Programiz PRO

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Online Java Compiler
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```
Main.java
            Output
 1
    import java.util.Random;
 2
3
    public class RandomNumberGenerator {
        public static void main(String[] args) {
4
 5
            // Define the range
 6
            int min = 1;
 7
            int max = 100;
            // Create an instance of Random
9
            Random random = new Random();
10
11
12
            // Generate a random number in the specified range
13
            int randomNumber = random.nextInt(max - min + 1) + min;
14
15
            // Print the random number
            System.out.println("Random number between " + min + " and " + max + ": "
16
                + randomNumber);
17
        }
18
19
```