# **DAY 9 MORNING ASSIGNMENT** BY **ANDE MANOHAR** 3rd FEB 2022

```
Q1. Write a c# program to read input from user and print
a. factorial of number
b. factors of a number
c. check if it prime or not
```

### Code:

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace DAY_9_morning_project1
  //***************
  //Author: MANOHAR ANDE
  //Purpose:To write a C# program to read input from user and print
  //Factorial of a number
  //Factors of a number
  //Check if it is Prime or not
  //************
  class MathsOperations
    private int input;
    /// This method will read input
    public void ReadInput()
       Console.WriteLine("Enter input");
       input = Convert.ToInt32(Console.ReadLine());
    /// <summary>
    /// this method will find factorial
    public void Factorial()
       int fact = 1;
       for (int i = 1; i <= input; i++)
         fact = fact * i;
       Console.WriteLine(fact);
```

```
/// This method will find factors
    public void PrintFactors()
       for (int i = 1; i <= input; i++)
         if (input % i == 0)
            Console.WriteLine(i);
    /// This method will find a number as prime or not
    public bool IsPrime()
       int count = 0;
       for (int i = 1; i <= input; i++)
         if (input % i == 0)
            count++;
       if (count == 2)
         return true;
       else
         return false;
  internal class Program
    static void Main(string[] args)
       MathsOperations obj = new MathsOperations();
       obj.ReadInput();
       obj.Factorial();
       obj.PrintFactors();
       if (obj.IsPrime())
          Console.WriteLine("The input number is Prime");
       else
          Console.WriteLine("The input number is not prime");
       Console.ReadLine();
Output:
```

```
D:\NBTRAININGS\DAY 9 MORNING ASSIGNMENT\DAY 9 morning project1\DAY 9 morning projec...

Enter input
6
720
1
2
3
6
The input number is not prime
```

```
Q2. Write c# program o read two numbers from use and print
a. Sum of two numbers
b. difference of two numbers
c. division of two numbers
Code:
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace Day9Project2
{ //***************
   //Author:ANDE MANOHAR
   //Purpose:Write C# program to read two numbers from user and print
   //A)Sum of two numbers
   //B)Difference of two numbers
   //C)Product of two numbers
   //d)Division of two numbers
  class MathTask
    private int a;
    private int b;
    // <summary>
    // This method read input From user
    // </summary>
    public void ReadInput()
      Console.WriteLine("Enter fisrt number:");
      a = Convert.ToInt32(Console.ReadLine());
      Console.WriteLine("Enter Second number:");
      b = Convert.ToInt32(Console.ReadLine());
    }// <summary>
    // This method Add Two numbers
    // </summary>
     // <returns></returns>
    public int AddNumbers()
```

```
return a + b;
    // <summary>
    // this method is for multiplication
    // </summary>
    // <returns> </returns>
    public int Product()
       return a * b;
    // <summary>
    // this method is substraction
    // </summary>
    // <returns> </returns>
    public int Substract()
       return a - b;
    // <summary>
    // this method is for division
    // </summary>
    // <returns></returns>
    public int Division()
       return b / a;
  }
  internal class Program
    static void Main(string[] args)
       MathTask mt = new MathTask();
       mt.ReadInput();
       Console.WriteLine(mt.AddNumbers());
       Console.WriteLine(mt.Product());
       Console.WriteLine(mt.Substract());
       Console.WriteLine(mt.Division());
       Console.ReadLine();
    }
  }
OUTPUT:
```

```
D:\NBTRAININGS\DAY 9 MORNING ASSIGNMENT\DAY 9 Project 2\DAY 9 Project 2\bin\Debug\DA...

Enter fisrt number:
10
Enter Second number:
8
18
80
2
0
```

```
Q3.Create an Employee class with below variables
Id, name, salary, company
Write methods to read data and print data
Code:
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace DAY_9_Employees_class
  //Author: MANOHAR ANDE
  //Purpose:To create an Employee class using varibale and write methods to Readdata and prindata
  class Employee
    public int id;
    public string name;
    public int salary;
    public static string company = " Amazone";
    public void ReadData()
       Console.WriteLine("Enter employeee id:");
       id = Convert.ToInt32(Console.ReadLine());
       Console.WriteLine("Enter employeee name:");
       name = Console.ReadLine();
       Console.WriteLine("Enter employeee salary:");
       salary = Convert.ToInt32(Console.ReadLine());
       company = "Amazone";
```

```
public void PrintData()
      Console.WriteLine($"id: {id}, name: {name},salary: {salary}, Company: {company}");
  internal class Program
    static void Main(string[] args)
      Employee emp1 = new Employee();
      emp1.ReadData();
      emp1.PrintData();
      Employee emp2 = new Employee();
      emp2.ReadData();
      emp2.PrintData();
      Console.ReadLine();
  }
Output:
    D:\NBTRAININGS\DAY 9 MORNING ASSIGNMENT\DAY 9 Employees class\DAY 9 Employees clas...
 Enter employeee id:
 101
Enter employeee name:
                                                                                                    Manohar
Enter employeee salary:
 id : 101, name: Manohar,salary: 3000, Company: Amazone
Enter employeee id:
 102
 Enter employeee name:
 Enter employeee salary:
 id : 102, name: Somu,salary: 5000, Company: Amazone
```

# Q4. Difference between static variable and normal variable STATIC VARIABLE 1. A static variable acts as a global variable and is shared among all he objects of the class. NORMAL VARIABALE 1. A normal variable are specific o instance object in which they are created.

2.Stativ variables occupies less space and memory allocation happens once.

2. A normal variable is not required to have any special keyword

### Q5. Write 5 points about constructor discussed in the class

- 1. A constructor is useful to initialize the class variable.
- 2. By default c# will have one constructor that is called "default constructor" which is used to initialize default values.
- 3. The moment you create the user defined constructor the default constructor will gone now you still need default constructor create a default constructor of your own. And constructor name should be same as your class name if your.
- 4.If you are using same class variable as that of class variable use this.id ,this.name , this .salary to differentiate class variables.
- 5. And for a constructor we should not write return type not even void.

## Q6.Create Employees class with two constructors as discussed in the class

### Code:

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace DAY_9_constructor_employyes__project
  //***********
  //Author:ANDE MANOHAR
  //Purpose:Employee class with two constructors
  class Employee
    public int id;
    public string name;
    public int salary;
    public static string company = "NationsBenefits";
    public Employee()
       id = 0;
       name = null;
       salary = 0;
    public Employee(int eid, string emane, int esalary)
       id = eid;
```

```
name = emane;
       salary = esalary;
    }
    public void ReadData()
       Console.WriteLine("Enter Employee Id:");
       id = Convert.ToInt32(Console.ReadLine());
       Console.WriteLine("Enter Employee Name:");
       name = Console.ReadLine();
       Console.WriteLine("Enter Employee Salary:");
       salary = Convert.ToInt32(Console.ReadLine());
    public void PrintData()
       Console.WriteLine($"id:{id},Name={name},salary={salary},company={company}");
  internal class Program
    static void Main(string[] args)
       Employee emp = new Employee();
       emp.PrintData();
       Console.ReadLine();
    }
  }
}
Output:
```

id:0, Name=, salary=0, company=NationsBenefits