import random

user\_wins = 0

computer\_wins = 0

options = ["rock","paper","scissors"]

while True:

user\_input = input("type rock/paper/scissors or q to quit: ").lower()

if user\_input == "q":

break

if user\_input not in options:

continue

random\_number = random.randint(0, 2)

# here rock:0, paper:1, scissors:2

computer\_pick = options[random\_number]

print("computer picked", computer\_pick + ".")

if user\_input == "paper" and computer\_pick == "rock":

print("you won the game!")

user\_wins += 1

elif user\_input == "rock" and computer\_pick == "scissors":

print("you won the game!")

user\_wins += 1

elif user\_input == "scissors" and computer\_pick == "paper":

print("you won the game!")

user\_wins += 1

elif user\_input == "rock" and computer\_pick == "scissors":

print("you won the game!")

user\_wins += 1

else:

print("you lost the game!")

computer\_wins += 1

print("you won", user\_wins, "times.")

print("computer won", computer\_wins, "times.")

print("game over")