1.225J (ESD 225) Transportation Flow Systems

Operational Problems in Traffic Systems (Continued)

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Operational Problems

Part 1: Air Traffic Flow Management

- Introduction and conceptual definition of operational problems
- Ground-holding strategies
- Results from case study

Part 2: Road Traffic Flow Management

- Conceptual organization of road traffic management problems
- Integrated dynamic traffic control and assignment
- Results from case study

Information Technology and Transportation Systems Management Traffic Management Center User Services Traffic Control traffic information signal settings routing advice ramp meeting Traffic Network Travel Surveillance Demand Supply System **Transportation Network** 1.225, 11/28/02

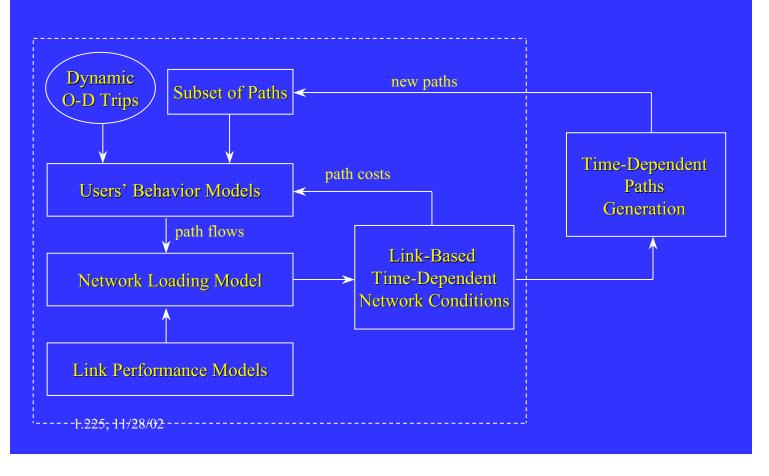
Desirable Properties of an ATMS/ATIS

- ATMS/ATIS should be responsive to:
 - "future" demand
 - potential adjustments in travel patterns due to information
 - variations in network capacity due to traffic control actions
- ATMS/ATIS should be based on "projected" traffic conditions to:
 - anticipate downstream traffic conditions
 - improve credibility

Traffic Prediction Approaches

- Statistical Methods
 - require no explicit assignment
 - are suitable for short intervals
- Dynamic Traffic Assignment Methods
 - incorporate driver behavior
 - require network performance
 - require time-dependent O-D flows
 - have high computational requirements

A Framework for (Analytical) Dynamic Traffic Assignment



Time-Dependent Shortest Paths Computation

- Realistic networks: 20k road segments, 7k intersections, 700 destinations, 100 time intervals
- Time of known methods:
 - Can be of quadratic as a function of the number of time intervals
 - May take up to 25 minutes for one destination
- Algorithm DOT:
 - **0.8 seconds** for one destination
 - Theoretically, this is the best one can do!
- Other avenues:
 - High performance computing implementations (10 to 20 times faster)
 - Exploit hierarchy of transportation networks (5 to 10 times faster)
- Combined effect: 100*10*5=5000

Types of DTA Models

- Microscopic traffic models (MITSIM):
 - Traffic is represented at the vehicle level
 - Vehicles are moved using car-following and lane changing models
- Mesoscopic traffic models (MesoTS/DynaMIT):
 - Traffic is represented at the vehicle level
 - Speed is obtained using models that relate macroscopic traffic flow variables
- Macroscopic (or flow-based) traffic models:
 - Traffic is represented as continuous variables
 - Speed is obtained using models that relate macroscopic traffic flow variables
- Analytical (flow-based) traffic models

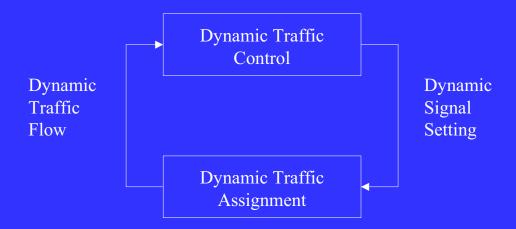
Amsterdam Test Network

- 196 nodes, 310 links, 1134 O-D pairs and 1443 paths
- Morning peak: 2 hours and 20 minutes
- Discretization intervals: 2357 (3.50 sec each)
- Various types of users:
 - Fixed routes
 - Minimum perceived cost routes
 - Minimum experienced cost routes

Computer Resources Used

- Link variables: 25 Mbytes
- Path variables: 34 Mbytes
- Average time for one loading: about 3 minutes
- Saving ratio compared to known analytical methods: 1000
- Results are encouraging for real-time deployment
- MITSIM: 1.5 times slower than real time
- MesoTS: 16 times faster than real time
- Analytical approach: 45 times faster than real time

Interdependence of Control and Assignment



- Consequences of the conventional approach:
 - Sub-optimal signal settings;
 - Inconsistent traffic flow predictions.

A Case Study (cont.)

Controls

- current existing pre-timed control
- Webster equal-saturation control
- Smith P₀ Control
- One-level Cournot control
- Bi-level Stackelberg control
- System-optimal Monopoly control

Route Choices

- A set of pre-determined paths (4 paths) for each O-D pair
- Total of 400 paths
- Demand is model using C-Logit

Results from Back Bay Case Study: Total Travel Time

Controls	Total Travel Time (mins)	Gap from System-Optimum (%)
Existing	11784	14.12
Webster	11781	14.1
Smith P ₀	11566	12.02
Cournot	10642	3.07
Stackelberg	10504	1.73
Monopoly	10325	0