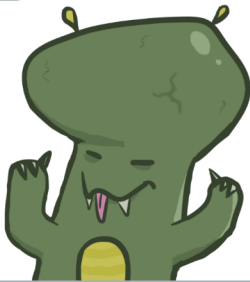


**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

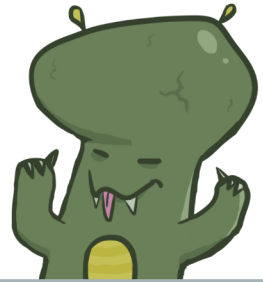
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

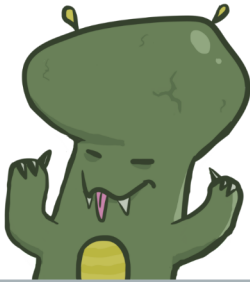
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

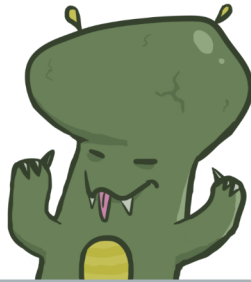
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

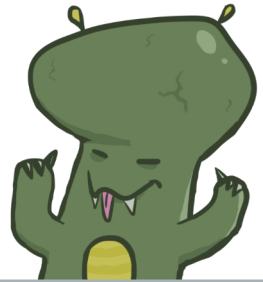
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

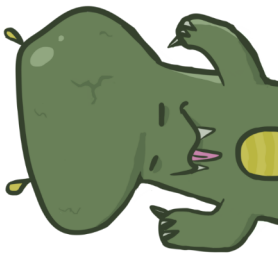
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

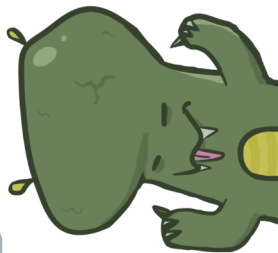
**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

**x1** Big Brain Bert



Pick a number from 0 to 5.

Reveal the top card of the deck, if it has the same cost – keep it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

**x2** Hackerbert



Remove  
up to 3 cards from  
the shop,  
then refill it.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

1 x2 Bertender



Reveal and  
immediatly play the  
top card of the deck  
2 times in a row.

Gamebert

1 x2



Draw 1 card from  
the Deck.

Gamebert

1 x2



Draw 1 card from  
the Deck.

**x2** Gamebert



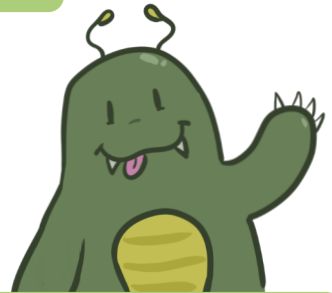
Draw 1 card from the Deck.

**x2** Gamebert



Draw 1 card from the Deck.

**x2** Gamebert



Draw 1 card from the Deck.

**x2** Gamebert



Draw 1 card from the Deck.

**x2** Sneakybert



Take 1 random card from another player's hand.

**x2** Sneakybert



Take 1 random card from another player's hand.

**x2** Sneakybert



Take 1 random card from another player's hand.

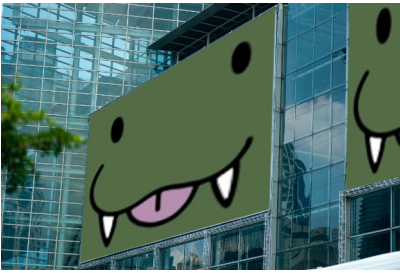
**x2** Sneakybert



Take 1 random card from another player's hand.

1 x2

Billbert

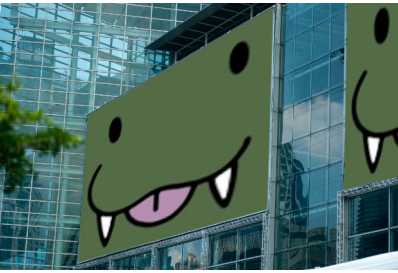


Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2

Billbert

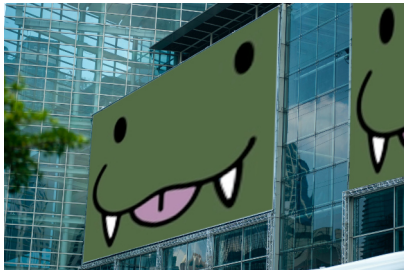


Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2

Billbert

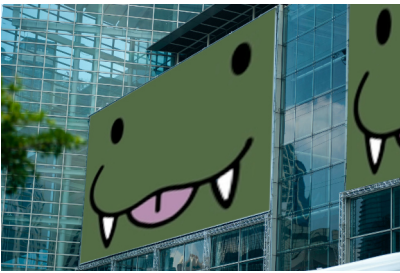


Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2

Billbert

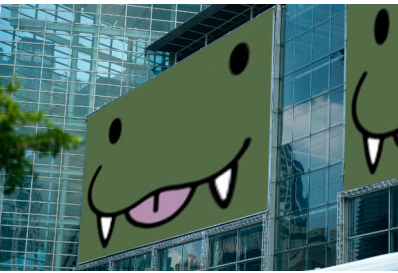


Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2

Billbert

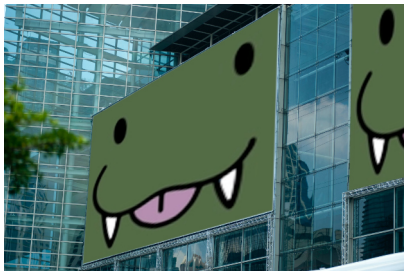


Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2

Billbert



Gain 1 +2 coins.

You can also discard any cards in your hand and receive 2 gold for each card.

1 x2 Sneakybert



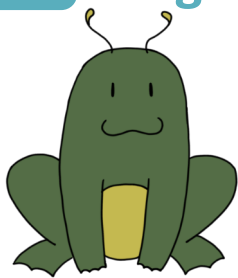
Take 1 random card from another player's hand.

1 x2 Sneakybert



Take 1 random card from another player's hand.

**P** **1** x3 **Frogbert**



Pick a player to place the card *in front of*. **At the start of your turn** - skip turn and discard this card.

**1** x3 **Scambert**



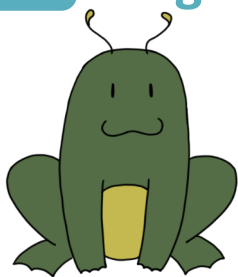
Take **1** 2 Coins from another player.

**1** x3 **Scambert**



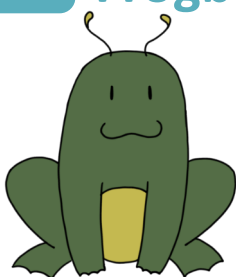
Take **1** 2 Coins from another player.

**P** **1** x3 **Frogbert**



Pick a player to place the card *in front of*. **At the start of your turn** - skip turn and discard this card.

**P** **1** x3 **Frogbert**



Pick a player to place the card *in front of*. **At the start of your turn** - skip turn and discard this card.

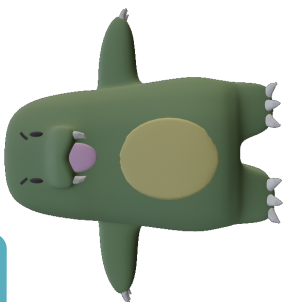
**1** x3 **Angrybert**



Discard 1 passive card *in front of* you. Gain half its cost (rounded up).

**T-Bert**

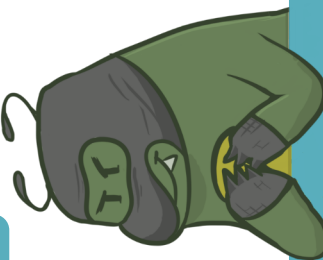
**1** x3



Take a passive card *in front of* a player of your choice, Place it in front of yourself.

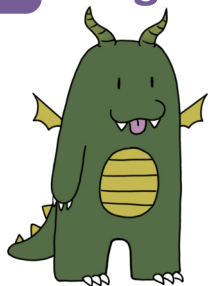
**Scambert**

**1** x3



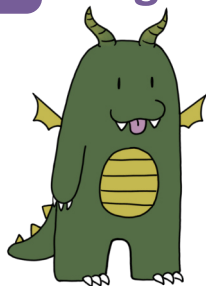
Take **1** 2 Coins from another player.

🟡x4 Dragonbert



Choose a player!  
They have to either  
discard 2 random  
cards  
or lose 🟡 4 coins.

🟡x4 Dragonbert



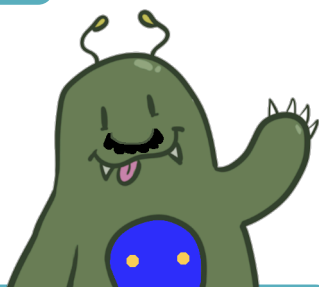
Choose a player!  
They have to either  
discard 2 random  
cards  
or lose 🟡 4 coins.

🟡x1 Evilbert



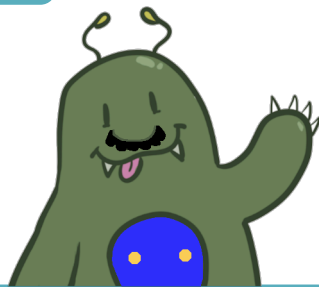
Discard all passive  
cards.  
Gain 🟡 +1 coin for  
each of the discarded  
cards.

🟡x3 Plumbert



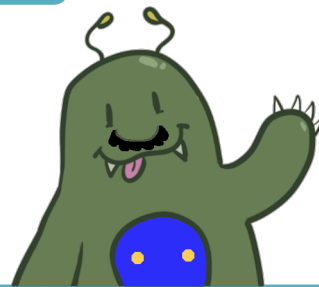
Search the discard  
pile for 1 card, add it  
to your hand and pay  
half its cost  
(rounded up)

🟡x3 Plumbert



Search the discard  
pile for 1 card, add it  
to your hand and pay  
half its cost  
(rounded up)

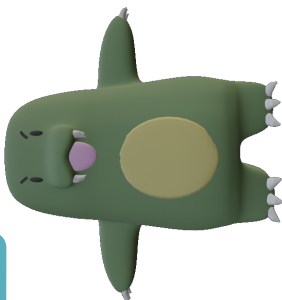
🟡x3 Plumbert



Search the discard  
pile for 1 card, add it  
to your hand and pay  
half its cost  
(rounded up)

T-Bert

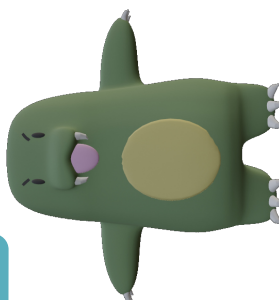
🟡x3



Take a passive card  
*in front of a player of*  
your choice,  
Place it in front of  
yourself.

T-Bert

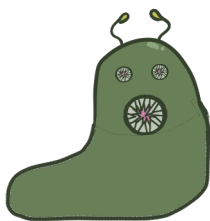
🟡x3



Take a passive card  
*in front of a player of*  
your choice,  
Place it in front of  
yourself.

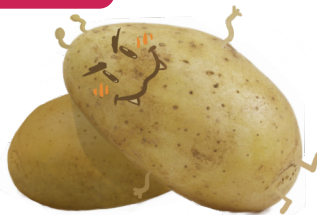


**P** **1** x5 **Leechbert**



Any time other players buy a card, you get +1 **1** coin.

**P** **1** x0 **Hot Bert-ato**



*At the end of your turn*

lose -1 **1** coin and discard the top card of the deck, if cost was 0 – then discard *Hot Bert-ato* and lose 5 **1** coins else move this card to another player.

**1** x1 **Evilbert**



Discard all passive cards in play.

Gain **1** +1 coin for each of the discarded cards.

**P** **1** x5 **Dagobert**



If you have at least **1** -20 coins while this card is in front of you, the game ends and you win!

**P** **1** x5 **Susbert**



If you are eliminated while this card is *in front of you*, the game ends instantly and you win!

**P** **1** x5 **Stonksbert**



At the start of your turn, either add 1 **1** to this card, or gain coins equal to the amount of coins on Stonksbert.

Starts with 1 **1**

**1** x4 **Birthdaybert**



Take a random card from each player, keep 1 and discard the rest.

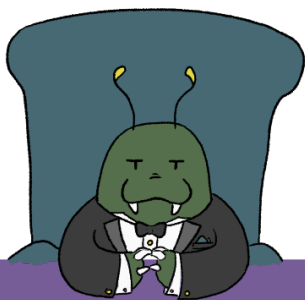
**1** x4 **Birthdaybert**



Take a random card from each player, keep 1 and discard the rest.

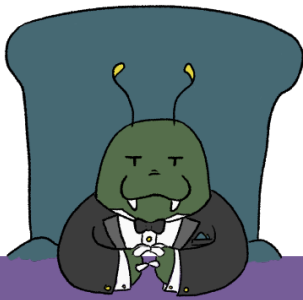


**P** **I** x4 **Bossbert**



*At the end of your turn* choose a player, give them **I** 1 coin and draw a random card from their hand.

**P** **I** x4 **Bossbert**



*At the end of your turn* choose a player, give them **I** 1 coin and draw a random card from their hand.

**P** **I** x5 **Santabert**



Draw as many cards as there are players. Keep 1, Distribute the rest.

**I** x0 **Splashbert**



Gamebert used his secret special attack... but *nothing* happened.

**I** x0 **Splashbert**



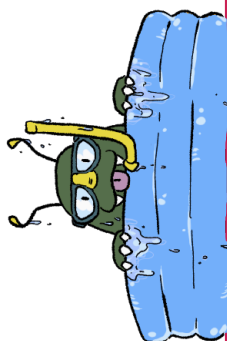
Gamebert used his secret special attack... but *nothing* happened.

**I** x0 **Splashbert**



Gamebert used his secret special attack... but *nothing* happened.

**I** x0 **Splashbert**



Gamebert used his secret special attack... but *nothing* happened.

**I** x0 **Splashbert**



Gamebert used his secret special attack... but *nothing* happened.

1x0

Lovebert



If both lovebirds are  
the last players  
standing, they win  
together!

1x0

Lovebert



If both lovebirds are  
the last players  
standing, they win  
together!