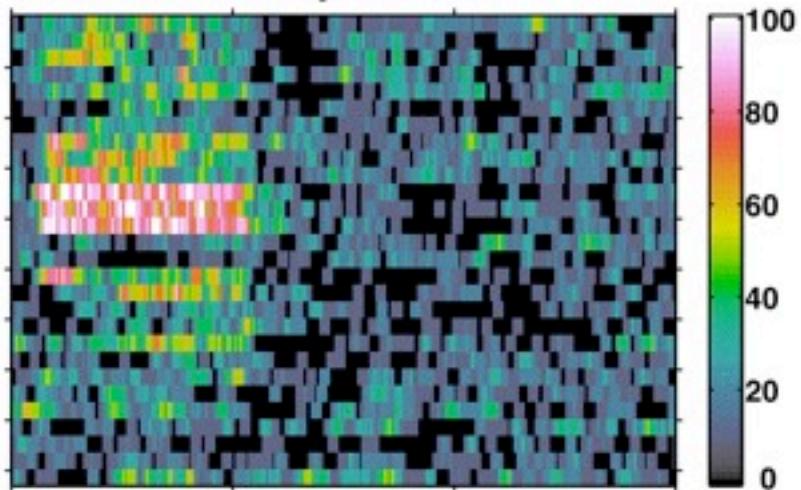
Set of six graphs (latency, intensity and spike count vs. tone frequency) from Phillips, 1989.



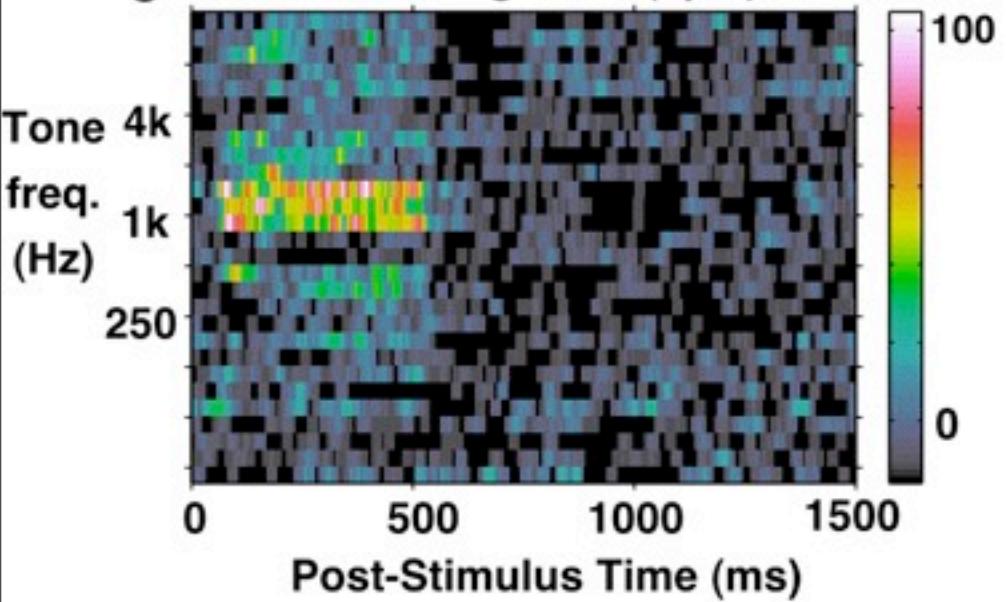
A Dot raster plot



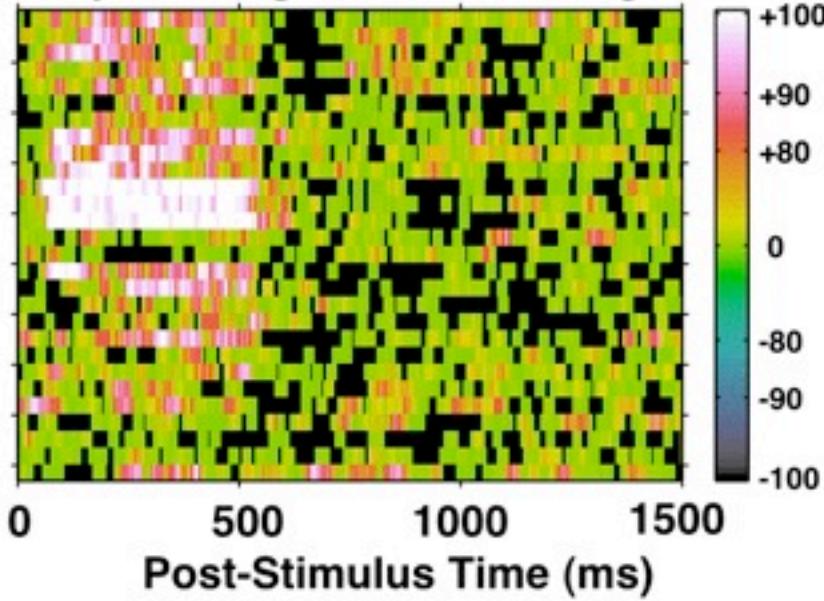
B % trials w. 1+ spike/bin



C Driven discharge rate (sp/s)



D Response significance re: bkgr

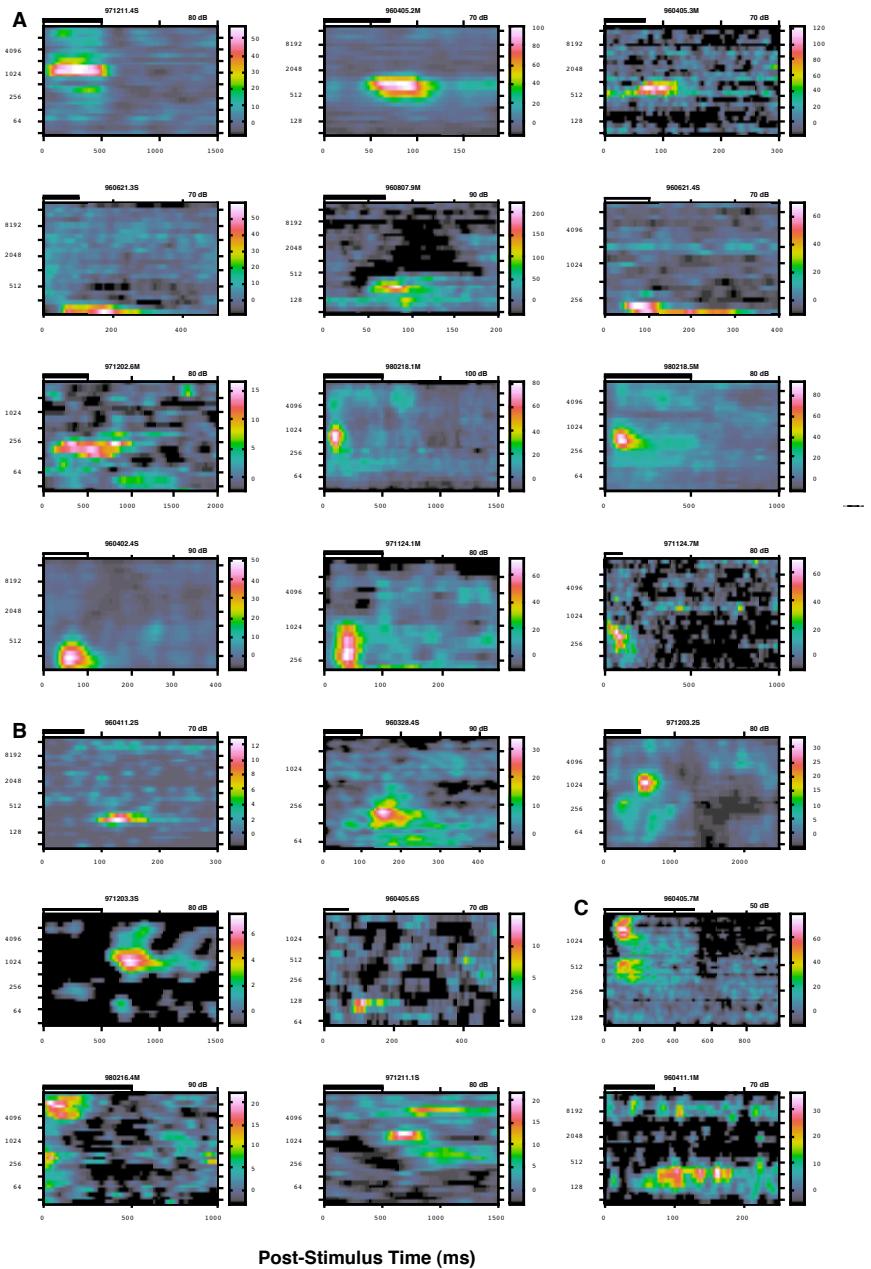


Courtesy of Prof. Mark J. Tramo, M.D., Ph.D. Used with permission.

Source: Tramo, Mark J. "Neural Representations of Acoustic Information in Relation to Voice Perception." Harvard University PhD Thesis, 1999.

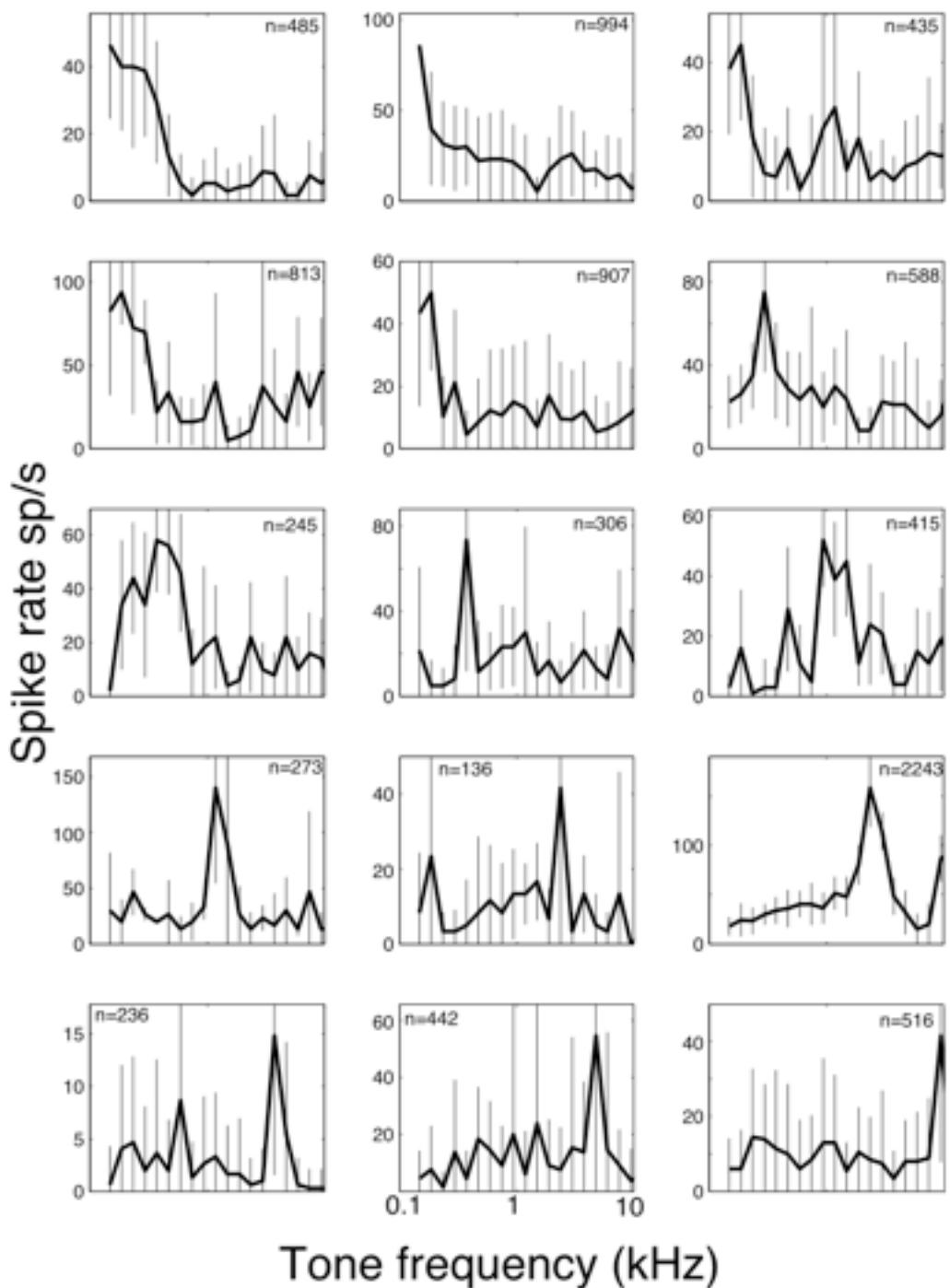
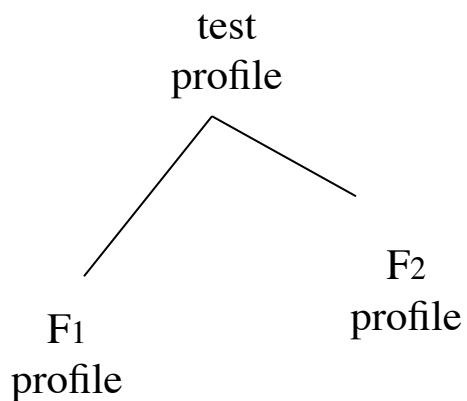
Temporal response profiles

RATE MAPS



Courtesy of Prof. Mark J. Tramo, M.D., Ph.D. Used with permission.
Source: Tramo, Mark J. "Neural Representations of Acoustic Information in Relation to Voice Perception." Harvard University PhD Thesis, 1999.

Rate-frequency profiles for 15 cortical ON units



Decision analysis

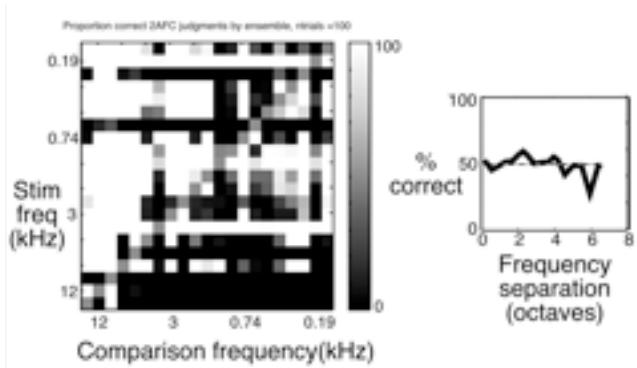


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See Fig. 7 in Schwarz, D. W., and R. W. Tomlinson.

"Spectral response patterns of auditory cortex neurons to harmonic complex tones in alert monkey (*Macaca mulatta*)."*J Neurophysiol* 64, no. 1 (1990): 282-298.

- The results of lesion studies motivated by interest in music and the brain have led to major revisions in fundamental hypotheses about the functional role of primary auditory cortex (A1) in frequency processing and pure-tone pitch perception
- The results of single- and multi-unit neuron recordings in A1 raise questions about the functional relevance of tonotopy and “sharp-tuning” to pitch perception

Bendor & Wang(2005) F0-tuned units in auditory cortex

Image removed due to copyright restrictions.

See Fig. 1 in Bendor and Wang, "The neuronal representation of pitch in primate auditory cortex."
Nature 436 (2005): 1161-1165.

Bendor & Wang (2005)

F0-tuned neurons:
first evidence of “true” F0
sensitive neurons
coarsely tuned (1 octave)
not clear what the SPLs are
nonmonotonic responders

Image removed due to copyright restrictions. See Fig. 3 in Bendor, D. and X. Wang, "The neuronal representation of pitch in primate auditory cortex." *Nature* 436 (2005): 1161-1165.

High degree of level dependence
begs the question of how
a rate-based representation
using these units can account
for level-invariance of the
pitch percept (same problem
as Phillips et al, 1994)

Courtesy of Daniel Bendor. Used with permission.

Source: Bendor, D. and X. Wang, "The Neuronal Representation of Pitch in Primate Auditory Cortex."

Nature 436 (2005): 1161-1165.

Some of the difficulties: rate-place profiles

- **Saturation of firing rates at higher levels (> 80 dB SPL)**
- **Units are generally coarsely tuned (ctx neural bandwidths 0.5-2 oct)**
- **Disconnect between freq. discrim. and neural Q values**
 - (Reccanzone, however correlation with cortical territory/# neurons)
- **High response variability; low firing rates**
- **May be difficult to account for jnd's < 1%, esp. at higher levels (Siebert's classical analysis was carried at lower SPLs)**
- **No mechanisms for complex tones are evident**
- **Components spaced < 300 Hz apart not resolved in either cat auditory nerve or macaque auditory ctx (Steinschneider)**
- **No low-BF harmonic combination units seen**

How do higher auditory stations represent and process sounds?

- **What is the fate of neural timing information?**
 - **How does the auditory CNS make use of it?**
 - **Where do representations responsible for fine pitch distinctions reside?**
- What are the central neural codes & computations?**

Music & Cortex

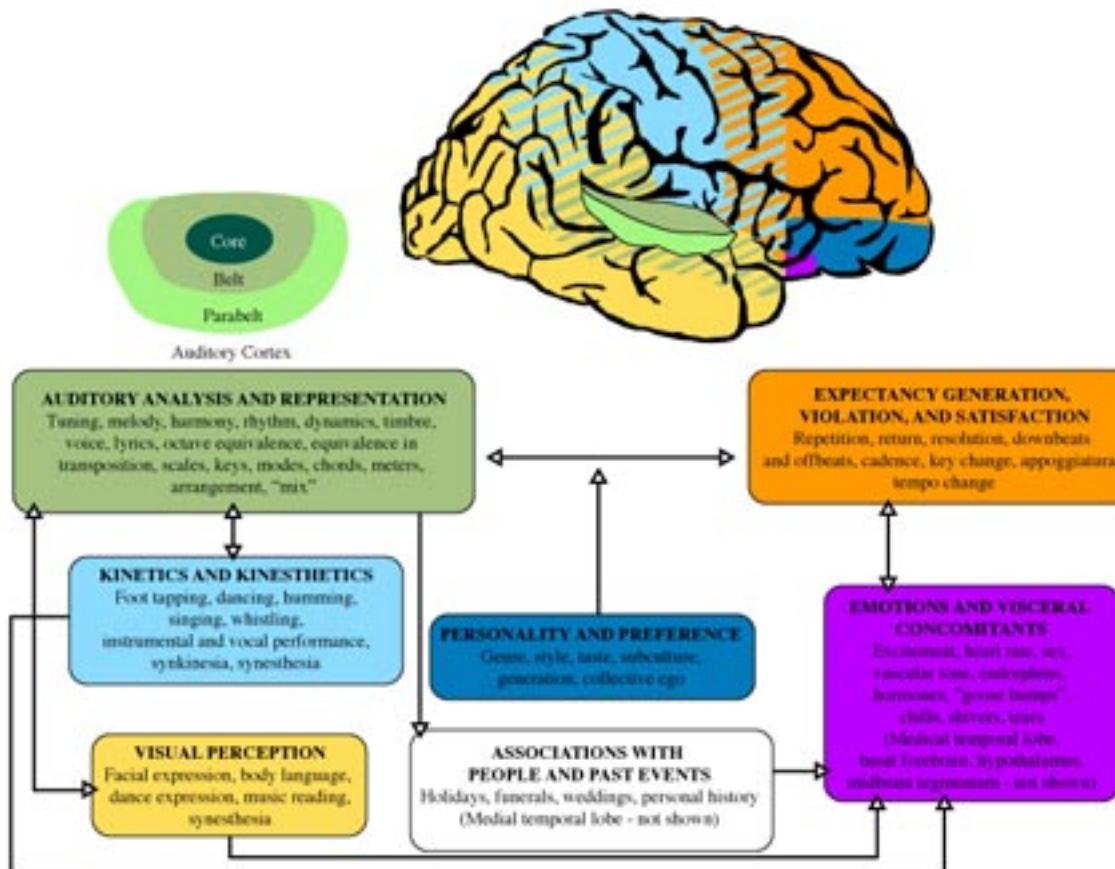
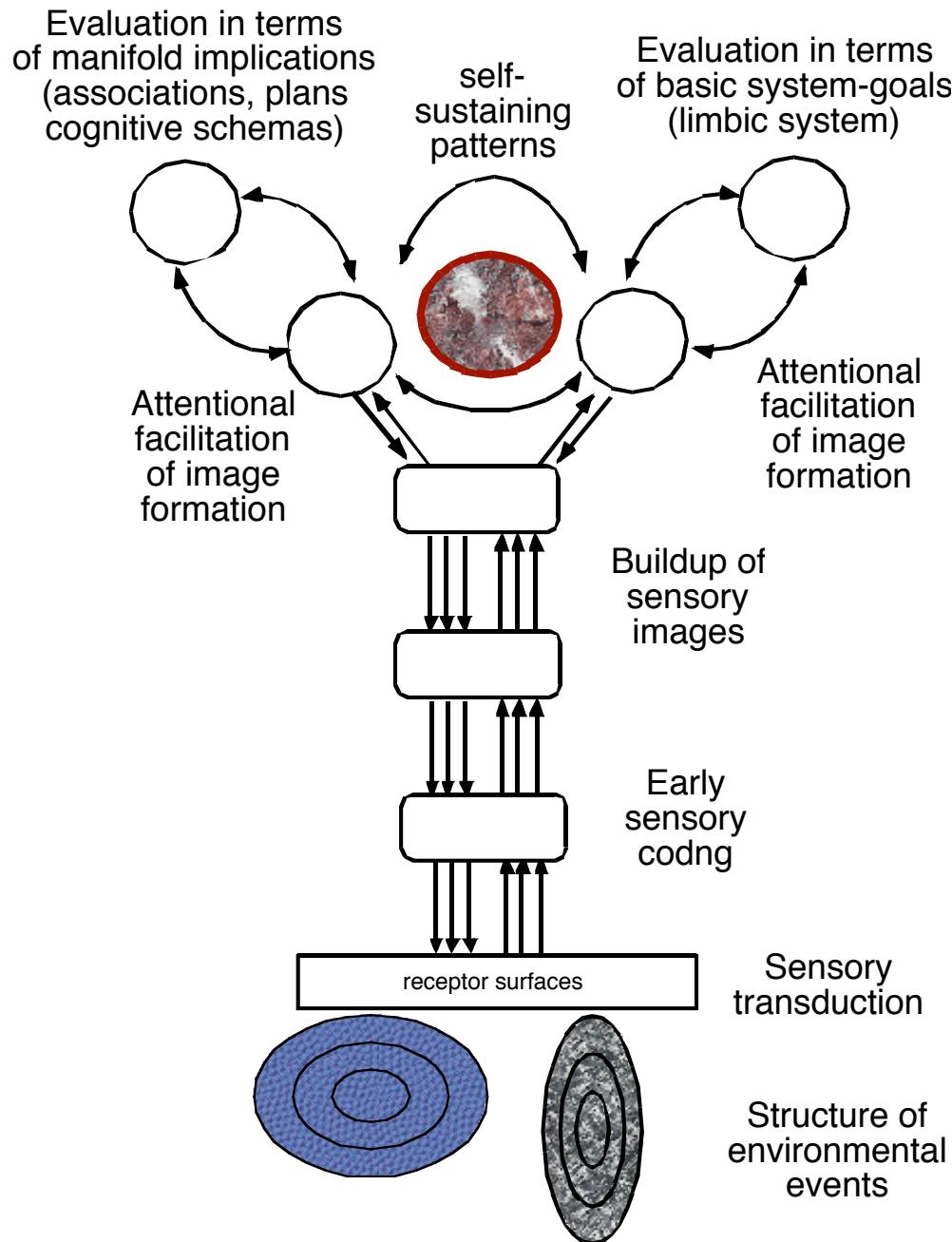


Figure by MIT OpenCourseWare. After Tramo, M. *Science* 291, no. 5501 (2001): 54-56.

Functional organization of the perceptual side



Two figures removed due to copyright restrictions.

Fig 2.8, input projections to the cochlear nucleus; and Fig 7.8, pathways from auditory cortex to cochlea.

In *The Central Auditory System*. Edited by G. Ehret and R. Romand. New York, NY: Oxford University Press, 1997.

Some generalities about the auditory system

- **Rough cochleotopy** is found at all levels, but not necessarily in all neural populations
- Highly ordered **tonotopic maps** exist only at low tone levels, near neural thresholds
- As one ascends the afferent pathway:
- Numbers of neurons at each level increases
- Fine timing information exists in great superabundance in lower stations, but becomes successively sparser
- Firing rates (spontaneous & driven) decline
- Inhibition increases; % nonmonotonic rate-level fns incr.
- Diversity and complexity of response increases
- History-dependence and contextual effects increase
- Some modulation tuning that suc. declines in periodicity

Typical BMFs: AN: 200-300 Hz; IC: 50-100 Hz; Ctx (< 16 Hz)

- No clear "pitch detectors" (Schwarz & Tomlinson, 1991)
- No narrow (BW < 0.3 octaves) "frequency channels" for BFs < 2 kHz

Basic problems to be solved

- "Hyperacuity problem"
 - Account for the precision of pitch discriminations given the relatively coarse tunings of auditory neurons (at all levels), especially lower-frequency ones (BFs < 2 kHz)
 - "Dynamic range problem"
 - Account for the ability of listeners to discriminate small fractional changes ($\Delta I/I$) in intensity over a large dynamic range, and especially at high SPLs, where the vast majority of firing rates are saturated.
 - "Level-invariance problem"
 - Account for the invariance (and precision) of auditory percepts over large dynamic ranges given the profound changes in neural response patterns that occur over those ranges (rate saturation, rate non-monotonicities).
- Pitch equivalence
- Account for the ability to precisely match pitches of pure and complex tones (pitch equivalence, metamery) given differences in spectra and under conditions where stimulus intensities are roved 20 dB or more
- Relative nature of pitch & transpositional invariance
- Account for the ability to precisely match pitches an octave apart (and/or to recognize patterns of pitch sequences) in the absence of an ability to identify absolute frequencies/periodicities. Account for ability to recognize transposed melodies as similar.

HST.725 Music Perception and Cognition

Spring 2009

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