Angular 6 Tutorial - Learn Angular 6 in this Crash Course

BY GARY SIMON - MAY 31, 2018



Note: Angular 7 just released. Read or watch my Angular 7 Tutorial here!

Angular 6 has been out for a few weeks, so it's time to rehash my popular fundamentals series on Angular! This little crash course / tutorial for you if you have never worked with Angular 2+ before.

The difference between Angular 2-6 isn't massive if we're talking about the core fundamentals, but Angular (1.0) certainly is!

In this tutorial, I'm going to teach you **by example**, while discussing how things work and why they work.

Our app will fetch data from a mock API service and display it in a beautiful UI.

You're going to learn how to:

• Install Angular 6 with the Angular CLI

Share this post





- Understand and Create Components
- Understand and Create Services
- Working with HTML & CSS in Angular 6
- Working with Angular 6 Routing
- Working with the Angular 6 HTTP Client

Let's get started!



Learn Angular 5 from Scratch - Angular 5 Tutorial



Build a Beautiful CryptoCurrency App using Ionic 3



Create a MEAN App Called CodePost - Full Stack



Learn Angular 4 from Scratch



Create a Personal
Portfolio using Angular
2 & Behance



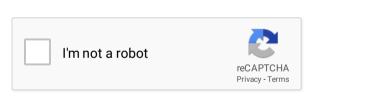
Getting Started with Java



Design + Code an Android App from Scratch

If you prefer watching a video..

Be sure to Subscribe to the Official Coursetro Youtube Channel for more videos.



About this page

Our systems have detected unusual traffic from your computer network. This page checks to see if it's really you sending the requests, and not a robot. Why did this happen?

IP address: 2600:3c02::f03c:92ff:fea1:a944

Time: 2020-02-15T09:34:01Z

URL: https://www.youtube.com/embed/z4JUm0Bq9AM

How to Install Angular 6

The quickest and easiest way of starting an Angular 6 app is through the Angular CLI (Command Line Interface).

To install it, you're going to need either the yarn package manager or the node package manager. To check whether or not you have npm, in your console / command line, type:

> npm -v

If this goes unrecognized (and not a version number), you need to install **NodeJS**. Once you install NodeJS, reload your console or command line and you will have access to NPM.

Now, we can use NPM to install the Angular CLI. The Angular CLI has an official website located here.

To install it:

If you run *ng* -*v* after installing, it will provide you with the version number. Mine happens to be *6.0.7*.

Once the CLI is installed, we can now use it to start a install a brand new Angular 6 project:

> ng new ng6-proj --style=scss --routing

- **ng** This is how we call the Angular CLI.
- new This is one of the many commands we can issue to the CLI.
- **ng6-proj** is simply the name that we're calling our project. The CLI will create a folder with this name, based on where you're running this command.
- **Optional flags** Next are two optional flags that I decided to add. First, we're telling the CLI to generate a project that has Sass enabled (by default, CSS is used if this is not specified), and then *--routing* is added because we want a project that has different page URL's, and adding this flag will help create a routing file for us.

To check out all of the available commands and options, run ng at the command line.

Once the CLI has generated the new project, you can hop into it:

If you use Visual Studio Code, you can type *code*. to launch the code editor. Then, to serve the project to the browser, you run:

> ng serve -o

The -o flag tells the CLI to launch your browser with the project. Now, you're able to watch your Angular 6 project as you code and it will automatically live reload. Awesome!

Angular 6 Project Structure

This is a beginner's tutorial, so we're not going to do a deep dive into every file. All that's important for you to understand are the absolute basics.

When you view the folder and file structure of your Angular 6 app, it should look something similar to this:

- > e2e
- > node_modules
- > src
 - > app

...a bunch of files
...a bunch of files

You're going to spend most of your time working within the /src/app folder. This is where components and services are stored (we'll get to those shortly).

In the /src/ folder itself, you will see an *index.html* (the apps entry point) and a *styles.css* file, which is where any global CSS rulesets are placed.

The /src/assets folder is where you place any assets such as graphics.

Not present right now is a **/dist/** folder, which is generated when you build the project, which we'll do later on.

The Angular 6 Module File

Before we tackle components, it's worth looking at the /src/app/app.module.ts file. Oh, and by the way, what is that .ts extension? It stands for TypeScript, and Angular 6 uses TypeScript. In short, TypeScript provides strong type checking on JavaScript.

The app.module.ts file looks like this:

```
import { BrowserModule } from '@angular/platform-browser';
import { NgModule } from '@angular/core';
import { AppRoutingModule } from './app-routing.module';
import { AppComponent } from './app.component';
@NgModule({
 declarations: [
   AppComponent
  imports: [
    BrowserModule,
   AppRoutingModule
 1.
 providers: [],
 bootstrap: [AppComponent]
})
export class AppModule { }
```

Whenever you use the CLI to generate components and services, it will automatically update this file to import and add them to the *@NgModule* decorator. Components are added to the *declarations* array, and services are added as *providers*. You will also find yourself adding various imports to the *imports* array. For instance, when we want to add animations, we will add them here.

If you're a little confused at this point, don't worry. Just understand that this is an important file that you will need to visit routinely. The CLI will take care of things for the most part, especially when generating components, but when generating services and performing some other tasks, you will need to visit this file. You'll see as a proceed.

Angular 6 Components Tutorial

A component in Angular 6 provides you with the basic building blocks of your Angular app. When we used the Angular CLI to generate our project, it created a single component.

When you use the CLI to generate components, it creates 4 files:

• The HTML file is the HTML template associated with that component.

- The SCSS or CSS is the associated CSS rulesets for that component (whatever is defined in the HTML file)
- The .spec.ts file is for testing purposes.
- The .ts file is the actual component file, and it's where you will likely spend most of your time. It defines a number of things.

Open up the app.component.ts file:

```
import { Component } from '@angular/core';

@Component({
   selector: 'app-root',
   templateUrl: './app.component.html',
   styleUrls: ['./app.component.scss']
})

export class AppComponent {
   title = 'app';
}
```

At the top, we have our imports. You will import other components here, along with service files. We'll do that a little later.

The *@Component* decorator is an object with associated property / value pairs that defines important stuff associated with this component. For instance, you will see **selector: 'app**-

root' - This provides this component with a unique identifier that is used in other areas of the app. You can also see *templateUrl* and *styleUrls*, which tells Angular where this component's HTML and CSS files are located. There are other properties that can be added here, such as animations, but we'll get to that later.

Finally, we have the logic section of the component file. This is where properties (we see that *title* was defined by the CLI), dependency injection and methods are defined.

Now that you understand the very basics of a component, let's create a few of our own!

In the console, run:

```
> ng generate component sidebar
CREATE src/app/sidebar/sidebar.component.html (26 bytes)
CREATE src/app/sidebar/sidebar.component.spec.ts (635 bytes)
CREATE src/app/sidebar/sidebar.component.ts (274 bytes)
CREATE src/app/sidebar/sidebar.component.scss (0 bytes)
UPDATE src/app/app.module.ts (479 bytes)
```

Here, we've told the CLI to **generate** a **component** with the name of **sidebar**. It outputs the 4 files it created, along with the app module file it updated!

Let's generate a few more components. Run the following commands to generate 3 more components:

```
ng g c postsng g c usersng g c details
```

Now, you should have a total of 5 components, 4 of which we just created ourselves. Shortly, you'll see how all of these start to work with each other and in relation to the app.

Angular 6 Templating

Let's say for instance that we want our particular app to have a sidebar with some icons. This sidebar will always be present in the app. The **sidebar** component is something we already generated with the CLI.

Open the **src/app/app.component.html** file. You will see all of the boilerplate HTML the CLI generated, and consequently, what you see in the browser for the time being. Remove all of that and paste this (or better yet, type it!):

```
<div id="container">
  <app-sidebar></app-sidebar>
```

```
<div id="content">
     <router-outlet></div>
</div></div>
```

We've wrapped everything in a **container** id. Then, you will notice a custom HTML element called **app-sidebar**. What's that?

Well, when the CLI generated the *sidebar* component, it made the component's *selector* value *app-sidebar*. Don't believe me? Check out /src/app/sidebar/sidebar.component.ts -- It's right there in the component decorator! That's how you embed a component inside of another component. Now, anything defined in that component's HTML, will be displayed where *<app-sidebar></app-sidebar>* is defined.

Another very important element is the **router-outlet**. This was added by the CLI when we added the *--routing* flag (it also generated a routing file in */src/app*.

This element defines where any components defined by their routes will be displayed.

Let's head over to the /src/app/sidebar/sidebar.component.html file to define the sidebar templating:

You will notice *routerLink*= here. Instead of *href*, we use *routerLink* to direct the user to different routes. Right now, this will not work though, we'll get to that during the routing section.

We're also going to use Material Icons, so we need to import that first.

Save this file and open up /src/index.html and add the following 2 lines between the <head>tags:

```
<link href="https://fonts.googleapis.com/icon?family=Material+Icons"
    rel="stylesheet">

<link href="https://fonts.googleapis.com/css?family=Montserrat:300,700"</pre>
```

We're importing material icons first, and then a Google web font called Montserrat.

Angular 6 CSS

Let's add some CSS rulesets to make our app look better. First, open up /src/styles.css. Any CSS/Sass defined here will apply to the HTML templating of all components, while component-specific CSS files only apply to that component's HTML template.

Add the following rulesets:

```
/* You can add global styles to this file, and also import other style f
body {
    margin: 0;
    background: #F2F2F2;
    font-family: 'Montserrat', sans-serif;
    height: 100vh;
}
#container {
    display: grid;
    grid-template-columns: 70px auto;
    height: 100%;
#content {
```

```
padding: 30px 50px;
ul {
    list-style-type: none;
    margin:0;padding:0;
   li {
        background: #fff;
        border-radius: 8px;
        padding: 20px;
        margin-bottom: 8px;
        a {
            font-size: 1.5em;
            text-decoration: none;
            font-weight: bold;
            color:#00A8FF;
        ul {
            margin-top: 20px;
            li {
                padding:0;
                a {
                    font-size: 1em;
                    font-weight: 300;
```

```
}
}
}
}
}
```

This is a little lengthy because I don't want to keep revisiting this file. The rulesets here are applying to some elements that we haven't yet defined. Nothing too exciting is happening here though, just some standard Sass/CSS.

Next, open up the sidebar CSS file /src/app/sidebar/sidebar.component.scss:

Great. View your browser and the result should look like this:



Angular 6 Routing Tutorial

Now, let's make our 2 icons work when they're clicked. In order to do that, we need to visit the /src/app/app-routing.module.ts file.

This is what it looks like:

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';

const routes: Routes = [];

@NgModule({
  imports: [RouterModule.forRoot(routes)],
  exports: [RouterModule]
})
export class AppRoutingModule { }
```

We need to import our components at the top, and add them to the *Routes* array shown on line 4 above.

To do that, add the following:

```
import { NgModule } from '@angular/core';
import { Routes, RouterModule } from '@angular/router';
import { UsersComponent } from './users/users.component';
import { DetailsComponent } from './details/details.component';
import { PostsComponent } from './posts/posts.component';
const routes: Routes = [
     {
```

```
path: '',
    component: UsersComponent
},
{
    path: 'details/:id',
    component: DetailsComponent
},
{
    path: 'posts',
    component: PostsComponent
},
];
```

We've imported our 3 components, and then defined three objects in the *Routes* array.

The first object specifies that the *UsersComponent* will be the default component that loads on the root path. We leave the path value empty forthis.

The next route is for a user details section. We've specified a wildcard named *id*. We'll use this to fetch that value from the router in order to retrieve the correct user details.

Then another route for a component and path called posts.

Save this file, and the browser should now show:



Awesome!

Angular 6 Services

For our users component, we want to fetch a list of users from a public API. To do that, we're going to use the Angular CLI to generate a service for us.

An Angular 6 service is useful placing code that's reusable throughout your app's different components.

In the console, type:

```
> ng generate service data
```

Open up the new service file: /src/app/data.service.ts:

```
import { Injectable } from '@angular/core';

@Injectable({
   providedIn: 'root'
})
export class DataService {
```

```
constructor() { }
}
```

It looks similar to a regular component, right? You define your imports at the top, and your methods and properties in the class that's exported.

The purpose of our service file will be to communicate with an API via the Angular 6 HTTP Client.

Angular 6 HTTP Client

Angular comes with a built in HTTPClient. Let's import that at the top of our data.service.ts file:

```
import { Injectable } from '@angular/core';
import { HttpClient } from '@angular/common/http';
```

Next, in order to use the HttpClient, we need to create an instance of it through dependency injection within the constructor:

```
constructor(private http: HttpClient) { }

getUsers() {
  return this.http.get('https://jsonplaceholder.typicode.com/users')
}
```

We also defined a method called *getUsers()* which we'll call in our component shortly. It returns a list of users from a public testing API.

Before we can use the HTTPClient, we need to add as an import in our app's /src/app/app.module.ts file:

```
// Other imports removed for brevity

import { HttpClientModule } from '@angular/common/http'; // <-Add here

@NgModule({
   declarations: [
        // Removed for brevity
   ],
   imports: [
        BrowserModule,
        AppRoutingModule,
        HttpClientModule, // <-Add here</pre>
```

```
],
  providers: [],
  bootstrap: [AppComponent]
})
```

Great!

Next, let's open up the /src/app/users/users.component.ts file and import our service:

```
import { Component, OnInit } from '@angular/core';
import { DataService } from '../data.service';
import { Observable } from 'rxjs';
```

To display the results, we're going to use an Observable, so we're importing it here, too.

In the class, add:

```
export class UsersComponent implements OnInit {
   users$: Object;
   constructor(private data: DataService) { }
```

```
ngOnInit() {
   this.data.getUsers().subscribe(
     data => this.users$ = data
   );
}
```

In the constructor, we're creating an instance of our service. Then, within the lifecycle hook ngOnInit() (this runs when the component loads), we're calling our getUsers() method and subscribing to it. Inside, we're binding our users\$ object to the result returned by the API.

Next, open up /src/app/users/users.component.html:

Whenever you wish to iterate over an array or array of objects, you use the Angular directive *ngFor. We then use interpolation brackets to call upon the properties of the returned object to display them in the browser!

If you save this and refresh, you should now see a list of users and their information:



Fetching More Data from the API

Let's revisit the service file /src/app/data.service.ts and add the following methods:

```
getUser(userId) {
   return this.http.get('https://jsonplaceholder.typicode.com/users/'+u
}

getPosts() {
   return this.http.get('https://jsonplaceholder.typicode.com/posts')
}
```

The *getUser()* method will provide us with a single user's information, which will accept a *userId* as a parameter.

getPosts() will fetch some fictional posts for us to get more muscle memory with this process of communicating with services.

Visit /src/app/details/details.component.ts:

```
import { Component, OnInit } from '@angular/core';
import { DataService } from '../data.service';
import { Observable } from 'rxjs';
import { ActivatedRoute } from "@angular/router";
@Component({
 selector: 'app-details',
 templateUrl: './details.component.html',
 styleUrls: ['./details.component.scss']
})
export class DetailsComponent implements OnInit {
 user$: Object;
 constructor(private route: ActivatedRoute, private data: DataService)
     this.route.params.subscribe( params => this.user$ = params.id );
```

```
ngOnInit() {
   this.data.getUser(this.user$).subscribe(
     data => this.user$ = data
   );
}
```

This, as you see, is very similar to our *users* component. The only difference comes when we import *ActivatedRoute* and call it within the constructor.

The purpose of this code allows us to grab the *id* router parameter that we defined in the app's routing file earlier. This will give us access to the user ID and then pass it to the *getUser()* method that we defined.

Open up the **details.component.html** and specify:

Save it, and click on one of the user's names:



Awesome!

For more muscle memory, let's repeat this process for the /src/app/posts/posts.component.ts file:

```
import { Component, OnInit } from '@angular/core';
import { DataService } from '../data.service';
import { Observable } from 'rxjs';
@Component({
 selector: 'app-posts',
 templateUrl: './posts.component.html',
 styleUrls: ['./posts.component.scss']
})
export class PostsComponent implements OnInit {
 posts$: Object;
 constructor(private data: DataService) { }
 ngOnInit() {
    this.data.getPosts().subscribe(
     data => this.posts$ = data
    );
```

}

And the **posts.component.html** file:

Save it, and click on the posts icon in the sidebar:



Great!

Angular 6 Class Binding

It would be nice to indicate which page a user is currently on in the left sidebar, perhaps by adding a class to the icon that will make its' background blue? Sure!

Visit the /src/app/sidebar/sidebar.component.ts file and add the following:

```
import { Component, OnInit } from '@angular/core';
import { Router, NavigationEnd } from '@angular/router';
export class SidebarComponent implements OnInit {
 currentUrl: string;
 constructor(private router: Router) {
    router.events.subscribe(( : NavigationEnd) => this.currentUrl = .ur
 ngOnInit() {}
```

We're importing the Router and NavigationEnd, then defining a string property *currentUrl*. Then, we create an instance of the Router in order to subscribe to *router.events*. It will provide us with a string, which is the current router path.

Open the **sidebar.component.html** file and update it to match:

```
<a routerLink="" [class.activated]="currentUrl == '/'">
        <i class="material-icons">supervised user circle</i>
     </a>
    </11>
    <1i>>
     <a routerLink="posts" [class.activated]="currentUrl == '/posts'">
        <i class="material-icons">message</i>
     </a>
    </1i>
 </nav>
```

Class binding works by binding [class.csspropertyname] to a template expression. It will only add the .activated CSS ruleset (defined in styles.scss) if our currentUrl is equal to either /or /posts.

Save it. The result should now look like this:



Try clicking on the other icon!

Angular 6 Animation Tutorial

Let's say for instance that we want our list of user's on the user's page to fade in when the component loads. We can use Angular's powerful animation library to help us achieve this.

In order to gain access to the animation library, we have to first install it from the console:

```
> npm install @angular/animations@latest --save
```

Then, we add it to the imports of /src/app/app.module.ts:

```
// Other imports removed for brevity
import { BrowserAnimationsModule } from '@angular/platform-browser/anima
@NgModule({
    ...
```

```
imports: [
    // other modules removed for brevity
    BrowserAnimationsModule
    ],
})
```

Next, open up /src/app/users/users.component.ts and add the following to the top imports:

```
import { trigger,style,transition,animate,keyframes,query,stagger } from
```

Then, in the component decorator, add the following animations property with the associated code:

```
@Component({
    selector: 'app-users',
    templateUrl: './users.component.html',
    styleUrls: ['./users.component.scss'],

// Add this:
    animations: [
        trigger('listStagger', [
            transition('* <=> *', [
```

```
query(
          ':enter',
            style({ opacity: 0, transform: 'translateY(-15px)' }),
            stagger(
              '50ms',
              animate(
                '550ms ease-out',
                style({ opacity: 1, transform: 'translateY(0px)' })
          { optional: true }
        query(':leave', animate('50ms', style({ opacity: 0 })), {
          optional: true
})
```

Whew, a lot happening here!

- We start off by defining an animation by giving it a trigger with a name *listStagger*.
- Next, we use *transition* to define when the animations will take place, from one animation state to the other. A wildcard is used to say from any state to any state, in this

case.

- Then, we use *query* to say that on *:enter*, we apply an initial style that's hidden and moved on the Y axis by -15px, and make a stagger animation for each sequential element.
- At the end, we define an optional :leave animation.

To make this work, visit the /src/app/users/users.component.html file and reference the animation trigger:

Save it, and click on the users icon. You will notice that the list animates in!

There's a lot more to Angular animation, so this is just one potential use case.

Conclusion

I hope you enjoyed learning about the fundamentals of Angular 6! See you soon.



Say something about this awesome post!



HOME
COURSES
CHALLENGES
LOGIN
JOIN

TUTORIALS

CONTACT US

CHAT WITH US