Cloud File Systems

Experimentation

By
Group E
Cloud Computing
UT DALLAS

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Organization of presentation

- Cloud file systems design space/ challenges
- Comparison of the file systems under study
 - Hadoop/HDFS
 - HBASE(scope limited)
 - OpenStack Swift
 - Ceph
 - Lustre
- Feature Analysis / testing
 - Hadoop HDFS
 - Swift
 - Ceph (installation)
 - Benchmarking tools: Iozone/Netmist
 - Project execution plan

Cloud file systems design space/challenges

- Major design perspectives:
 - Availability
 - Reliability
 - Fault tolerance
 - Replication
 - Scalability
 - Latency
 - I/O throughput
 - CPU Utilization
 - Metadata management
 - Consistency
 - Virtualization
 - And many more...
 - Adapt appropriate file systems based on cloud user/system requirements;
 appreciate standard designs

Comparison of File Systems

| | Ceph | Swift | HDFS |
|--------------------------|---|--|---|
| Consistency | Strongly consistent | Eventually consistent | Eventually consistent |
| Storage | •Block storage, Object storage | Object storage | Object storage |
| Data placement method | CRUSH (algorithm) | Ring (static mapping structure) | Namenode specifies the location of the data |
| Latency | No centralized metadata server reducing access latency | centralized metadata server, reason for latency | centralized metadata server, reason for latency |
| Components | object server, monitor server, RADOS | Account, Container, Object | Namenodes, Datanodes |
| Replica management | yes(dynamic) | No | No |
| Architecture | Object Server (osd) Object Server (osd) Monior Server (mon) | Account Server Preny Server Company Server Company Server | Master Node Data Node |

Unable to Install Lustre

- Ubuntu is not a supported OS for Luster Server
- The OS that support Lustre are
- EL 5.4, i686 and x86_64 only (Lustre 1.8.2)
 OEL 5.3, i686 and x86_64 only (Lustre 1.8.1.1 and 1.8.2)

Red Hat Enterprise Linux 5

SuSE Linux Enterprise Server 10

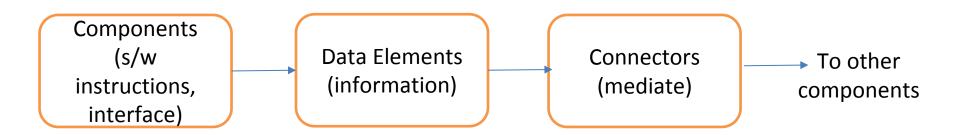
SuSE Linux Enterprise Server 11, i686 and x86_64 only (Lustre 1.8.1 and later)

Linux kernel 2.6.16 or greater

 In order to install Lustre we need to CentOS, which doesn't support other file systems.

Rest API

What is REST architecture?(from testing perspective)



Mainly used with HTTP/HTTPS

Why REST in our analysis?

- Rest properties best suited for distributed file systems.
 - -Performance
 - -Scalability
 - -Simplicity of interfaces
 - –Modifiability of components to meet changing needs(while application is running)
 - Portability of component deployment
 - -Reliability

HDFS: Plain requests

Read: hadoop fs -cat /tmp/file123

 Put: hadoop fs -put /home/hduser/hdfs_script/file123 /tmp

ListDir: hadoop fs -ls /tmp

Delete: hadoop fs -rm /tmp/2mbfile.csv

- HDFS REST requests: implemented through WebHDFS API.
- Rest Read: curl -i -L
 http://localhost:50070/webhdfs/v1/tmp/file123?op=OPEN
- Rest Put: curl -i -X PUT

 http://localhost:50070/webhdfs/v1/tmp/2mbfile.csv?user.name=hduser&o
 p=CREATE
 curl -i -X PUT -T /bomo/bdusor/bdfs, script/2mbfile.csv
 - curl -i -X PUT -T /home/hduser/hdfs_script/2mbfile.csv http://slave1:50075/webhdfs/v1/tmp/2mbfile.csv?op=CREATE&user.name =hduser&overwrite=false
- Rest ListDir: curl -i http://localhost:50070/webhdfs/v1/tmp?op=LISTSTATUS
- Rest Delete: curl -i -X DELETE
 http://localhost:50070/webhdfs/v1/tmp/2mbfile.csv?user.name=hduser&o
 p=DELETE

- Swift : Plain requests
- Admin account setup issues for testing requests.
- Testing in progress

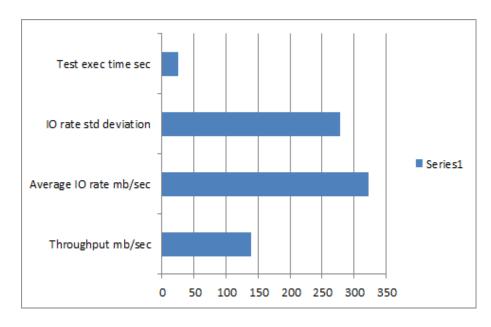
- Swift RESTful requests : implemented through SwAUTH API
- Testing in progress

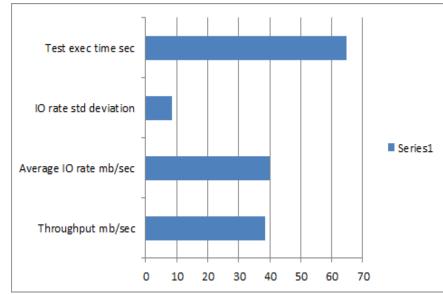
- Ceph
- Installation success
- Testing and RESTful interface in progress

Testing:HDFS

TESTDFSIO _READ OPERATION RESULTS

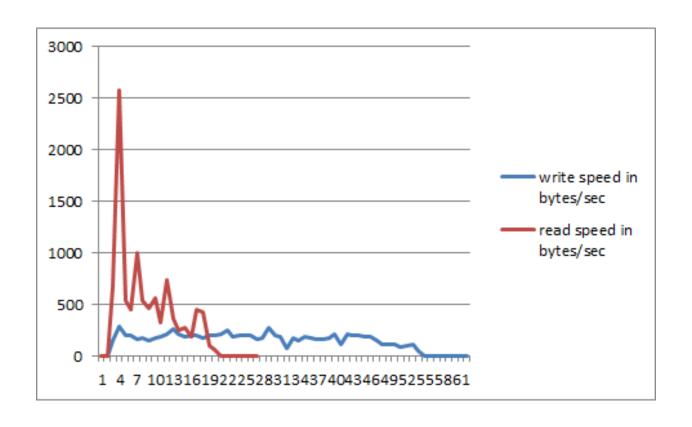
TESTDFSIO_WRITE OPERATION RESULTS



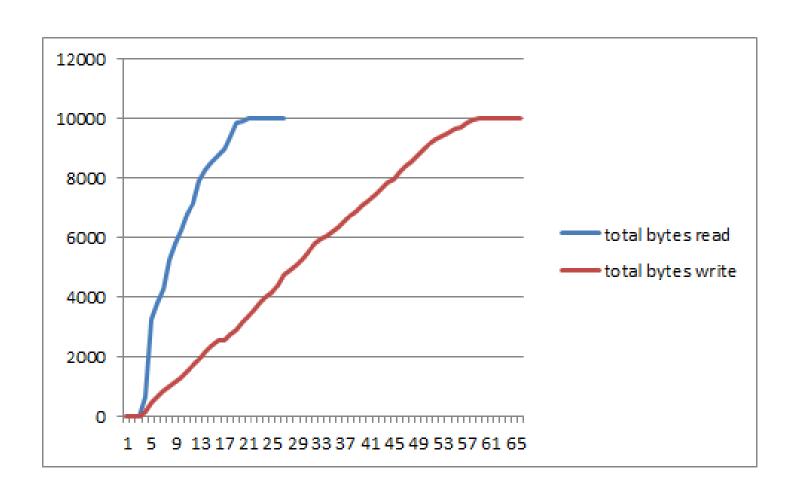


Testing:HDFS

Throughput: Read Vs Write

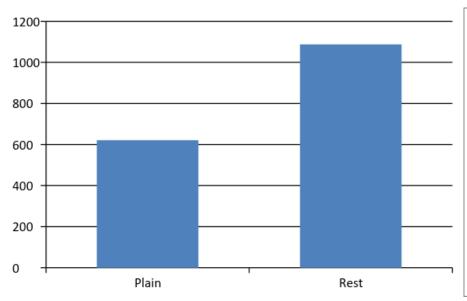


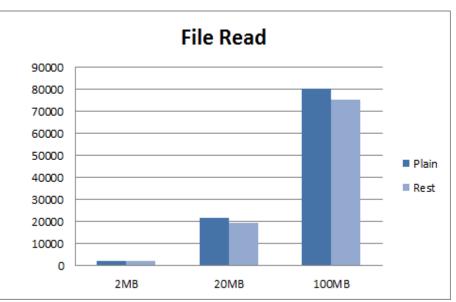
Testing: HDFS



Plain Versus REST API: HDFS



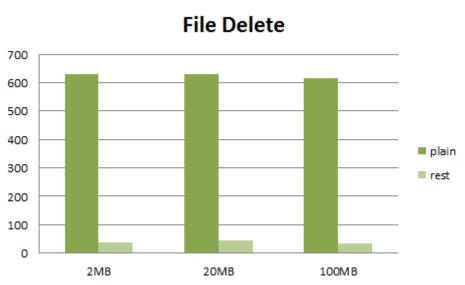




Plain Versus REST API: HDFS

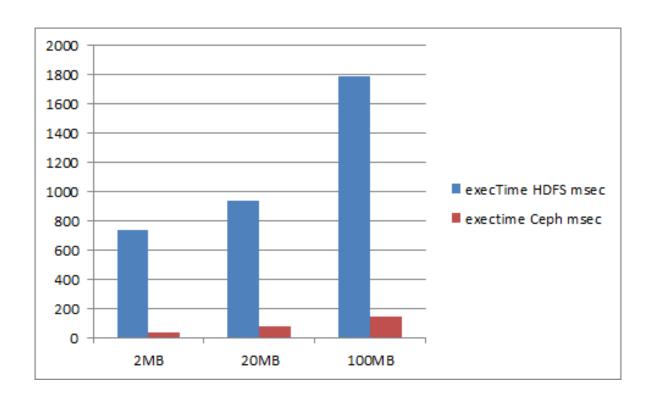
put delete





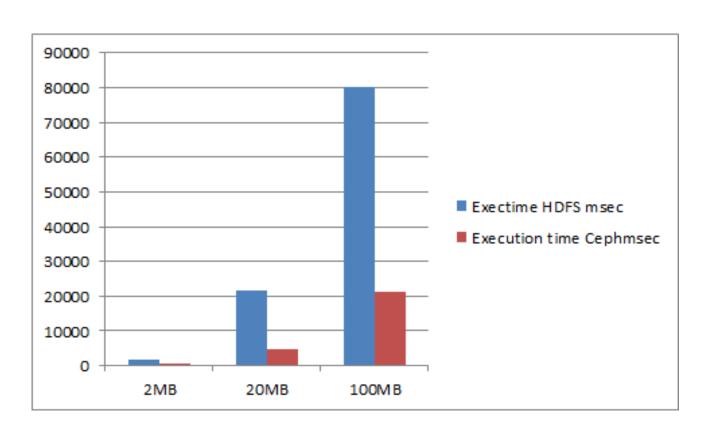
Plain HDFS Vs Plain CEPH

Write



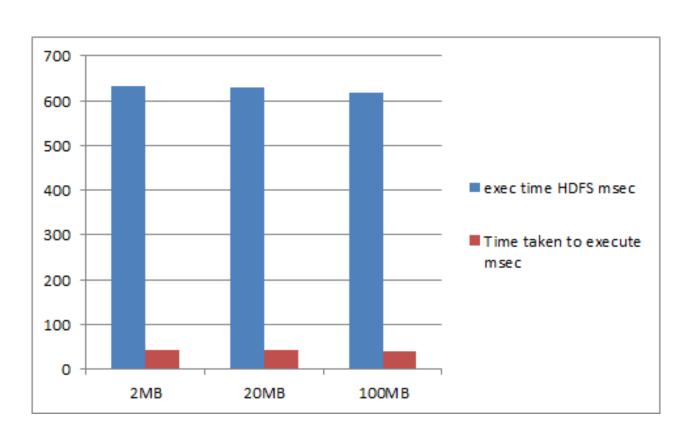
Plain HDFS Vs Plain CEPH

Read



Plain HDFS Vs Plain CEPH

Delete



Fault Tolerance and Load Balancing

Initially, total = 30.84 GB

| DataNode | Slave1 | Slave2 | Slave3 |
|----------|----------|---------|---------|
| Usage | 13.04 GB | 9.12 GB | 8.68 GB |

After uploading 10 GB of data, 20 GB Data added (replication factor = 2)

| DataNode | Slave1 | Slave2 | Slave3 |
|----------|----------|---------|----------|
| Usage | 18.65 GB | 15.4 GB | 16.02 GB |

After killing Slave3

| DataNode | Slave1 | Slave2 | Slave3 |
|----------|----------|----------|--------|
| Usage | 25.03 GB | 25.03 GB | 0 |

After restarting Slave3

| DataNode | Slave1 | Slave2 | Slave3 |
|----------|---------|----------|----------|
| Usage | 9.01 GB | 25.03 GB | 16.02 GB |

Next Steps

- RESTful requests for Ceph and Swift
- Plain requests for Swift
- Scalability for HDFS, Swift and Ceph
- Fault tolerance and load balancing for Ceph and Swift
- Netmist integration

Questions?

Thank you !!!