

## What is an Operating System ?

- It is a medium or an interface between the user and the hardware of the system
- It is a resource manager that provides resources to different applications to run on a machine
- Resources like input/output devices, memory unit, network, RAM , disk space

**Example:-** Windows, MacOS, linux, unix, ubuntu etc

## What is a Programming language ?

- A programming language is a computer language which is used to communicate with the computer system
- A programming language is a set of some pre-defined words and characters that are used accordingly to some rules and these rules are called the syntax.
- Alphabets and words are considered as the character whereas the syntax can be called as the grammar of the programming language

### Types of Programming

- High level language
- Low level language

#### *High level language*

- It is a human friendly computer language
- The code is written in simple language such as english
- It is easier to read and understand by a human being
- Example:- C, C++, Java, Python, Ruby, Julia, R etc

#### *Low level language*

- It is a machine friendly computer language
- The code written in this format is in binary digits also known as bits (0,1)
- It is almost impossible for us human to understand it
- Examples - assembly language , Pascal , Fortran etc

## Translators

- It is a software that converts the high level language into a machine level language and vice-versa

### Types of Translators

- Compiler
- Interpreter

## Compiler

- A compiler is a software that reads the whole high level code at once and it converts the whole code in machine language at once

## Interpreter

- A interpreter is a software that reads the high level code line by line and it will convert the code into machine language line by line

## Compiled Language and Interpreted Language

### *Compiled Languages*

- Those high level languages that uses a compiler as their translator are known as compiled languages
- Example- C, C++, Java

### *Interpreted Languages*

- Those high level languages that uses an interpreter as their translator or are known as interpreted languages
- Example- Python, R, ruby, PHP etc

## Python --- Both a compiled language and Interpreted Language

- Python is both compiled and interpreted language, it has two main steps that are involved:-
  - Compilation --> when we write a code it will first be compiled into a lower level language called as bytecode, this compilation is being done with the help of the compiler
  - Execution --> The bytecode is then converted into a machine language by the interpreter line by line

## Source Code

- The code that we write as a developer is known as a source code
- The extension of the python source code is .py

## Byte code

- As soon as the code is executed (run), compilation of the source code starts
- This whole step is known as the compilation because at the end we are going to have one code written in a language which still needs a translator to convert it into a machine language
- Here the code will be converted in one go
- The extension for the byte code is .pyc
- If during compiling, the compiler finds an error, bytecode generation will not going to happen

### Machine code

- As soon as the we get the bytecode, the interpreter comes into play
- The interpreter converts the whole bytecode into a machine code line by line
- As soon as an error is detected, the execution will stop
- In this case, the code is partially executed

```
In [2]: 1 def add(a,b):
        2     return a+b
        3
        4 add(7,6)
```

Out[2]: 13

```
In [3]: 1 import dis
        2
        3 dis.dis(add)
```

```
1          0 RESUME               0

2          2 LOAD_FAST            0 (a)
          4 LOAD_FAST            1 (b)
          6 BINARY_OP             0 (+)
         10 RETURN_VALUE
```

```
In [ ]: 1 How machine code are interpreted
```

```
In [4]: 1 a = 10 # 1010
        2 b = 20 # 10100
        3 c = a+b #operation will take place (the result will be in machine code on
        4 print(c)
        5
```

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## Type of Error

- Compiled time error
- Run time error
- Logical error (print the result but it will be wrong or undesirable one)

***Both the compile time error and the run time error will stop the execution of the code whereas the logical error will give you the undesirable result)***

### Compile Time Errors

- The error we get at the time of compilation (when the conversion of source code to byte code happens)
  - Syntax error
  - Indentation error

```
In [5]: 1 for i in range(0,5)
        2     print(i)
```

```
Cell In[5], line 1
    for i in range(0,5)
                        ^
SyntaxError: expected ':'
```

```
In [10]: 1 def add(a,b):
        2     return a+b
```

```
Cell In[10], line 2
    return a+b
    ^
IndentationError: expected an indented block after function definition on line 1
```

### Run time error or Exceptions

- The run time error are those error that are syntactically correct but they create some issue while conversion of bytecode to machine code happens
  - Name error
  - Type error
  - Value error
  - index error
  - file not found error
  - stop iteration

- key error etc

In [11]:

```
1 a = 10
2 b = 20
3 c = a+b
4 print(d)
```

```
In [15]: 1 import pandas as pd  
        2 a = pd.read_csv('titanic.csv')
```

-----  
**FileNotFoundError**

Traceback (most recent call last)

Cell In[15], line 2

```

1 import pandas as pd
----> 2 a = pd.read_csv('titanic.csv')

```

```

File ~\anaconda3\Lib\site-packages\pandas\io\parsers\readers.py:912, in read_csv(filepath_or_buffer, sep, delimiter, header, names, index_col, usecols, dtype, engine, converters, true_values, false_values, skipinitialspace, skiprows, skipfooter, nrows, na_values, keep_default_na, na_filter, verbose, skip_blank_lines, parse_dates, infer_datetime_format, keep_date_col, date_parser, date_format, dayfirst, cache_dates, iterator, chunksize, compression, thousands, decimal, lineterminator, quotechar, quoting, doublequote, escapechar, comment, encoding, encoding_errors, dialect, on_bad_lines, delim_whitespace, low_memory, memory_map, float_precision, storage_options, dtype_backend)

```

```

    899 kwds_defaults = _refine_defaults_read(
    900     dialect,
    901     delimiter,
    (...)
    908     dtype_backend=dtype_backend,
    909 )
    910 kwds.update(kwds_defaults)
--> 912 return _read(filepath_or_buffer, kwds)

```

```

File ~\anaconda3\Lib\site-packages\pandas\io\parsers\readers.py:577, in _read(filepath_or_buffer, kwds)

```

```

    574 _validate_names(kwds.get("names", None))
    576 # Create the parser.
--> 577 parser = TextFileReader(filepath_or_buffer, **kwds)
    579 if chunksize or iterator:
    580     return parser

```

```

File ~\anaconda3\Lib\site-packages\pandas\io\parsers\readers.py:1407, in TextFileReader.__init__(self, f, engine, **kwds)

```

```

    1404 self.options["has_index_names"] = kwds["has_index_names"]
    1406 self.handles: IOHandles | None = None
-> 1407 self._engine = self._make_engine(f, self.engine)

```

```

File ~\anaconda3\Lib\site-packages\pandas\io\parsers\readers.py:1661, in TextFileReader._make_engine(self, f, engine)

```

```

    1659 if "b" not in mode:
    1660     mode += "b"
-> 1661 self.handles = get_handle(
    1662     f,
    1663     mode,
    1664     encoding=self.options.get("encoding", None),
    1665     compression=self.options.get("compression", None),
    1666     memory_map=self.options.get("memory_map", False),
    1667     is_text=is_text,
    1668     errors=self.options.get("encoding_errors", "strict"),
    1669     storage_options=self.options.get("storage_options", None),
    1670 )
    1671 assert self.handles is not None
    1672 f = self.handles.handle

```

```

File ~\anaconda3\Lib\site-packages\pandas\io\common.py:859, in get_handle(path_or_buf, mode, encoding, compression, memory_map, is_text, errors, storage

```

```

_options)
854 elif isinstance(handle, str):
855     # Check whether the filename is to be opened in binary mode.
856     # Binary mode does not support 'encoding' and 'newline'.
857     if ioargs.encoding and "b" not in ioargs.mode:
858         # Encoding
--> 859         handle = open(
860             handle,
861             ioargs.mode,
862             encoding=ioargs.encoding,
863             errors=errors,
864             newline="",
865         )
866     else:
867         # Binary mode
868         handle = open(handle, ioargs.mode)

```

**FileNotFoundError:** [Errno 2] No such file or directory: 'titanic.csv'

In [20]:

```

1 a = 10
2 b = 0
3 c = a/b
4 print(c)

```

**ZeroDivisionError**

Traceback (most recent call last)

Cell In[20], line 3

```

1 a = 10
2 b = 0
----> 3 c = a/b
4 print(c)

```

**ZeroDivisionError:** division by zero

In [21]:

```

1 a = 'Mayank'
2 a[7]

```

**IndexError**

Traceback (most recent call last)

Cell In[21], line 2

```

1 a = 'Mayank'
----> 2 a[7]

```

**IndexError:** string index out of range

In [ ]:

```

1

```



