

Castle on the Grid ★

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You are given a square grid with some cells open (.) and some blocked (X). Your playing piece can move along any row or column until it reaches the edge of the grid or a blocked cell. Given a grid, a start and a goal, determine the minimum number of moves to get to the goal.

Example.

grid = ['...', '.X.', '...']

startX = 0

startY = 0

goalX = 1

goalY = 2

The grid is shown below:

```
...
.X.
...
```

The starting position (*startX*, *startY*) = (0,0) so start in the top left corner. The goal is (*goalX*, *goalY*) = (1,2). The path is (0,0) → (0,2) → (1,2). It takes **2** moves to reach the goal.

Function Description

Complete the minimumMoves function in the editor.

minimumMoves has the following parameter(s):

- string grid[n]: an array of strings that represent the rows of the grid
- int startX: starting X coordinate
- int startY: starting Y coordinate
- int goalX: ending X coordinate
- int goalY: ending Y coordinate

Returns

- int: the minimum moves to reach the goal

Input Format

The first line contains an integer *n*, the size of the array grid.

Each of the next *n* lines contains a string of length *n*.

The last line contains four space-separated integers, *startX*, *startY*, *goalX*, *goalY*

Constraints

- $1 \leq n \leq 100$
- $0 \leq \textit{startX}, \textit{startY}, \textit{goalX}, \textit{goalY} < n$

Sample Input

STDIN	FUNCTION
-----	-----
3	grid[] size n = 3
.X.	grid = ['.X.', '.X.', '...']
.X.	
...	
0 0 0 2	startX = 0, startY = 0, goalX = 0, goalY = 2




Sample Output

3

Explanation

Here is a path that one could follow in order to reach the destination in **3** steps:

(0,0) → (2,0) → (2,2) → (0,2).

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```
165         //create a stack and put the values of predecessors in stack
166         var stack = new Stack<(int, int)>();
167         (int Item1, int Item2) val = (goalX, goalY);
168         while(val.Item2 != -1 && val.Item1 != -1)
169         {
170             stack.Push((val.Item1, val.Item2));
171             val = preDesMatrix[val.Item1, val.Item2];
172         }
173         return stack.Count - 1;
174     }
175 }
176 }
177
178 class Solution
179 {
180     public static void Main(string[] args)
181     {
182         TextWriter textWriter = new StreamWriter
183         (@System.Environment.GetEnvironmentVariable("OUTPUT_PATH"), true);
184
185         int n = Convert.ToInt32(Console.ReadLine().Trim());
186
187         List<string> grid = new List<string>();
188
189         for (int i = 0; i < n; i++)
190         {
191             string gridItem = Console.ReadLine();
192             grid.Add(gridItem);
193         }
```

Line: 174 Col: 6



Congratulations

You solved this challenge. Would you like to challenge your friends?

Next Challenge

✔ Test case 0 🔒

✔ Test case 1 🔒

✔ Test case 2 🔒

✔ Test case 3 🔒

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