

Lab 3
CS 354
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In this lab we had to implement **synchronous** and **asynchronous message parsing**.

Files Created

- senda.c
- sendb.c
- receiveb.c
- registercb.c
- newQueue.c
- sendq.c
- receiveq.c

senda.c Design Conditions:

- The file is similar to send.c with few modifications
- I added two fields addr_buf and addr_fun to the procent in process.h to store the abuf and the function pointer.

–
If (add_buf → !NULL && addr_func !NULL)
 *(addr_buf) = msg; ← stores the message
 addr_func(); ← call back function

sendb.c Design Conditions:

- Again the file is similar to send.c with modifications
- messageQueue is also declared in procent
- Enqueues the message to messageQueue

Conditions checked :

```
if ( process has a message ){  
    the state is changed to PR_SND  
    msg is stored  
    send flag becomes TRUE indicating that message is there.  
  
    the message is then enqueued to the messageQueue  
}
```

receiveb.c Design Conditions:

- The file is similar to receive.c with modifications
- Receives the blocked messages by dequeuing the messages from the queue(messageQueue)

Conditions checked:

```
if ( the message queue is not empty){  
    while loop : ← dequeues the processes that are waiting for a receiver  
}  
else{  
    the messageQueue is not empty  
    restores mask ← enables interrupts  
    returns  
}
```

registercb.c Design Conditions:

– I created the function registercb to pass the address of the buffer and the call back function

OUTPUT

=====Start Testing=====

Test 0 -- One sender one receiver. the sender should return immediately.

Send State Test: Pass

Test0: sender returned

Test0: call receive()

Test0: receive msg: 2

Test0: Pass

Test0 finished

Test 1 -- One sender one receiver. one message per sender. verify receiver gets the right message.

Test1: Pass

Test 1 finished

Test 2 -- One sender one receiver. multiple messages per sender.

Test2: pass

Test 2 finished

Test 3 -- Multi-sender one receiver. one message per sender.

Test3: pass

Test 3 finished

Test 4 -- Multi-sender one receiver. one message per sender . is receiving order the same as sending order?

Test4: pass

Test 4 finished

Total Score: 44

=====End of Test=====

=====Start Testing=====

Test1:

msg received = 10

=====End of Test=====

All user processes have completed.