

Memory ↑
Speed ↓
Cost ↑

→ Memory ROM

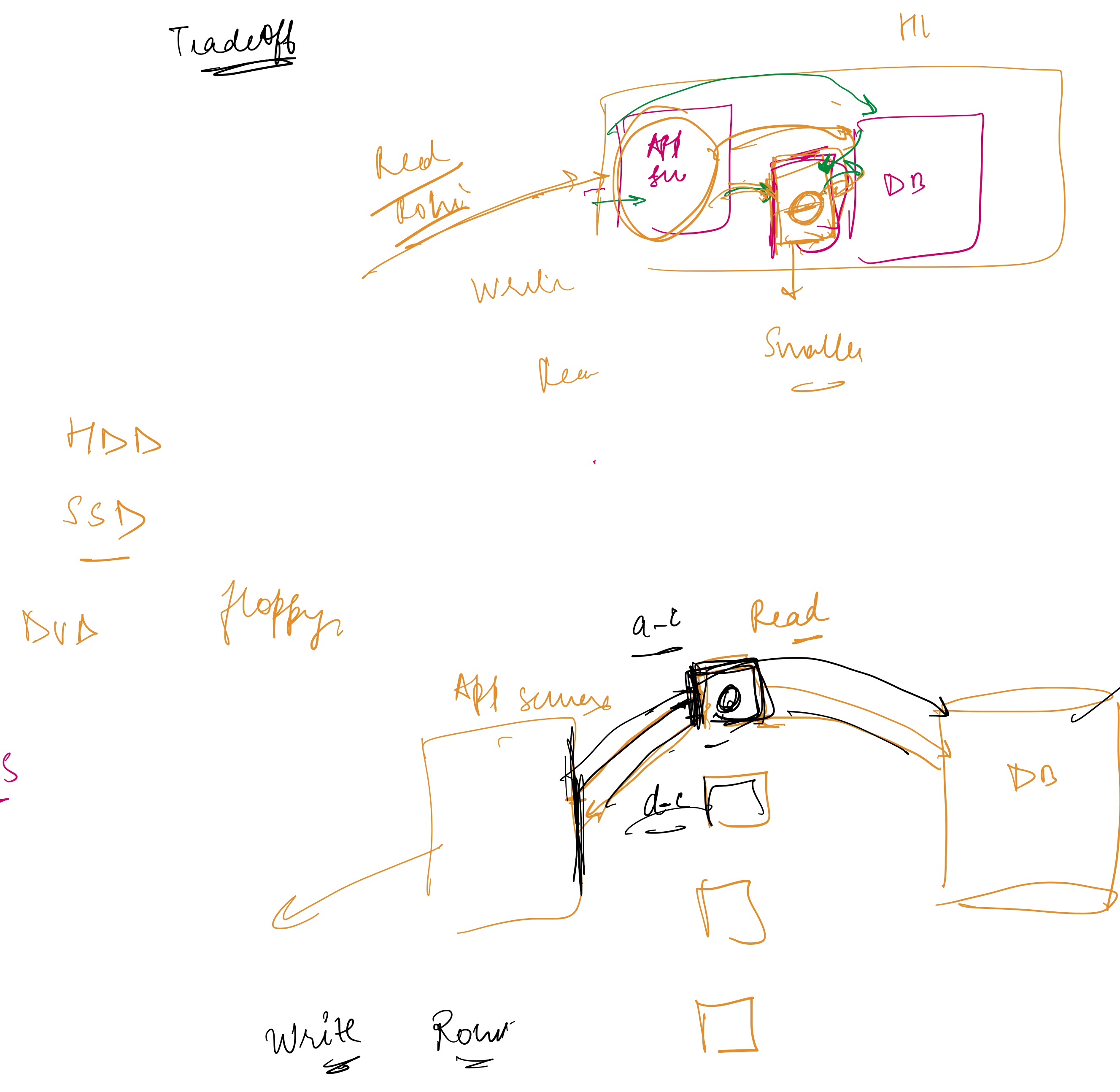
→ Storage →

① Size
② Non volatile

ROM → Read Only Memory ✓

Cache → Temp Memory
Fastest access / Retrieval.
Speed

CDN



STORAGE

HDD

