

a pharaoh image logo next to the title (to match the title of the game)



tiles will have egyptian style images

# PHARAOH'S MATCH

Welcome to the world of the Pharaoh and Ancient Egypt

Instructions on how to play the game, how many points per match, timer information

in this section, the user will be given instructions and rules on how to play the game

The EASY word is just to show that is a wireframe for the easy level in the game and for demonstration purposes

EASY

☐ EASY

☐ MEDIUM

☐ HARD

LET'S PLAY



Egyptian style background, possibly hieroglyphics for the header background

a dark background for when I add the colour behind the tiles when it is hovered over

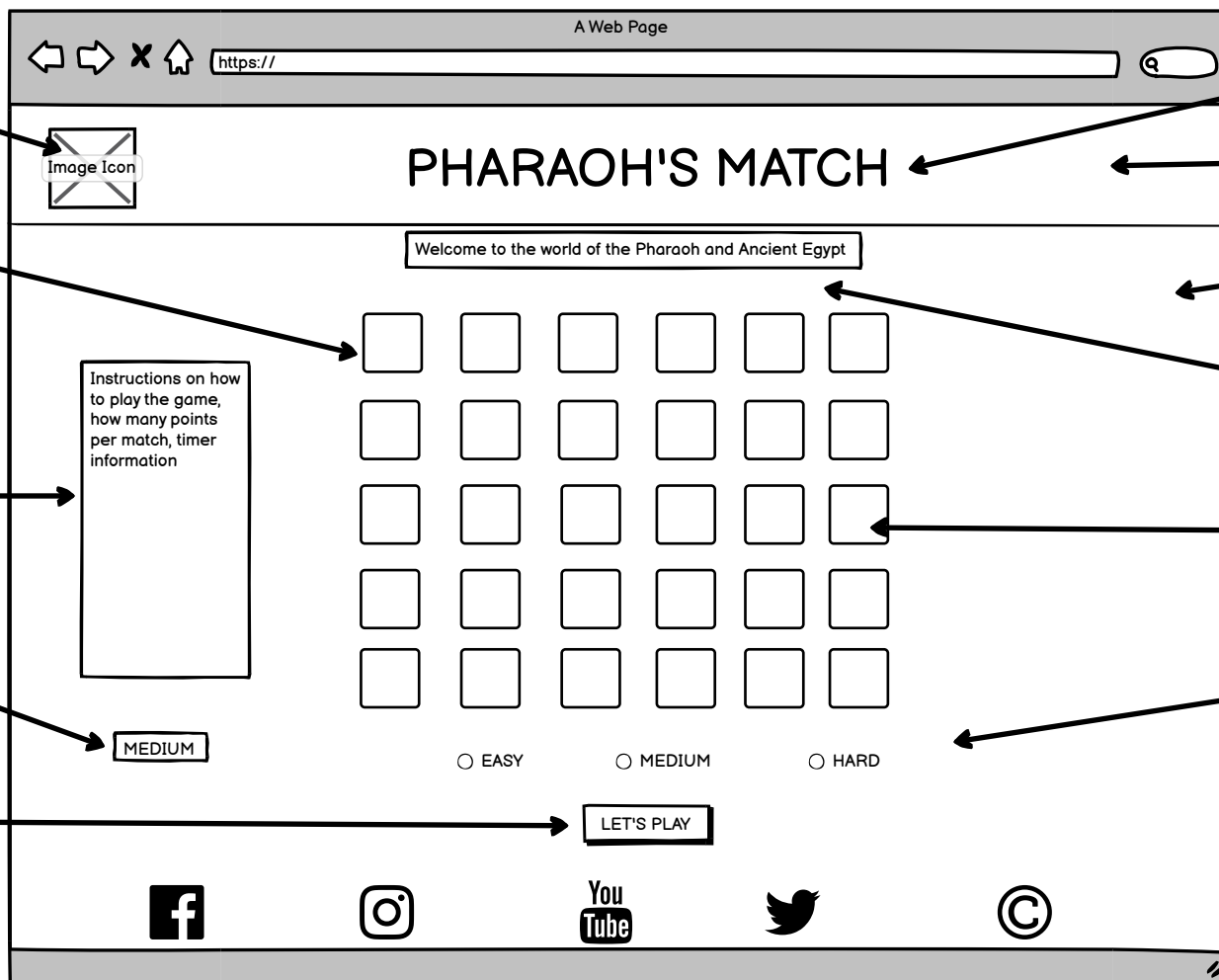
in this location, just above the tiles, there will be a score tally and a countdown time limit given to the user while playing

tiles will have bright colour behind it when someone hovers over it

the user can select three different difficulty levels which will increase the amount of tiles that will be displayed on the screen

Title will have some wacky writing to make it fun and possibly some sort of shaking when it is hovered over

the user has to click the button to start the game and this point a animation happens when the tiles get mixed randomly and once this happens then the timer starts



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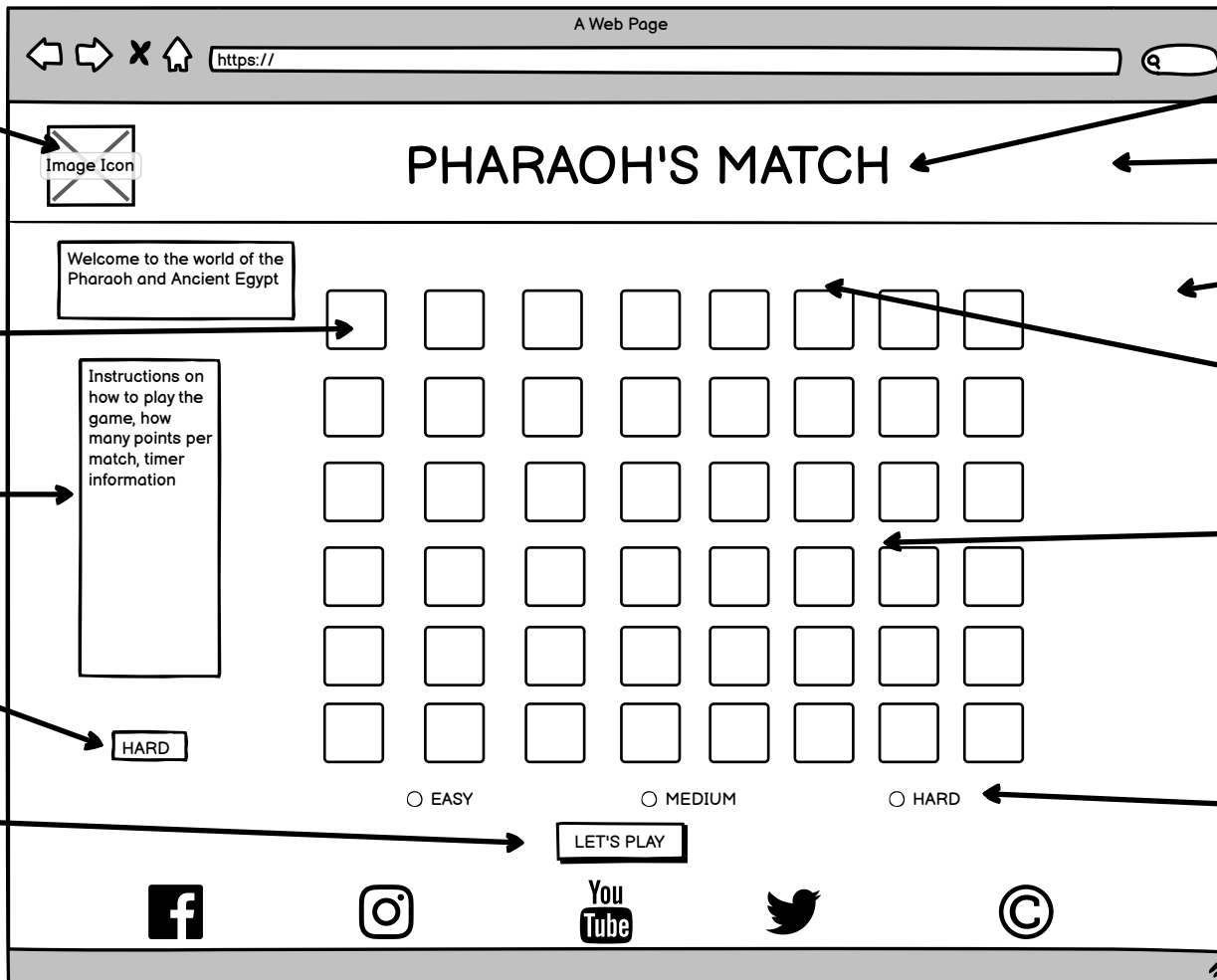
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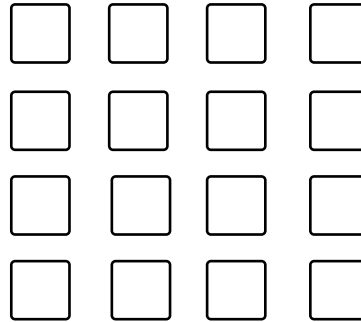


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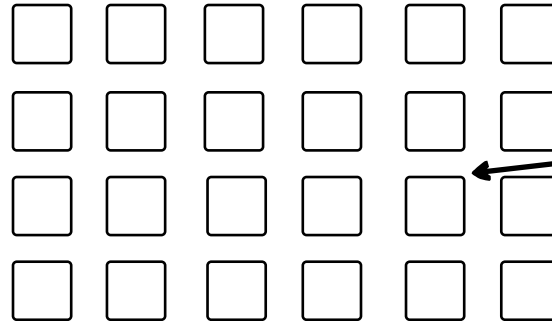


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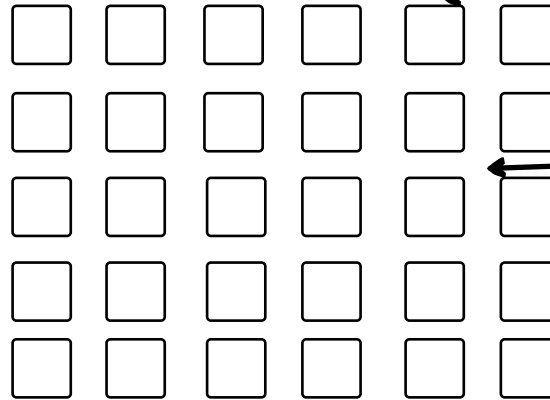


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