

**Q 14) WAP to generate a SQUARE-WAVE of 1 KHz using SOD pin of 8085.**

**Soln:**

```
BACK: MVI    A, 40H        ; SIM Command = 0100 0000
      SIM
      CALL   DLAY
      MVI    A, C0H        ; SIM Command = 1100 0000
      SIM
      CALL   DLAY
      JMP    BACK
```

For a square wave of 1 KHz, the time period is 1 msec.  
Hence the required delay is of 0.5 msec.

**Assume 8085 is working at 3 MHZ**

```
DLAY: MVI    B, XXH        ; 7 T-states ... .. Count is calculated later
BACK: DCR    B              ; 4 T-states ... .. Decrement Count
      JNZ    BACK          ; 10T (true) / 7T (false)
      RET                  ; 10T-states
```

$$T_D = MT + [(Count)_d \times NT] - 3T$$

Here MT = Time outside the loop = 17T

NT = Time inside the loop = 14T

$$T_D = 17T + [(Count)_d \times 14T] - 3T$$

$$\text{Required } T_D = 0.5 \text{ msec} = 0.5 \times 10^{-3} \text{ sec}$$

$$1T = 0.333 \text{ } \mu\text{sec} = 0.333 \times 10^{-6} \text{ sec}$$

Substituting the above values we get:

$$0.5 \times 10^{-3} = 17 \times (0.333 \times 10^{-6}) + [(Count)_d \times 14 \times (0.333 \times 10^{-6})] - 3 \times (0.333 \times 10^{-6})$$

$$\text{Count} = 6AH$$

**Q 15) WAP to transfer the value 35H serially with one start bit "0" and one stop bit "1".**

**Soln:** Serial communication happens bit by bit starting from the LSB.

As per the question, we need to send the start bit (0), then the data and finally the stop bit (1).

Hence a total of 10 bits will move out as follows:

0	1 0 1 0 1 1 0 0	1
Start	8-data bits in reverse order	Stop

```
MVI    A, 40H        ; start bit (0)
SIM
MVI    A, C0H        ; send a "1"
SIM
MVI    A, 40H        ; send a "0"
SIM
MVI    A, C0H        ; send a "1"
SIM
MVI    A, 40H        ; send a "0"
SIM
MVI    A, C0H
SIM                ; send a "1"
SIM                ; send a "1" again
MVI    A, 40H        ; send a "0"
SIM
SIM                ; send a "0" again
MVI    A, C0H        ; send a "1" as the stop bit
SIM
RST1
```