

Object Resuability / Memory Resuability

- int: -5 to 256
- bool: True and False
- string: A-Z, a-z, 0-9, _ and special character (till the time the string is not complex)
- For float, complex or anyother derived datatype, a new object will be created and assigned to a new memory space

```
In [1]: 1 a = 10
        2 b = 10
        3 print(id(a), id(b))
```

140733156463688 140733156463688

```
In [2]: 1 a = 257
        2 b = 257
        3 print(id(a), id(b))
```

1939983840976 1939983839216

```
In [3]: 1 a = -6
        2 b = -6
        3 print(id(a), id(b))
```

1939983839120 1939983840144

```
In [4]: 1 a = True
        2 b = True
        3 print(id(a), id(b))
```

140733154994720 140733154994720

```
In [5]: 1 a = 'mayank'
        2 b = 'mayank'
        3 print(id(a), id(b))
```

1939984953136 1939984953136

```
In [6]: 1 a = '@'
        2 b = '@'
        3 print(id(a), id(b))
```

140733156507592 140733156507592

```
In [8]: 1 a = 'mayank@' # 'm' + 'a' + 'y' + 'a' + 'n' + 'k' + '@'
        2 b = 'mayank@'
        3 print(id(a), id(b))
```

1939984980528 1939984979184

```
In [9]: 1 for i in a:
        2     print(i, id(i))
```

m 140733156510112
a 140733156509440
y 140733156510784
a 140733156509440
n 140733156510168
k 140733156510000
@ 140733156507592

```
In [11]: 1 a = 'Mayank_ghai'
        2 b = 'Mayank_ghai'
        3 print(id(a), id(b))
```

1939984946288 1939984946288

Identity Operator

- It is used to check whether two values are having the same memory location (or address) or not
- It compares the memory location of the value , they dont compare the values directly
- It will give the answer in boolean values
 - is
 - is not

```
In [12]: 1 a = 10
        2 b = 10
        3 print(a is b)
```

True

```
In [13]: 1 print(a is not b)
```

False

```
In [14]: 1 a = 10.0
        2 b = 10.0
        3 print(a is b)
```

False

```
In [15]: 1 a = [1]
          2 b = [1]
          3 print(type(a), type(b))

<class 'list'> <class 'list'>
```

```
In [17]: 1 print(id(a), id(b))

1939984579584 1939985037184
```

```
In [16]: 1 print(a is b)

False
```

Bitwise Operator

- Bit ---> smallest unit of memory (0,1)
- Bytes ---> 8 bits
- Binary --- is made up of bytes

bin() function is used to get the binary equivalent of a number

```
In [24]: 1 bin(28)
```

```
Out[24]: '0b11100'
```

```
In [25]: 1 0b11100
```

```
Out[25]: 28
```

```
In [19]: 1 bin(127)
```

```
Out[19]: '0b1111111'
```

oct() function is used to get the octal equivalent of a number

```
In [20]: 1 oct(127)
```

```
Out[20]: '0o177'
```

hex() is used to get the hexadecimal equivalent of a number

```
In [21]: 1 hex(127)
```

```
Out[21]: '0x7f'
```

```
In [ ]: 1 00011100 ---8 bit format ---- 1Byte
        2 0000000000011100 - 16 bit format ----- 2 Bytes
        3 000000000000000000000000011100 -----> 4 bytes
```

Steps for the Bitwise Operator

- Convert the number into bits
- Perform the operation bit by bit
- Convert the number back to the number

There are 6 Bitwise Operator

- Bitwise AND operator (&)
- Bitwise OR operator (|)
- Bitwise complement Operator (~)
- Bitwise XOR operator(^)
- Bitwise left shift operator (<<)
- Bitwise Right shift operator (>>)

Bitwise AND operator(&)

1 ---> True 0 ---> False

```
In [ ]: 1 0 and 0 ----> 0
        2 0 and 1 ----> 0
        3 1 and 0 ----> 0
        4 1 and 1 ----> 1
```

```
In [31]: 1 25 & 72
```

```
Out[31]: 8
```

```
In [28]: 1 bin(25)
```

```
Out[28]: '0b11001'
```

```
In [29]: 1 bin(72)
```

```
Out[29]: '0b1001000'
```

```
In [ ]: 1 0b0011001  
2 0b1001000  
3 0b0001000
```

```
In [30]: 1 0b0001000
```

```
Out[30]: 8
```

```
In [35]: 1 53 & 61
```

```
Out[35]: 53
```

```
In [32]: 1 bin(53)
```

```
Out[32]: '0b110101'
```

```
In [33]: 1 bin(61)
```

```
Out[33]: '0b111101'
```

```
In [ ]: 1 0b110101  
2 0b111101  
3 0b110101
```

```
In [34]: 1 0b110101
```

```
Out[34]: 53
```

Bitwise Or Operator (|)

```
In [ ]: 1 0 or 0 ---->0  
2 1 or 0 ---->1  
3 0 or 1 ---->1  
4 1 or 1 ----> 1
```

```
In [39]: 1 45 | 78
```

```
Out[39]: 111
```

```
In [36]: 1 bin(45)
```

```
Out[36]: '0b101101'
```

```
In [37]: 1 bin(78)
```

```
Out[37]: '0b1001110'
```

```
In [ ]: 1 0b0101101  
        2 0b1001110  
        3 0b1101111
```

```
In [38]: 1 0b1101111
```

```
Out[38]: 111
```

```
In [43]: 1 98 | 23
```

```
Out[43]: 119
```

```
In [40]: 1 bin(98)
```

```
Out[40]: '0b1100010'
```

```
In [41]: 1 bin(23)
```

```
Out[41]: '0b10111'
```

```
In [ ]: 1 0b1100010  
        2 0b0010111  
        3 0b1110111
```

```
In [42]: 1 0b1110111
```

```
Out[42]: 119
```

Bitwise Complementary / Bitwise Not operator (~)

- It is going to take one operand or value
- we will going to take 2's complement of a number
- Process of taking 2's complement of a number is
 - take the 1's complement of the given number i.e we will convert number to binary and convert 0 to 1 and 1 to 0
 - add 1 in the binary format to the 1's complement of the given number
 - add a negative sign at the beginning of it

Formula:

$$\sim \text{num} = -(\text{num}+1)$$

In [46]: 1 `~5`

Out[46]: -6

In [49]: 1 `bin(5)`

Out[49]: '0b101'

Binary Addition

In []: 1 `1 + 0 ----> 1`
 2 `0 + 1 ----> 1`
 3 `0 + 0 ----> 0`
 4 `1 + 1 ----> 0 and carry on 1`

In [50]: 1 `0b101`
 2 `0b001`
 3 `0b110`

Out[50]: 2

In [51]: 1 `0b011`

Out[51]: 10

In [47]: 1 `~78 #-(78+1)`

Out[47]: -79

In [52]: 1 `bin(78)`

Out[52]: '0b1001110'

In []: 1 `0b1001110 -----> 0b0110001`

In [53]: 1 `bin(1)`

Out[53]: '0b1'

```
In [ ]: 1 1 + 0 ---->1
        2 0 + 1 ----> 1
        3 0 + 0 ----> 0
        4 1 + 1 ----> 0 and carry on 1
```

```
In [ ]: 1 0b1001110 --- 0110001
        2 0b0000001 ---->
        3 0b1001111
```

```
In [63]: 1 0b1001111
```

Out[63]: 79

```
In [58]: 1 0b0110001
```

Out[58]: 49

```
In [64]: 1 b= 'mus#kan'
        2 for i in b:
        3     print(i,id(i))
        4
```

```
m 140733156510112
u 140733156510560
s 140733156510448
# 140733156505968
k 140733156510000
a 140733156509440
n 140733156510168
```

```
In [65]: 1 bin(78)
```

Out[65]: '0b1001110'

```
In [ ]: 1 0b0110001
```

```
In [66]: 1 bin(79)
```

Out[66]: '0b1001111'

```
In [ ]: 1 0b0110000
        2 0b0000001
        3 0b0110001
```

```
In [ ]: 1 0b1001110
```


