

```
1: unit Unit2;
2:
3: interface
4:
5: uses
6:   Winapi.Windows, Winapi.Messages, System.SysUtils, System.Variants, System.Classes, Vcl.Graphics,
7:   Vcl.Controls, Vcl.Forms, Vcl.Dialogs, Vcl.StdCtrls, Vcl.Grids, Vcl.DBGrids;
8:
9: type
10:   TForm2 = class(TForm)
11:     DBGrid1: TDBGrid;
12:     Button1: TButton;
13:     Label1: TLabel;
14:     procedure Button1Click(Sender: TObject);
15:   private
16:     { Private declarations }
17:   public
18:     { Public declarations }
19:   end;
20:
21: var
22:   Form2: TForm2;
23:
24: implementation
25:
26: {$R *.dfm}
27: uses      //volendo usare i dati presenti nel form1 occorre inserire la unit1
28:           // negli uses della unit2, MA nell'IMPLEMENTATION, mentre la unit2 è
29:           // inserita negli uses dell'INTERFACE di unit1.
30: unit1;
31: procedure TForm2.Button1Click(Sender: TObject);
32: begin
33: close;
34: end;
35:
36: end.
37:
```