School of Engineering and Applied Science (SEAS) Ahmedabad University

BTech(ICT) Semester V: Wireless Communication (ECE311)

Laboratory Assignment-6

Enrollment No: AU1841131 Name: Mansi Dobariya

- 1. Solution Problem-1
 - (a) Matlab Script:

```
1 close all;
clear all;
3 clc;
4 %bpsk
5 %step1: Analytical plot
6 %define SNR
7 Eb_No_db= [0:12] ;
9 %convert into linear
10 Eb_No_Lin=10.^ (Eb_No_db/10);
12 %simulation
13 N = 1000000;
ip = rand(1,N)>0.5; % generating 0,1 with equal probability
15 s = 2*ip-1; % BPSK modulation 0 -> -1; 1 -> 1
16 index=1;
18 for ii = 1:length(Eb_No_db)
19
20
     p=sqrt(1/Eb_No_Lin(ii))
     n1= \frac{1}{sqrt}(2)*[randn(1,N) + j*randn(1,N)]; % white gaussian noise, OdB variance
21
     h1=1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; %rayleigth channel
22
23
     % Noise addition
     y1 = h1.* s + p*n1; % additive white gaussian noise
24
25
     n2 = 1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; % white gaussian noise, OdB variance
     h2=1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; %rayleigth channel
27
28
     % Noise addition
     y2 = h2.* s + p*n2; % additive white gaussian noise
29
30
     n3 = 1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; % white gaussian noise, OdB variance
31
32
     h3=1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; %rayleigth channel
33
     % Noise addition
     y3 = h3.* s + p*n3; % additive white gaussian noise
34
35
     n4 = 1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; % white gaussian noise, OdB variance
36
     h4=1/sqrt(2)*[randn(1,N) + j*randn(1,N)]; %rayleigth channel
37
     % Noise addition
38
     y4 = h4.* s + p*n4; % additive white gaussian noise
39
40
41
     %mrc_1x3
     for kk=1:N
42
     d(kk) = conj(h1(kk)) * y1(kk) + conj(h2(kk)) * y2(kk) + conj(h3(kk)) * y3(kk);
43
       if (real(d(kk))>0)
44
         dataDetect(kk)=1;
       else
46
         dataDetect(kk)=0:
47
48
49
     end
```

```
%error detection
      error=xor(ip,dataDetect);
52
53
      bers(index)=sum(error)/N;
      snr(index)=ii;
54
      [snr(index) bers(index)]
55
56
      %mrc_1x4
57
58
      for kk=1:N
      d2(kk) = conj(h1(kk)) * y1(kk) + conj(h2(kk)) * y2(kk) + conj(h3(kk)) * y3(kk)
        + conj (h4 (kk)) * y4(kk);
        if (real(d2(kk))>0)
60
61
          dataDetect2(kk)=1;
62
        else
63
          dataDetect2(kk)=0;
        end
64
      end
65
66
      %error detection
67
      error2=xor(ip,dataDetect2);
68
69
      bers2(index)=sum(error2)/N;
      snr(index)=ii;
70
71
      [snr(index) bers2(index)]
72
      %normalization
73
74
      H1=h1.*conj(h1);
      H2=h2.*conj(h2);
75
      H3=h3.*conj(h3);
76
      H4=h4.*conj(h4);
77
78
79
      %antenna selection conditions
      %sc_1x3
80
      for mm=1:N
81
            if (H1(mm)>H2(mm) && H1(mm)>H3(mm))
82
               h(mm) = h1(mm);
y(mm) = y1(mm);
83
84
           elseif (H2(mm)>H1(mm) && H2(mm)>H3(mm))
85
               h(mm) = h2(mm);
86
                y(mm) = y2(mm);
87
88
                h(mm) = h3(mm);
89
                y(mm) = y3(mm);
90
           end
91
92
           %error detection
93
           d(mm) = conj(h(mm))*y(mm);
           if(real(d(mm))>=0)
94
95
                det(mm) = 1;
96
                det(mm) = 0;
97
      end
99
      b1 = xor(ip, det);
100
      sc_1x3(index) = sum(b1)/N;
101
      snr(index)=ii;
103
      [snr(index) sc_1x3(index)]
104
      %antenna selection conditions
105
106
      %sc_1x4
      for mm=1:N
107
            if (H1(mm)>H2(mm) && H1(mm)>H3(mm) && H1(mm)>H4(mm))
108
                h(mm) = h1(mm);
109
                y(mm) = y1(mm);
110
           elseif (H2(mm)>H1(mm) && H2(mm)>H3(mm) && H2(mm)>H4(mm))
111
               h(mm) = h2(mm);
112
                y(mm) = y2(mm);
113
114
            elseif (H3(mm)>H1(mm) && H3(mm)>H2(mm) && H3(mm)>H4(mm))
                h(mm) = h3(mm);
115
                y(mm) = y3(mm);
116
           else
117
               h(mm) = h4(mm);
118
               y(mm) = y4(mm);
119
```

```
%error detection
            d4(mm) = conj(h(mm))*y(mm);
122
            if(real(d4(mm))>=0)
123
                det(mm) = 1;
124
125
            else
                det(mm) = 0;
126
            end
127
128
      b1_4 = xor(ip, det);
sc_1x4(index) = sum(b1_4)/N;
129
130
131
      snr(index)=ii;
      [snr(index) sc_1x4(index)]
132
133
      index=index+1;
134 end
135
semilogy(Eb_No_db,bers,'d-','LineWidth',3);
137 hold on
semilogy(Eb_No_db,bers2,'d-','LineWidth',3);
139 hold on
semilogy(Eb_No_db,sc_1x3,'<-','LineWidth',3);</pre>
141 hold on
semilogy(Eb_No_db,sc_1x4,'<-','LineWidth',3);</pre>
143 grid on
144 legend('simulation MRC (1x3)', 'simulation MRC (1x4)', 'simulation SC (1x3)', '
       simulation SC (1x4);;
145 xlabel('Eb/No, dB');
ylabel('Bit Error Rate');
```

(b) Simulation Output:

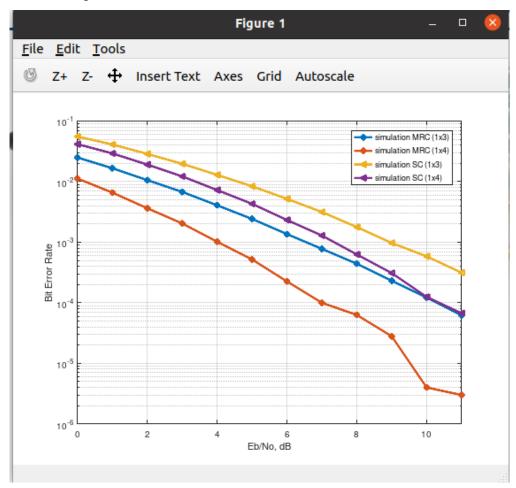


Fig 1:Plot of BER v/s SNR comparison with MRC and SC

(c) Inference:

- \star MRC BER performs better than SC BER. As increasing no of antennas BER performs better with same SNR Value.
- $\star \text{ BER} :: MRC(1X4) > MRC(1X3) > SC(1X4) > SC(1X3)$
- \star Reason is, MRC uses perfect knowledge of CSI , Selection Combining (SC) combines antennas at Rx as one switch