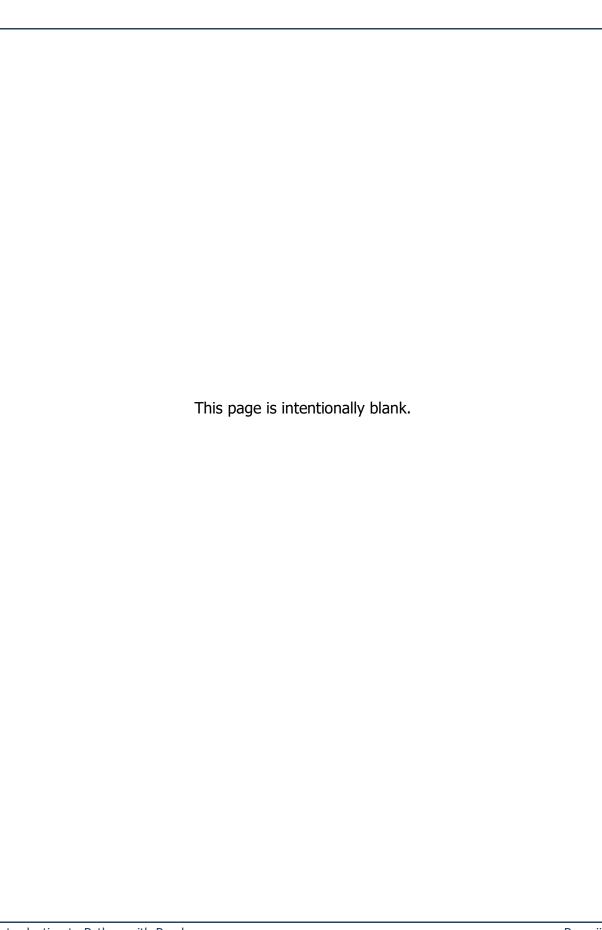
# Introduction To Python With Pandas

**EXERCISE MANUAL** 



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# Exercise 1.1: Introduction to ipython

## Startup

- 1. Open an Anaconda Prompt or Anaconda PowerShell Prompt, *not* a Command Tool or PowerShell Window.
- 2. Create a directory and change into it. Your instructor can help with the commands if you are unsure how to do this. We will refer to this as your program directory. If you want, you can work in the Chapter 1 directory of the supplied notebooks.
- 3. Execute: ipython
  - a. You should see:

```
(base) C:\Users\nolan\Google Drive\Python\Introduction to Python With Pandas\programs>ipython
Python 3.8.16 (default, Mar 2 2023, 03:18:16) [MSC v.1916 64 bit (AMD64)]
Type 'copyright', 'credits' or 'license' for more information
IPython 8.12.0 -- An enhanced Interactive Python. Type '?' for help.
In [1]:
```

- b. The In [1]: is the prompt.
- c. Previous input commands can be re-executed by entering the command exec(In[<number>]) where <number> is the number associated with the commands

# As a Simple Calculator

- 1. Execute: 3 + 5
  - a. You should see:



- **b.** Out [1] is the list of outputs.
- **2. Execute:** 10 / 3
  - a. You should see:

```
In [2]: 10 / 3
Out[2]: 3.3333333333333333
```

- b. All arithmetic is done with double float.
- c. The 5 at the end of output cannot be trusted.

- 3. Execute: cos(2 \* pi)
  - a. You should see:

- b. The standard C language maths functions are in a separate file, called a module.
- c. To use functions, you have to give the interpreter access to the module. This is called importing and is done with the import statement.
- 4. Execute: import math
- 5. Now try:
  - a. You should see:

```
In [5]: math.cos(2 * math.pi)
Out[5]: 1.0
```

- 6. To find out a little about the module, execute math?
  - a. You should see:

- b. The Docstring provides some documentation on the module.
  - i. The command line command pdoc <object> returns just the docstring associated with the object.
  - ii. Inside of ipython, use help(<object>)
- c. The command <object>?? may give you more information.

- 7. Execute: help(math)
  - a. See:

```
Help on built-in module math:
NAME
   math
DESCRIPTION
    This module provides access to the mathematical functions
   defined by the C standard.
FUNCTIONS
   acos(x, /)
       Return the arc cosine (measured in radians) of x.
   acosh(x, /)
       Return the inverse hyperbolic cosine of x.
   asin(x, /)
        Return the arc sine (measured in radians) of x.
   asinh(x, /)
        Return the inverse hyperbolic sine of x.
   atan(x, /)
        Return the arc tangent (measured in radians) of x.
   atan2(y, x, /)
       Return the arc tangent (measured in radians) of y/x.
       Unlike atan(y/x), the signs of both x and y are considered.
  More
```

- b. Exit with a q.
- 8. Execute: help(math.cos)
  - a. The imported module creates a new namespace. Thus, to access the cos function, you us math.cos; to access the value of pi you use math.pi.
  - b. See:

```
In [8]: help(math.cos)
Help on built-in function cos in module math:
cos(x, /)
    Return the cosine of x (measured in radians).
```

c. The final / signifies the end of the *positional only* parameters, parameters you *cannot* use as keyword parameters. We will see more on this later.

- 9. To get help with a particular keyword, type help('<keyword>'):
  - a. Keywords must be in quotes
  - b. Identifiers not
  - c. True, False and None are special cases and may be in quotes or not
  - d. Try help('import')
  - e. Try help('keywords')

#### Introduction to the dir Command

- 1. Execute: dir(math)
  - a. For a module returns a list of the module's attributes; some of which are executable functions of the module.

## **Executing Shell Commands from Inside ipython**

To execute a shell command from within ipython, precede the shell command with an exclamation point.

- 1. On Windows try !dir
- 2. On Linux try !1s

# **Magic Commands**

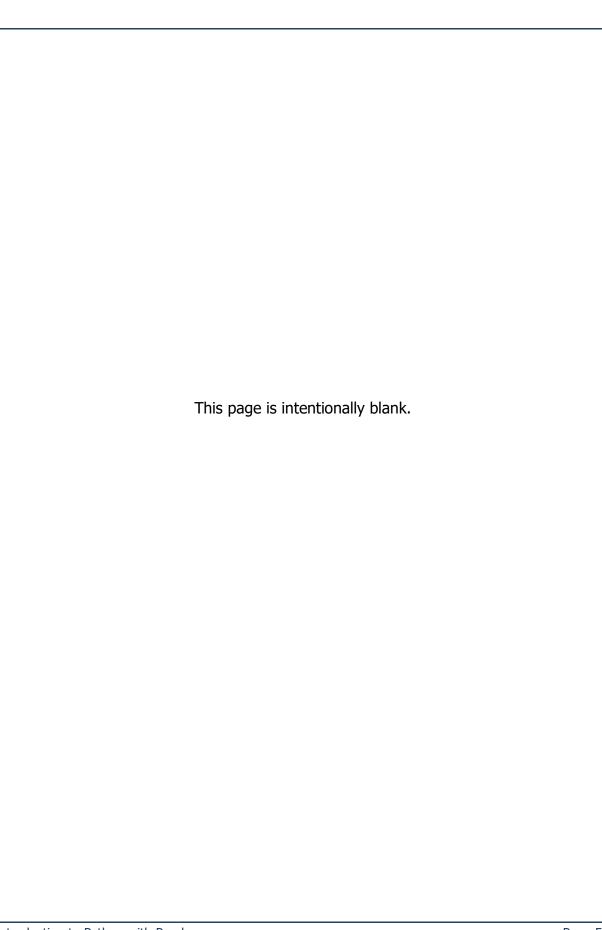
Magic commands are commands executed by ipython. Their format is %<command>. We will see several of these commands while working through this chapter.

- 1. Execute: %1s
  - a. This will list the directory contents. The magic commands that interact with the shell usually follow the Linux conventions.
- 2. To see a list of all magic commands, execute: %lsmagic
- 3. To see documentation on a magic command, execute: <command>?

## Exit from ipython

1. Execute:

```
exit()
```



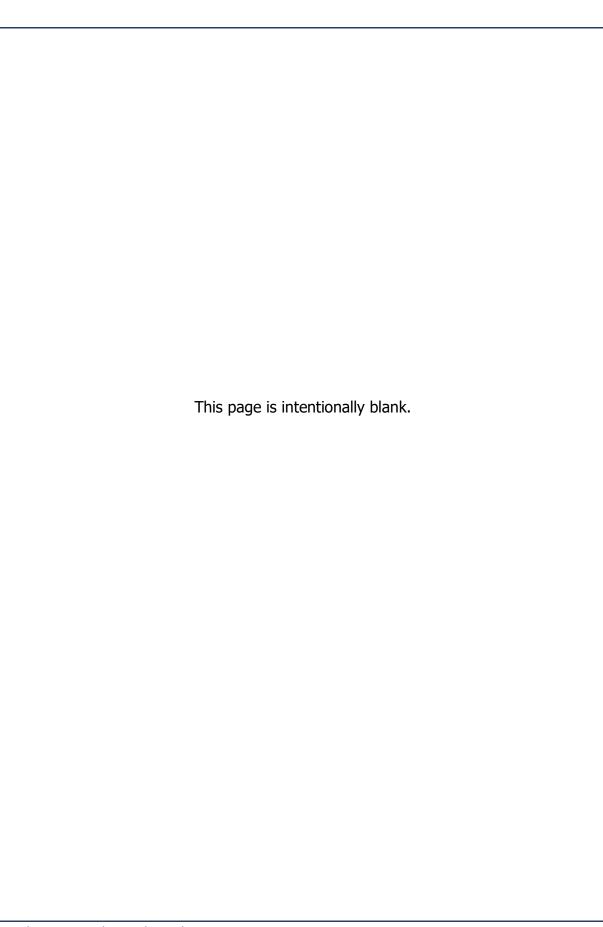
# Exercise 1.2: Simple I/O

- 1. Log in and open ipython.
- 2. Ask for a person's name to be input from stdin.
  - a. Assign the object input to the variable name.
  - b. Write below how you will do this in python in ipython.
  - c. Hint, consider the input command.

\_\_\_\_\_

- 3. Write out the string "hello, <name>".
  - a. Use the name from Step 2.
  - b. Write below how you will do this in python in ipython.
  - c. Hint, consider the print command.

4. Exit from ipython.



# Exercise 1.3: Editing with ipython

Use whichever text editor you are familiar with.

## **Edit File to Make It Look Like the Following**

```
#! /usr/bin/env python3

image: first.py

filename: first.py

make: make = input("What is your name? ")

print("Well, hello", name)
```

#### 1. Line 1:

- a. This is called the interpreter line. It has no effect on Windows but does not harm and makes the script runnable on Linux.
- b. #!, the magic number, tells the shell this file is interpreted by the program that follows.
- c. /usr/bin/env tells the shell to look for the interpreter using the PATH environment variable.
- d. python3 is the version of python wanted. On many systems, you would use python.
- e. The script is executed by entering python <script\_name> on the command line.

#### 2. Lines 3 through 5:

- a. This is called the docstring. It must be the first entry in a Python script after the interpreter line.
- b. A docstring starts with 3 double or single quotes and ends with 3 matching quotes. Spaces and newlines have meaning inside the docstring.
- c. This is used in the Python help and ipython ? documentation systems.

- 3. Lines 2 and 6:
  - a. Blank lines have no meaning.
- 4. Spacing at the beginning of the line is very important; it specifies the structure of the program.
  - a. The docstring must be the first thing on the line. Note: material inside of the docstring is at the programmers' whim.
  - b. The executable lines must be at the beginning of the line. Much, much more in chapter on program structure and chapter on classes.

## **Save the Program**

Use the rules of your editor. If you don't want to create a file, there is one in the Chapter 1 directory.

## **Running a Python Script**

- 1. Make sure you are in the right directory.
- 2. Execute: python ./first.py
  - a. This should run the program.

# Exercise 1.4: Debugging with ipython

## Open ipython

If necessary, log in, open ipython, and change directory to the directory where you created first.py.

- 1. Execute: %run -d first.py
  - a. The -d is to start the debugger.
- 2. You should see:

- a. The green arrow points to the next command to be executed. NOTICE that this is at the docstring.
- 3. Tap n or enter Next.
  - a. You should see:

b. The green arrow now points to line 7, the next command to be executed.

- 4. Enter: print(name)
  - a. It will give an error because the command has not been executed and name has not been created.
- **5. Enter:** n
  - a. You should see the prompt to enter a name.
  - b. The command will not finish until a new-line character ( $\n'$ ) is entered through stdin.
- 6. Enter a value.
  - a. The green arrow will move on.
- 7. Enter: print(name)
  - a. This time the command will work and print the value you entered.
- 8. Enter: name='no one'
  - a. 'no one' is a string. A string can be enclosed in double or single quotes.
- 9. Enter: n
  - a. You should see:

- b. The print command has executed. See the "Well, hello no one". Note we changed the value of the variable earlier.
- c. None is the return value. If run at the command line, this would be translated to a 0 return code.
- d. The script has terminated. Unfortunately, the debugger under ipython doesn't clean up as well as it should. Enter: <Ctrl-D> to exit the debugger.

# **Exercise 1.5: Chapter Exercises**

## colour.py

Write a script that asks for a person's favourite colour, waits 5 seconds and prints it out and says goodbye.

There is a function in the time module called sleep that may help in writing this program.

# debug01.py

The program debug01.py does not work: figure out what is wrong.

# debug02.py

The program debug02.py does not work: figure out what is wrong.

If you do this exercise in the notebook, you need to be wary of sys.exit.

## debug03.py

The program debug03.py does not work: figure out what is wrong.