

Mano Marichal



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📍 Antwerp, Belgium

🖱 manomarichal.com 👤 he/him

Education

MSc Game Studies and Engineering

University of Klagenfurt [🔗](#)

10/2022 – present | Klagenfurt, Austria

Join Study

Soka University

09/2023 – present | Tokyo, Japan

BSc Computer Science

University of Antwerp [🔗](#)

09/2018 – 07/2021 | Antwerp, Belgium

Great Distinction

Technical Skills

Programming Languages

C++, Python, C#, HTML/CSS, GDScript, HLSL, Javascript, MIPS Assembly

Game dev

Godot, Unity, GameMaker Studio, Git

Projects

Please check out my portfolio [🔗](#)

Experience

Game design intern

Dirty Paw Studios [🔗](#)

02/2023 – 07/2023 | Klagenfurt, Austria

Designed the progression and reward systems and tutorial levels of the game Electric Alps.

Game Studies and Engineering tutor

University of Klagenfurt [🔗](#)

03/2023 – 07/2023 | Klagenfurt, Austria

Organized the Klagenfurt Critical Game Lab [🔗](#), a bi-monthly workshop where students can practice various skills related to game development

Data processing

Antwerp Management School [🔗](#)

10/2017 – 01/2018 | Antwerp, Belgium

Student job

Processing of data from a research on leadership in teams

Languages

Dutch

Native



English



French



Japanese

Self-taught

