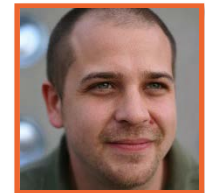


Authorization

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<http://leastprivilege.com>
@leastprivilege

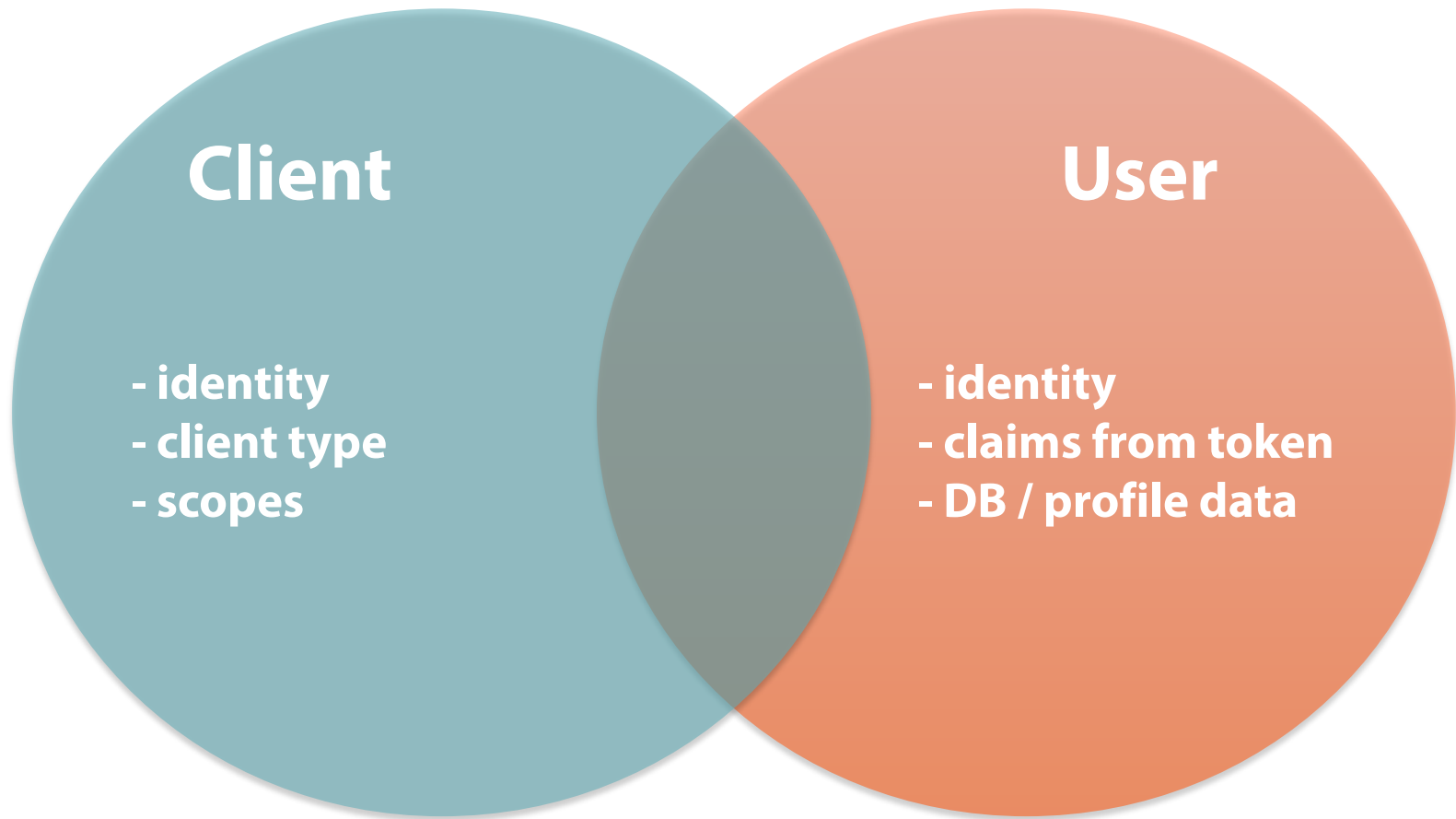


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Agenda

- **Client vs user Authorization**
- **Authorization filters and attributes**
- **Custom authorization logic**

Authorization



Options

- **Every piece of the pipeline could abort the current request and return a 401**
 - „as early as possible, as late as needed“
- **Typical places (from coarse to fine grained)**
 - OWIN middleware
 - global authorization filter
 - (declarative) controller authorization filter
 - (declarative) action authorization filter
 - (imperative) code „inside“ action/business logic

AuthorizeAttribute

```
[Authorize(Roles = "SomeRole")]
public class StandardAttributesController : ApiController
{
    public IHttpActionResult Get() { ... }

    [AllowAnonymous]
    public IHttpActionResult Post() { ... }

    [Authorize(Roles = "SomeAdditionalRole")]
    public IHttpActionResult Put() { ... }

    [OverrideAuthorization]
    [Authorize(Roles = "SomeOtherRole, OrSomeOtherRole")]
    public IHttpActionResult Delete() { ... }
}
```

AuthorizeAttribute Internals

```
[AttributeUsage(AttributeTargets.Method | AttributeTargets.Class,  
    Inherited = true, AllowMultiple = true)]  
public class AuthorizeAttribute : AuthorizationFilterAttribute  
{  
    public override void OnAuthorization(HttpContext actionContext)  
    {  
        if (SkipAuthorization(actionContext))  
        {  
            return;  
        }  
  
        if (!IsAuthorized(actionContext))  
        {  
            HandleUnauthorizedRequest(actionContext);  
        }  
    }  
}
```

Custom Authorization Filter / Attribute

```
public class CustomAuthorizationAttribute : AuthorizeAttribute
{
    protected override bool IsAuthorized(HttpContext actionContext)
    {
        // retrieve principal and check authZ
        var principal = actionContext.RequestContext.Principal
            as ClaimsPrincipal;

        return outcome;
    }

    protected override void HandleUnauthorizedRequest(
        HttpContext actionContext)
    {
        actionContext.Response =
            actionContext.Request.CreateErrorResponse(
                HttpStatusCode.Unauthorized, "unauthorized");
    }
}
```

Custom Authorization Attributes

- User

```
[ResourceActionAuthorize("add", "customer")]  
public HttpResponseMessage Post(Customer c)  
{ }
```

- Client

```
[ScopeAuthorize("add")]  
public HttpResponseMessage Post(Customer c)  
{ }
```


Imperative Authorization Logic

```
public IHttpActionResult Post(Customer customer)
{
    if (!Request.CheckAccess(
        "add", "customer", customer.Region))
    {
        return Unauthorized(new AuthenticationHeaderValue(
            "Bearer", "Permission required.));
    }

    ...
}
```

Summary

- **Authorization is very application specific**
 - clients, users, roles, permissions, multi-tenancy, row level...
- **Make an authorization decision at the earliest possible point in time where you have all necessary data**
 - coarse vs fine grained authorization
- **Web API has a dedicated authorization stage**
 - filter and attribute
- **Avoid mixing authorization logic with business or facade logic**
 - resource/action based approach does a clean separation