# **GROCERY FINDER**

Presented by Manjushree Ghadge.

Mentors: Dr. V B Nikam & Prof. Mayuri More

**Department of Computer Engineering & IT** 

## **BASIC IDEA**

This is a simple way to buy grocery products online from nearby local shops. This is a web application which will be really very helpful in lockdown period as well as normal days. Also, this website will help customer to differentiate the product reasonable price among the shops. This will reduce delivery time, cost & customer can get their product easily.

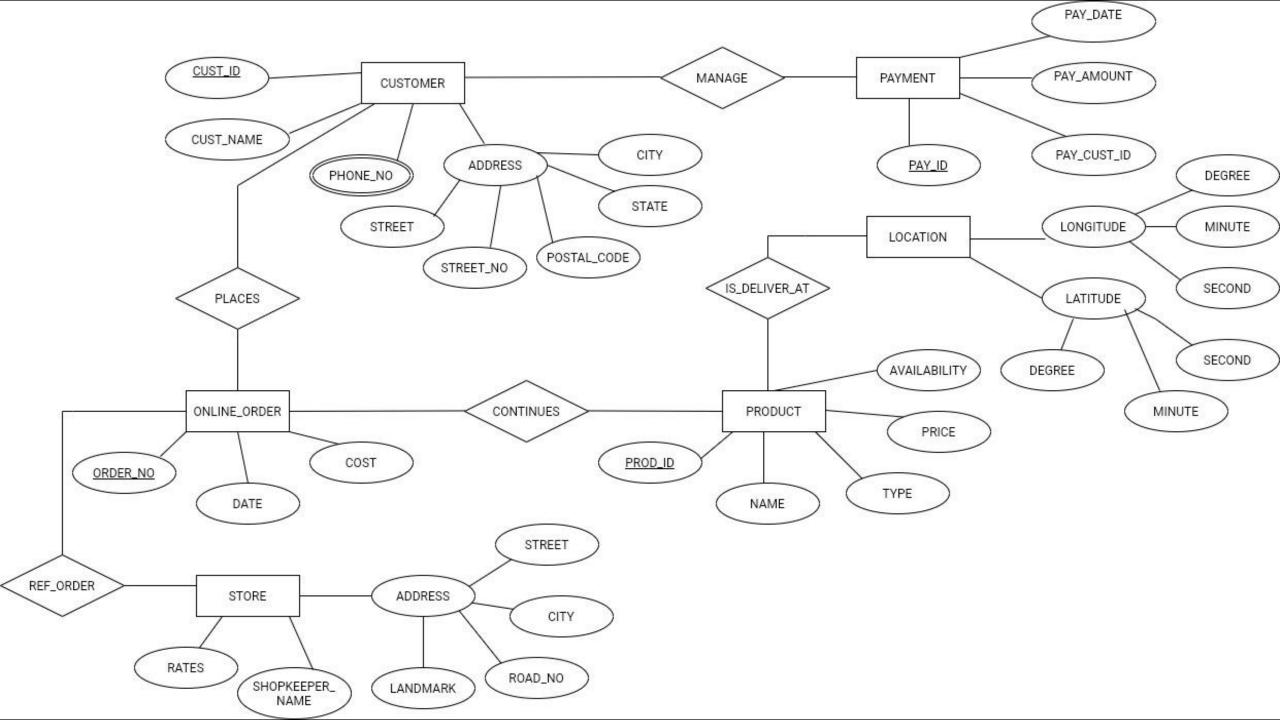
# PROBLEM STATEMENT

A grocery finder is an application that permits a customer (consists of customer id, customer name, phone number and address consist of street or rural route with thenumber, city, state and postal code etc.) to submit online orders (consists of order number, order date, cost etc.) for grocery product (consists of product id as primary key, product name, product type, price, product availability) from a store or shop(consists the properties like shopkeeper name, rates, address in street, city, road no, landmark etc.) that serves both walk-in customers and online customers.

The online shopping system presents an online display of an order cut off time and an associated delivery window for product selected by the customer. The system accepts the customer submission of a purchase order for the grocery product in response to a time of submission being before the order cut off time.

The main distinguishing criteria of this project from other online shopping system is that it checks the availability of the product nearby to the users location which in turn increases product accessibility, it's availablity and reduces unnecessary shipping or delivery charges. The core vision of this application is to ensure availability and accessibility of the grocery product to the customer as convenient as possibile.

# **ENTITY RELATIONSHIP MODEL**



## **REVISED PROBLEM STATEMENT**

As we know that the traditional shopping (offline shopping) is very time consuming and the customer may be under pressure, because he may don't know that the grocery product is available in which shop. Also, the customer may forget the prices that he has seen in the previous shops, so he can't compare them Traditional shopping may cause directly or indirectly to people crowd.

The Grocery Finder is a web application that permits a customer to submit online orders for any grocery product from a nearby store or shop that serves both walk-in customers and online customers. Also, this web application provide service to the customer to be able to see the lowest price among the different shops. So it will be easier to the customer to get the product in a reasonable/lowest price.

The Grocery Finder system presents an online display of an order cut off time and an associated delivery window for product selected by the customer. The system accepts the customer submission of a purchase order for the product in response to a time of submission being before the order cut off time.

The main distinguishing criteria of this project from other online shopping system is that it checks the availability and price comparison of the product nearby to the users location which in turn increases product accessibility, it's availability and reduces unnecessary shipping or delivery charges. The core vision of this application is to ensure availability and accessibility of the product to the customer as convenient as possible.

## **OBJECTIVES:**

- 1. Convenience
- 2. Better prices
- 3. More variety
- 4. Price comparisons
- 5. No crowds

## **ENTITIES AND THEIR ATTRIBUTES**

- 1. Customer Entity: Attributes of Customer are customer\_id, customer\_name, customer\_mobile, customer\_address, customer\_email.
- 2. Product Entity: Attributes of Product are prod\_id, prod\_name, prod\_items, prod\_price, prod\_availibility.
- 3. Store Entity: Attributes of Store are store\_id, store\_name, shopkeeper\_name, store\_address.
- 4. Order Entity: Attributes of Order are order\_id, order\_date, order\_type, order\_cost, order\_desc.
- 5. Payment Entity: Attributes of Payment are pay\_id, pay\_amount, pay\_desc, pay\_date.
- 6.Address (composite) Entity: street\_name, landmark, city, state, pincode.

# SOFTWARE OR HARDWARE REQUIREMENTS / DATASET

As per the problem definition of project the requirement analysis from the software has been performed. The Project application is loaded in wordpress. We used wordpress & Visual Studio for Design and coding of project. Created and maintained all databases into SQL Server, in that we create tables, write query for store data or record of project.

# HARDWARE REQUIREMENTS

- 1. Laptop or PC
- 2. i3 Processor Based Computer
- 3. 1GB RAM
- 4. 5 GB Hard Disk

# SOFTWARE REQUIREMENTS

- 1. Laptop or PC
- 2. Windows 7 or higher.
- 3. WordPress
- 4. Visual Studio

### **Front-End**

The software required to design the user interface and user experience.

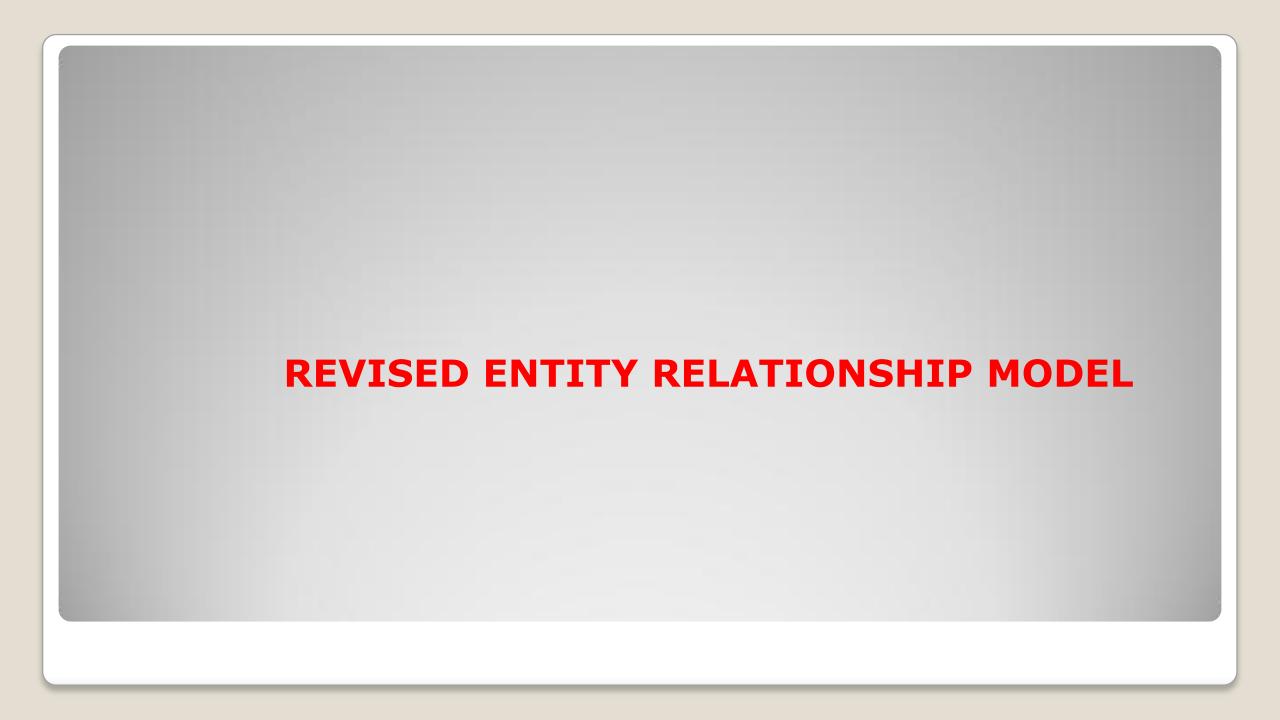
- 1. Visual Studio
  This software is used to design the user interface of the website.
- 2. Word press

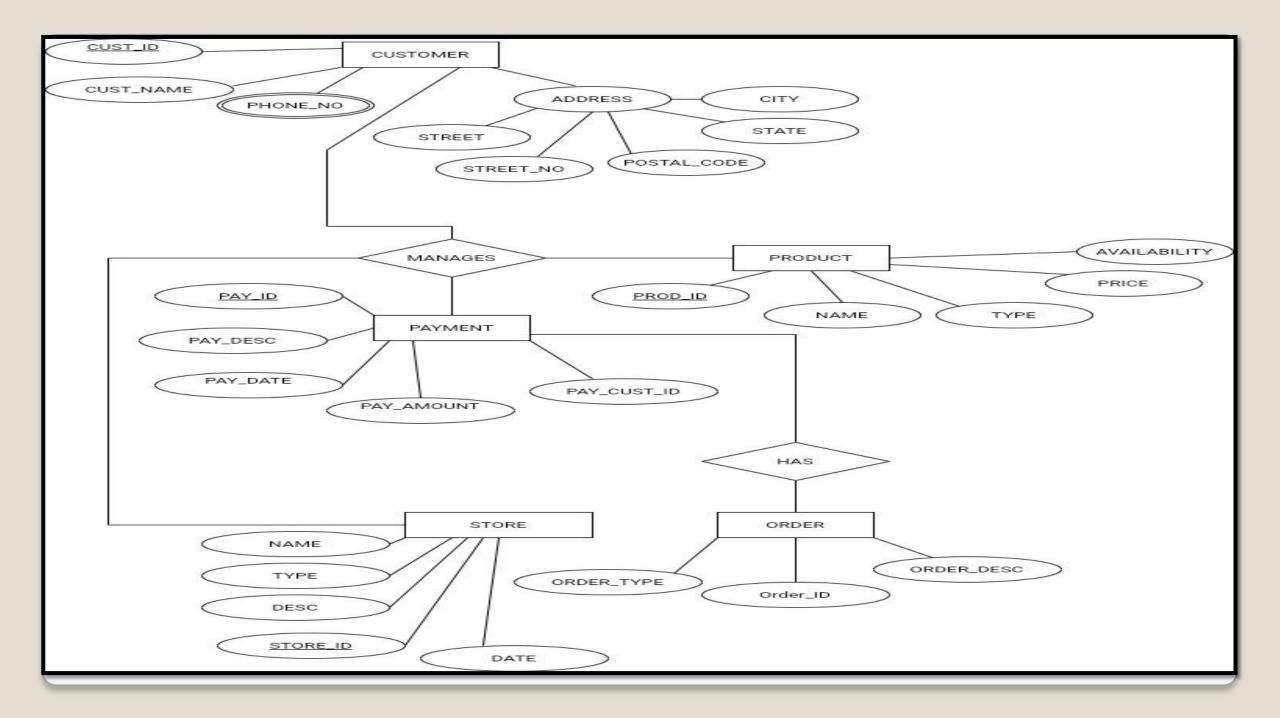
Word Press is the simplest, most popular way to create your own website. It mainly supports PHP programming language. PHP is the main programming language used.

### **Back-End**

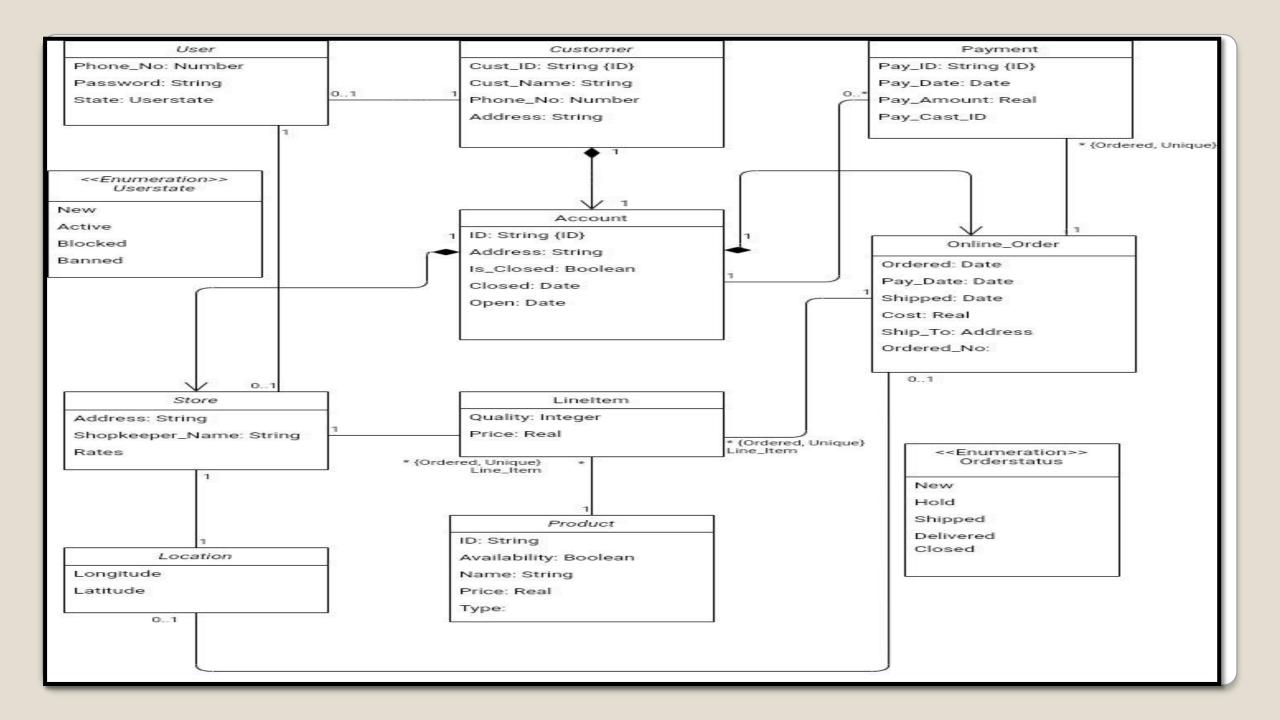
The main Back End technology is used for storing and managing databases. It is a cloud database hosting website called as "infinityfree" that provides online database storage options along with "phpMyAdmin".

**SQL** is the programming language used for back end.





# UML MODEL (SCHEMA DESIGN)



# DATA DICTIONARY SCHEMA

### **Payment Table:**

| Table   | Column          | Data<br>Type | Referen<br>ce | Default  | Not<br>Null |
|---------|-----------------|--------------|---------------|----------|-------------|
| Payment | Pay_ID          | Int          |               | Identity |             |
|         | Pay_Amoun<br>t  | Numbet       |               |          | Υ           |
|         | Pay_Date        | Date         |               | Now      | Υ           |
|         | Pay_Cust_i<br>d | Int          | Customer      |          |             |

# **Unique Keys:**

| Туре    | Table   | Key            | Column |
|---------|---------|----------------|--------|
| Primary | Payment | Pk_Payme<br>nt | Pay_ID |

# Foreign Keys:

| Keys                   | Table    | Volumn      |          | Ref.<br>Column |
|------------------------|----------|-------------|----------|----------------|
| fkPatment<br>_Customer | Customer | Pay_Cust_ID | Customer | ID             |

# **THANK YOU!**