

# Securing AODV Against Wormhole Attacks in Emergency MANET Multimedia Communications

PEACE meeting  
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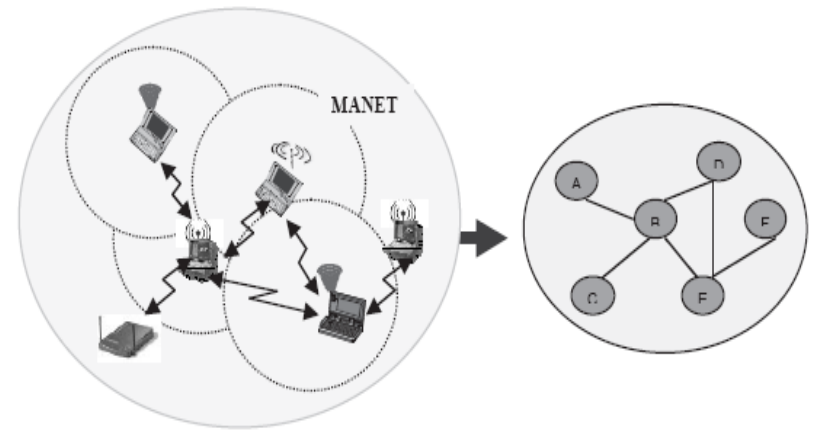
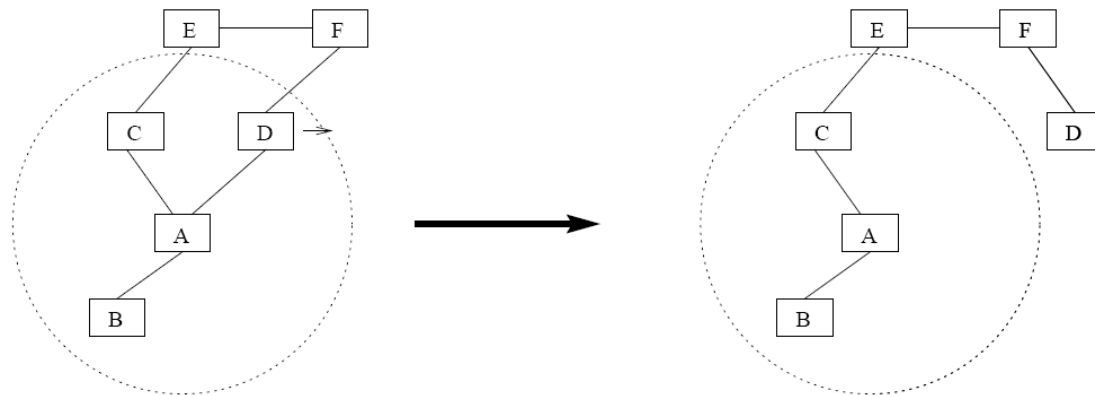
# Roadmap

- Mobile Ad-Hoc Networks (MANETs)
- Attacks in MANETs
- Security in MANETs
- AODV-WADR (**A**d hoc **O**n demand **D**istance **V**ector **W**ormhole **A**ttack **D**etection **R**eaction)
- Performance Evaluation
- Conclusions

# Mobile Ad-hoc NETWORKs (MANETs)

- MANET is a wireless multihop network
- MANET does not have fixed infrastructure
- Mobile nodes act as routers

Topology change in MANET  
due to nodes' mobility



# Attacks in MANETs

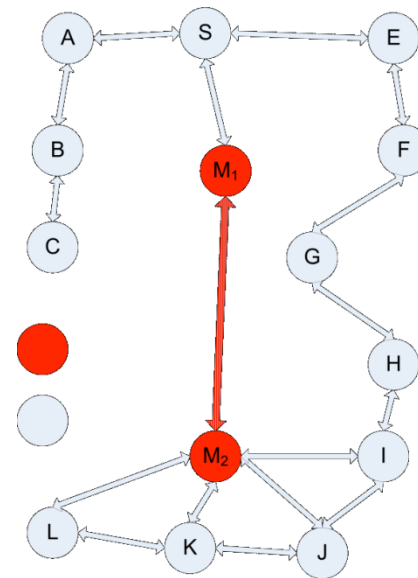
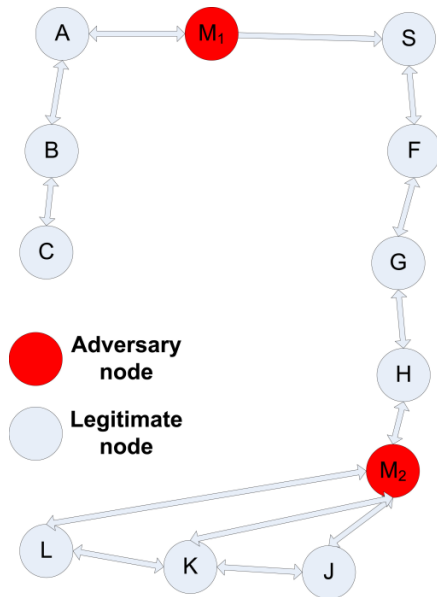
- **Active** and passive attacks (**packet dropping** and eavesdropping)
- **Internal** and external attacks from **compromised** and malicious nodes that do not belong to the MANET
- Man-in-the-middle attacks (an attacker is based between two legitimate nodes to intercept packets)
- Impersonation attacks (an attacker impersonate another node to masquerade himself)
- Denial of Service (DoS) attacks (an attacker drops legitimate packets)

# Security in MANETs

- **Authentication:** ensures that MANET nodes are not pretenders
- **Confidentiality:** ensures that information is accessible only to those authorized to have access
- **Integrity:** ensures that nodes' messages are forwarded to the destination without any malicious alteration
- **Non-repudiation:** no node can deny the sending or receiving of messages
- **Key Management:** generation, exchange, storage, safeguarding, use and refreshment of keys

# Wormhole Attacks in MANETs

- Most of the routing protocols have been developed without secure mechanisms
- **Wormhole** attacks
  - In-band wormhole attack
  - Out-band wormhole attack



# Out-band Wormhole Attack

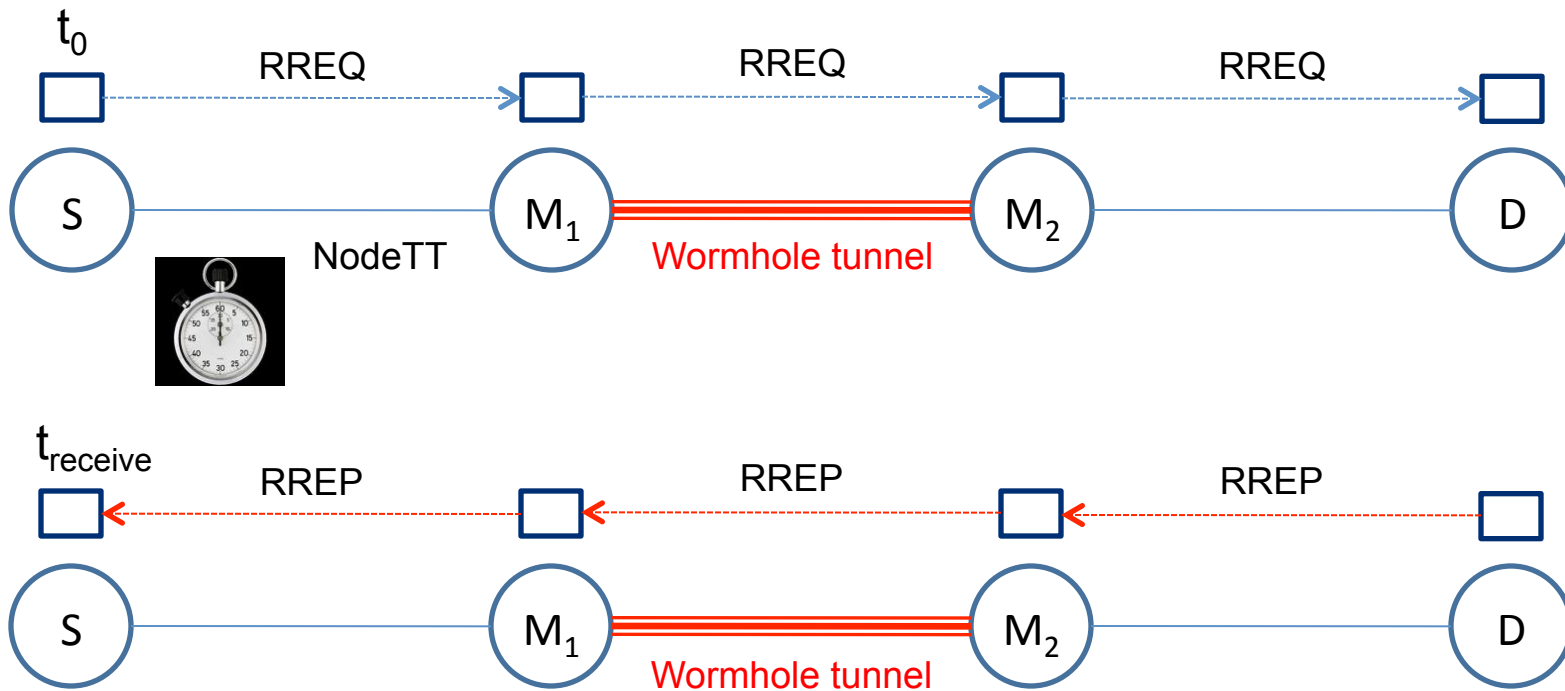
- Two adversaries create a **wormhole tunnel**, flood wrong routing information through the MANET
- **Intercept** packets
- **Replay packets** in different areas of the MANET
- **Disrupt** the appropriate function of the AODV protocol

# Ad hoc On demand Distance Vector Wormhole Attack Detection Reaction

- AODV-WADR defends AODV (IETF RFC 3561) protocol against out-band wormhole attacks using timing and cryptographic mechanisms
- Wormhole tunnels introduce **delays** in the communication links
- Long delays in packet transmission are treated as suspicious and **wormhole detection** must be performed
- Establishment of symmetric keys to decrypt wormhole detection packets
- Detected wormhole nodes are excluded from MANET and added to a blacklist (*blacklist\_wadr*) temporally

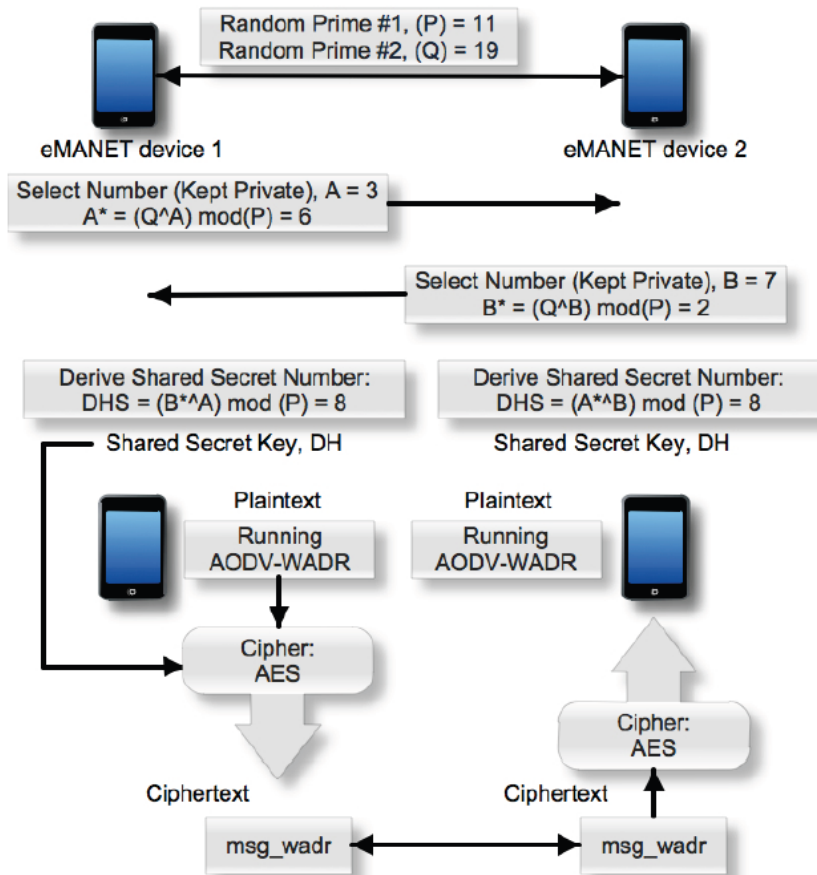


# AODV-WADR Algorithm



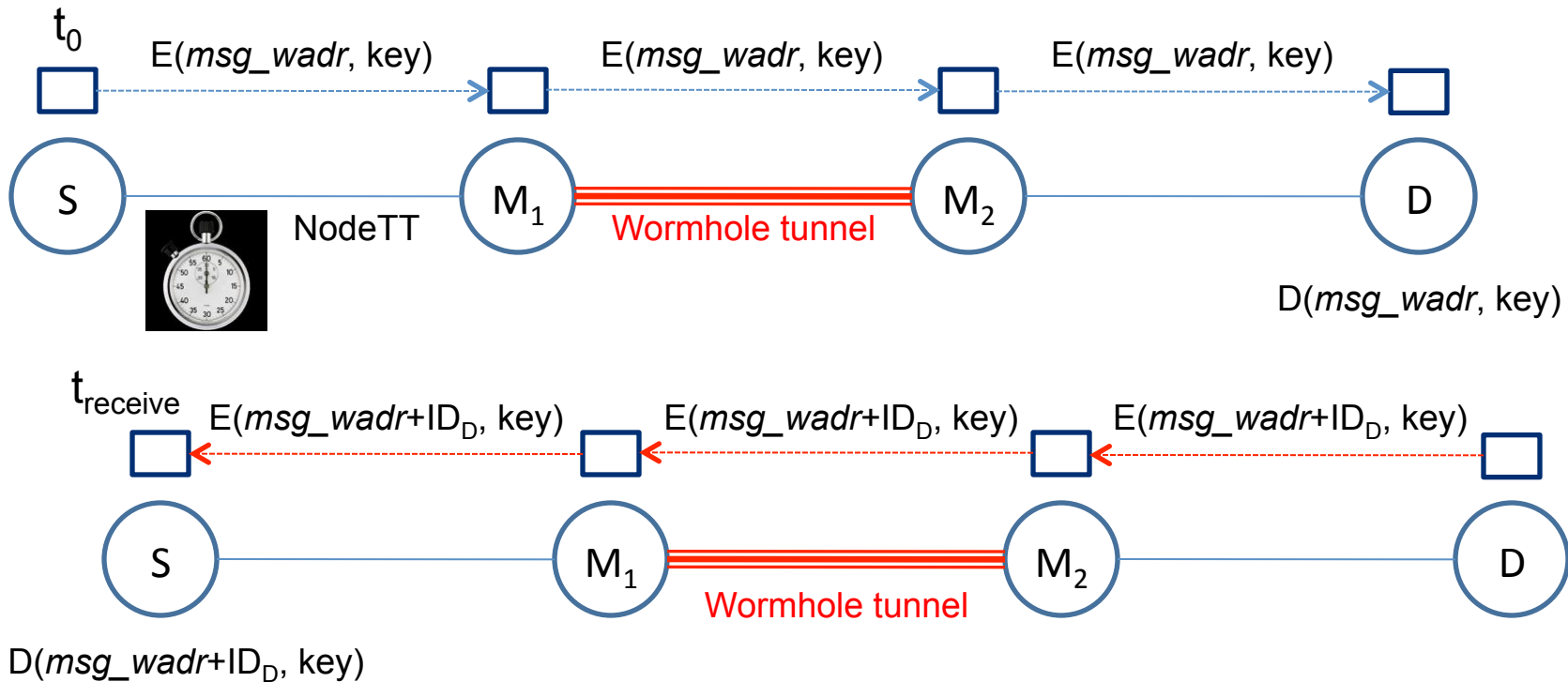
- if  $t_{\text{receive}} > 6 * \text{NodeTT}$  then  $S$  suspects a wormhole tunnel
- $S$  establishes a *Diffie-Hellman Exponential Key Exchange* session with  $D$

# Diffie-Hellman Algorithm



- **if** S does not receive an answer from D within NetTT time, S adds  $M_1$  to *blacklist\_wadr*
- **else** S, D share a common symmetric AES (Advanced Encryption Standard) key

# AODV-WADR Algorithm (cont.)



- if  $t_{receive} > 6 * NodeTT + t_{crypt}$  then S detects a wormhole tunnel
- S adds  $M_1$  to *blacklist\_wadr* to prevent other nodes to communicate with  $M_1$

# Simulation Parameters

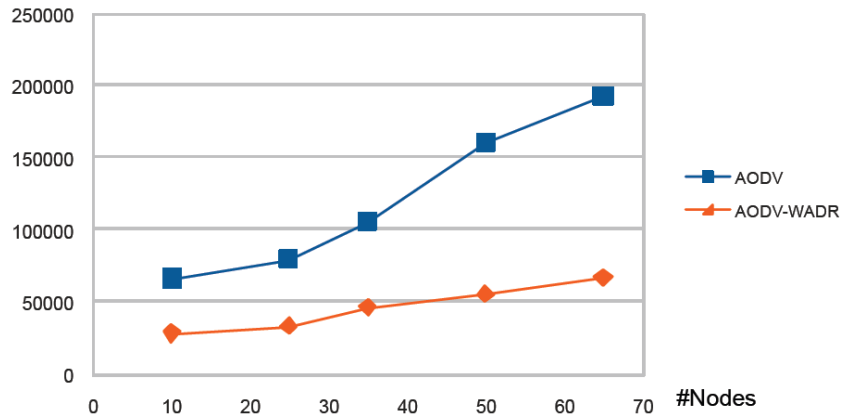
Examined approaches	AODV, AODV-WADR
Pause Time	5 sec
Number of Nodes	10, 25, 35, 50, 65
Data Rate	64 kbps
Nodes' Speed	1, 2 m/s
Simulation Time	1000 sec
Mobility Model	Mission Critical Mobility
Simulation Areas	1000m x 1000m, 2000m x 2000m
Traffic Types	UDP, TCP

- simulates the movement of nodes during an emergency case such as a forest fire or a terrorist attack
- implements two-way ground propagation model and the Random Waypoint mobility model considering obstacles

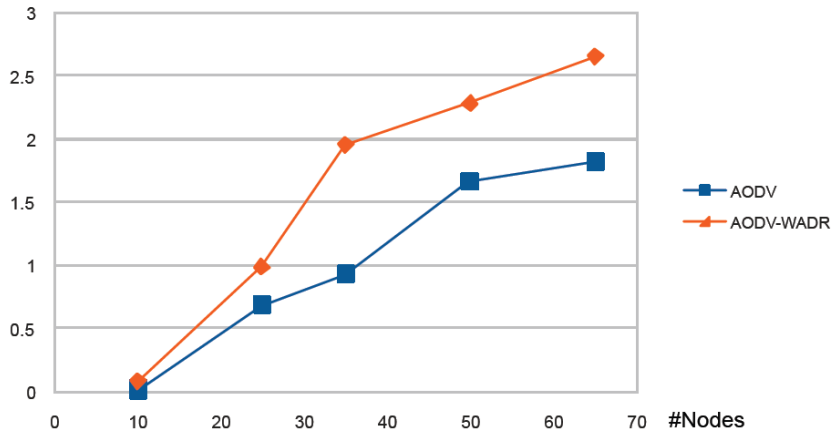
# Performance Evaluation for 1km x 1km area

TCP traffic

Packet Loss

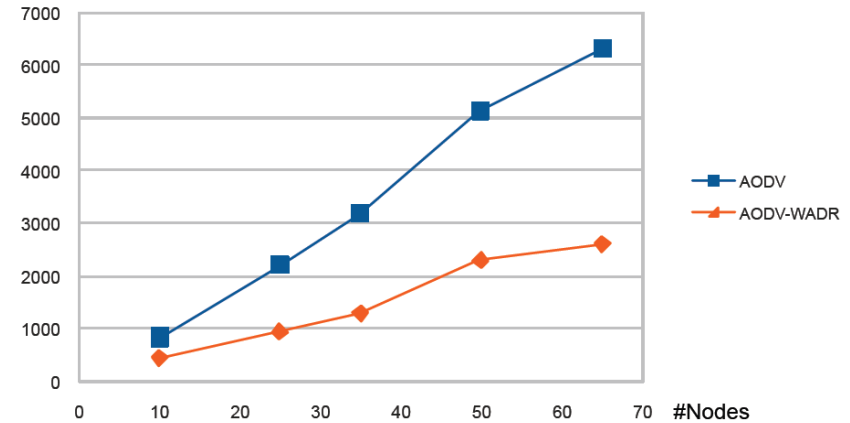


Delay (sec)

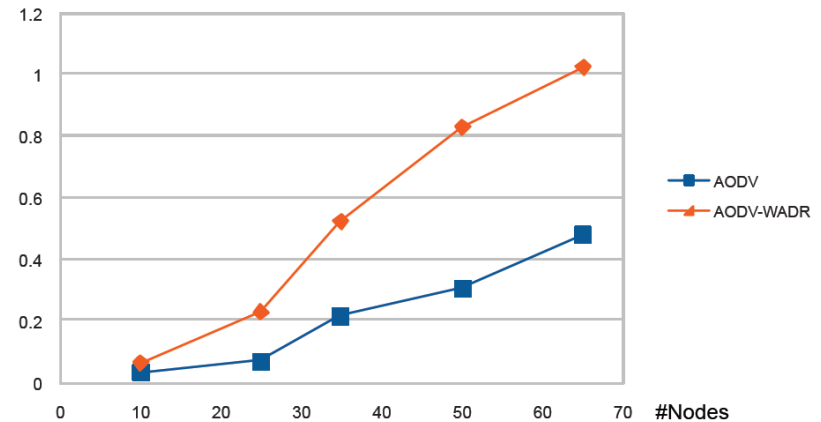


UDP traffic

Packet Loss



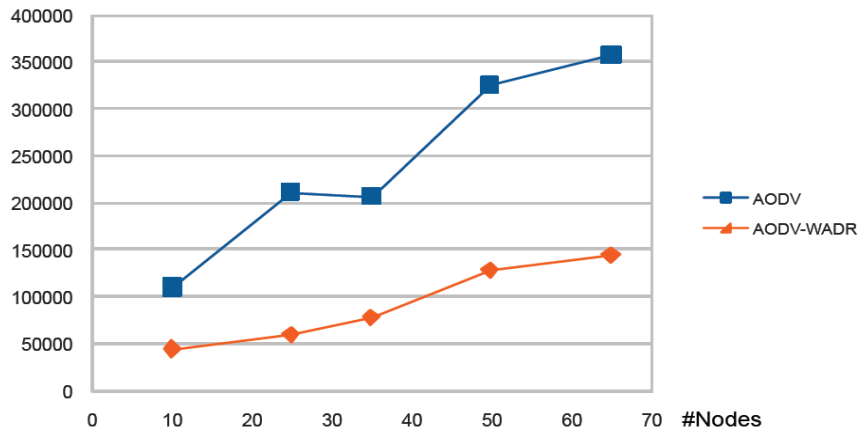
Delay (sec)



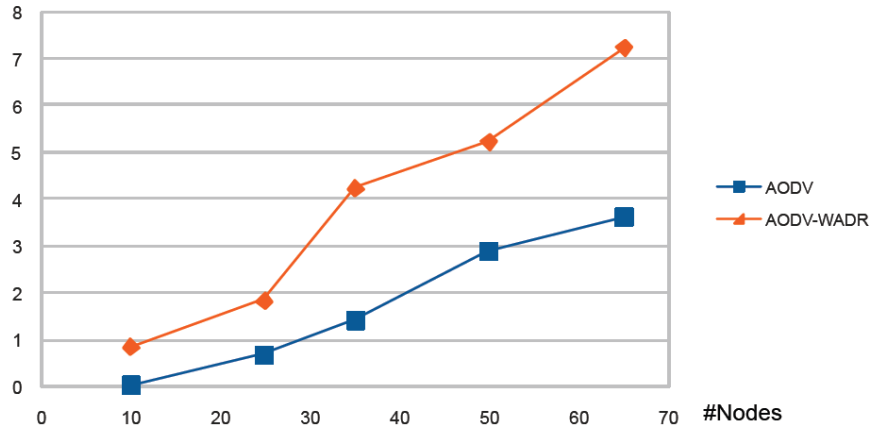
# Performance Evaluation for 2km x 2km area

TCP traffic

Packet Loss

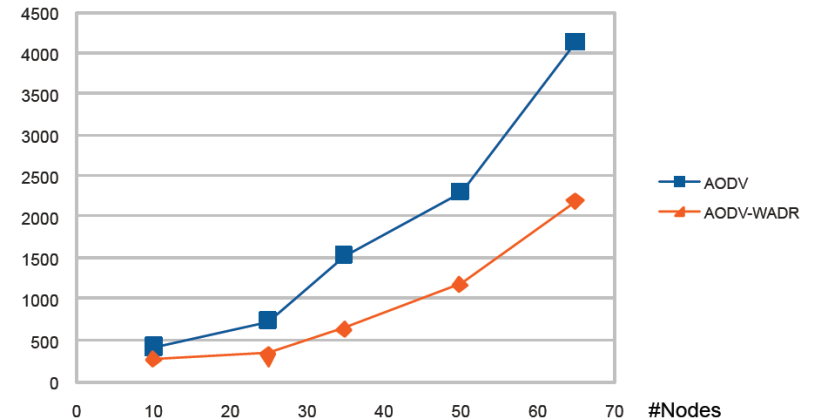


Delay (sec)

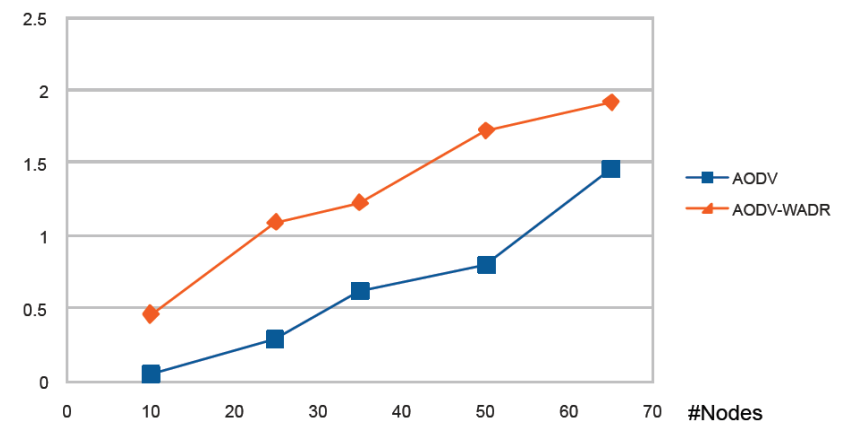


UDP

Packet Loss

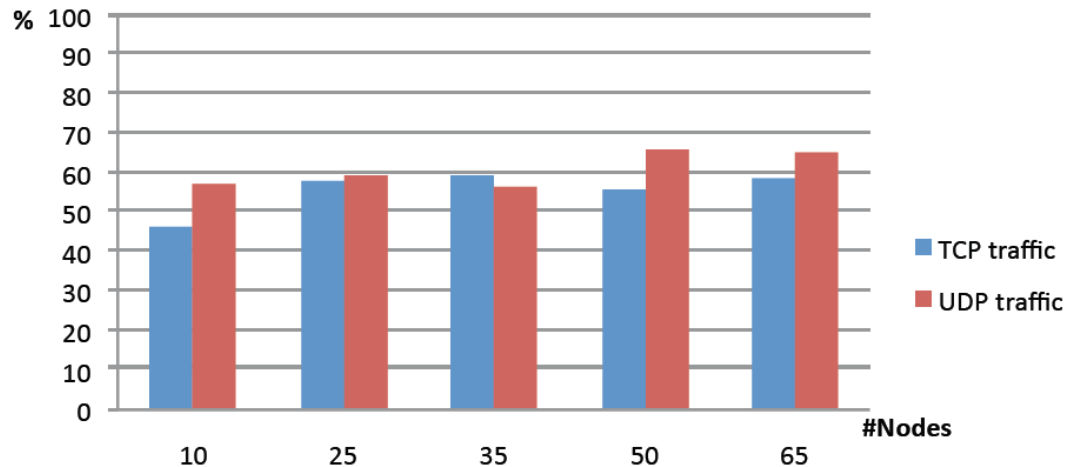


Delay (sec)

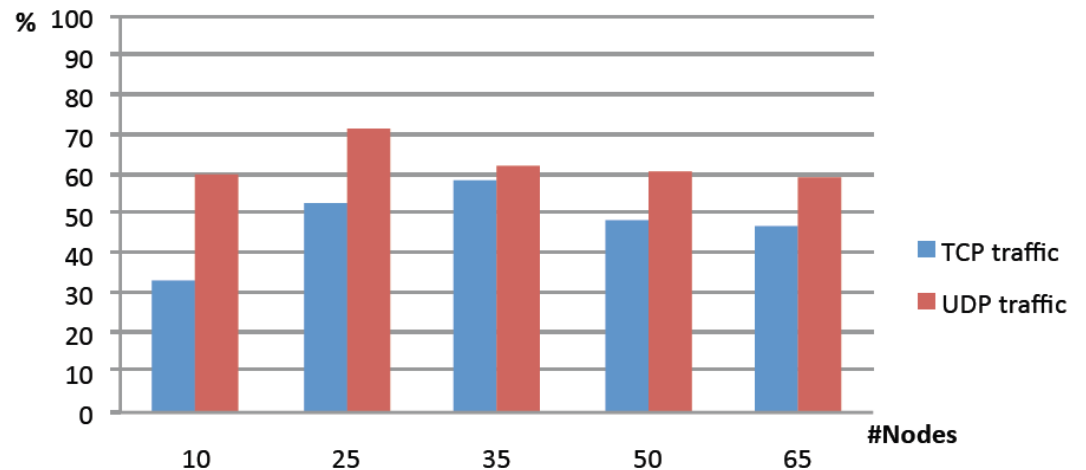


# Performance Evaluation (cont.)

- The packet loss improvement for a 1km x 1km area



- The packet loss improvement for a 2km x 2km area



# Conclusions

- **Wormhole attack** is a well-known attack against routing protocols in MANETs
- **AODV-WADR** defends AODV against wormhole out-band wormhole attacks
- The performance of **AODV-WADR is more efficient** than the performance of AODV, in terms of packet loss in presence of wormhole attacks
- The delay introduced by AODV-WADR is affordable and it is very close to the AODV delay



**Thank you for your attention.**

**Any questions?**