

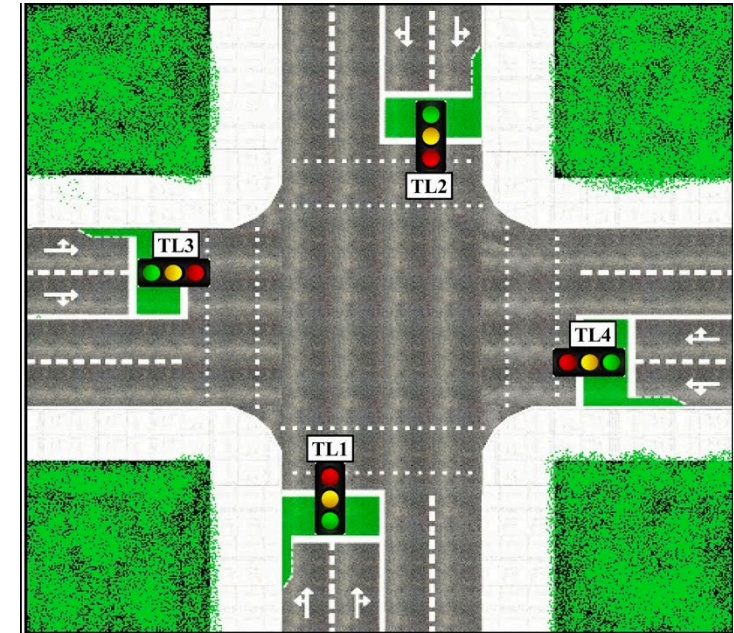
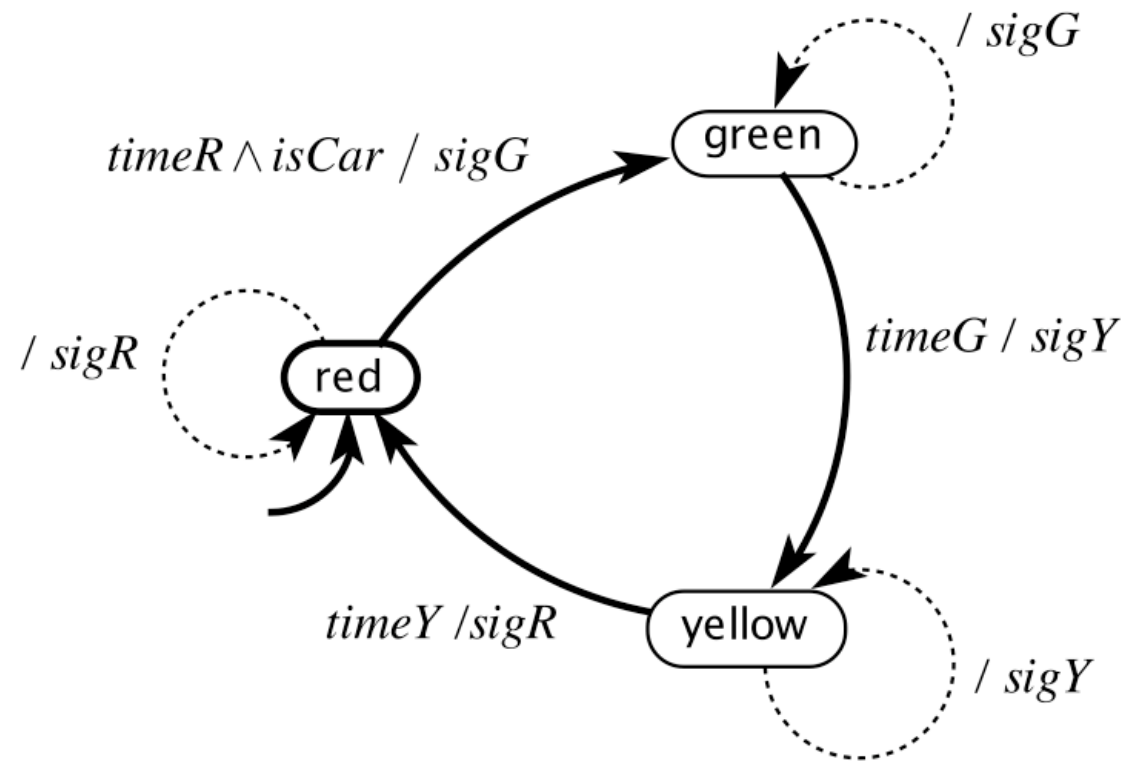


COP290

Finite State Machines



- 4 way Crossing
 - Traffic Light Controller

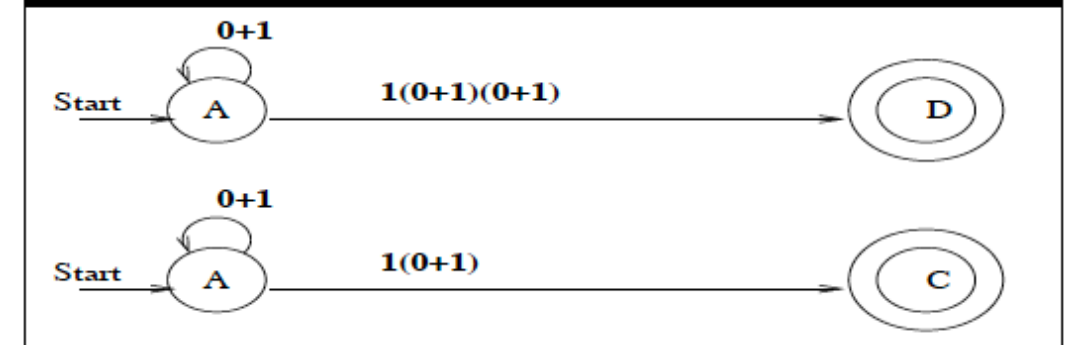
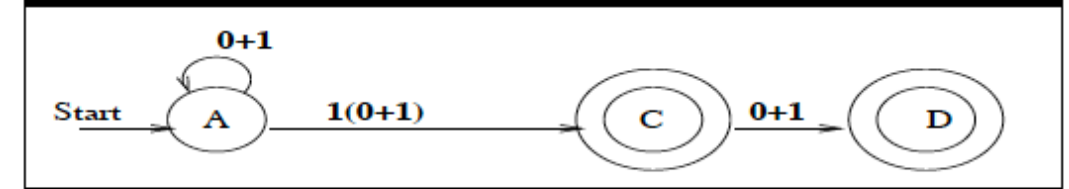
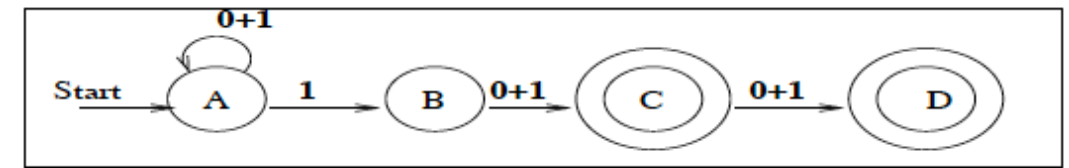
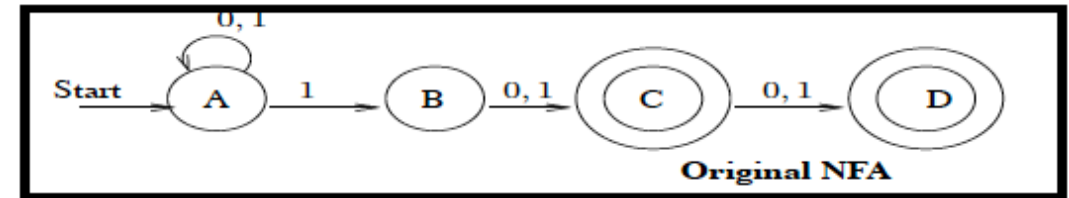




Finite Automaton

- A machine that accepts strings of 0 and 1's such that either second or third position from the end has a 1.
 - e.g. 0001010, 011, etc

$$(0+1)^*1(1+0) + (0+1)^*1(1+0)(0+1)$$



Pattern Matching & Regular Expressions



- Common examples
 - `ls *.c`
 - `grep -lR "cop*"`
- A pattern of special characters used to match strings in a search
 - Typically made up from special characters called metacharacters
- Regular expressions are used throughout UNIX:
 - Editors: `ed`, `ex`, `vi`
 - Utilities: `grep`, `egrep`, `sed`, and `awk`

Metacharacters



RE Metacharacter	Matches...
.	Any one character, except new line
[a-z]	Any one of the enclosed characters (e.g. a-z)
*	Zero or more of preceding character
? or \?	Zero or one of the preceding characters
+ or \+	One or more of the preceding characters

- any non-metacharacter matches itself

The grep Utility



- “grep” command:
searches for text in file(s)

Examples:

```
% grep root mail.log
```

```
% grep r..t mail.log
```

```
% grep ro*t mail.log
```

```
% grep 'ro*t' mail.log
```

```
% grep 'r[a-z]*t' mail.log
```

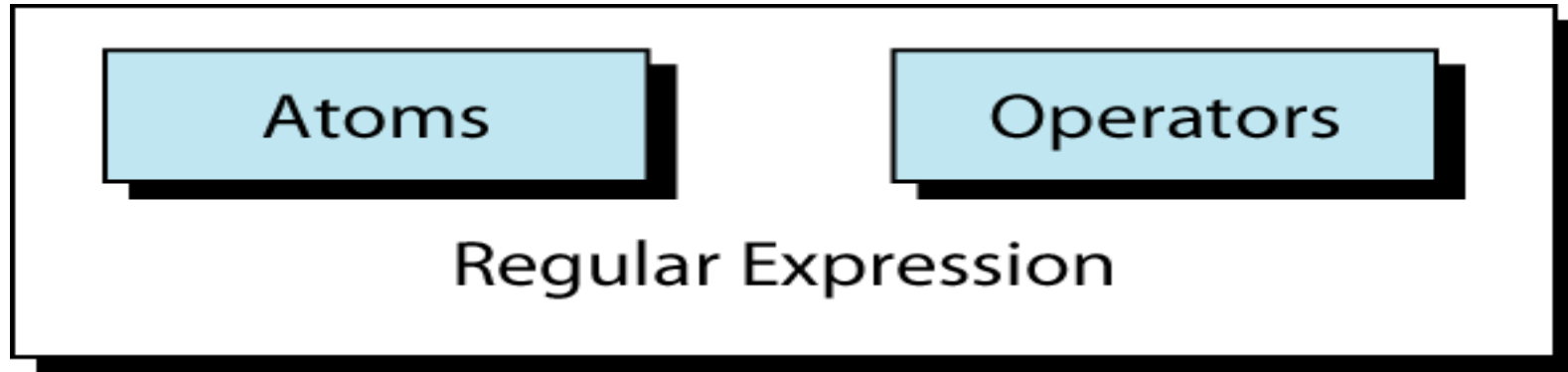
more Metacharacters



RE Metacharacter	Matches...
^	beginning of line
\$	end of line
\char	Escape the meaning of <i>char</i> following it
[^]	One character <u>not</u> in the set
\<	Beginning of word anchor
\>	End of word anchor
() or \(\)	Tags matched characters to be used later (max = 9)
 or \ 	Or grouping
x\{m\}	Repetition of character x, m times (x,m = integer)
x\{m,\}	Repetition of character x, at least m times
x\{m,n\}	Repetition of character x between m and m times



Regular Expression



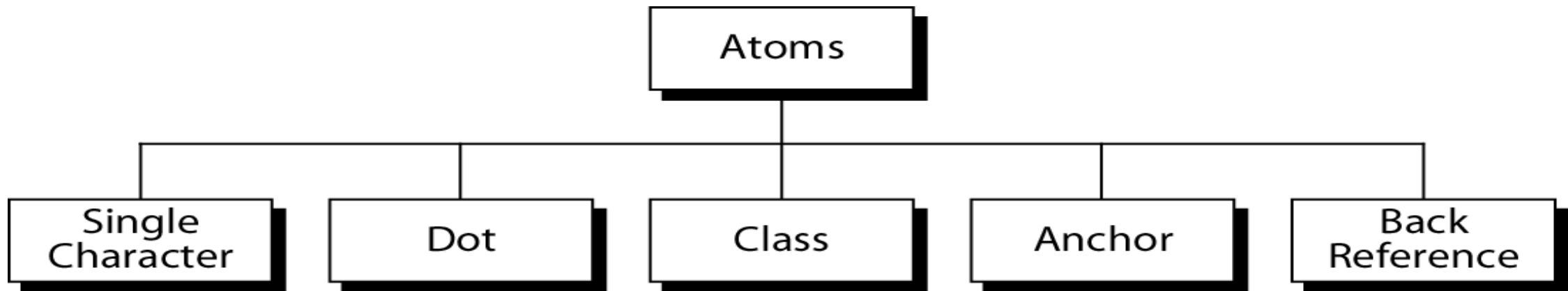
An atom specifies what text is to be matched and where it is to be found.

An operator combines regular expression atoms.



Atoms

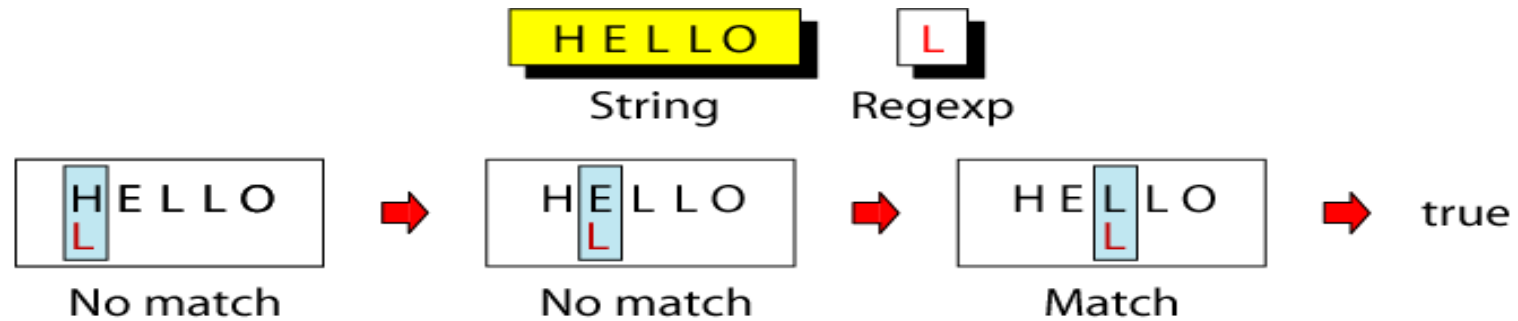
An atom specifies what text is to be matched and where it is to be found.



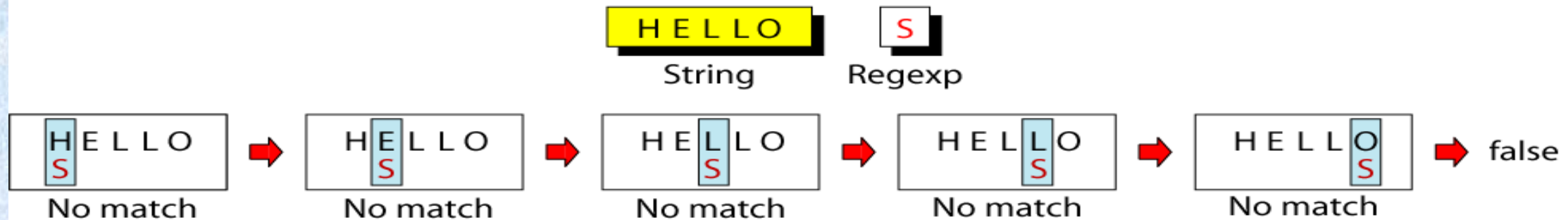


Single-Character Atom

A single character matches itself



(a) Successful Pattern Match

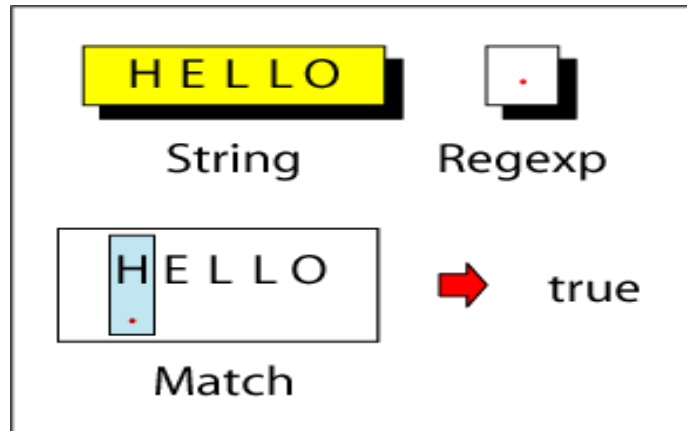


(b) Unsuccessful Pattern Match

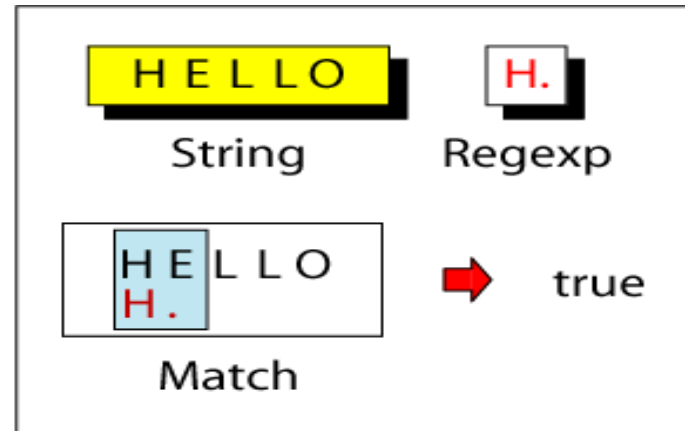


Dot Atom

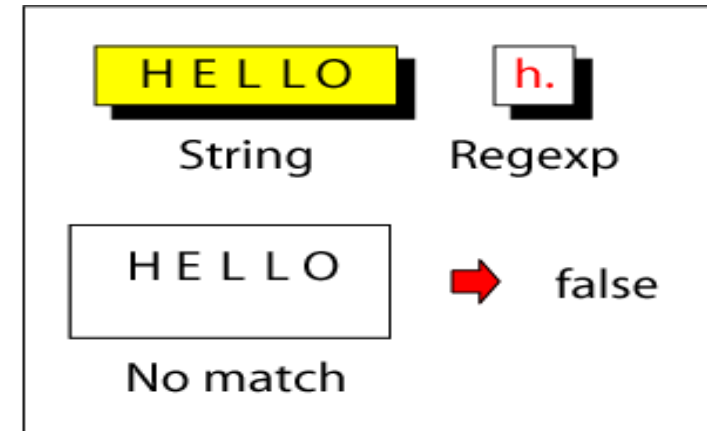
matches **any single character** except for a new line character (`\n`)



(a) Single-Character



(b) Combination-True



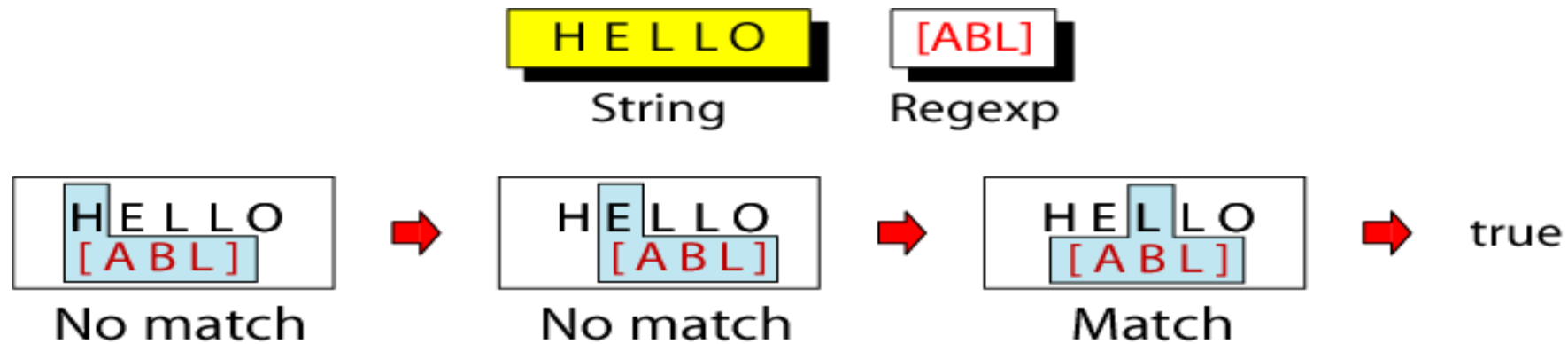
(c) Combination-False



Class Atom

matches only single character that can be any of the characters defined in a set:

Example: [ABC] matches either A, B, or C.



Notes:

- 1) A range of characters is indicated by a dash, e.g. [A-Q]
- 2) Can specify characters to be excluded from the set, e.g. `[^0-9]` matches any character other than a number.



Example: Classes

RegExpr		Means	RegExpr		Means
[A-H]	→	[ABCDEFGH]	[^AB]	→	Any character except A or B
[A-Z]	→	Any uppercase alphabetic	[A-Za-z]	→	Any alphabetic
[0-9]	→	Any digit	[^0-9]	→	Any character except a digit
[a]	→	[or a	[]a]	→] or a
[0-9\ -]	→	digit or hyphen	[^\^]	→	Anything except^



Repetition Operator: $\{...\}$

The repetition operator specifies that the atom or expression immediately before the repetition may be repeated.

$\{m, n\}$

matches previous character m to n times.

$A\{3, 5\}$



matches "AAA", "AAAA", or "AAAAA"

$BA\{3, 5\}$



matches "BAAA", "BAAAA", or "BAAAAA"

Grep detail and examples



- grep is family of commands
 - grep
common version
 - egrep
understands extended REs
(| + ? () don't need backslash)
 - fgrep
understands only fixed strings, i.e. is faster
 - rgrep
will traverse sub-directories recursively

COMMONLY USED “GREP” OPTIONS:



- c Print only a count of matched lines.
- i Ignore uppercase and lowercase distinctions.
- l List all files that contain the specified pattern.
- n Print matched lines and line numbers.
- s Work silently; display nothing except error messages. Useful for checking the exit status.
- v Print lines that do not match the pattern.

Example: grep with pipe



Pipe the output of the “ls -l” command to grep and list/ select only directory entries.

```
% ls -l | grep '^d'
```

```
drwxr-xr-x 2 krush csci 512 Feb 8 22:12 assignments
drwxr-xr-x 2 krush csci 512 Feb 5 07:43 feb3
drwxr-xr-x 2 krush csci 512 Feb 5 14:48 feb5
drwxr-xr-x 2 krush csci 512 Dec 18 14:29 grades
drwxr-xr-x 2 krush csci 512 Jan 18 13:41 jan13
drwxr-xr-x 2 krush csci 512 Jan 18 13:17 jan15
drwxr-xr-x 2 krush csci 512 Jan 18 13:43 jan20
drwxr-xr-x 2 krush csci 512 Jan 24 19:37 jan22
drwxr-xr-x 4 krush csci 512 Jan 30 17:00 jan27
drwxr-xr-x 2 krush csci 512 Jan 29 15:03 jan29
```

Display the number of lines where the pattern was found. This does not mean the number of occurrences of the pattern.

```
% ls -l | grep -c '^d'
```

```
10
```

Example: grep with \< >



```
% cat grep-datafile
```

northwest	NW	Charles Main	300000.00
western	WE	Sharon Gray	53000.89
southwest	SW	Lewis Dalsass	290000.73
southern	SO	Suan Chin	54500.10
southeast	SE	Patricia Hemenway	400000.00
eastern	EA	TB Savage	440500.45
northeast	NE	AM Main Jr.	57800.10
north	NO	Ann Stephens	455000.50
central	CT	KRush	575500.70

Extra [A-Z]****[0-9]..\$5.00

Print the line if it contains the word "north".

```
% grep '\<north\>' grep-datafile
```

north	NO	Ann Stephens	455000.50
-------	----	--------------	-----------



Regular Expressions

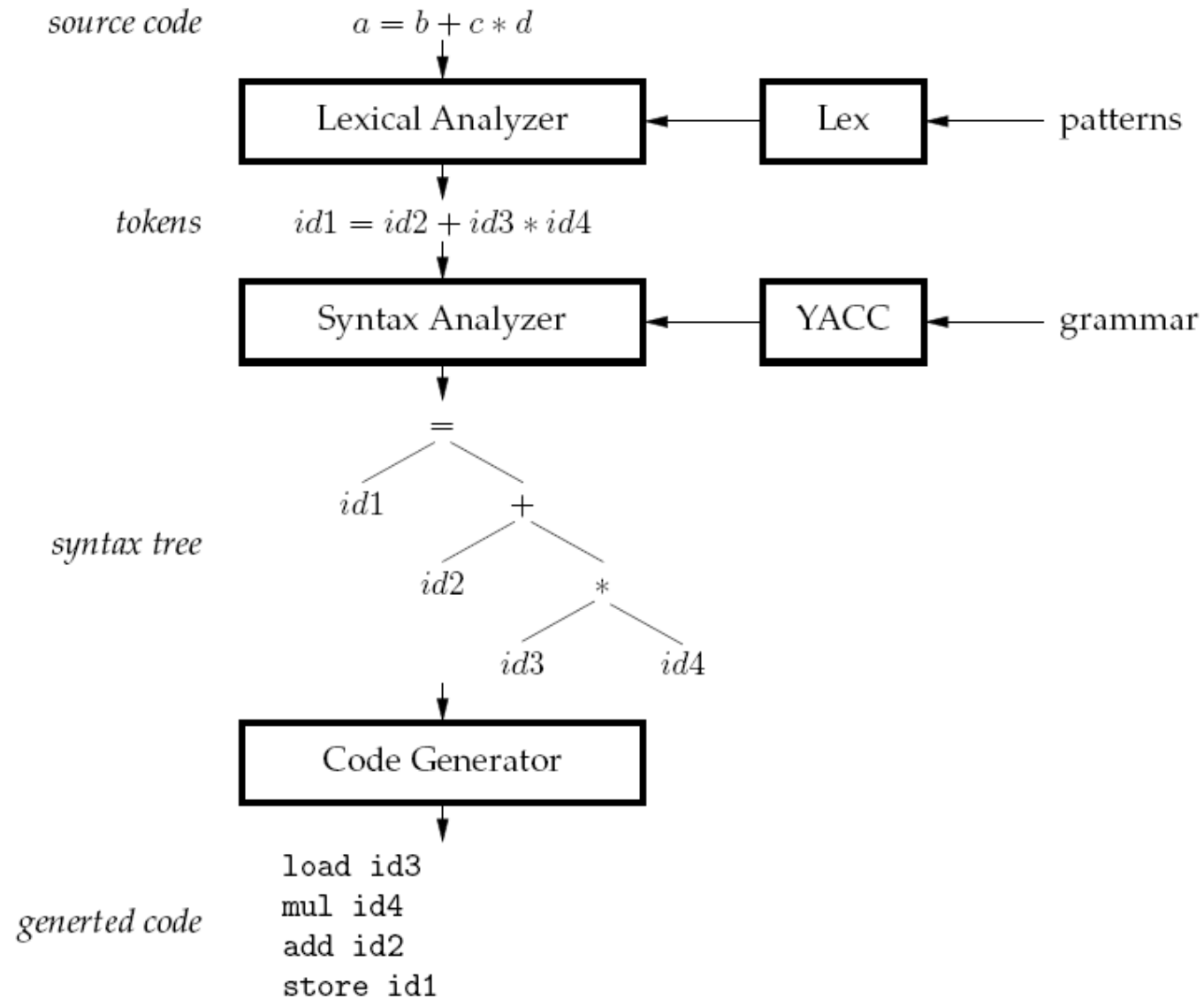
In the following we denote by c =character, x,y =regular expressions, m,n =integers, i =identifier.

.	: matches any single character except newline
*	: matches 0 or more instances of the preceding regular expression
+	: matches 1 or more instances of the preceding regular expression
?	: matches 0 or 1 of the preceding regular expression
	: matches the preceding or following regular expression
[]	: defines a character class
()	: groups enclosed regular expression into a new regular expression
"..."	: matches everything within the " " literally
$x y$: x or y
{ i }	: definition of i
x/y	: x , only if followed by y (y not removed from input)
$x\{m,n\}$: m to n occurrences of x
x	: x , but only at beginning of line
$x\$$: x , but only at end of line
"s"	: exactly what is in the quotes (except for "\" and following character)

Some simple examples of regular expressions :

an integer:	$[1-9][0-9]^*$
a word:	$[a-zA-Z]^+$
a (possibly) signed integer:	$[-+]?[1-9][0-9]^*$
a floating point number:	$[0-9]^*"[0-9]^+$

Compilation





Lexical Analysis

- **Lexical Analysis –**

- Process of converting a sequence of characters into a sequence of tokens

- **Lex**

- Is a tool to generator lexical analyzers.
- It was written by Mike Lesk and Eric Schmidt (the Google guy)

foo = 1 - 3**2



Lexeme	Token Type
foo	Variable
=	Assignment Operator
1	Number
-	Subtraction Operator
3	Number
**	Power Operator
2	Number



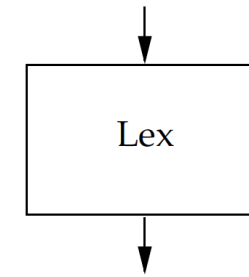
Lex

- Look for Patterns

Example

<pattern>	<action to take when matched>	[A-Za-z]+	printf("this is a word");
<pattern>	<action to take when matched>	[0-9]+	printf("this is a number");

Table of regular expressions
+ associated actions



yylex()

(in file **lex.yy.c**)

<i>scanner.l</i>	<i>lex.yy.c is generated</i>
%{ < C global variables, prototypes, comments > }%	<i>This part will be embedded into lex.yy.c</i>
DEFINITION SECTION	<i>substitutions, code and start states; will be copied into *.c</i>
%% RULES SECTION	<i>define how to scan and what action to take for each token</i>
%%	
<auxiliary C subroutines>	<i>any user code. For example, a main function to call the scanning function yylex().</i>

Definitions

%%

Rules

red : required
blue : optional

%%

User subroutines

A Sample lex Effort



- Count Characters

- Whenever a letter or . (dot) is encountered, charCount is incremented by one.

```
%{  
int charCount;  
%}  
//This comment is to tell that following is the rule section  
%%  
[a-zA-Z.] { charCount++;}  
%%  
main()  
{  
    yylex();  
    printf("%d \n", charCount);  
}
```

- yylex()*

- reads each character in the input file and is matched against the patterns specified in the rule section*

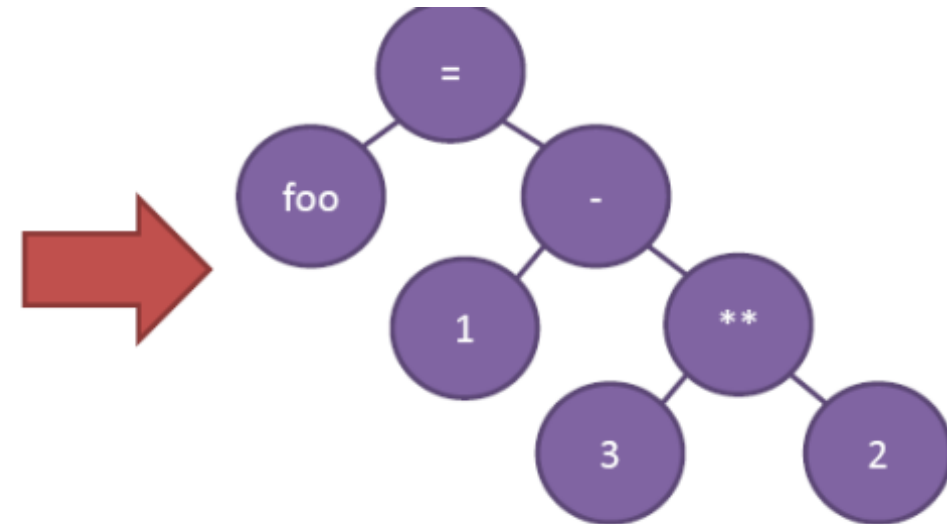
Parsing



- **Syntactic Analysis**

- The process of analyzing a sequence of tokens to determine its grammatical structure.
- Yacc
 - Is a tool to generate parsers (syntactic analyzers).
 - Generated parsers require a lexical analyzer

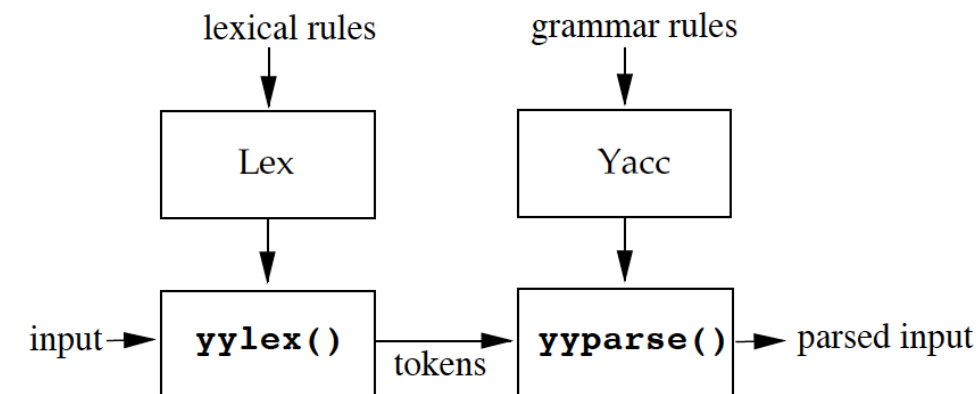
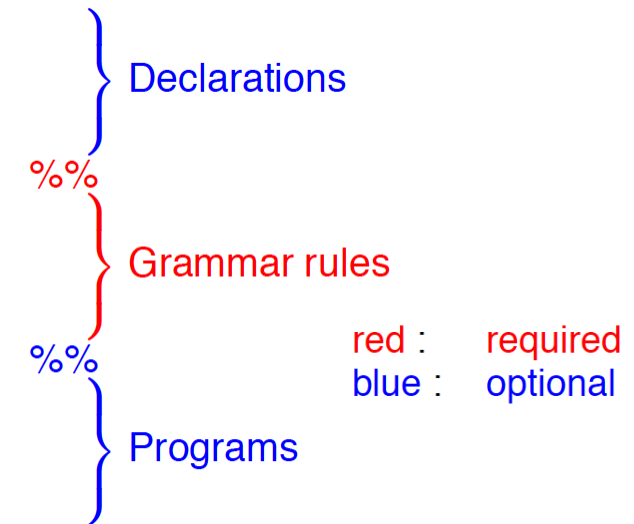
Lexeme	Token Type
foo	Variable
=	Assignment Operator
1	Number
-	Subtraction Operator
3	Number
**	Power Operator
2	Number



Yacc – Parser Generator



- Takes a specification from CFG and produces a LALR Parser
 - *The user must supply an integer-valued function `yylex()` that implements the lexical analyzer (scanner).*
 - *If there is a value associated with the token, it should be assigned to the external variable `yylval`.*
 - *The token error is reserved for error handling.*
 - *Token numbers : These may be chosen by the user if desired. The default is:*
 - *chosen by yacc [in a file `y.tab.h`]*
 - *the token no. for a literal is its ASCII value*
 - *other tokens are assigned numbers starting at 257*
 - *the endmarker must have a number zero or negative.*
 - *Generate `y.tab.h` using ‘`yacc -d`’*





Yacc File Structure

YACC file structure

```
%{
    #include <stdio.h>
    int yylex(void);
    void yyerror(char *);
}%
%token INTEGER

%%
program:
    program expr '\n'      { printf("%d\n", $2); }
    |
    ;

expr:
    INTEGER                { $$ = $1; }
    | expr '+' expr        { $$ = $1 + $3; }
    | expr '-' expr        { $$ = $1 - $3; }
    ;

%%
void yyerror(char *s) {
    fprintf(stderr, "%s\n", s);
}

int main(void) {
    yyparse();
    return 0;
}
```

Part to be embedded into the *.c

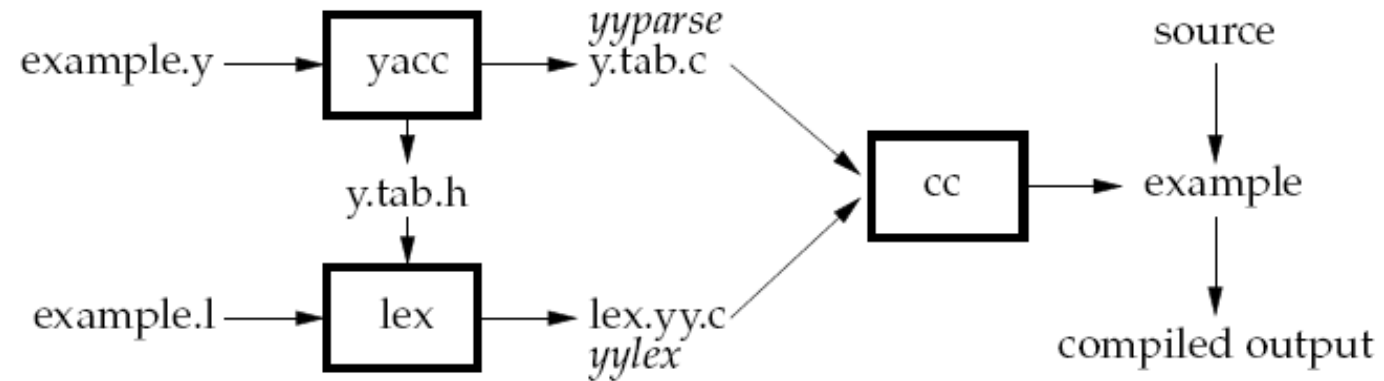
%Definition Section
(token declarations)

Production rules section:
define how to "understand" the
input language, and what actions
to take for each "sentence".

< C auxiliary subroutines >
Any user code. For example,
a main function to call the
parser function yyparse()



Combining Lex and Yacc





Infix to Postfix

Input: $a*b+c$

Output: $ab*c+$

Input: $a+b*d$

Output: $abd*+$

```
%{
/* Definition section */
}%
ALPHA [A-Z a-z]
DIGIT [0-9]

/* Rule Section */
%%
{ALPHA}{(ALPHA)|(DIGIT)}* return ID;
{DIGIT}+
[\n \t]
{yyval=atoi(yytext); return ID;}
yyterminate();
.
return yytext[0];
%%
```

```
%{
/* Definition section */
#include <stdio.h>
#include <stdlib.h>
}%
```

```
%token ID
%left '+' '-'
%left '*' '/'
%left UMINUS
```

```
/* Rule Section */
%%
```

```
S : E
E : E+'{A1();}T{A2();}
| E-'{A1();}T{A2();}
| T
;
T : T'*'{A1();}F{A2();}
| T/'{A1();}F{A2();}
| F
;
F : '('E{A2();})'
| '-'{A1();}F{A2();}
| ID{A3();}
;
```

```
%%
```

```
#include "lex.yy.c"
char st[100];
int top=0;
```

```
//driver code
int main()
{
```

```
printf("Enter infix expression: ");
yyparse();
printf("\n");
return 0;
```

```
}
A1()
{
```

```
st[top++]=yytext[0];
```

```
}
```

```
A2()
{
```

```
printf("%c", st[--top]);
```

```
}
```

```
A3()
{
```

```
printf("%c", yytext[0]);
```

```
}
```