reflection.

I took this course because I've always been impressed by the power of programming. If you know how to code you have power because today everyone has a computer, a phone and the creative is constantly taking a new direction. New software to understand, new AIs, it's as if we were dominated by a computational super force. What if we could control this force and have a modicum of free will? Wouldn't we be in control in some way?

Nevertheless, while it may sound dreamy on paper and video, it's a lot more complicated than I thought. I've never had the impression of having a really logical mind. And this was really the most complicated part. You have to think about everything from position, speed and acceleration to how to determine the exact position of the circle to define when it's touching the canvas or not. Logic is still something I really need to work on. But it also goes hand in hand with debugging. This semester has been really challenging for me in that I've spent a lot of hours trying to understand, a lot of hours in each exercise but above all a lot of frustration when my program didn't work. How many times did I use console.log? I can't even count.

The program I'm most proud of is age-aquarium, because even though I spent a lot of time on it. I really felt like I understood the principle of arrays, while developing a creative spirit to my game, which is what I like most about programming.

Nevertheless, I've rarely had a course that taught me so much and was so well modulated to push the student in the best possible way to learn. The pedagogy was incredible and I thank you for that. However, I don't think I'm cut out for coding and may come back to it in several years' time!

Finally, I think code is art because if you have a subject, you can do it in lots of different ways. You always have emotion, you're struggling, you're excited and then you get motivated, you get motivated and then you succeed and that's the best feeling in the world. And even the lines of code are aesthetically too beautiful.