

Update AREA OF TRIANGLE.py | Update tic tac toe game | 0.37

Update AREA OF TRIANGLE.py | fixed README typo | 0.33

Add password strength checker function■■■Implement password strength checker with | Refactor comments and add author detail

Add password strength checker function■■■Implement password strength checker with | Added comments in currency convertor m

feat: add image compression script using Pillow | press space to quit video window | 0.38

feat: add image compression script using Pillow | add the docs for the sum_of_digits | 0.37

feat: add image compression script using Pillow | add the docs for the sum_of_digits | 0.37

feat: add image compression script using Pillow | exception handling of Sockets with Fore color using colorama module | 0.33

feat: add image compression script using Pillow | added round in main function | 0.32

feat: add image compression script using Pillow | adding useful comment for cat | 0.37

feat: add image compression script using Pillow | Add RemoteOK job scraper script | 0.36

feat: add image compression script using Pillow | Added comments in currency convertor main.py file for more readability of code

feat: add image compression script using Pillow | fix docstrings and add start_app function■in other_pepole/get_ip_gui | 0.33

feat: add image compression script using Pillow | Fix typos in Compression_Analysis/PSNR.py | 0.39

Update tic tac toe game | press space to quit video window | 0.33

Update tic tac toe game | updated sum_of_digits_of_a_number to include negative numbers | 0.4

Update tic tac toe game | add the docs for the sum_of_digits | 0.35

Update tic tac toe game | add the docs for the sum_of_digits | 0.35

Update tic tac toe game | comment for start | 0.3

Update tic tac toe game | main file code | 0.32

Update tic tac toe game | use full commets. | 0.3

Update tic tac toe game | Exceotion handled by me | 0.39

Update tic tac toe game | Exception handled by me | 0.39

Update tic tac toe game | Fix typos in BlackJack_game/blackjack.py | 0.32

High-performance deep learning framework built on PyTorch with CUDA acceleration | exception handling of Sockets with Fore co

press space to quit video window | updated sum_of_digits_of_a_number to include negative numbers | 0.34

press space to quit video window | use of json with loop for index | 0.35

press space to quit video window | use of json | 0.33

press space to quit video window | chenged to OOP style | 0.31

increased video Frame rate 20 to 60 and changed Video output Color format grey t | Added comments in currency convertor main

updated sum_of_digits_of_a_number to include negative numbers | add the docs for the sum_of_digits | 0.38

updated sum_of_digits_of_a_number to include negative numbers | add the docs for the sum_of_digits | 0.38

updated sum_of_digits_of_a_number to include negative numbers | use of json with loop for index | 0.33

added Some commets and new error massage, changed font color in label top of the | Added comments in currency convertor ma

fixing negative integers by using the absolute value before computing the digit | fixing negative integers by using the absolute val

fixing negative integers by using the absolute value before computing the digit | exception handling of Sockets with Fore color usi

fixing negative integers by using the absolute value before computing the digit | Fix typos in brickout-game/brickout-game.py | 0.3

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fixing negative integers by using the absolute value before computing the digit | Fix typos in brickout-game/brickout-game.py | 0.3

add the docs for the sum_of_digits | add the docs for the sum_of_digits | 1.0

add the docs for the sum_of_digits | use of json with loop for index | 0.34
add the docs for the sum_of_digits | comment for start | 0.31
add the docs for the sum_of_digits | adding useful comment for cat | 0.35
add the docs for the sum_of_digits | Fix incorrect Manhattan distance calculation for custom goal states | 0.32
add the docs for the sum_of_digits | Add RemoteOK job scraper script | 0.34
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add the docs for the sum_of_digits | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31
add the docs for the sum_of_digits | moved example projects from old repo | 0.37
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add the docs for the sum_of_digits | moved example projects from old repo | 0.37
valid url check with exception handing | exception handling of Sockets with Fore color using colorama module | 0.34
valid url check with exception handing | use of json with loop for index | 0.37
valid url check with exception handing | Exceotion handled by me | 0.41
valid url check with exception handing | Exception handled by me | 0.44
exception handling of Sockets with Fore color using colorama module | use of json with loop for index | 0.43
exception handling of Sockets with Fore color using colorama module | Exceotion handled by me | 0.38
exception handling of Sockets with Fore color using colorama module | Exception handled by me | 0.4
exception handling of Sockets with Fore color using colorama module | adding useful comment for cat | 0.31
exception handling of Sockets with Fore color using colorama module | Fix typos in Electronics_Algorithms/resistance.py | 0.31
exception handling of Sockets with Fore color using colorama module | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.31
use of json with loop for index | use of json | 0.52
use of json with loop for index | comment for start | 0.33
use of json with loop for index | Exceotion handled by me | 0.33
use of json with loop for index | adding useful comment for cat | 0.4
use of json | use full commets. | 0.43
use of json | adding useful comment for cat | 0.35
Hello Setup Completed | use full commets. | 0.32
Hello Setup Completed | Final Raound Comment | 0.44

Hello Setup Completed | fix typo update2 | 0.32
Hello Setup Completed | moved example projects from old repo | 0.32
comment for start | use full commets. | 0.41
comment for start | Final Raound Comment | 0.32
comment for start | adding useful comment for cat | 0.57
comment for start | Fix incorrect Manhattan distance calculation for custom goal states | 0.33
comment for start | chenged to OOP style | 0.43
comment for start | Fix typos in bank_managment_system/QTFrontend.py | 0.31
main file code | use full commets. | 0.45
main file code | Exceotion handled by me | 0.38
main file code | Exception handled by me | 0.38
main file code | added round in main function | 0.38
main file code | adding useful comment for cat | 0.47
main file code | Added comments in currency convertor main.py file for more readeability of code | 0.3
main file code | fixed README typo | 0.32
main file code | moved example projects from old repo | 0.36
use full commets. | Exceotion handled by me | 0.3
use full commets. | Exception handled by me | 0.3
use full commets. | Final Raound Comment | 0.38
use full commets. | adding useful comment for cat | 0.57
Exceotion handled by me | Exception handled by me | 0.96
Exceotion handled by me | chenged to OOP style | 0.37
Exceotion handled by me | Fix typos in Dropdownmenu/GamesCalender.py | 0.31
Exceotion handled by me | Fix typos in Checker_game_by_dz/first.py | 0.32
Exception handled by me | Final Raound Comment | 0.33
Exception handled by me | chenged to OOP style | 0.37
Exception handled by me | Fix typos in Dropdownmenu/GamesCalender.py | 0.31
Exception handled by me | Fix typos in Checker_game_by_dz/first.py | 0.32
Final Raound Comment | added round in main function | 0.38
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added round in main function | adding useful comment for cat | 0.42
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added round in main function | fix docstrings and add start_app function in other_pepole/get_ip_gui | 0.31
added round in main function | Fix typos in bank_managment_system/QTFrontend.py | 0.34
adding useful comment for cat | Fix incorrect Manhattan distance calculation for custom goal states | 0.35
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Fix incorrect Manhattan distance calculation for custom goal states | fix docstrings and add start_app function in other_pepole/ge
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changed to OOP style | fix typo update2 | 0.33
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Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Dropdownmenu/GamesCalender.py | 0.55
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Compression_Analysis/PSNR.py | 0.51
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Checker_game_by_dz/first.py | 0.52
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.42
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in brickout-game/brickout-game.py | 0.54
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.4
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BlackJack_game/blackjack.py | 0.45
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.51
Fix typos in Electronics_Algorithms/resistance.py | Fix typos in bank_managment_system/QTFrontend.py | 0.49
Fix typos in Electronics_Algorithms/resistance.py | moved example projects from old repo | 0.31
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in Compression_Analysis/PSNR.py | 0.53
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in Checker_game_by_dz/first.py | 0.51
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.49
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in brickout-game/brickout-game.py | 0.56
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.65
Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in BlackJack_game/blackjack.py | 0.51
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Fix typos in Dropdownmenu/GamesCalender.py | Fix typos in bank_managment_system/QTFrontend.py | 0.51
Fix typos in Dropdownmenu/GamesCalender.py | fix typo update2 | 0.38
Fix typos in Compression_Analysis/PSNR.py | Fix typos in Checker_game_by_dz/first.py | 0.49
Fix typos in Compression_Analysis/PSNR.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.5
Fix typos in Compression_Analysis/PSNR.py | Fix typos in brickout-game/brickout-game.py | 0.48
Fix typos in Compression_Analysis/PSNR.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.49
Fix typos in Compression_Analysis/PSNR.py | Fix typos in BlackJack_game/blackjack.py | 0.47
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Fix typos in Compression_Analysis/PSNR.py | Fix typos in bank_managment_system/QTFrontend.py | 0.47
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Fix typos in Checker_game_by_dz/first.py | Fix typos in Checker_game_by_dz/modules/__init__.py | 0.81
Fix typos in Checker_game_by_dz/first.py | Fix typos in brickout-game/brickout-game.py | 0.6
Fix typos in Checker_game_by_dz/first.py | Fix typos in BoardGame-CLI/snakeLadder.py | 0.54
Fix typos in Checker_game_by_dz/first.py | Fix typos in BlackJack_game/blackjack.py | 0.6
Fix typos in Checker_game_by_dz/first.py | Fix typos in BlackJack_game/blackjack_simulate.py | 0.58
Fix typos in Checker_game_by_dz/first.py | Fix typos in bank_managment_system/QTFrontend.py | 0.57
Fix typos in Checker_game_by_dz/first.py | fix typo update2 | 0.32
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