Oracle 11g - PL SQL

Writing Control Structures



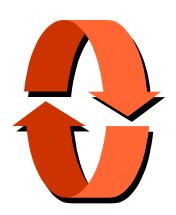
About Controlling PL/SQL Flow

- About controlling the Flow of Execution in a Language applying to Procedural Blocks:
- □ Controlling PL/SQL Execution using IF Conditional
- □ Various Constructs of IF statement
- ☐ Use CASE expressions
- ☐ Identify & Construct various Loop statements (includes, Simple, While & For Loop)
- □ Control block flow using nested loops and labels



Controlling PL/SQL Execution Flow

- □ You can change the logical execution of statements using conditional IF statements and loop control structures.
- □ Conditional IF statements:
 - IF-THEN-END IF
 - IF-THEN-ELSE-END IF
 - IF-THEN-ELSIF-END IF





IF Statements

Syntax:

```
IF condition THEN
   statements;
[ELSIF condition THEN
   statements;]
[ELSE
   statements;]
END IF;
```

If the employee name is Gietz, set the Manager ID to 102.

```
IF UPPER(v_last_name) = 'GIETZ' THEN
  v_mgr := 102;
END IF;
```



Simple IF Statements

If the last name is Vargas:

- ☐ Set job ID to SA_REP
- ☐ Set department number to 80



Compound IF Statements

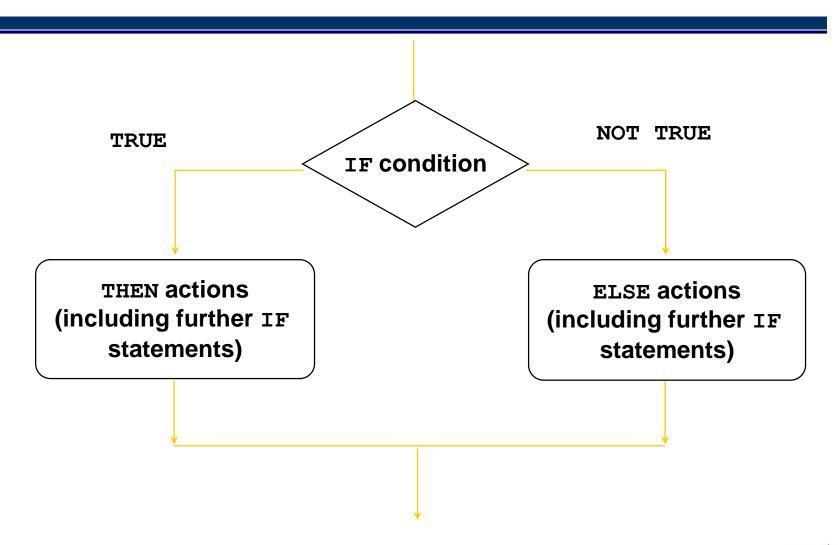
If the last name is Vargas and the salary is more than 6500:

Set department number to 60.

```
. . .
IF v_ename = 'Vargas' AND salary > 6500 THEN
   v_deptno := 60;
END IF;
. . .
```



IF-THEN-ELSE Execution Flow





IF-THEN-ELSE Statements

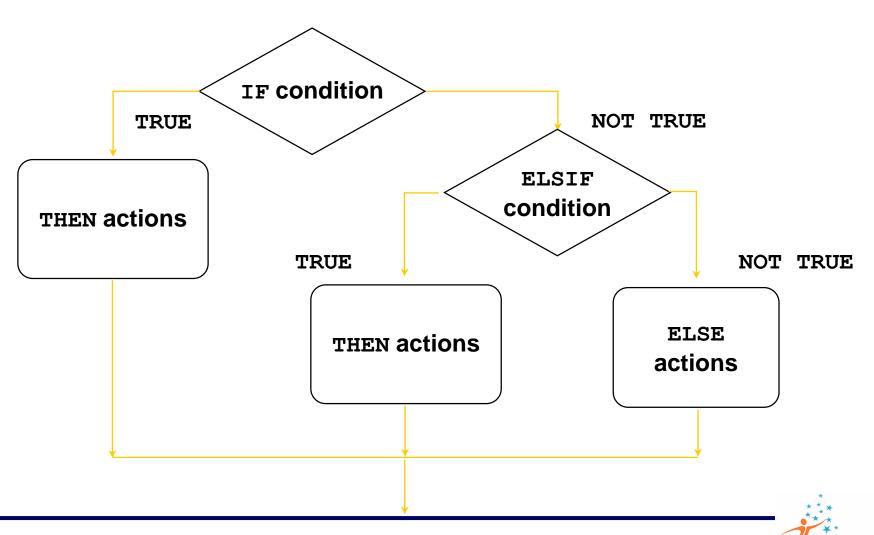
Set a Boolean flag to TRUE if the hire date is greater than five years; otherwise, set the Boolean flag to FALSE.

```
DECLARE
    v_hire_date DATE := '12-Dec-1990';
    v_five_years BOOLEAN;
BEGIN
. . .
IF MONTHS_BETWEEN(SYSDATE,v_hire_date)/12 > 5 THEN
    v_five_years := TRUE;
ELSE
    v_five_years := FALSE;
END IF;
. . . .
```



IF-THEN-ELSIF

Statement Execution Flow



IF-THEN-ELSIF Statements

For a given value, calculate a percentage of that value based on a condition.

Example:

```
IF    v_start > 100 THEN
        v_start := 0.2 * v_start;

ELSIF v_start >= 50 THEN
        v_start := 0.5 * v_start;

ELSE
        v_start := 0.1 * v_start;

END IF;
. . . .
```



CASE Expressions

- ☐ A CASE expression selects a result and returns it.
- ☐ To select the result, the CASE expression uses an expression whose value is used to select one of several alternatives.

```
CASE selector
WHEN expression1 THEN result1
WHEN expression2 THEN result2
...
WHEN expressionN THEN resultN
[ELSE resultN+1;]
END;
```



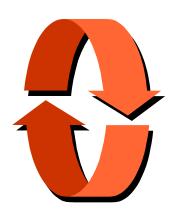
CASE Expressions: Example

```
SET SERVEROUTPUT ON
DECLARE
   v grade CHAR(1) := UPPER('&p grade');
   v appraisal VARCHAR2(20);
BEGIN
    v appraisal :=
      CASE v grade
         WHEN 'A' THEN 'Excellent'
         WHEN 'B' THEN 'Very Good'
         WHEN 'C' THEN 'Good'
         ELSE 'No such grade'
      END;
DBMS OUTPUT.PUT LINE ('Grade: '|| v grade || '
                       Appraisal ' || v_appraisal);
END;
```



Iterative Control: LOOP Statements

- □ Loops repeat a statement or sequence of statements multiple times.
- ☐ There are three loop types:
 - Basic (Simple) loop
 - FOR loop
 - WHILE loop





Basic Loops

Syntax:

```
LOOP -- delimiter

statement1; -- statements

EXIT [WHEN condition]; -- EXIT statement

END LOOP; -- delimiter
```

```
condition is a Boolean variable or
expression (TRUE, FALSE, or NULL);
```



Basic Loops

Example:

```
DECLARE
 v country id locations.country id%TYPE := 'CA';
 v location id locations.location id%TYPE;
 v counter NUMBER(2) := 1;
          locations.city%TYPE := 'Montreal';
 v city
BEGIN
 SELECT MAX(location id) INTO v location id FROM locations
 WHERE country_id = v_country_id;
 LOOP
    INSERT INTO locations (location id, city, country id)
   VALUES((v location id + v counter), v city, v country id);
   v counter := v counter + 1;
   EXIT WHEN v counter > 3;
 END LOOP;
END;
```



WHILE Loops

Syntax:

```
WHILE condition LOOP

statement1;
statement2;
beginning of each iteration.

END LOOP;

Condition is evaluated at the beginning of each iteration.
```

Use the WHILE loop to repeat statements while a condition is TRUE.



WHILE Loops

Example:

```
DECLARE
 v country id locations.country id%TYPE := 'CA';
 v location id
                    locations.location id%TYPE;
 v city
                    locations.city%TYPE := 'Montreal';
                   NUMBER := 1;
 v counter
BEGIN
  SELECT MAX (location id) INTO v location id FROM locations
  WHERE country id = v country id;
 WHILE v counter <= 3 LOOP
    INSERT INTO locations (location id, city, country id)
   VALUES((v location id + v counter), v city, v country id);
   v counter := v counter + 1;
 END LOOP;
END;
```



FOR Loops

Syntax:

```
FOR counter IN [REVERSE]
    lower_bound..upper_bound LOOP
    statement1;
    statement2;
    . . .
END LOOP;
```

- ☐ Use a FOR loop to shortcut the test for the number of iterations.
- □ Do not declare the counter; it is declared implicitly.
- □ 'lower_bound .. upper_bound' is required syntax.



FOR Loops

Insert three new locations IDs for the country code of CA and the city of Montreal.

```
DECLARE
  v_country_id locations.country_id%TYPE := 'CA';
  v_location_id locations.location_id%TYPE;
  v_city locations.city%TYPE := 'Montreal';

BEGIN
  SELECT MAX(location_id) INTO v_location_id
    FROM locations
    WHERE country_id = v_country_id;

FOR i IN 1..3 LOOP
    INSERT INTO locations(location_id, city, country_id)
    VALUES((v_location_id + i), v_city, v_country_id);
    END LOOP;

END;
//
```



FOR Loops

Guidelines:

- □ Reference the counter within the loop only; it is undefined outside the loop.
- □ Do *not* reference the counter as the target of an assignment.



Guidelines While Using Loops

- ☐ Use the basic loop when the statements inside the loop must execute at least once.
- Use the WHILE loop if the condition has to be evaluated at the start of each iteration.
- ☐ Use a FOR loop if the number of iterations is known.



Nested Loops and Labels

- Nest loops to multiple levels.
- □ Use labels to distinguish between blocks and loops.
- ☐ Exit the outer loop with the EXIT statement that references the label.



Nested Loops and Labels

```
BEGIN
  <<Outer loop>>
  LOOP
    v counter := v counter+1;
  EXIT WHEN v counter>10;
    <<Inner loop>>
    LOOP
      EXIT Outer loop WHEN total done = 'YES';
      -- Leave both loops
      EXIT WHEN inner done = 'YES';
      -- Leave inner loop only
    END LOOP Inner loop;
  END LOOP Outer loop;
END;
```

