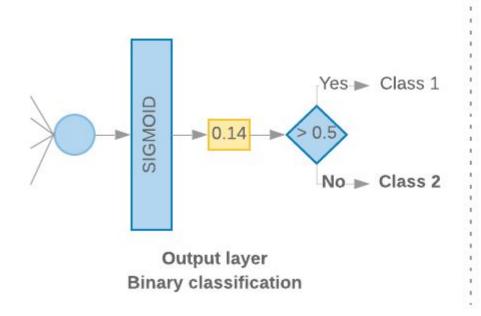
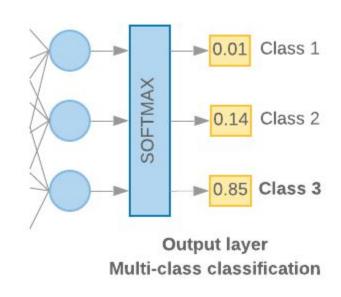
## DL components

(complementary slides)

Activations and proper loss functions Optimizers

## Activation: Sigmoid vs Softmax





## Typical NN architectures for different problems

Problem Type	Output Type	Final Activation Function	Loss Function
Regression	Numerical value	Linear	Mean Squared Error (MSE)
Classification	Binary outcome	Sigmoid	Binary Cross Entropy
Classification	Single label, multiple classes	Softmax	Cross Entropy
Classification	Multiple labels, multiple classes	Sigmoid	Binary Cross Entropy

# Logistic-Loss (cross-entropy) function for sigmoid\softmax activation layers

$$\log Loss = \sum_{n} [-y \log(y') - (1-y) \log(1-y')]$$

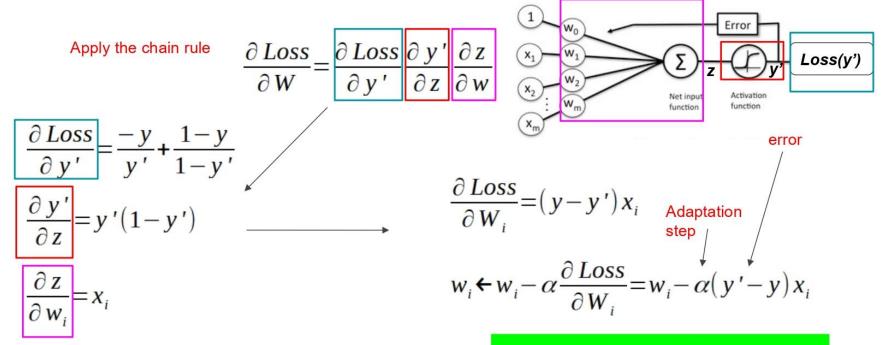
y' = predicted ("probability") y = label

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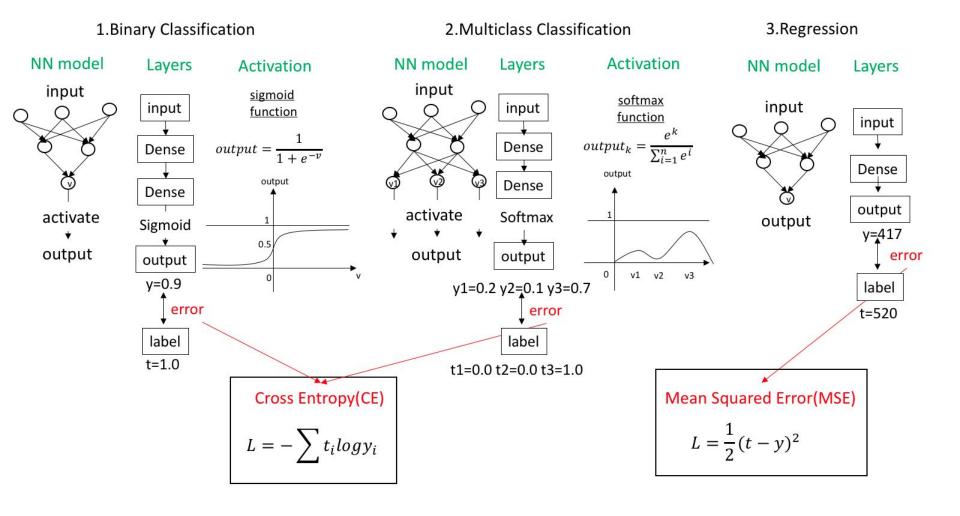
Intuition: **y** 🔁 **y'** 🖒 Big loss

у	y'	logLoss
0	0.9	2.3
0	0.1	0.1
1	0.9	0.1
1	0.1	2.3

### Update Rule for log loss minimization



Algorithm looks identical to linear regression!



The parameter which minimize loss function

	Binary Classification		Multiclass Classification		Regression
Activation	Sigmoid		Softmax		
Loss	MSE	CE	MSE	CE	MSE
Equation No.	1	2	1	2	3

1. 
$$\frac{\partial L}{\partial w_{jk}} = \underbrace{(t_k - y_k)}_{A \text{ differential}} \times \underbrace{y_k \times (1 - y_k)}_{A \text{ differential}} \times x$$
of L

A differential of Activate

3. 
$$\frac{\partial L}{\partial w_{jk}} = \underbrace{(t_k - y_k)} \times x_j$$
A differential of L

1. 
$$\frac{\partial L}{\partial w_{jk}} = \underbrace{(t_k - y_k)}_{A \text{ differential}} \times \underbrace{y_k \times (1 - y_k)}_{A \text{ differential}} \times x_j \times \underbrace{y_k \times (1 - y_k)}_{A \text{ differential}} \times \underbrace{y_$$

#### **Recommend Setting**

- 1. Binary Classification Sigmoid + CE
- Multi Classification Softmax + CE
- Regression MSE

#### Problem

- Sigmoid + MSE
- Softmax + MSE

Learning speed will be decreased by  $y_k \times (1 - y_k)$  term

## **Optimizers**

- We have considered approaches to gradient descent which vary the number of data points involved in a step.
- However, they have all used the standard update formula:

$$W := W - \alpha \cdot \nabla J$$

- There are several variants to updating the weights which give better performance in practice.
- These successive "tweaks" each attempt to improve on the previous idea.
- The resulting (often complicated) methods are referred to as "optimizers".

#### **Momentum**

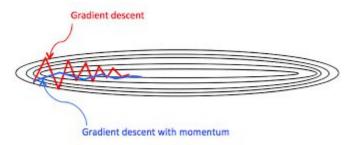
#### Gradient Descent Update Rule

$$w_{t+1} = w_t - \eta 
abla w_t$$

#### Momentum based Gradient Descent Update Rule

$$egin{aligned} v_t &= \gamma * v_{t-1} + \eta 
abla w_t \ w_{t+1} &= w_t - v_t \end{aligned}$$

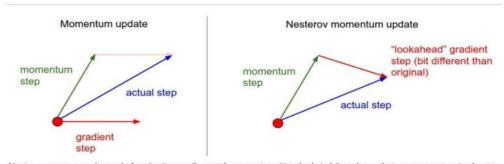
Like a low-pass-filter: smooth the GDS trajectory



#### **Nesterov**

## Look Ahead as Well as Back (Nesterov)

 Momentum-based gradient descent only uses the current estimated gradient and (a filtered version) of the past estimates. Why not also look ahead to future values?



Nesterov momentum. Instead of evaluating gradient at the current position (red circle), we know that our momentum is about to carry us to the tip of the green arrow. With Nesterov momentum we therefore instead evaluate the gradient at this "looked-ahead" position.

## **AdaGrad**

- Idea: scale the update for each weight separately.
- Update frequently-updated weights less
- ☐ Keep running sum of previous updates
- Divide new updates by factor of previous sum

$$W := W - \frac{\eta}{\sqrt{G_t} + \epsilon} \odot \nabla J$$

## **RMSProp**

- Quite similar to AdaGrad.
- Rather than using the sum of previous gradients, decay older gradients more than more recent ones.
- More adaptive to recent updates

### adam

Idea: use both first-order and second-order change information and decay both over time.

$$m_{t} = \beta_{1} m_{t-1} + (1 - \beta_{1}) \nabla \mathbf{J}$$

$$v_{t} = \beta_{2} v_{t-1} + (1 - \beta_{2}) \nabla \mathbf{J}$$

$$w_{t} = \frac{m_{t}}{1 - \beta_{1}^{t}}$$

$$v_{t} = \frac{v_{t}}{1 - \beta_{1}^{t}}$$

$$W := W - \frac{\eta}{\sqrt{v_{t}} + \epsilon} \odot m_{t}$$

## Which one should I use?!

- RMSProp and Adam seem to be quite popular now.
- Difficult to predict in advance which will be best for a particular problem.
- Still an active area of inquiry.

