

# DBMS VIVA

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- |  |                                 |
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# Tiers of Architecture = Depends on the basis of time trade off stamp, the tiers of Architecture is further divided into three parts =

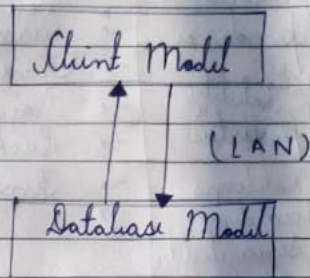
- (i) Single-tier Architecture
- (ii) Two-tier Architecture
- (iii) Three-tier Architecture

① Single tier Architecture = The data is accessed directly from the database.  
By its name it is clear.



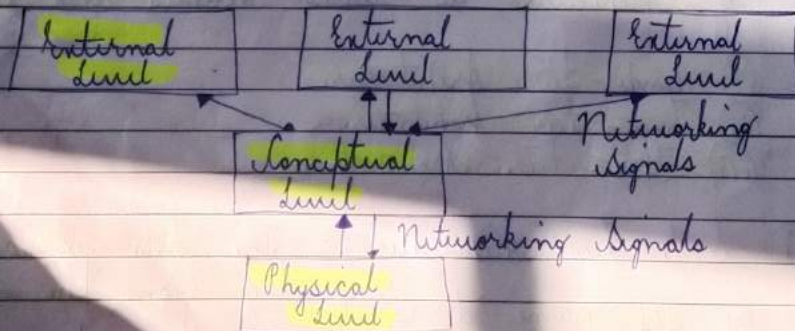


- (ii) Two-tier Architecture = It is having combination of client model and database model which is connected by each other through LAN.



- LAN acts as networking signal.
- As user/client demands the access of particular data, LAN carries it to database and retrieval of required information from database must be done.
- Then again through LAN (Networking signal) the retrieved information is carried to client model and hence, user accesses desired data.

- (iii) Three-tier Architecture = It contains three levels =





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(a) Physical Level = It deals with the physical schema like number of tables, number of attributes, number of records in a table of the database.

(b) Conceptual Level = It deals with the logical schema of the database like primary key, foreign key and ~~not~~ connection in various attributes of the table.

(c) External Level = It deals with the views, user views. Nothing to do looks ~~view~~ view about physical schema and logical schema.

\* DATA DEPENDENCE = It is a phenomena in which if data of one of the three levels is affected, then all the levels are going to be affected.

\* DATA INDEPENDENCE = It is a phenomena in which if data of any of the levels is affected then not going to affect the another levels.

⇒ Note = Degree = Number of attributes.  
Cardinality = Number of records in each attribute.

\* E - R Diagram = It stands for Entity Relationship diagram.

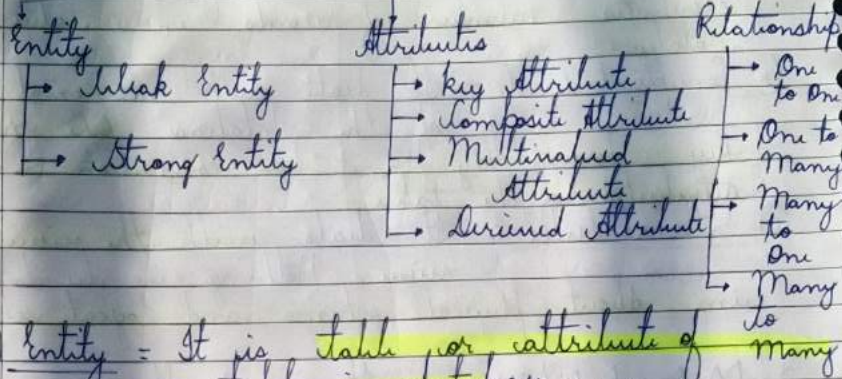
→ By its name <sup>and graphical</sup> it is very much clear that the logical representation of entity-set is termed as E-R diagram.



\* Entity Set = Group of entity having attributes.



## E-R diagram



(i) Entity = It is table or attribute of table in database.

→ Represented by rectangle in database.

Having two types =

(a) Weak Entity = The entity which requires another entity in combination for uniqueness.

→ Reliable on certain another entity for uniqueness.

→ Represented by double rectangle.

eg = A bank account is never represented uniquely without bank's name.

Bank - account

Bank Name

(b) Strong Entity = The entity which is not dependent on another entity for uniqueness.

→ Not reliable on another entity.

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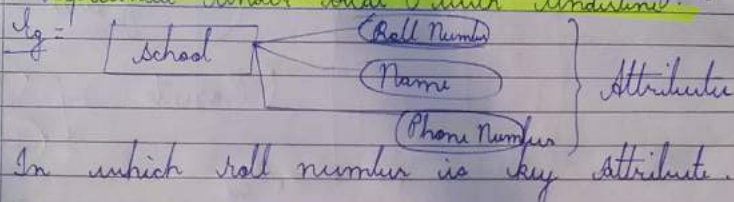
(ii) Attribute = It describes the properties of entity in database. (The table or attributes of a table)

→ Represented by oval in E-R diagram.

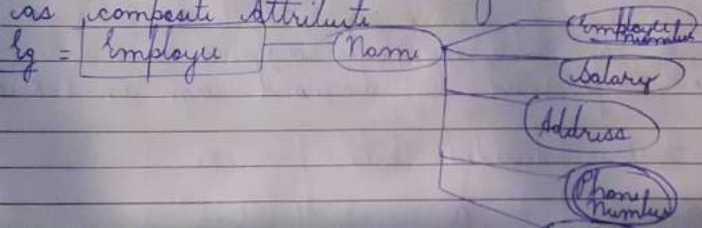
There are five kind of attributes =

(i) Key Attribute = It describes the entity set or group of attributes uniquely.

→ Represented under oval with underline.

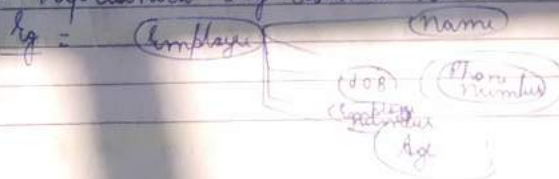


(ii) Composite Attribute = An attribute having set of attributes is termed as composite attribute.



(iii) Multivalued Attribute = Attribute that can have more than one values is termed as multivalued attribute.

→ Represented by double oval.

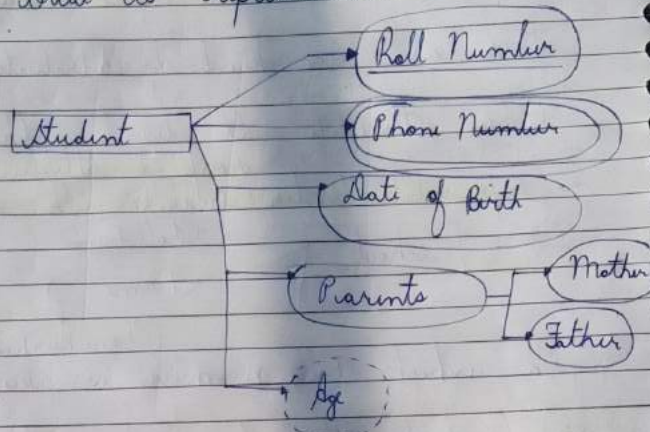




(iv) Derived Attribute = The attribute which is dependent upon another attribute.

→ Dashed Oval is representation in E-R diagram.

eg =



(iii) Relationship = Describes the relation between two or entity (A table or attribute of a table in database).

→ Represented by diamond sign in E-R diagram.

Further divided into =

(a) One to One = Single Instance of one entity is associated with single Instance of another entity.

(b) One to Many = Single Instance of one entity is associated with many Instance of another entity.

(c) Many to One = Many Instance of one entity



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is associated with single instance of another entity.

(d) Many to Many = Many instance of one entity is associated with many instance of another entity.

- \* Functional Dependency = The relationship between two or more attributes of a table is termed as functional dependency.
- Generally occurs between primary key and a non-key attribute.
  - The attribute which is at left side is determinant and the attribute which is at right side is functionally dependent on the determinant.

There are two types of functional dependencies =

(i) Trivial Functional Dependency =  $A \rightarrow B$ ,  $B$  is said to be trivial functional dependency only if  $B$  is proper subset of  $A$ .

(ii) Non-Trivial Functional Dependency =  $A \rightarrow B$  is said to be non-trivial functional dependency only if  $B$  is not proper subset of  $A$ .

- When the intersection of  $A$  and  $B$  comes out to be null then it becomes complete non-trivial dependency.



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\* keys = useful in logical representation of data

(i) Primary key = having unique and not null property

Eg =

Employee		
E-Id	E-Name	Location
1	Ram	Mumbai
2	Shyam	Mumbai
3		
4		
5		

Here, E-Id is primary key

(ii) Candidate key = The key which has capability to become primary key, but is not a primary key (candidate of becoming a primary key) is termed as candidate key.

Eg =

Employee		
E-Id	E-Number	Location
1	101	Mumbai
2	121	Mumbai
3	131	
4	141	
5	152	

Let's assume E-Id as Primary key  
Hence, E-Number should be the candidate key  
because having tendency to become primary key.



(ii) Super key = When two or more attributes in combination gets uniquely identified is termed as super key.

eg =

Employee		
E-Id	E-Name	Location
1	Ram	Mumbai
2	Shyam	Mumbai
3	Ram	
4	Sita	
5	Gita	

$E-Id + E-Name = \text{Unique}$  (Super key)

$E-Name = \text{Not Unique}$

(iv) Composite key = Two or more candidate key which in combination uniquely gets identified is termed as composite key.

eg =

E-Id	E-Number	Location
1	101	Mumbai
2	111	Mumbai
3	121	
4	131	
5	141	

$E-Id + E-Number = \text{Unique}$  (Composite key)

(v) Alternate key = All the attributes other than identified primary key and composite key is termed as alternate key.

eg = Location in above example.



## Relational Algebra

- It is procedural query language.
- It takes relation as input and gives relation as output. (Works on tables)

### Basic Operations

- (i) Projection ( $\pi$ )
- (ii) Selection ( $\sigma$ )
- (iii) Cartesian Product ( $\times$ )
- (iv) Union ( $\cup$ )
- (v) Rename ( $\rho$ )
- (vi) Set Difference ( $-$ )

### Derived Operations

- (i) Joins ( $\bowtie$ )

#### (i) Projection =

- Basic operation in Relational Algebra.
- Fetches whole column (attribute).
- Represented by ( $\pi$ )

Syntax =  $\pi$  condition.

#### (ii) Selection =

- Basic operation in Relational Algebra.
- Fetches only particular row (record).
- Represented by ( $\sigma$ )
- Syntax =  $\sigma$  (condition)

#### (iii) Cartesian Product =

- We need at least two tables for a cartesian product.

Number of rows =  $m \times n$

where,  $m$  = Number of rows in table 1  
 $n$  = Number of rows in table 2



Number of Columns =  $m+n$

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(i) Union =

- Basic Operation of Relational Algebra.
- The uniquely identified records in attributes of a table or set of table gets represented.
- Represented by  $\cup$  sign.
- Number of attributes must be same.

(ii) Rename =

- Basic Operation of Relational Algebra.
- Used to rename the table and is represented by  $\rho$  sign.

(iii) Set Difference =

- Basic Operation of Relational Algebra.
- If  $A = \{1, 2, 3, 4, 5\}$ ,  $B = \{5, 6, 7, 8, 9\}$  then  $(A - B) = \{1, 2, 3, 4\}$  i.e., that is, eliminating similar record and representing the new record of only the attribute represented at left side.
- Represented by  $(-)$  sign.

Joins =

- It is derived operation in Relational Algebra.
- It is used to combine two or more common records depending on the common fields.

of four types =

(a) INNER join = joins similar records or attributes of tables.

(b) LEFT join = joins all attributes of left table just common attribute of right table.

(c) RIGHT join = joins common attribute left table.





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and all attributes of right table

(d) Full join = joins all attributes of both tables and gives NULL values whose records are not identified.

### INTEGRITY Constraints

Entity Integrity Constraint = Referential Integrity Constraint =

The tuple should be uniquely identified by primary key. Foreign key

Check Constraints = Default Constraints

→ Whether the value is within given constrain range or not.

eg - Age

→ If no value is entered, then default value is represented.

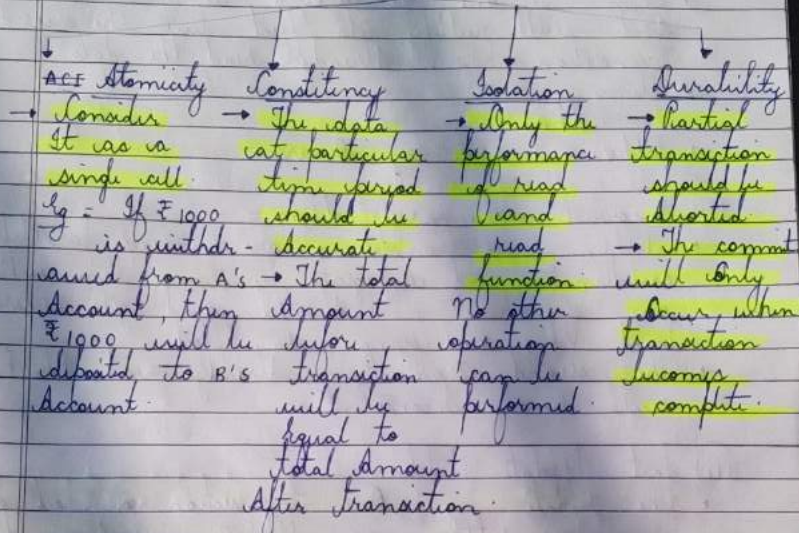
eg - Semester of particular student in University. (1st)

## UNIT - 3

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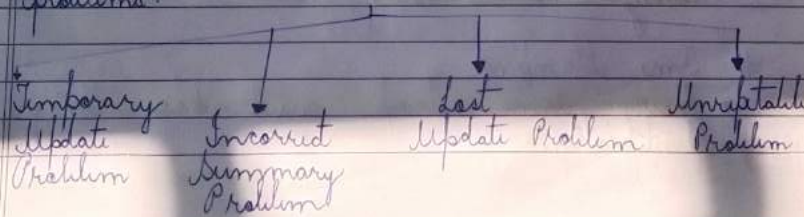
(i)

### Transaction Properties



Transaction Execution =

- (i) Serializability = Transactions occurring in sequenced manner.
- (ii) Concurrency = Transactions occurring parallelly due to which there are certain problems.





(i) Temporary Update Problem =

- When two transactions are running concurrently (parallelly).
- Then if one gets aborted, it will get reverted and will nullify its effect just the second transaction has already read the data.

→ Hence, there where Inconsistency occurs.

(ii) Incorrect Summary Problem =

- When two transactions are running parallelly in combination of aggregate functions then when one of them gets aborted and gets reverted back by nullifying its effect.
- The second transaction already reads the hence will become inconsistent.

(iii) Last Update Problem =

- The update by one transaction got lost due to corruption as update is also done by second transaction.

(iv) Unrepeatable Problem =

- The data read by both the transactions at same time is same but their values are not same, hence the occurrence of inconsistency will be there.

# Time Stamping =

- Every item stamp must have unique identification.

- The priority is decided as smallest timestamp and it begins priority
- The timestamp will get comparable on the basis of sharable mode
  - (i) Read Mode → Sharable Mode
  - (ii) Write Mode → Exclusive Mode
  - (iii) Execute Mode → Dependent
- T<sub>1</sub> will run first and then T<sub>2</sub> and T<sub>2</sub> can also run first and then T<sub>1</sub>.

### # Locks =

There are two type of locks

(i) Shared lock = If any one transaction is acquiring the lock and any other transaction needed it, then sharing must happen between locks

↓  
Growing Mode =

- Locking all the operations to be performed in transaction

↓  
Shrinking Mode =

- Unlocking the locked operations performed on transactions (data items)

- Note = If locking then full lock and then unlocking
- If unlocking then full unlocking and then lock

(ii) Exclusive lock = If any transaction is acquiring the lock and any other transaction also requires that then not possible.



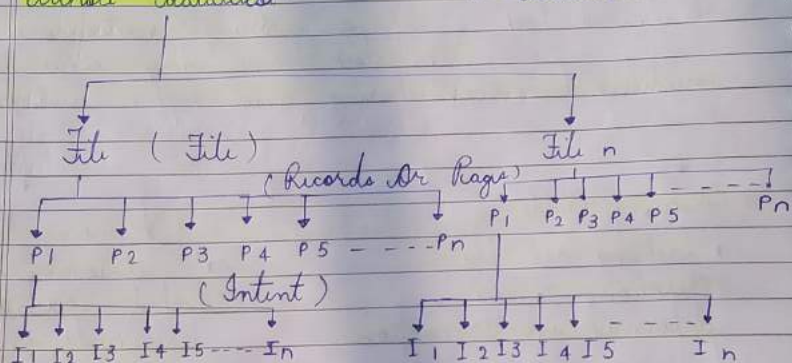
## # Multiple Granularity System =

### Fine Granularity =

→ If the database is divided into small pieces or granules, then change in one part of granule will not affect the whole database.

### Coarse Granularity =

→ If the database is divided into pieces of granules then changes in one part of granule will affect the whole database.



Whorl → Top Node of hierarchy

Intent → Trying to access least level Nodes or descendant Nodes.

# Database Recovery = Due to any Concurrent Transaction or recovery, data becomes Inconsistent. Hence, to rectify and recover these



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issues different database recovery methods are used -

(i) Log Based Recovery =

→ Recovery based upon date and time, updation, value, type of operation, file, record or intent.

(ii) Database Recovery

→ due to any hardware, software, or powercut, backup and recovery is required.

(a) Deferred Backup

→ It takes some time until transaction becomes complete, the updation does not take place.



Advantages =

→ Reduces likelihood of processor.

Disadvantages =

→ The whole transaction has to start again.

(b) Immediate Backup =

→ After each and every operation, backup has been taken.

Disadvantages =

→ Not directly connected with centralised unit, hence time taking.



(ii) Shadow Recovery =

• Unless and until there is complete transaction, the page is not going to get reflected.

\* BACKUP =

Full =  
Not preferable

Partial =  
• Only Important piece of operation is kept at backup.  
Since, memory management is convenient.

## Types of Failures =

- (i) Transaction Failure = Software Failure
- (ii) System Failure = Hardware Failure
- (iii) Media Failure = Power cut / Hardisk Failure / Memory Failure



## UNIT - 2

\* Normalization = decomposition of Big Tables into smaller table figures

Conditions =  
(i) should not have any anomaly like Insertion anomaly, deletion anomaly, updation anomaly  
so that data inconsistency does not occurs

1NF = Every cell contain only one atomic value

2NF = 1NF + Every non-key attribute should be unconditionally dependent upon primary key

3NF = 2NF + Every non-key attribute should be non-transitively dependent on primary key

BCNF = 3NF + determinant is super key

4NF = BCNF + no multivalued attributes (dependencies)

5NF = 4NF + no join dependencies having joining as lessless

\* Denormalization = In denormalization, redundancy and duplicacy is added due to quick execution of the query



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\* Triggers = The triggers automatically gets invoked before or after certain DML events such as insertion, deletion, updation.

Syntax = create trigger trigger\_name before/after  
INSERT / update / delete  
on  
table\_name  
for each row  
// Trigger body

\* Procedures = Used to perform specific task

- (i) IN = Used to send values to identified process.
- (ii) OUT = Used to get values from identified process.

\* Syntax = create or replace procedure procedure\_name (IN, OUT, INOUT) <data type>  
IS  
DECLARATION SECTION  
BEGIN  
// BODY  
EXCEPTION  
END;

\* Packages = It is group of functions or procedures.

Syntax = Package Declaration  
(Prototype of function or Package)  
Package definition  
Package call

Cursors =

- In SQL, cursors hold multiple rows returned by SQL Statement
- There are two types of cursors
  - (i) Implicit cursor = Generated by Oracle
  - (ii) Explicit cursor

Declare	→	CURSOR C1 IS Select Statement
Open	→	OPEN C1
Fetch	→	FETCH C1
Close	→	CLOSE

%TYPE = defines type of compatibility between type of data columns in table.

Before first fetch from an open cursor

cursor-name %TYPE returns null and after first fetch if returns row then true and if returns ~~column~~ <sup>not row</sup> then false.

%ISOPEN = If cursor is open the cursor-name %ISOPEN returns true.

If cursor is closed then cursor-name %ISOPEN returns false.

%NOTFOUND = Before first fetch returns NULL.

If after first fetch returns row successfully then returns false value.

If after first fetch the row is not fetched successfully or gets failed then returns false value.

%ROWTYPE