# **AUTOMATION TESTING**

### **BASICS OF SQL**

### What is SQL?

- "Structure Query Language".
- For any operations on the database we need one standard language and SQL serves the purpose for that.
- In general, SQL is a language for communicating with the database server to access.
- According to ANSI (American National Standards Institute), it is the standard language for relational database management systems eg: Oracle,Sybase,MS SQL Server, Access etc.
- SQL statements are used to perform tasks such as update data on a database, or retrieve data from a database.

### **Basic Operations**

- SELECT extracts data from a database
- UPDATE updates data in a database
- DELETE deletes data from a database
- INSERT inserts new data into a database
- \* SQL is not case sensitive

Using the Comparison Operators

#### **Basics of JAVA**

#### What is JAVA?

Java is a programming language and a platform. Java is a high level, robust, object-oriented and secure programming language.

Java was developed by *Sun Microsystems* (which is now the subsidiary of Oracle) in the year 1995. *James Gosling* is known as the father of Java.

# Types of Java Applications

There are mainly 4 types of applications that can be created using Java programming:

### 1) Standalone Application

Standalone applications are also known as desktop applications or window-based applications. These are traditional software that we need to install on every machine. Examples of standalone applications are Media player, antivirus, etc. AWT and Swing are used in Java for creating standalone applications.

#### 2) Web Application

An application that runs on the server side and creates a dynamic page is called a web application. Currently, Servlet, JSP, Struts, Spring, Hibernate, JSF, etc. technologies are used for creating web applications in Java.

### 3) Enterprise Application

An application that is distributed in nature, such as banking applications, etc. is called enterprise application. It has advantages of high-level security, load balancing, and clustering. In Java, EJB is used for creating enterprise applications.

### 4) Mobile Application

An application which is created for mobile devices is called a mobile application.

Currently, Android and Java ME are used for creating mobile applications.

# Features of Java

- 1. Simple
- 2. Object-Oriented
- 3. Portable
- 4. Platform independent
- 5. Secured
- 6. Robust
- 7. Architecture neutral
- 8. Interpreted
- 9. High Performance
- 10. Multithreaded
- 11. Distributed
- 12. Dynamic

# Object-oriented

Java is an object-oriented programming language. Everything in Java is an object. Object-oriented means we organize our software as a combination of different types of objects that incorporate both data and behavior.

Object-oriented programming (OOPs) is a methodology that simplifies software development and maintenance by providing some rules.

### **Basic concepts of OOPs are:**

- 1. Object
- 2. Class
- 3. Inheritance
- 4. Polymorphism

- 5. Abstraction
- 6. Encapsulation

# Object



Any entity that has state and behaviour is known as an object. For example, a chair, pen, table, keyboard, bike, etc. It can be physical or logical.

An Object can be defined as an instance of a class. An object contains an address and takes up some space in memory. Objects can communicate without knowing the details of each other's data or code. The only necessary thing is the type of message accepted and the type of response returned by the objects.

### Class

Collection of objects is called class. It is a logical entity.

A class can also be defined as a blueprint from which you can create an individual object. Class doesn't consume any space.

### Inheritance

When one object acquires all the properties and behaviors of a parent object, it is known as inheritance. It provides code reusability. It is used to achieve runtime polymorphism.

## Polymorphism

If one task is performed in different ways, it is known as polymorphism. For example: to convince the customer differently, to draw something, for example, shape, triangle, rectangle, etc.

In Java, we use method overloading and method overriding to achieve polymorphism.

Another example can be to speak something; for example, a cat speaks meow, dog barks woof, etc.

### Abstraction

Hiding internal details and showing functionality is known as abstraction. For example phone calls, we don't know the internal processing.

## Encapsulation

Binding (or wrapping) code and data together into a single unit are known as encapsulation. For example, a capsule, it is wrapped with different medicines.

# **Java Control Statements**

Java compiler executes the code from top to bottom. The statements in the code are executed according to the order in which they appear. However, Java provides statements that can be used to control the flow of Java code. Such statements are called control flow statements. It is one of the fundamental features of Java, which provides a smooth flow of program.

Java provides three types of control flow statements.

- 1. Decision Making statement
- 2.
- switch statement
- 3. Loop statements
  - o do while loop
  - while loop
  - o for loop
  - o for-each loop
- 4. Jump statements
  - break statement
  - continue statement
- 1) If Statement:
  - 1. Simple if statement
  - 2. if-else statement
  - 3. if-else-if ladder
  - 4. Nested if-statement

Syntax of if statement is given below.

```
if(condition) {
  statement 1; //executes when condition is true
}
```

```
Example:Student.java
      public class Student {
      public static void main(String[] args) {
      int x = 10;
      int y = 12;
      if(x+y > 20) {
      System.out.println("x + y is greater than 20");
      }
      }
      }
2) if-else statement
      if(condition) {
      statement 1; //executes when condition is true
      }
      else{
      statement 2; //executes when condition is false
      }
Example:
       public class Student {
      public static void main(String[] args) {
      int x = 10;
      int y = 12;
      if(x+y < 10) {
      System.out.println("x + y is less than
                                                10");
      } else {
```

```
System.out.println("x + y is greater than 20");
      }
      }
      }
3) if-else-if ladder:
      if(condition 1) {
       statement 1; //executes when condition 1 is true
      }
       else if(condition 2) {
       statement 2; //executes when condition 2 is true
      }
       else {
       statement 3; //executes when all the conditions are false
      }
Example:
       public class Student {
       public static void main(String[] args) {
      String city = "Delhi";
       if(city == "Meerut") {
      System.out.println("city is meerut");
      }else if (city == "Noida") {
       System.out.println("city is noida");
      }else if(city == "Agra") {
       System.out.println("city is agra");
      }else {
       System.out.println(city);
```

```
}
      }
      }
4. Nested if-statement
      if(condition 1) {
      statement 1; //executes when condition 1 is true
      if(condition 2) {
      statement 2; //executes when condition 2 is true
      }
      else{
      statement 2; //executes when condition 2 is false
      }
      }
Switch Statement:
      switch (expression){
        case value1:
         statement1;
         break;
        case valueN:
         statementN;
         break;
        default:
```

```
default statement;
      }
Example:
SwitchExample.java
      public class SwitchExample {
      public static void main(String[] args) {
        //Declaring a variable for switch expression
        int number=20;
        //Switch expression
        switch(number){
         //Case statements
        case 10: System.out.println("10");
         break;
        case 20: System.out.println("20");
        break;
        case 30: System.out.println("30");
        break;
         //Default case statement
        default:System.out.println("Not in 10, 20 or 30");
        }
      }
      }
```

# Loops in Java

The Java for loop is used to iterate a part of the program several times. If the number of iterations is fixed, it is recommended to use a for loop.

# For Loop

```
for(initialization; condition; increment/decrement){
//ment or cstateode to be executed
}
Example:
For Example. java
//Java Program to demonstrate the example of for loop
//which prints table of 1
public class ForExample {
public static void main(String[] args) {
  //Code of Java for loop
  for(int i=1;i<=10;i++){
    System.out.println(i);
 }
}
}
```

# While Loop

```
while (condition){
//code to be executed
Increment / decrement statement
}
WhileExample.java
public class WhileExample {
public static void main(String[] args) {
  int i=1;
  while(i<=10){
    System.out.println(i);
  i++;
  }
}
}
do-while Loop
do{
//code to be executed / loop body
//update statement
}while (condition);
DoWhileExample.java
public class DoWhileExample {
```

```
public static void main(String[] args) {
  int i=1;
  do{
    System.out.println(i);
  i++;
  }while(i<=10);
}
}
SAmple programs without conditions/loop
1.add two number
2.subtract
3.multiplication
4.division
5.Area of rectangle
6.area of triangle
7.perimeter of rectangle
8.area of circle
Sample programs using conditions/loops
1.factorial
2.fibonacci
```

3.palindrome
4.given year is leap year or not
5.odd or even
6.prime or not
7.calculator using switch
8.Armstrong or not
9.Largest among 2 numbers
10.Largest among 3 numbers
11.Reverse a number
12.print following patterns:
*
**
***
***
****
****
****
*** *** **
**** ***
*** *** **
*** *** **
****  **  **  1 12
****  **  **  **  **  *  *  *  *  *  *

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# Bugzilla

# What is Bugzilla?

Bugzilla is an open-source issue/bug tracking system that allows developers to keep track of outstanding problems with their product. It is written in Perl and uses a MYSQL database.

Bugzilla is a Defect tracking tool, however, it can be used as a test management tool as such it can be easily linked with other Test Case management tools like Quality Center, Testlink etc.

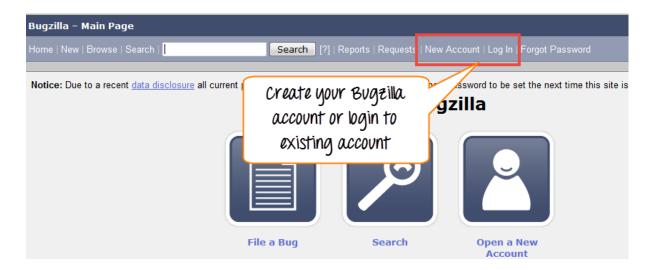
This open bug-tracker enables users to stay connected with their clients or employees, to communicate about problems effectively throughout the data-management chain.

## **Key features of Bugzilla includes**

- Advanced search capabilities
- E-mail Notifications
- Modify/file Bugs by email
- Time tracking
- Strong security
- Customization
- Localization

## How to log-in to Bugzilla

Step 1) Use the following link for your handons. To create an account in Bugzilla tool or to login into the existing account go to New Account or Log in option in the main menu.



Step 2) Now, enter your personal details to log into Bugzilla

- 1. User ID
- 2. Password
- 3. And then click on "Log in"



Step 3) You are successfully logged into Bugzilla system



## Creating a Bug-report in Bugzilla

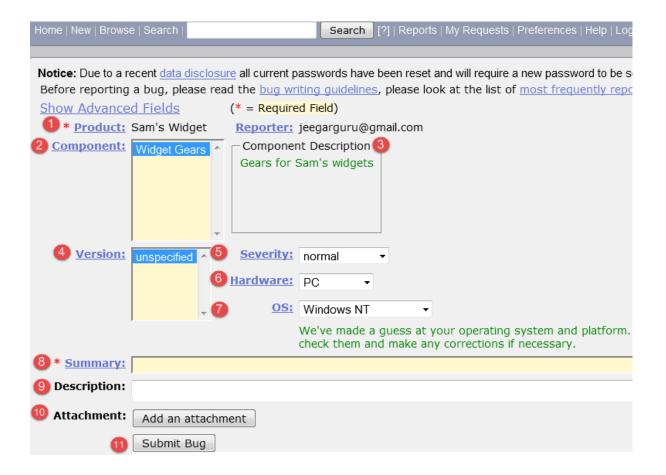
Step 1) To create a new bug in Bugzilla, visit the home-page of Bugzilla and click on NEW tab from the main menu



### Step 2) In the next window

- 1. Enter Product
- 2. Enter Component
- 3. Give Component description
- 4. Select version,
- 5. Select severity

- 6. Select Hardware
- 7. Select OS
- 8. Enter Summary
- 9. Enter Description
- 10. Attach Attachment
- 11. Submit



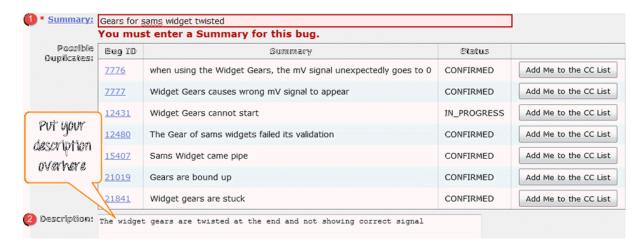
NOTE: The mandatory fields are marked with \*.

In our case field's

- Summary
- Description

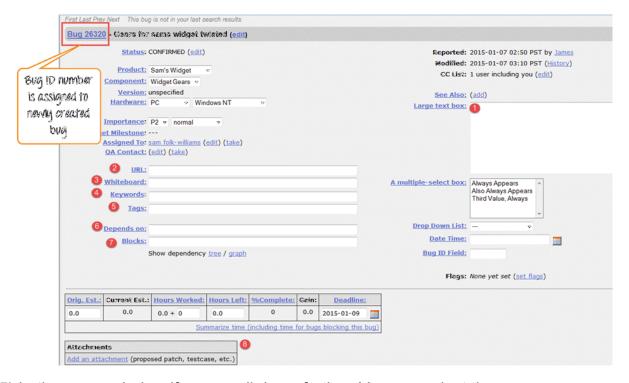
Are mandatory

If you do not fill them you will get a screen like below

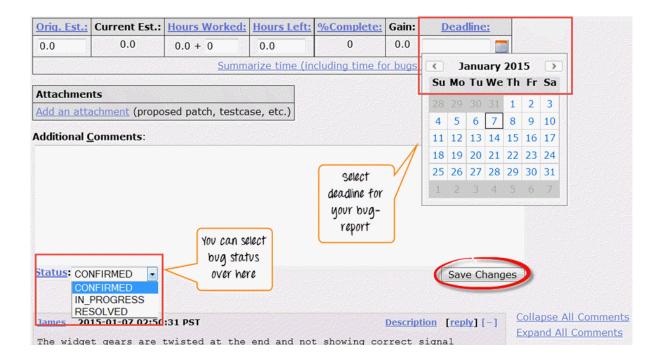


Step 4) Bug is created ID# 26320 is assigned to our Bug. You can also add additional information to the assigned bug like URL, keywords, whiteboard, tags, etc. This extra-information is helpful to give more detail about the Bug you have created.

- 1. Large text box
- 2. URL
- 3. Whiteboard
- 4. Keywords
- 5. Tags
- 6. Depends on
- 7. Blocks
- 8. Attachments

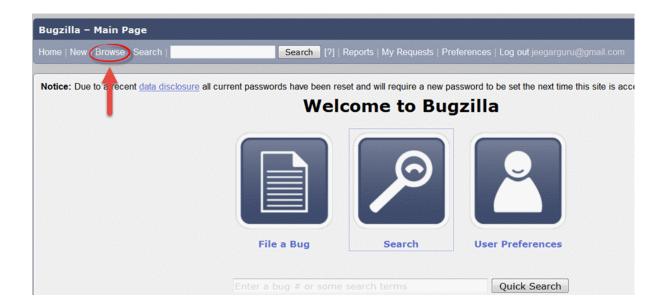


Step 5) In the same window if you scroll down further. You can select the deadline date and also the status of the bug. Deadline in Bugzilla usually gives the time-limit to resolve the bug in a given time frame.



#### **Browse Function**

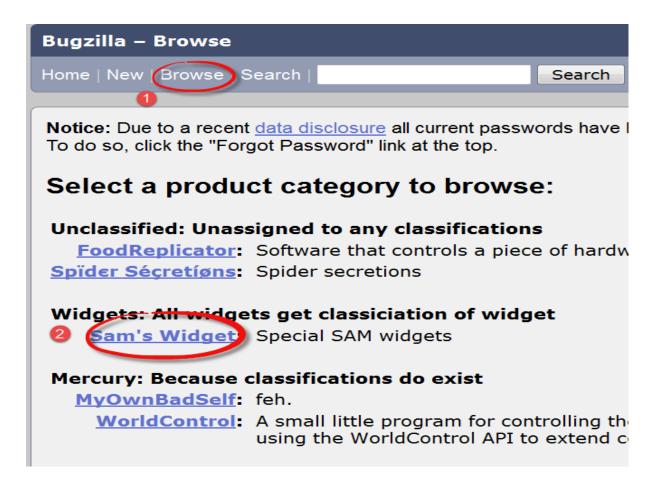
Step 1) To locate your bug we use the browse function, click on Browse button from the main menu.



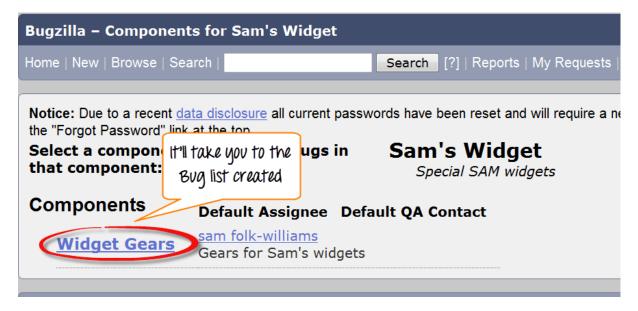
Step 2) As soon as you click on browse button a window will open saying "Select a product category to browse" as shown below, we browse the bug according to the category.

After clicking the browse button

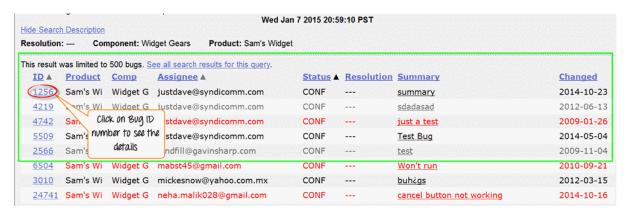
Select the product "Sam's Widget" as such you have created a bug inside it.



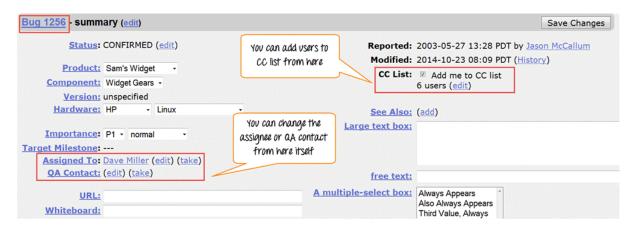
Step 3) It opens another window, in this click on component "widget gears". Bugzilla Components are sub-sections of a product. For instance, where our product is SAM'S WIDGET whose component is WIDGET GEARS.



Step 4) when you click on the component, it will open another window. All the Bugs created under a particular category will be listed over here. From that Bug-list, choose your Bug#ID to see more details about the bug.



It will open another window, where information about your bug can be seen more in detail. In the same window, you can also change the assignee, QA contact or CC list.



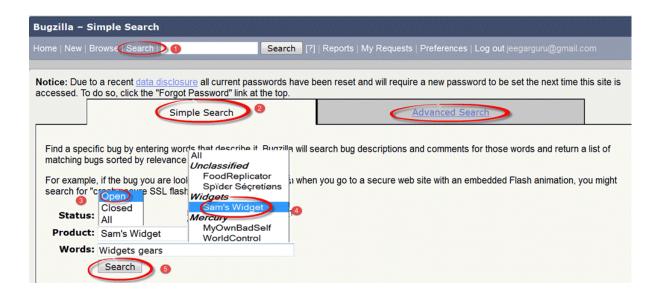
## How to use Simple search option in Bugzilla

Bugzilla provides two ways of searching for bugs, they are Simple Search and Advance Search methods.

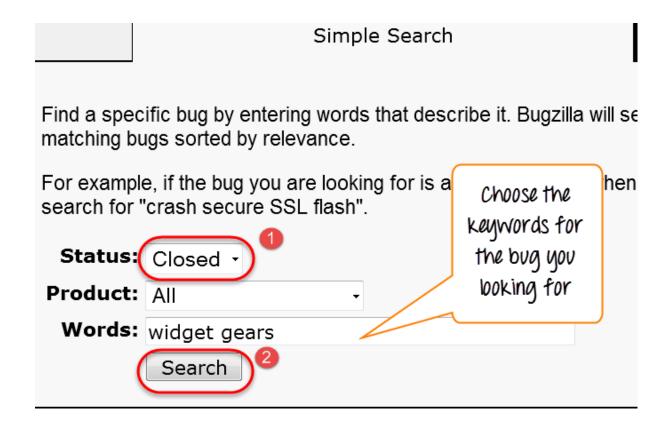
Step 1) We will first learn the "Simple Search" method. Click on search button from the main menu and then follow these steps

1. Click on "Simple Search" button

- Choose the status of the Bug choose Open if you are looking the bug in Open status and closed for bug in closed status
- 3. Choose your category and component, and you can also put keywords related to your bug
- 4. Click on the search



Step 2) Here we will search for both option open and closed status, first we have selected closed status for bugs and clicked the search button.



For closed status, it fetched 12 bugs.



Step 3) Likewise we have searched for Open status as well, and it has fetched 37 bugs related to our queries.

7 bugs fou	ind.			***********
10	Product	Comp	Assignee	Status
12431	Sam's Wi	Widget G	sam.folkwilliams@gmail.com	IN_P
12561	Sam's Wi	Widget G	sam.folkwilliams@gmail.com	CONF
7359	Sam's Wi	Widget G	raydevereaux@bc.com	IN_P
8907	Sam's Wi	Widget G	sam.folkwilliams@gmail.com	CONF

Also, at the bottom of the screen you have various options like how you want to see your bug - an XML format, in Long format or just Time summary. Apart from that you can also use other options like send mail to bug assignee, change several bugs at once or change column of the screen, etc.



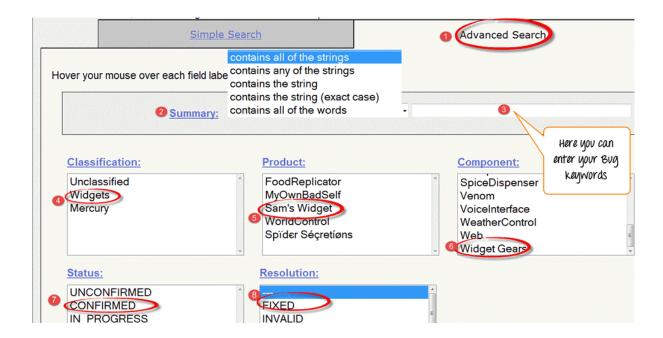
In the next step, we will demonstrate one of these function change columns of the screen, through which we will learn how to add or remove the column to the existing column.

# How to use Advanced Search in Bugzilla

Step 1) After a Simple search we will look into the Advanced Search option for that you have to follow the following steps.

- 1. Click on the advanced search option
- 2. Select option for a summary, how you want to search
- 3. Enter the keyword for your bug- for example, Widget gears twisted
- Select the category of your Bug under classification, here we selected
   Widget

- 5. Choose your product under which your Bug was created- Sam's Widget
- 6. Component-Widget gears
- 7. Status- Confirmed
- 8. Resolution



Step 2) Once you select all the option, click on search button. It will detect the bug you created



The advanced search will find your bug, and it will appear on the screen like this



### **Jmeter**

The **Apache JMeterTM** is pure **Java open source** software, which was first developed by Stefano Mazzocchi of the **Apache** Software Foundation, designed to load test functional behavior and measure performance. You can use JMeter to analyze and measure the performance of web applications or a variety of services. Performance **Testing** means testing a web application against heavy load, multiple and concurrent user traffic. JMeter originally is used for testing Web Application or FTP application. Nowadays, it is used for a functional test, database server test etc.

# **JMeter Advantages**

- Open source license: JMeter is totally free, allows developer use the source code for the development
- Friendly GUI: JMeter is extremely easy to use and doesn't take time to get familiar with it
- **Platform independent**: JMeter is 100% pure Java desktop application. So it can run on multiple platforms
- Full multithreading framework. JMeter allows concurrent and simultaneous sampling of different functions by a separate thread group
- Visualize Test Result: Test result can be displayed in a different format such as chart, table, tree and log file
- Easy installation: You just copy and run the \*.bat file to run JMeter. No installation needed.
- **Highly Extensible**: You can write your own tests. JMeter also supports visualization plugins allow you to extend your testing
- Multiple testing strategy: JMeter supports many testing strategies such as Load Testing, Distributed Testing, and Functional Testing.
- **Simulation**: JMeter can simulate multiple users with concurrent threads, create a heavy load against web application under test

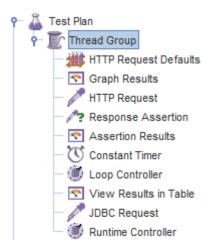
- Support multi-protocol: JMeter does not only support web application testing but also evaluates database server performance. All basic protocols such as HTTP, JDBC, LDAP, SOAP, JMS, and FTP are supported by JMeter
- Record & Playback Record the user activity on the browser and simulate them in a web application using JMeter
- Script Test: Jmeter can be integrated with Bean Shell & Selenium for automated testing.

## What is a Test Plan?

Test Plan is where you add elements required for your JMeter Test.

it stores all the elements (like ThreadGroup, Timers etc) and their corresponding settings required to run your desired Tests.

The following figure shows an example of Test Plan



## What is WorkBench?

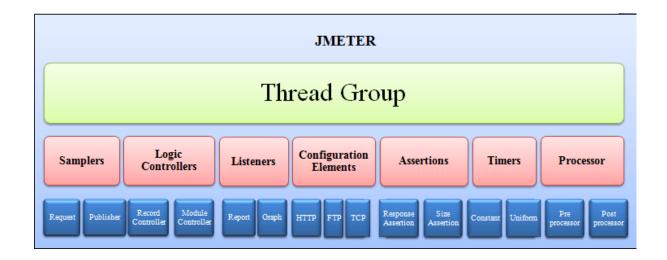
The WorkBench simply provides a place to store test elements **temporarily**. WorkBench has no relation with Test Plan. JMeter will **not save** the contents of the WorkBench. It only saves the contents of the Test Plan branch



"WorkBench" will be used in our tutorial HTTP Proxy Server Recording Test

## What is Element in JMeter?

The different components of JMeter are called Elements. Each Element is designed for a specific purpose.



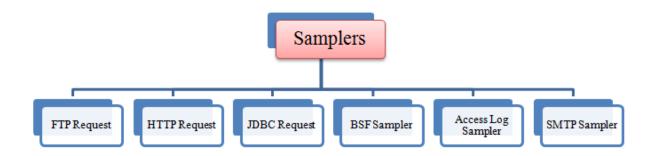
# **Thread Group**

Thread Groups is a collection of Threads. Each thread represents one user using the application under test. Basically, each Thread simulates one real user request to the server.

The controls for a thread group allow you to Set the number of threads for each group.

# **Samplers**

As we already know, JMeter supports testing HTTP, FTP, JDBC and many other protocols.



# Listeners

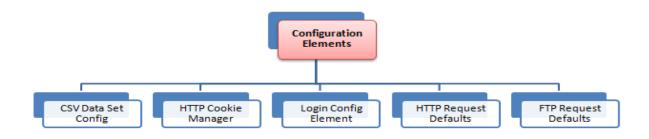
Listeners: shows the results of the test execution. They can show results in a different format such as a tree, table, graph or log file.



# **Configuration Elements**

set up defaults and variables for later use by samplers.

The figure below shows some commonly used configuration elements in JMeter



#### Sonarqube;

SonarQube Integration is an open source static code analysis tool that has become quite popular in recent times. It can integrate with your existing workflow to enable continuous code inspection across your project branches and pull requests. It is an (previously known as Sonar) is an open source platform for Continuous Inspection of code quality. It is written in java and supported for 25+ languages such as Java, C/C++, C#, PHP, Flex, Groovy, JavaScript, Python, PL/SQL, COBOL, etc, it is also used for Android Development.

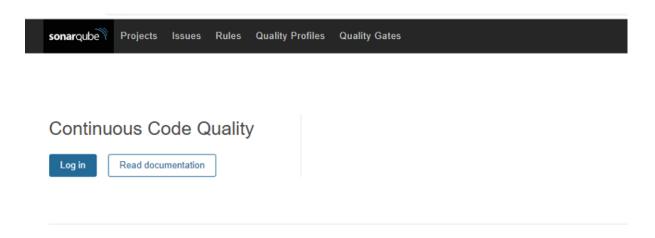
It helps for various tasks and provides reports on duplicated code, coding standards, unit tests, code coverage, complex code, potential bugs, comments and design and architecture.

#### SonarQube Features:

- Supports languages: Java, C/C++, Objective-C, C#, PHP, Flex, Groovy, JavaScript, Python, PL/SQL, COBOL, etc. (note that some of them are commercial)
- Can also be used in Android development.
- Offers reports on duplicated code, coding standards, unit tests, code coverage, code complexity, potential bugs, comments, design, and architecture.
- Records metrics history and provides evolution graphs ("time machine") and differential views.
- Provides fully automated analyses: integrates with Maven, Ant, Gradle, and continuous integration tools (Atlassian Bamboo, Jenkins, Hudson, etc.).
- Integrates with the Eclipse development environment
- Integrates with external tools: JIRA, Mantis, LDAP, Fortify, etc.

#### **SonarQube Installation on Windows**

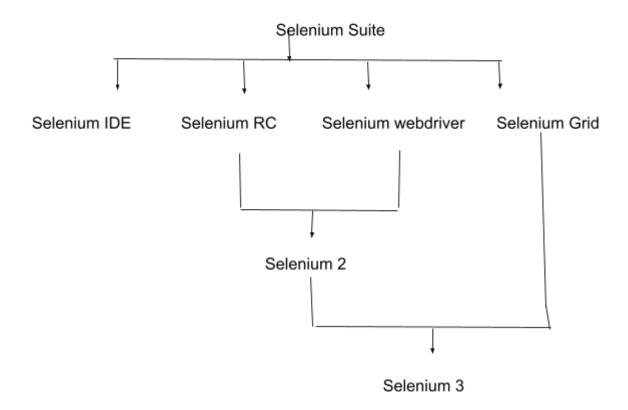
- 1. Download SonarQube: https://www.sonarqube.org/downloads/
  - \* Download the latest stable version and extract the .zip on to the local system.
- 2. Extract the Sonarqube zip file and open bin folder and click \windows-x86-64 then open StartSonar and run it.
- 3.. Once the SonarQube is up, go to the browser : <a href="http://localhost:9000">http://localhost:9000</a> to access SonarQube dashboard



- 4.Login with default credentials (admin both as userld and Password).
- 5.Go to Administration -> Security -> Generate token (copy and save the token for future use, e.g. while integrating with Jenkins).

#### SELENIUM

- It is an open source web application testing tool.
- Set platform independent (all OS,browsers).
- Supports all programming languages (C,C#,Python,Java etc).
- Selenium is not a single tool, but a suite of softwares.



# Comparison between selenium & QTP

#### Selenium

- 1. Open source & free to use
- 2. Can run test different browsers
- 3. Support mobile devices
- 4. Support different programming languages
- 5. Can execute test parallely

#### QTP

- 1. Commercial use
- 2. Can run firefox,IE,chrome

- 3. Supports only windows
- 4. It supports mobile devices,QC third party software.
- 5. Supports only VB scripts
- 6. Can only execute parallel but using QC.

# Advantages of QTP over Selenium

## QTP

- 1. Can test both web & window based application
- 2. Test report generated automatically
- 3. Data driven testing is easily performed, because it has built in global and local data table.
- 4. QTP has built in object repository

### Selenium

- 1. Can test only web based applications
- 2. No native support to generate test reports.
- 3. Data driven testing is difficult.
- 4. It has no built-in object repository.

### **Selenium IDE**

- It is a firefox plugin so it can be used only with firefox browsers.
- Using IDE we cannot record flash and silver lights.
- It did not support file uploads.

### Advantages

- 1. Very easy to use and install.
- 2. No programming experience is required
- 3. Can export tests to format usable in selenium RC and webdriver.

### Disadvantages

- 1. Available only in firefox.
- 2. No support for iteration and conditional operations.
- 3. Test result not generated automatically.

### **Element Locators**

Locators is an address that identifies a web element uniquely within the web page.Locators tell selenium IDE which GUI elements it needs to operation.Example of GUI elements are text box,buttons,checkbox.To create an automation script a selenium provides number of locators precisely locate a GUI element.

# Different types of locators

Id

id=id of the element

Name

name=name of the element

Class

class=class of the element

Link

Link = link of the element

Xpath

Xpath is used to locate a web element based on XML path.XML stands for Extensible Markup Language,and it is used to store,organise and transport datas.

Two types of xpath

- 1.Relative path
- 2. Absolute Path
- CSS selector

It is a combination of an element selector and a selector value which identify the web element within a web page.

## Selenium Webdriver

Selenium WebDriver is the most important component of Selenium Tool's Suite. The latest release "Selenium 4.0" is integrated with WebDriver API which provides a simpler and more concise programming interface.

In WebDriver, test scripts can be developed using any of the supported programming languages and can be run directly in most modern web browsers. Languages supported by WebDriver include C#, Java, Perl, PHP, Python and Ruby.

Selenium WebDriver performs much faster as compared to Selenium RC because it makes direct calls to the web browsers. RC on the other hand needs an RC server to interact with the browser.

WebDriver has a built-in implementation of Firefox driver (Gecko Driver). For other browsers, you need to plug-in their browser specific drivers to communicate and run the test. Most commonly used WebDriver's include:

- Google Chrome Driver
- Internet Explorer Driver
- Opera Driver
- Safari Driver
- HTML Unit Driver (a special headless driver)

### Selenium WebDriver- Features:

- Multiple Browser Support: Selenium WebDriver supports a diverse range of web browsers such as Firefox, Chrome, Internet Explorer, Opera and many more. It also supports some of the non-conventional or rare browsers like HTMLUnit.
- Multiple Languages Support: WebDriver also supports most of the commonly used programming languages like Java, C#, JavaScript, PHP, Ruby, Pearl and

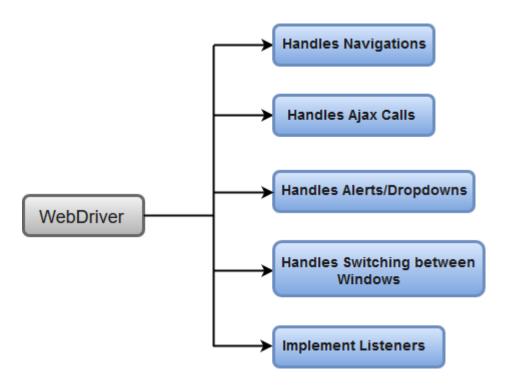
Python. Thus, the user can choose any one of the supported programming language based on his/her competency and start building the test scripts.

- Speed: WebDriver performs faster as compared to other tools of Selenium Suite. Unlike RC, it doesn't require any intermediate server to communicate with the browser; rather the tool directly communicates with the browser.
- Simple Commands: Most of the commands used in Selenium WebDriver are easy to implement. For instance, to launch a browser in WebDriver following commands are used:

**WebDriver driver = new FirefoxDriver();** (Firefox browser )

WebDriver driver = new ChromeDriver(); (Chrome browser)

**WebDriver driver = new InternetExplorerDriver()**; (Internet Explorer browser)



>>. Download the Selenium Java Client Driver https://chromedriver.chromium.org/downloads Selenium WebDriver- Installation:

\*Download and Install Java latest version(jdk)

https://www.oracle.com/java/technologies/downloads/l

\*Download and configure Eclipse or any Java IDE of your choice.

https://www.eclipse.org/downloads/

\*Download Selenium WebDriver Java Client

https://www.selenium.dev/downloads/

\*Configure Selenium WebDriver

>Launch Eclipse IDE

>Create a new Java Project from File > New > Other>Maven Project.

>>>>>First Selenium Automation Test Script.

Under this test, we will automate the following scenarios:

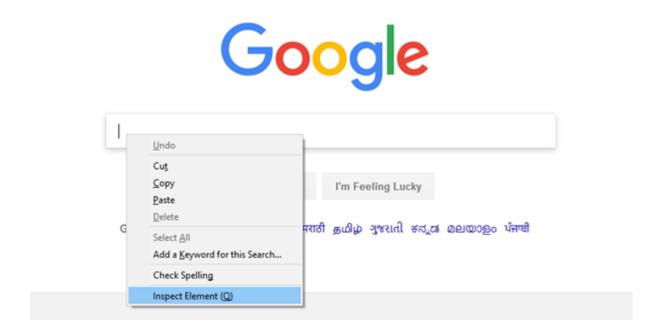
- Invoke Google Chrome browser.
- Open URL: www.google.com
- Click on the Google Search text box.
- Type the value "Selenium"
- Click on the Search button.

Step1. Launch Eclipse IDE and create maven project "NewProject".

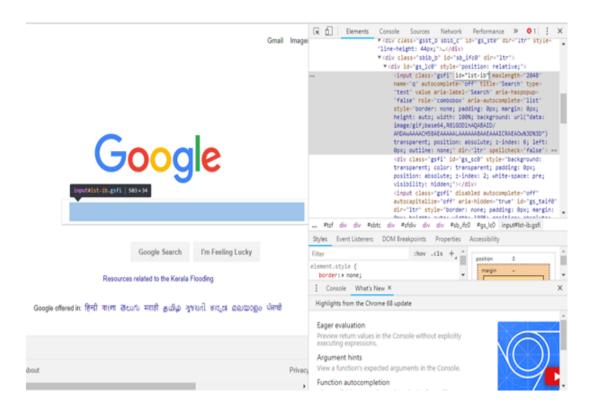
Add maven dependency file for selenium in pom.xml.

Step2: We would need a unique identification for the web elements like Google Search text box and Search button in order to automate them through our test script. These unique identifications are configured along with some Commands/Syntax to form Locators. Locators help us to locate and identify a particular web element in context of a web application. The method for finding a unique identification element involves inspection of HTML codes.

- Open URL: https://www.google.com in your Chrome browser.
- Right click on the Google search text box and select Inspect Element.



 It will launch a window containing all the specific codes involved in the development of the test box.



- Pick the value of id element(pick any other locator strategy like class, name etc) i.e. "lst-ib".
- Given below is the Java syntax for locating elements through "id" in Selenium WebDriver.
  - driver.findElement(By.id (<element ID>))
- Here is the complete code for locating Google Search text box in our test script.
  - driver.findElement(By.id ("Ist-ib"))
- Now, right click on the Google Search button and select Inspect Element.



- It will launch a window containing all the specific codes involved in the development of the Google Search button.
- Pick the value of **name** element i.e. "btnK".

- Given below is the Java syntax for locating elements through "name" in Selenium WebDriver.
  - driver.findElement(By.name (<element name>))
- Here is the complete code for locating Google Search button in our test script.
  - driver.findElement(By.name ("btnK"))
- We have embedded comments for each block of code to explain the steps clearly.

```
import org.openqa.selenium.By;
import org.openqa.selenium.WebDriver;
import org.openqa.selenium.chrome.ChromeDriver;
public class First {
   public static void main(String[] args) {
```

```
// declaration and instantiation of objects/variables
```

```
System.setProperty("webdriver.chrome.driver","D:\\ChromeDriver\\chromedriver.exe");

//A driver object is instantiated through:

WebDriver driver=new ChromeDriver();

// Launch website

driver.navigate().to("http://www.google.com/");

// Click on the search text box and send value

driver.findElement(By.id("lst-ib")).sendKeys("javatpoint tutorials");

// Click on the search button

driver.findElement(By.name("btnK")).click();

} }
```

# Selenium WebDriver- Commands

Selenium WebDriver can be broadly classified in following categories:

- 1. Browser Commands
- 2. Navigation Commands
- 3. WebElement Commands

Given below are some of the most commonly used Selenium commands in WebDriver:

1. Fetching a web page

There are two methods to fetch a web page:

```
>Using Get method: driver.get("url");
>Using Navigate method:driver.navigate().to("url");
```

```
2. Locating forms and sending user inputs:
      driver.findElement(By.locatorstrategy("locatorstrategy
      value")).sendKeys("input any value");
3. Clearing User inputs
The clear() method is used to clear the user inputs from the text box.
      driver.findElement(By.name("q")).clear();
4. Performing Click event
The click() method is used to perform click operation on any web element.
      driver.findElement(By.id("btnK")).click();
5. Navigating backward in browser history
      driver.navigate().back();
6. Navigating forward in browser history
      driver.navigate().forward();
7. Refresh/ Reload a web page
      driver.navigate().refresh();
8. Closing Browser
      driver.close();
9. Closing Browser and other all other windows associated with the driver
      driver.quit();
10. Moving between Windows
  driver.switchTo().window("windowName");
11. Moving between Frames
      driver.switchTo().frame("frameName");
```

## 12. Drag and Drop

Drag and Drop operation is performed using the Action class.

```
WebElement element = driver.findElement(By.name("source"));
WebElement target = driver.findElement(By.name("target"));

(new Actions(driver)).dragAndDrop(element, target).perform();
```

# Selenium WebDriver - Browser Commands

Given are some of the most commonly used Browser commands for Selenium WebDriver

1. Get Command

#### Method:

1. get(String arg0): void

In WebDriver, this method loads a new web page in the existing browser window. It accepts *String* as a parameter and returns *void*.

The respective command to load a new web page can be written as:

```
driver.get(URL);

// Or can be written as

String URL = "URL";

driver.get(URL);

2. Get Title Command
```

## Method:

1. getTitle(): String

In WebDriver, this method fetches the title of the current web page. It accepts no parameter and returns a String.

The respective command to fetch the title of the current page can be written as:

```
driver.getTitle();
// Or can be written as
String Title = driver.getTitle();
```

3. Get Current URL Command

### Method:

1. getCurrentUrl(): String

In WebDriver, this method fetches the string representing the Current URL of the current web page. It accepts nothing as parameter and returns a String value.

# **Programs:**

### 1.Screenshot

```
public class screenshot{
    public static void main(String[] args) throws IOException{
        System.setproperty("webdriver.chrome.driver","//path");
        Webdriver driver=new Chromedriver();
        driver.get("//path of site");
        File screenshot=((TakeScreenShot)driver).getScreenshotAs(OutputType.File);
        FileHandler.copy(screenshot,new File("//new file path"));
    }
}
```

# 2.Getting Title from webpage

## 3. Count the number of links in webpage

## 4. Multiple windows

```
driver.switchTo().window(childwindow);
}
}
```

### 5.List of Broken links

```
public class broken{
public static void main(String[] args){
              System.setproperty("webdriver.chrome.driver","//path");
              Webdriver driver=new Chromedriver();
              String homepage="//sitepath";
              String url=null;
              HttpsURLConnection huc=null;
              int respcode=200;
              driver.manage().window().maximise();
              driver.get(homepage);
              java.util.List<WebElement> links=driver.findElements(By.tagName("a"));
              Iterator<WebElement> it=links.iterator();
              while(it.hasNext())
               {
                      url=it.next().getAttribute("href");
                      System.out.println(url);
                      if(url==null || url.isEmpty())
                      System.out.println("url is not configured or its empty");
                      continue;
                      if(!url.startsWith(homepage))
                      System.out.println("url belongs to another domain");
                      continue;
                      }
              try{
```

```
huc=(HttpsURLConnection)(new URL(url).openConnection());
                     huc.setRequestmethod("HEAD");
                     huc.connect();
                     respcode=huc.getResponseCode();
                     if(respcode > = 400)
                            System.out.println(url+ "is a broken link");
                     else
                            system.out.println(url+ "is a valid link");
              }catch(malFormedURLException e){
                     e.printStackTrace();
              }
              catch(IOException e)
              {
                     e.printstackTrace();
              }
       }
6.Switching Between Pop-up Windows
```

```
public class myclass {
    public static void main(String[] args) {
        System.setProperty("webdriver.chrome.driver","//path");
        WebDriver driver = new ChromeDriver();
        String alertMessage = "";

        driver.get("http://jsbin.com/usidix/1");
        driver.findElement(By.cssSelector("input[value=\"Go!\"]")).click();
```

```
alertMessage = driver.switchTo().alert().getText();
    driver.switchTo().alert().accept();
    System.out.println(alertMessage);
    driver.quit();
7.CheckBox & Radio Button
public class Form {
  public static void main(String[] args) {
       // declaration and instantiation of objects/variables
    System.setProperty("webdriver.chrome.driver", "G:\\chromedriver.exe");
    WebDriver driver = new ChromeDriver();
    driver.get("http://demo.guru99.com/test/radio.html");
    WebElement radio1 = driver.findElement(By.id("vfb-7-1"));
    WebElement radio2 = driver.findElement(By.id("vfb-7-2"));
    //Radio Button 1 is selected
    radio1.click();
    System.out.println("Radio Button Option 1 Selected");
    //Radio Button 1 is deselected and Radio Button 2 is selected
    radio2.click();
```

```
System.out.println("Radio Button Option 2 Selected");
    // Selecting CheckBox
    WebElement option1 = driver.findElement(By.id("vfb-6-0"));
    // This will Toggle the Checkbox
    option1.click();
    // Check whether the Checkbox is toggled on
    if (option1.isSelected()) {
       System.out.println("Checkbox is Toggled On");
    } else {
       System.out.println("Checkbox is Toggled Off");
     }
    //Selecting Checkbox and using isSelected Method
    driver.get("http://demo.guru99.com/test/facebook.html");
    WebElement chkFBPersist = driver.findElement(By.id("persist box"));
    for (int i=0; i<2; i++) {
       chkFBPersist.click ();
       System.out.println("Facebook Persists Checkbox Status is -
"+chkFBPersist.isSelected());
     }
              //driver.close();
```

}