

# One Dimensional Array in C

# Array

- List of variables of same type
- Accessed through a common name
- General form
  - `type var_name[size];`
  - `int myarray[20];`
  - `int m[10], a[5];`
- Accessed by indexing
  - Known as subscript
  - Can be any valid expression
  - Begin at 0
  - `myarray[1]` : 2<sup>nd</sup> element
- Array elements are stored in contiguous memory location

# Array (Initialization)

- `int n[6] = {48, 53, 26, 71, 9, 12};`

48	53	26	71	9	12
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- `float n[] = {3.1, -5, 2.5, 17.4, 29};`
  - **Array dimension optional**

3.1	-5	2.5	17.4	29
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# Array

```
int a[5];  
for(int i=0; i<5; i++) {  
    a[i]=i;  
}
```

- After the declaration
  - 10 bytes get reserved in memory
  - Each integer 2 bytes long

	a[0]	a[1]	a[2]	a[3]	a[4]
a	0	1	2	3	4
	4002	4004	4006	4008	4010

# Array

- Can be used anywhere a variable/constant can

```
int a[5];  
for(int i=0; i<5; i++) {  
    scanf("%d", &a[i]);  
}
```

# Array

- C does not perform any bound checking on array index
- Program may crash

```
int a[5];  
for(int i=0; i<5; i++) {  
    a[i]=i;  
}  
printf("%d\n", a[10]);
```

# Array

- It is not possible to assign one entire array to other array

```
int a1[5], a2[5];
```

```
a1=a2; // not possible
```

- Need to copy explicitly

```
for(int i=0; i<5; i++) {  
    a1[i]=a2[i];  
}
```

# Array (Average Calculation)

```
#include<stdio.h>

int main(){
    int a[5];
    double sum=0;
    for(int i=0; i<5; i++) {
        scanf("%d", &a[i]);
    }
    for(i=0; i<5; i++) {
        sum=sum+a[i];
    }
    printf("Average is %lf\n", sum/5.0);
    return 0;
}
```