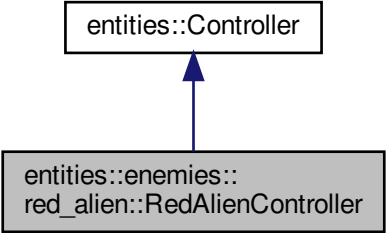


entities::Controller



```
graph BT; A["entities::enemies::  
red_alien::RedAlienController"] --> B["entities::Controller"]
```

entities::enemies::  
red\_alien::RedAlienController