

Art Gallery Information

Information provider will write and update information about website and this can be viewed by each and every user who visits the website

Information

Rank	Unspecified
ID	
Status	Unspecified
Justification	
Primary Actors	Information Viewer
Supporting Actors	Upload the information on website

Use Case Notes

Use Case Note

Apr 11, 2021

■ Workflow

- *// Write down briefly how user perform the work*
- *User goes to the website and clicks on Home Page*
- *On home page user can read the information about the home page as well as can see the latest events.*

■ Business Logic

- *// Write down what user expect the system to react upon certain condition (e.g. low inventory alert level)*
-

■ Decisions

- *// Write down the decisions made during the meeting (e.g. Must allow accessing from mobile devices)*
-

■ Follow-up

- *// Write down the items that should follow-up in the coming meeting*
-

Scenarios

Scenario

1. Website visitor can get the information about the home , artists and about us page.
2. Amour Art Gallery hired writer will update the information about recent events and artists contributions
3. Recent Events other related information are updated on the Home Page

4. Information about the contributions of the artists and their achievements are updated on the Artists Page
5. About us Page has all the information about the Armour Art Gallery history and achievements
6. This information is uploaded by the writer hired by Armour Art Gallery to update the information on website.
7. Website visitor can visit to any page according to their needs.

Details

Level	Summary
Complexity	Low
Use Case Status	N/A
Implementation Status	N/A
Preconditions	Will provide information about the Armour Art Gallery establishmnet
Post-conditions	Provides infromation about home page , artist page and website
Author	N/A
Assumptions	N/A

Requirements

Information Page

Checkout Page

Checkout page is where the user will enter information about the billing address and will select the card from where the user wants to make payment.

Information

Rank	High
ID	
Status	Unspecified
Justification	
Primary Actors	Buyer
Supporting Actors	

Scenarios

Scenario

1. Buyer clicks the checkout Page to make payment
2. On checkout Page , buyer then enters information about the billing address
3. Buyer enters his name
4. Then he enter his street address
5. The buyer is then required to write information about the zip code.
6. Checkout Page then confirms the information from the user by prompting the message
7. Buyer then confirms the message.
8. Website then directs the buyer to card payment.
9. There the buyer proceed to checkout to make payment

Details

Level	Subfunction
Complexity	Low
Use Case Status	Base
Implementation Status	Complete
Preconditions	User will be able to make payment
Post-conditions	User was able to make payment after entering all the required information
Author	N/A
Assumptions	User made payment though gateway

Requirements

Payment Method

Login/SignUp

This has a good scope, because it is perfect for people who have any kind of questions about the website or the product. They just fill in a form where you send your feedback (anything one would like the website to improve or work on), or any inquiries you need to know.

Information

Rank	High
ID	
Status	Unspecified
Justification	
Primary Actors	User
Supporting Actors	

Scenarios

Scenario

1. When user hits Log in , the website takes the user to login form
2. Once the user Enters Log Information
3. Website verify that information
4. If the information is correct, user can successfully visit the website
5. If the information, incorrect email or password will be displayed .
6. If the user is using the art gallery first time then, User will be said to signUp first
7. To SignUp , user has to fill the basic requirements of the signup form
8. Once the form is completed, User will be said to Login in order to visit the website

Extensions

- 8.a. Require a desktop or laptop to view the website

Details

Level	User
Complexity	Low
Use Case Status	N/A
Implementation Status	N/A
Preconditions	The user will be able to Login and Sign up
Post-conditions	Login/SignUp Option Login and SignUp Option
Author	N/A
Assumptions	N/A

Requirements

Security of Website

Making a Payment to Buy/Sell Paintings

Information

Rank	Unspecified
ID	
Status	Unspecified
Justification	
Primary Actors	Art Buyer/Seller, Person who receives the payment
Supporting Actors	

Scenarios

Scenario

1. User Select one of the payment option to pay for the art pieces that he wish to buy.
2. Message is sent to the website
3. User is asked to describe the quantity of that painting
4. Once user write the quantity required, website sends the updated total amount to be paid
5. User confirm that total amount and click proceed to checkout
6. Website then directs the user to the form
7. User fill the from with information about the payment type and click okay
8. Website then contact the bank and take the payment
9. Order confirmed message is then displayed to the user

Details

Level	User
Complexity	High
Use Case Status	Initial
Implementation Status	N/A
Preconditions	User will be able to make payments through website
Post-conditions	User can make payments and can sell their art as well
Author	N/A
Assumptions	N/A

Requirements

Payment Method

Sales Page

This sales page has the art which need to be sold online and the buyer has an option that they can press if they want to purchase it.

Information

Rank	Unspecified
ID	
Status	Unspecified
Justification	
Primary Actors	User
Supporting Actors	Admin who update the painting to the website

Scenarios

Scenario

1. Website user can buy Art pieces from the Sales Page
2. User will select the required arts piece that they wish to buy
3. When user select one art piece, the website ask user to specify the quantity
4. The user then write the desired quantity
5. Website updates the quantity and then ask user to confirm it
6. The user then confirms that quantity
7. User can then click on Payment option to pay and order
8. Or user can continue shopping other art pieces.
9. Once the user clicks payment option
10. Website then sends the user to the Payment Page

Details

Level	User
Complexity	High
Use Case Status	N/A
Implementation Status	N/A
Preconditions	The art buyer will be able to buy any art they desire.
Post-conditions	The art buy should be able to select any painting they like online which is still in stock.
Author	N/A
Assumptions	N/A

Requirements

Sales Page

Submit a form for Inquires/Feedback

This has a good scope, because it is perfect for people who have any kind of questions about the website or the product. They just fill in a form where you send your feedback (anything one would like the website to improve or work on), or any inquires you need to know.

Information

Rank	Medium
ID	
Status	Unspecified
Justification	
Primary Actors	Art Gallery Visitor
Supporting Actors	Receiver

Scenarios

Scenario

1. User click on the Inquires and Feedback form in Contact us Page
2. Then user fills all the information that is required in the form
3. After filling information, user has to fill the Feedback/any question in the text box
4. User click on Submit
5. Form is then sent to the website server
6. Server receives the form and update in this end
7. Amour art gallery hired Customer Service People will then respond to the Inquires/Feedback
8. The response will be send on either on e-mail or on text according to the users preferences
9. User can then response to that email again or can leave it.

Details

Level	User
Complexity	Medium
Use Case Status	N/A
Implementation Status	N/A
Preconditions	This should help the user engage with the receiver.
Post-conditions	User will be available to ask inquiries/ give Feedback through Contact Us Form
Author	N/A
Assumptions	User will get respond within 1 day

Requirements

Interacting with Website

Use Case Note

Apr 11, 2021

■ Workflow

- *// Write down briefly how user perform the work*
- *User goes to the website and clicks on Home Page*
- *On home page user can read the information about the home page as well as can see the latest events.*

■ Business Logic

- *// Write down what user expect the system to react upon certain condition (e.g. low inventory alert level)*

-

■ Decisions

- *// Write down the decisions made during the meeting (e.g. Must allow accessing from mobile devices)*

-

■ Follow-up

- *// Write down the items that should follow-up in the coming meeting*

-