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How and when do we use threads

Asynktask: It’s a mechanism to do process in another thread. Whenever we do something long running. But we have a problem with orphan thread when you change orientation. So, the correct answer is when the long running task is not so long.

Intentservice: Whenever you don’t want to show anything in the UI.

Loader: When you want to update the UI

Broadcast receiver: Security issue when other process want to hack it using the same broadcast receiver. Uses a local broadcast receiver.