API documentation

Method	Base Url	Api endpoint	Payload	Description
POST	/api	/nudges	eventId: Event ID, title: string, coverImage: file/image, scheduleTime: Date, description: string, icon: string, invitationMessage: string	Creates a new nudge with an unique id associated with an event
GET	/api	/nudges?id=:nudge_id		Fetches a single nudge by its unique ID.
GET	/api	/nudges? title={} & type={} & eventId={} & scheduleTime[It]={} &scheduleTime[gt]={ }		Gets all nudges for specific event, event type, title and events having time greater than or less than particular time
PUT	/api	/nudges/:id	Same as POST payload	Updates a specific nudge by its ID.
DELETE	/api	/nudges/:id		Deletes a nudge by its ID.

Object Data Model Of An Event

```
"icon": "string", { Icon representing the nudge }
"invitationMessage": "string", { Short message displayed when minimized }
"createdAt": "Date", {Timestamp of creation}
"updatedAt": "Date" {Timestamp of last update }
}
```

Documentation of CRUD Functionality

1.Create

- Endpoint: POST /api/nudges
- **Description**: Creates a new nudge associated with an event.
- Request Payload:{

```
"eventId": "ObjectId",
"title": "string",
"coverImage": "string",
"scheduleTime": "Date",
"description": "string",
"icon": "string",
"invitationMessage": "string"
}
```

- Response:
 - o **201 Created**: Nudge successfully created.
 - o Response Body: {

```
"message": "Nudge created successfully",
"nudge": { created object}
}
```

2. Retrieve Nudges (GET)

- Endpoint 1: GET api/nudges?title={} & type={} & eventID={} & scheduleTime[lt]={} & scheduleTime[gt]={}
- **Description**: Retrieves a list of nudges, with optional filtering by title, type, eventId, and scheduleTime.

Optional Query Parameters:

- o title={}: Filter nudges by title.
- type={}: Filter nudges by type (if applicable).
- eventId={}: Retrieve nudges associated with a specific event.
- scheduleTime[It]={}: Retrieve nudges scheduled before a specified time.
- scheduleTime[gt]={}: Retrieve nudges scheduled after a specified time.

• Response:

- o **200 OK**: List of nudges returned.
- Response Body:

```
"_id": "ObjectId",

"eventId": "ObjectId",

"title": "string",

"coverImage": "string",

"scheduleTime": "Date",

"description": "string",

"icon": "string",

"invitationMessage": "string",

"createdAt": "Date",

"updatedAt": "Date"
}
```

- Endpoint 2: GET /api/nudges/:id
- **Description**: Retrieves a single nudge by its ID.
- Request Parameters:

o id: The ID of the nudge to retrieve.

Response:

- 200 OK: Nudge details returned.
- o Response Body:{

```
"_id": "ObjectId",

"eventId": "ObjectId",

"title": "string",

"coverImage": "string",

"scheduleTime": "Date",

"description": "string",

"icon": "string",

"invitationMessage": "string",

"createdAt": "Date",

"updatedAt": "Date"
}
```

3. Update Nudge (PUT)

- Endpoint: PUT api/nudges/:id
- Description: Updates an existing nudge by its ID.
- Request Parameters:
 - o id: The ID of the nudge to update.
- Request Payload:

```
"title": "string", // Updated title (optional)

"coverlmage": "string", // Updated cover image (optional)

"scheduleTime": "Date", // Updated scheduled time (optional)

"description": "string", // Updated description (optional)

"icon": "string", // Updated icon (optional)

"invitationMessage": "string" // Updated one-line invitation message (optional)

}
```

• Response:

```
    200 OK: Nudge successfully updated.
```

```
o Response Body:
```

```
{
  "message": "Nudge updated successfully",
  "nudge": { Updated Nudge object }
}
```

4. Delete Nudge (DELETE)

- Endpoint: DELETE api/nudges/:id
- **Description**: Deletes a specific nudge by its ID.
- Request Parameters:
 - o id: The ID of the nudge to delete.
- Response:
 - 200 OK: Nudge successfully deleted.
 - o Response Body:

```
{
  "message": "Nudge deleted successfully"
}
```

Error Handling

- 400 Bad Request: This status code is returned when required fields are missing or invalid.
- **404 Not Found**: This status code is returned if the requested nudge is not found.
- **500 Internal Server Error**: This status code is returned if something goes wrong on the server side.