

## Class logIn

java.lang.Object  
logIn

```
public class logIn
extends java.lang.Object
```

### Field Summary

Fields	
Modifier and Type	Field and Description
(package private) java.sql.Connection	conn Create the application.
javax.swing.JFrame	frame
private javax.swing.JLabel	lblNewLabel
private javax.swing.JPasswordField	passwordField
static javax.swing.JTextField	uField

### Constructor Summary

Constructors	
Constructor and Description	
logIn()	

### Method Summary

All Methods	Static Methods	Instance Methods	Concrete Methods
Modifier and Type		Method and Description	
static java.lang.String		getUser()	

private void	<b>initialize()</b> Initialize the contents of the frame.
static void	<b>main</b> (java.lang.String[] args) Launch the application.

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Field Detail

frame
public javax.swing.JFrame frame
uField
public static javax.swing.JTextField uField
lblNewLabel
private javax.swing.JLabel lblNewLabel
passwordField
private javax.swing.JPasswordField passwordField
conn
java.sql.Connection conn  Create the application.

Constructor Detail

login

```
public login()
```

Method Detail

getUser

```
public static java.lang.String getUser()
```

main

```
public static void main(java.lang.String[] args)
```

Launch the application.

initialize

```
private void initialize()
```

Initialize the contents of the frame.