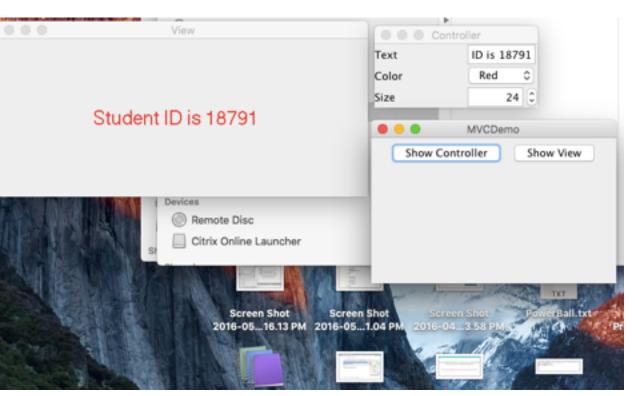
```
GUIApp
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools I Templates
* and open the template in the editor.
*/
package textapp;
//showing the View Part
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
public class GUIApp extends JApplet {
 private JButton jbtController = new JButton("Show Controller");
 private JButton jbtView = new JButton("Show View");
 private ModelApp model = new ModelApp();
 public GUIApp() {
  setLayout(new FlowLayout());//setting layout
  add(jbtController);
  add(jbtView);
  jbtController.addActionListener(new ActionListener() {
    @Override
   public void actionPerformed(ActionEvent e) {
     JFrame frame = new JFrame("Controller");
     ControllerApp controller = new ControllerApp():
     controller.setModel(model);
     frame.add(controller);
    frame.setSize(200, 100);
    frame.setLocationRelativeTo(null);
    frame.setVisible(true);
   }
  });
  jbtView.addActionListener(new ActionListener() {
   @Override
   public void actionPerformed(ActionEvent e) {
     JFrame frame = new JFrame("View");
     TextApp view = new TextApp();
     view.setModel(model);
     frame.add(view);
```

```
frame.setSize(200, 200):
    frame.setLocation(200, 200);
    frame.setVisible(true);
  });
 public static void main(String[] args) {
  GUIApp applet = new GUIApp();
  JFrame frame = new JFrame();
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  frame.setTitle("MVCDemo");
  frame.getContentPane().add(applet, BorderLayout.CENTER);
  frame.setSize(300, 200);
  frame.setLocationRelativeTo(null);
  frame.setVisible(true);
}
}
TextApp
* To change this license header, choose License Headers in Project Properties.
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* and open the template in the editor.
package textapp;
import java.awt.*;
import java.awt.event.*;
public class TextApp extends javax.swing.JPanel {
 private ModelApp model;
 public void setModel(ModelApp newModel) {
  model = newModel;
  if (model != null)
   model.addActionListener(new ActionListener() {
     @Override
     public void actionPerformed(ActionEvent e) {
      repaint();
   });
 public ModelApp getModel() {
  return model;
 }
 @Override
 protected void paintComponent(Graphics g) {
  if (model != null) {
   super.paintComponent(g);
```

```
setFont(new Font("Helvetica", Font.BOLD, model.getFontSize()));
   setForeground(model.getColor());
   FontMetrics fm = g.getFontMetrics();
   int stringWidth = fm.stringWidth(model.getText());
   int stringAscent = fm.getAscent();
   int xCoordinate = getWidth() / 2 - stringWidth / 2;
   int yCoordinate = getHeight() / 2 + stringAscent / 2;
   g.drawString(model.getText(), xCoordinate, yCoordinate);
ModelApp
* To change this license header, choose License Headers in Project Properties.
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* and open the template in the editor.
*/
package textapp;
import java.awt.Color;
import java.awt.event.*;
import java.util.*;
public class ModelApp
 private String text = "Student ID is 18791";
 private int fontSize = 24;
 private java.awt.Color color;
 private ArrayList<ActionListener> actionListenerList;
 //getter and setter methods
 public String getText() {
  return this.text;
 public void setText(String text) {
  this.text = text;
  processEvent(
   new ActionEvent(this, ActionEvent.ACTION_PERFORMED, "text"));
 public int getFontSize() {
  return fontSize;
 public void setFontSize(int fontSize) {
  this.fontSize = fontSize;
  processEvent(
   new ActionEvent(this, ActionEvent.ACTION_PERFORMED, "fontSize"));
```

```
public Color getColor() {
 return color;
public void setColor(Color color) {
 this.color = color;
 processEvent(
  new ActionEvent(this, ActionEvent.ACTION_PERFORMED, "color"));
}
public synchronized void addActionListener(ActionListener I) {
 if (actionListenerList == null)
  actionListenerList = new ArrayList<ActionListener>();
 actionListenerList.add(I);
public synchronized void removeActionListener(ActionListener I) {
 if (actionListenerList != null && actionListenerList.contains(I))
  actionListenerList.remove(I);
}
private void processEvent(ActionEvent e) {
 ArrayList<ActionListener> list;
 synchronized (this) {
  if (actionListenerList == null) return;
  list = (ArrayList<ActionListener>)(actionListenerList.clone());
```



for (int i = 0; i < list.size(); i+ +) {

```
ActionListener listener = list.get(i);
    listener.actionPerformed(e);
    }
}
```