

Update AREA OF TRIANGLE.py | Update tic tac toe game | 0.37

Update AREA OF TRIANGLE.py | fixed README typo | 0.33

Add password strength checker function■■■Implement password strength checker with | Refactor comments and add author details | 0.33

Add password strength checker function■■■Implement password strength checker with | Added comments in currency convertor main.py | 0.33

feat: add image compression script using Pillow | press space to quit video window | 0.38

feat: add image compression script using Pillow | add the docs for the sum_of_digits | 0.37

feat: add image compression script using Pillow | add the docs for the sum_of_digits | 0.37

feat: add image compression script using Pillow | exception handling of Sockets with Fore color using colorama module | 0.33

feat: add image compression script using Pillow | added round in main function | 0.32

feat: add image compression script using Pillow | adding useful comment for cat | 0.37

feat: add image compression script using Pillow | Add RemoteOK job scraper script | 0.36

feat: add image compression script using Pillow | Added comments in currency convertor main.py file for more readability of code | 0.33

feat: add image compression script using Pillow | fix docstrings and add start_app function■■in other_pepole/get_ip_gui | 0.33

feat: add image compression script using Pillow | Fix typos in Compression_Analysis/PSNR.py | 0.39

Update tic tac toe game | press space to quit video window | 0.33

Update tic tac toe game | updated sum_of_digits_of_a_number to include negative numbers | 0.4

Update tic tac toe game | add the docs for the sum_of_digits | 0.35

Update tic tac toe game | add the docs for the sum_of_digits | 0.35

Update tic tac toe game | comment for start | 0.3

Update tic tac toe game | main file code | 0.32

Update tic tac toe game | use full comments. | 0.3

Update tic tac toe game | Exception handled by me | 0.39

Update tic tac toe game | Exception handled by me | 0.39

Update tic tac toe game | Fix typos in BlackJack_game/blackjack.py | 0.32

High-performance deep learning framework built on PyTorch with CUDA acceleration | exception handling of Sockets with Fore color | 0.33

press space to quit video window | updated sum_of_digits_of_a_number to include negative numbers | 0.34

press space to quit video window | use of json with loop for index | 0.35

press space to quit video window | use of json | 0.33

press space to quit video window | changed to OOP style | 0.31

increased video Frame rate 20 to 60 and changed Video output Color format grey t | Added comments in currency convertor main.py | 0.33

updated sum_of_digits_of_a_number to include negative numbers | add the docs for the sum_of_digits | 0.38

updated sum_of_digits_of_a_number to include negative numbers | add the docs for the sum_of_digits | 0.38

updated sum_of_digits_of_a_number to include negative numbers | use of json with loop for index | 0.33

added Some comments and new error message, changed font color in label top of the | Added comments in currency convertor main.py | 0.33

fixing negative integers by using the absolute value before computing the digit | fixing negative integers by using the absolute value before computing the digit | 0.33

fixing negative integers by using the absolute value before computing the digit | exception handling of Sockets with Fore color using colorama module | 0.33

fixing negative integers by using the absolute value before computing the digit | Fix typos in brickout-game/brickout-game.py | 0.33

fixing negative integers by using the absolute value before computing the digit | exception handling of Sockets with Fore color using colorama module | 0.33

fixing negative integers by using the absolute value before computing the digit | Fix typos in brickout-game/brickout-game.py | 0.33

add the docs for the sum_of_digits | add the docs for the sum_of_digits | 1.0

add the docs for the sum_of_digits | use of json with loop for index | 0.34

add the docs for the sum_of_digits | comment for start | 0.31

add the docs for the sum_of_digits | adding useful comment for cat | 0.35

add the docs for the sum_of_digits | Fix incorrect Manhattan distance calculation for custom goal states | 0.32

add the docs for the sum_of_digits | Add RemoteOK job scraper script | 0.34

add the docs for the sum_of_digits | Added comments in currency convertor main.py file for more readeability of code | 0.3

add the docs for the sum_of_digits | Fix typos in Electronics_Algorithms/resistance.py | 0.34

add the docs for the sum_of_digits | Fix typos in Compression_Analysis/PSNR.py | 0.32

add the docs for the sum_of_digits | Fix typos in Checker_game_by_dz/first.py | 0.32

add the docs for the sum_of_digits | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31

add the docs for the sum_of_digits | moved example projects from old repo | 0.37

add the docs for the sum_of_digits | use of json with loop for index | 0.34

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add the docs for the sum_of_digits | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31

add the docs for the sum_of_digits | moved example projects from old repo | 0.37

valid url check with exception handling | exception handling of Sockets with Fore color using colorama module | 0.34

valid url check with exception handling | use of json with loop for index | 0.37

valid url check with exception handling | Exceotion handled by me | 0.41

valid url check with exception handling | Exception handled by me | 0.44

exception handling of Sockets with Fore color using colorama module | use of json with loop for index | 0.43

exception handling of Sockets with Fore color using colorama module | Exceotion handled by me | 0.38

exception handling of Sockets with Fore color using colorama module | Exception handled by me | 0.4

exception handling of Sockets with Fore color using colorama module | adding useful comment for cat | 0.31

exception handling of Sockets with Fore color using colorama module | Fix typos in Electronics_Algorithms/resistance.py | 0.31

exception handling of Sockets with Fore color using colorama module | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31

use of json with loop for index | use of json | 0.52

use of json with loop for index | comment for start | 0.33

use of json with loop for index | Exceotion handled by me | 0.33

use of json with loop for index | adding useful comment for cat | 0.4

use of json | use full commets. | 0.43

use of json | adding useful comment for cat | 0.35

Hello Setup Completed | use full commets. | 0.32

Hello Setup Completed | Final Raound Comment | 0.44

Hello Setup Completed | fix typo update2 | 0.32

Hello Setup Completed | moved example projects from old repo | 0.32

comment for start | use full commets. | 0.41

comment for start | Final Raound Comment | 0.32

comment for start | adding useful comment for cat | 0.57

comment for start | Fix incorrect Manhattan distance calculation for custom goal states | 0.33

comment for start | chenged to OOP style | 0.43

comment for start | Fix typos in bank_managment_system/QTFrontend.py | 0.31

main file code | use full commets. | 0.45

main file code | Exceotion handled by me | 0.38

main file code | Exception handled by me | 0.38

main file code | added round in main function | 0.38

main file code | adding useful comment for cat | 0.47

main file code | Added comments in currency convertor main.py file for more readeability of code | 0.3

main file code | fixed README typo | 0.32

main file code | moved example projects from old repo | 0.36

use full commets. | Exceotion handled by me | 0.3

use full commets. | Exception handled by me | 0.3

use full commets. | Final Raound Comment | 0.38

use full commets. | adding useful comment for cat | 0.57

Exceotion handled by me | Exception handled by me | 0.96

Exceotion handled by me | chenged to OOP style | 0.37

Exceotion handled by me | Fix typos in Droplistmenu/GamesCalender.py | 0.31

Exceotion handled by me | Fix typos in Checker_game_by_dz/first.py | 0.32

Exception handled by me | Final Raound Comment | 0.33

Exception handled by me | chenged to OOP style | 0.37

Exception handled by me | Fix typos in Droplistmenu/GamesCalender.py | 0.31

Exception handled by me | Fix typos in Checker_game_by_dz/first.py | 0.32

Final Raound Comment | added round in main function | 0.38

Final Raound Comment | adding useful comment for cat | 0.41

added round in main function | adding useful comment for cat | 0.42

added round in main function | Added comments in currency convertor main.py file for more readeability of code | 0.36

added round in main function | fix docstrings and add start_app function in other_pepole/get_ip_gui | 0.31

added round in main function | Fix typos in bank_managment_system/QTFrontend.py | 0.34

adding useful comment for cat | Fix incorrect Manhattan distance calculation for custom goal states | 0.35

adding useful comment for cat | Add RemoteOK job scraper script | 0.3

adding useful comment for cat | Added comments in currency convertor main.py file for more readeability of code | 0.31

Fix incorrect Manhattan distance calculation for custom goal states | fix docstrings and add start_app function in other_pepole/ge

Fix incorrect Manhattan distance calculation for custom goal states | Fix typos in Electronics_Algorithms/resistance.py | 0.31

Fix incorrect Manhattan distance calculation for custom goal states | Fix typos in Compression_Analysis/PSNR.py | 0.31

Fix incorrect Manhattan distance calculation for custom goal states | Fix typos in bank_managment_system/QTFrontend.py | 0.31

Fix incorrect Manhattan distance calculation for custom goal states | moved example projects from old repo | 0.33

changed to OOP style | fix typo update2 | 0.33

changed to OOP style | fixed README typo | 0.32

fix docstrings and add start_app function in other_pepole/get_ip_gui | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Droplistmenu/GamesCalender.py | 0.55

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Compression_Analysis/PSNR.py | 0.51

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Checker_game_by_dz/first.py | 0.52

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.42

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in brickout-game/brickout-game.py | 0.54

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.4

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BlackJack_game/blackjack.py | 0.45

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.51

Fix typos in Electronics_Algorithms/resistance.py | Fix typos in bank_managment_system/QTFrontend.py | 0.49

Fix typos in Electronics_Algorithms/resistance.py | moved example projects from old repo | 0.31

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in Compression_Analysis/PSNR.py | 0.53

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in Checker_game_by_dz/first.py | 0.51

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.49

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in brickout-game/brickout-game.py | 0.56

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.65

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in BlackJack_game/blackjack.py | 0.51

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.51

Fix typos in Droplistmenu/GamesCalender.py | Fix typos in bank_managment_system/QTFrontend.py | 0.51

Fix typos in Droplistmenu/GamesCalender.py | fix typo update2 | 0.38

Fix typos in Compression_Analysis/PSNR.py | Fix typos in Checker_game_by_dz/first.py | 0.49

Fix typos in Compression_Analysis/PSNR.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.5

Fix typos in Compression_Analysis/PSNR.py | Fix typos in brickout-game/brickout-game.py | 0.48

Fix typos in Compression_Analysis/PSNR.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.49

Fix typos in Compression_Analysis/PSNR.py | Fix typos in BlackJack_game/blackjack.py | 0.47

Fix typos in Compression_Analysis/PSNR.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.47

Fix typos in Compression_Analysis/PSNR.py | Fix typos in bank_managment_system/QTFrontend.py | 0.47

Fix typos in Compression_Analysis/PSNR.py | fix typo update2 | 0.35

Fix typos in Checker_game_by_dz/first.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.81

Fix typos in Checker_game_by_dz/first.py | Fix typos in brickout-game/brickout-game.py | 0.6

Fix typos in Checker_game_by_dz/first.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.54

Fix typos in Checker_game_by_dz/first.py | Fix typos in BlackJack_game/blackjack.py | 0.6

Fix typos in Checker_game_by_dz/first.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.58

Fix typos in Checker_game_by_dz/first.py | Fix typos in bank_managment_system/QTFrontend.py | 0.57

Fix typos in Checker_game_by_dz/first.py | fix typo update2 | 0.32

Fix typos in Checker_game_by_dz/modules/__init__.py | Fix typos in brickout-game/brickout-game.py | 0.53

Fix typos in Checker_game_by_dz/modules/__init__.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.5

Fix typos in Checker_game_by_dz/modules/__init__.py | Fix typos in BlackJack_game/blackjack.py | 0.55

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Fix typos in brickout-game/brickout-game.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.52

Fix typos in brickout-game/brickout-game.py | Fix typos in BlackJack_game/blackjack.py | 0.65

Fix typos in brickout-game/brickout-game.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.63

Fix typos in brickout-game/brickout-game.py | Fix typos in bank_managment_system/QTFrontend.py | 0.57

Fix typos in brickout-game/brickout-game.py | fix typo update2 | 0.37

Fix typos in BoardGame-CLI/snakeLadder.py | Fix typos in BlackJack_game/blackjack.py | 0.62

Fix typos in BoardGame-CLI/snakeLadder.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.56

Fix typos in BoardGame-CLI/snakeLadder.py | Fix typos in bank_managment_system/QTFrontend.py | 0.54

Fix typos in BoardGame-CLI/snakeLadder.py | fix typo update2 | 0.35

Fix typos in BlackJack_game/blackjack.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.9

Fix typos in BlackJack_game/blackjack.py | Fix typos in bank_managment_system/QTFrontend.py | 0.52

Fix typos in BlackJack_game/blackjack.py | fix typo update2 | 0.36

Fix typos in BlackJack_game/blackjack_simulate.py | Fix typos in bank_managment_system/QTFrontend.py | 0.54

Fix typos in BlackJack_game/blackjack_simulate.py | fix typo update2 | 0.37

Fix typos in bank_managment_system/QTFrontend.py | fix typo update2 | 0.34

fix typo update2 | fixed README typo | 0.48