

# Dependency Injection Containers

A Look at the Advantages of Using a DI Container

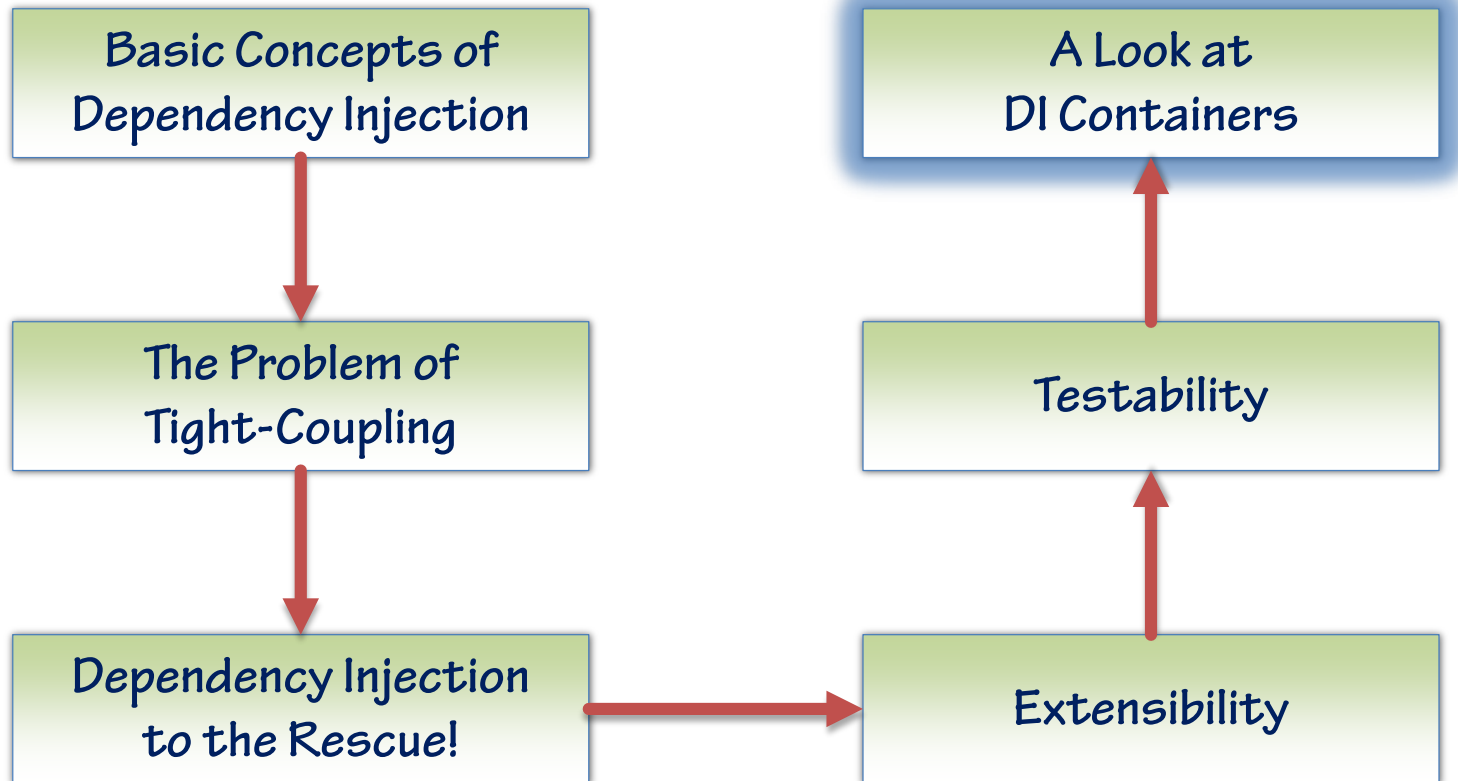
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# Goal

- Get Comfortable with Dependency Injection

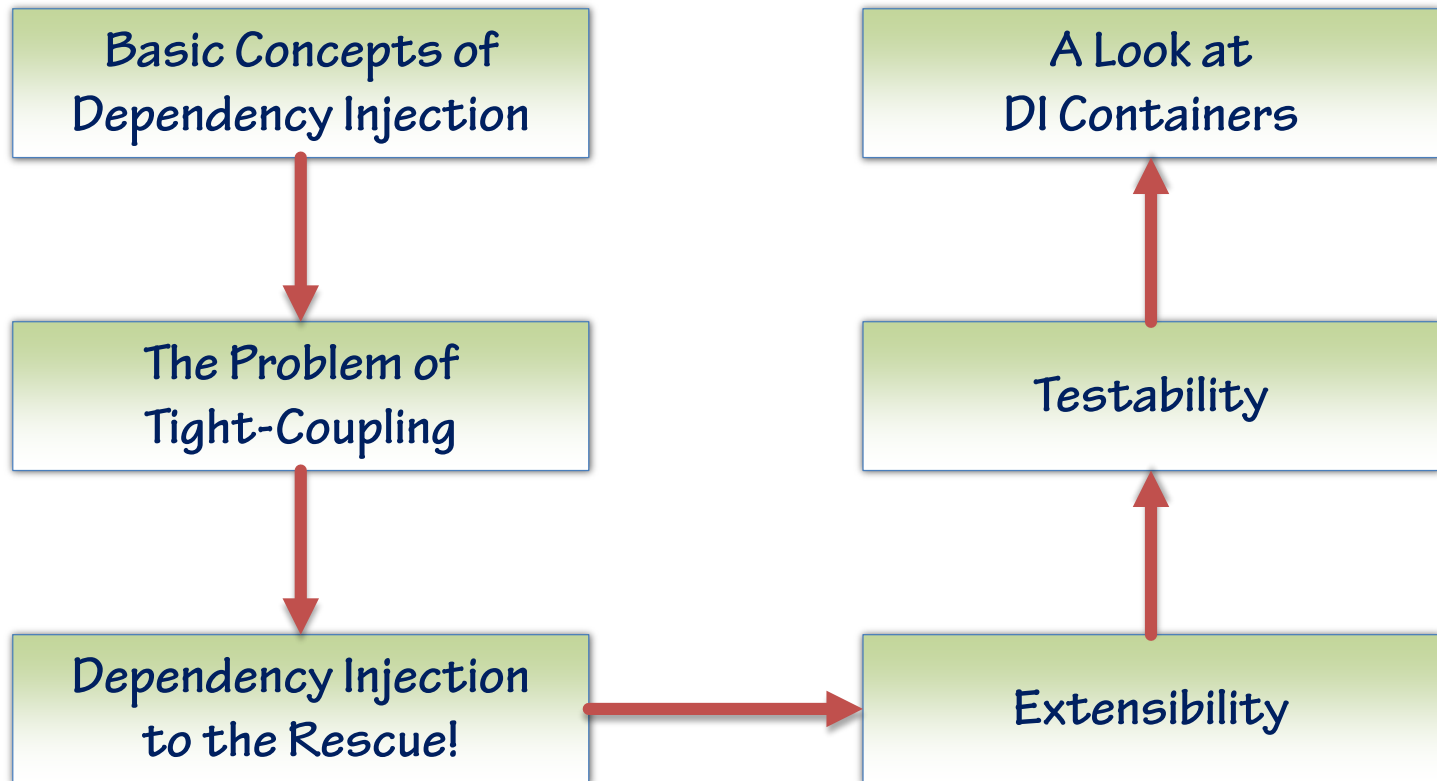


# Dependency Injection Containers

- **Unity**
  - Microsoft Patterns & Practices
- **Spring.NET**
  - .NET Port of the Java Spring Framework
- **Castle Windsor**
  - Part of the Castle Project
- **Ninject**
- **Autofac**
- **StructureMap**
- **Plus, many, many others**

# Goal

- Get Comfortable with Dependency Injection



# What is Dependency Injection?

Dependency Injection is a set of software design principles and patterns that enable us to develop loosely coupled code.

-Mark Seemann

Seemann. *Dependency Injection in .NET*. Manning, 2012.

# Why Loosely-Coupled Code?

- **Extensibility**
- **Testability**
- **Late Binding**
- **Parallel Development**
- **Maintainability**

# Dependency Injection Concepts

## ■ Patterns

- Constructor Injection
- Property Injection
- Method Injection
- Ambient Context
- Service Locator

## ■ Object Composition

- Composition Root

## ■ DI Containers

- Unity, Ninject, Castle Windsor, Autofac, StructureMap, Spring.NET, and many others

# Constructor Injection & Composition Root

```
public class PeopleViewerViewModel : INotifyPropertyChanged
{
    protected IPersonRepository Repository;

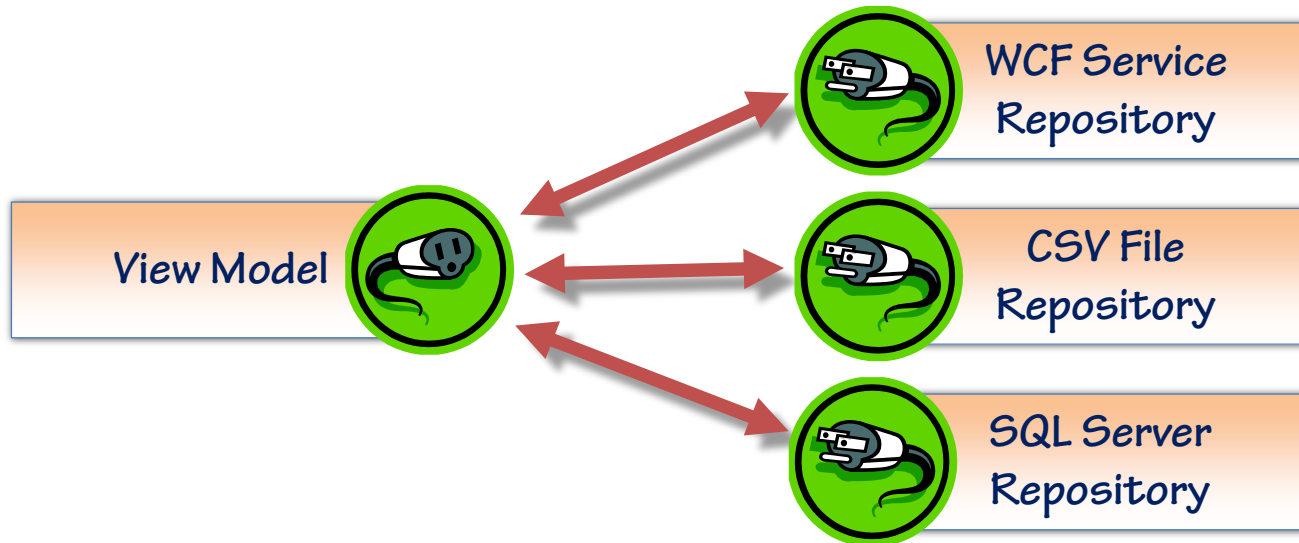
    public PeopleViewerViewModel(IPersonRepository repository)
    {
        Repository = repository;
    }
    ...
}
```

```
private static void ComposeObjects()
{
    var repository = new ServiceRepository();
    var viewModel = new PeopleViewerViewModel(repository);
    Application.Current.MainWindow = new PeopleViewerWindow(viewModel);
}
```

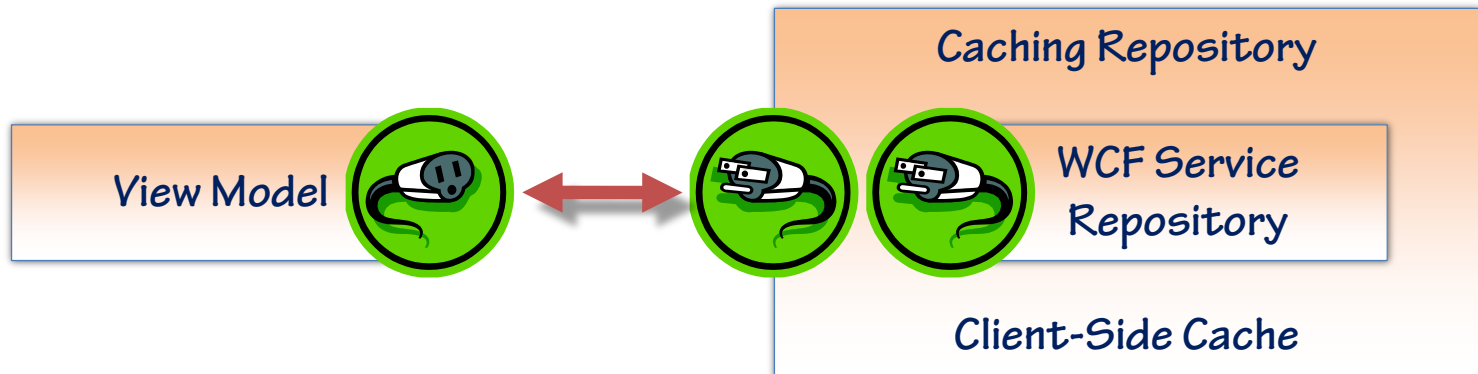
- The Repository is “Someone Else’s Problem”
- The Composition Root snaps our blocks of code together



# Different Repositories



# Client-Side Caching



# Unit Testing with Loose Coupling

```
public class PeopleViewerViewModel : INotifyPropertyChanged
{
    protected IPersonRepository Repository;

    public PeopleViewerViewModel(IPersonRepository repository)
    {
        Repository = repository;
    }
    ...
}
```

- **The View Model is longer tied to the ServiceRepository**
- **We can use a fake or mock Repository for Unit Testing**

# Property Injection

```
public class ServiceRepository : IPersonRepository
{
    private IPersonService _serviceProxy;
    public IPersonService ServiceProxy
    {
        get
        {
            if (_serviceProxy == null)
                _serviceProxy = new PersonServiceClient();
            return _serviceProxy;
        }
        set { _serviceProxy = value; }
    }
}
```

- **PersonServiceClient will be used by default**
- **We can change the default by assigning to the ServiceProxy property**
- **Useful for swapping out a fake or mock in testing**

# Dependency Injection Containers

- **Lifetime Management**

- Singleton
- Transient
- Per Thread

- **Object Resolution**

- Automatically Creates Dependencies Required By Constructor Injection
- Configurable for Property Injection Objects

- **Late Binding**

- Dynamic Loading through Configuration

- **Unit Testing with a Container**

# Dependency Injection On-Ramp

An Introduction to the Principles of Dependency Injection

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