

Mars Palace, Mars
Mars
github.com/x

JOHN DOE

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EMPLOYMENT

Software engineer	X Software	7.2017 – Current
<ul style="list-style-type: none">Developed web-application from scratch using Angular 4 and typescript.Wrote unit-test using Jasmine.Maintained code to ensure functionality, stability and scalability.Added bug fixes for next release.		
Software Engineering intern	X Software	8.2016 – 6.2017
<ul style="list-style-type: none">Resolved memory corruption and other technical issues by leveraging strengths in coding, debugging.Worked effectively with design teams to ensure software solutions elevated client side experience.Handled client side and server side programming tasks (primarily using AngularJS, Java, and HTML), working an average of 20 hours per week while maintaining a high average.Wrote end to end tests using Protractor.		

EDUCATION

Mars	X College	Started in 2013
<ul style="list-style-type: none">BSc in Computer Science. Average 88.Undergraduate Coursework: Operating Systems; Databases; Algorithms; Programming Languages.		

TECHNICAL EXPERIENCE

Projects

- Chat application** (2017). Instant messaging application where users can login and chat with each other, using entity framework. C# WPF, C# ASP.NET WEB API
- To-Do Application** (2017). To-Do tasks application that allows users to create tasks and to keep track of their tasks. Android

VOLUNTEERING

- Social work [August 2017]:** Volunteered in a summer multinational volunteering program in Lisbon, Portugal.

Languages and Technologies

- C; Java; Javascript; AngularJS; Typescript; SQL; C#
- Visual Studio; Eclipse; Android Studio; Webstorm; Docker
- Agile/Scrum methodology