

Ray Optics

RAY OPTICS

- (1) $(\vec{R} \times \vec{R}) \cdot \vec{N} = 0$, $(\vec{R} \times \vec{R}) \cdot \vec{R} = 0$, $(\vec{N} \times \vec{R}) \cdot \vec{I} = 0$. [Law of reflection]
- (2) $\vec{R} = \vec{I} - 2(\vec{O} \cdot \vec{N})\vec{N}$ (vector form of reflection).
- (3) $S = R - 2\theta$ (in anticlock), $S = n + 2\theta$ (clockwise).
- (4) No. of images \rightarrow
 i) $n > \frac{360}{\theta}$, n even, $n_i = n-1$
 ii) $n > \frac{360}{\theta}$, n odd, $n_i = n-1$ (when obj is symm pt)
 $n_i = n$ (when obj is not symm pt)
- (5) Velocity of image \rightarrow (in mirror)
 $\vec{V}_{im} = -\vec{V}_{om}$ (along x-axis), $y = V_0$ (along y-axis).
- (6) $f = R - \frac{R}{2 \tan \theta}$, also, $f = R - \frac{R}{2} = \frac{R}{2}$ (when θ is small).
- (7) Mirror formula \rightarrow (8) Magnification \rightarrow
- $$\frac{1}{v} + \frac{1}{u} = \frac{1}{f}$$
- $$m = -\frac{v}{u}$$
8. Lateral magnification
 $m_l = \frac{\text{length of img}}{\text{length of obj}} \cdot \frac{v_2 - v_1}{u_2 - u_1}$ } other object is big
 $m_l = -\frac{v_2}{u_2}$ } when obj is small.
9. Velocity of img in spherical mirrors \rightarrow
 $\vec{V}_{in} = -\frac{v_2}{u_2} \vec{V}_{om}$ (along principal axis/x-axis)
10. Parabolic Mirror \rightarrow Critical Angle \rightarrow (ray must travel from Denser to Rarer).
 $y \approx 4ax$
 focus $(a, 0)$
 Angle in the denser medium
 so that angle in the rarer medium is 90°
- (11) Refractive Index \rightarrow
- $$n_{RA} = \frac{c_R}{c_A} = \frac{v_R}{v_A} = \frac{n_A}{n_P}$$

12. Vector form of Snell's law \rightarrow Fish eye view \rightarrow
- $$n_1 \sin i = n_2 \sin r$$
- $$n_1 (\vec{i} \times \vec{n}) = n_2 (\vec{r} \times \vec{n})$$
13. Lateral displacement due to glass slab
- $$l = \sin(i-r) \frac{t}{\cos r}, \text{ if } i=0, r=0 \approx t(r-i) \text{ (for smaller angles)}$$
14. Apparent Depth \rightarrow
- $$H' = \frac{H}{n_{obs}}$$
15. Formula for velocity \rightarrow
- $$v_{img} = \frac{v_{obj}}{n_{obs}}$$
16. Image formation via glass slab
- $$\text{Shift} = \frac{d}{n} (1 - \frac{1}{n})$$
17. Prism
- Now, from Snell's law,
- $$n_1 \sin i = n_2 \sin r$$
- $$\Rightarrow \sin i = n \sin r$$
- $$\Rightarrow \frac{\sin i}{\sin r} = n \frac{\sin r}{\sin (r + A)}$$
- $$\Rightarrow n_2 \cdot \frac{\sin (r + A)}{\sin r}$$
- for smaller angles \rightarrow
- $$n = \frac{\sin i}{\sin (i + A)}$$
- $$\Rightarrow n = \frac{\sin i + A}{A}$$
- $$\Rightarrow S_{min} = \frac{(nA - A)}{A}$$
- $$\Rightarrow S_{min} = (n-1)A$$
- Note \rightarrow Yellow colored ray is parallel to the incident ray.

$$\Rightarrow n_R > n_V$$

$$\mu_R < \mu_V$$

$(C_R) \text{ medium} \rightarrow (C_V) \text{ medium}$ \rightarrow Total Intensity

$(O_C)_R < (O_C)_V$ \rightarrow resistance

18 Refraction at Curved Surfaces

$$\Rightarrow \frac{n_2}{v} - \frac{n_1}{u} = \frac{n_2 - n_1}{R}$$

$n_2 \rightarrow$ R.T of medium in which ray goes
 $n_1 \rightarrow$ R.T of medium after refraction.
 $n_2 \rightarrow$ R.T of medium before refraction.

19 Lens' Maker formula

$$\frac{1}{v} - \frac{1}{u} = \left(\frac{n_L}{n_S} - 1 \right) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$\textcircled{*} \frac{1}{f} = \left(\frac{n_L}{n_S} - 1 \right) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$\Rightarrow \frac{1}{v} - \frac{1}{u} = \frac{1}{f}$$

Lateral Magnification

$$\text{form} = M > \frac{v}{u}$$

Newton's law

$$f = \sqrt{u \cdot v}$$

longitudinal magnification

$$M = \frac{v_i - v_o}{u_i - u_o}$$

{ object comparable in size } if obj are small.

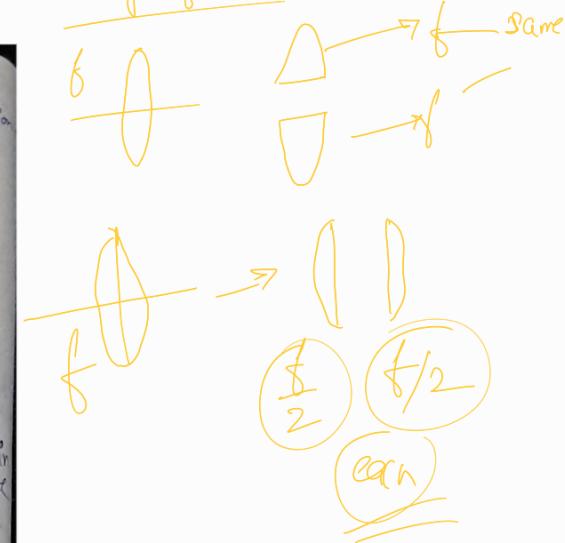
ratio of image and object

$$\rightarrow \vec{v}_{il} = \frac{v}{u} \vec{v}_{ol}$$

22 Microscope

Read from Notes.

Cutting of lens



chromatic Abbreviation

unable to focus the light rays at a point.

Defect in Eyes

(i) Myopia (Near sightness)

\Rightarrow Need concave lens ($f = -ve$)

$\textcircled{*} u = -\infty$ (in all cases)

$\textcircled{*} \downarrow v, \uparrow f \rightarrow$ scatter more.

$\textcircled{*}$ Rayleigh scattering Theory is responsible for the red colour of the sun in the morning and blue colour of the sky

(ii) Hypermetropia (Far sightness)

$f = +ve, l = +ve$

convex lens (+ve)

$\textcircled{*} u = -25 \text{ cm}$ (in all cases)

Simple Microscope (convex)

$$M \cdot P = \frac{D}{u}$$

Case - I :- Normal adjustment
(Relax eye state)

$$M \cdot P = \left| \frac{D}{f} \right|$$

Case - II :- D - adjustment (strained - eye position)

$$M \cdot P = \left| 1 + \frac{D}{f} \right|$$

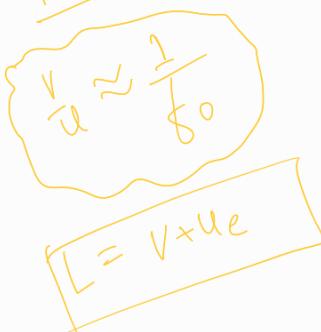
Compound Microscope

$$M \cdot P = \frac{V}{u} \times \frac{D}{u_e}$$

Case - I :- Normal adjustment (Relaxed eye strain)

$$M \cdot P = \left(\frac{V}{u} \times \frac{D}{f_e} \right)$$

Approximation



Telescope

$$M \cdot P = \frac{f_o}{u_e}$$

(i) Normal adjustment \rightarrow

$$M \cdot P = \frac{f_o}{f_e}$$

Final Image
is inverted

(ii) D - adjustment \rightarrow

$$M \cdot P = f_o \left[\frac{1}{f_e} + \frac{1}{D} \right]$$